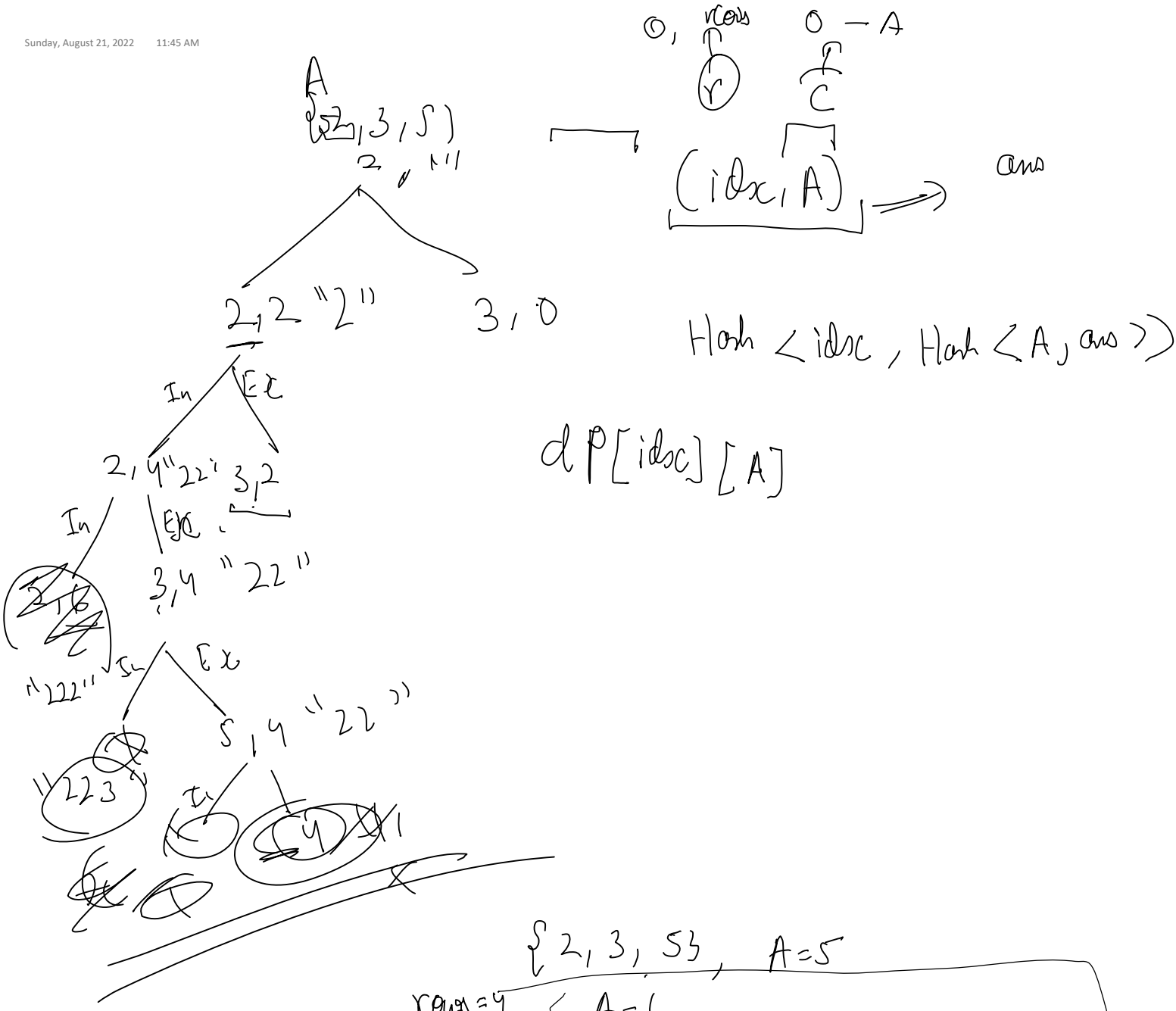
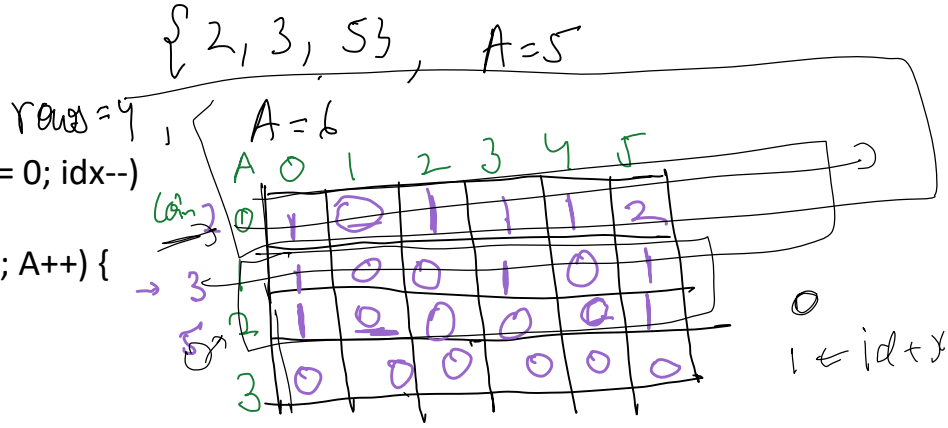





```
for (int idx = Coins.length - 1; idx >= 0; idx--)
{
        for (int A = 0; A <= Amount; A++) {
            if(A==0) {
                dp[idx][A] = 1;
                continue;
            }
            int sp1 = 0;
            if (A - Coins[idx] >= 0) {
                sp1 = dp[idx][A - Coins[idx]];
            }
            int sp2 = dp[idx + 1][A];
```

```
        dp[idx][A] = sp1 + sp2;
    }
  }
```

