# Computer and Network Security: Hashes

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### **Outline**

- Modern Cryptography
  - Overview
  - Confidentiality
    - Background: Definition, Crypto-analysis, One Time Pads
    - Symmetric key encryption, Block modes
    - Asymmetric key encryption
  - Integrity (includes Authentication)
    - Hashes, MAC, Digital signature

## **Integrity and Authentication**

Focus: Communication framework

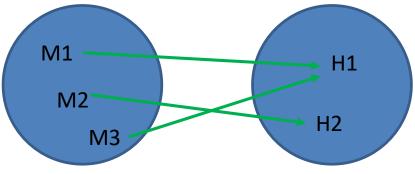
#### **Definition:**

- Integrity (data): Has the data been modified in transit?
- Authentication: Am I talking with the right person?

- Hashes/Message Digests: Integrity
- Message Authentication Codes (MACs): Integrity and Authentication
  - Based on Shared key
- Digital Signatures: Integrity and Authentication
  - Based on Asymmetric key

# Hashes/Message Digest

- One way function used to verify message integrity
- Maps arbitrary length message
   (\*)→ fixed length string (d)
  - h(M) hash of message M; similar to fingerprint
  - No key; public algorithm
  - Typical values of d: 128, 160, 256,512 bits



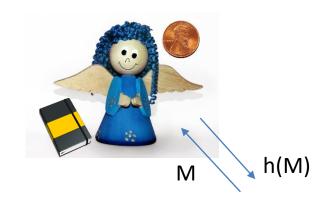
 $h: \{0,1\}^* \longrightarrow \{0,1\}^d$ 

**Collisions Possible** 

- Brute Force Attack
  - 1000 bit message and 160 bit output
    - On average 2840 messages map to the same output
    - Have to try approx 2<sup>160</sup> possible messages to find a match
- Usage:
  - Hash of Software (e.g. Ubuntu versions); file integrity checks
  - Password verification (hash of passwords stored);
  - Commitment: Alice submits h(v|r) as sealed bid (r is random no)
    - After bidding close, to open bid Alice reveals (r, v)

- Hash operation needs to be
  - Efficient (polynomial time)
  - Deterministic but should look like random string
    - For each message choose a different and independent string
- Hash functions like SHA1
   (160), SHA2/3 (224, 256, 384
   512), MD4(128), MD5(128)
   take the role of RO
  - "pseudo random" though

Random Oracle (RO)



If M not in book

- flip coin d times to generate h(M)
- record (M, h(M)) in bookElse return h(M) from book

(book ensures process deterministic)

## **Desirable Properties**

- Pre-image resistant:
  - Given y, infeasible to find any m where h(m) = y
  - m is a pre-image of y
- 2nd pre-image resistance (weak collision resistance)
- Given m<sub>1</sub>, infeasible to find different m<sub>2</sub> such that h(m<sub>1</sub>)
   h(m<sub>2</sub>)
  - Adversary knows m<sub>1</sub> and wishes to change it to m<sub>2</sub> to produce same hash

- Collision Resistance (strong):
- Infeasible to find ANY two different messages  $m_1$  and  $m_2$  such that  $h(m_1) = h(m_2)$
- If h() is collision resistant, h() is also weak collision resistant
- Converse not true
- If h() is weak collision resistant, h() is also pre-image resistant
  - Converse not true

# **Birthday Problem**

23 or more people in a room, >50% chance two have same birthday Proof: Calculate probability no two people have the same birthday = 365/365 \* 364/365 \* 363/365 \* ...... \* 343/365 =  $(1/365)^{23} * (365 * 364 * ..... * 343) =~ 0.49$   $\rightarrow$  0.51 prob two have same birthday

Intuition: 23 people, 253 possible pairs

Each pair has to have different birthdays for no two people to have same birthday

### Relevance to Collision Resistance

- b-bit hash, n=2<sup>b</sup> possible hash values
- Prob i<sup>th</sup> generated message does not collide with previous i-1 messages = (n-(i-1))/n = 1 - ((i-1)/n)
- Failure after generating k messages (attacker has still not found a collision)

  This is product, not addition

$$P_k = (1 - 1/n) + (1 - 2/n) + \dots + (1 - (k-1)/n)$$

$$P_k = (1 - 1/n) + (1 - 2/n) + \dots + (1 - (k-1)/n)$$

This is product, not addition

- For  $P_k = 0.5$ ,  $k \approx 1.17\sqrt{n}$
- 64-bit hash would only take searching 2<sup>32</sup>
   random messages to find two with same value
  - 32 bits of security for a 64 bit output
  - Hashes >= 128 bits

## **Importance of Collision Resistance**

- Players: Alice(Boss); Mallory (Malicious Secretary)
- Mallory: two versions of contract
  - C1: favorable to Alice; C2: favorable to self
  - Make many unnoticeable changes to C1 and C2
    - Extra space at end of line; double space between words; synonyms of words etc
    - E.g. 32 lines; change/no-change to each line  $\rightarrow$  2<sup>32</sup> variations

- 2<sup>32</sup> messages of type C1 and 2<sup>32</sup> messages of type
   C2
- By birthday paradox
  - Testing  $^2$  messages can find messages C1 and C2 where h(C1) = h(C2)
  - As against 2<sup>64</sup> if original message of type C1 was fixed

