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# -*- coding: utf-8 -*-
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# -----
# PA - 3
# Building Expression Tree
# ------
import helper
import operator as op
from graphviz import Digraph
import matplotlib.pyplot as plt
from PIL import Image
import io
# Dictionary storing the precedence values of operators
                    '/': 2,
                    '%': 2,
                    '+': 1,
                     '-': 1}
# Function to check if the given symbol is a valid operand
def is_operand(token_symbol):
   cond 1 = ord('a') <= ord(token symbol) <= ord('z')</pre>
   cond_2 = ord('A') \leftarrow ord(token_symbol) \leftarrow ord('Z')
    cond_3 = ord('0') <= ord(token_symbol) <= ord('9')</pre>
   if cond_1 or cond_2 or cond_3:
       return True
    return False
# Function to check if the given symbol is a valid operator
def is_operator(token_symbol):
   if token_symbol in {'^', '*', '/', '%', '+', '-'}:
       return True
    return False
# Function to check if the association rule for the given symbol is left-to-right
def is_left_to_right_associative(operator):
   if operator != '^':
       return True
    else:
       return False
# Function to check if the precedence of the first operator is greater than the second operator
def is_precedence_greater(operator1, operator2):
   # To Debug
    # print(f'Inside greater - top => {operator1}:', opr_precedence_dict.get(operator1), f'\tcurr => {operator2}:', opr_precedence_dict.get(operator2)
   if opr_precedence_dict.get(operator1) > opr_precedence_dict.get(operator2):
    else:
       return False
# Function to check if the precedence of two operators are equal
def is_precedence_equal(operator1, operator2):
   # To Debug
    # print(f'Inside equal - top => {operator1}:', opr_precedence_dict.get(operator1), f'\tcurr => {operator2}:', opr_precedence_dict.get(operator2))
   if opr_precedence_dict.get(operator1) == opr_precedence_dict.get(operator2):
       return True
    else:
       return False
def build_expression_tree(expression):
    Implement this function to build an expression tree from the infix expression
   Return the root of the expression tree created
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Parameters
expression : A string
   Represents the infix expression.
Returns
root : An instance of class Node
   Represents the root of the expression tree.
Strategy
 Convert the infix expression into an expression tree directly using two stacks
    - Character stack stores operators and opening barackets
    - Node stack stores the operands and the updated root of the expression tree during its construction
token = expression.replace(' ', '')
                                       # Remove spaces from input infix expression
token_len = len(token)
is_valid_token = True
parenthesis_cnt = 0
                                       # Count variable to keep track of brackets
# Character stack to store non-operands
C_stack = helper.LinkedListStack()
# Node stack to store operands and components of expression tree
N_stack = helper.LinkedListStack()
for char_index, char in enumerate(token):
       if is_operand(char):
                                       # Check if the character is an operand
           # Verify the syntax to check if there are no consecutive operands
            if char_index < token_len - 1:</pre>
               if is_operand(token[char_index + 1]):
                   raise Exception('Exception raised - Invalid infix syntax - Repeated operands')
           Rule - If an operand is encountered, push it onto the Node stack.
           operand node = char
           N_stack.push(operand_node)
           # To Debug
            '''print('\ninput = ', char)
           print('C_stack = ')
           C_stack.printStack()
           print('\nN stack = ')
           N_stack.printStack()
           print('\n---
        elif char == '(':
           If the incoming symbol is '(', then push it onto the Character stack.
           C_stack.push(char)
           parenthesis_cnt += 1
           # To Debug
            '''print('\ninput = ', char)
           print('C_stack = ')
           C_stack.printStack()
           print('\nN_stack = ')
           N_stack.printStack()
           print('\n----')'''
        elif char == ')':
                                           \#((2+3)+4)); 2+3)+4
           Rule - If the incoming symbol is ')', then
                   i) Pop the operator from the Character stack
                   ii) Pop the topmost element from Node stack as the first operand
                   iii) Pop the new topmost element from the Node stack as the second operand.
                   iv) Assign the first operand as the right child of the operator node.
                   v) Assign the second operand as the left child of the operator node.
                   vi) Push the operator node onto the Node stack
                   vii) Repeat till the Character stack becomes empty or '(' is encountered.
