Gravitational Orbits in Cartesian Coordinates

In [1]:

```
%matplotlib inline
import numpy as np
from scipy.integrate import solve_ivp
import matplotlib.pyplot as plt
```

In [2]:

```
class Orbit:
    Potentials and associated differential equations for central force motion
    with the potential U(r) = k r^n.
    def init (self, m 1=1.,m 2=1.,G=1.):
        self.m 1 = m 1
        self.m 2 = m 2
        self.G = G
    def dz dt(self, t, z):
        This function returns the right-hand side of the diffeq:
        [dz/dt d^2z/dt^2]
        Parameters
        _____
        t : float
            time
        z : float\
            8-component vector with z(0) = x_1(t) and z(1) = x_{dot_1(t)}
                                     z(2) = y_1(t) and z(3) = y_dot_1(t)
                                     z(4) = x_2(t) and z(5) = x_{dot_2(t)}
                                     z(6) = y 2(t) \text{ and } z(7) = y \text{ dot } 2(t)
        Returns
        r_12 = np.sqrt((z[4]-z[0])**2 + (z[6]-z[2])**2)
        return [ \
                z[1], self.G *self.m_2 * (z[4] -z[0]) / r_12**3, \
                z[3], self.G *self.m_2 * (z[6] - z[2]) / r_12**3, \
                z[5], -self.G *self.m 1 * (z[4] -z[0]) / r 12**3, \
                z[7], -self.G *self.m 1 * (z[6] -z[2]) / r 12**3, \
               ]
    def solve ode(self, t pts, z 0,
                  abserr=1.0e-8, relerr=1.0e-8):
        Solve the ODE given initial conditions.
        solution = solve_ivp(self.dz_dt, (t_pts[0], t_pts[-1]),
                              z_0, t_eval=t_pts, method='RK23',
                              atol=abserr, rtol=relerr)
        x_1, x_dot_1, y_1, y_dot_1, x_2, x_dot_2, y_2, y_dot_2 = solution.y
        return x_1, x_dot_1, y_1, y_dot_1, x_2, x_dot_2, y_2, y_dot_2
    def solve_ode_Leapfrog(self, t_pts,z_0):
        Solve the ODE given initial conditions with the Leapfrog method.
        delta_t = t_pts[1] - t_pts[0]
        x_1_0, x_{dot_1_0}, y_1_0, y_{dot_1_0}, \
        x_2_0, x_{dot_2_0}, y_2_0, y_{dot_2_0} = z_0
```

```
#initialize the arrays with zeros
num t pts = len(t pts)
x 1 = np.zeros(num t pts)
x dot 1 = np.zeros(num t pts)
x_dot_1_half = np.zeros(num_t_pts)
y_1 = np.zeros(num_t_pts)
y dot 1 = np.zeros(num t pts)
y dot 1 half = np.zeros(num t pts)
x 2 = np.zeros(num t pts)
x_dot_2 = np.zeros(num_t_pts)
x dot 2 half = np.zeros(num t pts)
y 2 = np.zeros(num t pts)
y_dot_2 = np.zeros(num_t_pts)
y dot 2 half = np.zeros(num t pts)
#initial conditions
x 1[0] = x 1 0
x_{dot_1[0]} = x_{dot_1_0}
x 2[0] = x 2 0
x dot 2[0] = x dot 2 0
y 1[0] = y 1 0
y_dot_1[0] =y_dot_1_0
y 2[0] = y 2 0
y dot 2[0] =y dot 2 0
#step through the differential equation
for i in np.arange(num_t_pts - 1):
    t = t_pts[i]
    z = [x_1[i], x_{dot_1[i]}, y_1[i], y_{dot_1[i]}, \
        x 2[i], x dot 2[i], y 2[i], y dot 2[i],]
    out = self.dz_dt(t,z)
    x \text{ dot } 1 \text{ half}[i] = x \text{ dot } 1[i] + \text{out}[1] * \text{ delta } t/2.
    x 1[i+1] = x 1[i] + x dot 1 half[i] * delta t
    y_{dot_1} = y_{dot_1} = y_{i} + out_{i} * delta_{t/2}.
    y_1[i+1] = y_1[i] + y_dot_1_half[i] * delta_t
    x \text{ dot } 2 \text{ half}[i] = x \text{ dot } 2[i] + \text{out}[5] * \text{ delta } t/2.
    x_2[i+1] = x_2[i] + x_{dot_2}half[i] * delta_t
    y_{dot_2}half[i] = y_{dot_2}[i] + out[7] * delta_t/2.
    y_2[i+1] = y_2[i] + y_dot_2_half[i] * delta_t
    z = [x 1[i+1], x dot 1[i], y 1[i+1], y dot 1[i], \]
        x_2[1+1], x_dot_2[i], y_2[i+1], y_dot_2[i]]
    out = self.dz dt(t,z)
    x_{dot_1[i+1]} = x_{dot_1[i]} + out_1[i] * delta_t/2.
    y_dot_1[i+1] = y_dot_1_half[i] + out[3] * delta_t/2.
    x_{dot_2[i+1]} = x_{dot_2[i+1]} + out_{5]} * delta_t/2.
    y dot 2[i+1] = y dot 2 \text{ half}[i] + \text{out}[7] * \text{delta t/2}.
```

```
return x_1, x_dot_1, y_1, y_dot_1, x_2, x_dot_2, y_2, y_dot_2
```

