

EVENT REGISTRATION AND TICKET MANAGEMENT SYSTEM

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Application Overview

What Is the Application?

The Event Management System is a desktop application built using Java Swing and MySQL that allows different types of users to manage and participate in events through a secure and user-friendly interface. The system supports three main roles: Administrator, Organizer, and Attendee, each with specific permissions and functionalities.

The application provides user authentication, allowing users to securely sign up, log in, and reset their password. Administrators can manage system data, including viewing users, deleting users, managing events, and generating global system reports. Organizers can create, edit, and delete events, monitor registrations, and view event statistics. Attendees can browse available events, register for an event, receive a unique ticket, and view their registered events.

The system integrates directly with a MySQL database, handling event creation, seat availability, ticket generation, user data, and registration records. It also includes built-in transaction management to ensure safe seat updates and prevent over-booking.

Overall, the application provides a complete workflow for managing events—from creating events, registering attendees, generating tickets, and analyzing system activity through advanced reports—making it a full event-management solution.

Project Purpose

The purpose of this application is to provide a complete and efficient system for managing events, where administrators, organizers, and attendees can interact through a secure and user-friendly interface. The system aims to simplify event creation, registration, ticket generation, and reporting, while ensuring data accuracy, security, and smooth communication between all users



Application Overview

Core Functionalities of the Application

1. User Authentication & Authorization

- Users can create accounts (Admin, Organizer, Attendee).
- Secure login using hashed passwords and salts.
- Access level depends on user role (RBAC).

2. Event Management (Organizer / Admin)

- Create new events with title, date, time, category, location, and capacity.
- Edit existing events.
- Delete events.
- View all events in the system.

3. Event Registration (Attendees)

- Users can view a list of available events.
- Register for an event if seats are available.
- System updates seats automatically using transaction handling.

4. Ticket Generation

- System generates a unique ticket ID for each registration.
- QR-code-like data is stored for ticket verification.

5. Reports & Statistics

- Event statistics (capacity usage, registrations, remaining seats).
- User distribution by role (Admin, Organizer, Attendee).
- Most popular categories.
- Most registered events.
- Full system report (users, events, registrations).
- Organizer reports for specific events.

6. Database Integration

- MySQL database for storing users, events, tickets, and registrations.
- Uses DAO pattern for clean and structured database operations.

7. Transaction Management

- Ensures that ticket creation, registration, and seat reduction happen safely together.
- Rolls back in case of any error.



Application Overview

Key Points of the System

1- Secure Login & User Management

The system relies on secure authentication with role-based access for different user types.

2-Complete Event Management

Events can be added, edited, deleted, and viewed, with automatic seat updates.

3- Reliable Registration Process

Ensures seat availability, prevents duplicate registrations, and generates unique tickets.

4- Database Integration with Safe Transactions

All data is stored in MySQL with transaction safety to prevent over-booking or data inconsistency.

5- Useful Reports & Statistics

Provides system insights such as total events, registrations, users, and capacity usage



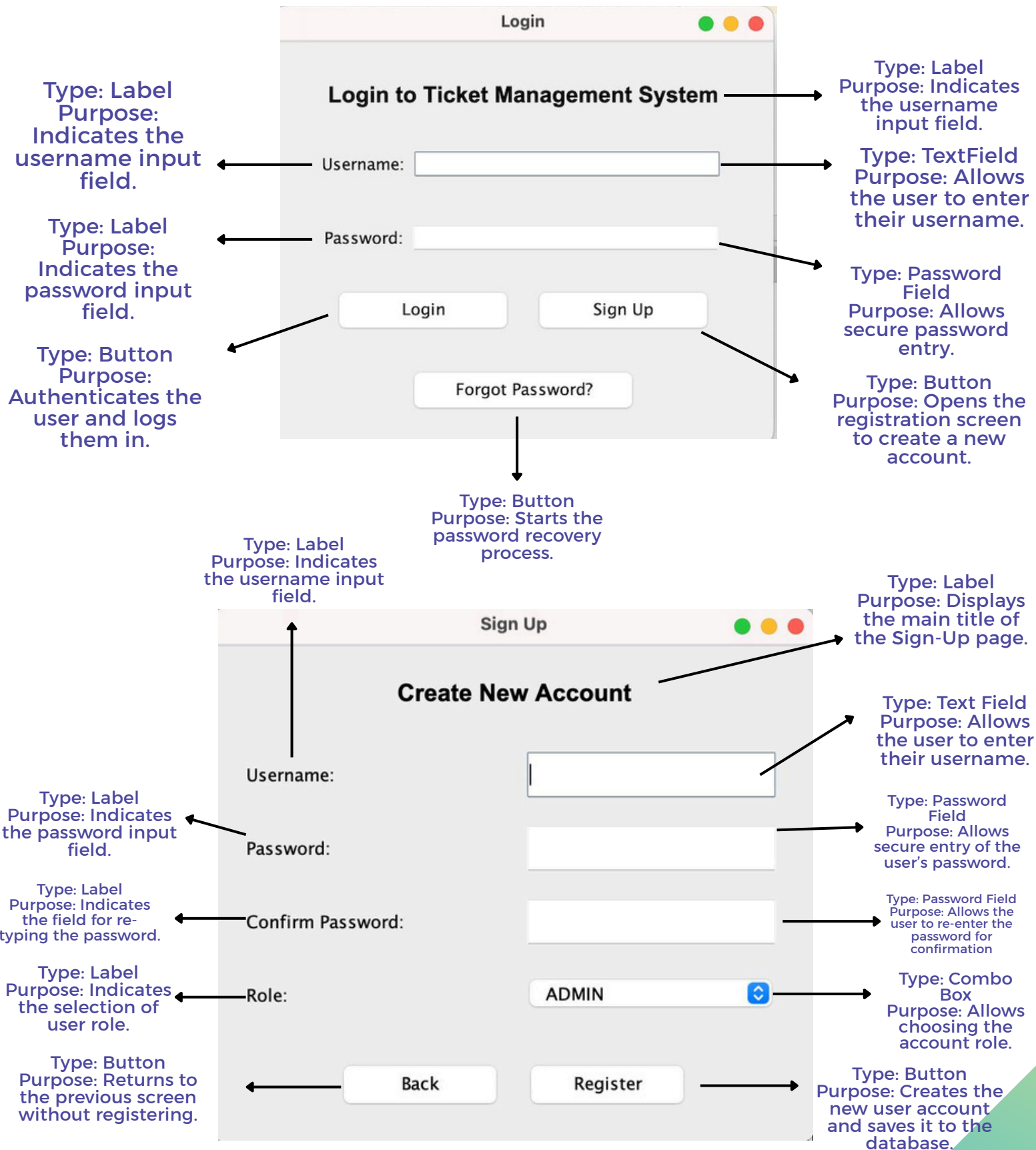
GUI Elements

The graphical user interface (GUI) of the Ticket Management System is designed to provide a clear, structured, and user-friendly experience for all system roles: Admin, Organizer, and Attendee. Each interface is carefully organized to ensure smooth navigation and efficient task completion.

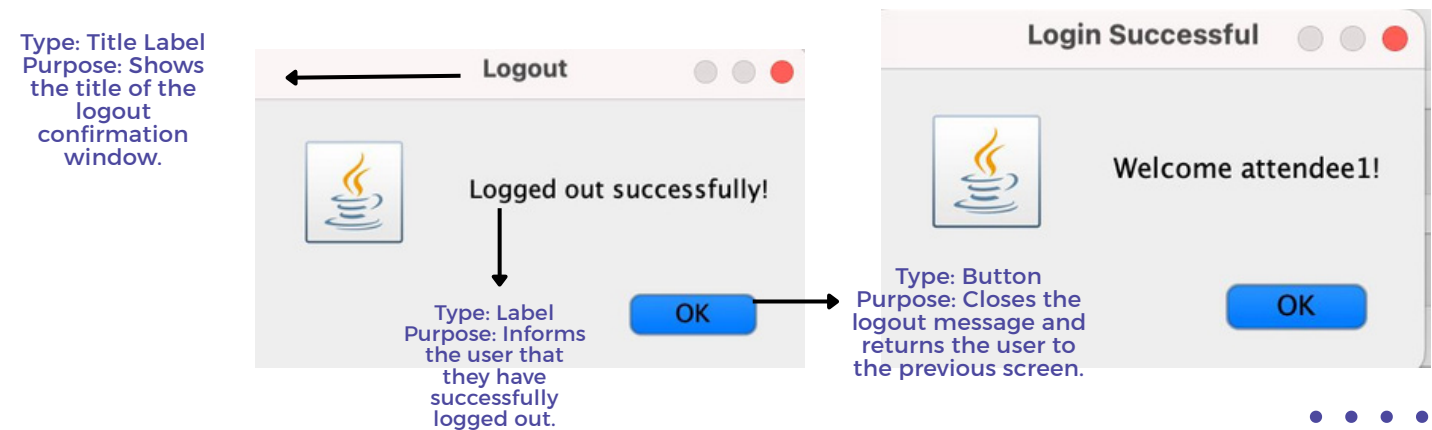
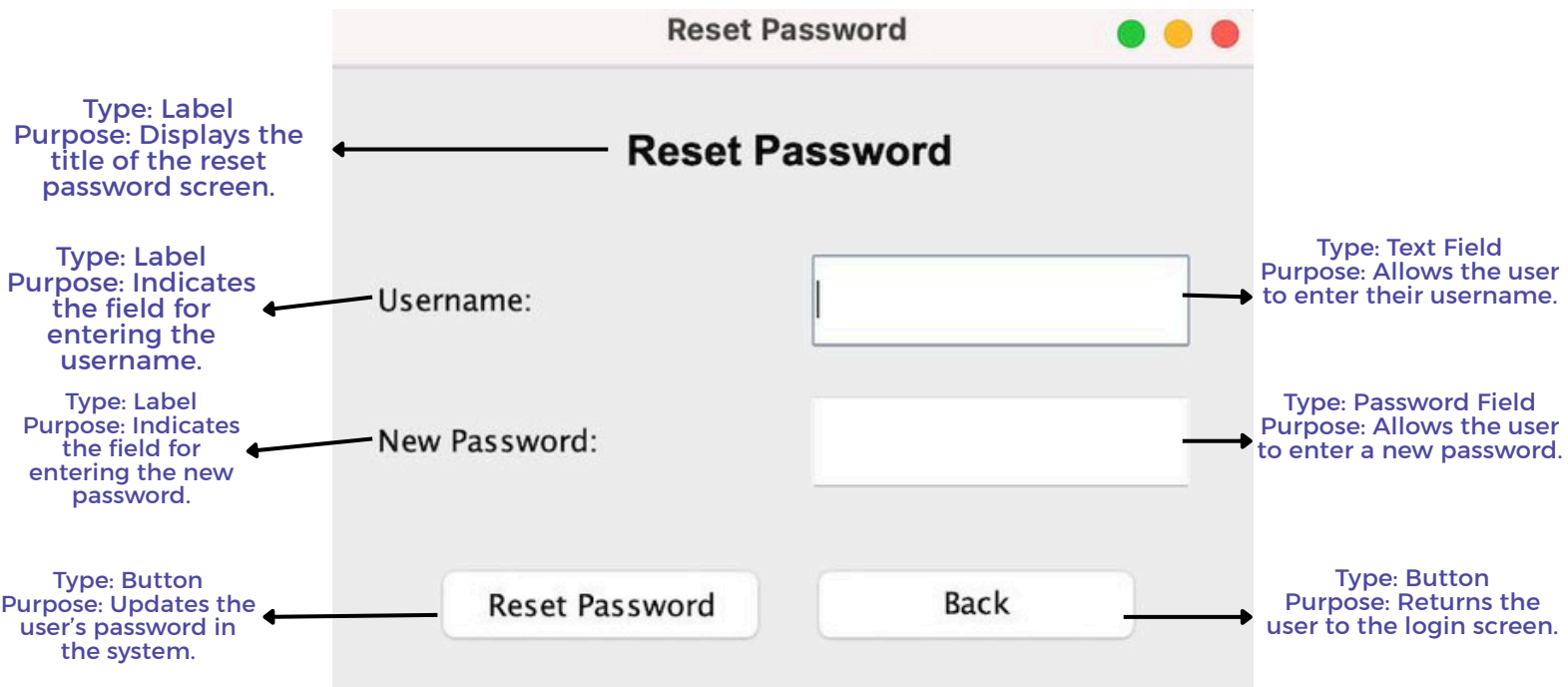
The GUI includes dedicated screens for user authentication, account creation, password recovery, dashboards for each user role, event management operations (add, edit, delete), event registration, ticket viewing, and detailed system reports. Labels, text fields, buttons, combo boxes, and tables are used consistently across the application to guide users, support data entry, and present system information clearly.

