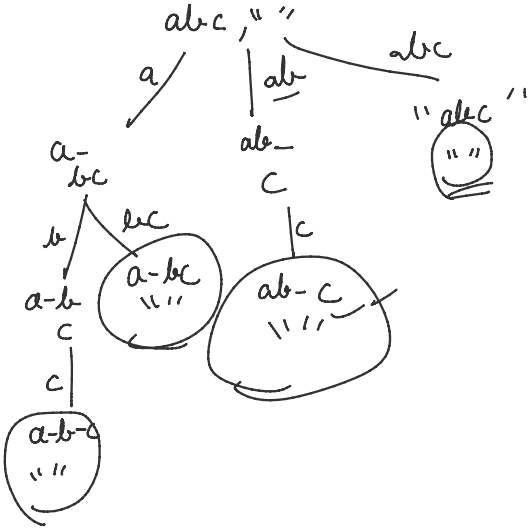
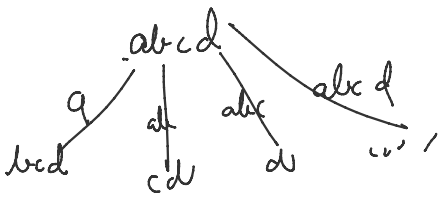
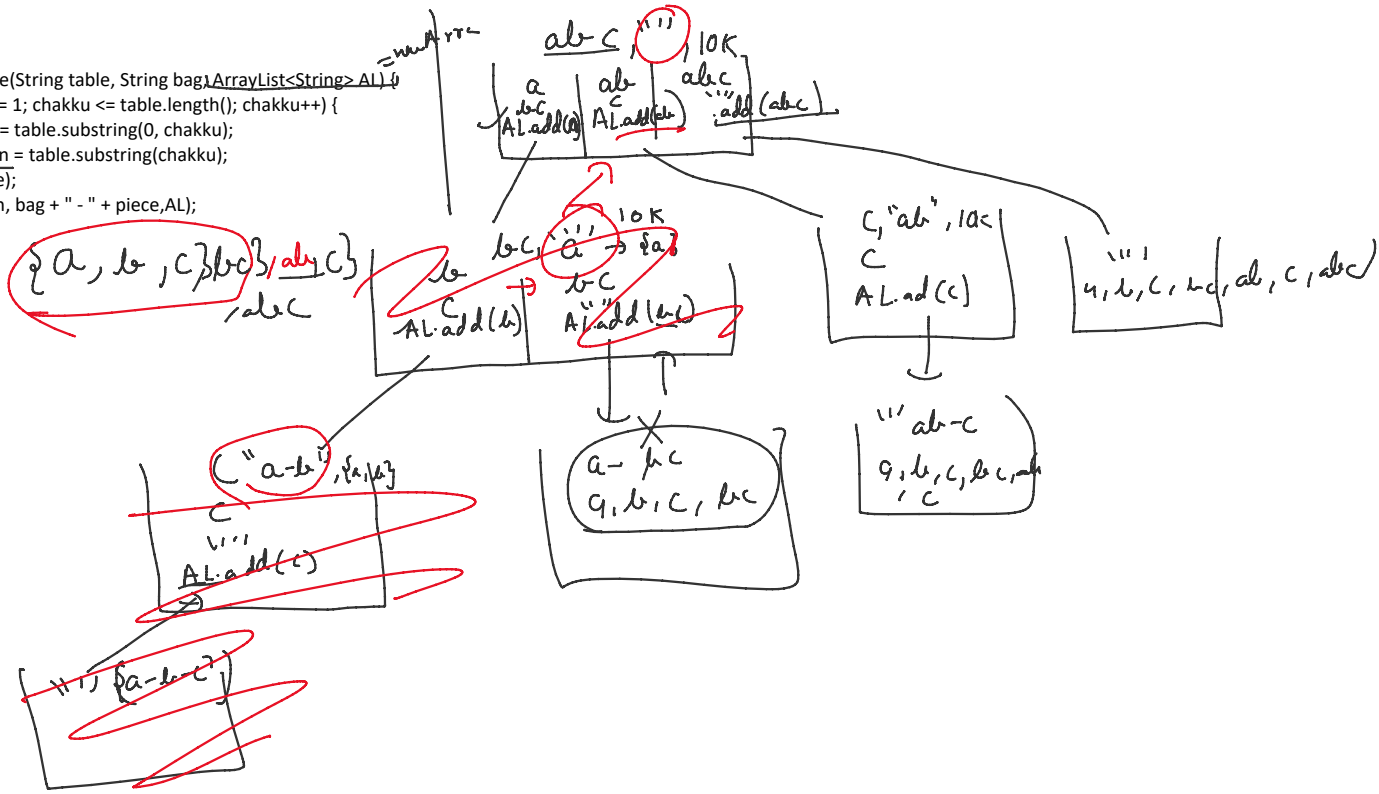
26 March 2023 16:33

