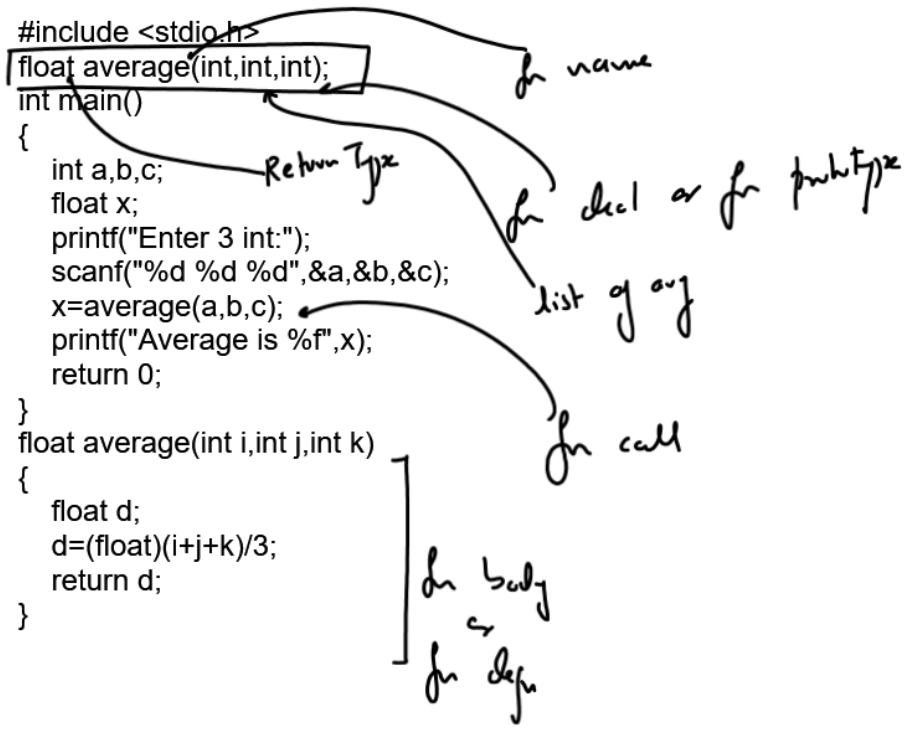
```c
#include <stdio.h>
float average(int,int,int);
int main()
{
    int a,b,c;
    float x;
    printf("Enter 3 int:");
    scanf("%d %d %d",&a,&b,&c);
    x=average(a,b,c);
    printf("Average is %f",x);
    return 0;
}
float average(int i,int j,int k)
{
    float d;
    d=(float)(i+j+k)/3;
    return d;
}
```

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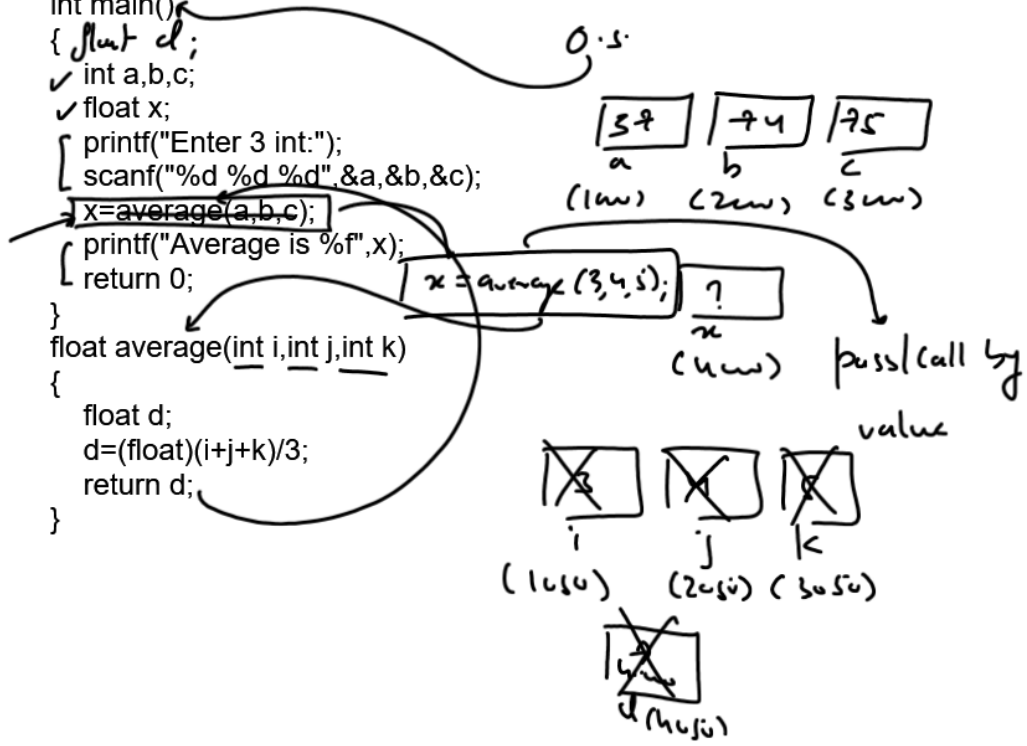


return (value);

✓ ① return 10;

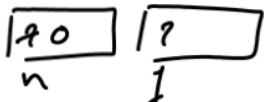
✓ ② return p;

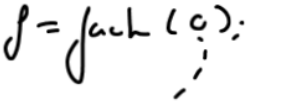
✓ ③ return p+q;

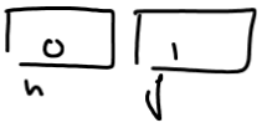
④ return p,q;

WAP to create a function called factorial() which should accept an integer as argument and return its factorial

```
#include <stdio.h>
int factorial(int);
int main()
{
    int n,f;
    printf("Enter an int:");
    scanf("%d",&n);
    f=factorial(n);
    printf("Fact is %d",f);
    return 0;
}
int factorial(int n)
{
   int f=1;
   while(n>1)
   {
     f=f*n;
     n--;
  }
return f;
}
```







```
char  convert (char);
```