

Implementation Documentation

Complete technical documentation of API endpoints and frontend screens for the Event Ticket Booking System.

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Backend API Reference

Base URL: `http://localhost:3000/api`

Authentication: Bearer token in Authorization header (except login/register)

Common Response Format:

```
{  
  "success": true/false,  
  "message": "Descriptive message",  
  "data": { /* response data */ }  
}
```

1. Authentication APIs

1.1 Register User

Endpoint: `POST /api/auth/register`

Description: Create a new user account

Access: Public

Request Body:

```
{
  "name": "John Doe",
  "email": "john@example.com",
  "password": "password123",
  "role": "user"
}
```

Field Validations:

- `name` : Required, string
- `email` : Required, unique, valid email format
- `password` : Required, minimum 6 characters
- `role` : Required, enum: ["user", "organizer", "admin"]

Success Response (201):

```
{
  "success": true,
  "message": "User registered successfully",
  "user": {
    "id": "507f1f77bcf86cd799439011",
    "name": "John Doe",
    "email": "john@example.com",
    "role": "user"
  }
}
```

Error Responses:

400 - Validation Error:

```
{
  "success": false,
```

```
"message": "Please provide all required fields"
}
```

400 - Duplicate Email:

```
{
  "success": false,
  "message": "User already exists with this email"
}
```

1.2 Login

Endpoint: POST /api/auth/login

Description: Authenticate user and receive JWT token

Access: Public

Request Body:

```
{
  "email": "john@example.com",
  "password": "password123"
}
```

Success Response (200):

```
{
  "success": true,
  "message": "Login successful",
  "token": "eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9...",
  "user": {
    "id": "507f1f77bcf86cd799439011",
    "name": "John Doe",
    "email": "john@example.com",
    "role": "user"
  }
}
```

Error Responses:

400 - Invalid Credentials:

```
{
  "success": false,
  "message": "Invalid email or password"
}
```

404 - User Not Found:

```
{
  "success": false,
  "message": "User not found"
}
```

2. Event APIs

2.1 Get All Events

Endpoint: `GET /api/events`

Description: Retrieve all events (public access)

Access: Public

Request: No body required

Success Response (200):

```
{
  "success": true,
  "count": 2,
  "events": [
    {
      "_id": "507f1f77bcf86cd799439011",
      "title": "Tech Conference 2026",
      "description": "Annual technology conference",
      "date": "2026-06-15T10:00:00.000Z",
      "imageUrl": "https://res.cloudinary.com/.../image.jpg",
      "location": "San Francisco, CA",
      "totalTickets": 500,
      "availableTickets": 450,
    }
  ]
}
```

```
    "price": 99.99,
    "organizer": {
      "_id": "507f...",
      "name": "Organizer Name",
      "email": "organizer@example.com"
    },
    "attendees": ["userId1", "userId2"]
  }
]
}
```

2.2 Get My Events (Organizer Only)

Endpoint: `GET /api/events/my-events`

Description: Get only the authenticated organizer's events

Access: Organizer only

Headers:

Authorization: Bearer <token>

Success Response (200):

```
{
  "success": true,
  "count": 3,
  "events": [
    {
      "_id": "...",
      "title": "My Event"
      // ... same structure as Get All Events
    }
  ]
}
```

Error Responses:

401 - Unauthorized:

```
{
  "success": false,
```

```
"message": "Access denied. No token provided."
}
```

403 - Forbidden:

```
{
  "success": false,
  "message": "Access denied. Required role: organizer"
}
```

2.3 Get Single Event

Endpoint: `GET /api/events/:id`

Description: Get details of a specific event

Access: Public

URL Parameters:

- `id`: Event ID (ObjectId)

Success Response (200):

```
{
  "success": true,
  "event": {
    "_id": "507f1f77bcf86cd799439011",
    "title": "Tech Conference 2026"
    // ... full event details
  }
}
```

Error Responses:

404 - Not Found:

```
{
  "success": false,
  "message": "Event not found"
}
```

2.4 Create Event (Organizer Only)

Endpoint: `POST /api/events`

Description: Create a new event

Access: Organizer only

Headers:

Authorization: Bearer <token>

Request Body:

```
{
  "title": "Tech Conference 2026",
  "description": "Annual technology conference with top speakers",
  "date": "2026-06-15T10:00:00",
  "imageUrl": "https://res.cloudinary.com/.../image.jpg",
  "location": "San Francisco, CA",
  "totalTickets": 500,
  "price": 99.99
}
```

Field Validations:

- `title` : Required, string
- `description` : Required, string
- `date` : Required, valid date
- `imageUrl` : Required, string (Cloudinary URL)
- `location` : Required, string
- `totalTickets` : Required, number > 0
- `price` : Required, number >= 0

