



Dirac

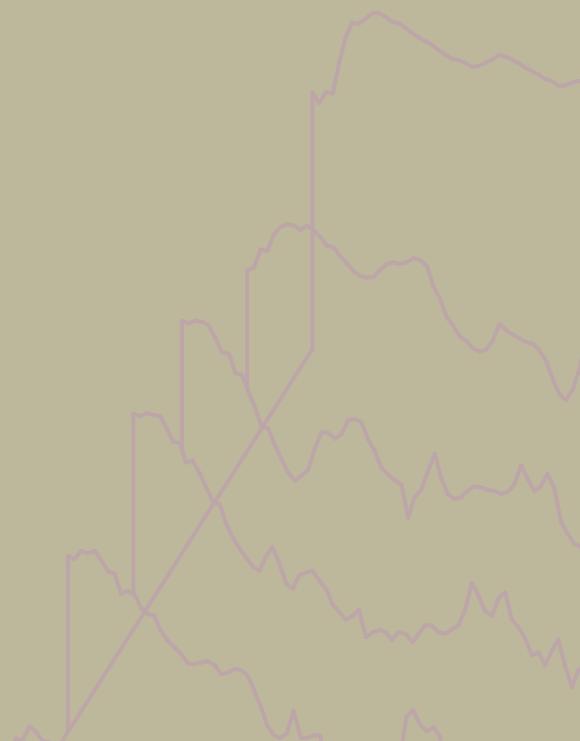


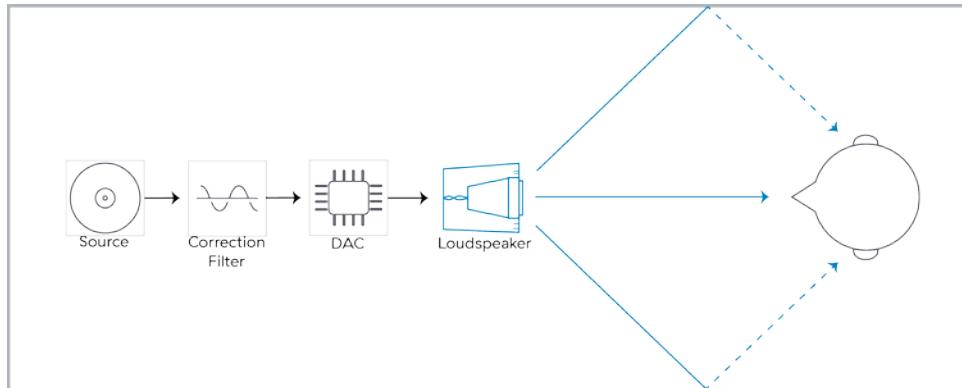
Digital Room Correction

Benefits, Common Pitfalls and the State of the Art

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Introduction

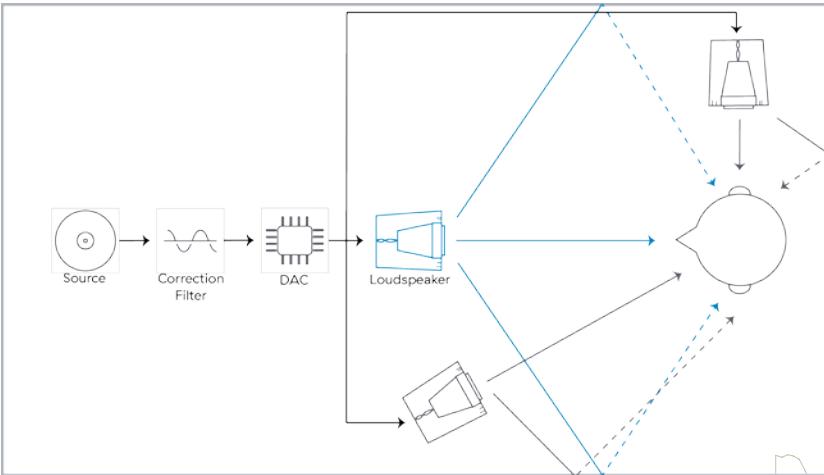
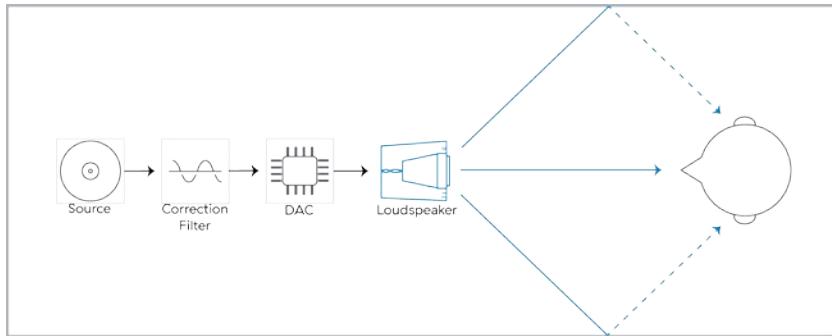




What is loudspeaker/room correction?

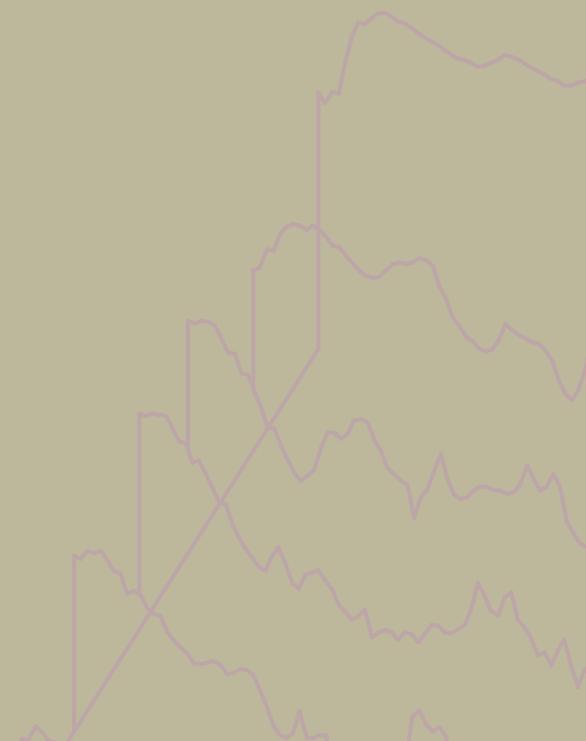
- Loudspeaker signals are pre-processed, to compensate for time- and frequency distortions in the loudspeaker/room signal path.
- The correction filter constitutes, in some sense, an *inverse* of the loudspeaker/room signal path.
- Filter design is based on measurements of the loudspeakers, either anechoically or in the listening environment.

