Machine Learning CSE 6363 (Fall 2019)

Lecture 4 SVD and PCA

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Orthogonal Matrix

• Suppose **A** is a square matrix. **A** is called orthogonal matrix if

$$\mathbf{A}^{\mathrm{T}}\mathbf{A} = \mathbf{A}\mathbf{A}^{\mathrm{T}} = \mathbf{I}$$

where I is an identity matrix, A^{T} is the transpose of A.

• For an orthogonal matrix, we have

$$\mathbf{A}^{-1} = \mathbf{A}^{\mathbf{T}}$$

Eigenvalue & Eigenvector

• Suppose **A** is a square matrix. If having a number, λ , and a non-zero vector, **X**, satisfy

$$\mathbf{AX} = \lambda \mathbf{X}$$

- We called λ the eigenvalue of \mathbf{A} , and \mathbf{X} is the eigenvector of \mathbf{A}
- If we know the eigenvalues of **A**, the eigenvectors can be determined by substituting the eigenvalues into above equation.

Calculation of Eigenvalues

• We can determine the eigenvalues of **A** by solving the following equation:

$$|\mathbf{A} - \lambda \mathbf{I}| = 0$$

where **I** is an identity matrix

What is SVD?

Find something important!

• Decompose into "concepts" and tell us the order of their importance!

What is SVD?

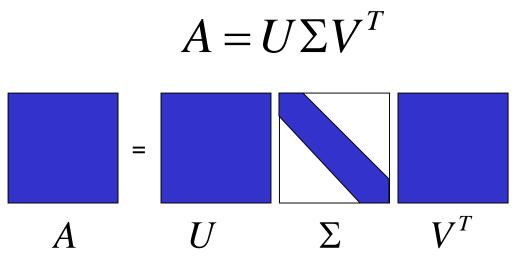
Any $m \times n$ matrix A with rank of r, can be decomposed into

$$A = UDV^T$$

where U and V are orthogonal matrices and D is a diagonal matrix containing singular values, $\{\mu_i, i=1,2,\cdots,r\}$. This factored matrix representation is known as the SVD.

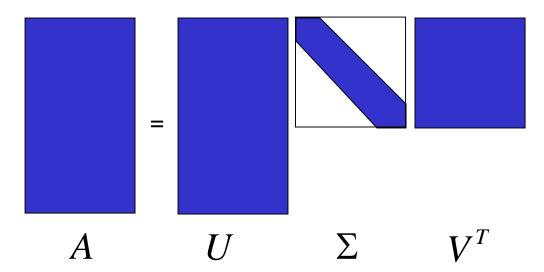
SVD More Formally

- The diagonal values of Σ (μ_1 , ..., μ_n) are called the singular values. It is accustomed to sort them: $\mu_1 \ge \mu_2 \ge ... \ge \mu_n$
- The columns of $U(\mathbf{u}_1, ..., \mathbf{u}_n)$ are called the left singular vectors.
- The columns of $V(\mathbf{v}_1, ..., \mathbf{v}_n)$ are called the right singular vectors.



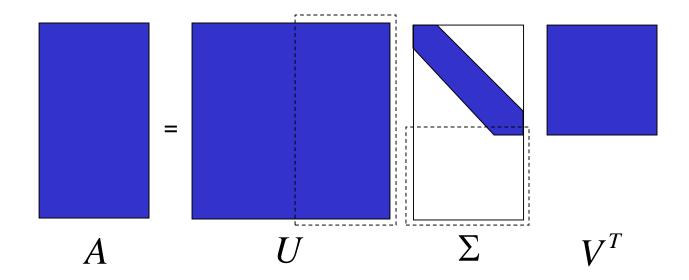
Reduced SVD

- For rectangular matrices, we have two forms of SVD. The reduced SVD looks like this:
 - The columns of U are orthonormal
 - Cheaper form for computation and storage



Full SVD

• We can complete U to a full orthogonal matrix and pad Σ by zeros accordingly



How to do SVD

$$A = U\Sigma V^T$$

How about and AA^T and A^TA ?

