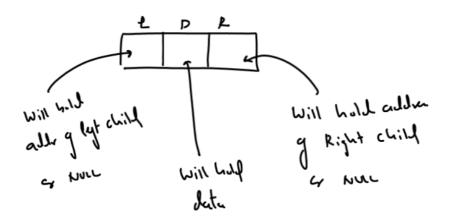


(realing Linkel Repr y & BST



Creating A Binary Search Tree

```
struct bst
{
    struct bst *left;
    int data;
    struct bst *right;
};
void add(struct bst **,int);
int main()
{
    struct bst *root=NULL;
    add(&root,10);
    add(&root,5);
    add(&root,8);
    add(&root,20);
    add(&root,25);
    ....
    return 0;
}
```