

Ready to ace your next SDET coding interview? Use this proven blueprint to structure every solution



Figure 1: proven blueprint to structure every solution

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1. Clarifying Questions
 2. High-Level Approach
 3. Positive & Negative Test Cases
 4. Basic Solution (clean, easy-to-understand Java)
 5. Improved Solution (more concise)
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1. Two Sum

Clarifying Questions

- Exactly one solution?
- Zero- or one-based indices?
- Can numbers be negative or zero?
- What to return if no pair exists?

Approach Single-pass `HashMap` to track seen numbers and indices; for each `num`, check if `target - num` is already in the map.

Test Cases

Case	Input	Output
Normal	nums=[2,7,11,15], target=9	[0,1]
Duplicates	nums=[3,3], target=6	[0,1]
Negatives	nums=[-3,4,3,90], target=0	[0,2]
Single elem	nums=[1], target=2	Exception
Empty array	nums=[], target=5	Exception

Basic Solution

```
public int[] twoSum(int[] nums, int target) {
    Map<Integer,Integer> map = new HashMap<>();
    for (int i = 0; i < nums.length; i++) {
        int comp = target - nums[i];
        if (map.containsKey(comp)) {
            return new int[]{ map.get(comp), i };
        }
        map.put(nums[i], i);
    }
    throw new IllegalArgumentException("No two sum solution");
}
```

Improved Solution

```
public int[] twoSum(int[] nums, int target) {
    Map<Integer,Integer> seen = new HashMap<>();
    for (int i = 0; i < nums.length; i++) {
        int want = target - nums[i];
        if (seen.containsKey(want)) {
            return new int[]{ seen.get(want), i };
        }
        seen.put(nums[i], i);
    }
    throw new IllegalArgumentException("No solution");
}
```

What We Improved

- Variable names (seen, want) clearly convey role.
 - Removed verbosity in exception message.
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2. Valid Parentheses

Clarifying Questions

- Allowed brackets: () [] {}?
- Ignore or reject non-bracket chars?
- Is empty string valid?

Approach Push open brackets on a stack; on closing, check the top matches; reject otherwise. At end, stack must be empty.

Test Cases

Case	Input	Output
Mixed valid	"() [] {}"	true
Simple invalid	"[]"	false
Mismatch order	"([)]"	false
Empty string	""	true
Leading close	"]"	false

Basic Solution

```
public boolean isValid(String s) {
    Map<Character, Character> pairs = Map.of(')', '(', ']', '[', '}', '{');
    Deque<Character> stack = new ArrayDeque<>();
    for (char c : s.toCharArray()) {
        if (pairs.containsKey(c)) {
            stack.push(c);
        } else if (pairs.containsValue(c)) {
            if (stack.isEmpty() || stack.pop() != pairs.get(c)) return false;
        } else {
            return false;
        }
    }
    return stack.isEmpty();
}
```

Improved Solution

```
public boolean isValid(String s) {
    Deque<Character> stack = new ArrayDeque<>();
    for (char c : s.toCharArray()) {
        switch (c) {
            case '(': case '[': case '{':
                stack.push(c); break;
            case ')': if (stack.isEmpty() || stack.pop() != '(') return false; break;
            case ']': if (stack.isEmpty() || stack.pop() != '[') return false; break;
            case '}': if (stack.isEmpty() || stack.pop() != '{') return false; break;
            default:
                return false;
        }
    }
    return stack.isEmpty();
}
```

```

    }
}
return stack.isEmpty();
}

```

What We Improved

- Switched to **switch** on char for O(1) matching.
- Eliminated **map** and intermediate lookups for brevity.

3. Reverse Linked List

Clarifying Questions

- Singly linked list?
- In-place reversal?
- Return value for empty list?

Approach Iteratively rewire **next** pointers, tracking **prev** and **head**.

Test Cases

Case	Input	Output
Multiple nodes	1→2→3→4→5	5→4→3→2→1
Single node	1	1
Empty list	null	null

Basic Solution

```

public ListNode reverseList(ListNode head) {
    ListNode prev = null, curr = head;
    while (curr != null) {
        ListNode nextTemp = curr.next;
        curr.next = prev;
        prev = curr;
        curr = nextTemp;
    }
    return prev;
}

```

Improved Solution

```

public ListNode reverseList(ListNode head) {
    ListNode prev = null;
    while (head != null) {
        ListNode next = head.next;

```

```

        head.next = prev;
        prev = head;
        head = next;
    }
    return prev;
}

```

What We Improved

- Inlined `curr` to `head` and renamed `nextTemp` to `next` for clarity.
- Reduced variables while preserving $O(n)$ in-place logic.