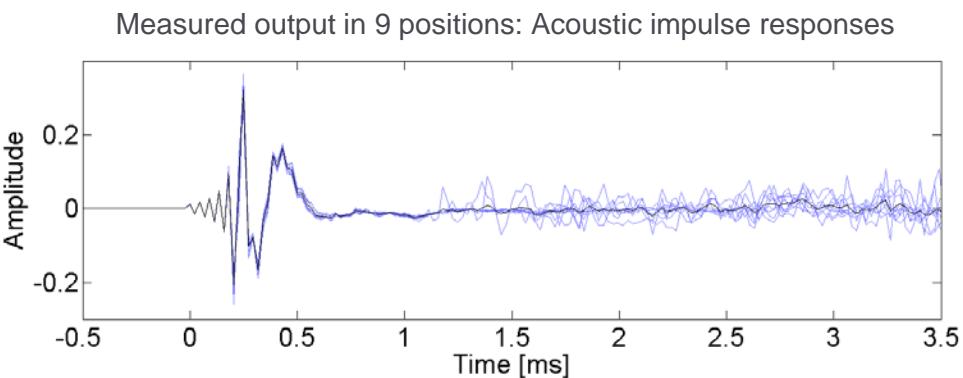
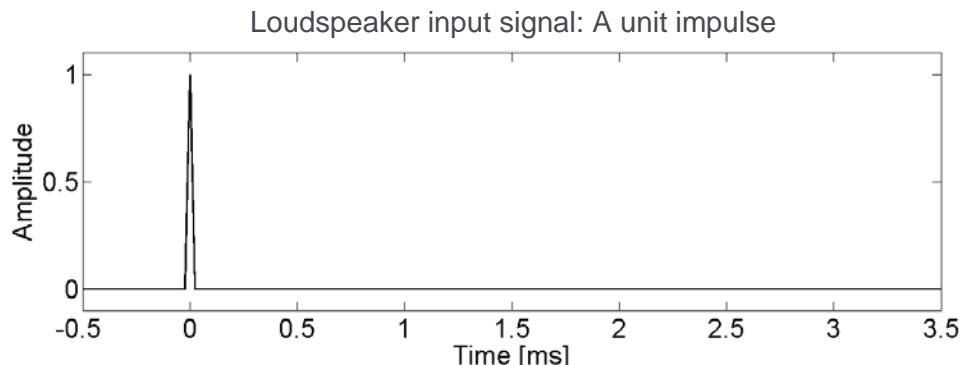




Room correction may employ either single- or multichannel filtering techniques.

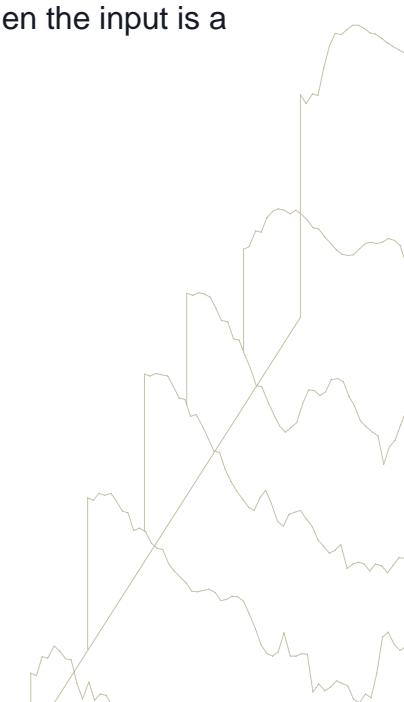
Theoretical Basics



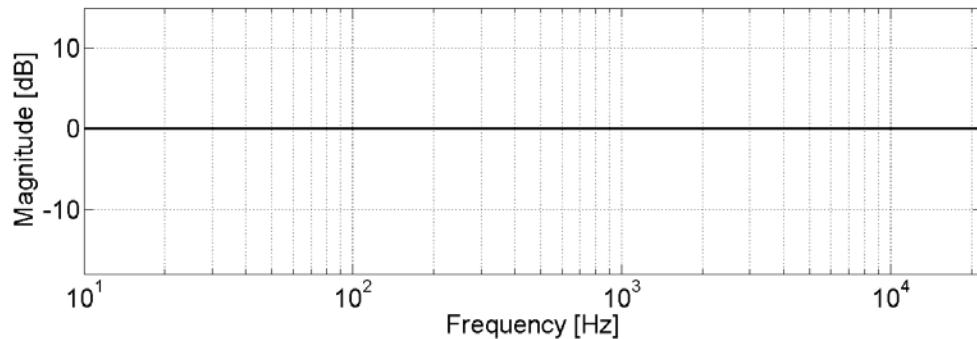


Impulse Response:

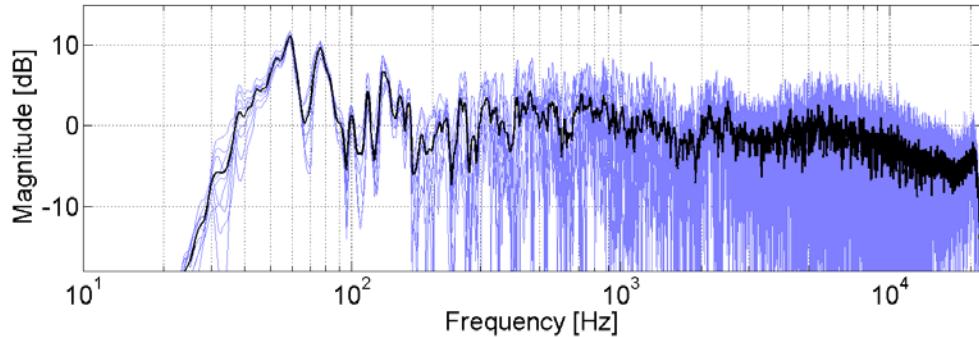
Output of the system, when the input is a unit impulse.