How to do SVD

A simple demonstration of SVD:

$$\begin{pmatrix} 5 & 5 \\ -1 & 7 \end{pmatrix}$$

Singular Values

- Suppose **A** is a *mxn* matrix and its rank is $r(r \le n)$. We can calculate the non-zero eigenvalues of A^TA e.g., $\lambda_1 \ge \lambda_2 \cdots \ge \lambda_r$
- We call $\mu_i = \sqrt{\lambda_i} (i = 1, 2, \dots, r)$ as the singular values of **A**

Matrix Inverse and Solving Linear Systems

• Matrix inverse: $A = U \sum V^T$

$$A^{-1} = \left(U\sum V^T\right)^{-1} = \left(V^T\right)^{-1}\sum^{-1}U^{-1} = V \begin{bmatrix} \frac{1}{\sigma_1} & & & \\ & \ddots & & \\ & & \frac{1}{\sigma_n} \end{bmatrix} U^T$$

• So, to solve $A\mathbf{x} = \mathbf{b}$

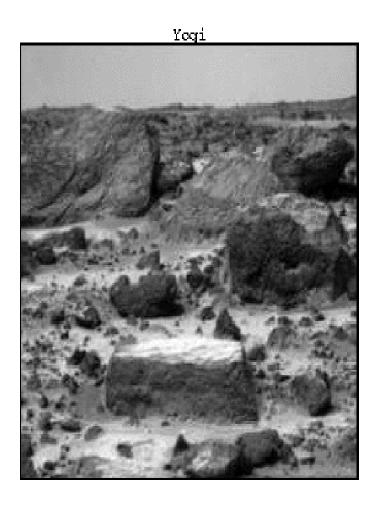
$$\mathbf{x} = V \sum^{-1} U^T \mathbf{b}$$

Application: Image Compression

- Uncompressed m by n pixel image: $m \times n$ numbers
- Rank q approximation of image:
 - -q singular values
 - The first q columns of U(m-vectors)
 - The first q columns of V(n-vectors)
 - Total: $q \times (m + n + 1)$ numbers

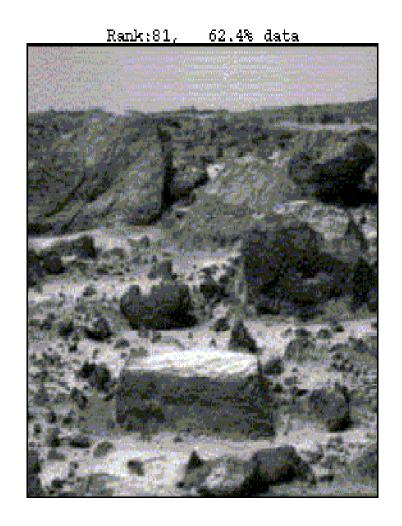
Example: Yogi (Uncompressed)

- Source: [Will]
- Yogi: Rock photographed by Sojourner Mars mission.
- 256 \times 264 grayscale bitmap \rightarrow 256 \times 264 matrix M
- Pixel values $\in [0,1]$
- ~ 67584 numbers

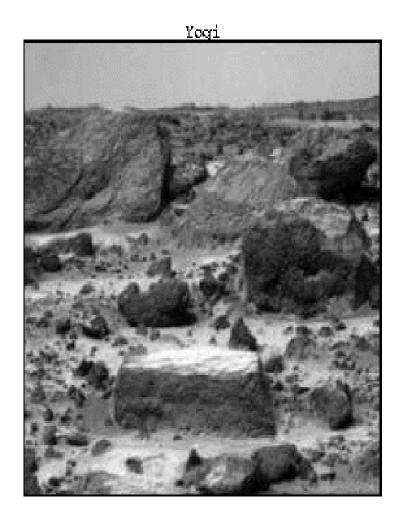


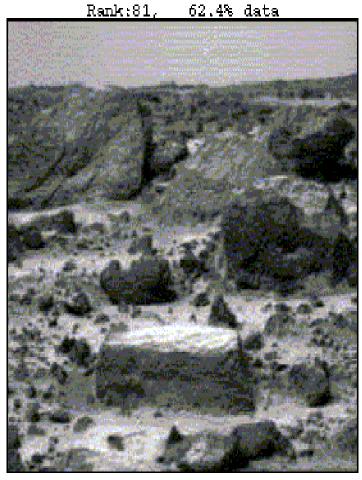
Example: Yogi (Compressed)