4. Merge Intervals

Clarifying Questions

- Are intervals pre-sorted?
- Inclusive endpoints?
- Behavior on empty input?

Approach Sort by start; iterate and merge overlaps by updating `current[1]` or starting a new interval.

Test Cases

Case	Input	Output
Overlapping	[[1,3],[2,6],[8,10],[15,18]]	[[1,6],[8,10],[15,18]]
No overlap	[[1,4],[5,6]]	[[1,4],[5,6]]
Nested	[[1,10],[2,3],[4,8]]	[[1,10]]
Single interval	[[5,7]]	[[5,7]]
Empty list	[]	[]

Basic Solution

```

public int[][] merge(int[][] intervals) {
    if (intervals.length <= 1) return intervals;
    Arrays.sort(intervals, Comparator.comparingInt(a -> a[0]));
    List<int[]> merged = new ArrayList<>();
    int[] current = intervals[0];
    for (int[] next : intervals) {
        if (next[0] <= current[1]) {
            current[1] = Math.max(current[1], next[1]);
        } else {
            merged.add(current);
            current = next;
        }
    }
}

```

```

    }
    merged.add(current);
    return merged.toArray(new int[merged.size()] []);
}

```

Improved Solution

```

public int[][] merge(int[][] intervals) {
    if (intervals.length < 2) return intervals;
    Arrays.sort(intervals, (a, b) -> a[0] - b[0]);
    List<int[]> out = new ArrayList<>();
    int[] cur = intervals[0];
    for (int[] next : intervals) {
        if (next[0] <= cur[1]) {
            cur[1] = Math.max(cur[1], next[1]);
        } else {
            out.add(cur);
            cur = next;
        }
    }
    out.add(cur);
    return out.toArray(new int[out.size()] []);
}

```

What We Improved

- Lambda sort for brevity.
- Simplified variable names (cur, out) and unified merge logic.

5. Binary Tree Level Order Traversal

Clarifying Questions

- Return each level as a list?
- null root result?

Approach BFS with a queue: for each level, process all nodes in the queue and enqueue their children.

Test Cases

Case	Input	Output
Full tree	[3,9,20,null,null,15,7]	[[3],[9,20],[15,7]]
Single node	[1]	[[1]]
Empty tree	null	[]
Left-only	[1,2,null,3]	[[1],[2],[3]]

Case	Input	Output
Right-only	[1,null,2,null,3]	[[1],[2],[3]]

Basic Solution

```
public List<List<Integer>> levelOrder(TreeNode root) {
    List<List<Integer>> result = new ArrayList<>();
    if (root == null) return result;
    Queue<TreeNode> queue = new ArrayDeque<>();
    queue.offer(root);
    while (!queue.isEmpty()) {
        int size = queue.size();
        List<Integer> level = new ArrayList<>();
        for (int i = 0; i < size; i++) {
            TreeNode node = queue.poll();
            level.add(node.val);
            if (node.left != null) queue.offer(node.left);
            if (node.right != null) queue.offer(node.right);
        }
        result.add(level);
    }
    return result;
}
```

Improved Solution

```
public List<List<Integer>> levelOrder(TreeNode root) {
    List<List<Integer>> levels = new ArrayList<>();
    if (root == null) return levels;
    Queue<TreeNode> q = new ArrayDeque<>(List.of(root));
    while (!q.isEmpty()) {
        int sz = q.size();
        List<Integer> level = new ArrayList<>(sz);
        for (int i = 0; i < sz; i++) {
            TreeNode n = q.poll();
            level.add(n.val);
            if (n.left != null) q.add(n.left);
            if (n.right != null) q.add(n.right);
        }
        levels.add(level);
    }
    return levels;
}
```

What We Improved

- **Initialized queue** with `List.of(root)` for brevity.
- **Pre-sized level list** to avoid dynamic resizing.

These paired solutions illustrate how clear variable naming, concise language features (lambdas, switch on char, `List.of`), and removing unnecessary boilerplate can maintain optimal time/space complexity while improving readability and maintainability.