sACN Multiple Receivers, Multiple Sources Expected Results

Test Name	Description	Shows	Expected File	Expected Content	Passed
	2 senders are created and 1 receiver. The senders each send unsynchronised data on the same universe (but different payloads) and then wait so that a universe discovery packet is sent by both. The receiver receives both data packets and the universe discovery packets.	That a receiver can handle receiving from multiple senders sending on the same universe and also still treat their discovery packets as distinct.	test_1_rcv_out_1.temp	The word 'started' to indicate the receiver started correctly followed by the receiver receiving 2 data packets to universe 1 but the packets should have different values (the numbers 1 - 30 or 200 - 217) the ordering of which packet comes first isn't important. The receiver should have then displayed a WouldBlock or TimedOut error to indicate that no more data was received and then the name ('1' and '2') and universes (1) should be displayed for both senders.	
			test_1_src_out_1.temp	The word 'started' to indicate the senders started up correctly.	
			test_1_src_out_2.temp		Yes
Test-2-Two-Data-Senders-Diff-Uni	Same as test 1 but with different universes for the 2 senders.	That the receiver can handle receiving different universes from multiple senders and also still handle the universe discovery packets correctly.	test_2_rcv_out_1.temp	The word 'started' to indicate the receiver started correctly followed by the receiver receiving 2 data packets, one packet to universe 1 with values 1 - 30 and the other to universe 2 with values 200 - 217. A WouldBlock or TimedOut error should then be shown to show that no more data was received. The 2 sources with names "1" and "2" should then be displayed with source "1" having universe 1 registered and source "2" having universe 2 registered.	
			test_2_src_out_1.temp	The word 'started' to indicate the senders started up correctly.	
			test_2_src_out_2.temp		Yes
	receive 3 sets of data (2 normal data packets and then 2 synchronised data packets at the same time) and check for universe discovery packets. The sender sends distinct unsynchronised data packets to universe 1 and 2. The sender then sends 2 distinct synchronised (syncronisation address = 4)	packets from a single sender and handles the packets identically. This shows that the sender can send to multiple receivers on distinct machines simultaneously.	test_3_rcv_out_1.temp test 3 rcv out 2.temp	The output should be exactly as shown in the file 'test 3 rcv out expected.txt' within the test 3 folder.	
			test_3_src_out_1.temp	The output should be exactly as shown in the file 'test_3_src_out_expected.txt' within the test 3 folder.	
					Yes
	1 sender and 2 receivers are started. The first receiver is listening to universes 1 and 2, the second receiver is listening to universes 3 and 4. The first receiver attempts to receive 3 data packets and then outputs the discovered universes. The second	registered to even if other	test_4_rcv_out_1.temp test_4_rcv_out_2.temp	The first receiver should receive the 2 data packets sent to universe 1 and 2 and then timeout when trying to receive for a third time. The discovered source list for both receivers should show the single source with all 4 universes (1 - 4 inclusive) registered. The second receiver should receive only 1 set of data with both data packet 3 and 4 together, the second receive attempt should timeout. The exact expected output is in files in the Test-4-One-Src-Two-Distinct-Rcv folder, "test 4 rcv 1 expected.tt" is the	
	packets and then outputs the discovered universes. The second receiver attempts to receive 2 data packets and then outputs the discovered universes. The sender follows the exact same behaviour as in test 3.		test_4_src_out_1.temp	lest-4-One-Src-1wo-Distinct-Rcv folder, test_4_rcv_1_expected.txt is the expected output from the first receiver, "test_4_rcv_2_expected.txt" is the expected output from the second receiver, "test_4_src_1_expected.txt" is the expected output from the sender.	Yes