Online Auction System

Output:-

```
■ CPU/RAM LIMITED
                                                                                        ■ Stop
Close sidebar Ctrl Shift B
                                  e main.py × +
∨ Files ⊗
                       ∄ 🕀 :
                                            def __init__(self, name):
main.py
                                                self.name = name
Packager files
                                        class Bid:
.pythonlibs
                                            def __init__(self, user, amount):
poetry.lock
                                                self.user = user
pyproject.toml
                                                self.amount = amount
                                        class Auction:
                                            def __init__(self, item, starting_price):
                                                self.item = item
                                                self.starting_price = starting_price
                                                self.bids = []
                                                self.highest_bidder = None
                                             def place_bid(self, user, amount):
∨ Tools
                                                 if amount > self.starting_price and (not self.bids or amount >
                                         self.get_highest_bid().amount):
Recent
                                                     self.bids.append(Bid(user, amount))
>_ _ _ _ _ _ _ _
         0
                                                     self.highest_bidder = user
                                                     self.starting_price = amount # Update the starting price

₱ Deployments

                                                     print(f"Bid placed by {user.name} for ${amount}")
Authentication
Database (Key/Value)
                                                     print("Bid not accepted. Must be higher than current bid.")
Object Storage
PostgreSQL
                                            def get highest hid(self):
```