# **Hashes vs Encryption**

#### **Hashes**

- One-way
  - No un-hashing
  - Collisions
- Deterministic
  - Hash same input, get same output

#### **Encryption**

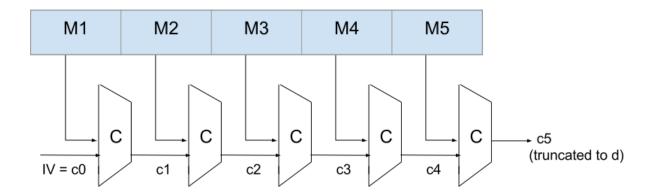
- One-way with trapdoor
  - Plaintext can be recovered from Ciphertext
  - No collisions
- Random
  - Ideally encrypt same plaintext, get different ciphertext

### **Common Hash Functions**

- MD4, MD5 (128 bits): Developed by Ronald Rivest
  - Completely broken
- SHA-1 (160 bits): Developed by NSA
  - No longer secure against powerful attackers
- SHA-2: Developed by NSA
  - Supports 224, 256, 384 and 512 output lengths
  - No significant attack still (but good to have alternatives)
- SHA-3: Public competition, winner Keccak (2012)
  - Supports 224, 256, 384 and 512 output lengths
  - Internal structure very different from rest of SHA family

### Construction

- No math; bunch of steps that increasingly mangle the message (output has to pass randomness tests)
- Common Structure (Merkle Damgard Construction)



### Construction

Message M divided into blocks M1, M2 etc

- Message block size b (e.g. 512 bits)
- Pad message to make it multiple of b

M1 M2 M3 M4 M5

C C C C C C (truncated to d)

Output size: d

Chaining variable c

- c<sub>0</sub> is fixed and public
- c >= d

C: Compression function

SHA-1: m = 512 bits and final hash (and c's) 160 bits

Compression function collision resistant → Above construction collision resistant

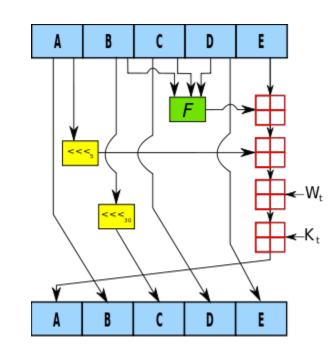
### **Example: SHA-1**

#### Processing one message block of size 512 bits

Each message block split into 16 words of 32 bits (W<sub>1</sub>, W<sub>2</sub> .... W<sub>16</sub>), further

$$W_i = W_{i-3} \oplus W_{i-8} \oplus W_{i-14} \oplus W_{i-16}$$
 16 <  $i \le 80$  (for a total of 80 words)

- Shift Register: A, B, C, D and E (32 bit words)
  - Initialized to h1,h2,h3,h4 and h5
  - At the very beginning (first message chunk)
    - h1 = 0x67452301, h2 = 0xEFCDAB89, h3 =
       0x98BADCFE, h4 = 0x10325476, h5 = 0xC3D2E1F0



<<< : rotation to left

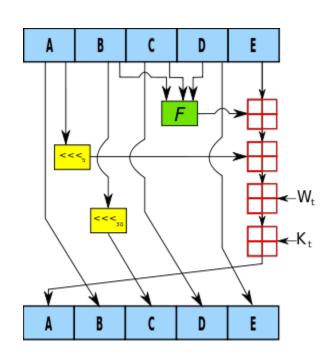
 $\square$ : modulo addition  $2^{32}$ 

### **Example: SHA-1**

```
W_i = W_{i-3} \oplus W_{i-8} \oplus W_{i-14} \oplus W_{i-16} \quad 16 < i \le 80
```

#### Procedure:

```
For i = 1 to 80 {
Temp \leftarrow E + (A << 5) + F<sub>i</sub>(B, C, D) + K<sub>i</sub> + W<sub>i</sub>
E \leftarrow D
D \leftarrow C
C \leftarrow B \gg 2
B \leftarrow A
                                                    K<sub>i</sub>: known constant
A ← temp
                                                    F<sub>i</sub>: Function
```



<<< : rotation to left

 $\blacksquare$ : modulo addition  $2^{32}$ 

Function F:

 $F_i(B,C,D) = (B \text{ AND C}) \text{ OR ((NOT B) AND D) (} 1 <= i <= 20)$   $F_i(B,C,D) = B \text{ XOR C XOR D (} 21 <= i <= 40)$  $F_i(B,C,D) = (B \text{ AND C}) \text{ OR (} B \text{ AND D}) \text{ OR (} C \text{ AND D}) \text{ (} 41 <= i <= 60)$ 

 $F_i(B,C,D) = B XOR C XOR D (61 <= i <= 80)$ 

- Add this message chunk's hash to result so far: h1
   = h1 + A; h2 = h2 + B; h3 = h3 + C; h4 = h4 + D; h5
   = h5 + E
- After all message blocks processed, content of shift register is the h1|h2|h3|h4|h5
- SHA1("The quick brown fox jumps over the lazy dog") gives hexadecimal: 2fd4e1c67a2d28fced849ee1bb76e7391b93eb12

# Summary

- Integrity/Authentication: A very important aspect of security
- Hashes provide integrity (not authentication)
  - Desirable properties
  - Construction
  - Example: SHA-1