- M has 256 singular values
- Rank 81 approximation of M:
- $81 \times (256 + 264 + 1) =$ $\sim 42201 \text{ numbers}$



Example: Yogi (Both)





Application: Noise Filtering

- Data compression: Image degraded to reduce size
- Noise Filtering: Lower-rank approximation used to improve data.
 - Noise effects primarily manifest in terms corresponding to smaller singular values.
 - Setting these singular values to zero removes noise effects.

Principal Components Analysis (PCA)

Question:

- Is there another basis, which is a linear combination of the original basis, that best reexpresses our data set?

Following questions:

- 1. What is the "best way" to re-express our data?
- 2. What is a good choice of basis P for PX = Y.

An Vision Application: Facial Recognition

- Want to identify specific person, based on facial image
- Robust to ...
 - Facial hair, glasses, ...
 - Different lighting
 - → Can't just use given 256 x 256 pixels
- Need another option!



Why Do We Care

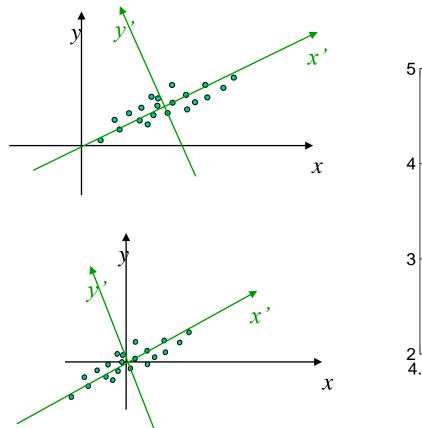
- Lower dimensional representations permit
 - Compression
 - Noise filtering
- As preprocessing for classification:
 - Reduces feature space dimension
 - Simpler Classifiers
 - Possibly better generalization
 - May facilitate simple (nearest neighbor) methods

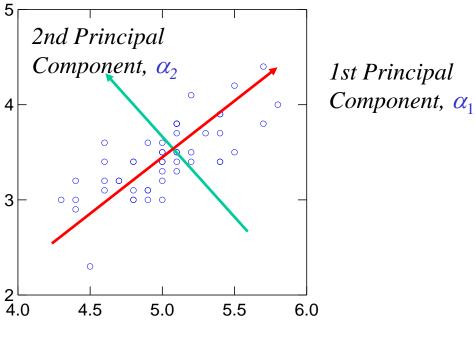
Principal Components Analysis (PCA)

Idea:

- Given data points in d-dimensional space, project into lower dimensional space while preserving as much information as possible
 - Eg, find best planar approximation to 3D data
 - Eg, find best 12-D approximation to 10⁴-D data
- In particular, choose projection that minimizes squared error in reconstructing original data

Principal Components Analysis





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Projection

- Orthonormal basis → trivial projection
- Given basis $U = \{\mathbf{u}_1, ..., \mathbf{u}_k\}$ can project any d-dim x to k values

$$\mathbf{u}_1 = \mathbf{u}_1^\mathsf{T} \mathbf{x}$$
 $\alpha_2 = \mathbf{u}_2^\mathsf{T} \mathbf{x}$... $\alpha_k = \mathbf{u}_k^\mathsf{T} \mathbf{x}$

- $\mathbf{u} = \mathbf{U}^\mathsf{T} \mathbf{x}$
- $\mathbf{x} \approx \sum_{i} \alpha_{i} \mathbf{u}_{i} = \sum_{i} (\mathbf{u}_{i}^{\mathsf{T}} \mathbf{x}) \mathbf{u}_{i}$ ["=" if all d values]
- We will use "centered" vectors:

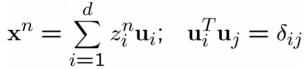
$$\mathbf{x}' = \mathbf{x} - \underline{\mathbf{x}}$$
 where $\underline{\mathbf{x}} = \frac{1}{N} \sum_{n=1}^{N} \mathbf{x}^n$ $\alpha_i = \mathbf{u}_i^T (\mathbf{x} - \underline{\mathbf{x}})$