This section showcases all GUI components in the system, explaining the purpose of each screen and describing the function of its main elements to demonstrate how users interact with the application effectively

GUI Elements



GUI Elements



GUI Elements

Type: Label
Purpose: Shows the logged-in admin's ID information.

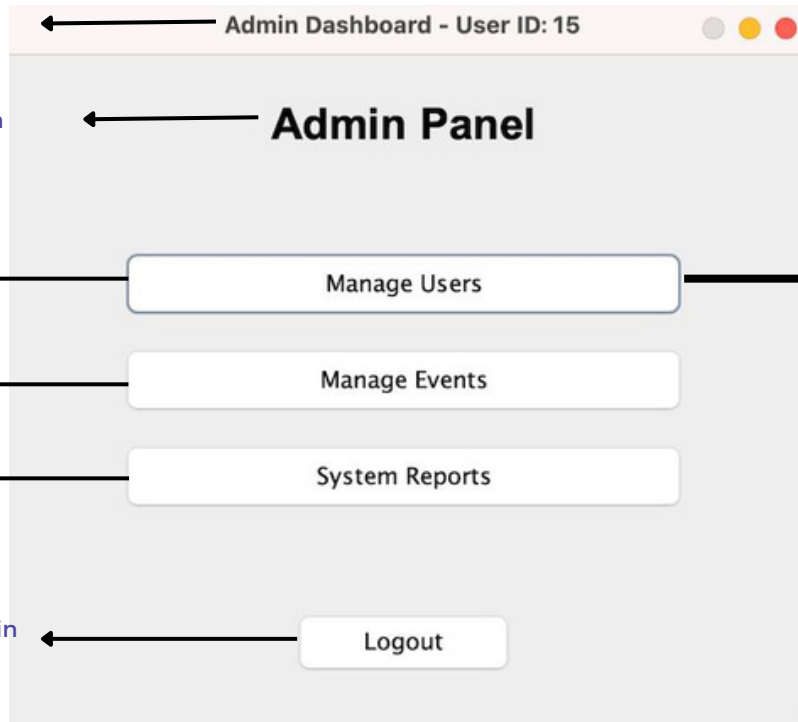
Type: Label
Purpose: Displays the main title of the admin dashboard.

Type: Button
Purpose: Opens the interface for managing system users.

Type: Button
Purpose: Opens the event management section.

Type: Button
Purpose: Displays analytics and system reports.

Type: Button
Purpose: Logs out the admin and returns to the login screen.



Type: Label
Purpose: Displays the main title of the page ("User Management").

Type: Button
Purpose: Opens a window showing all registered users in the system.

Type: Button
Purpose: Allows the admin to delete a user by selecting them from the list.



Type: Button
Purpose: Returns to the previous Admin dashboard screen.

GUI Elements

View Users

Type: Label
Purpose: Displays the total number of users in the system.

Users List - Total: 16 users

Type: Label
Purpose: Shows the section title ("System Users").

Type: Table (JTable)
Purpose: Displays all system users with their details.

User ID	Username	Role
1	admin	admin
3	attendee1	attendee
14	attendee10	attendee
16	attendee11	attendee
4	attendee2	attendee
5	attendee3	attendee
6	attendee4	attendee
7	attendee5	attendee
8	attendee6	attendee
9	attendee7	attendee
10	attendee8	attendee
11	attendee9	attendee
13	eventmaster	organizer
2	organizer1	organizer

Type: ScrollPane
Purpose: Allows scrolling through the list when users exceed the visible area.

Back

Type: Button
Purpose: Returns to the previous admin screen.

Delete User

Type: Label
Purpose: Displays the title of the delete user page.

Type: Label
Purpose: Indicates where to enter the username to delete.

Username:

Type: Text Field
Purpose: Receives the username of the account to be deleted.

Delete

Type: Button
Purpose: Removes the specified user from the system.

Back

Type: Button
Purpose: Returns to the previous admin menu.

GUI Elements

Type: Label
Purpose: Shows the title of the window ("Manage Events").

Type: Label
Purpose: Indicates that the screen is for event management.

Type: Button
Purpose: Opens the interface to create a new event.

Type: Button
Purpose: Allows the admin/organizer to remove an event.

Type: Button
Purpose: Returns to the previous screen.

Type: Button
Purpose: Opens the interface to modify an existing event.

Type: Label
Purpose: Displays the page title for adding a new event.

Type: Label
Purpose: Indicates where to enter the event title.

Type: Label
Purpose: Shows the required field for choosing the event's date and time.

Type: Label
Purpose: Indicates where to select the event category.

Type: Label
Purpose: Indicates where to select the event location.

Type: Label
Purpose: Indicates where to enter event capacity

Type: Text Field
Purpose: Allows entering the event name.

Type: Text Field
Purpose: Allows entering the event date and time.

Type: Combo Box
Purpose: Allows choosing the event's category.

Type: Combo Box
Purpose: Allows choosing the location.

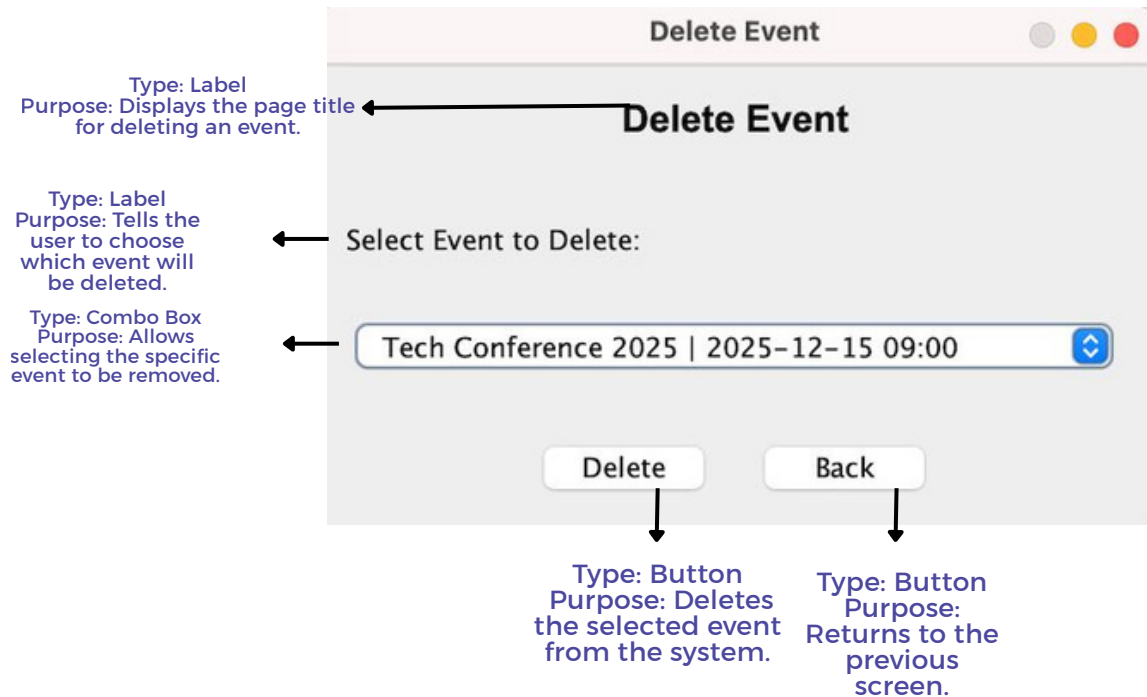
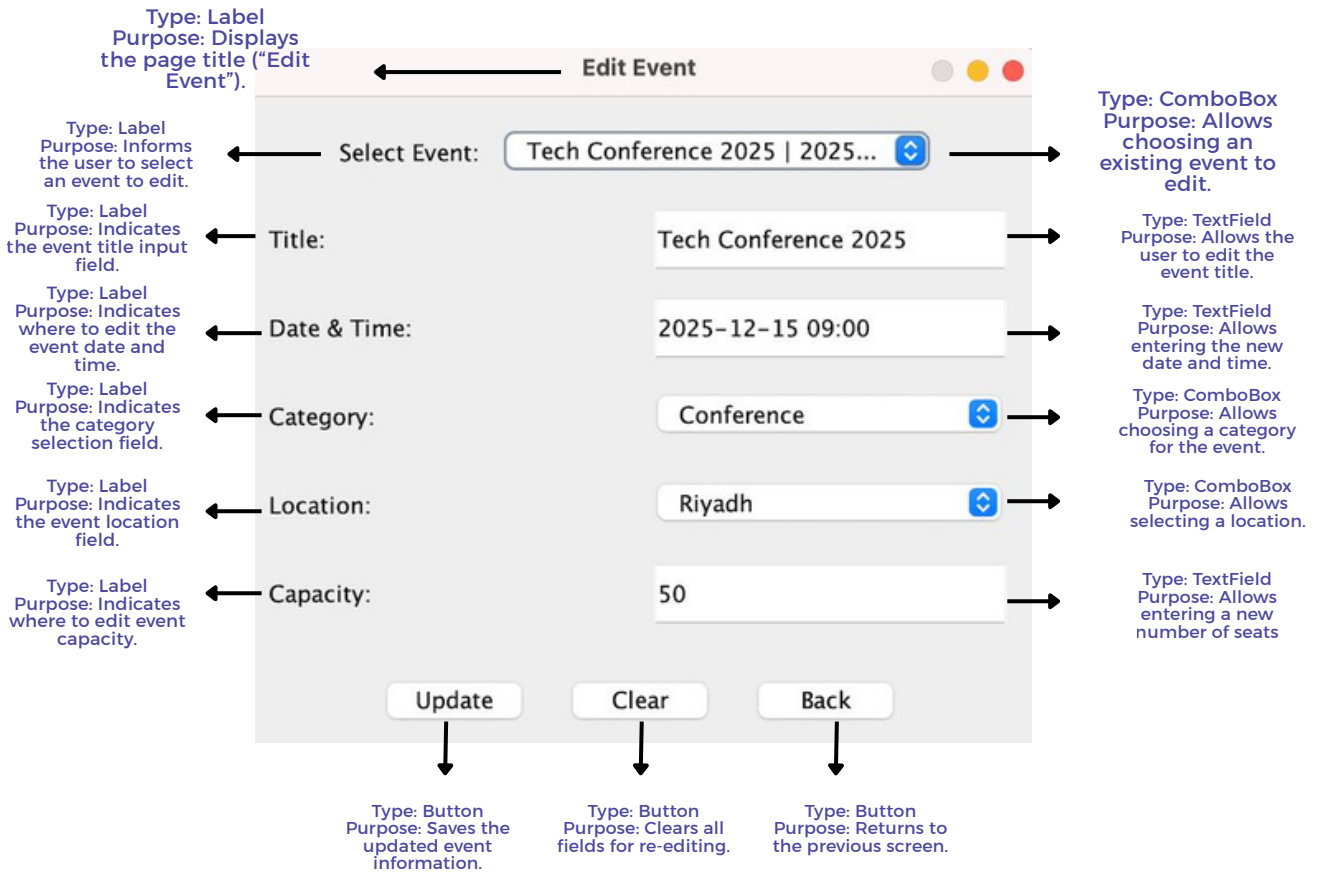
Type: Text Field
Purpose: Allows entering the maximum number of attendees.

