Computer and Network Security: Symmetric Encryption

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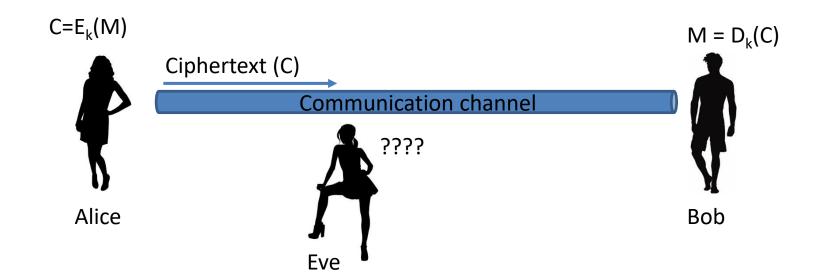
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Outline

- Modern Cryptography
 - Overview
 - Confidentiality
 - Background: Definition, Crypto-analysis, One Time Pads
 - Symmetric key encryption, Block modes
 - Asymmetric key encryption
 - Integrity (includes Authentication)
 - Hashes, MAC, Digital signature

Recap: Symmetric Key Algorithms

- Alice and Bob share a key k (how?)
- Eve does not know the key but knows the encryption/decryption algorithm



Recap: Confusion and Diffusion

KCBR

- Confusion: Transform information in plaintext so that it is not easy to extract
 - Hide plaintext symbols
 - Achieved by substitution
- Diffusion: Spread information from a region of plaintext much wider in cipher text KCBR
 - Achieved by transposition
- Symmetric ciphers use a combination of both

Types

- Stream Cipher: Operate on a stream of plain/cipher text, one symbol (e.g. byte) at a time
 - E.g. Simple substitution
- Block Cipher: Operate on a block (e.g. 64 or 128 bits) of plain/cipher text
 - E.g. Transposition cipher
- Most modern symmetric algorithms are block ciphers

Pros and Cons

Stream

- + Fast encryption
- + Low error propagation
- Low diffusion
- Susceptible to tampering (insertion)

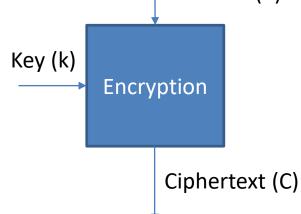
Block

- + High diffusion
- + Immunity to tampering (easy detection)
- Slow encryption
- Error propagation

For now focus on Block Ciphers

Block Encryption

- Block length short
 - Can construct a table to decrypt (plaintext / ciphertext pairs)
- Key length short
 - Can search through all keys
- Block/Key length too long
 - Inconvenient, performance penalties



Block length (n): 64 to 128 bits adequate
Key length (k): 128 to 256 bits

Plaintext (P)

Ciphertext (C)

Encryption

Key (K)

- Key length (k): 128 to 256 bits adequate
- DES: |P|=|C|= 64 bits, |K|= 56 bits
- AES: |P|=|C|= 128 bits, |K|= 128,
 192 or 256 bits
- What it plain text exceeds block size?
 Covered in block modes

Property-1

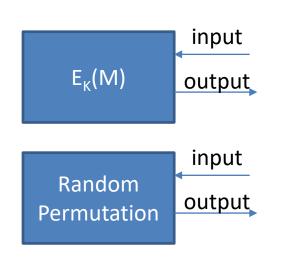
- Correctness: For a given key, one-on-one mapping between plaintext and cipher text $(\{0,1\}^n \rightarrow \{0,1,\}^n)$
 - Two or more plaintexts cannot map to same cipher text. Why?
 - Can a plain text map to two or more ciphertext?
 - No. The output space is same as input space.

Property-2

 Efficiency: Both encryption and decryption should be fast (polynomial time)

Property-3

 Secure: Encryption should look as if mapping between input and output generated by a random permutation



?????? Which one is Encrypting?



Two unknown boxes

Can give input to each box an examine output

Must guess which is the encryption box?

Pr[winning] <= ½ + negligible e

- Each output should have about half the bits as 1
- A particular bit in a large set of outputs should be 1 half the time
- Similar inputs should produce uncorrelated outputs
 - 1 bit change in input, half of output bits changed
- How does one achieve this?

