1. Try to add a method **addDigitalVideoDiscwhich** allows to pass an arbitrary number of arguments for dvd. Compare to an array parameter. What do you prefer in this case?

* I prefer the method which allows variable arguments because when I use this method, I can pass an array or an arbitrary number of arguments. But if I use the array parameter method, I only can pass an array.

2. After the call of swap(jungleDVD, cinderellaDVD)why does the title of these two objects still remain?

* Because Java is a passing-by-value language, so when I call the “swap” function, the parameter is just a copy of the reference of the actual object. Therefore, when we swap the parameter,s the objects are not swap.

3. After the call of changeTitle(jungleDVD, cinderellaDVD.getTitle())why is the title of the JungleDVD changed

* Because the parameter ”jungleDVD” is a copy of the reference to the actual “jungleDVD” object, so we can change the attributes of the objects by using this parameter.
* The last line does not work, because this line only can makes the "jungleDVD" parameter points to another object but does not make the actual reference of the object in the main change.

4. Write a getDetail()method for the DigitalVideoDiscclass. What should be the return type of this method?

* Since the main purpose of this method is to print the detail of the DVD, so the return type should be String.