Type: Button
Purpose: Saves the new event into the system.

Type: Button
Purpose: Resets all input fields.

Type: Button
Purpose: Returns to the previous page.

GUI Elements



GUI Elements

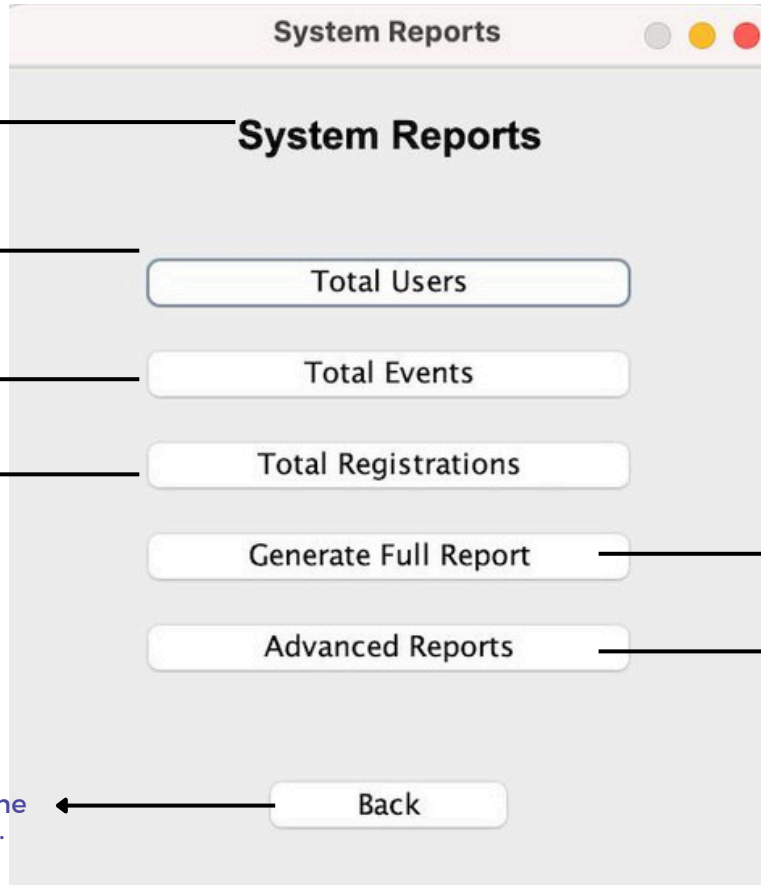
Type: Label
Purpose: Displays the main title of the reports section.

Type: Button
Purpose: Shows the total number of registered users.

Type: Button
Purpose: Displays the total number of events in the system.

Type: Button
Purpose: Shows how many users registered for events.

Type: Button
Purpose: Returns to the previous dashboard.

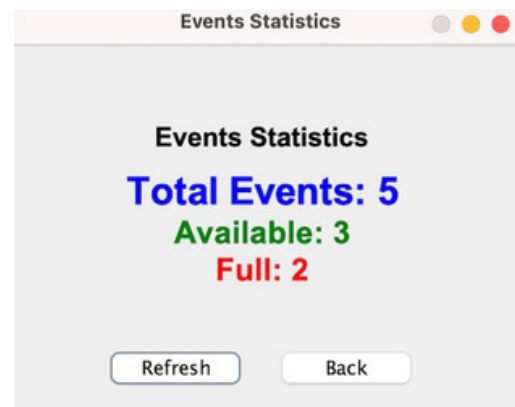


Type: Button
Purpose: Produces a complete system report.

Type: Button
Purpose: Opens detailed analytics and advanced reporting options.

Shows the total number of users in the system and how many are admins, organizers, and attendees.

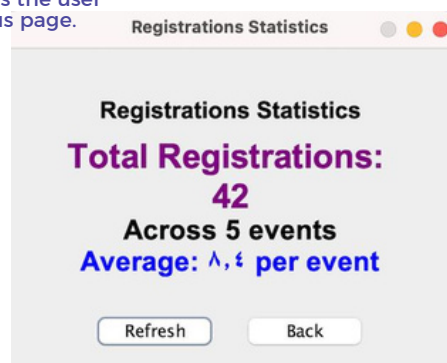
Displays the total number of events and how many are available or fully booked.



Type: Button
Purpose: Updates the screen to show the latest data

Type: Button
Purpose: Returns the user to the previous page.

Shows the total number of registrations and the average number of registrations per event.



GUI Elements

Full System Report

FULL SYSTEM REPORT

USERS STATISTICS:

- Total Users: 16
- Administrators: 2
- Organizers: 3
- Attendees: 11

EVENTS STATISTICS:

- Total Events: 5
- Available Events: 3
- Full Events: 2

REGISTRATIONS STATISTICS:

- Total Registrations: 42
- Avg. Registrations/Event: 8.4

SYSTEM SUMMARY:

- Database: Connected
- Last Updated: Sun Nov 30 13:38:58 AST 2025
- Report Generated By: System Administrator

Buttons: Refresh, Back

Type: Label
Purpose: Displays the title of the full system report page.

Type: Text Area
Purpose: Shows detailed system statistics for users, events, registrations, and summary.

Type: Button
Purpose: Reloads the report data to show the latest system statistics.

Type: Button
Purpose: Returns to the reports menu.

Advanced Reports - Most Popular Categories

Select Report: Most Popular Categor... Generate

Item	Value	Status
Entertainment	2 events	100.0%
Workshop	1 events	100.0%
Conference	1 events	100.0%
Sports	1 events	100.0%

Buttons: Back

Type: Label
Purpose: Indicates the dropdown for selecting the report type.

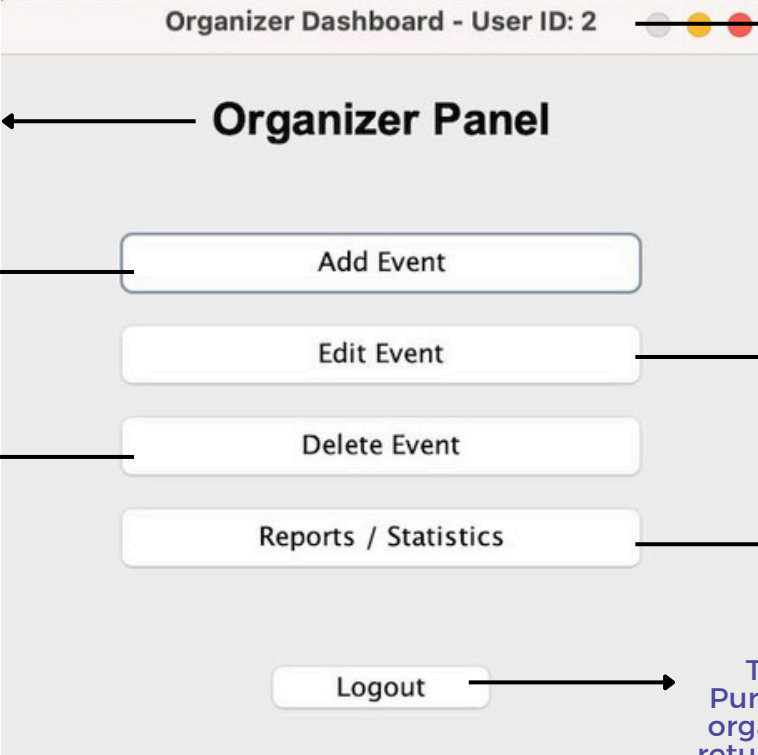
Type: Table
Purpose: Displays the report items (category, value, status).

Type: ComboBox
Purpose: Allows the user to choose which advanced report to display.

Type: Button
Purpose: Loads and displays the selected report in the table.

Type: Button
Purpose: Returns the user to the previous reports menu.

GUI Elements



Organizer Dashboard - User ID: 2

Organizer Panel

Add Event

Edit Event

Delete Event

Reports / Statistics

Logout

Type: Label
Purpose: Shows the logged-in organizer's ID.

Type: Label
Purpose: Displays the main title of the organizer dashboard.

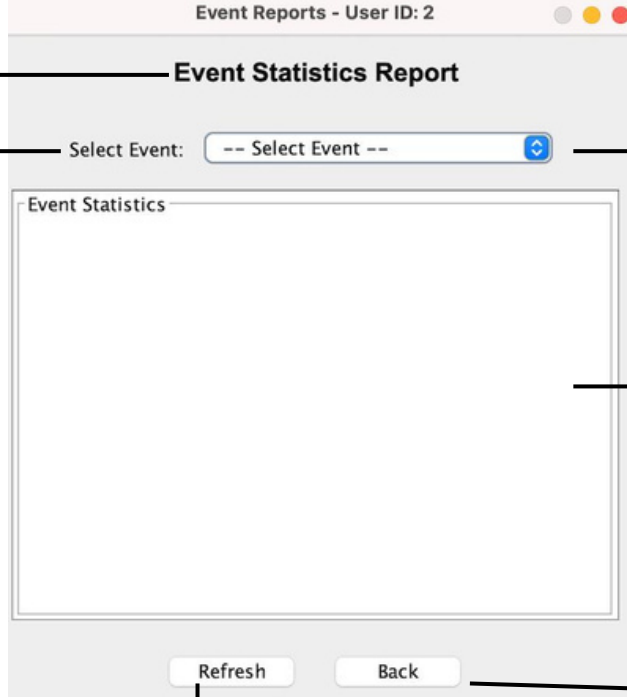
Type: Button
Purpose: Opens the form for creating a new event.

Type: Button
Purpose: Allows the organizer to remove an event from the system.

Type: Button
Purpose: Opens the screen for modifying an existing event.

Type: Button
Purpose: Displays event-related analytics and summary reports.

Type: Button
Purpose: Logs the organizer out and returns to the login screen.



Event Reports - User ID: 2

Event Statistics Report

Select Event: -- Select Event --

Event Statistics

Refresh

Back

Label - "Event Statistics Report"
Purpose: Displays the title of the report screen.

Label - "Select Event:"
Purpose: Indicates the event selection field.

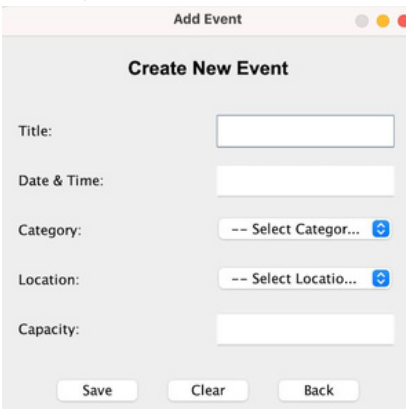
Combo Box - Event Selector
Purpose: Allows the user to choose an event to view its statistics.

Text Area - Event Statistics Display
Purpose: Shows detailed statistics for the selected event.

Button - "Refresh"
Purpose: Reloads and updates the statistics.

Button - "Back"
Purpose: Returns to the previous dashboard.

The Add Event, Edit Event, and Delete Event screens in the Organizer section are identical to the ones in the Admin panel. Since these interfaces were already explained earlier, they will not be repeated here.





Add Event

Create New Event

Title:

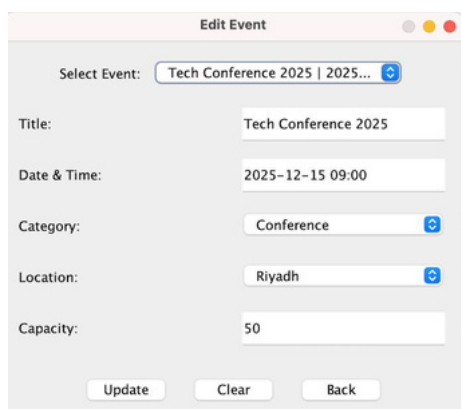
Date & Time:

Category: -- Select Categor... 


