

Figure 01 – Ground and Closely Related Objects

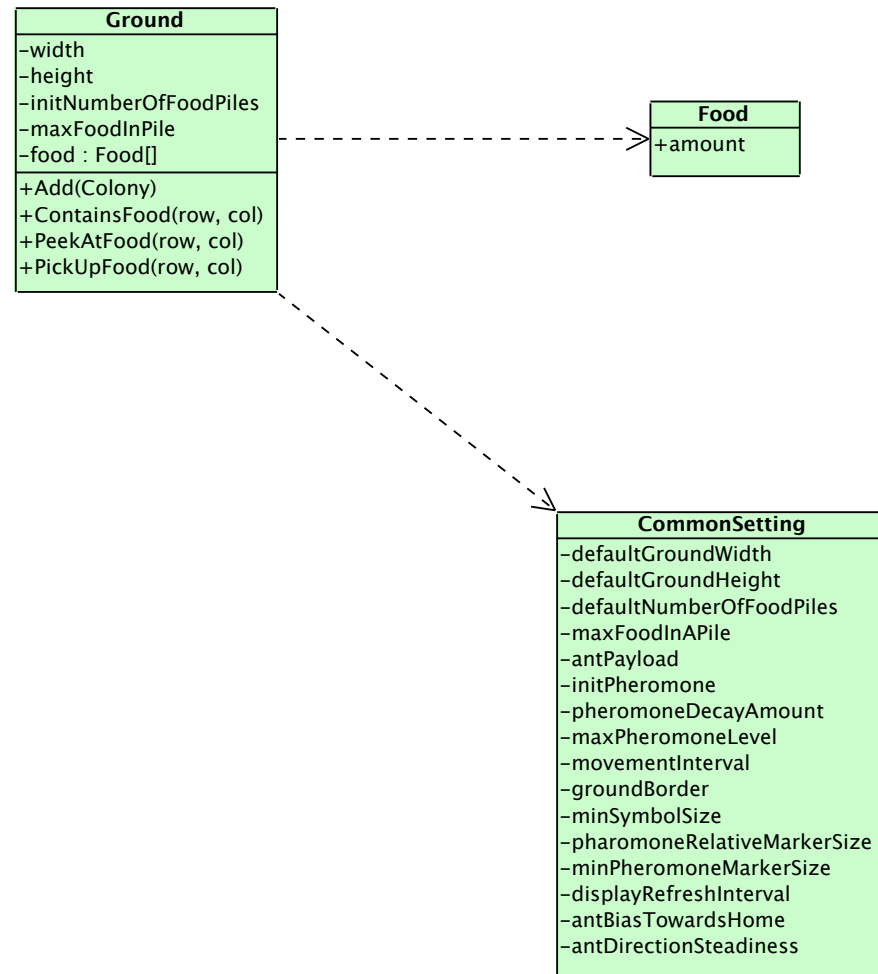
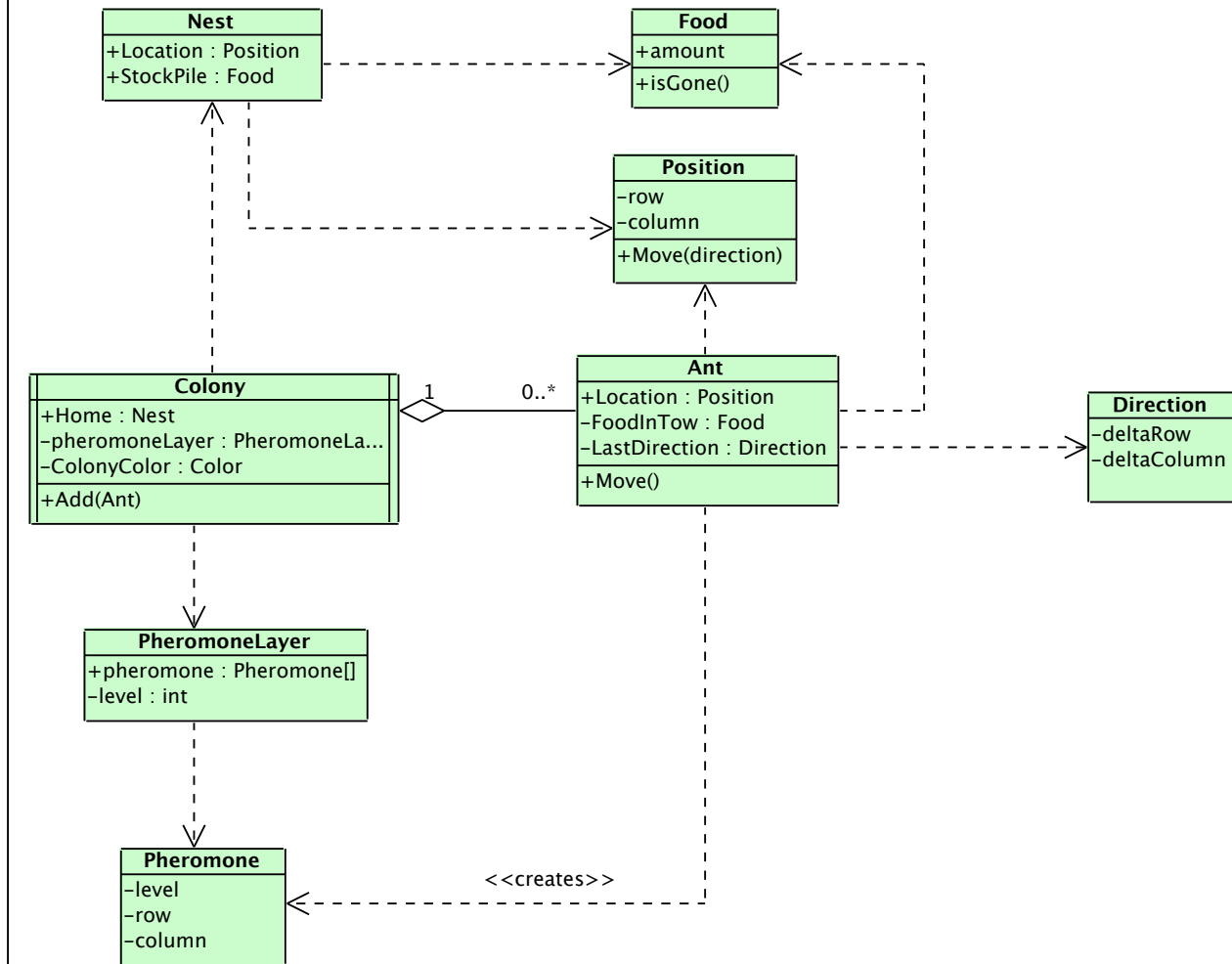
