

Using Machine Learning to Create Heatmaps on Valorant

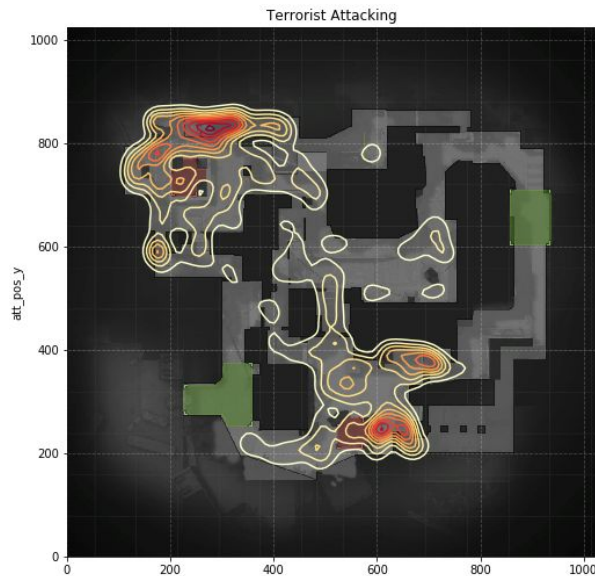
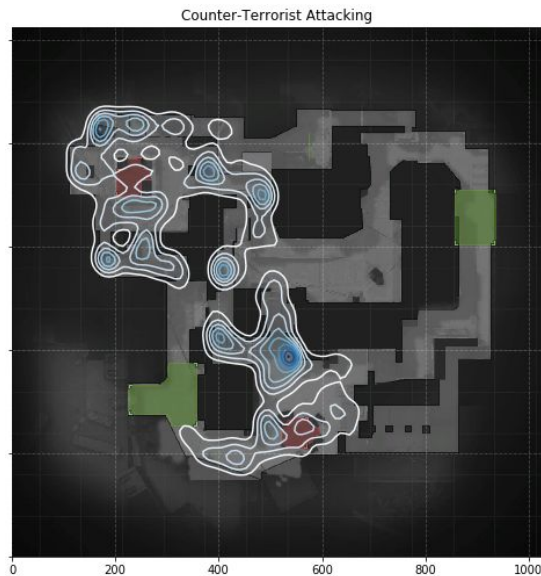
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Significance

Heatmaps.

- Shows trends, habits, common positions.
- Useful for all kinds of players
- Ease to access Information
- Data required for these

Heatmaps are easily accessible in Counter Strike, but not in Valorant (secure).

