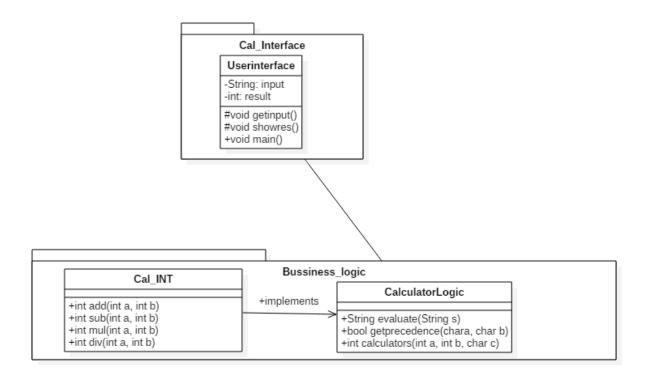
Tutorial No. 1

Q.1 implement calculator program using basic operations addition, subtraction, multiplication, division based on monolithic and client-server architecture.

Class diagram:

Monolithic:



Implementation:

```
//userinterface
package Monolithic;
import basic_calculator.*;
import java.util.*;
public class Userinterface {
```

```
public static void main(String[] args) {
           // TODO Auto-generated method stub
           Scanner scan=new Scanner(System.in);
           String c="Y";
           while(c.equals("Y"))
           {
           System.out.println("Enter the expression: ");
           String exp;
           exp=scan.nextLine();
           CalculatorLogic calculator=new CalculatorLogic();
           int result=calculator.evaluate(exp);
           showResult(result);
           System.out.print("Do You not continue:(Y/N)");
           c=scan.nextLine();
           scan.close();
      static void showResult(int res){
           System.out.println("Answer is "+res);
      }
}
//business logic
package basic calculator;
import java.util.Stack;
import java.util.*;
public class CalculatorLogic {
```

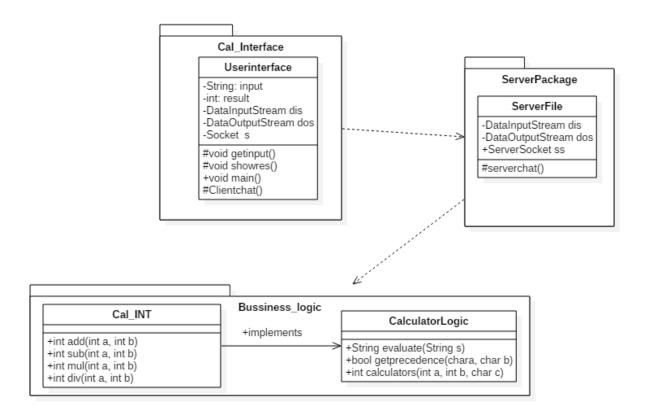
```
static public int add(int a,int b){
            return a+b;
      static public int sub(int a,int b){
            return a-b;
      }
      static public int mult(int a,int b){
            return a*b;
      }
      static public int div(int a,int b){
            return a/b;
      }
      public static int evaluate(String expression)
            char[] tokens = expression.toCharArray();
            Stack<Integer> values = new Stack<Integer>();
            Stack<Character> ops = new Stack<Character>();
            for (int i = 0; i < tokens.length; i++)
            {
                  if (tokens[i] == ' ')
                         continue;
                  if (tokens[i] >= '0' && tokens[i] <= '9')
                  {
                         StringBuffer sbuf = new StringBuffer();
                         while (i < tokens.length && tokens[i] >= '0' &&
tokens[i] <= '9')
                               sbuf.append(tokens[i++]);
                         values.push(Integer.parseInt(sbuf.toString()));
                  else if (tokens[i] == '(')
                         ops.push(tokens[i]);
                  else if (tokens[i] == ')')
                  {
```

```
while (ops.peek() != '(')
                        values.push(applyOp(ops.pop(), values.pop(),
values.pop()));
                        ops.pop();
                  }
                  else if (tokens[i] == '+' || tokens[i] == '-' ||
                              tokens[i] == '*' || tokens[i] == '/')
                  {
                        while (!ops.empty() && hasPrecedence(tokens[i],
ops.peek()))
                        values.push(applyOp(ops.pop(), values.pop(),
values.pop()));
                        ops.push(tokens[i]);
                  }
            while (!ops.empty())
                  values.push(applyOp(ops.pop(), values.pop(),
values.pop()));
            return values.pop();
      }
      public static boolean hasPrecedence(char op1, char op2)
      {
            if (op2 == '(' || op2 == ')')
                  return false;
            if ((op1 == '*' || op1 == '/') && (op2 == '+' || op2 == '-'))
                  return false;
            else
                  return true;
      public static int applyOp(char op, int b, int a)
            switch (op)
```

output:

Class Diagram:

Client-server:



Implementation:

```
//user interface client
package ClientPackage;
import java.io.*;
import java.net.*;
import java.util.*;

public class ClientFile {

    Socket s;
    DataInputStream din;
    DataOutputStream dout;

public static void main(String as[])
    {
        new ClientFile();
```

```
}
public ClientFile()
   try
     s=new Socket("localhost",10);
     //System.out.println(s);
     din= new DataInputStream(s.getInputStream());
     dout= new DataOutputStream(s.getOutputStream());
     ClientChat();
   catch(Exception e)
     System.out.println(e);
public void ClientChat() throws IOException
{
   String choice;
   do{
         Scanner scan=new Scanner(System.in);
         System.out.println("Enter the Expression: ");
         String exp=scan.nextLine();
         dout.writeUTF(exp);
         System.out.println(din.readUTF());
         String servermsg=din.readUTF();
         System.out.println(servermsg);
         choice=scan.next();
         dout.writeUTF(choice);
```

```
dout.flush();
      }while(choice.equals("Y"));
  }
}
//server control file
package ServerPackage;
import java.io.*;
import basic calculator.*;
import java.net.*;
import java.util.Stack;
import java.util.*;
public class ServerPart {
      ServerSocket ss;
      Socket s;
      DataInputStream dis;
      DataOutputStream dos;
      public static void main(String[] args) {
           new ServerPart();
      }
      public ServerPart()
      {
           try
           {
                 System.out.println("Server Started");
                 ss=new ServerSocket(10);
                 s=ss.accept();
                 System.out.println(s);
                 System.out.println("Client Connected");
                 dis= new DataInputStream(s.getInputStream());
                 dos= new DataOutputStream(s.getOutputStream());
```

```
ServerChat();
           }
           catch(Exception e)
                 System.out.println(e);
           }
     }
     public void ServerChat() throws IOException
     {
           do{
                 int c=0;
                 String resmsg;
                 CalculatorLogic cal=new CalculatorLogic();
                 String expression=dis.readUTF();
                 int answer=cal.evaluate(expression);
                 String res=Integer.toString(answer);
                 dos.writeUTF(res);
                 String conmsg="Do you want to continue:Y/N";
                 dos.writeUTF(conmsg);
                 dos.flush();
           }while(dis.readUTF().equals("Y"));
     }
     }
//Business logic
  -same as monolithic
Output:
```

