if else!

if (sond)) { Works) } else { Works?

A \rightarrow 90-100

B \rightarrow 80-90

C \rightarrow 30-80

D \rightarrow 60-70

E \rightarrow 50-60 \dagger \rightarrow 50

if (lon 1) &

wak!

Jelreif (Lond 2) &

work 2

3 else if (Lond 3) &

your 3

your 3

your 3

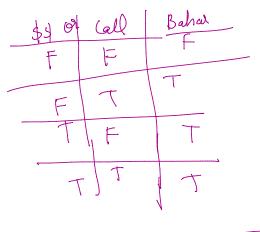
your 3

your 3

70 < C < 89

70 < G | C < 80

Bahar = \$\$ \$ or call



<i></i>	Green	Engon	Bhas
	green	LAG -	1=
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	F	T T	F
		K	1 -
	T	 	T
loop		·	•

// cond -> initialize.

while (Good) }

(Koam)

(and) > update

egi = Green and typine