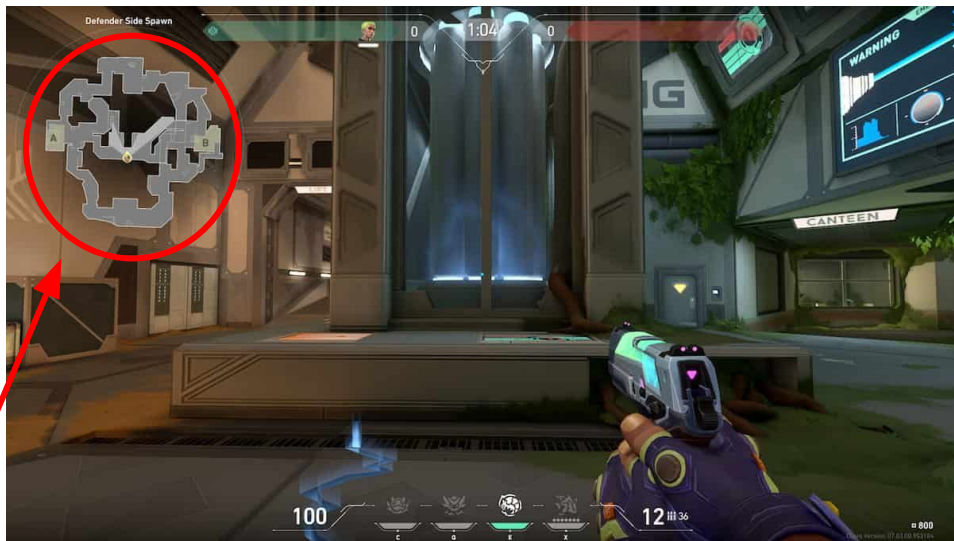


Background

Valorant VODs and Heatmaps

Workaround: VODs, and getting analytics from them instead

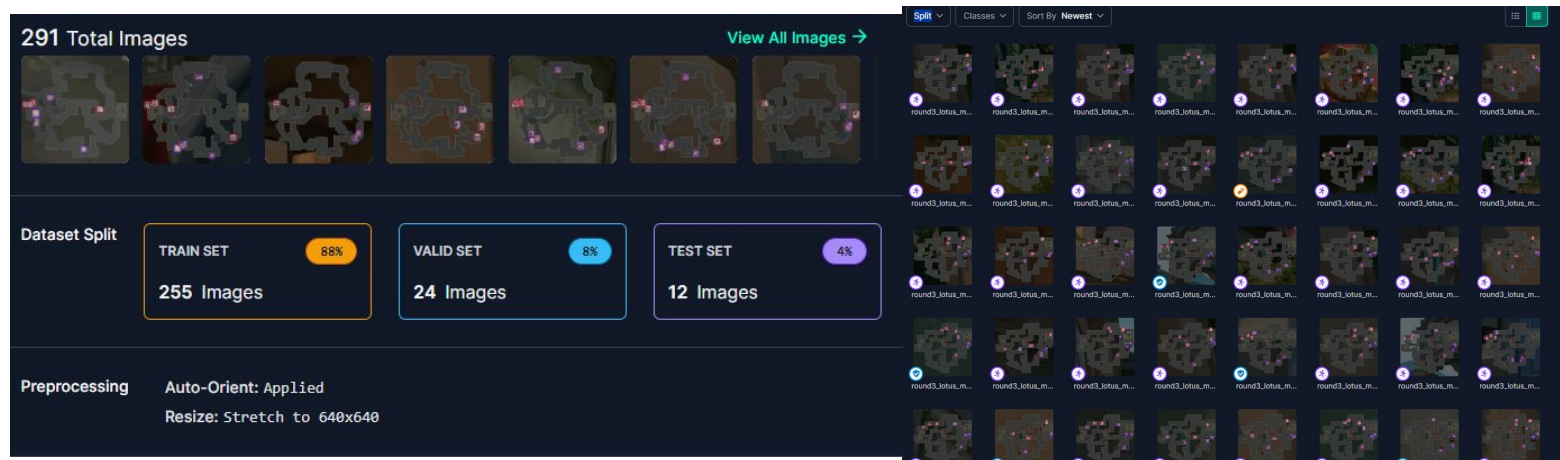
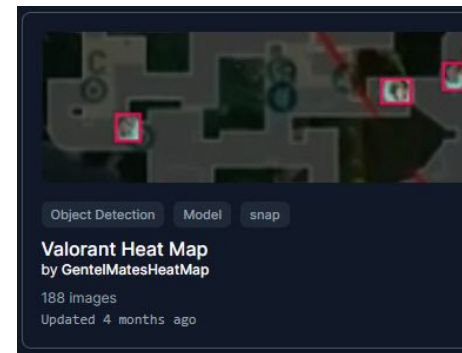
Can work with videos, livestreams, still images, all you need is the MINIMAP.



Material: Machine learning for object detection

YOLOv9

YOLOv9 is an object detection model architecture released on February 21st, 2024.



