# **Compiler Design Lab CS306L**

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CSE\_C

1.Implementation of Language recognizer for set of all strings over input alphabet  $\Sigma=\{a,b\}$  containing even number of a's and even number of b's.

#### Problem 1 (C Code)

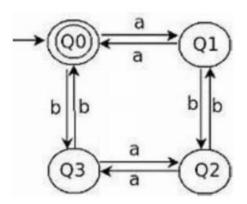
```
#include<stdio.h>
void main(){
int state=0,i=0;
char current,input[20];
printf("Enter input string \t :");
scanf("%s",input);
while((current=input[i++])!='\0'){
switch(state)
case 0: if(current=='a')
state=1;
else if(current=='b')
state=2;
else
{
printf("Invalid token");
exit(0);
```

```
}
break;
case 1: if(current=='a')
state=0;
else if(current=='b')
state=3;
else
{
printf("Invalid token");
exit(0);
}
break;
case 2: if(current=='a')
state=3;
else if(current=='b')
state=0;
else
printf("Invalid token");
exit(0);
}
break;
case 3: if(current=='a')
state=2;
else if(current=='b')
```

```
state=1;
else
{
printf("Invalid token");

exit(0);
}
break;
}
if(state==0)
printf("\n\nString accepted\n\n");
else
printf("\n\nString not accepted\n\n");
}
```

## DFA



Input	Expected Output
aabb	String accepted
abab	String accepted
aaabb	String not accepted
aaa	String not accepted

abcd Invalid token

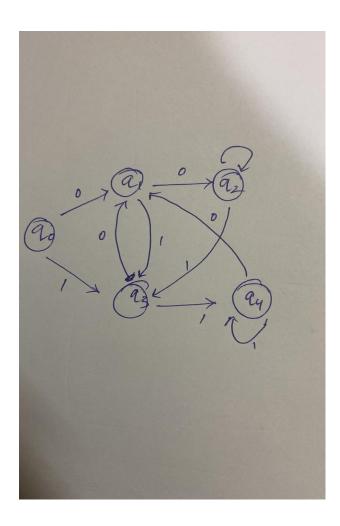
# 2.Implementation of Language recognizer for set of all strings ending with two symbols of same type.

# Problem 2 (C Code)

```
#include <stdio.h>
#include<stdlib.h>
int main()
{
int state=0,i=0;
char current,input[20];
printf("Enter input string \t :");
scanf("%s",input);
while((current=input[i++])!='0'){
  switch(state)
    case 0:if(current=='0')
         state=1;
         else if(current=='1')
         state=3;
         else
        { {printf("%d",current);
```

```
printf("Invalid token");
  exit(0);
     }
     break;
case 1:if(current=='0')
   state=2;
   else if(current=='1')
   state=3;
   else
  { printf("Invalid token");
  exit(0);
    }
     break;
case 2:if(current=='0')
   state=2;
   else if(current=='1')
   state=3;
   else
  { printf("Invalid token");
  exit(0);
     }
     break;
 case 3:if(current=='0')
   state=1;
   else if(current=='1')
```

```
state=4;
         else
        { printf("Invalid token");
        exit(0);
          }
          break;
       case 4:if(current=='0')
         state=1;
         else if(current=='1')
         state=4;
         else
        { printf("Invalid token");
        exit(0);
          }
}
}
if(state==2||state==4)
printf("\n\nString accepted\n\n");
else
printf("\n\nString not accepted\n\n");
}
```



## OUTPUT

Input	Expected Output
abababba	String not accepted
aaaaaaa	String accepted
aaabbbb	String accepted
abcd	Invalid token