D-1 { 10, 20, 5, 15 }

D-2 { 20, 40, 10, 50 }

D-3 { 30, 60, 15, 45 }

D1 = 2,3 ,5 ,1 ,4 Sell bottle 2
D2 = 4,6 ,10,2 ,8 Sell bottle 6
D3 = 6,9 ,15,3 ,12 Sell bottle 12
D4 = 8,12,20,4 ,16 Sell bottle 4
D4 = 8,15,25,4 ,16

S=1, e=4

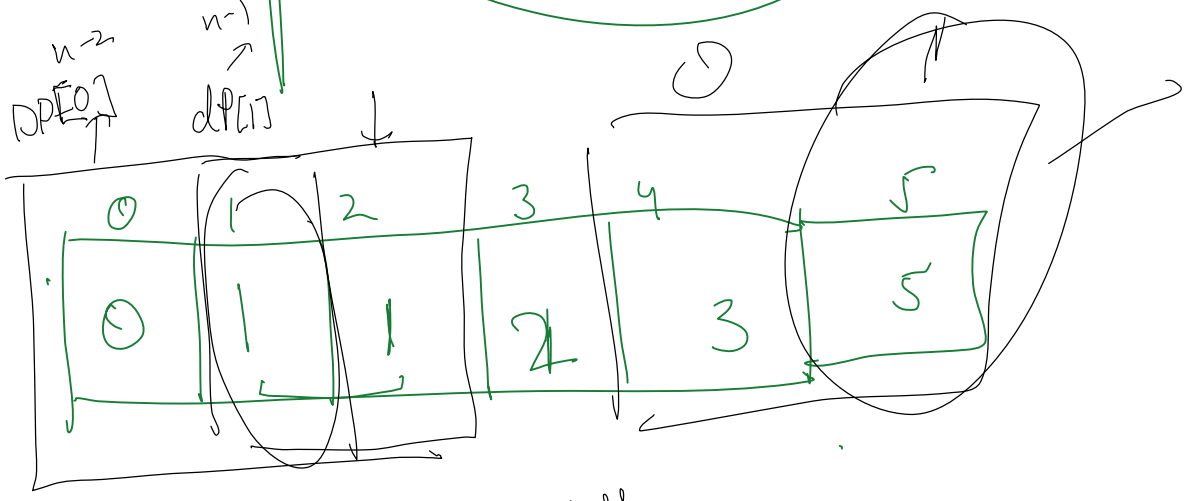
S=0, e=3

Day = sold + 1

S=0, e=4

Coin.len - (e-s+1)