Location: -- Select Locatio... 

Capacity:

Save Clear Back





Edit Event

Select Event: Tech Conference 2025 | 2025... 

Title: Tech Conference 2025

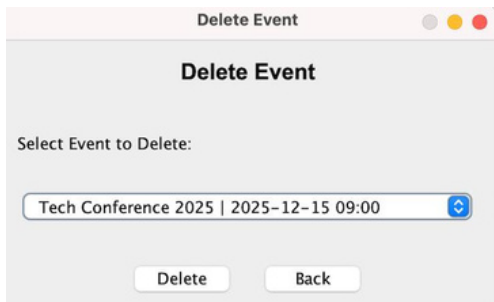
Date & Time: 2025-12-15 09:00

Category: Conference 

Location: Riyadh 


Capacity: 50

Update Clear Back



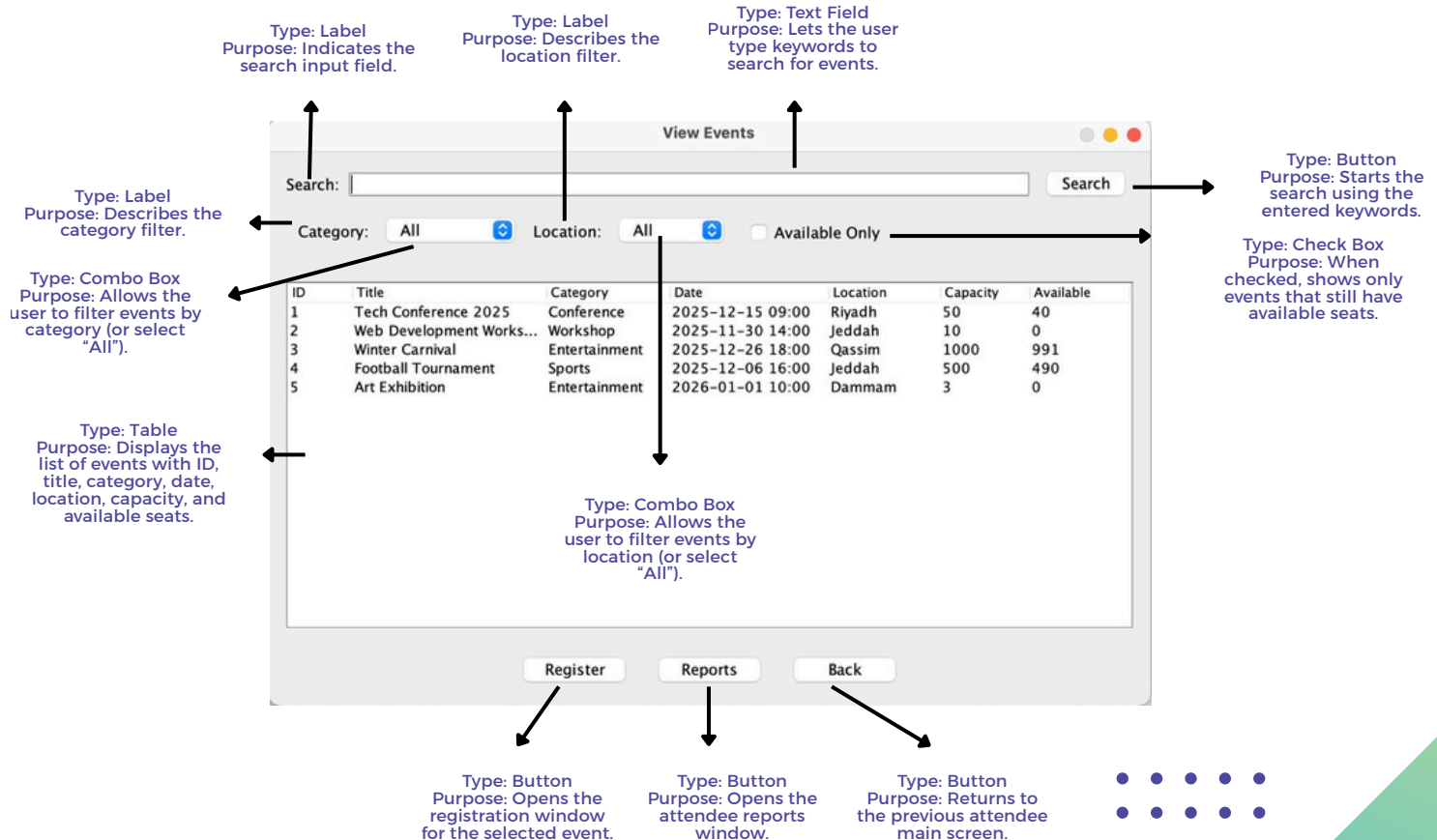
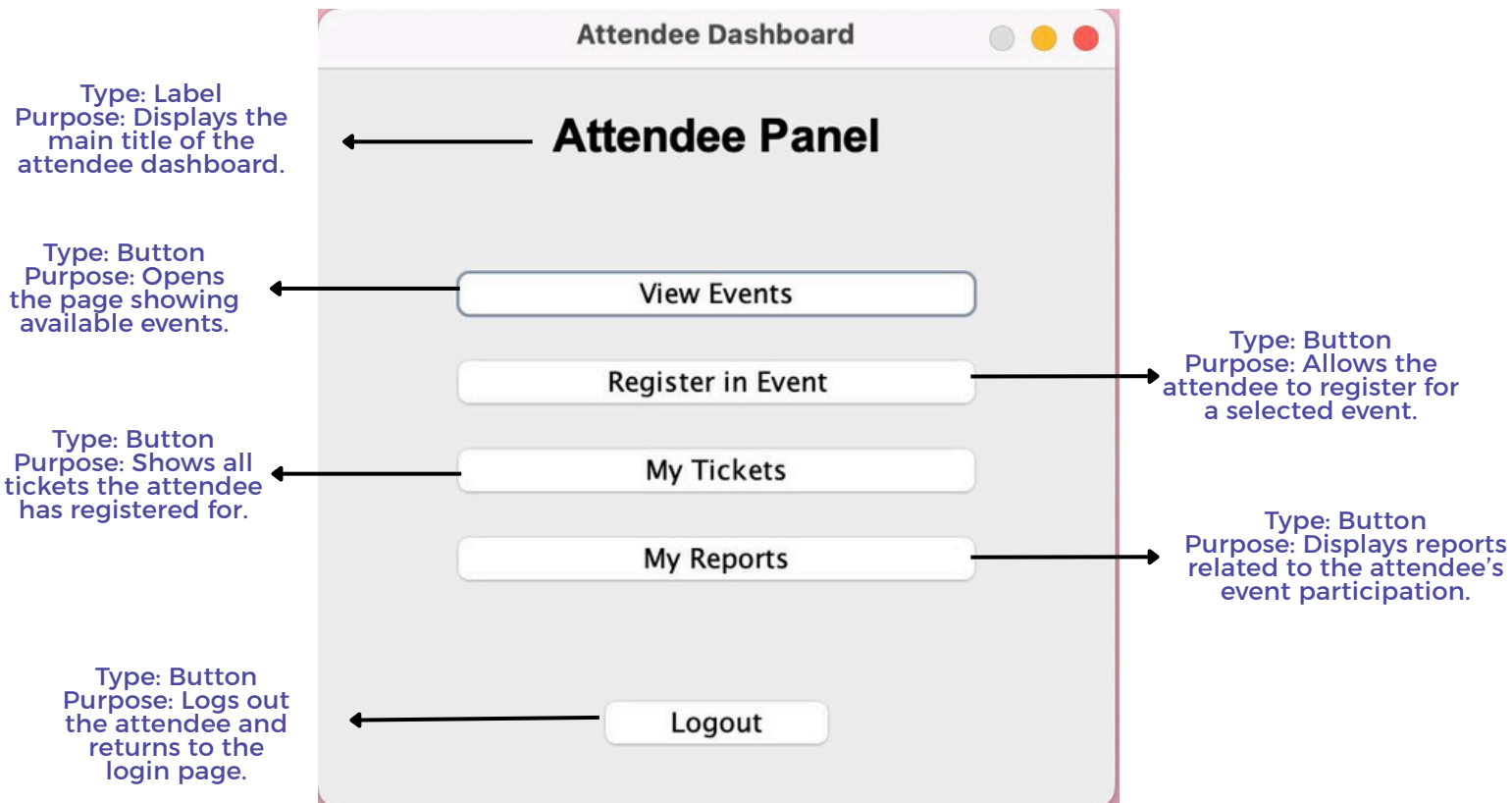
Delete Event

Select Event to Delete:

Tech Conference 2025 | 2025-12-15 09:00 

Delete Back

GUI Elements



GUI Elements

Register in Event

Select Event: Tech Conference ...

Your Name:

Your Username:

Register
Back

Type: Label
Purpose: Shows the event selection label ("Select Event:").

Type: Combo Box
Purpose: Allows the attendee to choose an event to register in

Type: Label
Purpose: Indicates the field for entering the attendee's real name.

Type: Text Field
Purpose: Allows the attendee to enter their name.

Type: Label
Purpose: Indicates the field for entering the attendee's username.

Type: Text Field
Purpose: Allows the attendee to enter their username.

Type: Button
Purpose: Submits the registration request for the selected event.

Type: Button
Purpose: Returns to the previous screen.

My Tickets

Ticket ID	Event Title	Date	Location	Status
TKT-9606B...	Tech Conference 2025	2025-12-15 09:00	Riyadh	Active
TKT-CAC17...	Winter Carnival	2025-12-26 18:00	Qassim	Active
TKT-9E5A0...	Web Development Workshop	2025-11-30 14:00	Jeddah	Expired
TKT-DF24B...	Football Tournament	2025-12-06 16:00	Jeddah	Soon (6 days)
TKT-92183...	Art Exhibition	2026-01-01 10:00	Dammam	Active

Refresh
Back

Type: Table
Purpose: Displays the attendee's tickets, including ticket ID, event title, date, location, and ticket status.

Type: Button
Purpose: Refreshes the table to show the latest ticket updates.

Type: Button
Purpose: Returns to the previous screen.

Attendee Reports & Statistics

Total Events: 5

Available Events: 3

My Registrations: 5

Report Type: All Events Refresh

Event ID	Title	Category	Date	Location	Capacity	Available	Status	My Registration
1	Tech Conference 20...	Conference	2025-12-15 09...	Riyadh	50	40	Available	Registered
2	Web Development W...	Workshop	2025-11-30 14...	Jeddah	10	0	Full	Registered
3	Winter Carnival	Entertainment	2025-12-26 18...	Qassim	1000	991	Available	Registered
4	Football Tournament	Sports	2025-12-06 16...	Jeddah	500	490	Available	Registered
5	Art Exhibition	Entertainment	2026-01-01 10...	Dammam	3	0	Full	Registered

Back

Type: Label
Purpose: Displays how many events still have available seats.

Type: Label
Purpose: Shows how many events the attendee is registered in.

Type: Label
Purpose: Displays the page title for attendee statistics.

Type: Label
Purpose: Shows the total number of events in the system.

Type: Combo Box
Purpose: Allows filtering the table

Type: Button
Purpose: Updates the statistics and reloads the table data.

Type: Table
Purpose: Displays event details such as ID, title, date, location, capacity, availability, and registration status.

Type: Button
Purpose: Returns to the attendee dashboard.

Database Connection

Integrating a database into the application is a fundamental step in developing any robust software. For our Event Registration and Ticket Management System, we used MySQL as the database management system and connected it through the Server tab in NetBeans. This approach streamlined the development process by providing visual database management tools and simplifying debugging.

