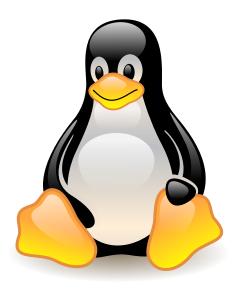
## Introduction to Linux

W. H. K. Bester

Department of Mathematical Sciences, Computer Science Division

Last updated: 4 February 2016



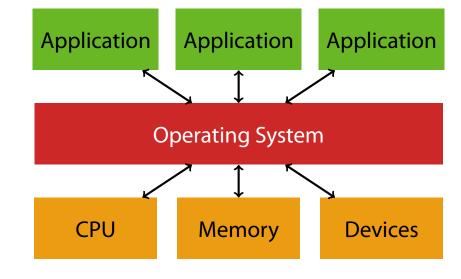
This is Tux, the Linux mascot



This is Linus Torvalds, the creator of Linux

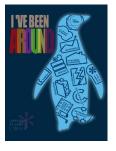
#### But what is Linux?

- A computer has
  - processors
  - memory/storage
  - input/output devices
- An operating system (OS)
  - manages hardware
  - provides common software services for application programs
- Linux is one such OS



## Why use Linux?

- It is a free, multi-user, multitasking, Unix-like OS
  - Mature technology . . . 40 years
  - But at the forefront of new ideas
- It runs on everything from supercomputers to cellphones
- Lots of programs and tools



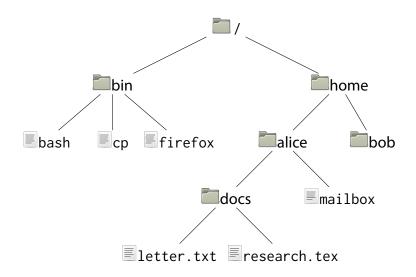
## The Unix/Linux philosophy

- Linux is the kernel
- Process management
- Memory & storage management
- Command-line interpreter (CLI) a.k.a. the shell
- Lots of little programs & tools

Almost everything in Linux is a file; everything that is not a file is a process.

### File systems

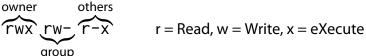
- Files
  - Programs, documents, media, etc.
- Directories & tree structure
- Paths
  - Relative
  - Absolute
- A single, unified local file system
- Mounting & unmounting
- Networked file systems



#### **Users**

- Every file/process belongs to a user, the owner
- Every user belongs to a group
- **File permissions** specify who can access and do what
- The privileged user root

# Example (File permissions)



### Standard I/O streams

- stdin for input
- stdout for output
- stderr for errors

(keyboard)

(monitor)

(monitor)