Success Response (201):

```
{
  "success": true,
  "message": "Event created successfully",
  "event": {
    "_id": "507f1f77bcf86cd799439011",
    "title": "Tech Conference 2026",
    "availableTickets": 500,
  }
}
```

```
    "organizer": "organizerId"
    // ... all fields
  }
}
```

Error Responses:

400 - Validation Error:

```
{
  "success": false,
  "message": "Please provide all required fields"
}
```

400 - Invalid Data:

```
{
  "success": false,
  "message": "Total tickets must be positive and price must be non-negative"
}
```

2.5 Update Event (Organizer Only)

Endpoint: `PUT /api/events/:id`

Description: Update an existing event (only event creator can update)

Access: Organizer only (must be event creator)

Headers:

Authorization: Bearer <token>

URL Parameters:

- `id`: Event ID

Request Body (all fields optional):

```
{
  "title": "Updated Tech Conference 2026",
  "description": "Updated description",
  "date": "2026-07-15T10:00:00",
}
```



```
"imageUrl": "https://res.cloudinary.com/.../new-image.jpg",
"location": "New York, NY",
"totalTickets": 600,
"price": 129.99
}
```

Business Rules:

- Only provided fields are updated
- `totalTickets` cannot be reduced below already sold tickets
- `availableTickets` is automatically recalculated

Success Response (200):

```
{
  "success": true,
  "message": "Event updated successfully",
  "event": {
    // ... updated event details
  }
}
```

Error Responses:

403 - Not Event Owner:

```
{
  "success": false,
  "message": "You can only update your own events"
}
```

400 - Invalid Ticket Count:

```
{
  "success": false,
  "message": "Cannot reduce total tickets below 50 (already sold)"
}
```

404 - Not Found:

```
{
  "success": false,
```

```
"message": "Event not found"
}
```

2.6 Delete Event (Organizer Only)

Endpoint: `DELETE /api/events/:id`

Description: Delete an event (only event creator can delete)

Access: Organizer only (must be event creator)

Headers:

Authorization: Bearer <token>

URL Parameters:

- `id`: Event ID

Success Response (200):

```
{
  "success": true,
  "message": "Event deleted successfully"
}
```

Error Responses:

403 - Not Event Owner:

```
{
  "success": false,
  "message": "You can only delete your own events"
}
```

404 - Not Found:

```
{
  "success": false,
  "message": "Event not found"
}
```

3. Booking APIs

3.1 Create Booking (User Only)

Endpoint: `POST /api/bookings`

Description: Book tickets for an event

Access: User only

Headers:

Authorization: Bearer <token>

Request Body:

```
{
  "eventId": "507f1f77bcf86cd799439011",
  "numberOfTickets": 2
}
```

Field Validations:

- `eventId` : Required, valid ObjectId
- `numberOfTickets` : Required, number > 0

Business Logic:

1. Checks ticket availability
2. Atomically reduces availableTickets
3. Adds user to attendees array
4. Creates booking record
5. Prevents race conditions

Success Response (201):

```
{
  "success": true,
  "message": "Booking successful",
  "booking": {
    "_id": "booking123",
    "user": {
      "_id": "user123",
```

```
    "name": "John Doe",
    "email": "john@example.com"
  },
  "event": {
    "_id": "event123",
    "title": "Tech Conference 2026",
    "date": "2026-06-15T10:00:00.000Z",
    "location": "San Francisco, CA",
    "price": 99.99
  },
  "numberOfTickets": 2,
  "bookingDate": "2026-02-12T08:30:00.000Z"
}
```

Error Responses:

400 - Validation Error:

```
{
  "success": false,
  "message": "Please provide eventId and numberOfTickets"
}
```

400 - Insufficient Tickets:

```
{
  "success": false,
  "message": "Insufficient tickets. Only 1 tickets available"
}
```

400 - Race Condition:

```
{
  "success": false,
  "message": "Tickets no longer available. Please try again"
}
```

404 - Event Not Found:

```
{
  "success": false,
```

```
"message": "Event not found"
}
```

403 - Wrong Role:

```
{
  "success": false,
  "message": "Access denied. Required role: user"
}
```

3.2 Get My Bookings (User Only)

Endpoint: `GET /api/bookings/my`

Description: Get all bookings for authenticated user

Access: User only

Headers:

