Developing Basic Programs

WAP to accept 3 positive integers from the user and calc and print their sum and average.

SAMPLE OUTPUT:

===============

Enter 3 int:

3 4 5

Sum is 12

Avg is 4.000000

SAMPLE OUTPUT:

===============

Enter 3 int:

3 4 6

Sum is 13

Avg is 4.333333

```
#include <stdio.h>
#include <coniu.h>
void main( )
{
    int  a, b, c, sum;
    float avg;
    clrscr();
    printf(" Enter 3 int:"); y
    scanf(" %d %d %d", &a, &b, &c);
                  3   4   6
    sum = a+b+c;
    avg = sum/3.0;
    printf("Sum is %d", sum);
                        13
    printf("\n Avg is %f", avg);
    getch();          4.333333
}
```

```c
#include <stdio.h>
#include <conio.h>
void main( )
{
    int a, b, c;

                                    printf("Sum is %d", a+b+c);

                                    printf("\n/ay is %f",
    clrscr( );                      getch( );    (a+b+c)/3.0);
    printf(" Enter 3 int : "),
    scanf(" %d %d %d", &a, &b, &c);
         3   4   6
```

Qn1 . WAP to accept radius of a circle from the user and calculate and print ita area and circumference. Consider radius to be an integer value

Qn2. WAP to accept marks in 3 subjects from the user and calc total marks and percentage. Assume marks are integers and each subject is of 100 marks.

Qn3. WAP to accept 2 integers from the user and SWAP them.

Qn4. WAP to accept a time in seconds from the user and display it by converting into minutes and seconds. Assume that sec will be unsigned int
For ex: If the input is **100** , then output should be **1 min and 40 sec**