Lancy Tan

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Experience

Commit the Change, UCI / Oct 2020 - Present
UI/UX Designer
- Collaborated with a team of designers and developers to create high quality software for local nonprofits
- Designed solutions by making user flows, wireframes, prototypes, and performing user testing
- Worked closely with clients in elicitation sessions and meetings to update on progress and verify design

Projects

To-Do List Application / Feb 2021 - Apr 2021
UI/UX Designer
- Ideated and executed a to-do list design using Figma that balances organization and minimalism
- Performed competitive analysis and created personas to learn more about the target market and audience

Twitch Redesign / Mar 2020 - Jun 2020
UI/UX Designer
- Created a new prototype for Twitch.tv with a team of designers by utilizing user research to find redesign targets
- Conducted heuristic evaluations, user interviews, surveys, and remote testing

Relevant Coursework

- Project in Human Computer Interaction
- Information Visualization
- Internet Apps Engr.
- Requirements Engr.
- Software Design
- User Interaction Software
- Social Analysis of Computing

Education

University of California, Irvine
June 2022
B.S. in Software Engineering
Minor in Informatics

Skills & Tools

Figma
UI/UX Design
Web Design
Research
Competitive Analysis
Heuristic Evaluation
User Flow
Personas
Interviews
User Testing
Sketching
Wireframes
Prototyping
Site Mapping

Programming

HTML/CSS
Python
Java
C/C++
Javascript
React
Node.js
SQL