

<u>Data Type Name</u>	<u>Size (In Bytes)</u>	<u>Range</u>
① byte	1B	-128 to 127
② short	2B	-32768 to 32767
③ int	4B	-2147483648 to 2147483647
④ long	8B	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807

<u>Data Type</u>	<u>Size</u>	<u>Range</u>
⑤ char	2B	0 — 65535
⑥ boolean	1B (8bit) OR 1 bit	true, false
⑦ float	4B	$-3.4 \times 10^{38}$ to $3.4 \times 10^{38}$
⑧ double	8B	$-1.7 \times 10^{308}$ to $1.7 \times 10^{308}$

⊆

println ( " ./cl"; 6 > 4 );  
①

println ( " ./cl"; 6 > 9 );  
②

Java

System.out.println ( 6 > 4 );

System.out.println ( 6 > 9 );

## Type Conversion

Type conversion is a concept which is applied by Java compiler whenever be use assignment operator between variables of different datatypes.

### Types of Type Conversion

Implicit

① Compatible

②  $RHS < LHS$

Explicit (Type casting)

```
int x;  
x = 'A';
```

```
int x;  
x = true; X
```

Err: Incompatible

Types: Can't convert  
boolean to int

```
double x;  
✓ x = 10;
```

```
int x;  
x = 1.7; X
```

```
int x;  
x = 0.0;
```

Err: Possible lossy conversion from  
double to int

```
x = (int) 1.7; ✓
```

①

## Types of Type Conversion

=====

In Java, type conversion is broadly classified to be of two types:

1. Implicit Conversion (Done by compiler)
2. Explicit Conversion (To be done by programmer)

## Rules of Implicit Conversion

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1. Values must be compatible i.e. there must be some way in Java to convert RHS to LHS.

For example:

```
int x;  
x='A';
```

The above code will run because Java will convert character constant 'A' to its unicode equivalent 65 because character is **compatible** with integer.

But

```
int x;
```

```
x=true; //The above code will not even compile because the  
Java compiler has no way of converting boolean to int. So  
the error will be incompatible types: can't convert  
boolean to int.
```

2. The value on RHS of assignment operator must be smaller in terms of **range** as compared to the variable on LHS.

For example:

```
double x;
```

```
x=10;
```

The above code will compile and run because 10 is an integer which is a **smaller type** as compared to the data type of x which is double.

But

```
int x;
```

```
x=10.5;
```

The above code will not even compile because 10.5 is **double** which is of **higher type** as compared to the datatype of x which is int and the error message will be **possible lossy conversion from double to int**

If we want the above code to run then we will have to use **explicit conversion** as shown below.

```
int x;
```

```
x=(int)10.5;
```

Now, the code will compile and run but x will store 10.