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<https://lanceroyy.github.io/Lanceroy/>

# Lance Roller

Adaptable software and game developer with a strong foundation in programming, cloud computing, and user-centered design, complemented by experience in customer service, teaching, and tutoring. Skilled in C#, Unity, Python, Angular, and SQL, with certifications in AWS Cloud Practitioner and CompTIA Project+. Combining technical expertise and a background in Software Engineering and Psychology to deliver innovative, human-centered solutions.

April 2024 – March 2025

## B.S. in Software Engineering

Western Governors University

- Programming / Developing
- Application Building
- Information Technology
- Troubleshooting

Graduated April 2019

## B.S. in Psychology

Capella University

- Psychology Studies
- Concepts of Behavioral and Cognitive therapy.
- Psychological Research

Graduated May 2018

## A.S. in Communications

Sierra College

- Communication Studies
- Interpersonal, Team, and Intercultural Communications
- Public Communications

## Credentials

- AWS Certified Cloud Practitioner
- CompTIA Project+
- Git Essentials
- Programming Hub Kotlin and Python

2021 - Present

## Game Developer

### Lanceroy Productions

Solo-developed a full-fledged indie game called "Fox Trot" from start to finish, which was successfully released on multiple platforms, including Android and Windows. Throughout the development process, I utilized Unity Engine and C# to create and maintain game features, ensuring seamless gameplay, intuitive player controls, and effective AI behavior. I also integrated third-party APIs for analytics, leaderboards, advertisements, and in-app purchases to boost player engagement and monetization. Additionally, I collected and analyzed user feedback, driving iterative improvements that enhanced the overall player experience.

## Additional Experience

- Delivery Driver at DoorDash & Amazon (2020 – 2022)
- Server at Diego's Restaurant (2020 – 2021).
- Barista at Starbucks (2020 – 2020).
- Online ESL Teacher/Tutor (2018 – 2020).
- Best Western Front Desk (2017 – 2018).
- Security Officer
- United States Air Force Communications Intelligence

## Skills

- **Programming Languages:** C#, Python, JavaScript, LUA
- **Frameworks/Libraries:** .NET, Angular, Unity, SQL, MySQL, PostgreSQL
- **Databases:** SQL, MySQL, PostgreSQL
- **Cloud Computing:** AWS (Cloud Practitioner)
- **Game Development:** Unity
- **Web Development:** HTML, CSS, JavaScript, Angular, Front-end, Back-end
- **Mobile Development:** Android
- **Software Engineering:** Software Engineering, SDLC (Agile, Waterfall), CI/CD, Version Control (Git, GitLab, Github)
- **Data Management:** Databases, SQL, MySQL, PostgreSQL
- **APIs:** PlayFab APIs
- **AI:** AI Prompts
- **DevOps:** CI/CD
- **UX Design:** User Experience (UX) Design, Human-Centered Design
- **Software Testing:** Software Testing, Quality Assurance, Debugging