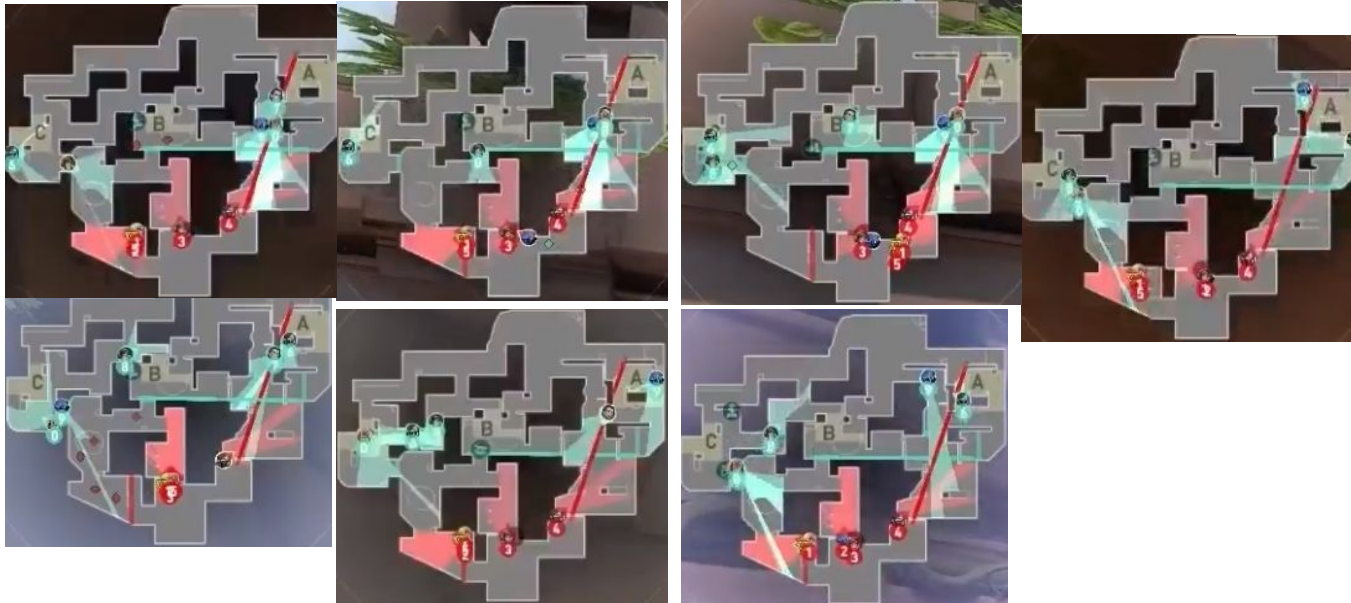
Dataset from:

<https://universe.roboflow.com/gentelmatesheatmap/valorant-heat-map/dataset/2>

Method: Inputting custom data

Positions of all players at round start:

Estudiante Esports, OBE (atk) vs MKL(def), Lotus



Method: Machine learning for object detection



	A	B	C
1	locX	locY	
2	51.50	128.50	
3	103.50	191.00	
4	141.00	189.50	
5	188.50	167.50	
6	216.50	74.50	
7	6.50	129.00	
8	141.00	178.00	
9	180.00	174.50	
10	51.50	128.50	
11	114.00	121.00	
12	138.00	196.50	
13	216.00	89.50	
14	101.50	192.00	
15	11.50	127.00	
16	179.00	169.50	
17	132.00	92.50	
18	173.50	188.50	
19	168.00	207.00	
20	141.00	198.50	