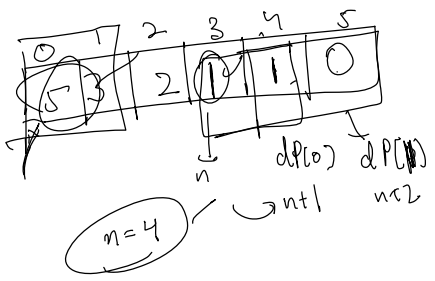
5 - (e-s+1)

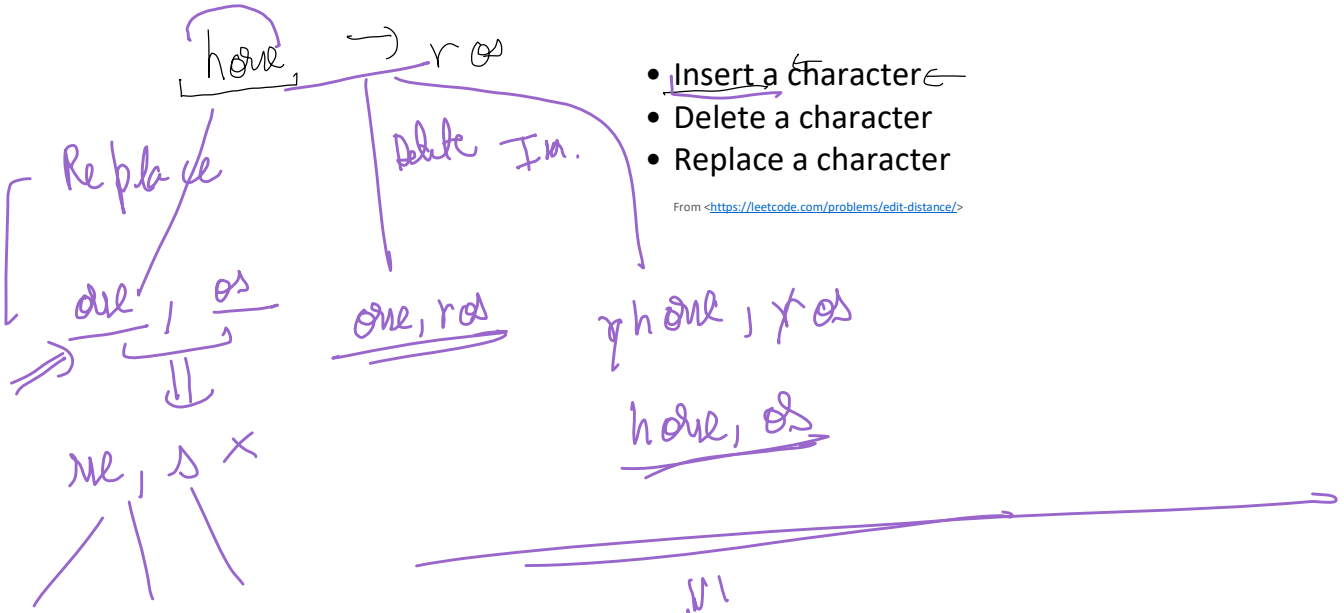


dp[1] = cur

dp[0] = dp[1]

