ANDI SALAM SYAHPUTRA

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I am a 7th semester Information Systems student at Amikom University Yogyakarta with interest and experience in Android application development. As a Mobile Development Mentee at Infinite Learning and participant of Bangkit Academy by Google, GOTO, Traveloka for Android Developer, I have honed my skills in application development. I am committed to continue learning and developing to become a highly competitive professional in the field of mobile development.

Experience

Mentee Andorid Developer (Infinite Learning)

Feb 2024 - Jun 2024

Internship

- Participated in a micro-project by creating an innovative Food Stock app design, which is a platform for buying and selling groceries and food.
- Participated in a group project by creating the Cocktails App, an app that displays a menu catalog.
- Participated in major projects as a mobile app developer. Created Batik Pedia, a batik catalog and batik identification app using a camera.
- Create an API service using node is for the Batik Pedia platform.

Cohort Android Developer (Bangkit Academy by Google, GOTO, Traveloka)

Aug 2023 - Des 2023

Internship

- Participated in a capstone project and created a mobile application using Kotlin language. Also successfully integrated the application to the cloud using retrofit, and also successfully integrated geo location using google maps.
- Participated and completed the List Doa-Doa application project, an application that applies retrofit, MVVM, Clean Architecture, ROOM, Reactive Programming.
- Participated and completed the Story App application project, an application that applies retrofitting, MVVM, Component Architecture, ROOM, Animation, Custom View, and Geo Location.
- Participated and completed the Github App project, an application that implements retrofit, MVVM, and ROOM.

Freelance Dec 2023 - Jan 2023

BCA Mobile Application Cloning

Pendidikan

AMIKOM University Yogyakarta - Yogyakarta, Indonesia

Sep 2021 – Present

Bachelor Degree in Computer Science, 3.86/4.00

SMKS 1 Bustanul Ulum Wuluhan - Jember, East Java, Indonesia

Jul 2017 - Jun 2020

Accounting Science

Skills, Achievements & Other Experience

- Hard Skills: Android Programming (Kotlin), Android Studio, Firebase
 - Canva, Figma
- **Soft Skills**: Public Speaking, Teamwork, Time Management, Team Collaboration, Problem Solving, Critical Thinking, Relation.
- Projects : Batik Pedia (2024) : Building an android application for batik scanning.
 - Craftman App (2023): Building a handyman service finder application for the Yogyakarta area.
 - TrackInv App (2023): Build a stock management application by implementing a prediction feature with the Double Exponential Smoothing algorithm.
- · Language : Indonesian, English
- Certificate: Dicoding Indonesia Android Basic, Fundamental, Intermediate, Jetpack Compose, Expert Certificate, Bangkit by Google, GoTo, Traveloka Certificate, Infinite Learning Indonesia Certificate, Kampus Merdeka Certificate.