Loudspeaker input signal: A white spectrum

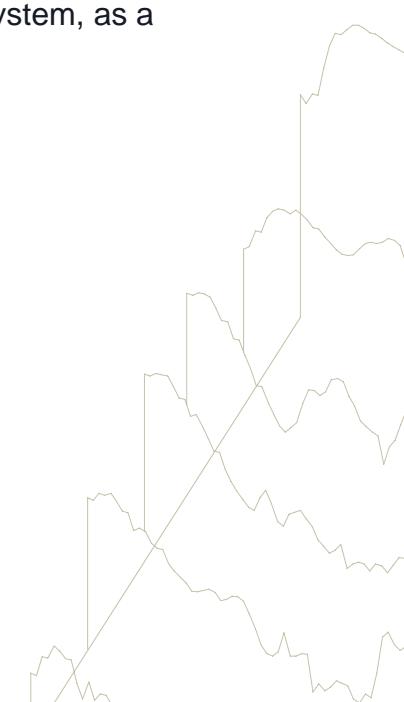


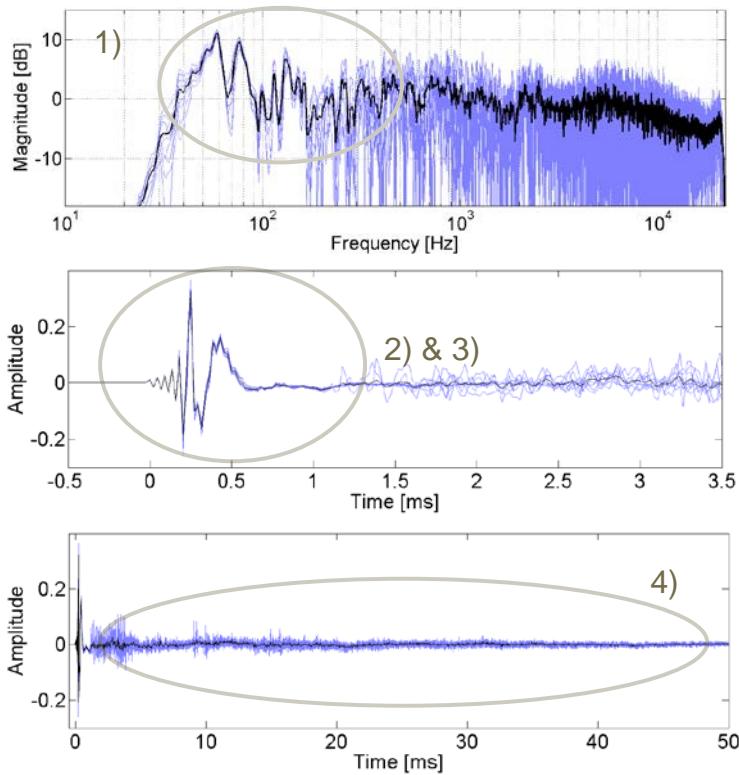
Measured output in 9 positions: Frequency responses



Frequency response:

Amplification of the system, as a function of frequency.





Loudspeaker – Room Distortions

1. Room resonances/standing waves.

Low frequencies, large wavelength, late sound, all directions.

2. Misalignment of drivers.

Mid to high frequencies, direct sound, same direction as speaker.

3. Early reflections/cabinet diffraction.

Mid to high frequencies, early sound, same direction as speaker.

4. Late reflections/room reverberation.

Mid to high frequencies, late sound, all directions.



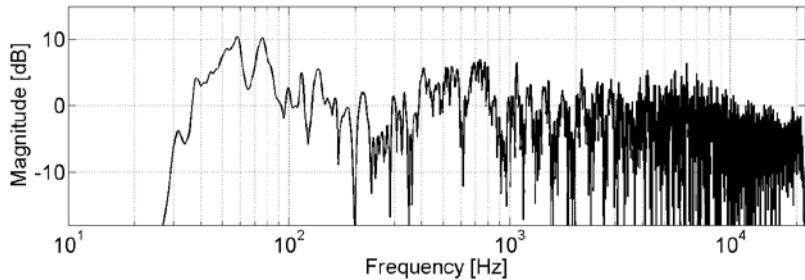
About Phase: Minimum vs. Mixed Phase

- The frequency magnitude response alone does not convey all information contained in an impulse response.
- The magnitude response together with the *phase response* (phase shift as a function of frequency) fully describes the system at one point in the room.
- Infinitely many phase curves can be combined with a given magnitude curve. Each phase/magnitude combination has a corresponding unique impulse response.
- For a given magnitude curve there is a unique phase curve that results in an impulse whose energy delay is minimum. A system having this phase characteristic is a *minimum phase system*.

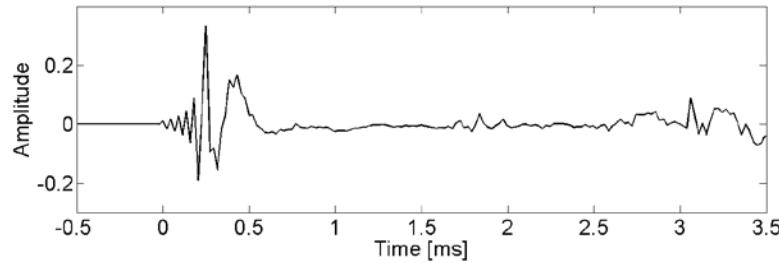


Comparison: Minimum Phase vs. Mixed Phase

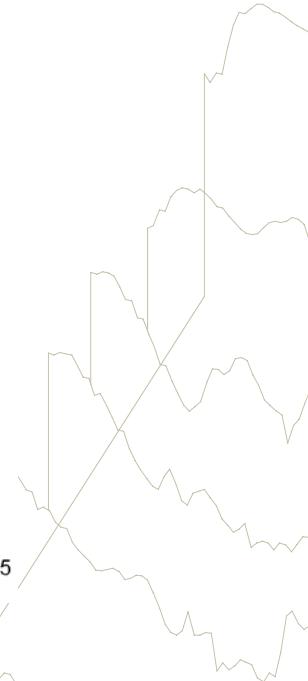
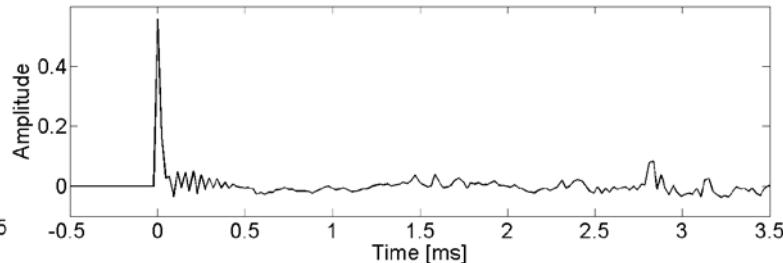
Measurement in one position, frequency response



