# Report: Boolean Regulatory Network

**Boolean Network Class:** Here are all perameters in this class: int numberOfCells; Number of cells in the grid int connectivityDegree; 2: Orthogonal signaling 4: Symmetric signaling int numberOfNodes: Number of genes in each cell int numberOfInput; Number of input to each node 1: ordered 2: critical 3:chaotic int commBandwidth; Number of nodes in each cell, which send signal to their neighbors int X; int Y; Dimensions of the grid of cells int [][] connGraph; A two dimensional matrix of [number of cells][degree of connectivity] For orthogonal signaling, degree of connectivity is 2 and for symmetric it is 4. When a cell (4) receive signal from its North (5) and West (6) neighbor, the values of 5 and 6 store the fourth raw of the matrix. boolean [][][] networkWiring; A three dimensional array of [number of nodes][degree of connectivity + 1][number of nodes] It stores the wiring of inter- and intra- cellular network. In fact, It has a two dimensional matrix for each node (gene) which shows the connections between that node with all other nodes in the cell and outside of the cell. The first row of this matrix stores the inputs from internal modes and the remaining rows are

for inputs from external signaling.

```
For example, if node 1 has inputs from node 2 and node 3 from its
cell, true will store in these spaces:
networkWiring[1][0][2] = networkWiring[1][0][3] true; //0:
first raw
```

For inter cellular signaling, if node 4 receive signals from node 2 in its North neighbor and from node 5 in its East neighbor, true will store in these spaces:

```
networkWiring[4][1][2] = true; //1: North neighbor
networkWiring[4][2][5] = true; //2: East neighbor
```

## private boolean [][] truthTable:

Matrix of [number of nodes][number of inputs to each node] Boolean functions for intracellular network store here. It generates randomly with the probability of 0.5 for false and true.

### private boolean [][] truthTable\_inter;

Matrix of [number of nodes][degree of connectivity] Boolean function for intercellular network. The OR result of all receiving signals and internal value of the node.

ArrayList<ArrayList<Integer>> sameAttractors; List of cells, which are in the same attractors

ArrayList<ArrayList<Integer>> allAttractors; List of all attractors in the arid

#### int time;

Current time of the system

#### boolean ☐☐☐ stateSlate;

Array of [number of cells][2][number of nodes] It stores the last two states of all nodes in all cells

Hashtable<Integer, Integer> [] cellStates; Table of all states of all cells

```
Methods:
init_connGraph()
Fill the connGraph based on the orthogonal or symmetric signaling
randomNet()
Randomly intialize networkWiring, truthTable, truthTable_inter
update(int itr)
Update states all cells for 'itr' iterations
updateOnce(int cell)
Update the state of a cell once
indexInTruthTable(int cell, int func)
Find the corresponding index in TruthTable for a node('func') in
a cell('cell')
indexInTruthTable_inrta(int cell, int func, boolean internal)
Find the corresponding index in TruthTable for a node('func')
with specific internal value ('internal') in a cell('cell')
findCellsOfSameAttractors()
Find cells in the same attractors
findAttractors(int cell)
Find attractors of a cell ('cell')
```

initializeCellsRandomly()

Randomly initialize all nodes in all cells