LAB 1 CONSTRUCT A SIMPLE NETWORK



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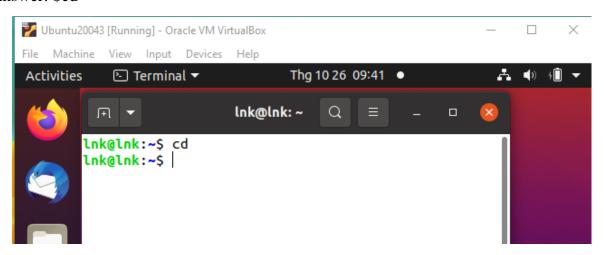
ID: B2111933

Group: M04

Submission: an ID_NAME_Lab01.pdf file describes clearly how did you solve the problem

Exercise 0: change the directory to your home directory

Answer: \$cd



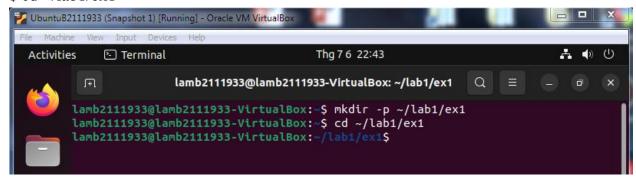
Exercise 1: Construct a simple network with two hosts connected to the same collision domain

Answer:

Create the directory ~/lab1/ex1:

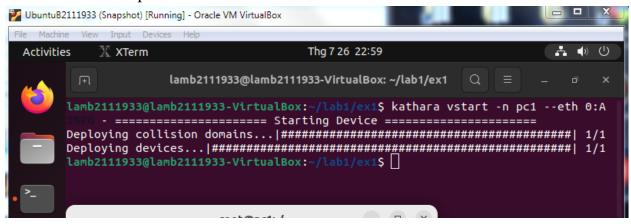
\$ mkdir -p ~/lab1/ex1

\$ cd ~/lab1/ex1



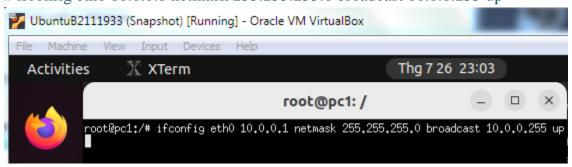
Start a new device called **pc1** and connected to the virtual collision domain **A**:

\$ kathara vstart -n pc1 -eth 0:A



Configure network interfaces for **pc1**:

ifconfig eth0 10.0.0.1 netmask 255.255.255.0 broadcast 10.0.0.255 up

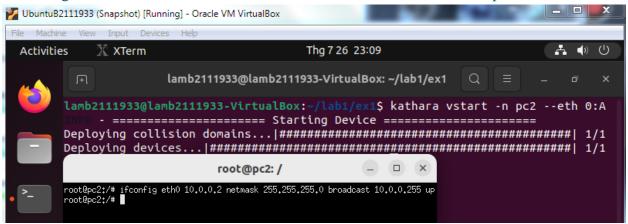


Start another device called **pc2** and connected to the virtual collision domain A

\$ kathara vstart -n pc2 -eth 0:A

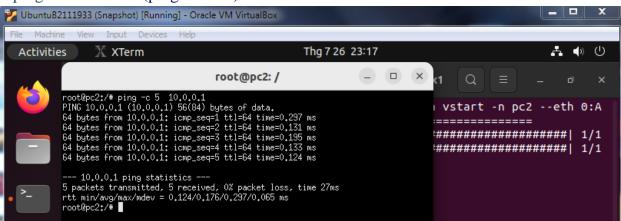
Then configure it's network interfaces:

ifconfig eth0 10.0.0.2 netmask 255.255.255.0 broadcast 10.0.0.255 up

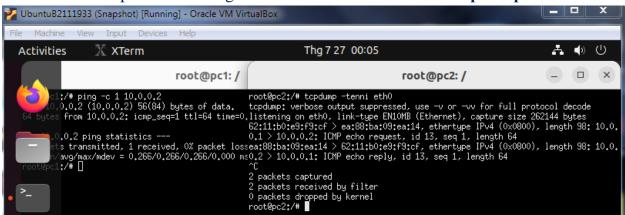


Test connectivity from **pc2** to **pc1**:

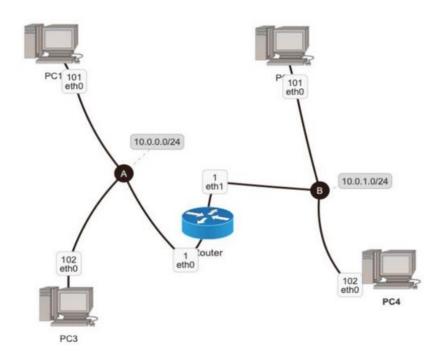
ping -c 5 10.0.0.1 (ping 5 times)



We can sniff the packets exchanged on collision domain A with "tcpdump" command:



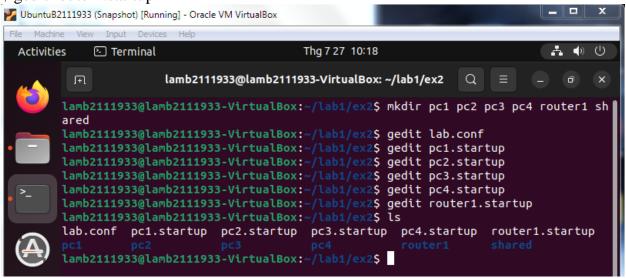
Exercise 2: Construct the network

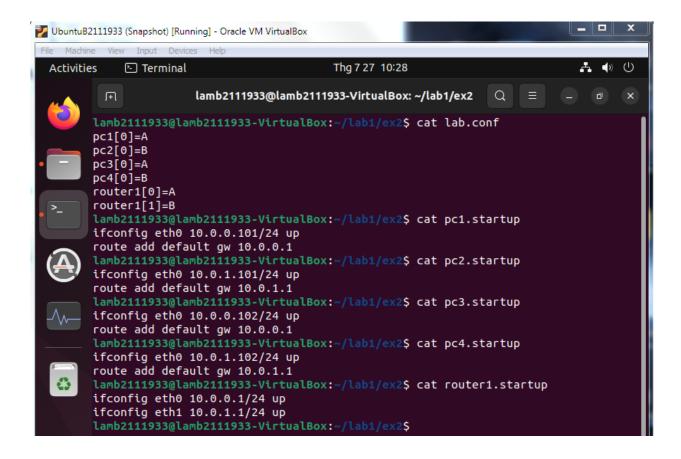


Answer:

Prepare a lab for Exersise 2:

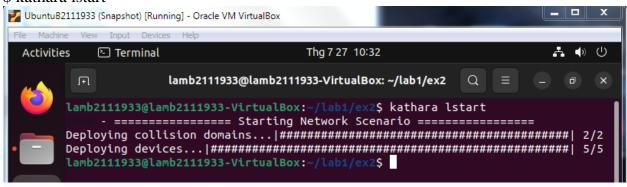
- \$ mkdir pc1 pc2 pc3 pc4 router1 shared
- \$ gedit lab.conf
- \$ gedit pc1.startup
- \$ gedit pc2.startup
- \$ gedit pc3.startup
- \$ gedit pc4.startup
- \$ gedit router1.startup



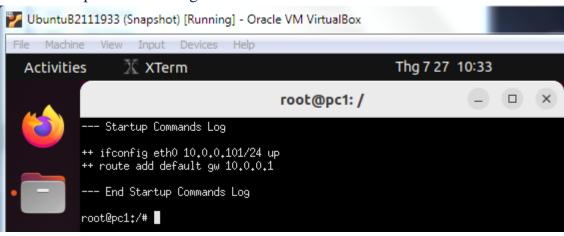


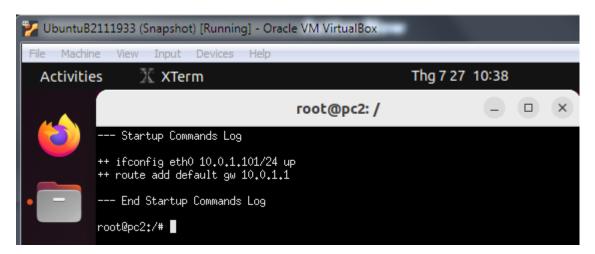
Start the prepared lab:

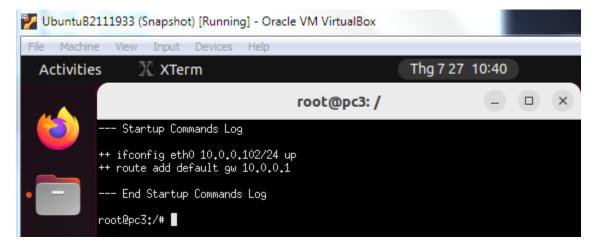
\$ kathara lstart

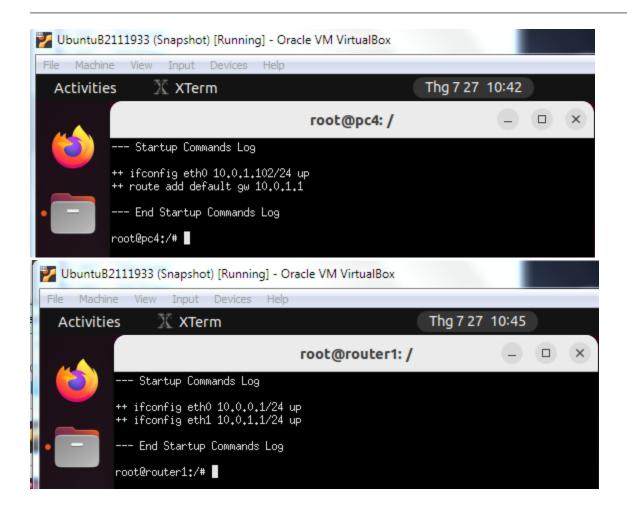


It will startup commands log:

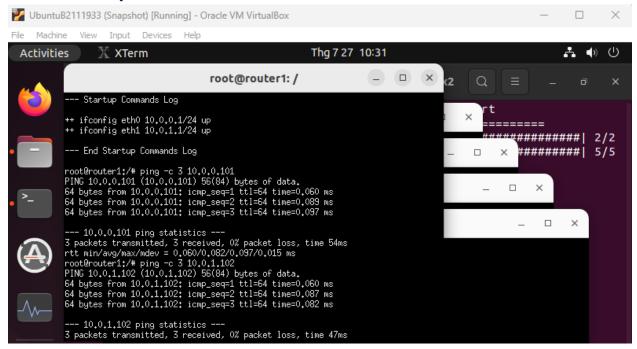


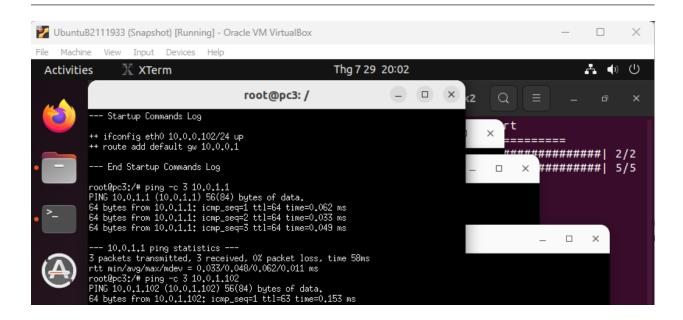




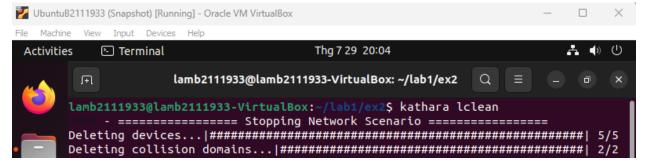


Test connectivity:

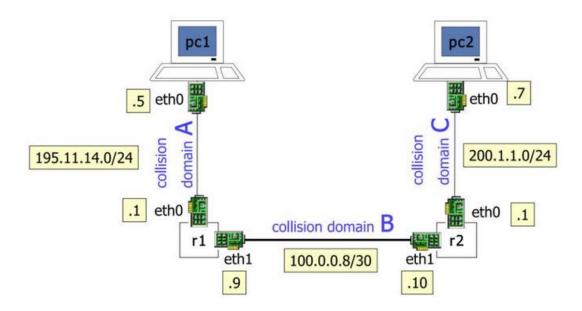




Before leaving, remember to halts all the devices of this lab:



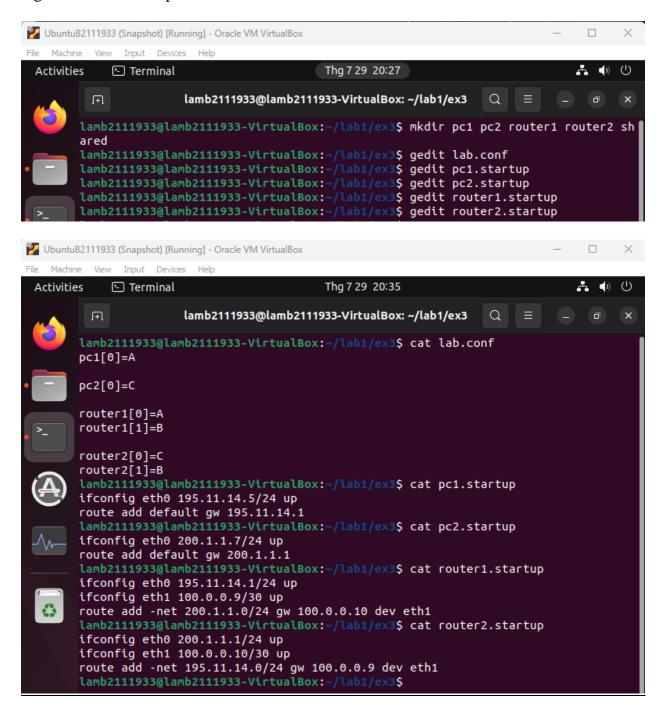
Exercise 3: Construct the network



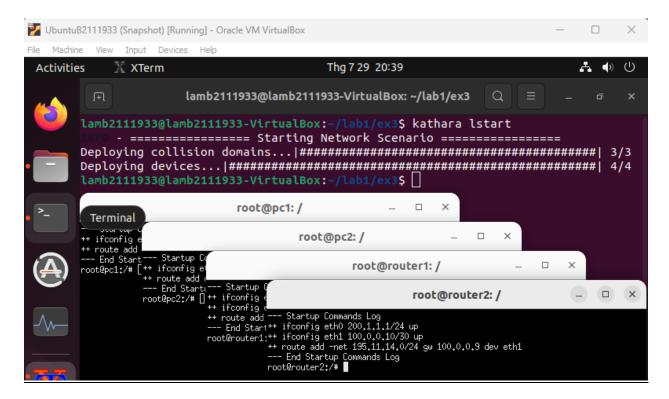
Answer:

Prepare a lab for Exersise 3:

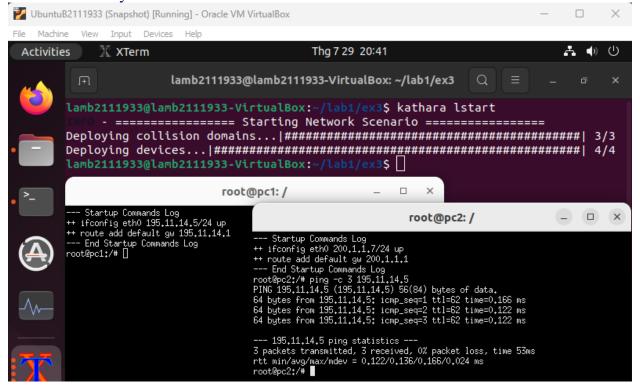
- \$ mkdir pc1 pc2 router1 router2 shared
- \$ gedit lab.conf
- \$ gedit pc1.startup
- \$ gedit pc2.startup
- \$ gedit router1.startup
- \$ gedit router2.startup



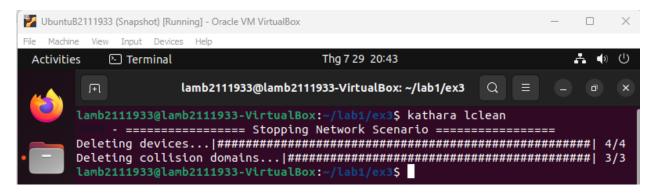
Start the prepared lab:



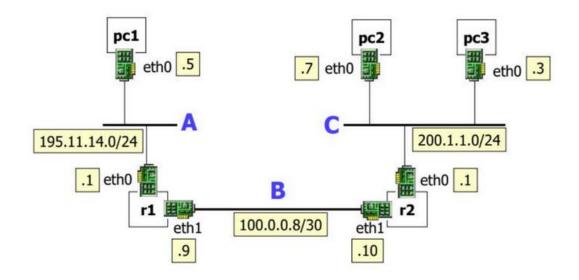
Test connectivity:



Before leaving, remember to halts all the devices of this lab:



