

ReadMe:

How to run the Chessboard:

All java file are written inside the Final Chess Board 2\Final Chess Board 2\src\main\java

Execution:

- Run the main method in the `ChessBoard.java` file.

Input:

- Provide inputs for White Pieces, Black Pieces, and the Piece to move.
- White Pieces Input Format: Qa1, Pc3, Bc4, Kg4, Pf2, Rh2, Nh4
- Black Pieces Input Format: Rc8, Qe8, Pa7, Nb6, Kd6, Bf6, Pg6
- Piece to Move Format: Provide the position of the piece to move, for example, Nb6.

Output:

- The program will display the current state of the chessboard.
- It will then print the valid moves of the given piece on the chessboard.
- Lastly, it will print the valid moves along with the positions of the other chess pieces on the board.

Example Inputs:

White Pieces: Qa1, Pc3, Bc4, Kg4, Pf2, Rh2, Nh4

Black Pieces: Rc8, Qe8, Pa7, Nb6, Kd6, Bf6, Pg6

Piece to Move: Nb6

Example Output

Legal Moves for Nb6: c4, d5, a4, d7, a8

Once the output is displayed, the program terminates.

The program has not covered the draw match.

```
"C:\Program Files\Java\jdk-17\bin\java.exe" "-javaagent:L:\int
```

```
Welcome to Chess Board Move Validation :)
```

```
Enter white pieces: Qa1,Pc3,Bc4,Kg4,Pf2,Rh2,Nh4
```

```
Enter black pieces: Rc8,Qe8,Pa7,Nb6,Kd6,Bf6,Pg6
```

```
PIECE TO MOVE: Nb6
```

```

+---+---+---+---+---+---+---+---+
8 |   |   | ♖ |   | ♔ |   |   |   |
+---+---+---+---+---+---+---+---+
7 | ♙ |   |   |   |   |   |   |   |
+---+---+---+---+---+---+---+---+
6 |   | ♜ |   | ♚ |   | ♝ | ♗ |   |
+---+---+---+---+---+---+---+---+
5 |   |   |   |   |   |   |   |   |
+---+---+---+---+---+---+---+---+
4 |   |   | ♘ |   |   |   | ♙ | ♘ |
+---+---+---+---+---+---+---+---+
3 |   |   | ♗ |   |   |   |   |   |
+---+---+---+---+---+---+---+---+
2 |   |   |   |   |   | ♙ |   | ♖ |
+---+---+---+---+---+---+---+---+
1 | ♔ |   |   |   |   |   |   |   |
+---+---+---+---+---+---+---+---+
    a   b   c   d   e   f   g   h

```


```
LEGAL MOVES FOR Nb6: c4,d5,a4,d7,a8
```







```
Chess Board Legal Moves
```

```

+---+---+---+---+---+---+---+---+
8 | ★ |   | ♖ |   | ♔ |   |   |   |
+---+---+---+---+---+---+---+---+
7 | ♙ |   |   | ★ |   |   |   |   |
+---+---+---+---+---+---+---+---+
6 |   | ♜ |   | ♚ |   | ♝ | ♗ |   |

```



3				♙					
2							♙		♖
1		♔							
	a	b	c	d	e	f	g	h	

LEGAL MOVES FOR Nb6: c4,d5,a4,d7,a8

Chess Board Legal Moves

8		★			♖		♔		
7		♙			★				
6			♗		♔		♙	♙	
5					★				
4		★			★			♔	♙
3				♙					
2							♙		♖
1		♔							
	a	b	c	d	e	f	g	h	

Process finished with exit code 0

Run Test cases:

All the test cases are written inside the Final Chess Board 2\Final Chess Board 2\src\test\java

