MAGIC FRAME

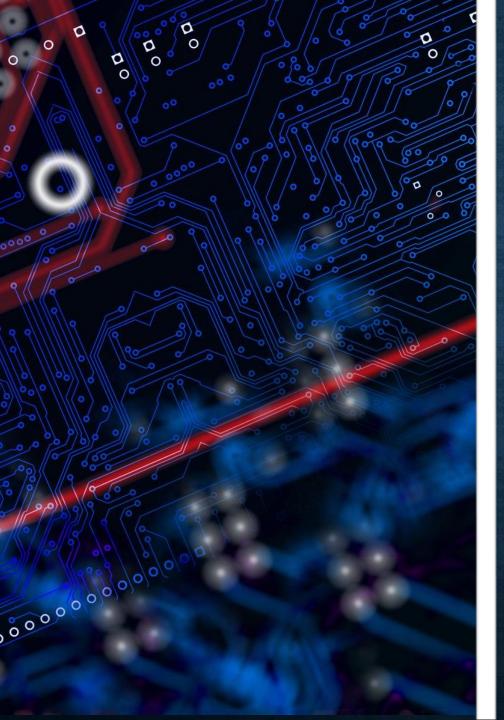
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ABSTRACT/INTRODUCTION

- Magic frame is a simple frame which has the ability to transform a normal screen into a digital touch screen area.
- It can be connected to any computer, which could be a laptop or a Raspberry Pi with a USB port.
- It is incorporated with a <u>TOF10120 sensor</u> which is mounted on a servo motor which oscillates repeatedly over time.
 - It works by illuminating the scene with a modulated light source
 - The phase shift between the illumination and the reflection is measured and translated to distance.

MATERIALS REQUIRED

- Arduino
- Type B connector
- Jumper Wires
- Servo Motors
- Breadboard
- TOF10120 Sensor

Hardware:

Acrylic sheets for Laser Cutting



METHODOLOGY

- □ Several mechanisms were devised to get the desired product. It was finally concluded to go with the Time of flight sensor.
- ☐ The sensor was mounted on the servo, its rotation gives the angle and sensor reading gives the distance.
- \Box The distance and the angle are then feeded into a Python program which converts it into x, y coordinates. The cursor then traverses as per the touch movements.



- ☐ The connections were completed and readings were communicated from Arduino to Python serially.
- ☐ The hardware was modeled and laser cut to fit the screen as per our requirements.
- ☐ The components were assembled, and our model is ready to be deployed.

RESULT





CONCLUSION

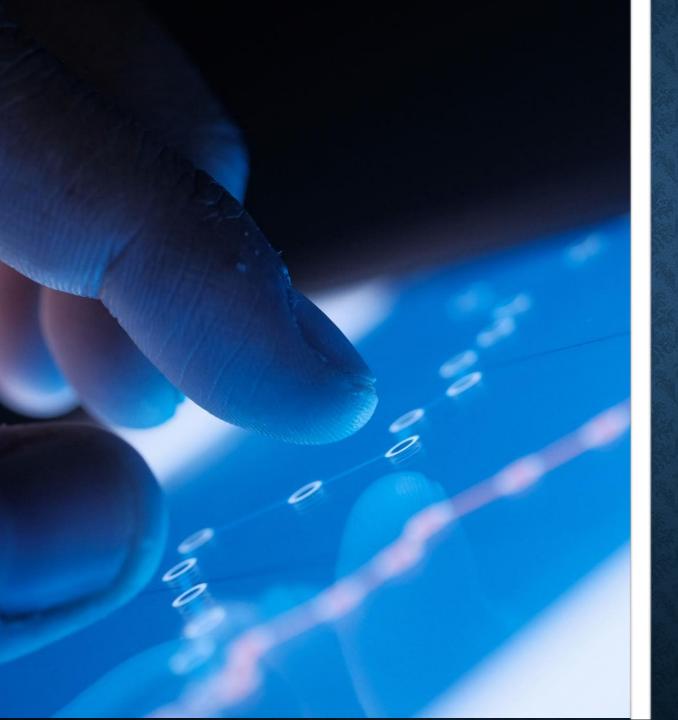
- ☐ The frame is capable of transforming a simple screen into a digital touch screen area which responds to click movements.
- We programmed the magic frame so that each area of the screen responds as a portkey press on anything and can talk to it by using a very simple protocol.
- ☐ It can be extended as a tool to draw various objects and plot its graph without any external aid such as a stylus.
- ☐ It can be used to play simple games with our touch movements.

FUTURE PROSPECTS

- ☐ It can completely replace a touch screen laptop by including swipe, pinch, zoom movements as well.
- ☐ We can build a flappy bird game which can be Controlled by our finger movements.



☐ We can have a keyboard template placed on the flat surface and have our module map of those keys so we can make a touch keyboard.



LIMITATIONS

- ☐ The communication between

 Arduino and Python creates some lag
 in touch movements.
- ☐ The sensor takes some time to note the readings which moves the servo slow.
- ☐ If u wanted to make it fully touchscreen we have to make different sort of gestures

ADVANTAGES

☐ It is a completely cost effective alternative as compared to existing solutions such as Air bar which costs around 10 times more than our product.

☐ Magic frame is a pocket friendly portable device to make our life easier.



REFERENCES

- 1. For parts of the magic frame-
- Arduino: https://robu.in/product/uno-r3-ch340g-atmega328p-development-board-with-micro-usb/

- Time of flight sensor:
- https://robokits.co.in/development-board/sensors-compatible-with-arduino/laser-ranging-tof10120-sensor-module-uart-i2c-3-5v-range-10-180cm
 - 2. Tutorial series for Arduino-Tutorial Series for Arduino by Paul McWhorter, You Tube Video.
 - 3. For python- Python Tutorial

THANK YOU!