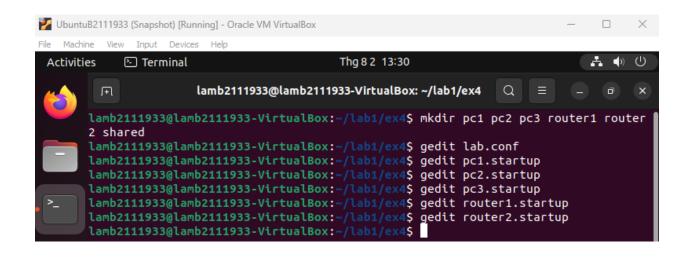
Exercise 4: study arp protocol

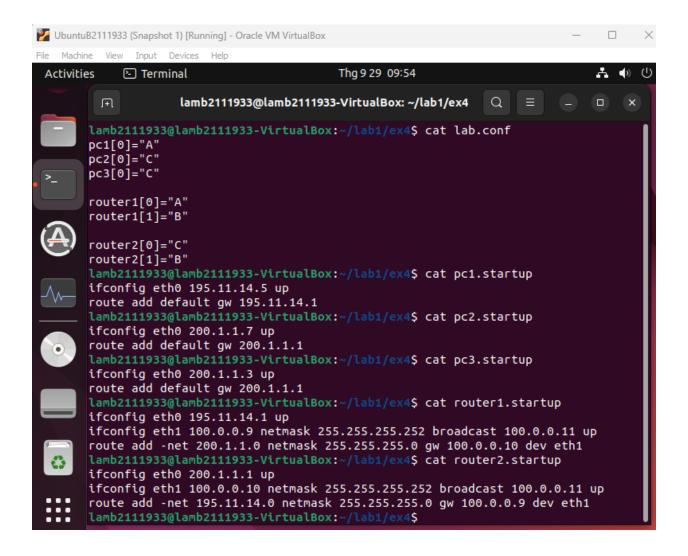


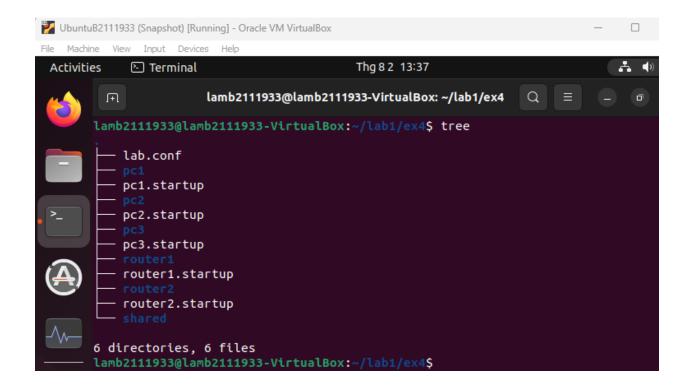
Answer:

Prepare a lab for **Exersise 4**:

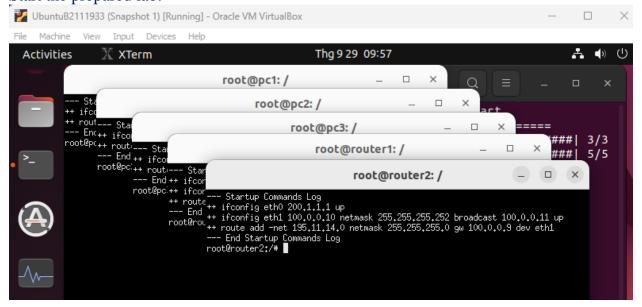
- \$ mkdir pc1 pc2 pc3 router1 router2 shared
- \$ gedit lab.conf
- \$ gedit pc1.startup
- \$ gedit pc2.startup
- \$ gedit pc3.startup
- \$ gedit router1.startup
- \$ gedit router2.startup





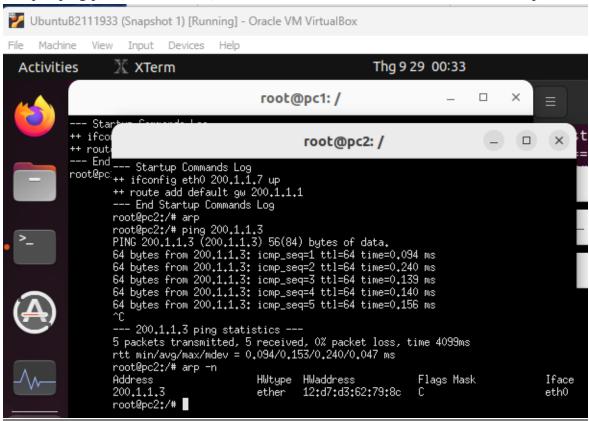


Start the prepared lab:

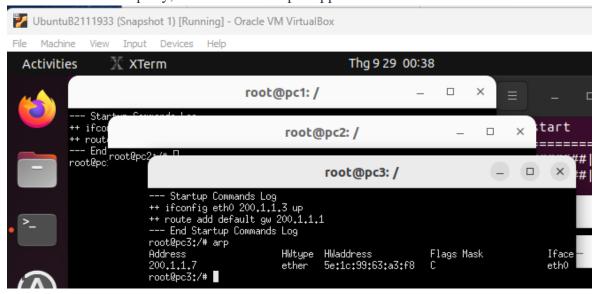


Inspect the arp cache (local traffic):

Use pc2 ping pc3 (local network) => Address resolution results are stored in the arp cache



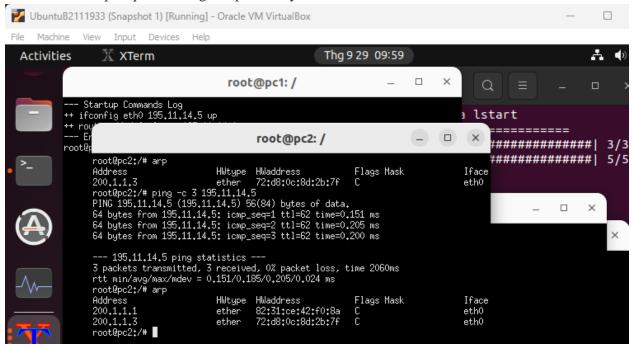
Communications are usually bi-directional. The receiver of the arp request learns the mac address of the other party, to avoid a new arpin opposite direction.