MySQL Setup:

Before connecting to the database, we ensured the following:

1. **MySQL Installation and Operation:** The MySQL server was installed and running on our machine.
2. **Database Creation:** Our database named `ticket_management_database` was created, containing the required tables.
3. **User Configuration:** A MySQL user account (`root`) with appropriate privileges was configured for accessing the database.

Database Connection Class (DBConnection):

A central class named `DBConnection` was created to manage all database connection operations:

- It contains a static `getConnection()` method that is used to obtain a database connection from any part of the application.
- This Method connects to the MySQL database using the following code:

```
return DriverManager.getConnection(url, username, password);
```

where:

- `url = "jdbc:mysql://localhost:3306/ticket_management_database"`
- `username = "root"`
- `password = "*****"`

Database Tables:

The database was designed to include the following tables:

1. **users:** Stores user authentication and profile information (`username`, `password`, `password_salt`, `role`).
2. **events:** Stores event details and capacity management (`title`, `category`, `date`, `location`, `capacity`, `seats_available`).
3. **registrations:** Tracks user registrations for events (`user_id`, `event_id`).
4. **tickets:** Manages ticket issuance and tracking (`user_id`, `event_id`, `ticket_unique_id`, `ticket_status`, `qr_code_data`).

Exception Handling

1. Admin Access & User Management Exceptions:

1.1 Exception when checking admin access

Occurs inside checkAdminAccess() when calling:

- userDao.getUserRole(userId)

If an error happens, message shown:

- "Error checking permissions: " + e.getMessage()

1.2 Access denied (handled scenario)

If user role is not "admin":

- System displays "Access Denied"
- User is returned to login screen
- (Not an exception.)

1.3 Exception while retrieving user information

Triggered during:

- userDao.getUserByUsername(username)

Displayed as:

- "Error deleting user: " + ex.getMessage()

1.4 Exception while checking admin count

Occurs during:

- userDao.getAdminCount()

Handled inside the same exception block.

1.5 Exception when deleting a user

Triggered during:

- userDao.deleteUser(user.getId())

Shown in the deletion error message.

1.6 User not found (handled scenario)

If getUserByUsername() returns null:

- "User '___' not found!"

1.7 Missing username input (handled scenario)

If text field is empty:

- "Please enter a username"

Exception Handling

2. Data Loading Exceptions

2.1 Exception loading users

In loadUsersData() when calling:

- `userDAO.getAllUsers()`

Error shown:

- `"Error loading users: " + ex.getMessage()`

2.2 Exception loading reports

Occurs in loadReports() during:

- `eventDAO.getAllEvents()`
- `ticketDAO.hasTicket(currentUserId, event.getEventId())`

Shown as:

- `"Error loading reports: " + ex.getMessage()`

2.3 Exception loading events

Occurs when calling:

- `eventDAO.getAllEvents()`

Shown as:

- `"Error loading events: " + ex.getMessage()`

Exception Handling

3. Registration Process Exceptions

Exceptions may occur during:

- `userDAO.getUserByUsername(username)`
- `eventDAO.getEventById(...)`
- `ticketDAO.hasTicket(...)`
- `registrationDAO.register(...)`
- `eventDAO.updateSeatsAvailable(...)`
- `ticketDAO.createTicket(...)`

Displayed as:

- "Registration failed: " + `ex.getMessage()`

4. Ticket Loading & Event Parsing Exceptions

4.1 Exception loading tickets

Occurs in `loadTicketsFromDB()` during:

- `ticketDAO.getTicketsForUser(currentUserId)`

Shown as:

- "Error loading tickets: " + `ex.getMessage()`

4.2 Exception parsing event date

Occurs in `getTicketStatus()` when:

- `sdf.parse(eventDate)`

If parsing fails:

- Status returned as "Unknown"

4.3 Exception loading events (duplicate section)

Occurs when calling:

- `eventDAO.getAllEvents()`

Shown as:

- "Error loading events: " + `ex.getMessage()`

Exception Handling

5. Login & Authentication Exceptions

5.1 SQL/database exceptions in login()

Triggered when calling:

- `DBConnection.getConnection()`
- `ps.executeQuery()`

Method signature includes `throws Exception` → exception propagates upward.

5.2 Exception verifying password

Occurs during:

- `PasswordUtility.verifyPassword(...)`

Not caught → propagated upward.

5.3 Exception from DAO calls

These may throw exceptions:

- `userDAO.getUserByUsername(username)`
- `userDAO.verifyUserPassword(username, password)`

5.4 Exception during `handleLogin()`

Occurs when calling:

- `authService.login(username, password)`

Shown as:

- `"An unexpected error occurred.\n" + ex.getMessage()`

Exception Handling

6. Password Handling Exceptions

6.1 Exception hashing password

Occurs in:

- `MessageDigest.getInstance("SHA-256")`

If algorithm missing:

- `NoSuchAlgorithmException` → wrapped in `RuntimeException`.

6.2 Exception resetting password

During:

- `userDAO.getUserByUsername(username)`
- `userDAO.updatePassword(user.getId(), newpass)`

Shown as:

- "Error updating password: " + `ex.getMessage()`

7. User Creation Exceptions

7.1 Exception creating a new user

Occurs in:

- `userDAO.addUser(newUser)`

Shown as:

- "Error creating user: " + `ex.getMessage()`

Exception Handling

6. Password Handling Exceptions

6.1 Exception hashing password

Occurs in:

- `MessageDigest.getInstance("SHA-256")`

If algorithm missing:

- `NoSuchAlgorithmException` → wrapped in `RuntimeException`.

6.2 Exception resetting password

During:

- `userDAO.getUserByUsername(username)`
- `userDAO.updatePassword(user.getId(), newpass)`

Shown as:

- `"Error updating password: " + ex.getMessage()`

7. User Creation Exceptions

7.1 Exception creating a new user

Occurs in:

- `userDAO.addUser(newUser)`

Shown as:

- `"Error creating user: " + ex.getMessage()`

8. DAO-Level SQL Exceptions (General)

All DAO methods use:

- `DBConnection.getConnection()`
- `ps.executeUpdate()`
- `ps.executeQuery()`

And all declare:

- `throws Exception`

Thus, any SQL error is thrown to caller.

Exception Handling

9. Event DAO Exceptions

9.1 Exception inserting an event

Occurs in:

- `addEvent(Event event)`

9.2 Exception deleting an event

Occurs in:

- `deleteEvent(int eventId)`

9.3 Exception updating an event

Occurs in:

- `updateEvent(Event event)`

9.4 Exception updating available seats

Occurs in:

- `updateSeatsAvailable(eventId, changeBy)`

9.5 Exception checking available seats

Occurs in:

- `hasAvailableSeats(eventId)`

9.6 Exception fetching event by ID

Occurs in:

- `getEventById(eventId)`

9.7 Exception fetching all events

Occurs in:

- `getAllEvents()`

9.8 Exception counting events

Occurs in:

- `getTotalEventsCount()`
- `getAvailableEventsCount()`
- `getFullEventsCount()`

Exception Handling

10. Registration DAO Exceptions

10.1 Exception during registration insertion

Occurs in:

- register(userId, eventId)

10.2 Exception counting registrations

Occurs in:

- countRegistrations(eventId)

10.3 Exception fetching registered users

Occurs in:

- getRegisteredUsersForEvent(eventId)

10.4 Exception counting all registrations

Occurs in:

- getTotalRegistrationsCount()

11. Ticket DAO Exceptions

11.1 Exception creating a ticket

Occurs in:

- createTicket(userId, eventId)

11.2 Exception retrieving tickets

Occurs in:

- getTicketsForUser(userId)

11.3 Exception checking if user already has ticket

Occurs in:

- hasTicket(userId, eventId)

11.4 Exception retrieving detailed ticket information

Occurs in:

- getTicketDetails(ticketUniqueId)

Exception Handling

12. User DAO Exceptions

12.1 Exception adding a new user

Occurs in:

- addUser(User user)

12.2 Exception deleting a user

Occurs in:

- deleteUser(int userId)

12.3 Exception updating a user's password

Occurs in:

- updatePassword(int userId, newPassword)

12.4 Exception verifying password

Occurs in:

- verifyUserPassword(username, password)

12.5 Exception retrieving one user

Occurs in:

- getUserByUsername(username)

12.6 Exception retrieving all users

Occurs in:

- getAllUsers()

12.7 Exception retrieving user role

Occurs in:

- getUserRole(userId)

12.8 Exception counting users

Occurs in:

- getTotalUsersCount()

12.9 Exception counting admins

Occurs in:

- getAdminCount()

12.10 Exception counting by role

Occurs in:

- getUsersCountByRole(String role)

Exception Handling

13. Database Connection Exceptions

13.1 Exception loading JDBC driver

Occurs when:

- `Class.forName("com.mysql.cj.jdbc.Driver")`

Throws:

- `ClassNotFoundException`

13.2 Exception establishing connection

Occurs when:

- `DriverManager.getConnection(url, username, password)`

Throws:

- `SQLException`

14. Event Form (UI) Exceptions

14.1 Number format exception

Occurs when parsing:

- `Integer.parseInt(capacityStr)`

14.2 Date parse exception

Occurs when:

- `sdf.parse(dateTime)`

Shown as:

- "Invalid date format. Use: yyyy-MM-dd HH:mm"

14.3 Exception saving event

Occurs when calling:

- `eventDAO.addEvent(event)`

Shown as:

- "Error saving event: " + `ex.getMessage()`

14.4 Exception deleting event

Occurs in:

- `handleDelete()` → `eventDAO.deleteEvent()`

14.5 Exception updating event

Occurs when calling:

- `eventDAO.updateEvent(updatedEvent)`

Shown as:

- "Error updating event: " + `ex.getMessage()`

Exception Handling

15. Organizer Access Exceptions

15.1 Exception checking organizer access

Occurs during:

- `userDAO.getUserRole(userId)`

Shown as:

- "Error checking permissions: " + `e.getMessage()`

16. Report Generation Exceptions

16.1 Error loading events list

Occurs during:

- `eventDAO.getAllEvents()`

Shown as:

- "Error loading events: " + `ex.getMessage()`"

16.2 Error loading event statistics

Occurs during calls to:

- `registrationDAO.countRegistrations(...)`

Shown as:

- "Error loading statistics: " + `ex.getMessage()`"

16.3 Errors in generating full reports

Occurs during calls to:

- `userDAO.getTotalUsersCount()`
- `userDAO.getUsersCountByRole(...)`
- `eventDAO.getTotalEventsCount()`
- `eventDAO.getAvailableEventsCount()`
- `eventDAO.getFullEventsCount()`
- `registrationDAO.getTotalRegistrationsCount()`

Shown as:

- "Error loading report data: " + `message`

16.4 Errors loading specific report types

Examples:

- Most popular categories
- Capacity utilization
- Most registered events

All caught in `generateReport()` as:

- "Error generating report: " + `ex.getMessage()`"

Exception Handling

17. Popular Categories, Capacity & Registrations Reports

17.1 Error generating popular categories

Possible causes:

- DB failure
- Null category
- Empty event list
- HashMap issues

17.2 Error calculating capacity

Occurs when:

- event capacity or seats available invalid

Division guarded by:

- `(totalCapacity > 0)`

17.3 Error generating most registered events

Possible causes:

- Invalid eventId
- Registration table read failure
- Zero-capacity events

18. Ticket ID & QR Code Exceptions

18.1 Error generating ticket ID

Occurs during:

- `UUID.randomUUID().toString().substring(0, 8)`

Very rare.

18.2 Error generating QR code data

Occurs during:

- `String.format(...)`

Possible causes:

- Null ticketId
- Null eventTitle
- Null eventDate

Exception Handling

19. Transaction Exceptions (Registration Process)

19.1 Error establishing DB connection

Occurs in:

- `DBConnection.getConnection()`

Leads to rollback.

19.2 Error setting autocommit false

Occurs in:

- `conn.setAutoCommit(false)`

Triggers catch → rollback.