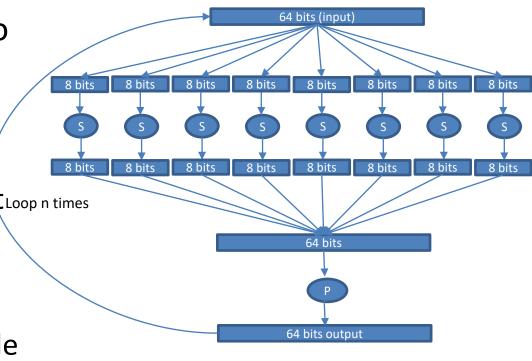
Naive Approach

Suppose input block was 64 bits,

- 2⁶⁴ input values map to 2⁶⁴ output values (one-to-one)
- 2⁶⁴! Mappings possible → astronomical for brute force --> good security
- Table: $\sim (2^{64} * 64 \text{ bits} = 2^{70} \text{ bits}) \rightarrow \text{key}$
 - Not practical (how to convey? how to store?)

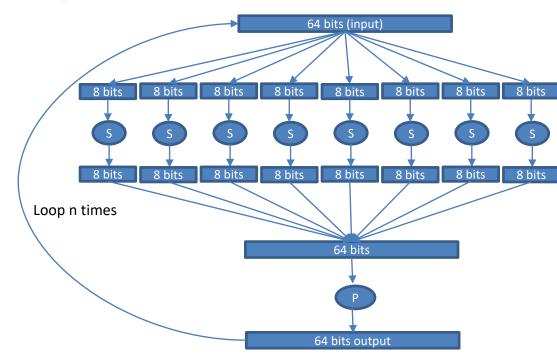
Practical Implementation

- Divide the 64 bit input into smaller chunks of 8 bits
- Confusion via S-box: implements substitution
 - Substitution table may not Loop n times be a function of key (e.g. DES, AES)
 - Popular standards use functions in place of a table
 - Table: 8 * 2⁸ bits (more manageable)



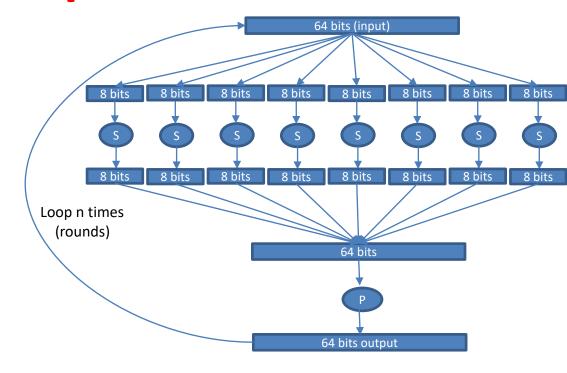
Practical Implementation

- Diffusion via P-box: implements Permutation
 - Scrambles the bits
 - Permutation also may not depend on the key
 - Requires 64 log₂64 bits
- Role of key?
 - Derivative of key often xor'ed with input or output bits of a box



Practical Implementation

- Rounds: Ensure each plaintext input bit affects most ciphertext output bits
 - Diffuses better
 - Only one round: an input bit affects only 8 output bits
 - What is the best number of rounds?



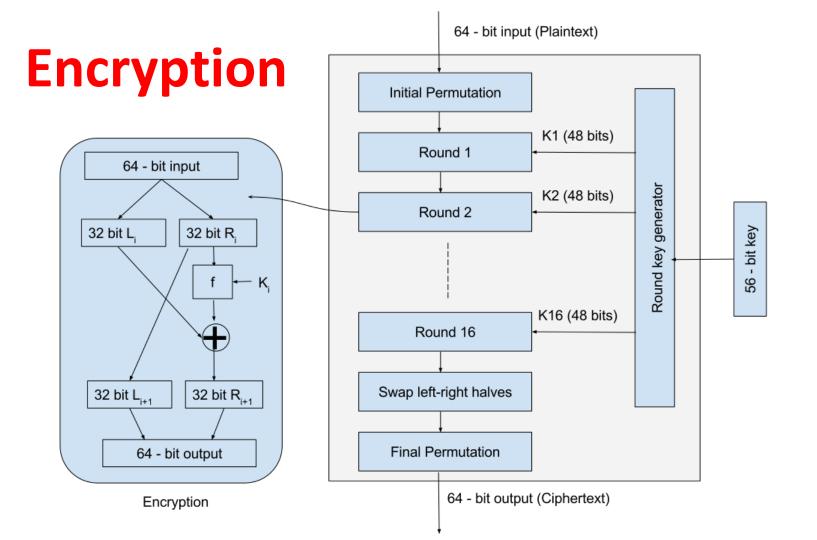
A good implementation

- Confusion via s-box
- Diffusion via p-box
- Many Rounds
- Fast and easy to implement
- Efficient to reverse (decrypt)
 - Same code/hardware for decryption