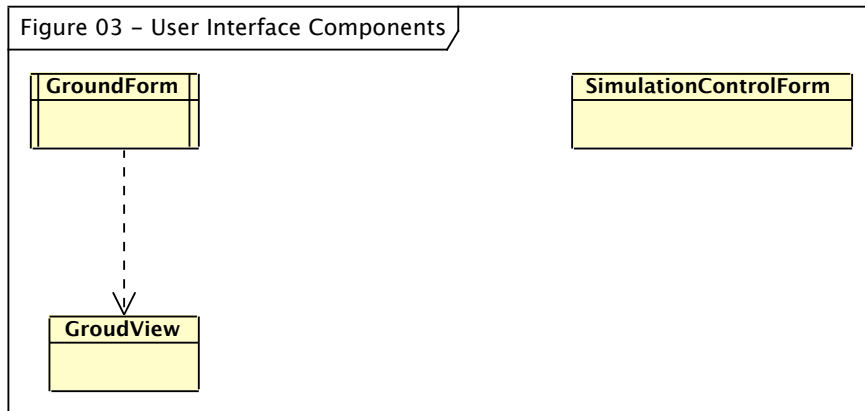
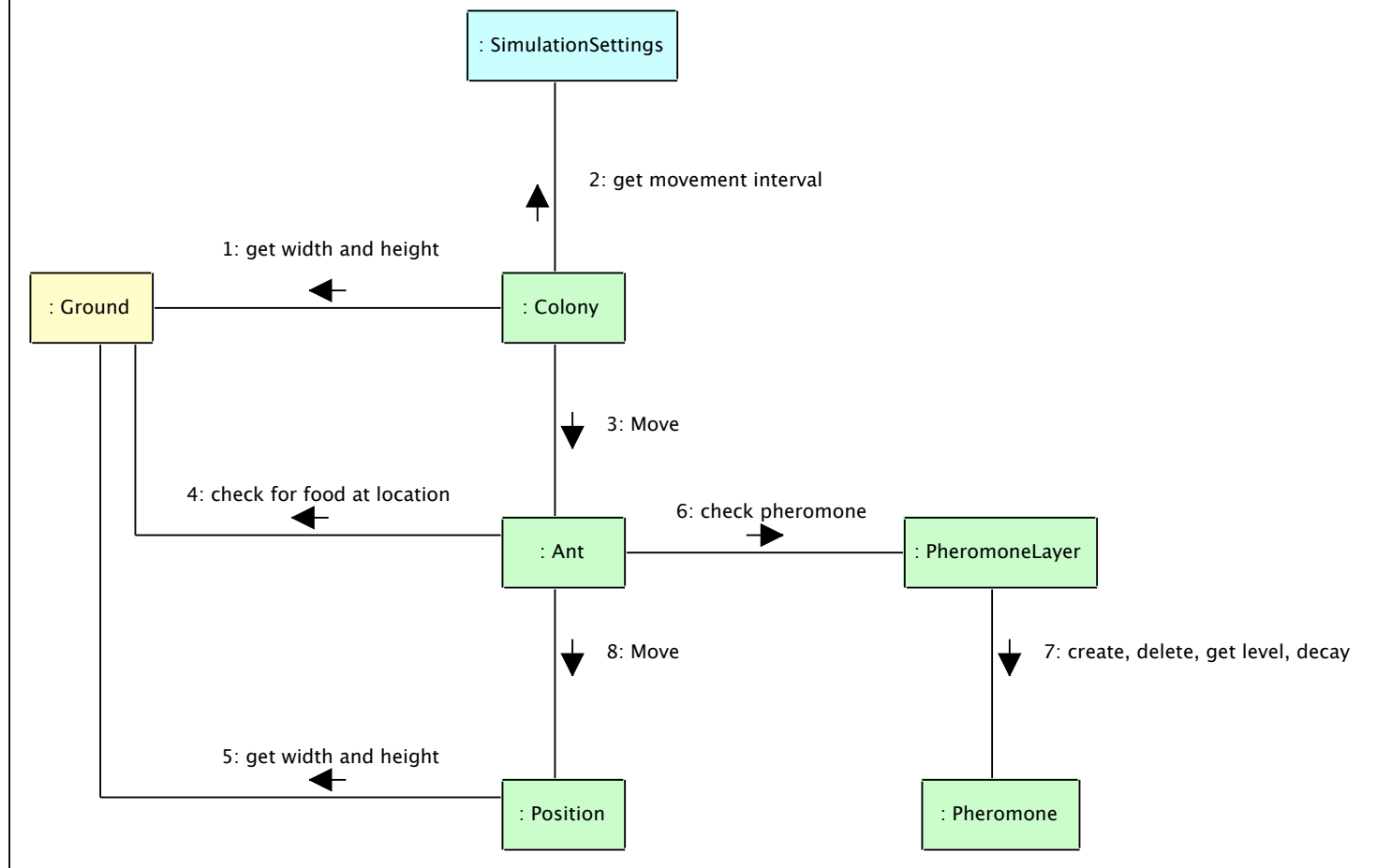


Figure 02 – Colonies and Closely Related Objects





sd Figure 04 – Colony Communications



sd Figure 05 – SimulationControlForm Communications

