

Mobile Application Design and Development

Mobile Platforms and Application Development fundamentals



Learning outcomes of this lecture

At the end of this Lecture students will be able to

- Comprehend native mobile operating systems
- Describe cross-platform mobile development
- Understand the fundamentals of mobile Application
 Development



Native Mobile Application

- A native mobile app is an application developed using platform-specific development tools.
- These apps are developed individually for each of the three popular mobile operating systems.







- Android is a mobile operating system developed by Google, based on a modified version of the Linux kernel and other open source software. It is primarily designed for touchscreen mobile devices such as smartphones and tablets.
- Android is the most popular mobile operating system at present.
- Founders of android were Rich Miner, Nick Sears, Chris White, and Andy Rubin.





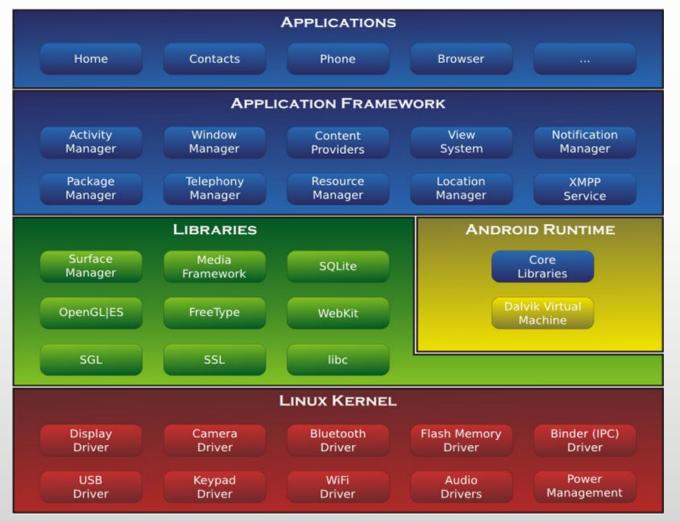








Android Architecture







Versions







Devices using android operating system

Smartphones

- Samsung
- Sony
- HTC
- Google
- LG
- Lenovo
- Oppo
- Huawei







Tablets

- Samsung Galaxy Tab
- Asus ZenPad
- Huawei MediaPad
- Lenovo Yoga Tab
- Amazon Fire HD
- Sony Xperia Z4 Tablet
- Nvidia Shield Tablet K1







TV

- Sony Bravia Smart TV
- Sharp Smart TV
- Philips Smart TV

Smartwatch

- Ticwatch
- LG Watch Style
- Misfit Vapor
- Asus ZenWatch
- Fossil Q Venture









Development Environments

- Android Studio
- Eclipse
- Apache Cordova
- App Inventor for Android
- C++ Builder
- Blue J
- FlashDevelop
- Titanium







- iOS is a mobile operating system created and developed by Apple Inc.
- It is exclusively designed for Apple hardware.
- It is the second most popular mobile operating system globally after Android.

Founders of iOS/Apple were Steve Jobs, Steve Wozniak, and

Ronald Wayne







iOS Architecture

Applications	
Cocoa Touch	
Media	
Core Services	Security Services API API API
Core OS	





Devices using iOS operating system

- iPhone
- iPod Touch
- iPad
- iPad Mini
- iPad Pro
- Apple TV
- Apple Watch















Development Environments

- Xcode
- AppCode
- Apache Cordova







Windows Mobile

- Windows Mobile is a discontinued family of mobile operating systems developed by Microsoft.
- Its origin dated back to Windows CE in 1996, though Windows Mobile itself first appeared in 2000 as PocketPC 2000.
- It was renamed "Windows Mobile" in 2003, at which point it came in several versions and was aimed at business and enterprise consumers





Devices using windows mobile operating system

- Dopod 515
- Krome Intellekt iQ200
- Mitac Mio 8390 and 8860
- Motorola MPx200
- O2 Xphone
- Orange SPV E200 and e100
- QTEK 7070 and 8080
- Sagem myS-7





Development Environments

- Visual Studio
- Apache Cordova





Cross-platform mobile development refers to the development of mobile apps that can be used on multiple mobile platforms.





