

ECDSA & EdDSA algorithms

I. ECDSA ALGORITHM

Algorithm 1 ECDSA key generation

Input: a prime p and coefficients (a, b) of E_{ECDSA} .

- 1: Generate G , which generates a cyclic group of prime order n .
- 2: Choose a random integer $x \in [1, n-1]$.
- 3: Compute $B = xG$.

Output: $K_{pub} = (p, a, b, n, G, B)$ and $K_{pr} = (x)$.

Algorithm 2 ECDSA signature generation

Input: K_{pub} , K_{pr} , and H = hash of message .

- 1: $r, s \leftarrow 0, 0$
- 2: **while** $r = 0$ **or** $s = 0$ **do**
- 3: Choose a random integer $k \in [1, n-1]$.
- 4: Compute $R = kG$
- 5: **if** $r \neq 0$ **then**
- 6: $s = [k^{-1}] (H + rK_{pr}) \pmod{n}$
- 7: **if** $s \neq 0$ **then**
- 8: **return** (r, s)
- 9: **else**
- 10: $r \leftarrow 0$
- 11: **end if**
- 12: **end if**
- 13: **end while**

Output: (r, s)

Algorithm 3 ECDSA verification

Input: K_{pub} , (r, s) , and H = hash of message.

- 1: **if** $r, s \notin [1, n-1]$ **then**
- 2: **return** Signature Invalid
- 3: **end if**
- 4: Compute $w = [s^{-1}] \pmod{n}$
- 5: Compute $u_1 = Hw \pmod{n}$ and $u_2 = rw \pmod{n}$
- 6: Compute $X = [u_1G + u_2B]$
- 7: **if** X = point at infinity **then**
- 8: **return** Signature Invalid
- 9: **end if**
- 10: **if** $X_x = r$ **then**
- 11: **return** Signature Valid
- 12: **else**
- 13: **return** Signature Invalid
- 14: **end if**

Output: *valid* or *invalid*.

II. EDDSA ALGORITHM

Algorithm 4 EdDSA key generation

Input: a prime p and coefficients (a, d) of E_{EdDSA} .

- 1: Generate G , which generates a cyclic group of prime order n .
- 2: Choose a random integer $x \in [1, n-1]$.
- 3: Compute $B = xG$.

Output: $K_{pub} = (p, a, d, n, G, B)$ and $K_{pr} = (x)$.

Algorithm 5 EdDSA signing

Input: K_{pub} , K_{pr} , and H = hash of message.

- 1: Compute $r = H \pmod{n}$
- 2: Compute $R = rG$
- 3: Compute $h = \text{Hash}(R, B, H)$
- 4: Compute $s = (r + hK_{pr}) \pmod{n}$
- 5: **return** (R, s)

Output: (R, s)

Algorithm 6 EdDSA verification

Input: K_{pub} , (R, s) , and H = hash of message.

- 1: **if** $s \notin [1, n-1]$ **then**
- 2: **return** Signature Invalid
- 3: **end if**
- 4: Compute $h = \text{Hash}(R, K_{pub}, H)$
- 5: Compute $P_1 = sG$
- 6: Compute $P_2 = R + hB$
- 7: **if** $P_1 = P_2$ **then**
- 8: **return** Signature Valid
- 9: **else**
- 10: **return** Signature Invalid
- 11: **end if**

Output: *valid* or *invalid*.
