

WAOOP to accept 2 int from the users , add them and display their sum.

```
#include <iostream.h>
```

```
#include <conio.h>
```

```
class Num
```

```
{
    int a,b,c;
```

```
public:
```

```
    void get();
```

```
    void add();
```

```
    void show();
```

```
};
void Num : : get( )
```

```
{
    cout<<"Enter 2 int:";
```

```
    cin>>a>>b;
```

```
}
```

```
void Num : : add()
```

```
{
    c=a+b;
```

```
}
```

```
void Num::show()
```

```
{
    cout<<"Nos are "<<a<<" "<<b<<endl;
    cout<<"Sum is "<<c;
```

```
}
```

```
int main()
```

```
{
```

```
    clrscr();
```

```
    ✓ Num obj;
```

```
    ✓ obj.get();
```

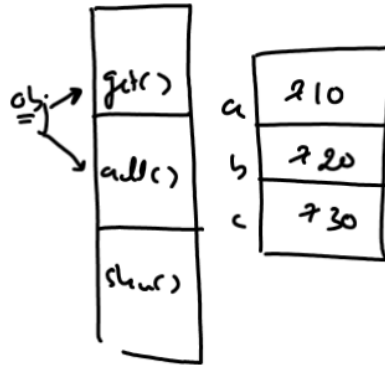
```
    ✓ obj.add();
```

```
    ✓ obj.show();
```

```
    getch();
```

```
    return 0;
```

```
}
```



Given the Output

```
#include <iostream.h>
```

```
#include <conio.h>
```

```
class Num
```

```
{
    int a,b;
```

```
public:
```

```
    void get();
```

```
    void add();
```

```
    void show();
```

```
};
void Num : : get( )
```

```
{
    cout<<"Enter 2 int:";
```

```
    cin>>a>>b;
```

```
}
```

```
void Num : : add()
```

```
{
    int c;
```

```
    c=a+b;
```

```
}
```

```
void Num::show()
```

```
{
    cout<<"Nos are "<<a<<" "<<b<<endl;
    cout<<"Sum is "<<c;
```

```
}
```

```
int main()
```

```
{
```

```
    clrscr();
```

```
    ✓ Num obj;
```

```
    ✓ obj.get();
```

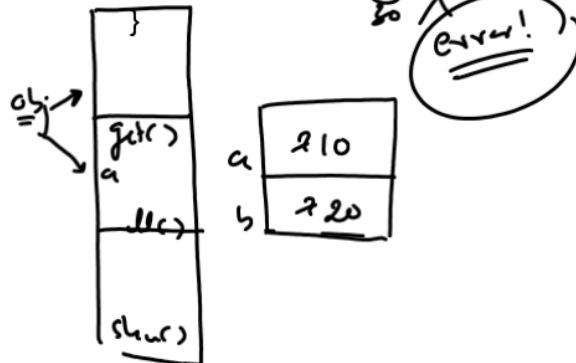
```
    ✓ obj.add();
```

```
    ✓ obj.show();
```

```
    getch();
```

```
    return 0;
```

```
}
```



```

#include <iostream.h>
#include <conio.h>
class Num
{
    int a,b;
public:
    void get();
    int add();
    void show();
};
void Num::get()
{
    cout<<"Enter 2 int:";
    cin>>a>>b;
}
int Num::add()
{
    int c=a+b;
    return c;
}

```

```

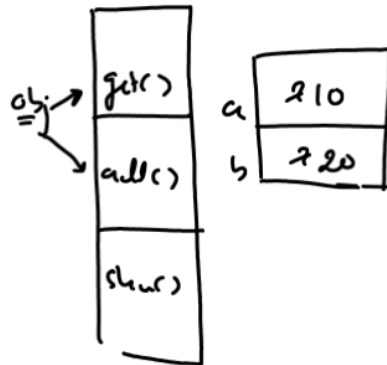
void Num::show()
{

```

```

    cout<<"Nos are "<<a<<" "<<b<<endl;
}

```



```

int main()
{

```

```

    int total;
    clrscr();

```

```

    Num obj;

```

```

    obj.get();

```

```

    total=obj.add();

```

```

    obj.show();
    cout<<"Sum="<<total;

```

```

    getch();

```

```

    return 0;
}

```