Impulse response, original version (mixed phase)

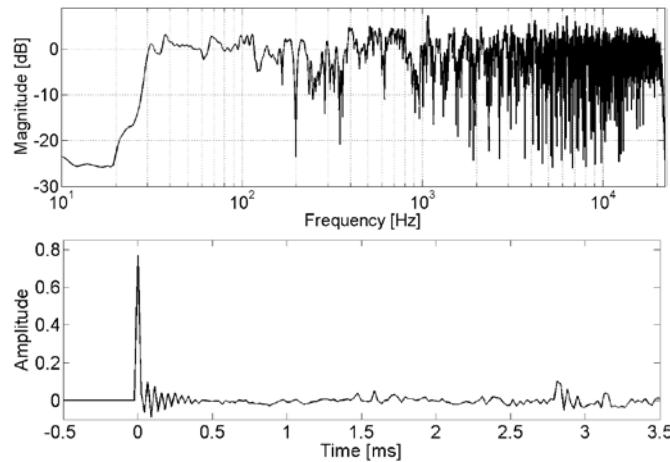


Impulse response, minimum phase version

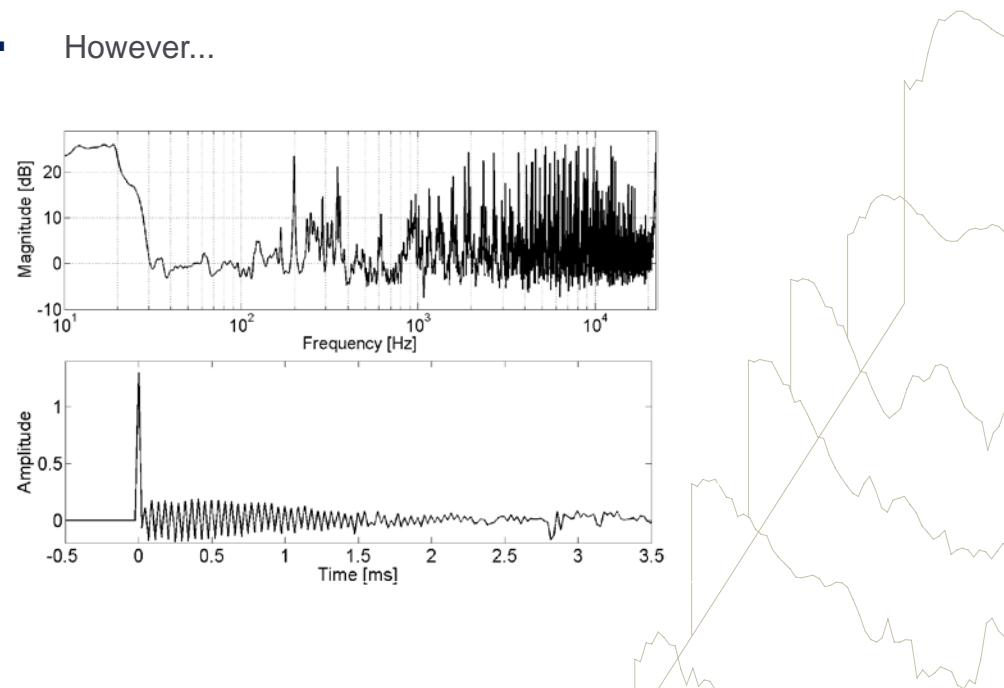


About Phase: Minimum vs. Mixed Phase

- In general a minimum phase system has a good impulse response if it has a reasonably flat frequency response.
- Below is a minimum phase system whose frequency response is similar to a loudspeaker in a room:

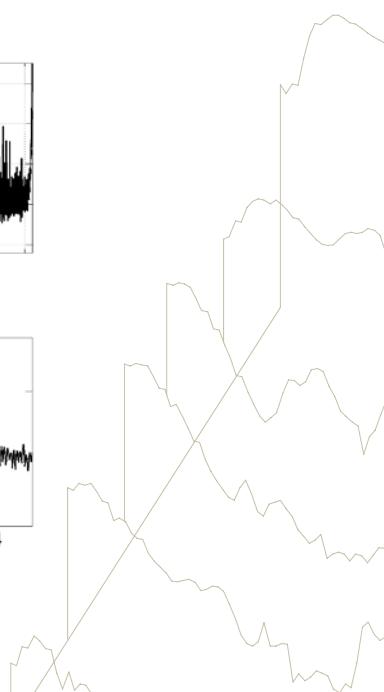
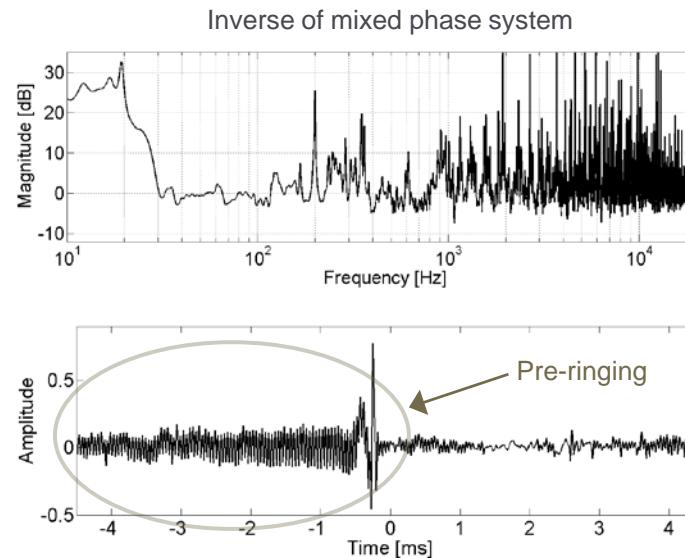
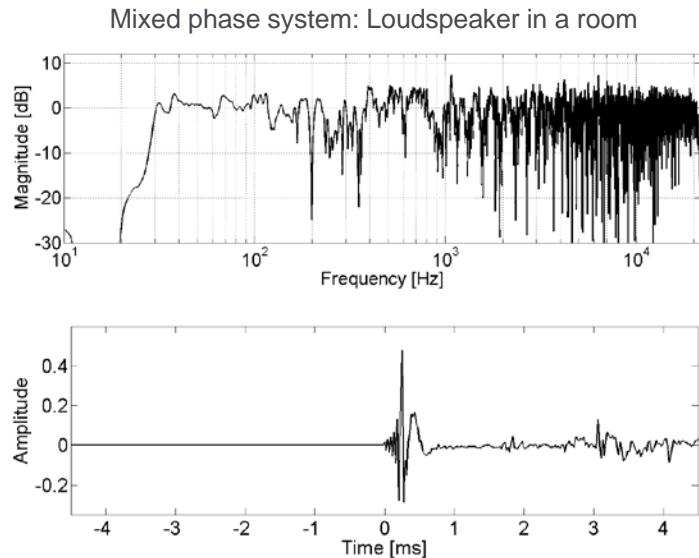


- The inverse of the minimum phase system is also causal and minimum phase. Thus, a minimum phase system can be corrected (inverted) by causal minimum phase filter.
- However...