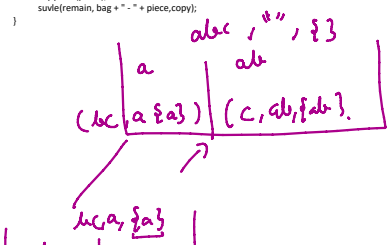


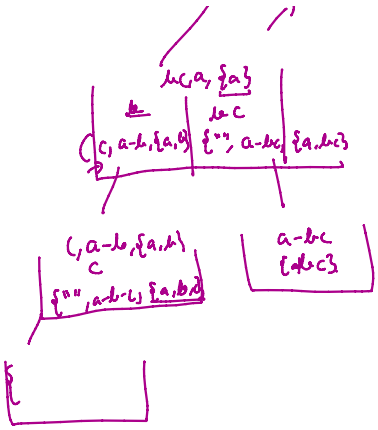


```
public static void suvle(String table, String bag,ArrayList<String> AL) {
        for (int chakku = 1; chakku <= table.length(); chakku++) {
            String piece = table.substring(0, chakku);
            String remain = table.substring(chakku);
            AL.add(piece);
            suvle(remain, bag + " - " + piece,AL);
        }
    }
```

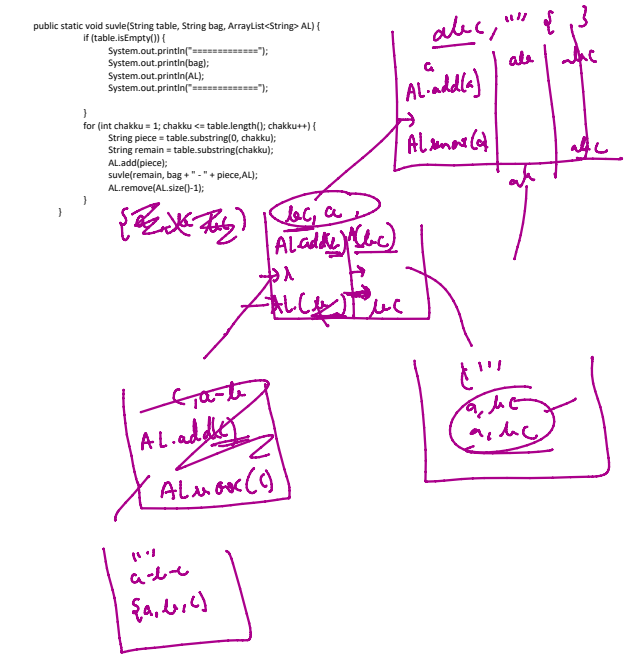


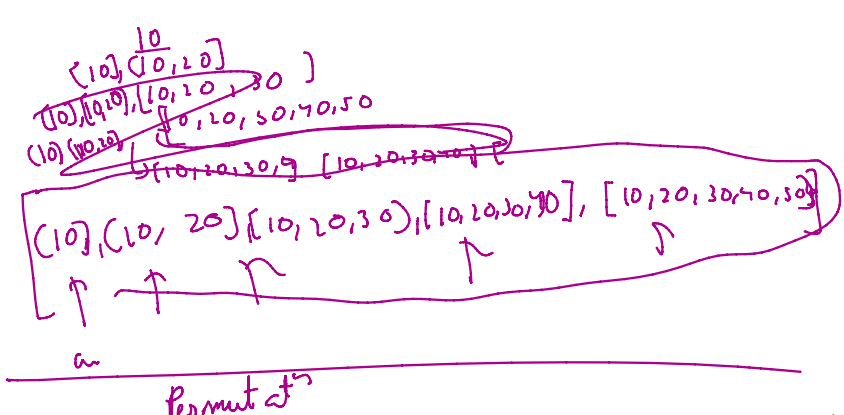
```
for (int chakku = 1; chakku <= table.length(); chakku++) {
                String piece = table.substring(0, chakku);
                String remain = table.substring(chakku);
//                  AL.add(piece);
                ArrayList<String> copy = new ArrayList<>(AL);
                copy.add(piece);
                suvle(remain, bag + " - " + piece,copy);
            }
```