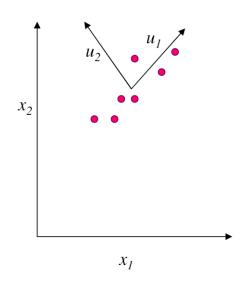
$$\alpha_{i} = \mathbf{u}_{i}^{\mathsf{T}} (\mathbf{x} - \underline{\mathbf{x}})$$

Minimize Reconstruction Error

- Assume data is set of N d-dimensional vectors, $\mathbf{x}^n = \langle x_1^n \dots x_d^n \rangle$
- Represent each in terms of any d orthogonal basis vectors

PCA: given k\mathbf{u}_1, ..., \mathbf{u}_k } that minimizes
$$E_k = \sum_{n=1}^N \left\| \mathbf{x}^n - \hat{\mathbf{x}}_k^n \right\|_2^2$$
 where $\hat{\mathbf{x}}_k^n = \underline{\mathbf{x}} + \sum_{i=1}^k \alpha_i^n \mathbf{u}_i$ $\underline{\mathbf{x}} = \frac{1}{N} \sum_{i=1}^N \mathbf{x}^n$





PCA

Note
$$\hat{\mathbf{x}}_{\mathbf{0}}^{\mathbf{n}} = \underline{\mathbf{x}} + \sum_{i=1}^{a} \alpha_i^n \mathbf{u}_i \equiv \mathbf{x}^{\mathbf{n}}$$

So...
$$\mathbf{x}^n - \hat{\mathbf{x}}_k^n = \sum_{i=k+1}^d \alpha_i^n \mathbf{u}_i = \sum_{i=k+1}^d ((\mathbf{x}^n - \underline{\mathbf{x}})^T \mathbf{u}_i) \mathbf{u}_i$$

$$SO... E_k = \sum_{n=1}^N \left\| \sum_{i=k+1}^d ((\mathbf{x}^n - \underline{\mathbf{x}})^T \mathbf{u}_i) \mathbf{u}_i \right\|^2 = \sum_{n=1}^N \sum_{i=k+1}^d ((\mathbf{x}^n - \underline{\mathbf{x}})^T \mathbf{u}_i)^2$$

$$= \sum_{i=1}^{d} \sum_{j=1}^{N} \left[\mathbf{u}_{i}^{\mathsf{T}} (\mathbf{x}^{n} - \underline{\mathbf{x}}) \right] (\mathbf{x}^{n} - \underline{\mathbf{x}})^{\mathsf{T}} \mathbf{u}_{i}^{\mathsf{T}}$$

$$=\sum_{i=k+1}^{d}\mathbf{u}_{i}^{\mathsf{T}}\mathbf{u}_{i}^{\mathsf{T}}$$

Covariance matrix:

PCA: given k<d. Find $\{ \mathbf{u}_1, \dots, \mathbf{u}_{\nu} \}$

that minimizes
$$E_k = \sum_{n=1}^N \left\| x^n - \hat{x}_k^n \right\|_2^2$$

where
$$\hat{\mathbf{x}}_{k}^{n} = \underline{\mathbf{x}} + \sum_{i=1}^{k} \alpha_{i}^{n} \mathbf{u}_{i}$$

$$\Sigma = \sum_{n} (\mathbf{x}^{n} - \bar{\mathbf{x}})(\mathbf{x}^{n} - \bar{\mathbf{x}})^{T}$$

Justifying Use of Eigenvectors

- Goal
 - minimize: u^T ∑u
 - subject to: $\mathbf{u}^{\mathsf{T}}\mathbf{u} = 1$
- Use Lagrange Multipliers... minimize:

$$f(\mathbf{u}) = \mathbf{u}^{\mathsf{T}} \sum \mathbf{u} - \lambda [\mathbf{u}^{\mathsf{T}} \mathbf{u} - 1]$$

Set derivative to 0:

$$\sum \mathbf{u} - \lambda \mathbf{u} = 0$$

- Def'n of eigenvalue λ , eigenvector **u**!
- If multiple vectors u_i:
 - Minimize sum of independent terms...
 - Each is eigen value/vector