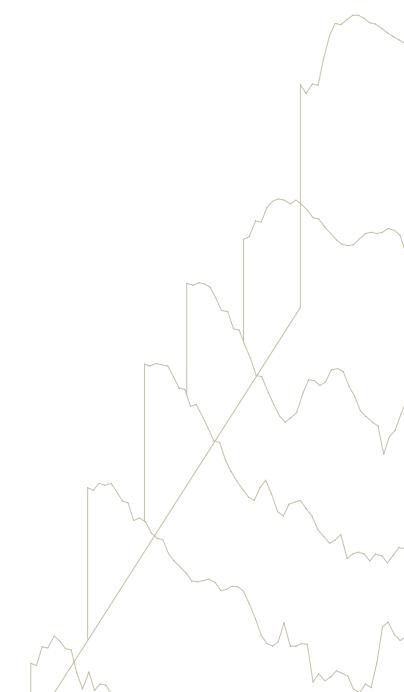
About Phase: Minimum vs. Mixed Phase

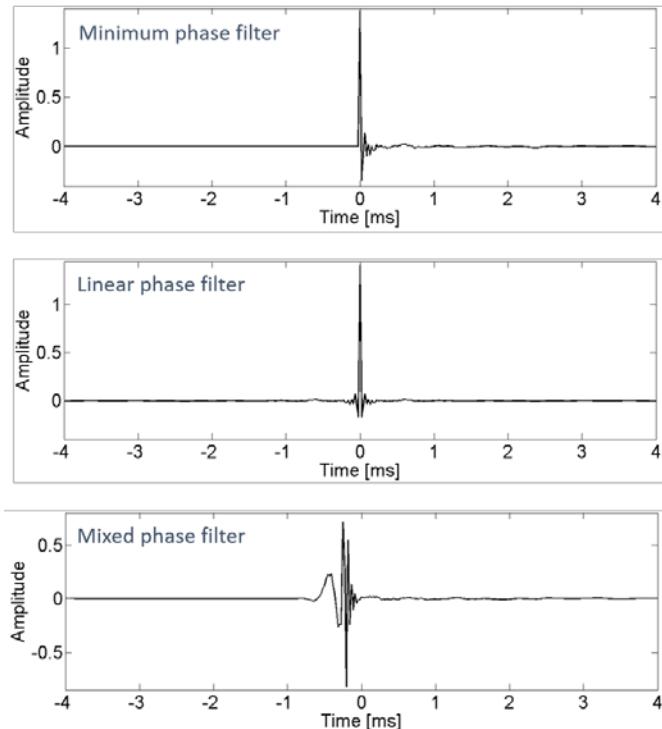
However, loudspeakers and rooms are mostly not minimum phase, i.e., they are mixed phase.
Non-causal filters are required for correction.



Inverse Filter Design Issues

- Solution to non-causality: A time shift, i.e., introduce an extra delay through the system. However, the resulting filter contains **pre-ringings** that may be audible.
- **Additional problems: System variations and power handling capacity**
 - Spatial variability: The loudspeaker–room system varies with listener position.
 - Non-stationarity: The fine details of the impulse/frequency responses vary slightly with time.
 - Power capacity: Risk of loudspeaker saturation/signal clipping if weak parts of the frequency response are inverted.
- “Perfect” corrected system response in one single point most likely implies degradation everywhere else.
- “Perfect” correction in one point is infeasible anyway, due to weakly nonstationary room dynamics and limited power capacity of speakers.



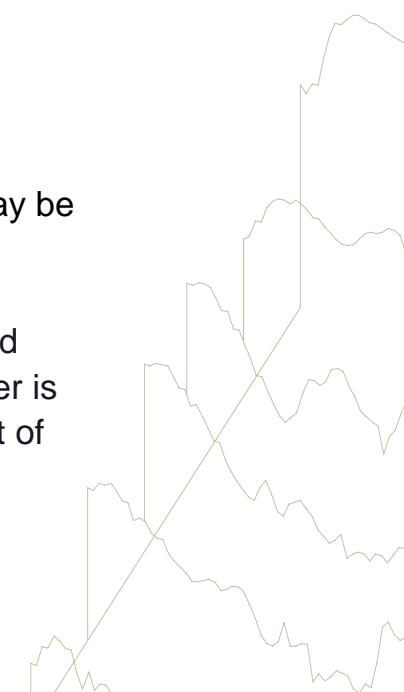


Inverse Filter Design Issues

- If inverse filter is minimum phase:
 - Pre-ringings are avoided, but correction is magnitude-only; phase is not corrected.

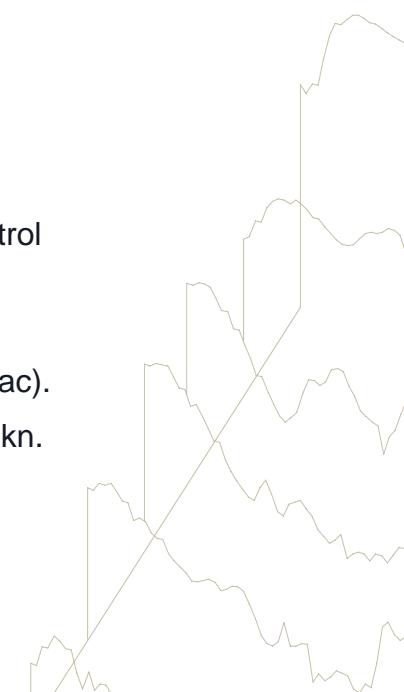
- If inverse filter is linear phase:
 - Pre-ringings are introduced that may be audible. Phase is not corrected.

