

Two ways of Initializing a char

char grade;	Same	char grade;	
<div style="border: 1px solid black; padding: 5px; display: inline-block;">grade = 'A';</div>	character const	<div style="border: 1px solid black; padding: 5px; display: inline-block;">grade = 65;</div>	ASCII value of 'A'
printf("%.1c", grade);		printf("%.1c", grade);	
(A)		(A)	
printf("%.1d", grade);		printf("%.1d", grade);	
(65)		(65)	

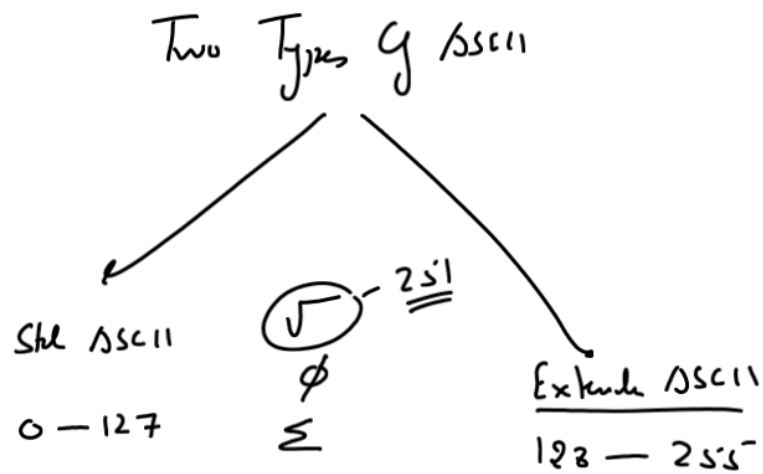
Another Example

char lastvowel;	char lastvowel;
lastvowel = 'U';	lastvowel = 86;
printf("%.1c", lastvowel);	printf("%.1c", lastvowel);
(U)	(U)
printf("%.1d", lastvowel);	printf("%.1d", lastvowel);
(86)	(86)

<pre>char grade; grade = 'A'; OR grade = 65;</pre>	}	Same	<pre>char grade; grade = '65';</pre>] Not same as previous!
<pre>printf("%c", grade); ⑧</pre>			<pre>printf("%c", grade); ⑥</pre>	
<pre>printf("%d", grade); ⑥5</pre>			<pre>printf("%d", grade); 54</pre>	

① char or signed char	L	-128 To 127
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② unsigned char	L	0 To 255
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#include <stdio.h>
#include <conio.h>
void main ( )
{
    unsigned char ch;
    clrscr();
    ch = 255;
    printf("%i %i", ch, ch);
    getch();
}
  
```