PCA

$$\begin{aligned} & \text{Minimize} \quad E_k = \sum_{i=k+1}^d \mathbf{u}_i^\mathsf{T} \; \boldsymbol{\Sigma} \; \mathbf{u}_i \\ & \rightarrow \quad \boldsymbol{\Sigma} \mathbf{u}_i = \lambda_i \mathbf{u}_i \\ & \text{Eigenvalue Eigenvector} \\ & \Rightarrow E_k = \sum_{i=k+1}^d \mathbf{u}_i^\mathsf{T} \; \boldsymbol{\Sigma} \mathbf{u}_i = \sum_{i=k+1}^d \mathbf{u}_i^\mathsf{T} \; \lambda_i \, \mathbf{u}_i \end{aligned}$$

So... to minimize E_k , take SMALLEST eigenvalues $\{\lambda_i\}$

(a)

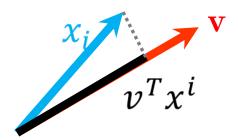
PCA Algorithm

PCA algorithm(X, k): top k eigenvalues/eigenvectors

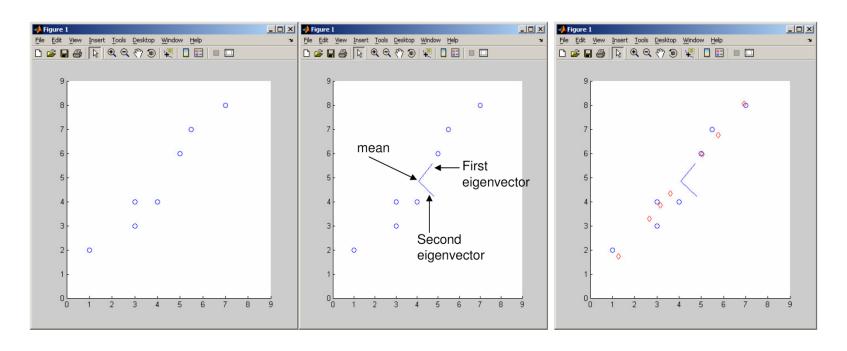
- % $X = d \times N$ data matrix, % ... each data point $x^n = \text{column vector}$
- $\underline{\mathbf{x}} = \frac{1}{N} \sum_{n=1}^{N} \mathbf{x}^{n}$
- A \leftarrow subtract mean \underline{x} from each column vector x^n in X
- $\Sigma \leftarrow A A^T$... covariance matrix of A
- $\{\lambda_i, \mathbf{u}_i\}_{i=1..d}$ = eigenvectors/eigenvalues of Σ ... $\lambda_1 \ge \lambda_2 \ge ... \ge \lambda_d$
- Return { λ_i, u_i }_{i=1..k}
 % top k principle components

Different interpretation of PCA

- Minimum Reconstruction Error: PCA finds vectors v such that projection on to the vectors yields minimum MSE reconstruction (As we just used)
- Maximum Variance Subspace: PCA finds vectors v such that projections on to the vectors capture maximum variance in the data



PCA Example



Reconstructed data using only first eigenvector (k=1)