Dirac's solution: "Cautiously" designed mixed-phase filters. Pre-ringing of filter is matched to the spatially common part of speaker's response.

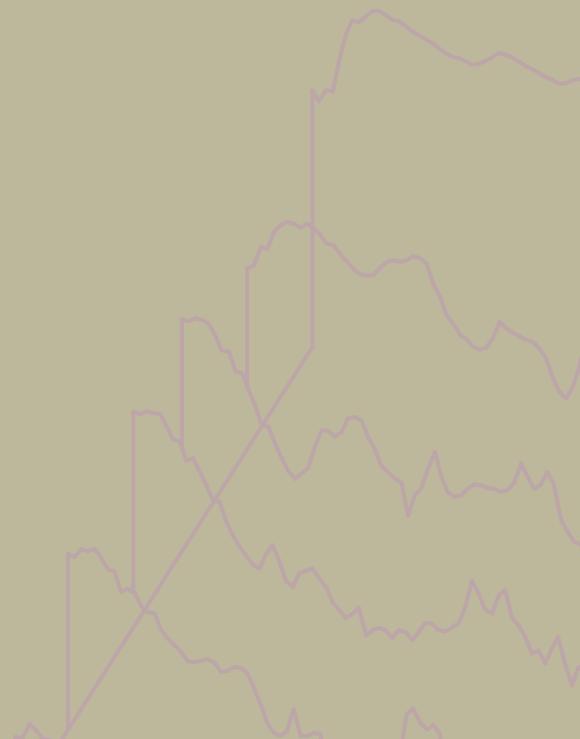


Dirac's approach: Robust inverse filter design

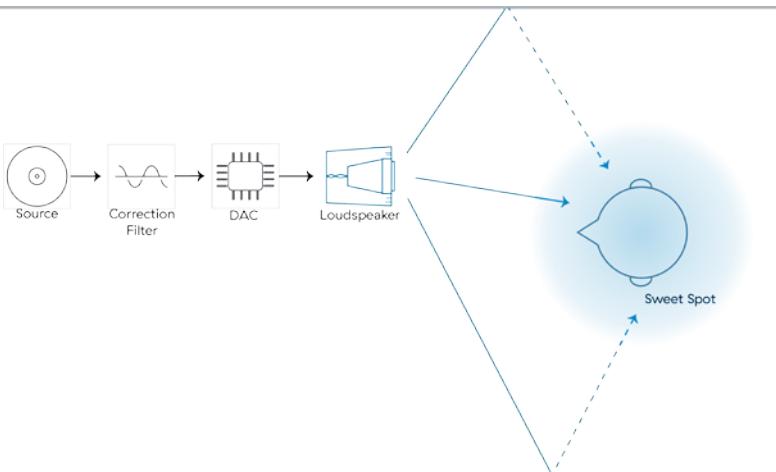
- Improve the impulse and frequency responses, under **constraints**:
 - A limit on the **maximum allowable gain** of the filter.
 - Filter must not introduce any residual audible **pre-ringings** after correction.
 - Filter must be **robust to listener movements** and **perform well over time**.
- Single-channel (**Dirac Live**) and Multichannel (**Dirac Unison**) approaches
- Theoretical basis: Discrete-time automatic control
- Foundations developed in 1960s – 1980s by Kučera, Youla and the “Swedish school of control theory”: Åström, Ljung, Söderström et al.
- Key mathematical tool: Polynomial matrix equations.
- Contributions in 1980s – 1990s by Ahlen, Sternad (professors at UU and co-founders of Dirac).
- Application to audio/acoustics by Bränmark (PhD 2011), Bahne (PhD 2014), Barkefors (Tekn. Lic. 2014) Current PhD students: Widmark, Gunnarsson.



Dirac Live®

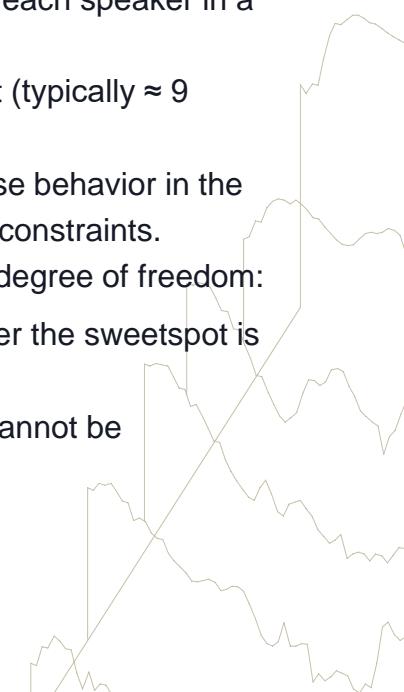


Single-Channel Correction: Dirac Live

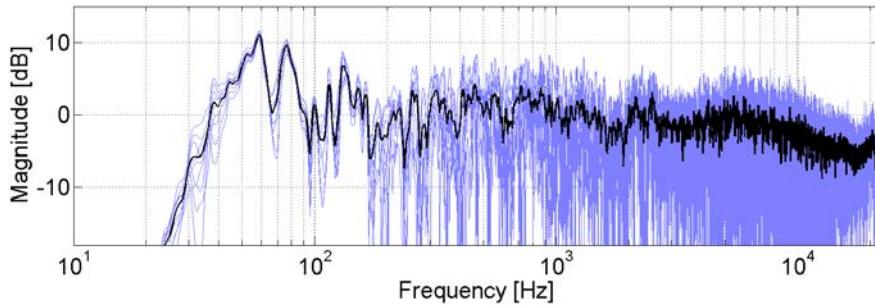


Dirac Live: Our most widely used technology

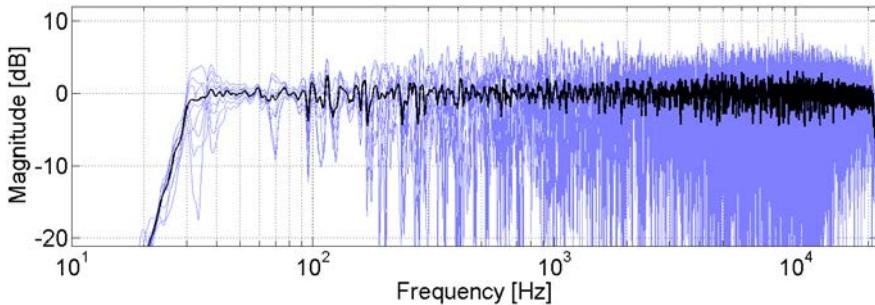
- A precompensation filter is designed for each speaker in a system.
- Based on measurements in a sweetspot (typically ≈ 9 points).
- Corrects impulse and frequency response behavior in the sweet spot, under gain- and pre-ringing constraints.
- Single-channel filter implies one spatial degree of freedom:
 - Behavior that is common over the sweetspot is corrected.
 - Variations within sweetspot cannot be eliminated.