Data Encryption Standard (DES)

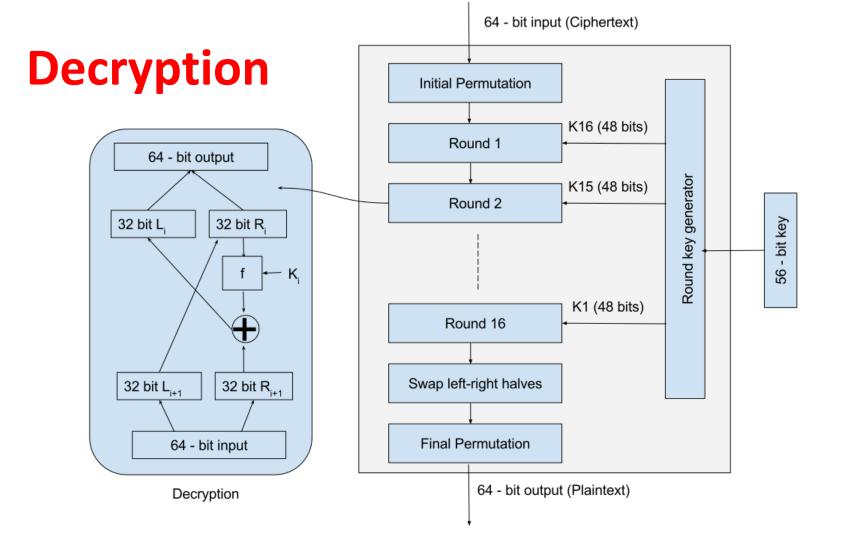
- Designed by IBM, published in 1977 by NIST
- 56-bit key (8 bit parity, controversy NSA), 64-bit input block
- Efficient to implement in hardware, slow in software (likely done on purpose)

- DES challenge: break an encrypted text
 - 1977: Can cost \$20 million to break in 12 hours
 - 1997: 96 days; early 1998: 39 days; mid 1998: 56 hours(\$250k machine); early 1999: 22 hours
- 3DES more secure
 - ciphertext = $E_{K3}(D_{K2}(E_{K1}(plaintext))))$
 - Often K3=K1 (112 bits of security, adequate)



F function

- Four operations:
 - Expansion: 32 bits expanded to 48 bits
 - Repeat bits and interchange positions
 - Xor: 48 bits xor'ed with round key
 - Substitution: 48 bits divided into eight 6-bits
 - 8 different S-boxes; output of each is 4 bits (total:32 bits)
 - Non linear operation → important for security
 - Permutation (P-box): 32 bits are permuted
- Number of rounds, S-box, permutations carefully chosen to thwart attacks



Cryptoanalysis

- Known-plain text attack
 - Bruteforce (few tens of hrs, DES 56 key is too small!)
- Differential cryptoanalysis (chosen plain text attack)
- Examines the transformation undergone by two related plaintext (many sets) during encryption
 - Based on above, assigns keys probability of being real key
 - Key obtained after 2^{47} examinations for DES (brute-force= 2^{56})

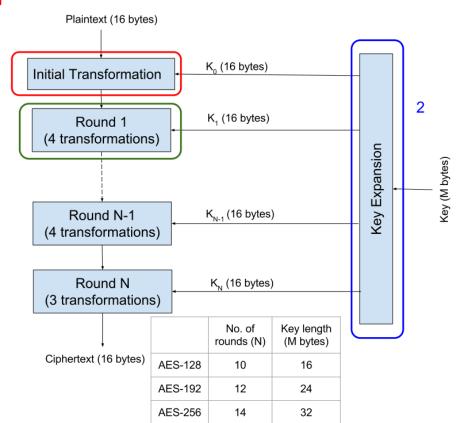
- Linear cryptoanalysis
 - Tries to find approximate linear relations between key bits, plain-text bits and cipher text bits
 - Requires 2⁴³ plaintext-cipher text pairs for DES

