

LanEvil Benchmark

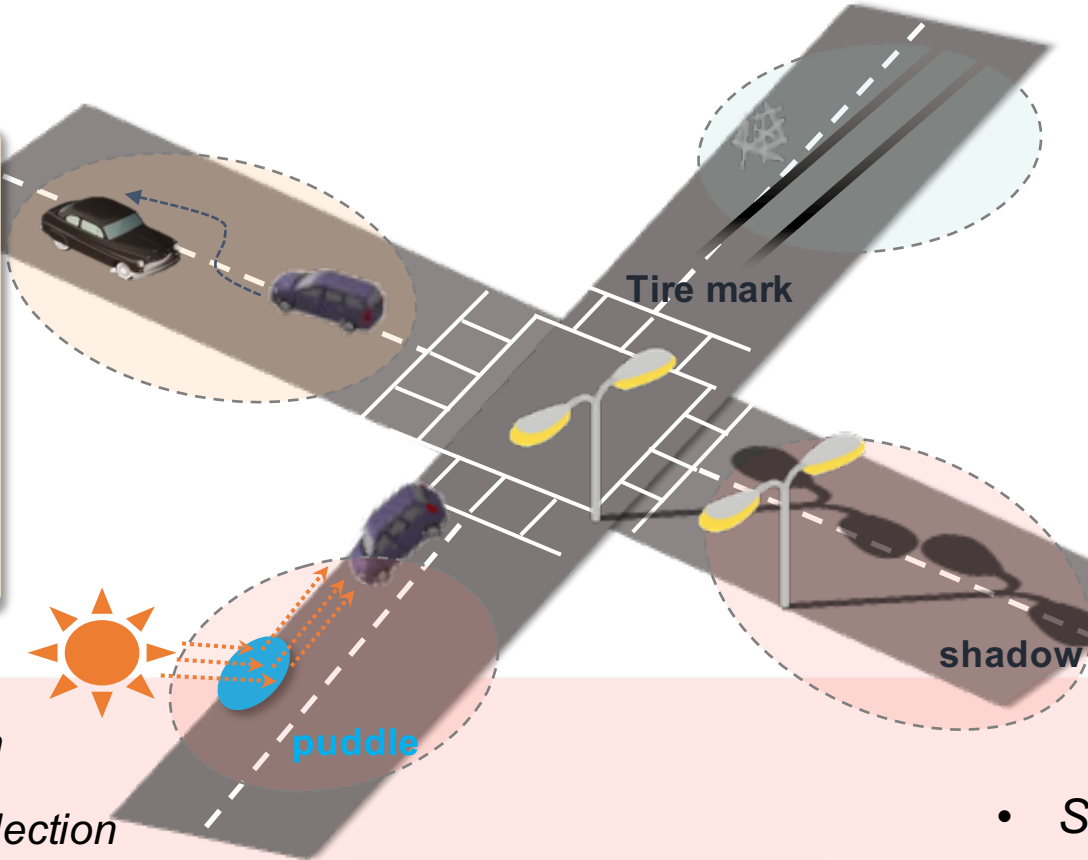
Dynamic Object

- Pedestrian
- Vehicle
- Bicycle

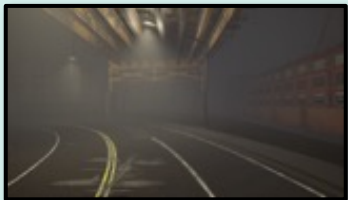
Traffic Obstruction



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Static Facilities



Road Damage

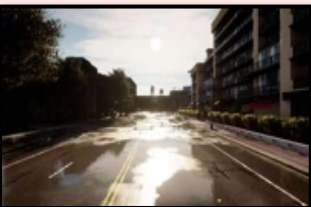
- Road Crack
- Road Repair
- Tire Marks
- Guard Rail

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Reflection

- Sunlight Reflection
- Streetlight Reflection
- Vehicle Reflection



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Environmental Conditions

Shadow

- Streetlight
- Fence
- Rail
- Wire



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