



Says

What have we heard them say?
What can we imagine them saying?



Thinks

What are their wants, needs, hopes, and dreams?
What other thoughts might influence their behavior?

what's the
backstory
here?

...something in
character...

what's choices
are avliable
for me to
choose from


what's my
motivation in
this game/
scene

what can i do
to
connectwith
this a story
better?

how would
someone like
my character
respond in this
situation?

how can i
bring my
character
to life?

what's interesting
about the
scenario from a
different pov?



ELAINE
(PERFORMER)

***something
in
character***

charts charts
motivations
and
objectives

performs
their role
within play/
game
experience

keep notes
about the
experience

Crative

palyful

expressive

engaged



Does

What behavior have we observed?
What can we imagine them doing?



Feels

What are their fears, frustrations, and anxieties?
What other feelings might influence their behavior?