Advanced Encryption Standard (AES)

- DES key too small (easy to break); 3DES too slow
- NIST wanted a new standard: efficient, flexible, secure, free to implement
 - Contest: 15 entries; winner = Rijndael (Daemen and Rijmen of Belgium); most secure not chosen
 - Standardized Rijndael as AES in 2001
 - Widely supported by all popular OS
- Input block: 128 bits
- Key: 128 or 192 or 256 bits (AES-128, AES-192 and AES-256)

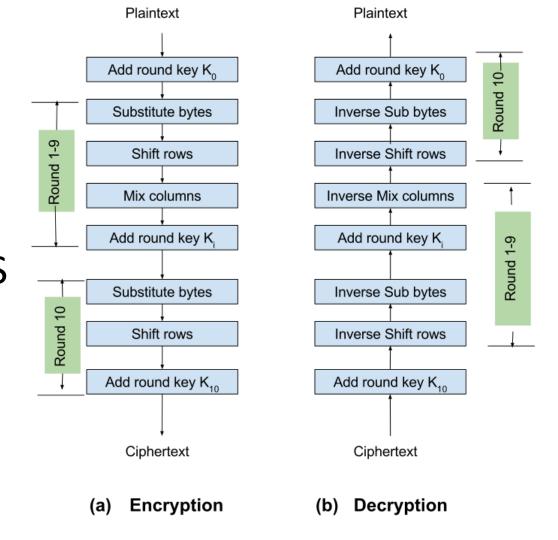
AES Encryption

- 1. Initial Transformation
 - XOR between input state and Round 0 key
- Key expansion
- 3. Round Transformations (4)
 - Last Round only 3 transformations (to make encryption/decryption similar in structure)
 - Number of rounds function of key length



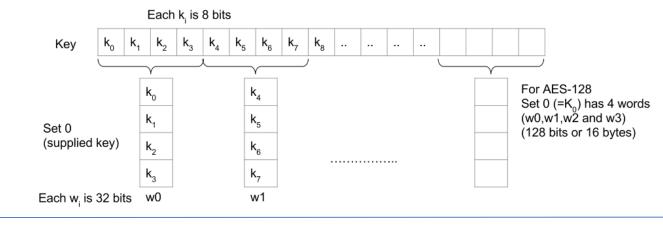
AES Process

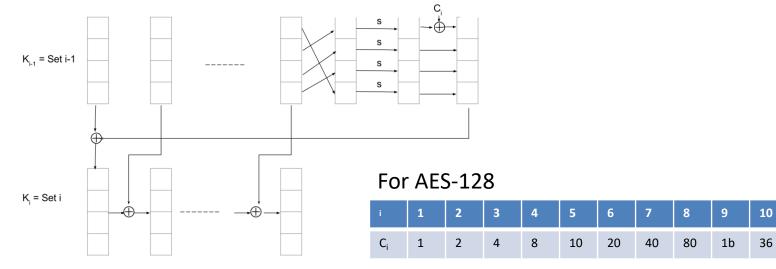
- Round Details
- Encryption and Decryption (for AES 128)



Key Expansion

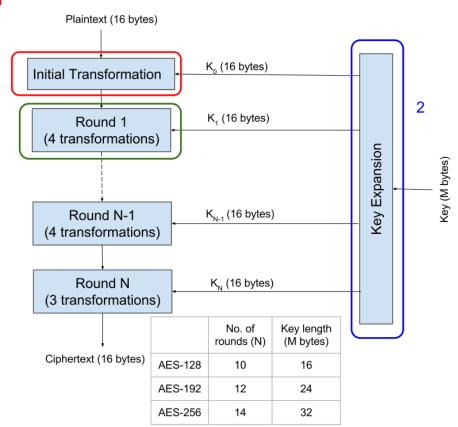
- Design Criteria
 - Fast execution
 - Simple design
 - Good Diffusion (from main key to round keys)
 - Resistant to attacks
 - Non-linearity to hinder analysis
 - Can't recover key or other round keys if you know part of the key or part of the round key