In [3]:

```
def plot_y_vs_x(x, y, axis_labels=None, label=None, title=None,
                color=None, linestyle=None, semilogy=False, loglog=False,
                ax=None):
    Generic plotting function: return a figure axis with a plot of y vs. x,
    with line color and style, title, axis labels, and line label
    if ax is None:
                          # if the axis object doesn't exist, make one
        ax = plt.qca()
    if (semilogy):
        line, = ax.semilogy(x, y, label=label,
                            color=color, linestyle=linestyle)
    elif (loglog):
        line, = ax.loglog(x, y, label=label,
                          color=color, linestyle=linestyle)
    else:
        line, = ax.plot(x, y, label=label,
                    color=color, linestyle=linestyle)
                            # if a label if passed, show the legend
    if label is not None:
        ax.legend()
    if title is not None:
                             # set a title if one if passed
        ax.set title(title)
    if axis labels is not None: # set x-axis and y-axis labels if passed
        ax.set_xlabel(axis_labels[0])
        ax.set ylabel(axis labels[1])
    return ax, line
```

```
In [4]:
```

```
def start_stop_indices(t_pts, plot_start, plot_stop):
    start_index = (np.fabs(t_pts-plot_start)).argmin() # index in t_pts array
    stop_index = (np.fabs(t_pts-plot_stop)).argmin() # index in t_pts array
    return start_index, stop_index
```

Make plots

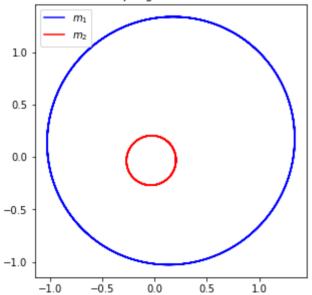
```
In [5]:
```

```
orbit_labels = (r'$x$', r'$y$')
```

```
In [6]:
```

```
G = 1.
m_1 = 1.
m \ 2 = 5.
t start = 0.
t end = 20.
delta t = 0.01
t_pts = np.arange(t_start, t_end+delta_t, delta_t)
o1 = Orbit(m 1, m 2, G)
x_1_0, x_{dot_1_0} = 1., -1.
y 1 0, y dot 1 0 = 1., 1.
x_2_0, x_{dot_2_0} = -(m_1 / m_2) * x_1_0, -(m_1 / m_2) * x_{dot_1_0}
y_2_0, y_{dot_2_0} = -(m_1 / m_2) * y_1_0, -(m_1 / m_2) * y_{dot_1_0}
z = [x : 1 : 0, x : dot : 1 : 0, y : 1 : 0, y : dot : 1 : 0, ]
        x_2_0, x_dot_2_0, y_2_0, y_dot_2_0]
x_1, x_{dot_1}, y_1, y_{dot_1}, x_2, x_{dot_2}, y_2, y_{dot_2} = o1.solve_ode(t_pts, z_0)
fig = plt.figure(figsize=(5,5))
ax = fig.add subplot(1,1,1)
start, stop = start stop indices(t pts, t start, t end)
ax.plot(x 1, y 1, color='blue', label=r'$m 1$')
ax.plot(x_2, y_2, color='red', label=r'$m_2$')
ax.set title('Simple gravitional orbit')
ax.legend()
ax.set_aspect(1)
```

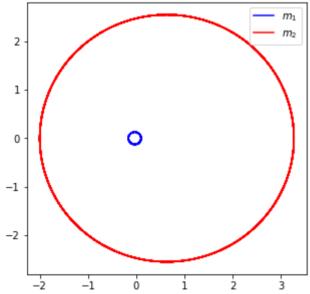
Simple gravitional orbit



In [7]:

```
G = 20.
m_1 = 20.
m 2 = 1.
t start = 0.
t end = 20.
delta t = 0.01
t_pts = np.arange(t_start, t_end+delta_t, delta_t)
o1 = Orbit(m_1, m_2, G)
x 1 0, x dot 1 0 = 0.1, 0.
y_1_0, y_{dot_1_0} = 0., 0.75
x_2_0, x_{dot_2_0} = -(m_1 / m_2) * x_1_0, -(m_1 / m_2) * x_{dot_1_0}
y_2_0, y_{dot_2_0} = -(m_1 / m_2) * y_1_0, -(m_1 / m_2) * y_{dot_1_0}
z_0 = [x_1_0, x_{dot_1_0}, y_1_0, y_{dot_1_0}, x_2_0, x_{dot_2_0}, y_2_0, y_{dot_2_0}]
x_1, x_{dot_1}, y_1, y_{dot_1}, x_2, x_{dot_2}, y_2, y_{dot_2} = 
o1.solve_ode(t_pts, z_0)
fig = plt.figure(figsize=(5,5))
ax = fig.add subplot(1,1,1)
start, stop = start_stop_indices(t_pts, t_start, t_end)
ax.plot(x_1, y_1, color='blue', label=r'$m_1$')
ax.plot(x_2, y_2, color='red', label=r'$m_2$')
ax.set title('Simple gravitional orbit')
ax.legend()
ax.set aspect(1)
```