<https://universe.roboflow.com/genteImatesheatmap/valorant-heat-map>

Result

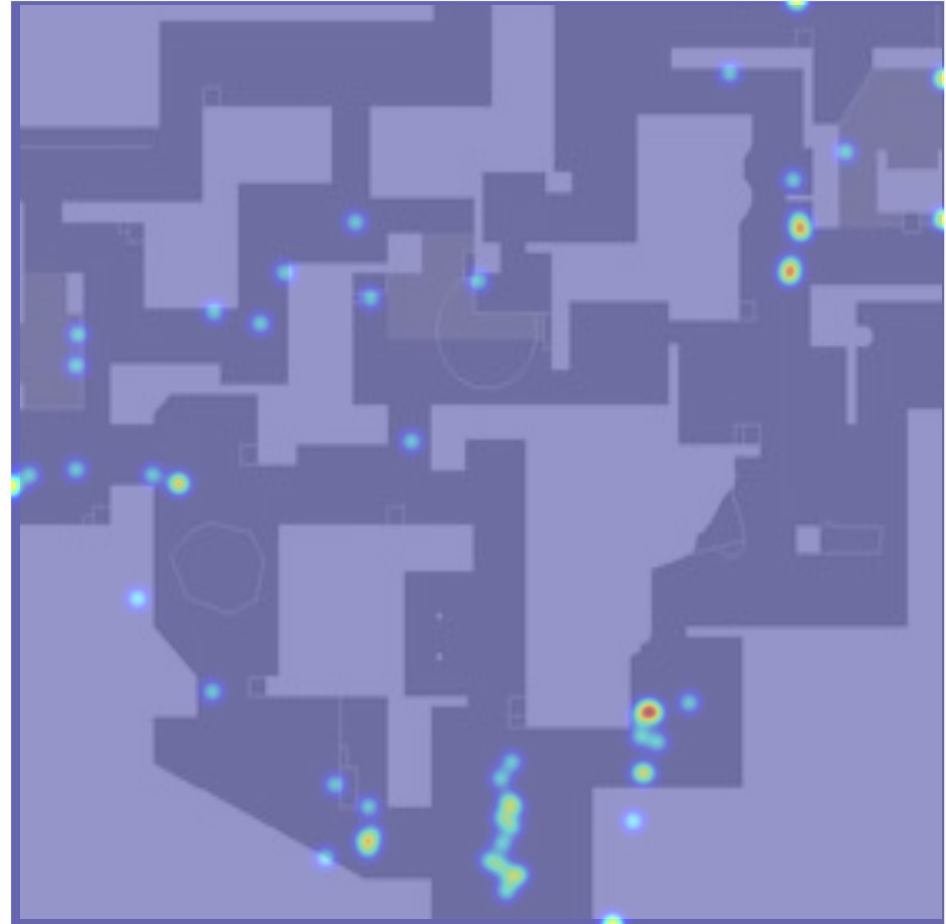
-inaccurate

Comparing it to the actual data,

Some areas highlighted in the heatmap were not utilized in the actual data.

Limitation:

Non-uniform image sizes



Conclusion

-Machine Learning allows for the formation of valorant heatmaps from the source of a minimap. This allows of a wide range of analytics. (ex. Spike plant, optimal positions, Most common and uncommon played spots, etc.)

Recommendations:

-More Accurate Predictions (Bigger Dataset)

-More data not just showing positions at round start, can show during events in round(frags, deaths, etc.), Allows for more data analytics.

-Uniform Minimap Orientation and size

References

<https://universe.roboflow.com/gentelmatesheatmap/valorant-heat-map/dataset/2>

<https://github.com/igoyalsamarth/val-data-stuff/tree/main/Radar%20Heatmap>

<https://docs.ultralytics.com/models/yolov9/>

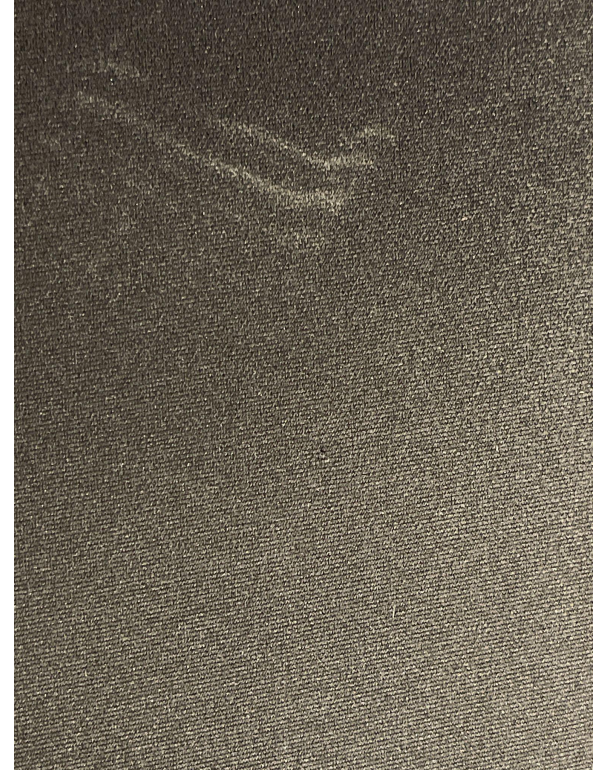
Using Image Processing to on Mousepad Weaving