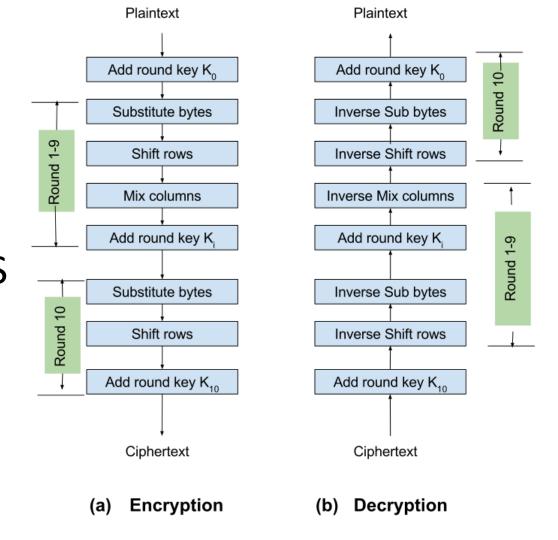
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AES Process

- Round Details
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4 Transformations in a Round

- Substitute Bytes: an S-Box substitution step
- Shift Rows: A permutation step
- Mix Columns: a matrix multiplication
- Add Round Key: an XOR with a round key derived from the encryption key
- Focus: AES-128

Matrix Representation

Input Block: 16 bytes

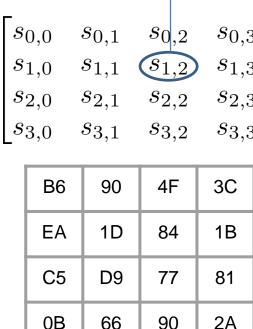
$$(s_{0,0},s_{1,0},s_{2,0},s_{3,0},s_{0,1},s_{1,1},s_{2,1},s_{3,1},s_{0,2},s_{1,2},s_{2,2},s_{3,2},s_{0,3},s_{1,3},s_{2,3},s_{3,3})$$

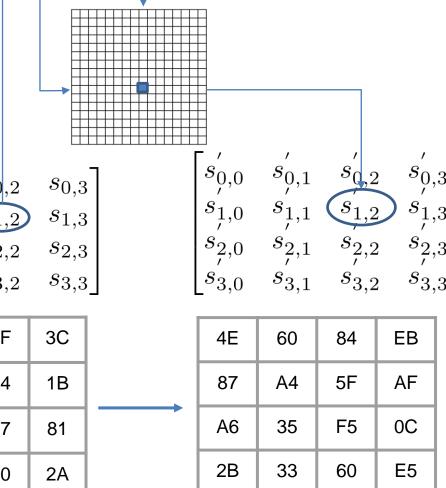
Matrix Representation

$$\begin{bmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{bmatrix}$$

S-Box

- A mathematical operation on 8-bit word in GF(2⁸)
- Math ensures resistance to linear and differential crypto-analysis
- Can be implemented via a simple lookup table





Forward											S-box						
	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f	
	63	7c	77	7b	f2	6b	6f	c5	30	01	67	2b	fe	d7	ab	76	
	ca	82	c9	7d	fa	59	47	f0	ad	d4	a2	af	9c	a4	72	c0	
	b7	fd	93	26	36	3f	f7	cc	34	a5	e5	f1	71	d8	31	15	
	04	c7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75	
	09	83	2c	1a	1b	6e	5a	a0	52	3b	d6	b3	29	e3	2f	84	
	53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf	
	d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	3c	9f	a8	
	51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2	
	cd	0c	13	ec	5f	97	44	17	c4	a7	7e	3d	64	5d	19	73	
	60	81	4 f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db	
	e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79	
)	e7	c8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	08	
	ba	78	25	2e	1c	a6	b4	c6	e8	dd	74	1f	4b	bd	8b	8a	

70 3e b5 66 48 03 f6 0e 61 35 57 b9 86 c1 e1 f8 98 11 69 d9 8e 94 9b 1e 87 e9 ce 55

