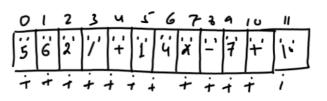
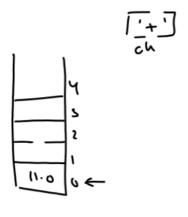
## Implementing Evaluation Of Postfix Expression Algorithm

```
struct Stack
{
  float arr[10];
  int tos;
};
void push(struct Stack *,float);
float pop(struct Stack *);
int isoperand(char);
float calculate(float,float,char);
float evaluate(char[]);
int main()
{
  char postfix[20];
  float ans;
  printf("enter a valid postfix exp:");
  scanf("%s",postfix);
  ans=evaluate(postfix);
  printf("Result is %f",ans);
 return 0;
}
```

```
float evaluate(char postfix[20])
{
  struct Stack S;
  int i;
  char ch;
  float op1,op2,res;
  S.tos=-1;
  for(i=0;postfix[i]!='\0';i++)
  {
     ch=postfix[i];
     if(isoperand(ch)==1)
       push(&S,ch-48);
                87-02
     else
     {
        op2=pop(&S); 7.0
        op1=pop(&S); 4.4
        res=calculate(op1,op2,ch);
        push(&S,res); 4.0,7.0, '+'
     }
  }
  res=pop(&S);
  return res;
```





```
float calculate(float op1,float op2,char ch)
int isoperand(char ch)
                                               {
                                                   switch(ch)
   if(ch>=48 && ch<=57)
                                                   {
         return 1;
                                                      case '+':
   else
                                                               return op1+op2;
         return 0;
                                                      case '-':
}
                                                                return op1-op2;
OR
                                                      case '*':
int isoperand(char ch)
                                                               return op1*op2;
                                                      case '/':
   return(ch>=48 && ch<=57);
                                                               return op1/op2;
}
                                                       case '%':
                                                               return fmod(op1,op2);
                                                       case '$':
                                                               return pow(op1,op2);
                                                       default:
                                                                return 0.0;
                                                   }
                                               }
```

## **ASSIGNMENT**

========

WAP to evaluate PREFIX expression given by the user.