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while not C_stack.isEmpty() and C_stack.top() != '(' :
                    popped_operator = C_stack.pop()
                    operand_1 = N_stack.pop()
                    operand_2 = N_stack.pop()
                    popped_operator.right = operand_1
                   popped_operator.left = operand_2
                   N_stack.push_node(popped_operator)
         # Raise exception since '(' was not encountered
         if C stack.isEmpty():
                   raise Exception('Exception raised - Invalid infix syntax - Unbalanced parenthesis - missing opening bracket')
                   \ensuremath{\text{\#}} Removing the opening bracket from the stack
                   opening_parenthesis = C_stack.pop()
                   parenthesis cnt -= 1
                   # To Debug
                    '''print('\ninput = ', char)
                    print('C_stack = ')
                   C_stack.printStack()
                   print('\nN_stack = ')
                    N_stack.printStack()
                   print('\n----')'''
elif is operator(char):
                                                                                      # Check if the character is an operator
# Verify that the first symbol in infix expression is not an operator.
         if char index == 0:
                   raise Exception('Exception raised - Invalid infix syntax - Expression cannot start with operator')
         \ensuremath{\text{\#}} 
 Verify that the last symbol in infix expression is not an operator.
         if char_index == token_len - 1:
                    raise Exception('Exception raised - Invalid infix syntax - Expression cannot end with operator')
         # Verify the syntax to confirm that there are no consecutive operators.
         if char_index < len(token) - 1:</pre>
                    if is_operator(token[char_index + 1]):
                             raise Exception('Exception raised - Invalid infix syntax - Repeated operators')
          while not C_stack.isEmpty():
                    Rule - If the top of the Character stack is an opening bracket,
                                     then push the operator onto the Character stack stack.
                    if C_stack.top() == '(':
                                                        # The code for pushing the operator is outside the while loop
                             break
                    . . .
                    Rule -
                    If operator at the top of Character stack has a greater precedence than the current operator, then
                                        i) Pop the operator from the Character stack
                                        ii) Pop the topmost element from Node stack as the first operand % \left( 1\right) =\left( 1\right) \left( 1\right) \left(
                                        iii) Pop the new topmost element from the Node stack as the second operand.
                                        iv) Assign the first operand as the right child of the operator node.
                                        v) Assign the second operand as the left child of the operator node.
                                        vi) Push the operator node onto the Node stack
                                        vii) Check for precedence again for (current operator, new operator at the top of the Character stack).
                                        viii) If the new operator at the top of Character stack still has a greater precedence than the current operator,
                                                           viii.a) Go to step i)
                    condition1 = is_precedence_greater(C_stack.top(), char)
                    # -----
                    Rule -
                   1) If the current operator and the operator at top of the Character stack have the same precedence,
                              then check their associativity.
                    2) If the associativity of the operators is left to right, then
                                        i) Pop the operator from the Character stack
                                        ii) Pop the topmost element from Node stack as the first operand
                                        iii) Pop the new topmost element from the Node stack as the second operand.
                                        iv) Assign the first operand as the right child of the operator node.
                                        v) Assign the second operand as the left child of the operator node.
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vi) Push the operator node onto the Node stack
                       vii) Go to step 1)
                condition2 = is_precedence_equal(C_stack.top(), char)
                condition3 = is_left_to_right_associative(char)
                if (condition1 or (condition2 and condition3)):
                   #print('HERE1')
                   popped_operator = C_stack.pop()
                   operand_1 = N_stack.pop()
                   operand_2 = N_stack.pop()
                   popped_operator.right = operand_1
                   popped_operator.left = operand_2
                   N_stack.push_node(popped_operator)
                else:
                    #print('Here2 - precedence lower or right-associative')
                   break
           # Outside the while loop
           Rule -
           If the Character stack is empty, then push the current operator onto it.
           If operator at the top of the Character stack has a lesser precedence than the current operator,
               then push the current operator onto the Character stack.