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Background

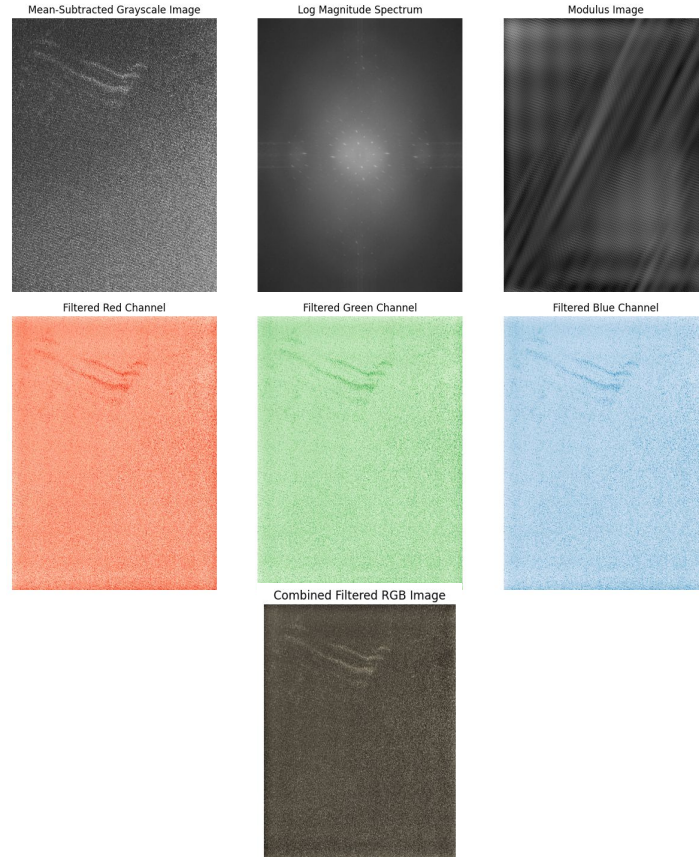
Cloth mousepad

- Used and Dirty
- Has a woven cloth pattern
- Similar to our Module B2 Lab Assignment
- Observe the mousepad with the woven pattern filtered out



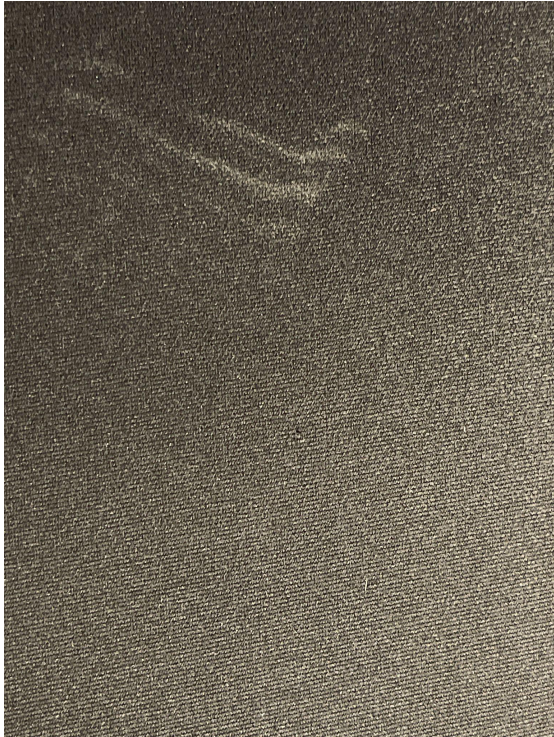
Method: Fourier transform pattern filtering

1. Greyscale & mean value
2. FFT
3. Identifying and Masking symmetric Peaks on FFTed RGB Channels of original image
4. Inverse FFT and observe The mousepad without the cloth weave.



Results: Pattern filtered out

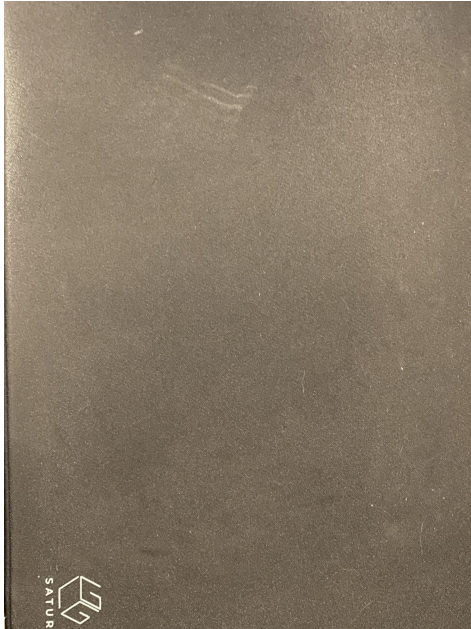
- Light shine on cloth pad was also filtered out.