Inspect the arp cache (non local traffic):

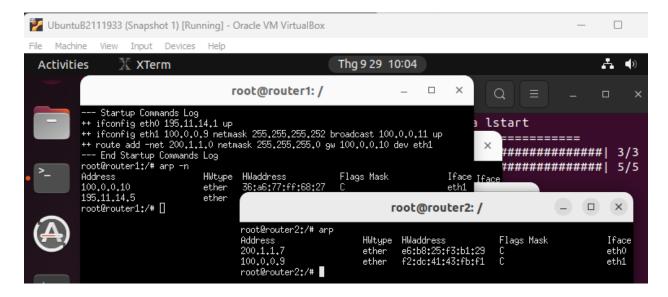
Use pc2 ping pc1 (non local network)

=> When ip traffic is addressed outside the local network, the sender needs the mac address of the router, arp requests can get replies only within the local network.



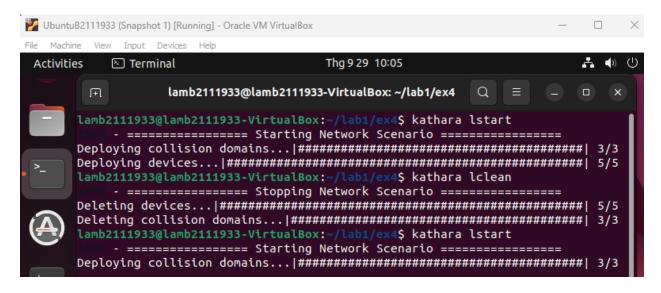
Inspect arp of the router:

- Routers perform arp too (hence have arp caches) anytime they have to send ip packets on an ethernet LAN.

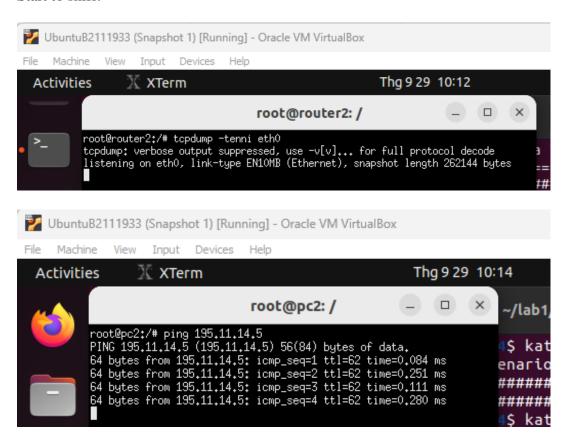


Sniff arp traffic:

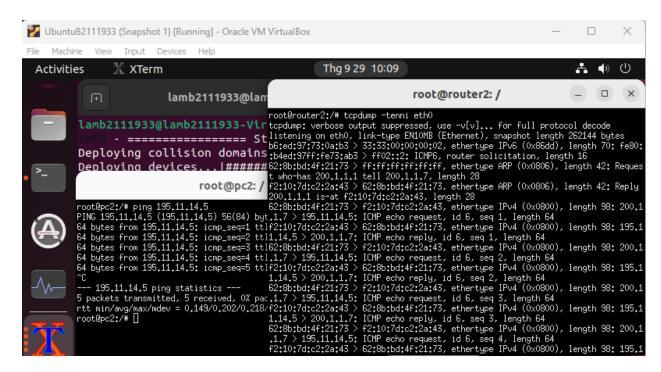
Restart the lab in order to clear arp caches



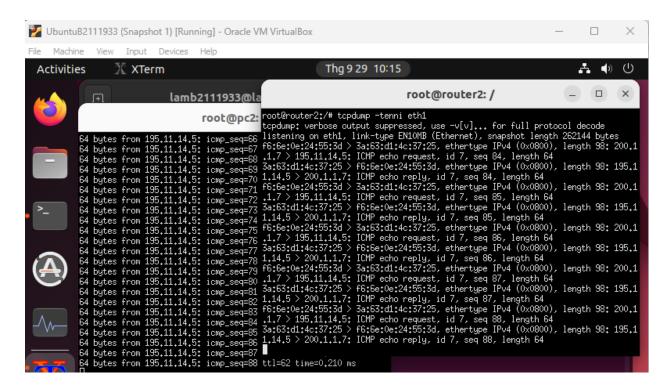
Start to sniff:



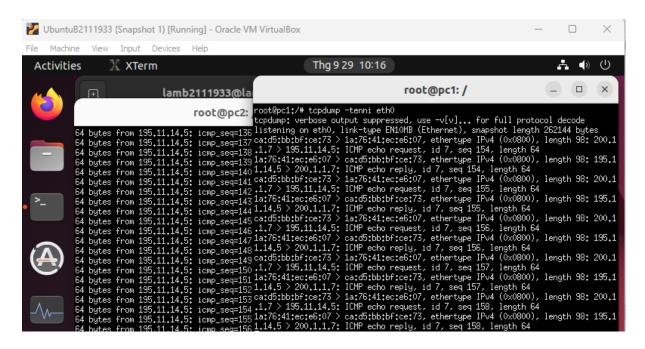
On collision domain C:



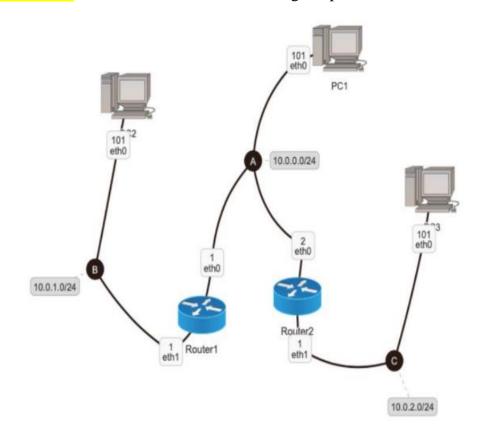
On collision domain B:



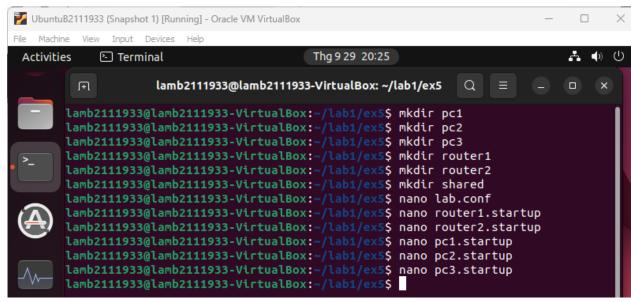
On collision domain A:



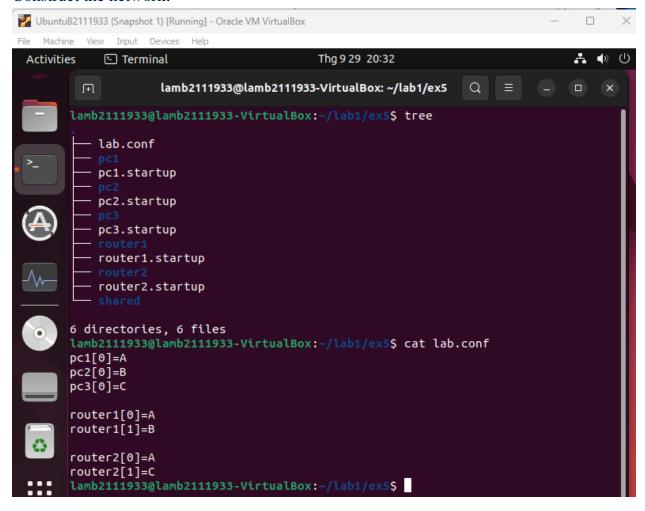
Exercise 5: Construct the network following the picture

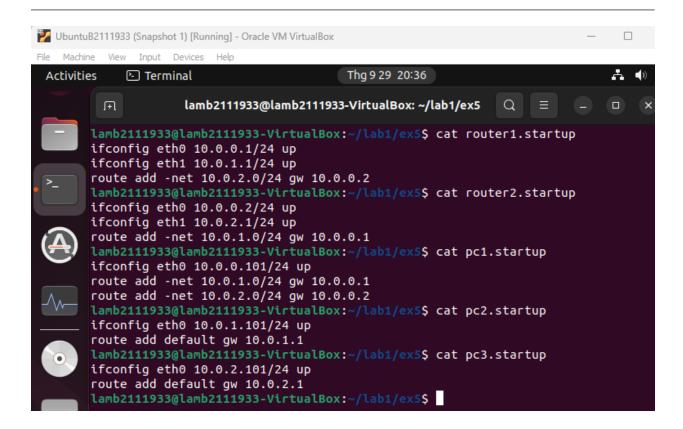


Create folders and files for exercise 5:

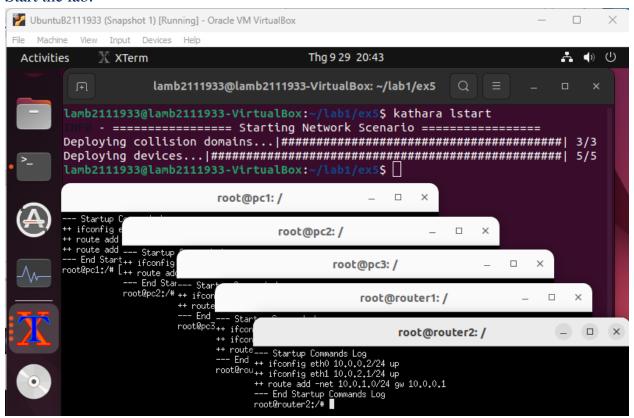


Construct the network:

