

## THREAD

Lakshmi Narayan P

CB.EN.U4CYS21034

### 1) Thread add

```
1 #include <pthread.h>
2 #include <stdlib.h>
3 #include <stdio.h>
4 #include <unistd.h>
5
6 struct add {
7     int a;
8     int b;
9 };
10
11 void *printWelcomeMessage(void * var) {
12     sleep(1);
13     struct add *obj = var;
14     int sum = obj->a + obj->b;
15     printf("\n[THREAD] Hello, Sum is %d.", sum);
16     pthread_exit(NULL);
17 }
18
19 }
20
21 int main () {
22     // thread definition
23     pthread_t threads;
24
25     struct add var;
26     var.a = 5;
27     var.b = 5;
28
29     int result;
30
31
32     printf("\n[MAIN] Creating thread");
33     // Creating the threading and thus calling the function with parameter passed to it
34     result = pthread_create(&threads, NULL, printWelcomeMessage, &var);
35
36     // Exit the thread
37     pthread_exit(NULL);
38     return 0;
39 }
40
41 }
```

```
kali@kali: ~
15 | struct variableToAdd* p=&c;
thread.c:17:21: error: invalid use of undefined type 'struct variableToAdd'
17 |     printf("a+b=%d",p->a+p->b);
    |                      ^
thread.c:17:26: error: invalid use of undefined type 'struct variableToAdd'
17 |     printf("a+b=%d",p->a+p->b);
    |                      ^
thread.c: In function 'main':
thread.c:41:7: error: cannot convert a pointer type
41 |     result = pthread_create(&threads[i], NULL, addition, (void *)c);
    |     ^~~~~~
(kali@kali)-[~]
$ gcc threadadd.c
(kali@kali)-[~]
$ ./a.out
[MAIN] Creating thread
[THREAD] Hello, Sum is 10.
(kali@kali)-[~]
$
```

### 2) Thread

```
1 #include <pthread.h>
2 #include <stdlib.h>
3 #include <stdio.h>
4 #include <unistd.h>
5
6 struct add {
7     int a;
8     int b;
9 };
10
11 void *printWelcomeMessage(void * var) {
12     sleep(1);
13     struct add *obj = var;
14     int sum = obj->a + obj->b;
15     printf("\n[THREAD] Hello, Sum is %d.", sum);
16     pthread_exit(NULL);
17 }
18
19 }
20
21 int main () {
22     // thread definition
23     pthread_t threads;
24
25     struct add var;
26     var.a = 5;
27     var.b = 5;
28
29     int result;
30
31
32     printf("\n[MAIN] Creating thread");
33     // Creating the threading and thus calling the function with parameter passed to it
34     result = pthread_create(&threads, NULL, printWelcomeMessage, &var);
35
36     // Exit the thread
37     pthread_exit(NULL);
38     return 0;
39 }
40
41 }
```

```
kali@kali: ~
(kali@kali)-[~]
$ gcc thread.c
(kali@kali)-[~]
$ ./a.out
[MAIN] Creating thread, 0
[MAIN] Creating thread, 1
[MAIN] Creating thread, 2
[MAIN] Creating thread, 3
[MAIN] Creating thread, 4
[MAIN] Creating thread, 5
[MAIN] Creating thread, 6
[THREAD] Hello, Welcome Amritha.
[THREAD] Hello, Welcome Praveen.
[THREAD] Hello, Welcome Srinivasan.
[THREAD] Hello, Welcome Ramaguru.
[THREAD] Hello, Welcome Saurabh.
[THREAD] Hello, Welcome Lakshmy.
[THREAD] Hello, Welcome Sangeetha.
(kali@kali)-[~]
$
```