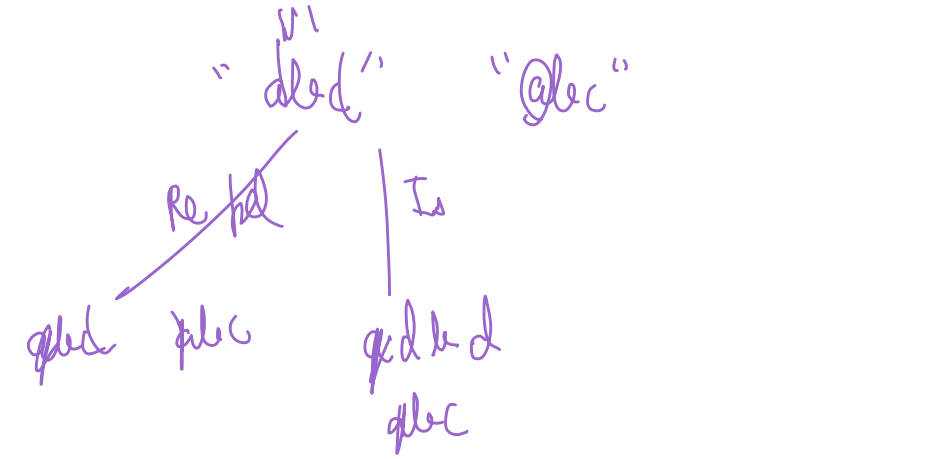
```
public static int climb_BU(int n) {
        int[] dp = new int[n+2];
        dp[n]=1;
        for (int curr = n-1; curr >= 0; curr--) {
//          climb(curr)
            int sp1 = dp[curr + 1];
            int sp2 = dp[curr + 2];
            dp[curr] = sp1 + sp2;
        }
        return dp[0];
}
```