Authorization: Bearer <token>

Success Response (200):

```
{
  "success": true,
  "count": 3,
  "bookings": [
    {
      "_id": "booking123",
      "event": {
        "_id": "event123",
        "title": "Tech Conference 2026",
        "date": "2026-06-15T10:00:00.000Z",
        "location": "San Francisco, CA",
        "price": 99.99,
        "imageUrl": "https://..."
      },
      "numberOfTickets": 2,
      "bookingDate": "2026-02-12T08:30:00.000Z"
    }
  ]
}
```

3.3 Get Event Bookings (Organizer Only)

Endpoint: `GET /api/bookings/event/:id`

Description: Get all bookings for a specific event (only for event organizer)

Access: Organizer only (must be event creator)

Headers:

Authorization: Bearer <token>

URL Parameters:

- `id`: Event ID

Success Response (200):

```
{
  "success": true,
  "event": {
    "_id": "event123",
    "title": "Tech Conference 2026"
  },
  "summary": {
    "totalTicketsSold": 50,
    "totalRevenue": 4999.5,
    "totalBookings": 25
  },
  "bookings": [
    {
      "_id": "booking123",
      "user": {
        "_id": "user123",
        "name": "John Doe",
        "email": "john@example.com"
      },
      "numberOfTickets": 2,
      "bookingDate": "2026-02-12T08:30:00.000Z"
    }
  ]
}
```

Error Responses:

403 - Not Event Owner:

```
{
  "success": false,
  "message": "You can only view bookings for your own events"
}
```

4. Admin APIs

4.1 Get All Events (Admin Only)

Endpoint: `GET /api/admin/events`

Description: Get all events with organizer information

Access: Admin only

Headers:

Authorization: Bearer <token>

Success Response (200):

```
{
  "success": true,
  "count": 10,
  "events": [
    {
      "_id": "...",
      "title": "Event Title",
      "organizer": {
        "_id": "org123",
        "name": "Organizer Name",
        "email": "org@example.com"
      }
      // ... all event fields
    }
  ]
}
```

4.2 Get All Bookings (Admin Only)

Endpoint: `GET /api/admin/bookings`

Description: Get all bookings across all events

Access: Admin only

Headers:

Authorization: Bearer <token>

Success Response (200):

```
{
  "success": true,
  "count": 150,
  "bookings": [
    {
      "_id": "booking123",
      "user": {
        "_id": "user123",
        "name": "John Doe",
        "email": "john@example.com"
      },
      "event": {
        "_id": "event123",
        "title": "Tech Conference 2026",
        "date": "2026-06-15T10:00:00.000Z",
        "location": "San Francisco, CA",
        "price": 99.99
      },
      "numberOfTickets": 2,
      "bookingDate": "2026-02-12T08:30:00.000Z"
    }
  ]
}
```

4.3 Get Analytics (Admin Only)

Endpoint: `GET /api/admin/stats`

Description: Get comprehensive analytics using aggregation pipelines

Access: Admin only

Headers:

Authorization: Bearer <token>

Success Response (200):

```
{
  "success": true,
  "analytics": {
    "overview": {
      "totalEvents": 10,
      "totalBookings": 150,
      "totalTicketsSold": 350,
      "totalRevenue": 34995.5
    },
    "eventStats": [
      {
        "eventId": "event123",
        "eventTitle": "Tech Conference 2026",
        "totalTicketsSold": 50,
        "totalBookings": 25,
        "price": 99.99,
        "revenue": 4999.5
      }
    ],
    "topUsers": [
      {
        "userId": "user123",
        "userName": "John Doe",
        "userEmail": "john@example.com",
        "totalBookings": 5,
        "totalTickets": 12
      }
    ]
  }
}
```

Aggregation Pipeline Details:

Pipeline 1 - Event Statistics:

- 1. Group bookings by event
- 2. Sum total tickets sold per event

3. Lookup event details
4. Calculate revenue (tickets × price)
5. Sort by revenue descending

Pipeline 2 – Overview:

1. Count total bookings
2. Sum all tickets sold

Pipeline 3 – Top Users:

1. Group bookings by user
 2. Count total bookings per user
 3. Sum total tickets per user
 4. Lookup user details
 5. Sort by bookings descending
 6. Limit to top 10
-

4.4 Update Any Event (Admin Only)

Endpoint: `PUT /api/admin/events/:id`

Description: Update any event (admins can update events they don't own)

Access: Admin only

Headers:

Authorization: Bearer <token>

URL Parameters:

- `id`: Event ID

Request Body (all fields optional):

```
{
  "title": "Updated by Admin",
  "price": 200.0,
  "totalTickets": 700
}
```

Success Response (200):

```
{
  "success": true,
  "message": "Event updated successfully by admin",
  "event": {
    // ... updated event
  }
}
```