Simple gravitional orbit



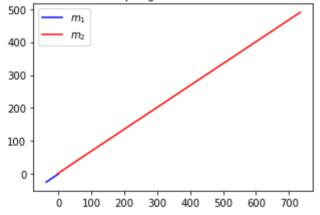
In [8]:

#Leapfrog method

In [9]:

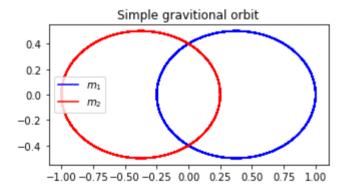
```
G = 20.
m_1 = 20.
m 2 = 1.
t start = 0.
t end = 20.
delta t = 0.01
t_pts = np.arange(t_start, t_end+delta_t, delta_t)
o1 = Orbit(m 1, m 2, G)
x 1 0, x dot 1 0 = 0.1, 0.
y_1_0, y_{dot_1_0} = 0., 0.75
x 2 0, x dot 2 0 = -(m 1 / m 2) * x 1 0, <math>-(m 1 / m 2) * x dot 1 0
y_2_0, y_{dot_2_0} = -(m_1 / m_2) * y_1_0, -(m_1 / m_2) * y_{dot_1_0}
z_0 = [x_1_0, x_{dot_1_0}, y_1_0, y_{dot_1_0}, x_2_0, x_{dot_2_0}, y_2_0, y_{dot_2_0}]
x_1, x_{dot_1}, y_1, y_{dot_1}, x_2, x_{dot_2}, y_2, y_{dot_2} = 
o1.solve_ode_Leapfrog(t_pts, z_0)
fig = plt.figure(figsize=(5,5))
ax = fig.add subplot(1,1,1)
start, stop = start_stop_indices(t_pts, t_start, t_end)
ax.plot(x_1, y_1, color='blue', label=r'$m 1$')
ax.plot(x 2, y 2, color='red', label=r'$m 2$')
ax.set title('Simple gravitional orbit')
ax.legend()
ax.set aspect(1)
```





In [10]:

```
G = 10.
m_1 = 1.
m 2 = 1.
t start = 0.
t end = 50.
delta t = 0.01
t_pts = np.arange(t_start, t_end+delta_t, delta_t)
o1 = Orbit(m 1, m 2, G)
x 1 0, x dot 1 0 = 1., 0.
y_1_0, y_{dot_1_0} = 0., 1.
x 2 0, x dot 2 0 = -(m 1 / m 2) * x 1 0, <math>-(m 1 / m 2) * x dot 1 0
y_2_0, y_{dot_2_0} = -(m_1 / m_2) * y_1_0, -(m_1 / m_2) * y_{dot_1_0}
z_0 = [x_1_0, x_{dot_1_0}, y_1_0, y_{dot_1_0}, x_2_0, x_{dot_2_0}, y_2_0, y_{dot_2_0}]
x_1, x_{dot_1}, y_1, y_{dot_1}, x_2, x_{dot_2}, y_2, y_{dot_2} = 
o1.solve_ode(t_pts, z_0)
fig = plt.figure(figsize=(5,5))
ax = fig.add_subplot(1,1,1)
start, stop = start_stop_indices(t_pts, t_start, t_end)
ax.plot(x_1, y_1, color='blue', label=r'$m 1$')
ax.plot(x_2, y_2, color='red', label=r'$m_2$')
ax.set_title('Simple gravitional orbit')
ax.legend(loc='center left')
ax.set aspect(1)
```



In [11]:

```
from matplotlib import animation, rc
from IPython.display import HTML
```

In [12]:

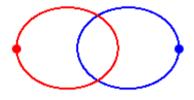
```
x_min = -1.2
x_max = -x_min
y_min = -1.2
y_max = -y_min

fig_anim = plt.figure(figsize=(5,3), num='Orbits')
ax_anim = fig_anim.add_subplot(1,1,1)
ax_anim.set_xlim(x_min, x_max)
ax_anim.set_ylim(y_min, y_max)

ln1_anim, = ax_anim.plot(x_1, y_1, color='blue', lw=1)
ln2_anim, = ax_anim.plot(x_2, y_2, color='red', lw=1)

pt1_anim, = ax_anim.plot(x_1[0], y_1[0], 'o', markersize=8, color='blue')
pt2_anim, = ax_anim.plot(x_2[0], y_2[0], 'o', markersize=8, color='red')

ax_anim.set_aspect(1)
ax_anim.axis('off')
fig_anim.tight_layout()
```



In [13]:

```
def animate_orbits(i):
    i_skip = 1 * i
    pt1_anim.set_data(x_1[i_skip], y_1[i_skip])
    pt2_anim.set_data(x_2[i_skip], y_2[i_skip])
    return (pt1_anim, pt2_anim)
```

In [14]:

Out[14]:

