# **Python Workshop Exercises**

Baiju Muthukadan ZeOmega, Bangalore FOSSMeet'14, NIT Calicut

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# **Exercises**

# **Exercise 1**

Write a Python program to print "Hello, World!" and save this in a file named *helloworld.py*. Make this program executable and run it like: ./helloworld.py

# Exercise 2

Write a Python program (*ex2.py*) to swap values of two variables.

### Exercise 3

Write a program that asks for two numbers. If the sum of the numbers is greater than 100, print "That is a big number."

### Exercise 4

Write a program that asks the user their name, if they enter your name say "That is a nice name", if they enter "John Cleese" or "Michael Palin", tell them how you feel about them ;), otherwise tell them "You have a nice name."

### Exercise 5

Rewrite the below program (ex5.py) to have a separate function for the area of a square, the area of a rectangle, and the area of a circle (3.14 \* radius \*\* 2). This program should include a menu interface.

```
# By Amos Satterlee
print
def hello():
    print 'Hello!'

def area(width, height):
    return width * height

def print_welcome(name):
    print 'Welcome,', name

name = raw_input('Your Name: ')
```

```
hello(),
print_welcome(name)
print
print 'To find the area of a rectangle,'
print 'enter the width and height below.'
print
w = input('Width: ')
while w <= 0:
    print 'Must be a positive number'
    w = input('Width: ')

h = input('Height: ')
while h <= 0:
    print 'Must be a positive number'
    h = input('Height: ')</pre>
print 'Must be a positive number'
h = input('Height: ')
print 'Width =', w, 'Height =', h, 'so Area =', area(w, h)
```

### Exercise 6

Expand the *ex6.py* program given below so it has a menu giving the option of taking the test, viewing the list of questions and answers, and an option to quit. Also, add a new question to ask, "What noise does a truly advanced machine make?" with the answer of "ping".

```
## This program runs a test of knowledge
# First get the test questions
# Later this will be modified to use file io.
def get_questions():
    # notice how the data is stored as a list of lists
    return [["What color is the daytime sky on a clear day? ", "blue"],
            ["What is the answer to life, the universe and everything? ", "42"],
            ["What is a three letter word for mouse trap? ", "cat"]]
# This will test a single question
# it takes a single question in
# it returns True if the user typed the correct answer, otherwise False
def check_question(question_and_answer):
    # extract the question and the answer from the list
    question = question_and_answer[0]
    answer = question_and_answer[1]
    # give the question to the user
    given_answer = raw_input(question)
    # compare the user's answer to the testers answer
    if answer == given_answer:
        print "Correct"
        return True
    else:
        print "Incorrect, correct was:", answer
        return False
# This will run through all the questions
def run_test(questions):
    if len(questions) == 0:
        print "No questions were given."
        # the return exits the function
        return
```

```
index = 0
right = 0
while index < len(questions):
    # Check the question
    if check_question(questions[index]):
        right = right + 1
        index = index + 1
    # go to the next question
    else:
        index = index + 1
# notice the order of the computation, first multiply, then divide print "You got", right * 100 / len(questions),\
        "% right out of", len(questions)
# now let's run the questions
run_test(get_questions())</pre>
```

# Exercise 7

Rewrite the below program (*ex7.py*) to use a random integer between 0 and 99 instead of the hard-coded 78. Use the Python documentation to find an appropriate module and function to do this.

```
# Plays the guessing game higher or lower
number = 78
guess = 0
while guess != number:
    guess = input("Guess a number: ")
    if guess > number:
        print "Too high"
    elif guess < number:
        print "Too low"
print "Just right"</pre>
```

# **Answers**

# **Answer 1**

1. Content of *helloworld.py*:

```
#!/usr/bin/env python
print "Hello, World!"
```

2. Change mode from shell:

```
$ chmod +x helloworld.py
```

3. Run program and verify output like this:

```
$ ./helloworld.py
Hello, World!
```

### Answer 2

1. Content of the file *ex2.py*:

```
x, y = 2, 3

x, y = y, x

print x, y
```

2. Run program and verify output like this:

```
$ python ex2.py
3 2
```

# **Answer 3**

1. Content of the file *ex3.py*:

```
number1 = input('1st number: ')
number2 = input('2nd number: ')
if number1 + number2 > 100:
    print 'That is a big number.'
```

2. Run program and verify output like this:

```
$ python ex3.py
1st number: 56
2nd number: 78
That is a big number.
```

### Answer 4

1. Content of the file *ex4.py*:

```
name = raw_input('Your name: ')
if name == 'Ada':
    print 'That is a nice name.'
elif name == 'John Cleese' or name == 'Michael Palin':
    print 'Wow. that\'s a great name!'
else:
    print 'You have a nice name.'
```

2. Run program and verify output like this:

```
$ python ex4.py
Your name: Ada
That is a nice name.
$ python ex4.py
Your name: John Cleese
Wow. that's a great name!
$ python ex4.py
Your name: Jack
You have a nice name.
```

#### Answer 5

1. Content of the file *ex5.py*:

```
def square(length):
    return length * length
def rectangle(width , height):
    return width * height
def circle(radius):
    return 3.14 * radius ** 2
def options():
   print
   print "Options:"
    print "s = calculate the area of a square."
   print "c = calculate the area of a circle."
    print "r = calculate the area of a rectangle."
   print "q = quit"
   print
print "This program will calculate the area of a square, circle or rectangle."
choice = "x"
options()
while choice != "q":
    choice = raw_input("Please enter your choice: ")
    if choice == "s":
        length = input("Length of square: ")
        print "The area of this square is", square(length)
        options()
    elif choice == "c":
        radius = input("Radius of the circle: ")
        print "The area of the circle is", circle(radius)
        options()
    elif choice == "r":
        width = input("Width of the rectangle: ")
        height = input("Height of the rectangle: ")
        print "The area of the rectangle is", rectangle(width, height)
        options()
    elif choice == "q":
        print "",
    else:
        print "Unrecognized option."
        options()
```

#### Answer 6

1. Content of the file *ex6.py*: ## This program runs a test of knowledge questions = [["What color is the daytime sky on a clear day? ", "blue"], ["What is the answer to life, the universe and everything? ", "42"], ["What is a three letter word for mouse trap? ", "cat"], ["What noise does a truly advanced machine make?", "ping"]] # This will test a single question # it takes a single question in # it returns True if the user typed the correct answer, otherwise False def check\_question(question\_and\_answer): # extract the question and the answer from the list question = question\_and\_answer[0] answer = question\_and\_answer[1] # give the question to the user given\_answer = raw\_input(question) # compare the user's answer to the testers answer if answer == given\_answer: print "Correct" return True else: print "Incorrect, correct was:", answer return False # This will run through all the questions def run\_test(questions): if len(questions) == 0: print "No questions were given." # the return exits the function return index = 0right = 0while index < len(questions):</pre> # Check the question if check\_question(questions[index]): right = right + 1 # go to the next question index = index + 1# notice the order of the computation, first multiply, then divide print ("You got", right \* 100 / len(questions), "% right out of", len(questions)) #showing a list of questions and answers def showquestions(questions): q = 0while q < len(questions): print "Q:" , questions[q][a]

print "A:" , questions[q][a]

q = q + 1

```
# now let's define the menu function
def menu():
   print "----"
   print "Menu:"
   print "1 - Take the test"
   print "2 - View a list of questions and answers"
   print "3 - View the menu"
   print "5 - Quit"
   print "----"
choice = "3"
while choice != "5":
   if choice == "1":
       run_test(questions)
   elif choice == "2":
       showquestions(questions)
   elif choice == "3":
       menu()
   print
   choice = raw_input("Choose your option from the menu above: ")
```

# **Answer 7**

1. Content of the file *ex7.py*:

```
from random import randint
number = randint(0, 99)
guess = -1
while guess != number:
    guess = input ("Guess a number: ")
    if guess > number:
        print "Too high"
    elif guess < number:
        print "Too low"
print "Just right"</pre>
```

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