4.5 Delete Any Event (Admin Only)

Endpoint: `DELETE /api/admin/events/:id`

Description: Delete any event (admins can delete events they don't own)

Access: Admin only

Headers:

Authorization: Bearer <token>

URL Parameters:

- `id`: Event ID

Success Response (200):

```
{
  "success": true,
  "message": "Event deleted successfully by admin"
}
```

Frontend Screens Reference

Screen Architecture

The app uses **Provider** pattern for state management with three main providers:

- **AuthProvider**: Authentication state
- **EventProvider**: Event data and operations
- **BookingProvider**: Booking operations

Navigation Structure:

AuthWrapper (Initial)



Login/Register Screens



Role-based Dashboard:

- User → Event List
 - Organizer → Organizer Dashboard
 - Admin → Admin Dashboard
-

1. Authentication Screens

1.1 Login Screen

File: `lib/screens/login_screen.dart`

Purpose: Authenticate users and navigate to role-specific dashboards

UI Components:

- Email input field (TextFormField)
- Password input field (obscured text)
- Login button
- "Register" navigation link
- Error message display (SnackBar)
- Loading indicator during authentication

State Management:

- Uses `AuthProvider`
- Calls `authProvider.login(email, password)`

Validation:

- Email: Required, valid format
- Password: Required, minimum length

User Flow:

1. User enters email and password
2. Taps Login button
3. `AuthProvider` sends request to `/api/auth/login`

4. On success:

- JWT token stored in SharedPreferences
- User object stored
- Navigate to role-based screen:
 - User → EventListScreen
 - Organizer → OrganizerDashboardScreen
 - Admin → AdminDashboardScreen

5. On error: Display error message

Key Functions:

```
void _handleLogin() async {
  if (_formKey.currentState!.validate()) {
    final success = await authProvider.login(
      email: _emailController.text,
      password: _passwordController.text,
    );

    if (success) {
      // Navigation handled by AuthWrapper
    } else {
      // Show error
      ScaffoldMessenger.of(context).showSnackBar(
        SnackBar(content: Text(authProvider.errorMessage))
      );
    }
  }
}
```

1.2 Register Screen

File: `lib/screens/register_screen.dart`

Purpose: Create new user accounts

UI Components:

- Name input field
- Email input field
- Password input field
- Role dropdown (User, Organizer, Admin)
- Register button

- "Login" navigation link
- Success/Error messages

State Management:

- Uses `AuthProvider`
- Calls `authProvider.register()`

Validation:

- Name: Required
- Email: Required, valid format, unique
- Password: Required, minimum 6 characters
- Role: Required selection

User Flow:

1. User fills registration form
2. Selects role from dropdown
3. Taps Register button
4. `AuthProvider` sends request to `/api/auth/register`
5. On success:
 - Shows success message
 - Automatically navigates to login
6. On error: Display error message

Role Selection:

```
DropdownButtonFormField<String>(
  value: _selectedRole,
  items: [
    DropdownMenuItem(value: 'user', child: Text('User')),
    DropdownMenuItem(value: 'organizer', child: Text('Organizer')),
    DropdownMenuItem(value: 'admin', child: Text('Admin')),
  ],
  onChanged: (value) => setState(() => _selectedRole = value),
)
```

2. User Screens

2.1 Event List Screen

File: `lib/screens/event_list_screen.dart`

Purpose: Browse all available events

UI Components:

- App bar with title and logout button
- Grid view of event cards
- Each card shows:
 - Event image (from Cloudinary)
 - Event title
 - Date and time
 - Location
 - Price (₹)
 - Available tickets
- Pull-to-refresh
- Loading indicator
- Empty state message
- "My Bookings" navigation button

State Management:

- Uses `EventProvider` and `AuthProvider`
- Calls `eventProvider.fetchAllEvents()`

Data Flow:

1. `initState()` calls `fetchAllEvents()`
2. Events loaded from `/api/events`
3. Grid displays all events
4. User taps event → navigate to `EventDetailScreen`
5. Returns from detail screen → auto-refresh if booking made

Auto-Refresh Implementation:

```
onTap: () async {
  final result = await Navigator.push(
    context,
    MaterialPageRoute(
      builder: (context) => EventDetailScreen(event: event),
    ),
  );
  // If true returned, booking was made
```

```
        if (result == true) {  
            eventProvider.fetchAllEvents(); // Refresh  
        }  
    }  
}
```

Pull-to-Refresh:

```
RefreshIndicator(  
    onRefresh: () => eventProvider.fetchAllEvents(),  
    child: GridView.builder(...)  
)
```

2.2 Event Detail Screen

File: `lib/screens/event_detail_screen.dart`

Purpose: View event details and book tickets

UI Components:

- Large event image
- Event title (headline text)
- Date, time, location, organizer info
- Price per ticket
- Available tickets counter
- Description text
- Ticket quantity selector (- and + buttons)
- Total price calculation
- "Book Now" button
- Edit button (only visible to event organizer)
- Confirmation dialog

State Management:

- Uses `BookingProvider` and `AuthProvider`
- Calls `bookingProvider.createBooking()`

Dynamic UI:

- For regular users: Shows booking section
- For event organizer: Hides booking, shows info message with edit option

User Flow (for users):

1. View event details
2. Adjust ticket quantity using +/- buttons
3. See total price update
4. Tap "Book Now"
5. Confirm in dialog
6. `BookingProvider` creates booking via `/api/bookings`
7. On success:
 - Show success message
 - `Navigator.pop(context, true)` to signal parent
 - Parent screen refreshes event list
8. On error: Show error message

User Flow (for organizers):

1. View event details
2. See "You are the organizer" message
3. Tap Edit button in app bar
4. Navigate to `EditEventScreen`
5. After edit, return and refresh dashboard

Ticket Selector:

```
Row(  
  children: [  
    IconButton(  
      onPressed: _numberOfTickets > 1  
        ? () => setState(() => _numberOfTickets--)  
        : null,  
      icon: Icon(Icons.remove_circle_outline),  
    ),  
    Text('$ _numberOfTickets'),  
    IconButton(  
      onPressed: _numberOfTickets < availableTickets  
        ? () => setState(() => _numberOfTickets++)  
        : null,  
      icon: Icon(Icons.add_circle_outline),  
    ),  
  ],  
)
```

Total Price Display:

```
Text('₹${(event.price * _numberOfTickets).toStringAsFixed(2)}')
```

2.3 My Bookings Screen

File: `lib/screens/my_bookings_screen.dart`

Purpose: View user's booking history

UI Components:

- App bar with title
- List of booking cards
- Each card shows:
 - Event image (thumbnail)
 - Event title
 - Event date
 - Number of tickets booked
 - Total price paid
 - Booking date
- Empty state if no bookings
- Pull-to-refresh

State Management:

- Uses `BookingProvider`
- Calls `bookingProvider.fetchMyBookings()`

Data Flow:

1. `initState()` calls `fetchMyBookings()`
2. Bookings loaded from `/api/bookings/my`
3. List displays all user's bookings
4. Shows most recent bookings first

Booking Card Layout:

```
ListTile(  
  leading: Image.network(booking.event.imageUrl),  
  title: Text(booking.event.title),  
  subtitle: Column(  
    children: [  
      Text('Date: ${formatDate(booking.event.date)}'),  
      Text('Tickets: ${booking.numberOfTickets}'),  
      Text('Total: ₹${totalPrice}'),  
    ],  
  ),  
)
```

```
    ],  
  ),  
)
```

3. Organizer Screens

3.1 Organizer Dashboard Screen

File: `lib/screens/organizer_dashboard_screen.dart`

Purpose: View and manage organizer's events

UI Components:

- App bar with "My Events" title and logout button
- List of event cards (organizer's events only)
- Each card shows:
 - Event image
 - Event title
 - Date and location
 - Statistics row:
 - Price (₹)
 - Tickets sold
 - Tickets available
 - Action buttons:
 - Bookings (view bookings)
 - Edit (edit event)
 - Delete (delete event)
- Floating Action Button (+) to create new event
- Pull-to-refresh
- Empty state message

State Management:

- Uses `EventProvider` and `AuthProvider`
- Calls `eventProvider.fetchMyEvents()`

Data Flow:

1. `initState()` calls `fetchMyEvents()`
2. Events loaded from `/api/events/my-events`
3. Only events created by this organizer are shown

4. Pull-to-refresh updates list

Action Buttons:

1. Bookings Button:

```
OutlinedButton.icon(  
  onPressed: () {  
    Navigator.push(  
      context,  
      MaterialPageRoute(  
        builder: (context) => OrganizerEventBookingsScreen(  
          event: event,  
        ),  
      ),  
    );  
  },  
  icon: Icon(Icons.people),  
  label: Text('Bookings'),  
)
```

2. Edit Button:

```
OutlinedButton.icon(  
  onPressed: () async {  
    final updated = await Navigator.push<bool>(  
      context,  
      MaterialPageRoute(  
        builder: (context) => EditEventScreen(event: event),  
      ),  
    );  
  
    if (updated == true) {  
      eventProvider.fetchMyEvents(); // Refresh  
    }  
  },  
  icon: Icon(Icons.edit),  
  label: Text('Edit'),  
)
```

3. Delete Button:

```

IconButton(
  onPressed: () => _showDeleteDialog(event.id),
  icon: Icon(Icons.delete),
  color: Colors.red,
)

```

Delete Confirmation:

```

void _showDeleteDialog(String eventId) {
  showDialog(
    context: context,
    builder: (context) => AlertDialog(
      title: Text('Delete Event'),
      content: Text('Are you sure?'),
      actions: [
        TextButton(onPressed: () => Navigator.pop(context)),
        ElevatedButton(
          onPressed: () async {
            Navigator.pop(context);
            final success = await eventProvider.deleteEvent(e
            // Show success/error message
          },
        ),
      ],
    ),
  );
}

```

Statistics Display:

```

Row(
  mainAxisAlignment: MainAxisAlignment.spaceAround,
  children: [
    _buildStat('Price', '₹${event.price}', Icons.payments),
    _buildStat('Sold', '${ticketsSold}', Icons.confirmation_number),
    _buildStat('Available', '${event.availableTickets}', Icons.event_
  ],
)

```

3.2 Create Event Screen

File: `lib/screens/create_event_screen.dart`

Purpose: Create new events with image upload

UI Components:

- Form with fields:
 - Title (TextFormField)
 - Description (multiline TextFormField)
 - Location (TextFormField)
 - Date & Time picker (ListTile with date display)
 - Image upload section:
 - Image preview (if selected)
 - "Pick & Upload Image" button
 - Upload progress indicator
 - Success checkmark
 - Price (number input with ₹ symbol)
 - Total Tickets (number input)
- Create Event button
- Form validation
- Loading indicator during creation

State Management:

- Uses `EventProvider`
- Uses `CloudinaryService` for image upload

Image Upload Flow:

1. User taps "Pick & Upload Image"
2. `ImagePicker` opens gallery
3. User selects image
4. Image converted to `Uint8List` (bytes)
5. Preview shown immediately
6. Upload to Cloudinary starts
7. Progress indicator shown
8. On success:
 - Cloudinary URL received
 - Success message shown
 - URL stored for event creation
9. On error: Error message shown

Date & Time Picker:

```

Future<void> _pickDateTime() async {
  final date = await showDatePicker(...);
  if (date != null) {
    final time = await showTimePicker(...);
    if (time != null) {
      setState(() {
        _selectedDate = DateTime(
          date.year, date.month, date.day,
          time.hour, time.minute,
        );
      });
    }
  }
}

```

Image Upload Implementation:

```

Future<void> _pickAndUploadImage() async {
  final XFile? image = await _picker.pickImage(
    source: ImageSource.gallery,
    maxWidth: 1920,
    maxHeight: 1080,
    imageQuality: 85,
  );

  if (image == null) return;

  setState(() => _isUploading = true);

  final bytes = await image.readAsBytes();
  setState(() => _imageBytes = bytes);

  final imageUrl = await CloudinaryService.uploadImageBytes(
    bytes,
    'event_${DateTime.now().millisecondsSinceEpoch}.jpg',
  );

  setState(() {
    _uploadedImageUrl = imageUrl;
    _isUploading = false;
  });
}

```

Create Event Function:

```
void _handleCreateEvent() async {
  if (_formKey.currentState!.validate()) {
    if (_uploadedImageUrl == null) {
      // Show error: image required
      return;
    }

    final event = Event(
      id: '',
      title: _titleController.text.trim(),
      description: _descriptionController.text.trim(),
      date: _selectedDate,
      imageUrl: _uploadedImageUrl!,
      location: _locationController.text.trim(),
      totalTickets: int.parse(_totalTicketsController.text),
      price: double.parse(_priceController.text),
      organizerId: '',
    );

    final success = await eventProvider.createEvent(event);

    if (success) {
      // Show success
      Navigator.pop(context);
    } else {
      // Show error
    }
  }
}
```

3.3 Edit Event Screen

File: `lib/screens/edit_event_screen.dart`

Purpose: Edit existing event details

UI Components:

- Pre-filled form with existing event data
- Same fields as Create Event
- Current image displayed

- Option to upload new image
- Helper text showing tickets sold constraint
- Update Event button

State Management:

- Uses `EventProvider`
- Receives `Event` object as parameter

Pre-fill Logic:

```
@override
void initState() {
  super.initState();
  _titleController = TextEditingController(text: widget.event.title);
  _descriptionController = TextEditingController(text: widget.event.description);
  _locationController = TextEditingController(text: widget.event.location);
  _priceController = TextEditingController(text: widget.event.price.toString());
  _totalTicketsController = TextEditingController(text: widget.event.totalTickets.toString());
  _selectedDate = widget.event.date;
  _uploadedImageUrl = widget.event.imageUrl; // Existing image
}
```