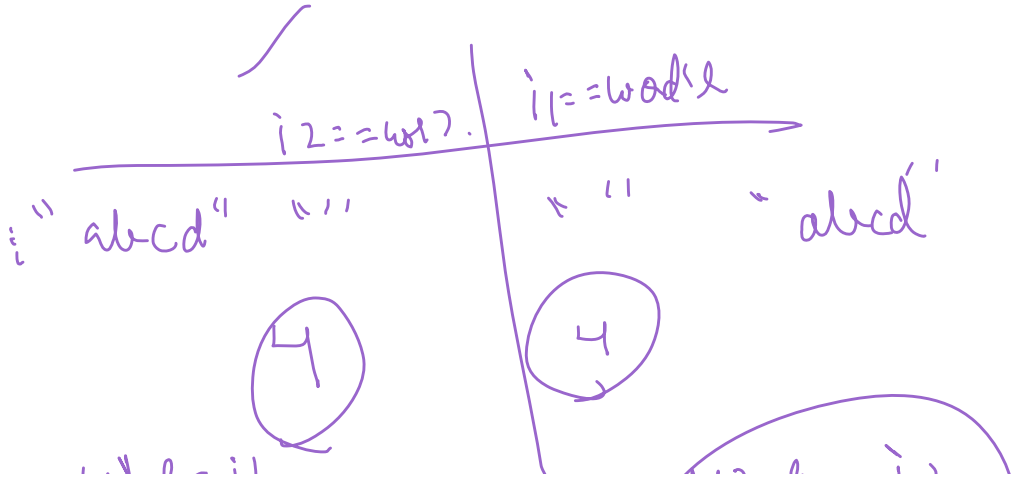


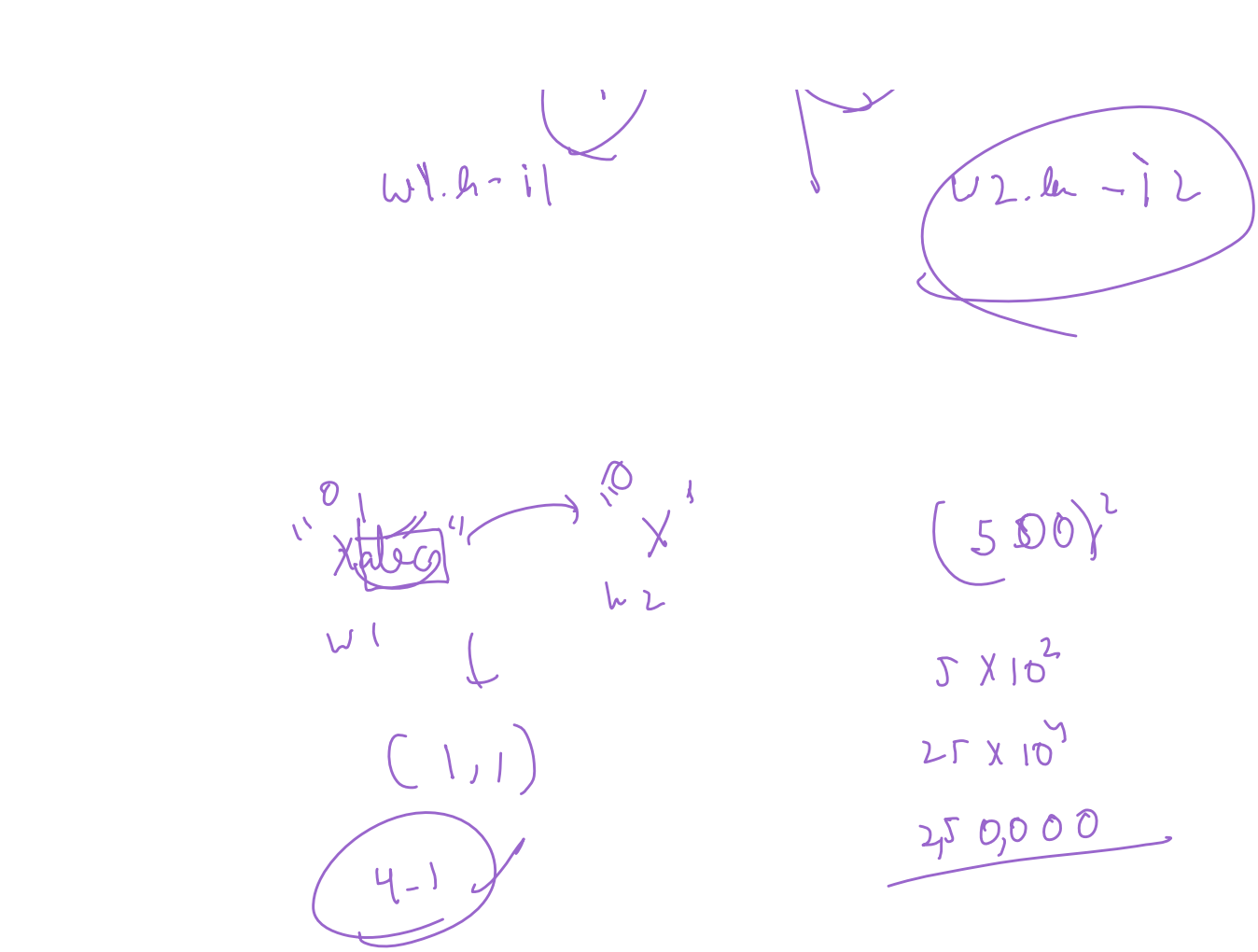


- Insert a character
- Delete a character
- Replace a character

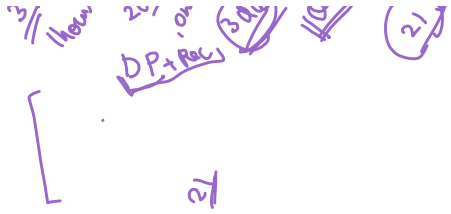
From <https://leetcode.com/problems/edit-distance/>