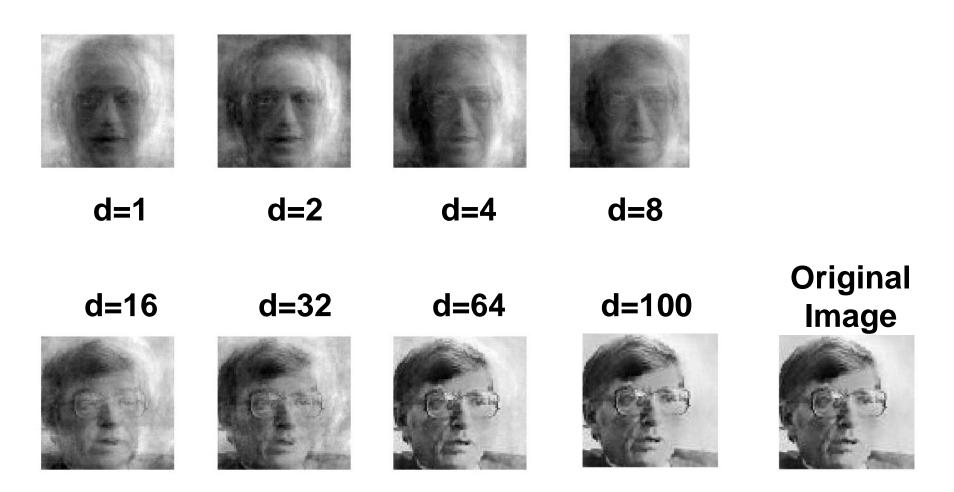
PCA and SVD

• We can compute the principal components by SVD of *X*:

$$\frac{X = U\Sigma V^{T}}{XX^{T} = U\Sigma V^{T} (U\Sigma V^{T})^{T}} =
= U\Sigma V^{T} V\Sigma^{T} U^{T} = U\tilde{\Sigma}^{2} U^{T}$$

• Thus, the left singular vectors of *X* are the principal components! We sort them by the size of the singular values of *X*.

PCA for Image Compression

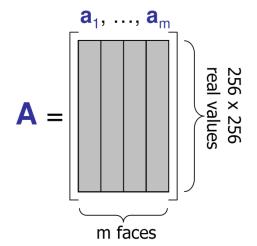


Eigenfaces





- Example data set: Images of faces
 - Famous Eigenface approach [Turk & Pentland], [Sirovich & Kirby]
- Each face a is ...
 - 256 x 256 values (luminance at location)
 - a in $\Re^{256 \times 256}$ (view as 1D vector)
- Form $A = [a_1, ..., a_m]$
- Compute $\Sigma = AA^T$
- Problem: ∑ is 64K × 64K ... HUGE!!!



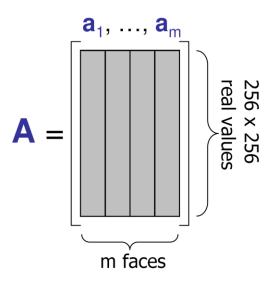
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Computational Complexity

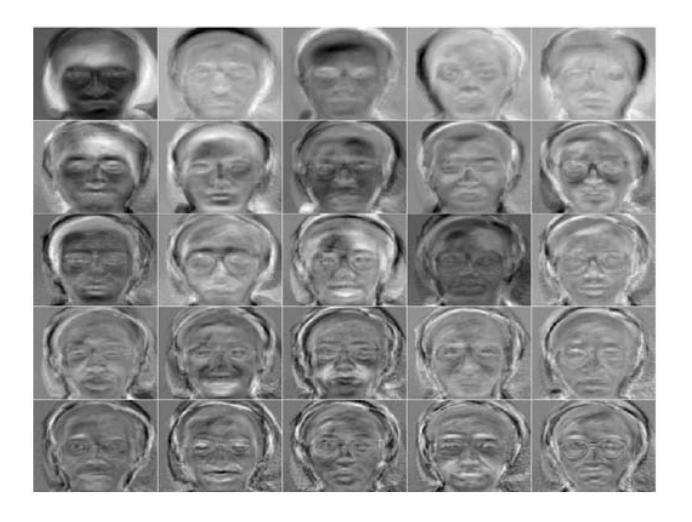
- Suppose m instances, each of size d
 - Eigenfaces: m=500 faces, each of size d=64K
- Given $d\times d$ covariance matrix Σ , can compute
 - all d eigenvectors/eigenvalues in O(d³)
 - first k eigenvectors/eigenvalues in O(k d²)
- But if d=64K, EXPENSIVE!

A Clever Workaround

- Note that m<<64K
- Use $L=A^TA$ instead of $\Sigma=AA^T$
- If v is eigenvector of L then Av is eigenvector of Σ



Principle Components



Principle Components

Pros and Cons

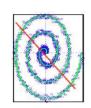


- Eigenvector method
- ➤ No tuning parameters
- ➤ Non-iterative
- ➤ No local optima



➤ Limited to second order statistics





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Limited to linear projections