Ticket Constraint Validation:

```
TextFormField(
  controller: _totalTicketsController,
  decoration: InputDecoration(
    labelText: 'Total Tickets',
    helperText: 'Current: ${event.totalTickets} (${ticketsSold} sold)',
  ),
  validator: (value) {
    final tickets = int.tryParse(value ?? '');
    final ticketsSold = event.totalTickets - event.availableTickets;

    if (tickets == null || tickets < ticketsSold) {
      return 'Cannot be less than $ticketsSold (already sold)';
    }
    return null;
  },
)
```

Update Function:

```

void _handleUpdateEvent() async {
  if (_formKey.currentState!.validate()) {
    final updates = {
      'title': _titleController.text.trim(),
      'description': _descriptionController.text.trim(),
      'date': DateFormat('yyyy-MM-ddTHH:mm:ss').format(_selectedDate),
      'imageUrl': _uploadedImageUrl,
      'location': _locationController.text.trim(),
      'totalTickets': int.parse(_totalTicketsController.text),
      'price': double.parse(_priceController.text),
    };

    final success = await eventProvider.updateEvent(
      widget.event.id,
      updates,
    );

    if (success) {
      Navigator.pop(context, true); // Return true to refresh parer
    }
  }
}

```

3.4 Organizer Event Bookings Screen

File: `lib/screens/organizer_event_bookings_screen.dart`

Purpose: View all bookings for a specific event

UI Components:

- App bar with event title
- Summary section:
 - Total tickets sold
 - Total revenue (₹)
 - Number of bookings
- List of booking cards
- Each card shows:
 - Attendee name
 - Attendee email
 - Number of tickets
 - Total price

- Booking date
- Empty state if no bookings

State Management:

- Uses `BookingProvider`
- Receives `Event` object as parameter

Data Flow:

1. `initState()` calls `fetchEventBookings(eventId)`
2. Bookings loaded from `/api/bookings/event/:id`
3. Summary calculated from booking list
4. List displays all bookings for this event

Summary Calculation:

```
int totalTicketsSold = bookings.fold(
    0,
    (sum, booking) => sum + booking.numberOfTickets
);

double totalRevenue = totalTicketsSold * widget.event.price;
```

Booking Card:

```
ListTile(
  leading: CircleAvatar(
    child: Icon(Icons.person),
  ),
  title: Text(booking.userName ?? 'N/A'),
  subtitle: Column(
    crossAxisAlignment: CrossAxisAlignment.start,
    children: [
      Text('Email: ${booking.userEmail}'),
      Text('Tickets: ${booking.numberOfTickets}'),
      Text('Price: ₹${booking.numberOfTickets * widget.event.price}'),
      Text('Booked: ${formatDate(booking.bookingDate)}'),
    ],
  ),
)
```

4. Admin Screens

4.1 Admin Dashboard Screen

File: `lib/screens/admin_dashboard_screen.dart`

Purpose: View analytics and system-wide statistics

UI Components:

1. Overview Cards:

- Total Events (with event icon)
- Total Bookings (with ticket icon)
- Total Revenue (₹, with money icon)

2. Revenue Chart:

- Bar chart showing revenue per event
- X-axis: Event titles (abbreviated)
- Y-axis: Revenue (₹)
- Interactive tooltips
- Color-coded bars

3. Event Stats List:

- Event title
- Tickets sold
- Revenue
- Number of bookings
- Sorted by revenue (highest first)

4. Top Users Section:

- User name
- Total bookings
- Total tickets purchased
- Top 10 users

State Management:

- Uses Provider (can add AdminProvider if needed)
- Fetches data from `/api/admin/stats`

Data Flow:

1. `initState()` calls `fetchAnalytics()`
2. Data loaded from `/api/admin/stats`
3. Overview metrics displayed in cards
4. Chart data processed for `fl_chart`
5. Lists rendered with statistics

Overview Cards:

```
Card(  
  child: Column(  
    children: [  
      Icon(Icons.event, size: 48, color: Colors.blue),  
      SizedBox(height: 8),  
      Text(  
        '${analytics.overview.totalEvents}',  
        style: TextStyle(fontSize: 32, fontWeight: FontWeight.bold),  
      ),  
      Text('Total Events'),  
    ],  
  ),  
)
```