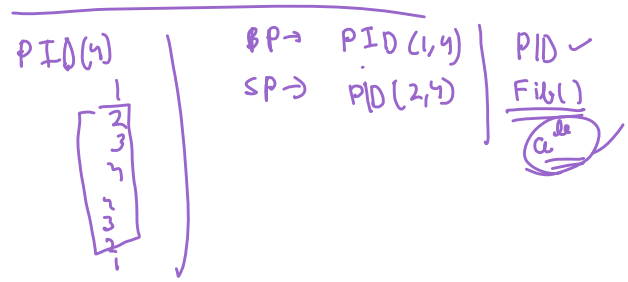


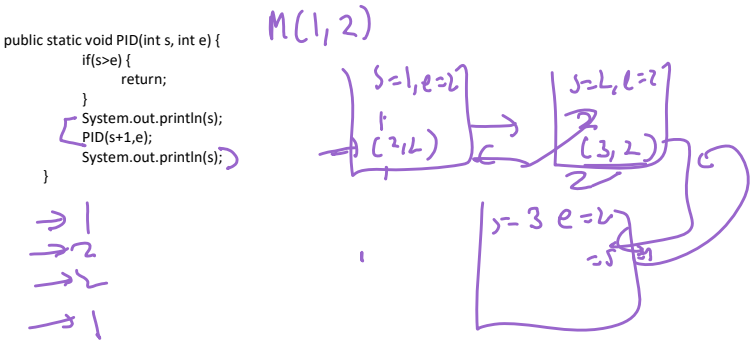


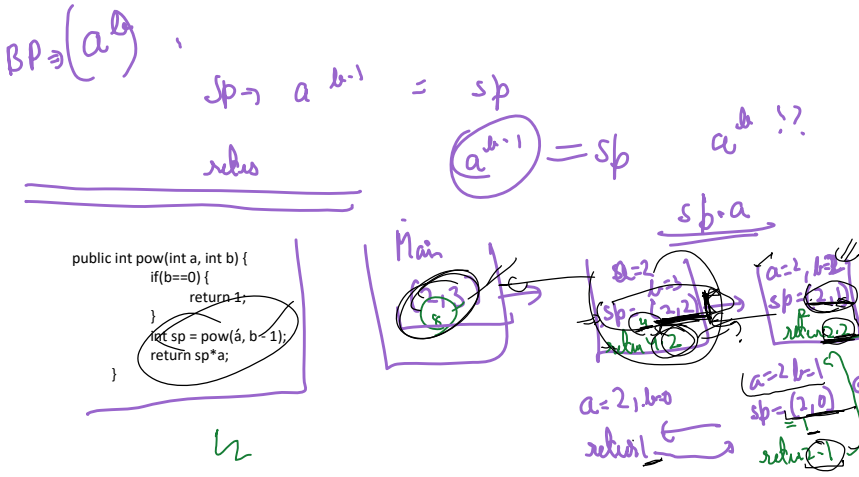


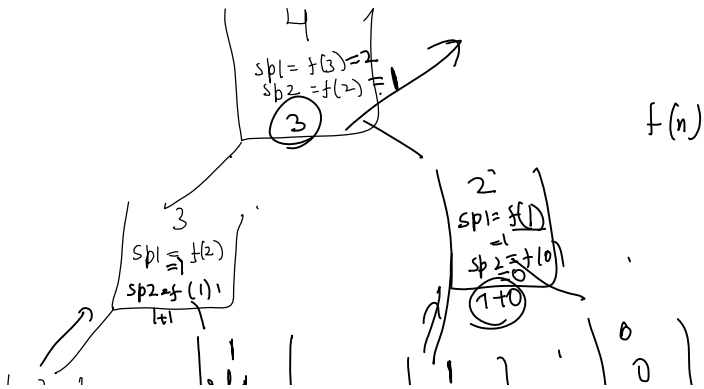
```
for (int i1 = w1.length(); i1 >= 0; i1--) {
                for (int i2 = w2.length(); i2 >= 0; i2--) {
//                      solve(i1,i2)
                    if (i1 == w1.length() || i2 == w2.length()) {
                        int ans1 = w1.length() - i1;
                        int ans2 = w2.length() - i2;
                        dp[i1][i2]= Math.max(ans2, ans1);
                        continue;
                    }
                    if (w1.charAt(i1) == w2.charAt(i2)) {
                        int ans = solve(w1, i1 + 1, w2, i2 + 1);
                        dp[i1][i2] = ans;

                    } else {
                        int rep = 1 + dp[i1 + 1][i2 + 1];
                        int del = 1 + dp[i1 + 1][i2];
                        int ins = 1 + dp[i1][i2 + 1];
                        dp[i1][i2] = Math.min(rep, Math.min(del, ins));
                    }
                }
```



