

Escape Sequences

✓ ① \n: newline character

✓ ② \t: tab character

③ \r: Carriage Return character

④ \b: Backspace character

⑤ \a: Alarm character

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```
    clrscr();
```

```
    printf("Hello");
```

```
    getch();
```

```
}
```

O/P

1	Hello
2	

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
{
    clrscr();
    printf("Hello\nUser");
    getch();
}
```

O/P

```
1 | User_
2 |
```

```
#include <stdio.h>
```

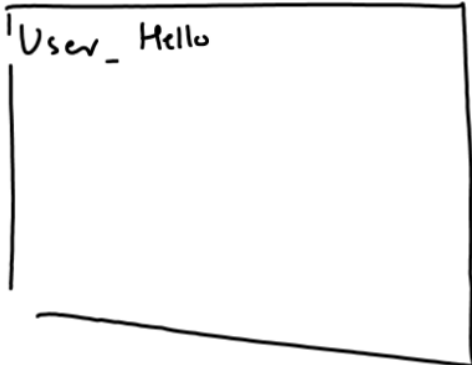
```
#include <conio.h>
```

```
void main()
{
    clrscr();
    printf("\nHello\nUser");
    getch();
}
```

```
1 | 89 16 80
2 | User- Hello
3 |
4 |
5 |
6 |
7 |
8 |
9 |
10 |
```

`printf("-----Hello\ User");`

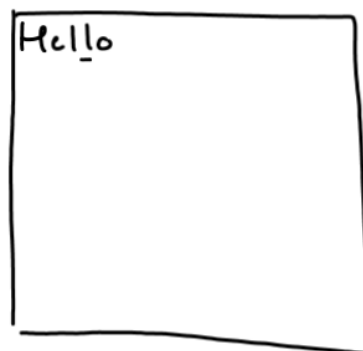
This is
space bar



`printf("Hello\b");`



`printf("Hello\b\b");`



ping ("Hello\bUser");



ping ("Hello\b User");



ping ("Hello\|aUser");



This will produce
notification sound for 1 sec

Displaying Special Characters



"Hello"

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```
clrscr();
```

```
printf(" \nHello" );
```

```
getch();
```

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

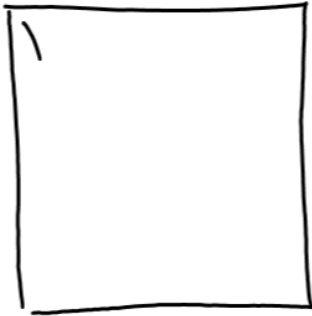
```
clrscr();
```

```
printf(" \nHello \nUser" );
```

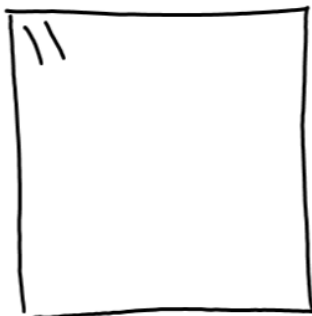
```
getch();
```



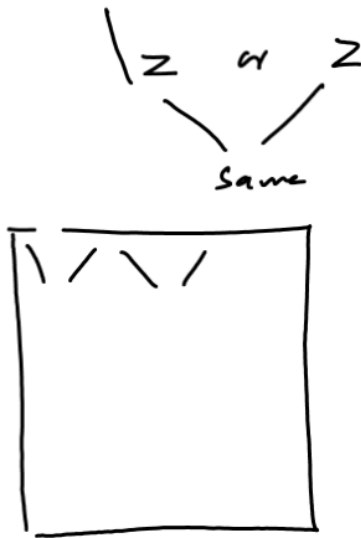
"Hello" "User"



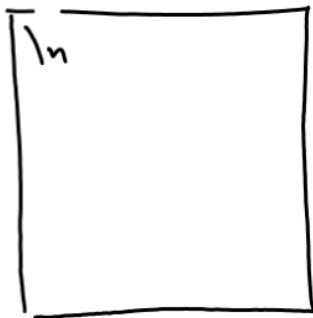
```
#include <stdio.h>
#include <conio.h> //
void main()
{
    clrscr();
    printf("\\");
    getch();
}
```



```
#include <stdio.h>
#include <conio.h> //
void main()
{
    clrscr();
    printf("\\\\");
    getch();
}
```



```
#include <stdio.h>
#include <conio.h> //
void main()
{
    clrscr();
    printf("\\ / \\ / ");
    getch();
}
```



```
#include <stdio.h>
#include <conio.h>
void main()
{
    clrscr();
    printf("\\n");
    getch();
}
```

```

1 \n: is newline
2  \t: is tab

```

```

#include <stdio.h>

#include <conio.h>

void main()
{
    clrscr();

    printf("\n: is newline \n \t: is tab");

    getch();
}

```

Designing User Interactive Prg

Telegram link: t.me/
scacb21

scacb20