Bar Chart Implementation:

```
BarChart(  
  BarChartData(  
    barGroups: eventStats.map((stat) => BarChartGroupData(  
      x: index,  
      barRods: [  
        BarChartRodData(  
          toY: stat.revenue,  
          color: Colors.blue,  
          width: 16,  
        ),  
      ],  
    )).toList(),  
    titlesData: FlTitlesData(  
      bottomTitles: AxisTitles(  
        sideTitles: SideTitles(  
          showTitles: true,  
          getTitlesWidget: (value, meta) {  
            final eventTitle = eventStats[value.toInt()].event  
            return Text(  
              eventTitle,  
              style: TextStyle(fontSize: 12, color: Colors.grey),  
            ),  
          },  
        ),  
      ),  
    ),  
  ),  
)
```

```

                eventTitle.length > 10
                    ? '${eventTitle.substring(0, 10)}...'
                    : eventTitle,
            ),
        ),
    ),
),
)

```

Event Stats List:

```

ListView.builder(
  itemCount: eventStats.length,
  itemBuilder: (context, index) {
    final stat = eventStats[index];
    return ListTile(
      leading: CircleAvatar(child: Text('${index + 1}')),
      title: Text(stat.eventTitle),
      subtitle: Text('${stat.totalTicketsSold} tickets sold'),
      trailing: Column(
        children: [
          Text(
            '₹${stat.revenue.toStringAsFixed(2)}',
            style: TextStyle(
              fontSize: 16,
              fontWeight: FontWeight.bold,
            ),
          ),
          Text('${stat.totalBookings} bookings'),
        ],
      ),
    );
  },
)

```

Top Users Display:

```

ListView.builder(
  itemCount: topUsers.length,
  itemBuilder: (context, index) {
    final user = topUsers[index];

```

```

        return ListTile(
          leading: CircleAvatar(
            child: Text('${index + 1}'),
            backgroundColor: index < 3
              ? Colors.amber
              : Colors.grey,
          ),
          title: Text(user.userName),
          subtitle: Text(user.userEmail),
          trailing: Column(
            children: [
              Text('${user.totalBookings} bookings'),
              Text('${user.totalTickets} tickets'),
            ],
          ),
        );
      },
    ),
  ),
)

```

Common Screen Patterns

Loading State

```

if (provider.isLoading) {
  return Center(child: CircularProgressIndicator());
}

```

Error State

```

if (provider.errorMessage != null) {
  return Center(
    child: Column(
      children: [
        Text(provider.errorMessage!),
        ElevatedButton(
          onPressed: () => provider.retryFunction(),
          child: Text('Retry'),
        ),
      ],
    ),
  ),
)

```

```
        ),  
    );  
}
```

Empty State

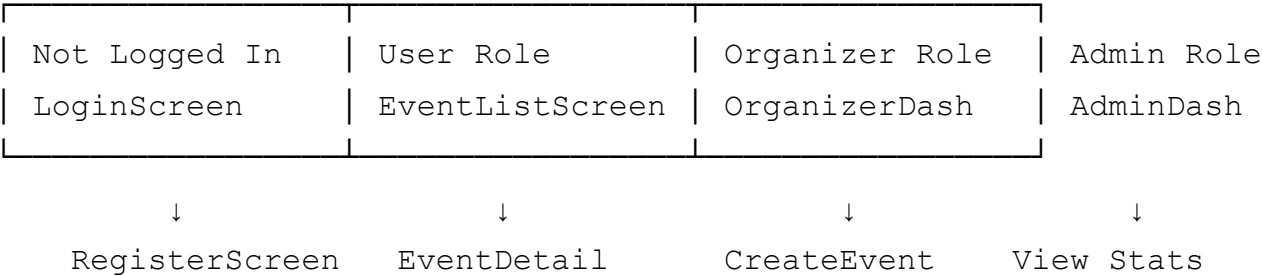
```
if (items.isEmpty) {  
    return Center(  
        child: Column(  
            children: [  
                Icon(Icons.event_busy, size: 80),  
                Text('No items found'),  
            ],  
        ),  
    );  
}
```

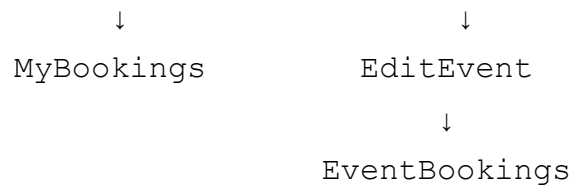
SnackBar Messages

```
ScaffoldMessenger.of(context).showSnackBar(  
    SnackBar(  
        content: Text('Operation successful'),  
        backgroundColor: Colors.green,  
    ),  
);
```

Navigation Flow Summary

App Start





This implementation guide covers all API endpoints and frontend screens in detail. Use this as a reference for understanding data flow, business logic, and UI patterns throughout the application.