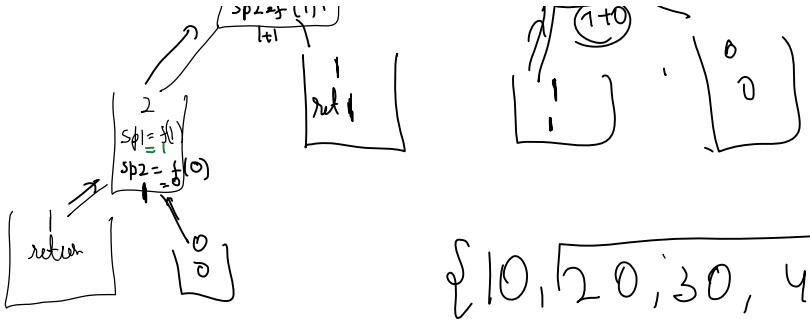








$$f(n) = f(n-1) + f(n-2)$$
$$= 2f(n-2) + f(n-3)$$

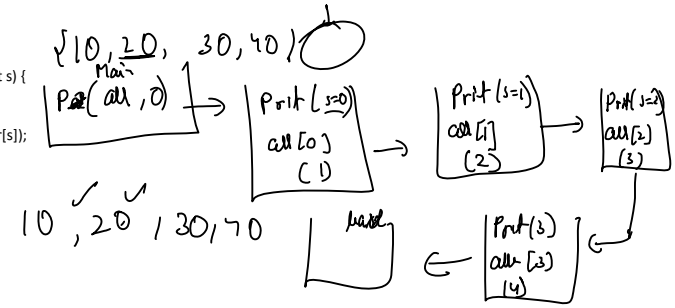


{10, 20, 30, 40}

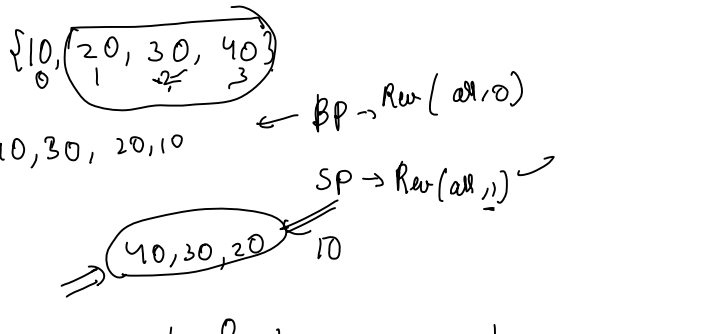
BP ⇒ Print(all, 0)

SP ⇒ Print(all, 1)

```
public static void Print(int[] arr, int s) {
//                  BP : Print(arr,s)
//                  SP : Print(arr,s+1)
            System.out.println(arr[s]);
            Print(arr, s+1);

    }
```



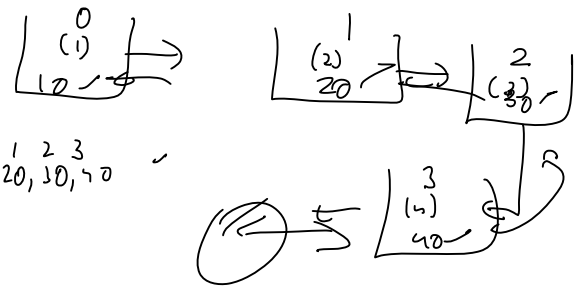
P (all, 0) {
  Spo(all[0])
  P(all, 1)
}