           (OR)
           If the associativity of the operators is right to Left,
               then simply push the operator onto the Character stack.
           (OR)
            For cases where either the greater or equal precedence conditions were satisfied,
            push the current operator onto the Character stack after perfrming the necessary steps corresponding to the codition.
           C_stack.push(char)
           # To Debug
            '''print('Here3')
           print('\ninput = ', char)
           print('C_stack = ')
           C_stack.printStack()
           print('\nN_stack = ')
           N_stack.printStack()
           print(f'\nN_stack top() = {N_stack.top()}')
           print('\n-----
           raise Exception('Exception raised - Invalid symbol in infix token')
   except Exception as e:
       print(e)
        is_valid_token = False
        break
# Check if any '(' were left unbalanced
if is_valid_token and parenthesis_cnt != 0:
       raise Exception('Exception raised - Invalid infix syntax - Unbalanced parenthesis - missing closing bracket')
   except Exception as e:
       print(e)
        is\_valid\_token = False
if is_valid_token:
   # Popping the remaining operators from the Character stack
   #print('\n\nHere4')
   while not C_stack.isEmpty():
       popped_operator = C_stack.pop()
        operand_1 = N_stack.pop()
       operand_2 = N_stack.pop()
        popped_operator.right = operand_1
        popped_operator.left = operand_2
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N_stack.push_node(popped_operator)
           # To debug
           '''print(f'\n opeartor = {popped_operator.val}, operand_1 = {operand_1.val}, operand_2 = {operand_2.val}')
           print('C_stack = ')
           C_stack.printStack()
           print('\nN_stack = ')
           N_stack.printStack()
           dot = visualize(N_stack.top_node())
           display(dot)
           print('\n----')'''
       root = N_stack.pop() # Pop the root of the expression tree.
       C stack.push(char)
       # To Debug
       '''print('\nC_stack = ')
       C_stack.printStack()
       print('\nN_stack = ')
       N_stack.printStack()
       print('\n-----')'''
       return root
    return None
# Dictionary to store the arithmetic operations corresponding to the string operators
operators = {
    '+' : op.add,
    '-' : op.sub,
   '*' : op.mul,
    '/' : op.truediv,
    '%' : op.mod,
    '^' : op.pow,
def evaluate_expression_tree(root):
    Implement this function to evaluate the expression tree
   Takes the root of the expression tree as the input and returns the result
    . . .
   Parameters
   root : An instance of class Node
       Represents the root of the expression tree.
   Returns
    int/double
       The evaluated value of the expression tree.
   Strategy
     Inorder traversal of the expression tree
       - If an operand is encountered, return its value
       - If an operator is encountered,
           - Solve the left subtree of the operator
           - Solve the right subtree of the operator
           - Apply the operator to the result of the evaluation of the left and right subtrees
           - Return the final evaluated result
    # If the tree for which the root is given is empty, then return None
    if root is None:
       return None
   # If the current node is a leaf node (operand)
    if root.left is None and root.right is None:
       return int(root.val)
   # Recursively evaluate the left subtree
   left_sum = evaluate_expression_tree(root.left)
   # Recursively evaluate the right subtree
   right_sum = evaluate_expression_tree(root.right)
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}

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if not left_sum or not right_sum:
        return None
    else:
        try:
            result = operators[root.val](left_sum, right_sum)
            return result
        except ZeroDivisionError as ze:
            \verb|print('\nException Caught - ZeroDivisionError: ', ze)|\\
            return None
def visualize(root, node = None):
        # Visualize the tree using graphviz
        # Recursively add nodes and edges
        def add_nodes_edges(root, dot = None):
            col = "black"
            if (node != None and root.val == node):
                   col = "green"
            if dot is None:
                dot = Digraph() # Create Graphviz Digraph
