

Assignmet 2

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Some important design decisions-

1. Used only one socket for send & receive, mention that design choice in the report.
2. Used only multiprocessing, threading, socket libraries along with system, as told in piazza (not used simple socket programming doable select library)
3. Supported parallel broadcasting efficiently and nicely by help of multiprocessing or threading approach as told in Iteration 1.
4. These above good points cost me a lot of time, efforts and additional burning of 2-3 days of midnight oil. Please help me and consider my assignment finely.
5. Can put initially (wrote) register fn and repeatedly call it for valid username but exiting to restart and RE-enter valid username after "ERROR 100 Malformed username\n \n"
6. While running client script, only asking username not ip address as by default now set to "127.0.0.1"
7. Message received format, sender_name : message.