Original frequency responses in sweet spot, 9 positions



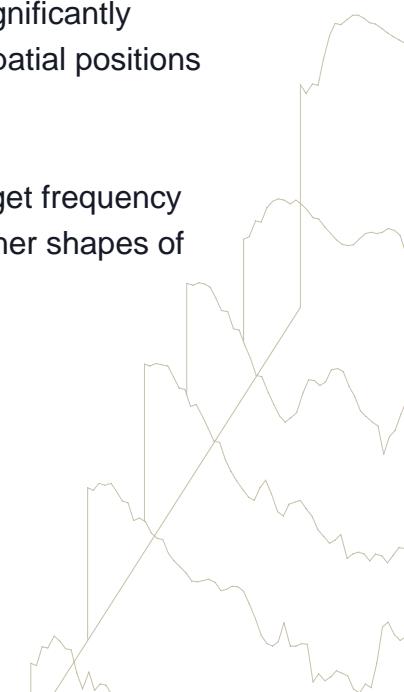
Dirac Live: Frequency responses in sweet spot, 9 positions



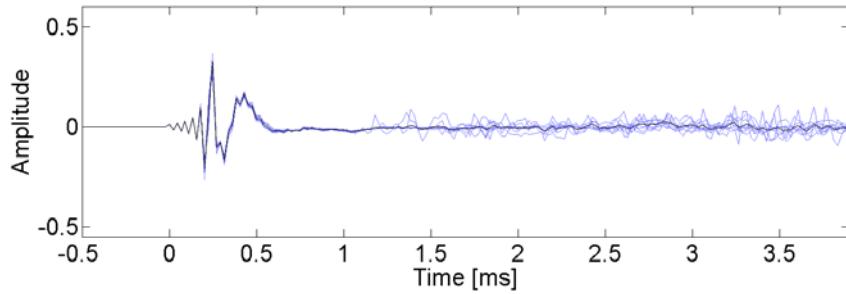
Dirac Live Performance: Frequency Domain

Note 1: Common behavior is significantly improved. Variations between spatial positions remain.

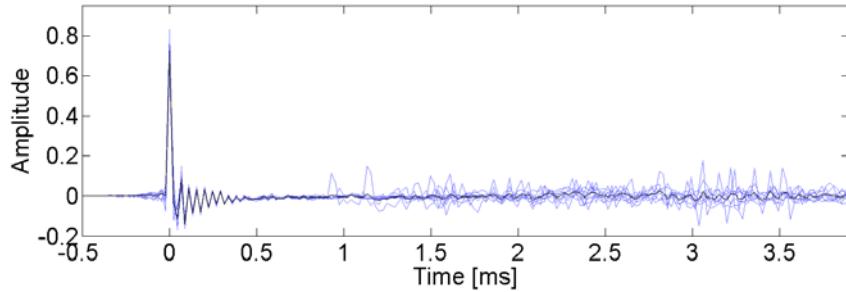
Note 2: In this example, the target frequency response was flat. In general other shapes of the target are desired.



Original impulse responses in sweet spot, 9 positions and average



Dirac Live: Impulse responses in sweet spot, 9 positions and average

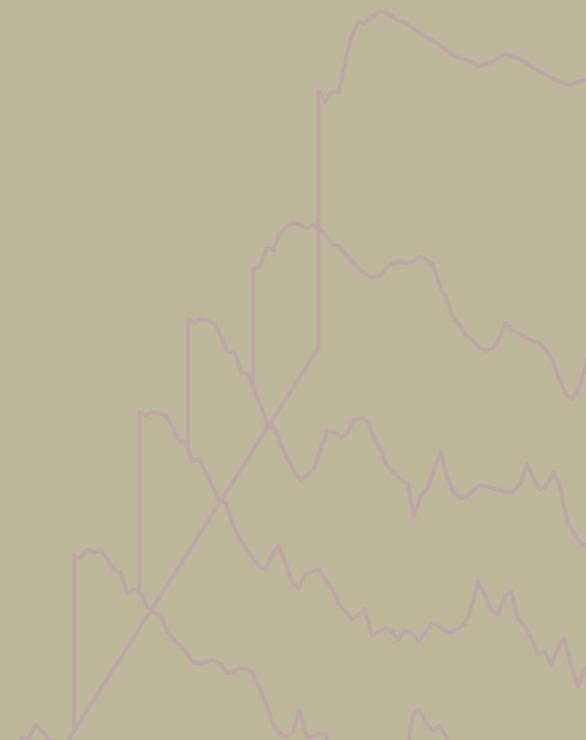


Dirac Live Performance: Frequency Domain

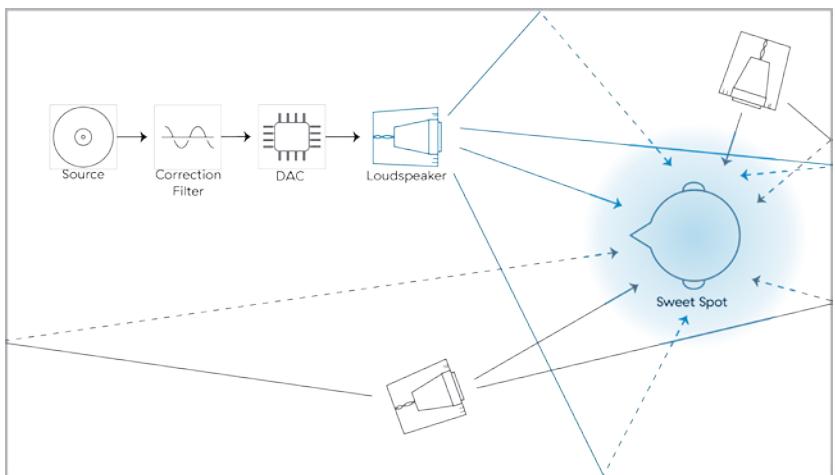
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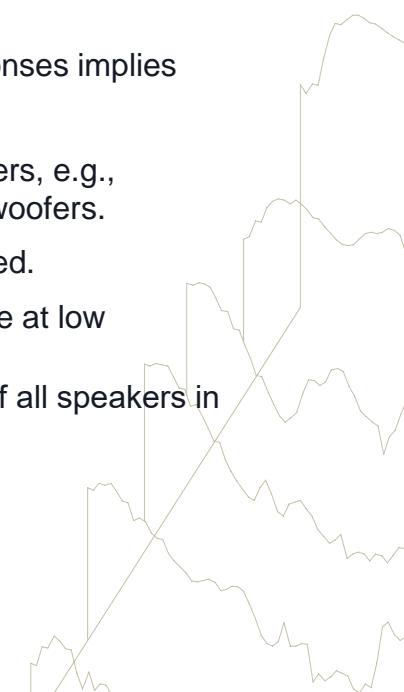
Dirac Unison®