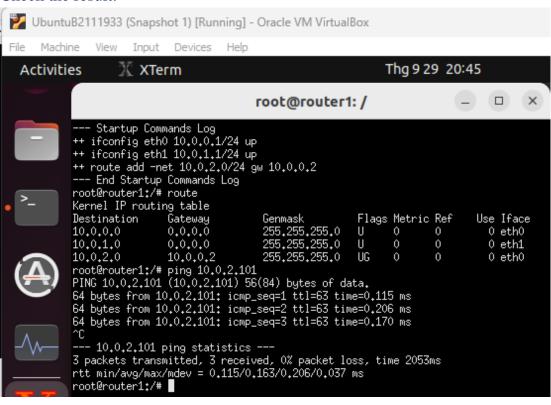


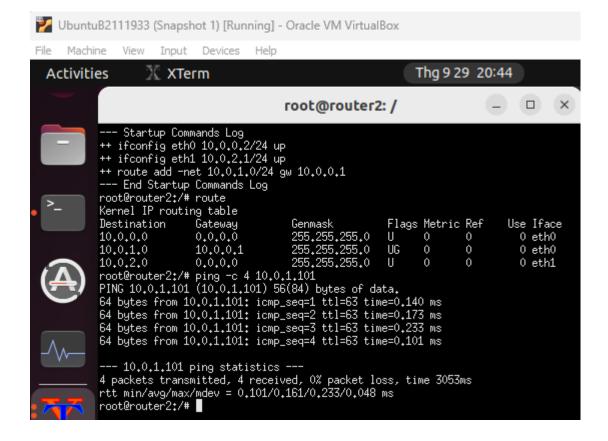


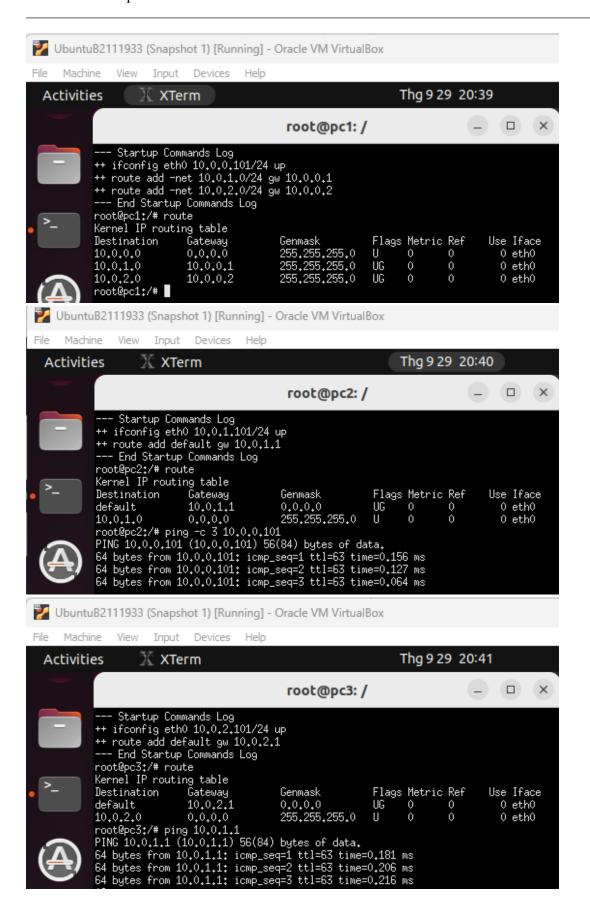
Start the lab:



Check the result:

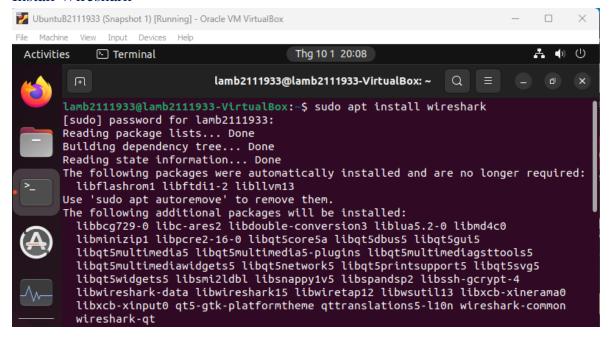




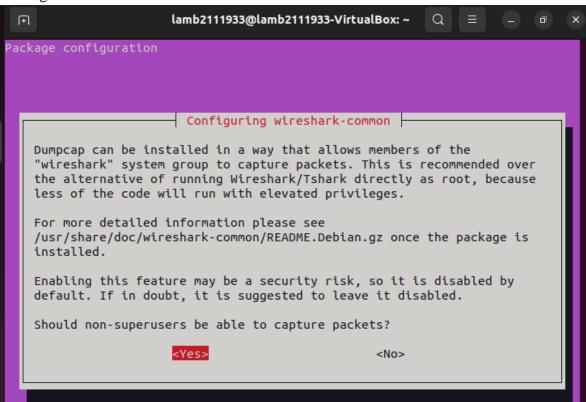


Use Wireshark:

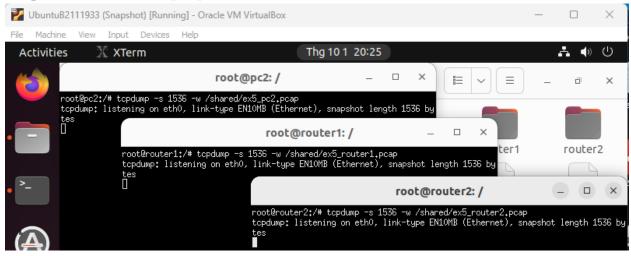
Install Wireshark



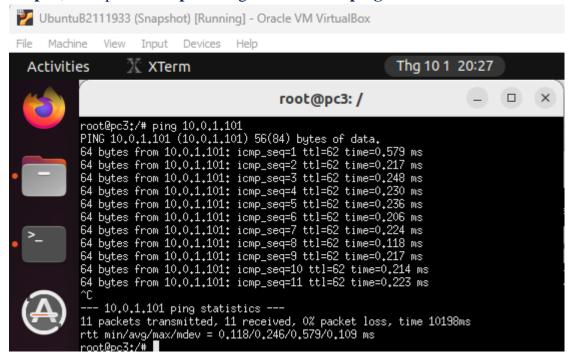
Configure Wireshark



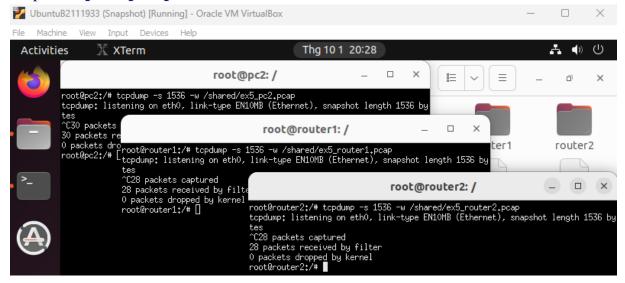
All packets are save in .pcap files which are in the /shared folder



On pc3, send packets to pc2 using the command ping 10.0.1.101



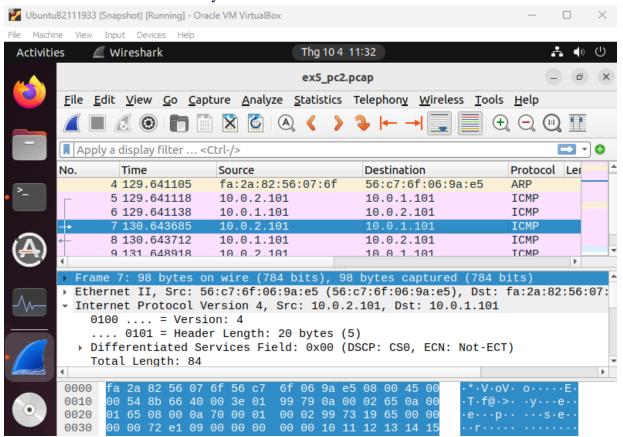
Stop the tcpdump on pc2, router1 and router2



On the Ubuntu, open Ex5_pc2.pcap using Wireshark, select the frame #7 and answer the following questions:

- Size of frame in bytes?