Development Environments

- Apache Cordova
- PhoneGap
- Xamarine
- Ionic
- Framework 7
- React Native
- Jasonette





Advantages

- Codes can be reused
- Controls Cost
- Quicker development time
- Easier Implementation
- Sameness and Uniformity



Disadvantages

- Loss of Flexibility
- Problems in platform Integration
- Diversity in user Interaction
- Poor user experience
- Difficulty in satisfying all users



Mobile Development

- Mobile development refers to the creation of apps for use on devices such as tablets, smartphones, automobiles and watches.
- Mobile development often incorporates features of mobile devices that may not be available on desktop devices.

An example of this is the ability to operate a device or play a game simply by moving the smartphone around in space.



Choice of Technology

- In advance to choosing any technology platform, one must ensure it is feasible in every way possible.
- Most appearing platforms are Android, iOS and Windows, and they
 are evolving rapidly with frequent handy updates. These platforms
 make it practically possible for developers to build unique features
 and impressive interface to deliver outstanding user experience.
- Choosing the right platform means your apps will be supported by numerous devices used by customers.



Clear recognition of requirements

- Define and set your final goals where you want to reach so that you can make a clear strategy and avoid confusion down the path of development.
- Knowing your goals enrich your vision and helps you develop apps that hit the precise pain point.
- Detailed analysis of the product and target audience helps to build an effective app



Dynamic Functionalities

- Mobile application users like to explore a heterogeneous set of interactive functionalities such as GPS, transactions, messages, responsiveness, sensors, and even audio/video.
- Most application use these interactive functionalities to attract users.



Security and Speed Efficiency

- Security problems are potential threats to customers who will become the end users of the app. Choose a reliable, secure, authentic resources and industry-standard processes to build the app to ensure its highly secure.
- A mobile app should respond instantly to process customer requests in time. Ensure that the application is effective normal internet environment.



Testing Quality and Consistency

- Testing the app is a crucial stage for any developer as it confirms whether or not the app is ready to deploy.
- An ideal app testing method must include testing on different devices of varied screen sizes in order to measure its performance and view its compatibility.
- Developer must also necessarily maintain the consistency while coding the app to make sure the entire mobile app development process, along with its documentation and program updates and interface, is genuine, consistent and clear.



Introduce a Pilot Version

- Once the development team is confident that they have built a well-tested, mature and fully functional app, they can go for launching the pilot product.
- The course of ideal mobile app development must end with the launch of pilot version.
- It helps developers receive the feedback and responses from the users and judge the success of the app.



Successful Mobile Applications



Pandora Radio Music Updated Jul 10, 2012



Facebook
Social Networking
Updated Sep 20, 2012
FREE *



100 Floors Games Updated Aug 22, 2012



Instagram Photo & Video Updated Sep 07, 2012



Temple Run Games Updated Sep 19, 2012 Game Center



Netflix Entertainment Updated Sep 17, 2012



Education
Updated Sep 19, 2012



Angry Birds
Games
Updated Aug 02, 2012
Game Center

\$0.99 BUY



Books
Books
Updated Sep 19, 2012



Gmail
Productivity
Updated Sep 06, 2012



5-0 Radio Police Sca... Utilities Updated Apr 17, 2012



YouTube Photo & Video Released Sep 11, 2012



Fruit Ninja Games Updated Jul 06, 2012 Game Center \$0.99 BUY +



Road Warrior Racing... Games Updated Sep 09, 2012 Game Center



Tips for iPhone - Tricks Business Updated Jan 27, 2012



Find My iPhone
Utilities
Updated Sep 19, 2012



Flashlight. *
Utilities
Updated Mar 22, 2012
FREE *



Gun Builder Entertainment Updated Mar 21, 2012 \$0.99 BUY +



Podcasts
Entertainment
Updated Sep 21, 2012

FREE *



Tap Tap Revenge 4
Games
Updated Jun 19, 2012
Game Center
\$1,99 BUY



Find My Friends
Social Networking
Updated Sep 19, 2012



iStunt 2 - Snowboard Games Updated Mar 03, 2012 Game Center (50.99 BUY (*)



AppBox: Useful 11 A... Utilities Updated Sep 01, 2012



AddictingGames Games Updated Sep 13, 2012 FREE *



Angry Birds Seasons Games Updated Aug 28, 2012 Game Center



Google Apps Brows...
Social Networking
Updated Dec 15, 2011



Rail Rush Games Released Sep 13, 2012 Game Center \$0.99 BUY



The Night Sky Reference Updated Sep 21, 2012 \$0.99 BUY *



Flashlight 0 Utilities Updated Sep 17, 2012



Craigslist.
News
Updated Aug 19, 2012



Thank You