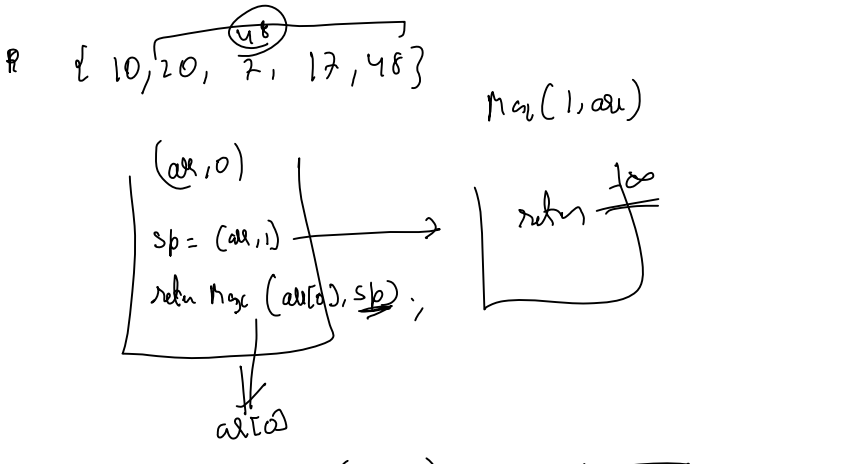
BP → Rev(all, 0)

SP → Rev(all, 1)

```
public static void Rev(int[] arr, int s) {
            if(s==arr.length) {
                return ;
            }
//              BP : Rev(arr,s)
//              SP : Rev(arr,s+1)
            Rev(arr,s+1);
            System.out.println(arr[s]);
    }
```

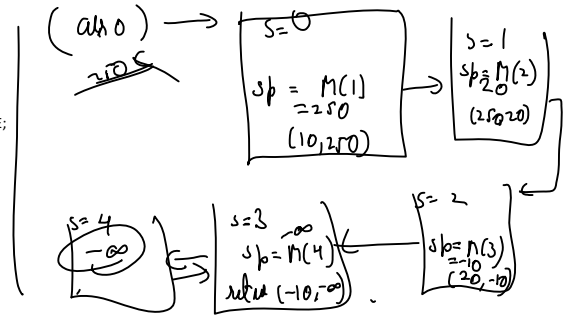


Max

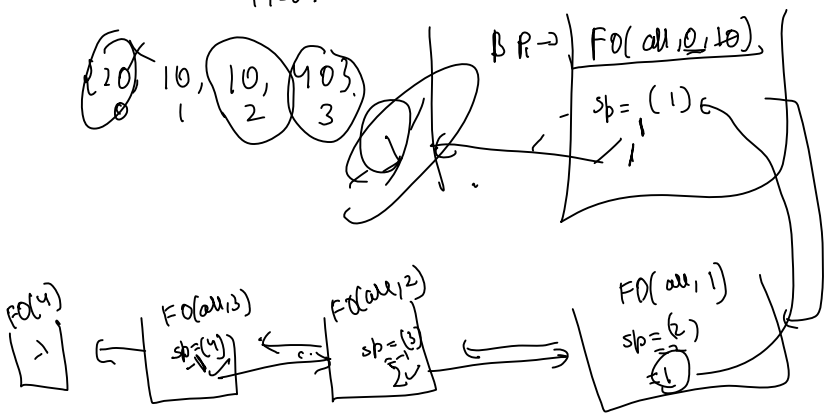


```
int[] arr = { 10, 250, 20, -10 };
public static int Max(int[] arr, int s) {
```

```
          0 1 2 3
int[] arr = { 10, 250, 20, -10 };
public static int Max(int[] arr, int s) {
        if (s == arr.length) {
            return Integer.MIN_VALUE;
        }
//          Bp: Max(arr,s)
//          SP : Max(arr,s+1)
        int sp = Max(arr, s + 1);
        return Math.max(arr[s], sp);
    }
```



Find.



S

{ 15, 10, 20, 10, 30 }
0 1 2 3 4

BP → LO(arr,0,ali)

SP → LO(all,1,ali)

3

Q { 15, 10, 11, 10, 10, 50 }
0 1 2 3 4 5

{1, 3, 4}

int[]