8c a1 89 0d bf e6 42 68 41 99 2d 0f b0 54 bb 16

28 df

3

5

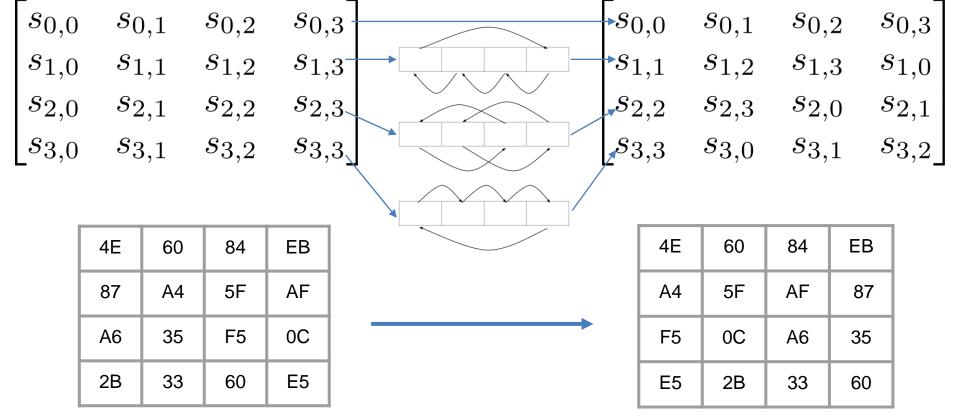
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Transformations in a Round

- Substitute Bytes: an S-Box substitution step
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- Focus: AES-128

Shift Rows

(a simple permutation)



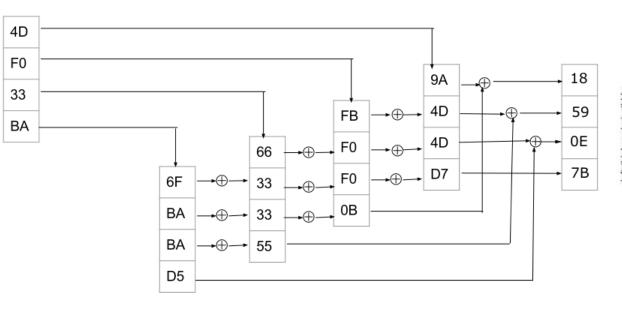
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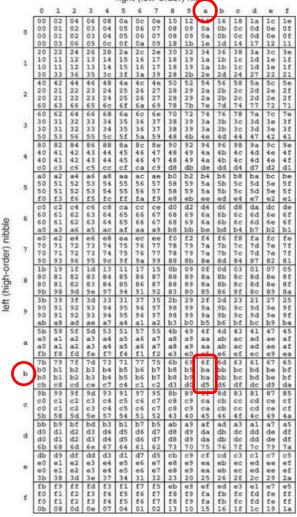
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Mix Columns

- Helps in diffusion
- Replaces a 4 octet column with another 4 octet column
- Involves math; matrix multiplication in GF(28)
- Can be implemented via a single table and some xors

Mix Column Table

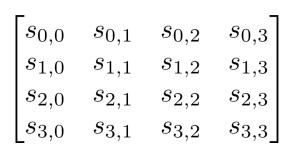




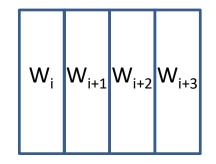
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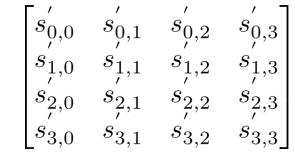
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Add Round Key





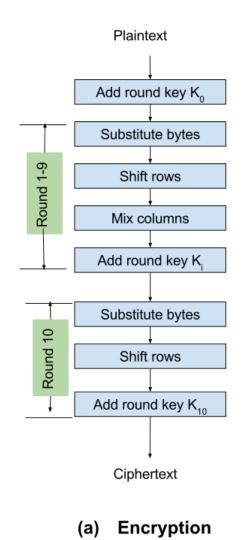


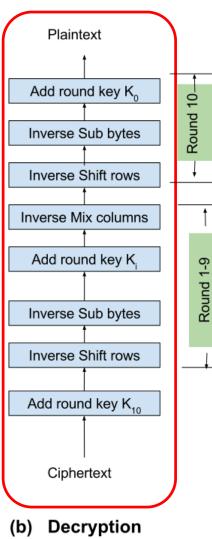


Decryption

- S-box, Mix-column use a well defined but different table
- Shift-row will shift in the opposite direction
- Use round keys in reverse order

Very efficient implementation responsible for selection





Cryptoanalysis

- Designed to resist linear/differential cryptoanalysis
- Only know practical attack for AES is side-channel attack
- AES can be considered an ideal cipher (for most purposes)

Summary

- Two types of symmetric key encryption: block and stream; focus: block
- Desirable properties; General structure of symmetric block ciphers
- Brief overview of DES
- Detailed overview of AES