Combined Filtered RGB Image



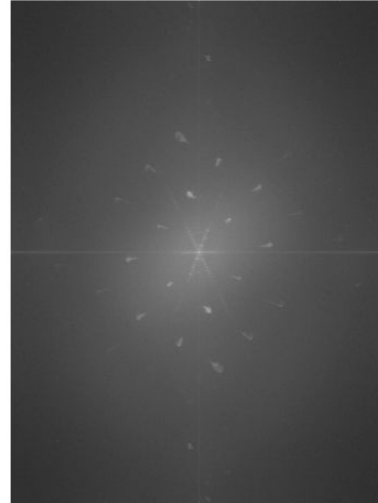
Limitations: Photo taken from afar, cloth pattern cannot be seen.



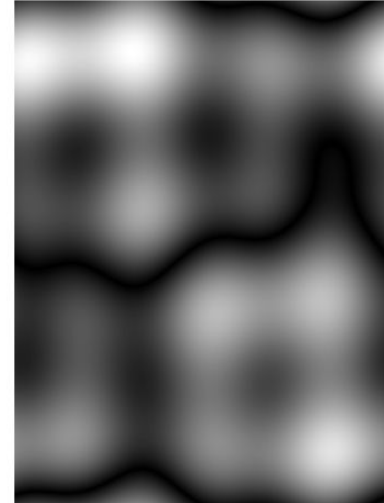
Mean-Subtracted Grayscale Image



Log Magnitude Spectrum

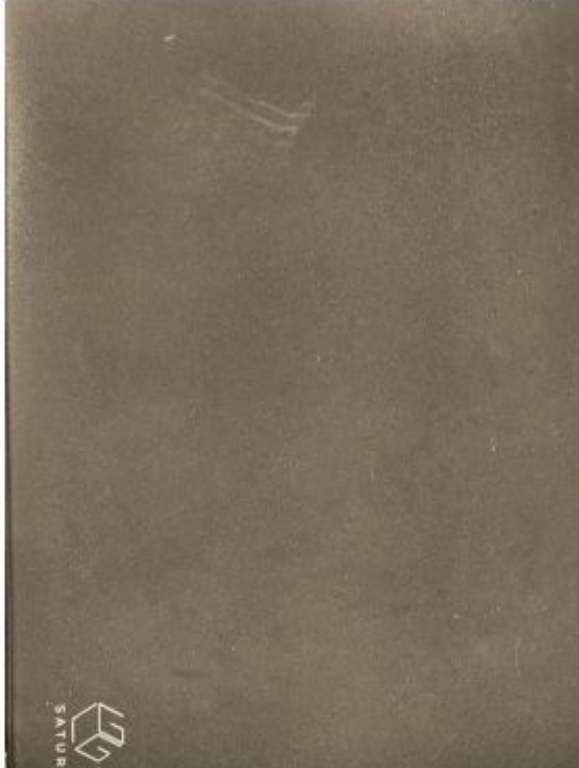


Modulus Image

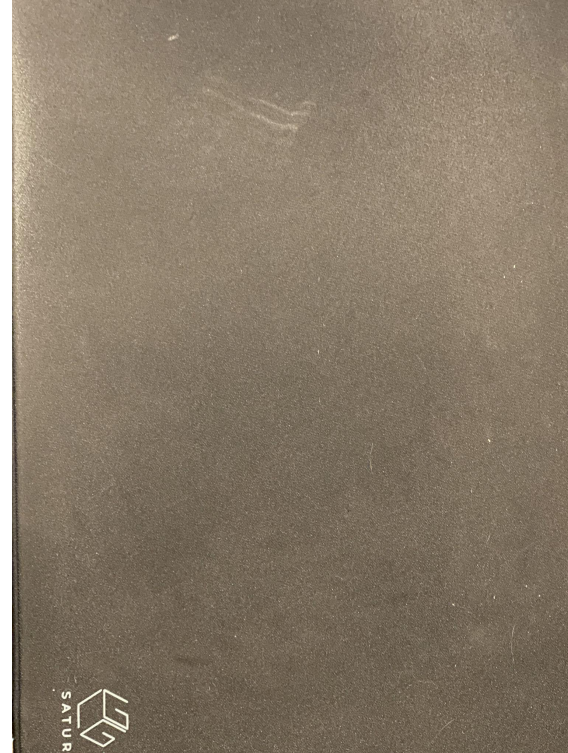


Limitations: Photo taken from afar, cloth pattern cannot be seen.

Combined Filtered RGB Image



Original



Recommendations

- can be used to see unusual objects on plain cloths
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Thank You!