                dot.node(name=str(root), label=str(root.val),
                         color = col, shape="circle"
                         fixedsize="True", width="0.4")
            col = "black"
            # Add nodes recursively
            if root.left:
                if (node != None and root.left.val == node):
                    col = "green"
                dot.node(name=str(root.left), label=str(root.left.val),
                     color = col, shape="circle",
                     fixedsize="True", width="0.4")
                dot.edge(str(root), str(root.left))
                dot = add_nodes_edges(root.left, dot=dot)
            if root.right:
                if (node != None and root.right.val == node):
                    col = "red"
                dot.node(name=str(root.right), label=str(root.right.val),
                     color = col, shape="circle",
                     fixedsize="True", width="0.4")
                dot.edge(str(root), str(root.right))
                dot = add_nodes_edges(root.right, dot=dot)
            return dot
        return add_nodes_edges(root)
def show_expression_tree2(root, filename, dot_list):
  if root != None:
     print('Root:', root.val)
      dot3 = visualize(root)
      dot3.render(filename, format='png')
      dot_list.append(f'{filename}.png')
  return dot_list
def show_expression_tree(root, dot_list):
  if root != None:
      print('Root:', root.val)
      dot = visualize(root)
      dot_list.append(dot)
  return dot_list
def auto_subplot_layout(total_subplots):
   if total_subplots <= 0:</pre>
        return 1, 1
    elif total_subplots == 1:
        return 1, 1
    elif total subplots == 2:
       return 1, 2
    else:
        # Arrange in a square grid
        rows = int(total_subplots**0.5)
        cols = (total_subplots + rows - 1) // rows
        return rows, cols
if __name__ == "__main__":
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Given Test Case
# ------
   infix_expression = '5+4*3'
   root = build expression tree(infix expression)
   result = evaluate_expression_tree(root)
   print('Root: ', root.val, '\tResult: ', result)
   dot = visualize(root)
   display(dot)
   print('----\n')
# ------
   Custom Test Cases
   dot_list = []
   res_list = []
   inp_list = []
   infix_expression1 = '8-4/2*3+1'
   root1 = build_expression_tree(infix_expression1)
   dot_list = show_expression_tree(root1, dot_list)
   result1 = evaluate_expression_tree(root1)
   print("Result:", result1)
   if result1:
    res_list.append(result1)
    inp_list.append(infix_expression1)
   print('----')
   infix_expression2 = '4 ^ 3 / 5 * 6 + 2'
   root2 = build_expression_tree(infix_expression2)
   show_expression_tree(root2, dot_list)
   result2 = evaluate_expression_tree(root2)
   print("Result:", result2)
   if result2:
     res_list.append(result2)
    inp_list.append(infix_expression2)
   infix_expression3 = '6+1-9/3+2^4^2'
   root3 = build_expression_tree(infix_expression3)
   dot_list = show_expression_tree(root3, dot_list)
   result3 = evaluate_expression_tree(root3)
   print("Result:", result3)
   if result3:
    res_list.append(result3)
    inp_list.append(infix_expression3)
   print('----')
   infix_expression4 = '2 + 3 @ 4'
   root4 = build_expression_tree(infix_expression4)
   dot_list = show_expression_tree(root4, dot_list)
   result4 = evaluate_expression_tree(root4)
   print("Result:", result4)
   if result4:
    res_list.append(result4)
    inp_list.append(infix_expression4)
   print('-----')
   infix_expression5 = '((5 % 3) + 4')
   root5 = build_expression_tree(infix_expression5)
   dot_list = show_expression_tree(root5, dot_list)
   result5 = evaluate_expression_tree(root5)
   print("Result:", result5)
   if result5:
     res_list.append(result5)
    inp_list.append(infix_expression5)
   print('----')
   \# Set up the subplots
   n = len(dot_list)
   fig, axes = plt.subplots(1, n, figsize=(n * 5, 5)) # You can adjust the figure size
```

# Plot each Digraph in a subplot

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for i, digraph in enumerate(dot_list):
fig.suptitle = 'Subplots of Expression Trees'
ax = axes[i]
ax.set_title(f'(inp_list[i])\n eval = {res_list[i]}')
ax.axis('off') # Hide axis

# Render Digraph to PNG and display it in the subplot
img_data = digraph.pipe(format='png')
img = lmage.open(io.Bytes10(img_data))
ax.imshow(img)

plt.tight_layout()
plt.show()

Root: + Result: 17
```

Result: None