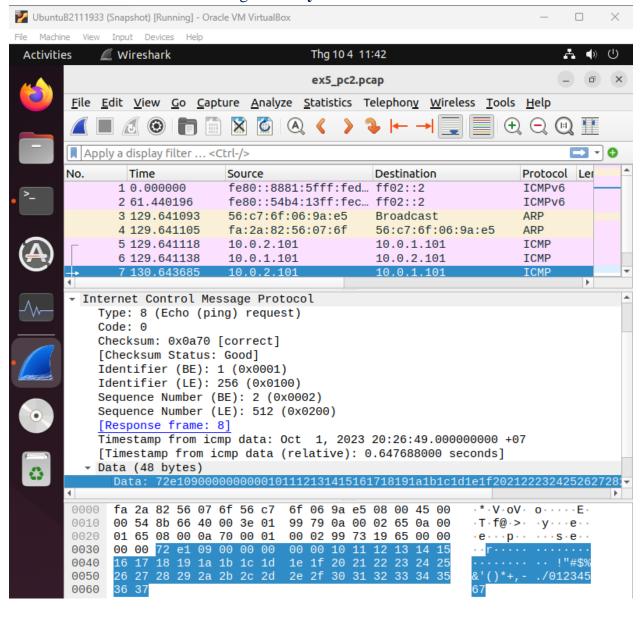
Answer: Size of frame is 98 bytes



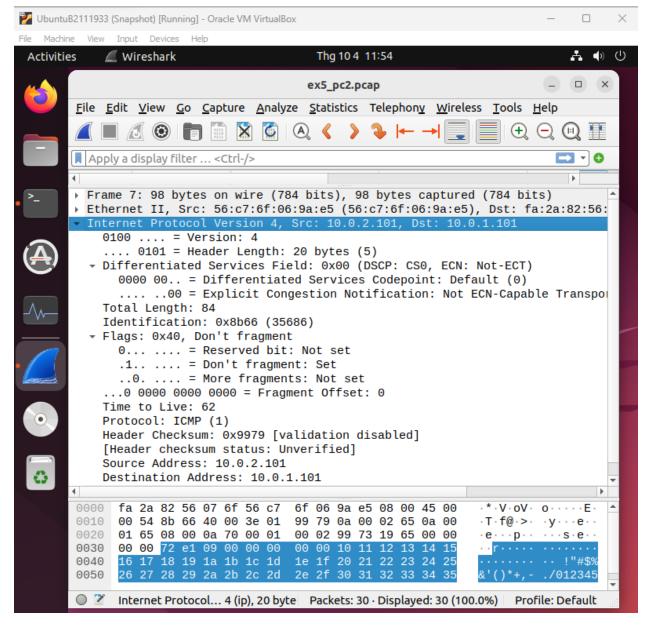
- Select Header Internet Control Message Protocol → which protocol is using? On which layer of the OSI model does this protocol operate? What is the content of the message? How long is this message in bytes?

Answer: - The protocol is **ICMP**

- This protocol operates on **network layer**
- The content of the message is below
- Size of this message is 48 bytes



Select Header Internet Protocol Version 4:



→ what are the IP addresses of the source and destination hosts?

Answer: IP addresses: source: 10.0.2.101 destination: 10.0.1.101

→ What is the length of the IP packet header? What fields does the Header include? How long is each field (Bytes)

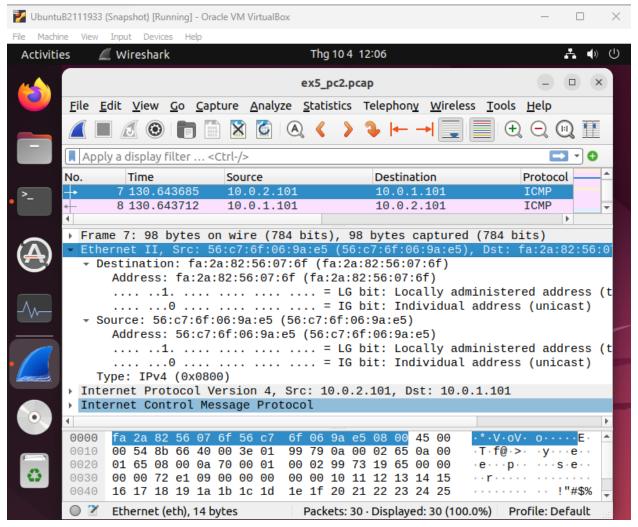
Answer:

- The length of the IP packet header: 20 bytes
- Fields of the Header:
 - Version & Header Length (1 byte)
 - Differentiated Services Codepoint & Explicit Congestion Notification (1 byte)

- Total Length (2 bytes)
- Identification (2 bytes)
- Flags (2 bytes)
- Time To Live (1 byte)
- Protocol (1 byte)
- Header Checksum (2 bytes)
- Source Address (4 bytes)
- Destination Address (4 bytes)
- → What is the length of the Total Length field (Bytes).

Answer: the length of the Total Length field is **2 bytes**

Select Header Ethernet II:



→ What are the MAC addresses of the source and the destination hosts?

Answer: MAC addresses: - source: 56:c7:6f:06:9a:e5

- destination: fa:2a:82:56:07:6f

→ What is the Type value? Answer: Type: IPv4 (0x0800)