19.3 No available seats (explicit exception)

If `eventDAO.hasAvailableSeats(eventId)` returns false:

- Throws: new `Exception("No available seats")`
- → rollback

19.4 Error creating ticket

Occurs in:

- `ticketDAO.createTicket(...)`

Triggers rollback.

19.5 Error registering user

Occurs in:

- `registrationDAO.register(...)`

Triggers rollback.

19.6 Error updating seats

Occurs when:

- `eventDAO.updateSeatsAvailable(...)` returns false

Throws:

- "Failed to update seats"
rollback

19.7 Commit failure

Occurs during:

- `conn.commit()`

Triggers rollback.

19.8 Rollback failure

Occurs in:

- `conn.rollback()`

Printed but not thrown.

19.9 Error restoring autocommit / closing connection

Occurs in:

- `conn.setAutoCommit(true)`
- `conn.close()`

Printed but not thrown.

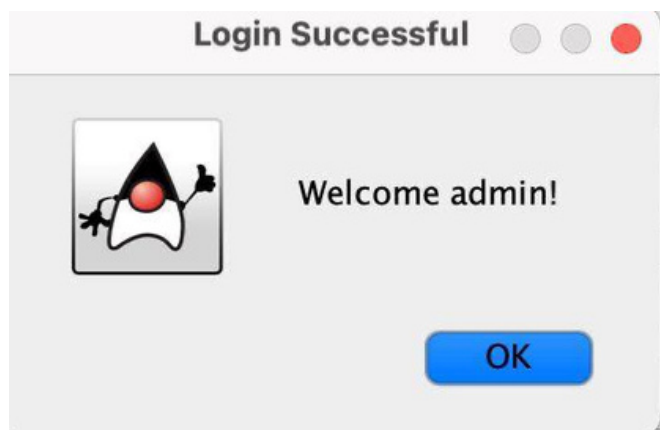
Testing and Validation

To validate the Ticket Management System, we performed manual end-to-end testing for all main workflows: authentication, user management, event management, registration, and reporting. For each feature, we executed both valid and invalid scenarios and captured screenshots as evidence. The following test cases summarize how the system was tested and how we ensured that it works correctly for different users (Admin, Organizer, and Attendee).

1) Log in

Test Case 1 : Successful Login

We entered a valid username and password for an existing user. The system authenticated the credentials and redirected the user to the appropriate dashboard (Admin Panel, Organizer Panel, or Attendee Panel). This confirms that the login process works correctly with valid data.

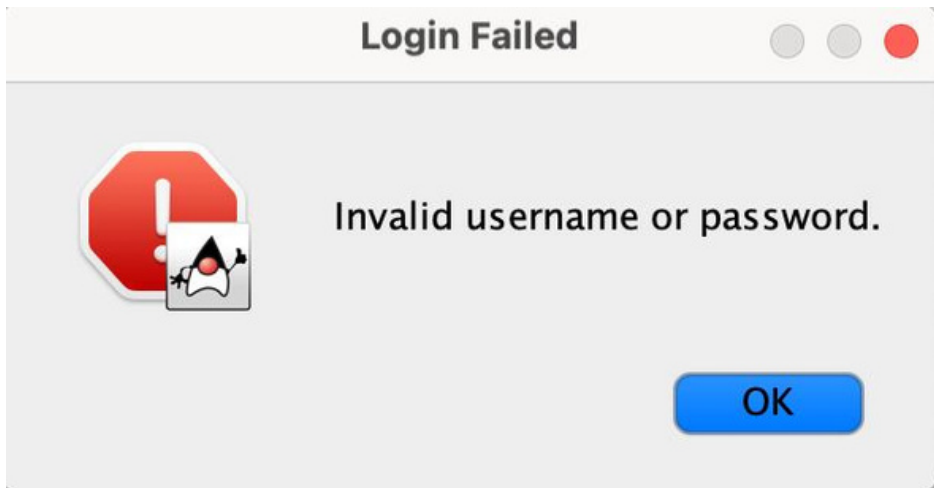


Successful login with valid credentials, leading to the main dashboard.

Testing and Validation

Test Case 2 : Failed Login with Invalid Credentials

We intentionally entered an incorrect password for a valid username. The system rejected the login attempt and displayed an error message instead of granting access. This verifies that invalid credentials are handled correctly and that unauthorized users cannot enter the system.



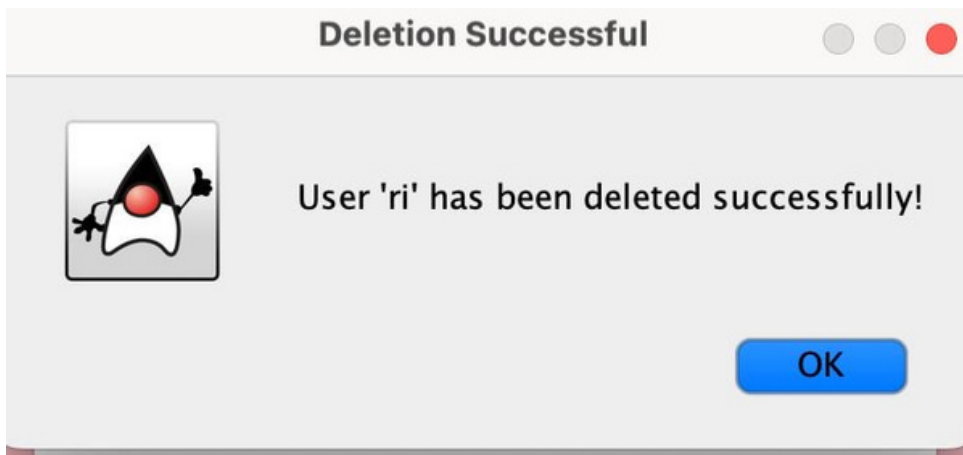
Failed login attempt with wrong password, showing an error message.

Testing and Validation

2) Delete User

Test Case 1 : Successful Delete User

We opened the Delete User screen from the Admin Panel, entered a valid username of an existing user, and clicked Delete. The system removed the user from the database, and the user no longer appeared in the user list or system reports. This verifies that the delete operation works correctly when the username exists.

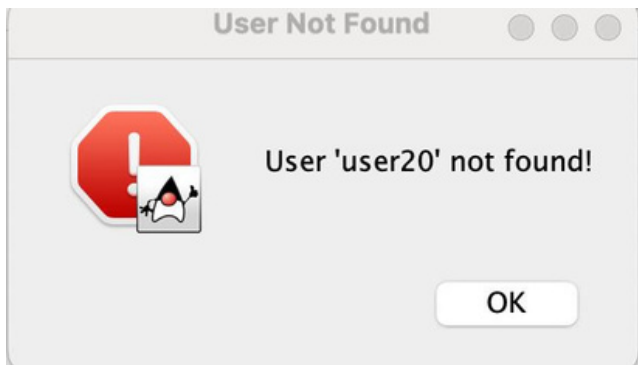


Admin successfully deleted an existing user.

Testing and Validation

Test Case 2 : Deleting a User That Does Not Exist (Failure)

To test validation, we attempted to delete a username that does not exist in the system. After clicking Delete, the system displayed an error message indicating that the user could not be found. No changes were made to the database. This confirms that invalid delete operations are safely handled.

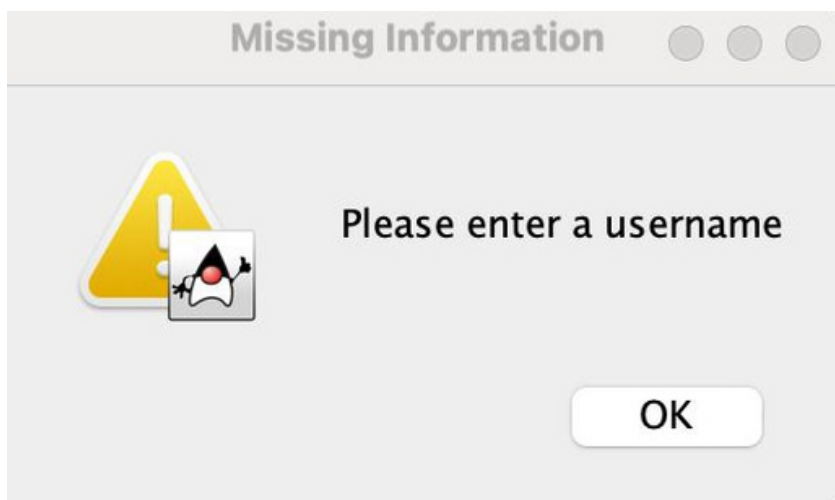


Failed delete attempt with a non-existing username, showing an error message.

Testing and Validation

Test Case 3 : Attempting to Delete a User Without Entering a Username

In this scenario, we tested how the system handles a missing input. We opened the Delete User form, left the username field empty, and clicked the Delete button. The system detected the missing information and displayed a warning message: “Please enter a username”. No operation was performed, and no changes were made to the database.



Error message displayed when attempting to delete a user with an empty username.

Testing and Validation

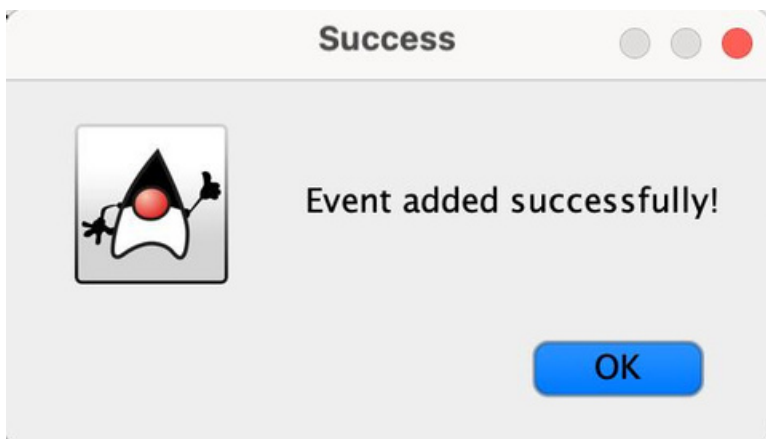
3) Add Event

Test Case 1 :

Successfully Adding a New Event (Success)

We opened the Add Event screen and entered all required fields correctly (Title, Date/Time, Category, Location, and Capacity). After clicking Save, the system added the event to the events list successfully and displayed a confirmation message.

This confirms that the add operation works properly with valid input.



Event is saved and appears in the events table.

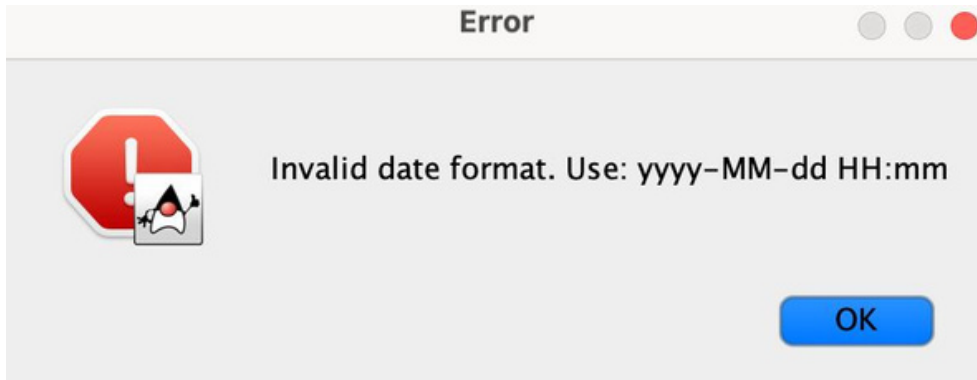
Testing and Validation

Test Case 2:

Adding an Event with Invalid Date Format (Failure)

In this scenario, we tested how the system handles an incorrectly formatted date when adding a new event.

We entered an invalid date format (e.g., “2025/12/15 9 AM” or “15-12-2025 09:00”) instead of the required format “YYYY-MM-dd HH:mm”, and then clicked Save.



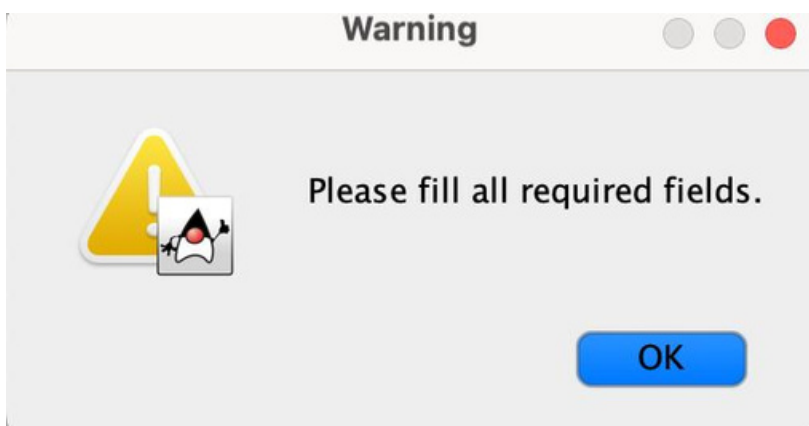
Error displayed for invalid date format during event creation.

Test Case 3:

Attempting to Add an Event with Missing Fields (Failure)

To test validation, we left one or more fields empty (e.g., Title or Capacity) and clicked Save.

The system detected the missing information and displayed a warning message asking the user to complete all required fields. No event was added.



Warning message appears. No changes made to the database.

Testing and Validation

Test Case 4:

Attempting to Add an Event With Invalid Capacity (Negative Number)

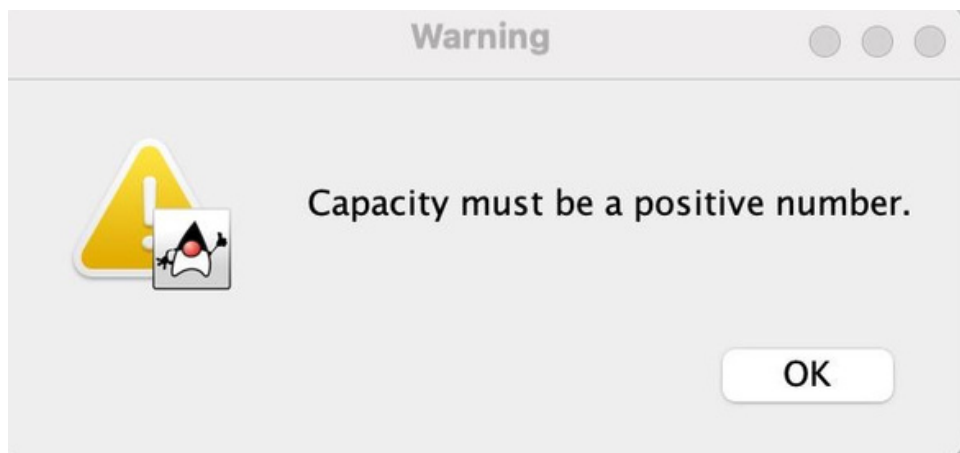
In this scenario, we tested how the system validates event capacity input.

We opened the Add Event form, filled the required fields, and entered a negative capacity value (e.g., -10).

When we clicked the Save button, the system detected the invalid input and displayed a warning message:

“Capacity must be a positive number.”

No event was created, and no data was saved to the database, confirming that the input validation works correctly



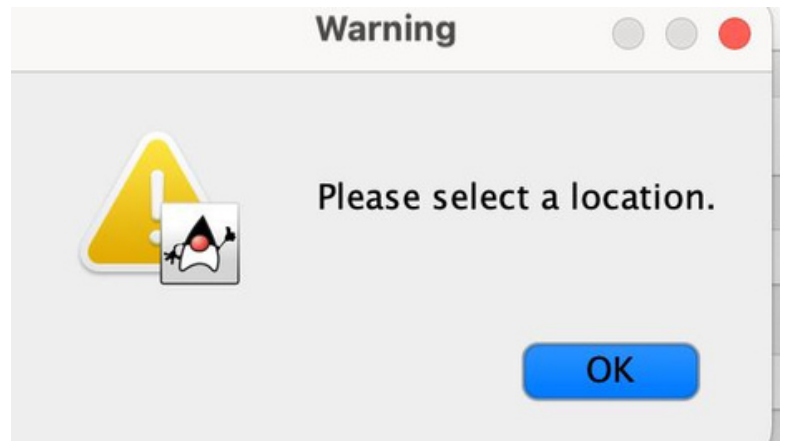
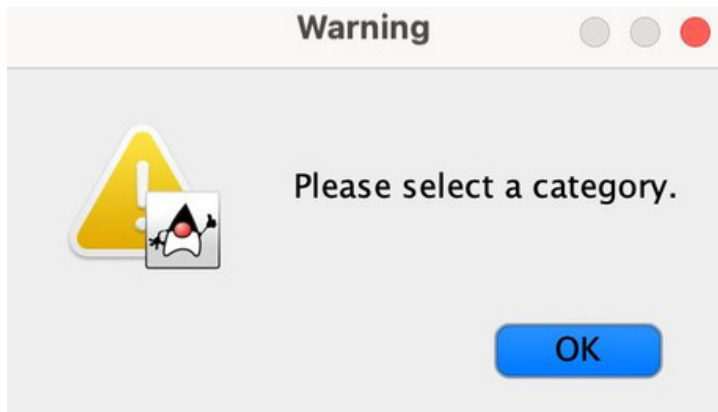
Error message displayed when entering a negative event capacity.

Testing and Validation

Test Case 5 :

Attempting to Add an Event Without Selecting Category or Location (Failure)

In this test case, we attempted to add a new event while leaving the Category and Location combo boxes unselected. After filling the other fields (Title, Date & Time, Capacity) and clicking the Save button, the system detected that mandatory dropdown fields were missing.



The system displays a warning message when Category or Location is not selected, ensuring required fields are filled before adding an event.

Testing and Validation

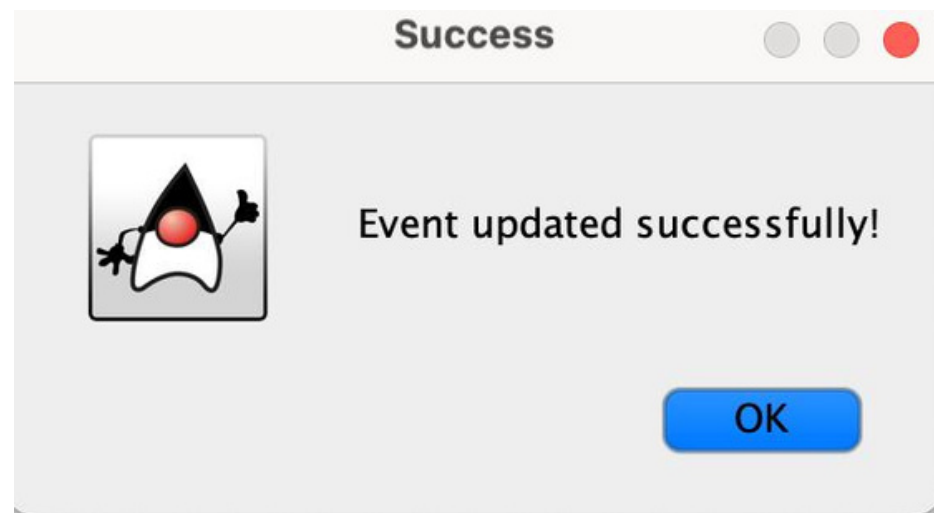
4) Edit Event

Test Case 1 :

Successfully Editing an Existing Event (Success)

We opened the Edit Event screen, selected an existing event from the dropdown, updated its information (e.g., new date, new capacity), and clicked Update.

The system saved the changes and updated the event details in the events table.



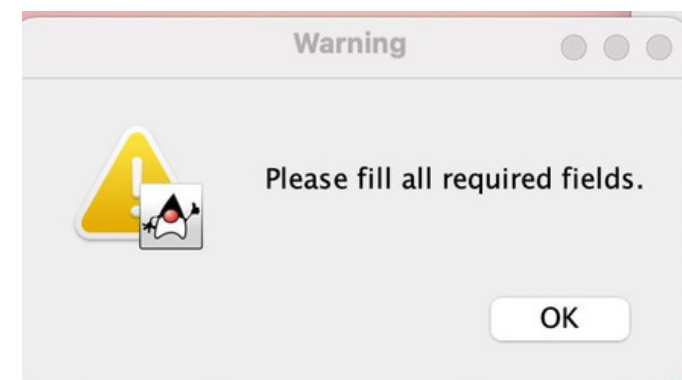
Event details updated.

Test Case 2 :

Editing an Event with Missing/Invalid Data (Failure)

We selected an event but left required fields empty (e.g., deleting the title), or entered invalid capacity.

After clicking Update, the system displayed a validation error and prevented the update.



Validation error. Event not updated.

Testing and Validation

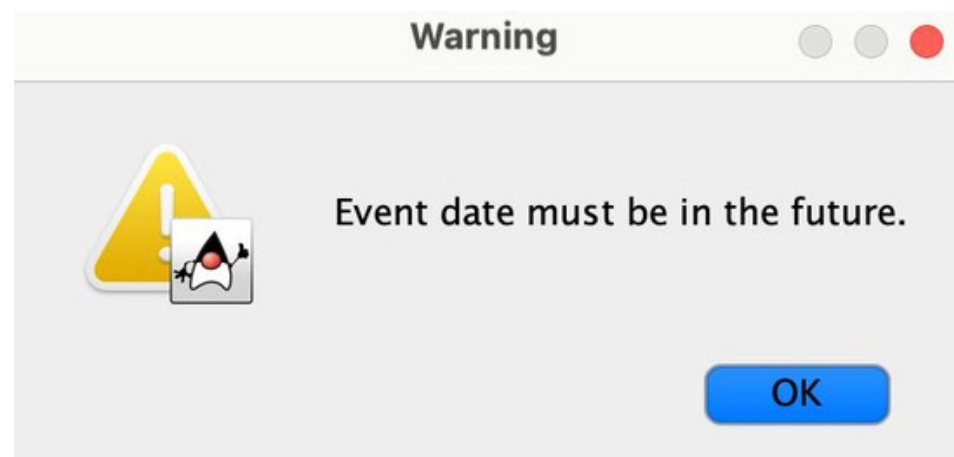
Test Case 3:

Editing an Event with a Past Date (Failure)

While editing an existing event, a past date was entered in the Date & Time field.

When clicking Update, the system detected the invalid date and displayed a warning message stating that the event date must be in the future.

No changes were applied to the event.



Warning shown — the system prevented saving an event with an invalid (past) date.

Testing and Validation

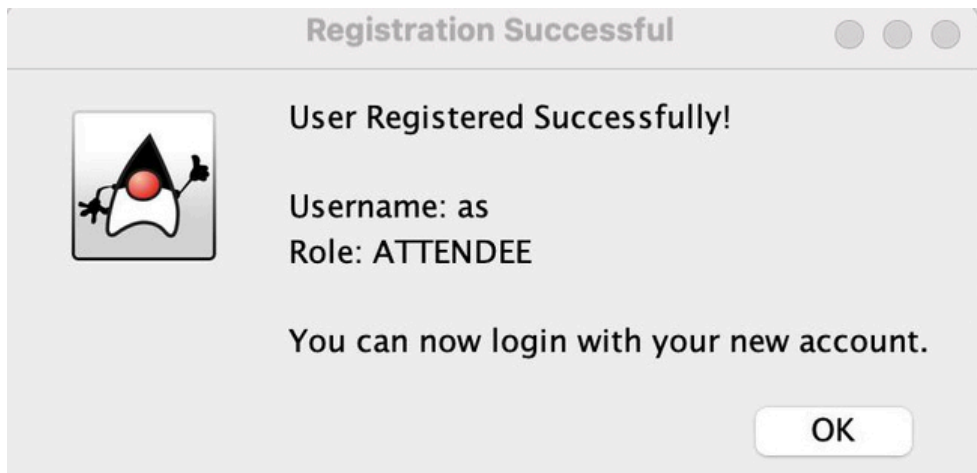
4) Sign up

Test Case 1:

Successful User Registration

We tested the Sign-Up process by entering valid information for a new user and submitting the registration form.

The system successfully created the account and displayed a confirmation message showing the username and assigned role.



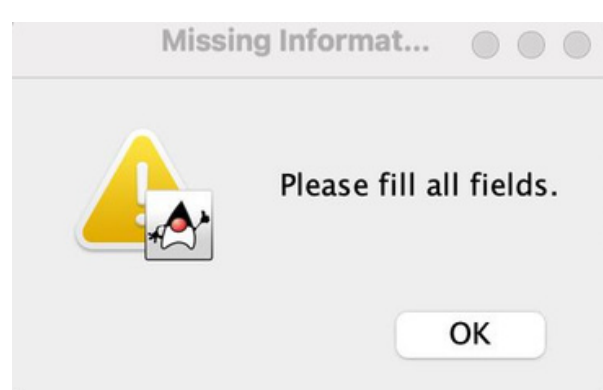
User account created successfully, and the system informed the user that they can now log in using their new credentials

Test Case 2:

Attempting to Register with Missing Fields (Failure)

While completing the Sign-Up form, we intentionally left one or more required fields empty and clicked the Register button.

The system detected the missing information and displayed a warning message instructing the user to fill all fields.



Registration was not completed, and no user account was created until all fields were properly filled.

Testing and Validation

Test Case 3:

Password and Confirm Password Do Not Match (Failure)

During the Sign-Up process, we entered two different values in the Password and Confirm Password fields. When clicking the Register button, the system detected the mismatch and displayed an error message indicating that the passwords do not match.



Registration was not completed until both password fields matched correctly.

Testing and Validation

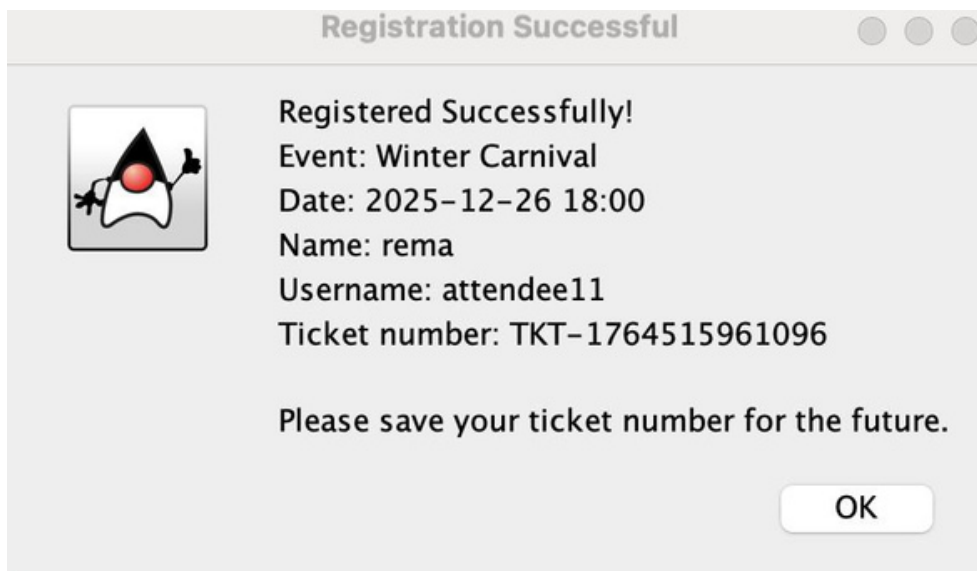
5) Register in event

Test Case 1:

Successful Event Registration

As an attendee, we registered for an event by selecting Winter Carnival and clicking Register.

The system processed the request successfully and displayed a confirmation message showing full event details, including the event name, date, attendee name, username, and a unique ticket number.



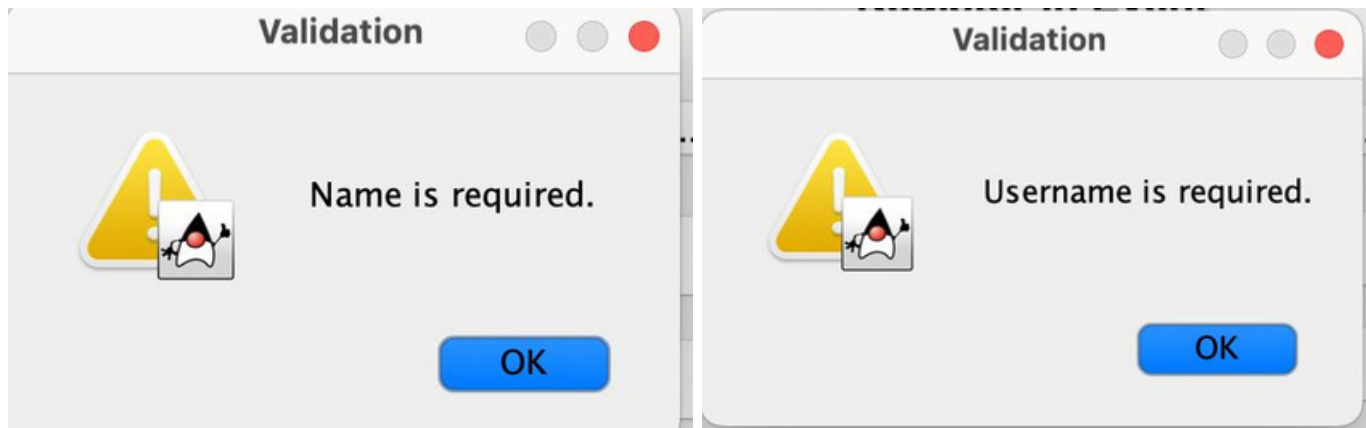
Registration completed successfully,
and the attendee received a ticket
number for future reference.

Testing and Validation

Test Case 2:

Missing Name or Username When Adding an Event (Failure)

While attempting to add a new event, the attendee left one of the required text fields empty (either the Name field or the Username field). After clicking the Add Event button, the system detected the missing information and displayed a validation warning message (“Name is required.” or “Username is required.”)



The event was not added, and the system ensured that both fields must be filled before processing the request.

Testing and Validation

Test Case 3 :

Attempting to Register in an Event with a Non-Existing Username

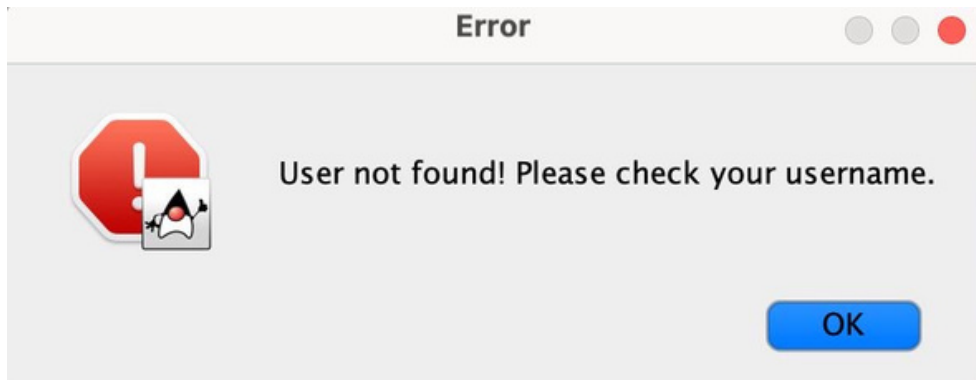
In this scenario, we tested how the system responds when a user attempts to register for an event using a username that does not exist in the database.

We opened the Register in Event form, selected an event, entered a valid name, and typed an invalid/non-existing username in the “Your Username” field.

When we clicked the Register button, the system checked the database and could not find the entered username. As expected, the system displayed an error message:

“User not found! Please check your username.”

The registration process was stopped, and no changes were made to the event or the database.



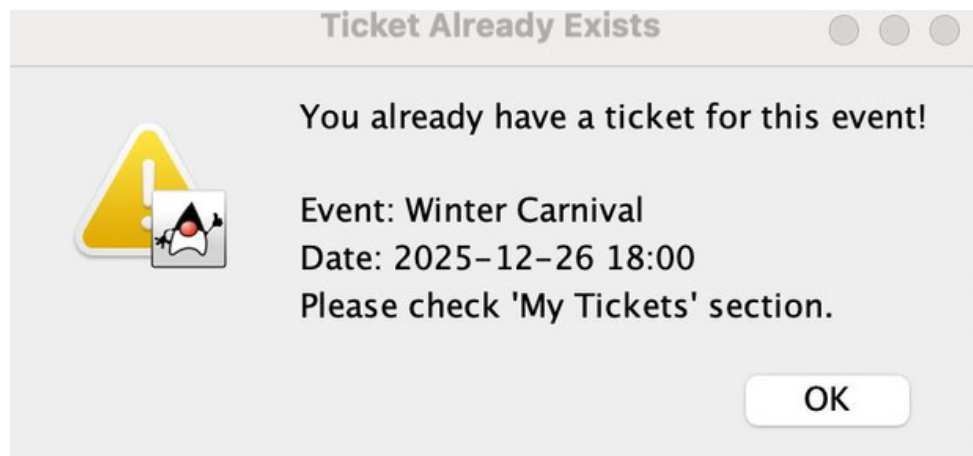
Error message displayed when attempting to register using a non-existing username.

Testing and Validation

Test Case 4 :

Attempting to Register for an Event Already Registered (Failure)

The attendee attempted to register for an event they had already registered for earlier. After clicking the Register button, the system detected an existing ticket and displayed a warning message informing the user that they already have a ticket for this event.



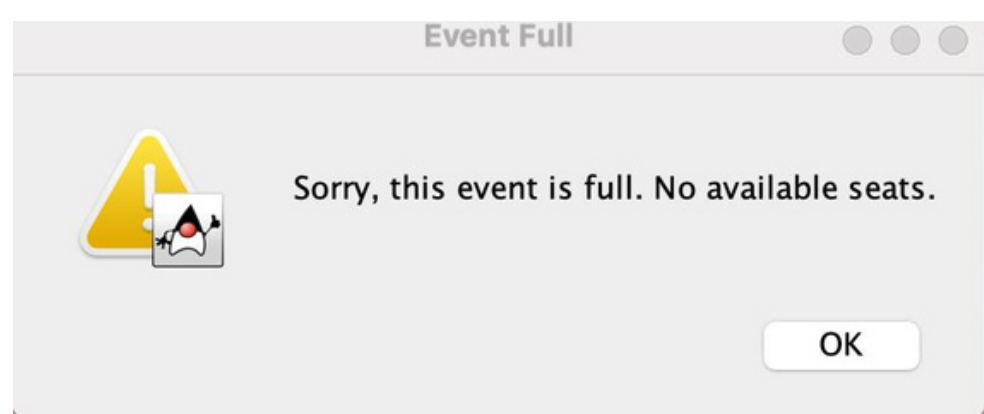
No new ticket was created. The system prevented duplicate registration and directed the user to check the My Tickets section.

Testing and Validation

Test Case 5 :

Attempting to Register for a Full Event (Failure)

The attendee tried to register for an event that had already reached its maximum capacity. After clicking the Register button, the system detected that there were no available seats and displayed a warning message informing the user that the event is full.



The registration was blocked, and no ticket was created. This confirms that the system correctly prevents registration when event capacity is reached.