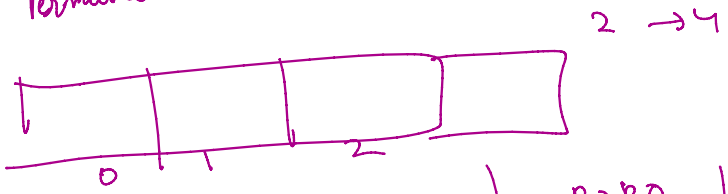




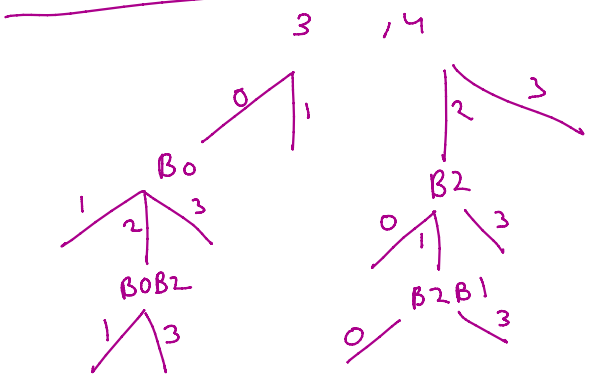
```
public static void suvle(String table, String bag, ArrayList<String> AL) {
        if (table.isEmpty()) {
            System.out.println("=============");
            System.out.println(bag);
            System.out.println(AL);
            System.out.println("=============");

        }
        for (int chakku = 1; chakku <= table.length(); chakku++) {
            String piece = table.substring(0, chakku);
            String remain = table.substring(chakku);
            AL.add(piece);
            suvle(remain, bag + " - " + piece,AL);
            AL.remove(AL.size()-1);
        }
    }
```



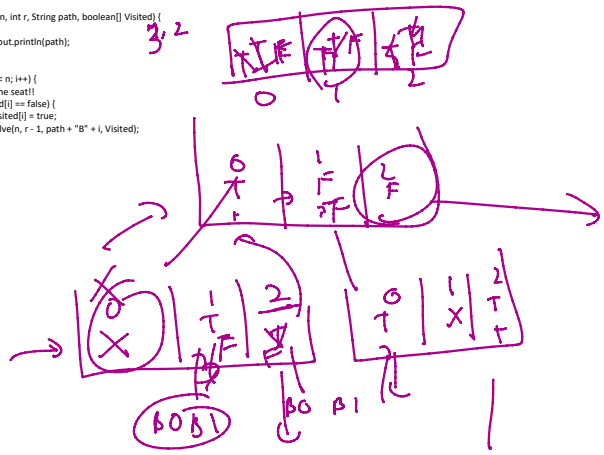


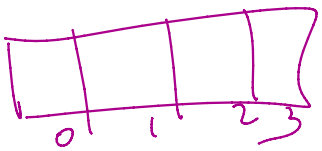


B0 B1 | B1 B2 | B2 B1 | B3 B1
B0 B2 | B1 B3 | B2 B3 | B3 B2
B0 B3




```
public static void solve(int n, int r, String path, boolean[] Visited) {
        if (r == 0) {
                System.out.println(path);
                return;
        }
        for (int i = 0; i < n; i++) {
//                      i the seat!!
                if (Visited[i] == false) {
                        Visited[i] = true;
                        solve(n, r - 1, path + "B" + i, Visited);
                }
        }
}
```





0 1 | 1 2 | 2 3
0 2 | 1 3 |
0 3 |