Multichannel Correction: Dirac Unison®

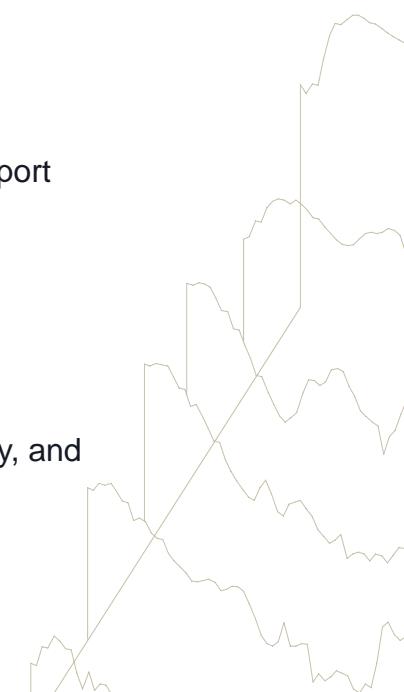


- Speaker cooperation: Each main speaker is helped by one or several **support speakers**, to attain a target response.
- Superposition of several speaker responses implies several spatial degrees of freedom:
 - Optimal alignment of speakers, e.g., fullrange channels and subwoofers.
 - Spatial variations are reduced.
 - Full dereverberation possible at low frequencies.
- Based on measurements (≈ 9 points) of all speakers in a sweet spot.



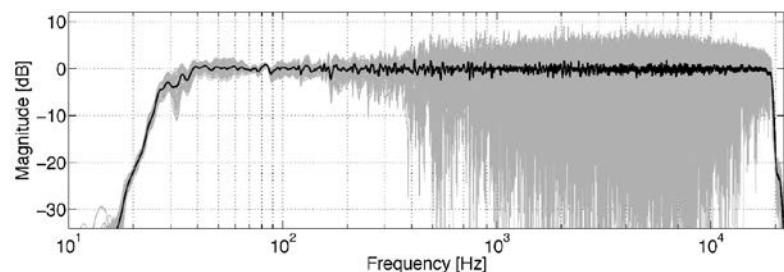
Characteristics of Dirac Unison

- A set of main speakers are selected by the user.
 - For example the main speakers can be the 5 main channels of a home cinema system: L,C,R,Ls,Rs.
- To each main speaker, a set of support speakers are selected.
 - If a main speaker has no support, then Unison = Live for that speaker.
 - A support speaker can be one of the other main speakers, or it can be a dedicated support speaker, for example a subwoofer.
 - The frequency range where speakers are allowed to operate as support is typically limited to below 500 Hz.
- Goal: Improve the time- and frequency response of the main speaker, using all of the assigned loudspeaker resources.
- The sweetspot size, the number of required support speakers, the upper support cutoff frequency, and T60 of the room are related.

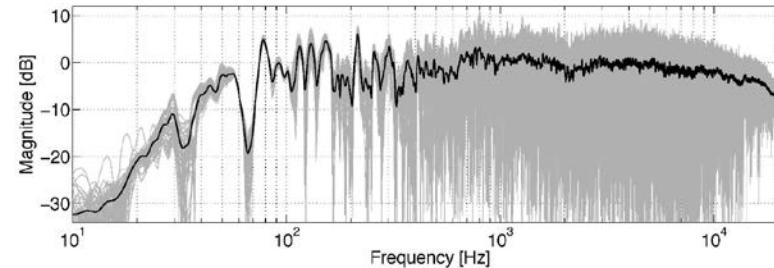


Dirac Unison Performance: Frequency Domain

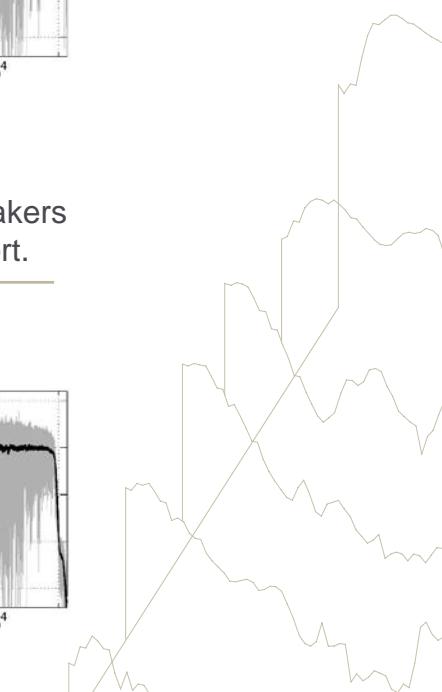
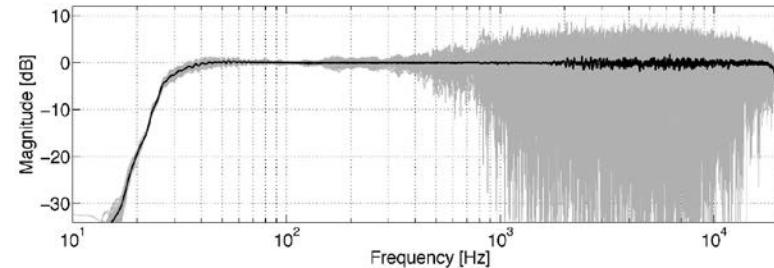
Left front speaker, original frequency responses measured in 64 points.



Left front speaker, compensated with Dirac Unison, 14.2 setup (13 speakers and 2 subwoofers are used as support).

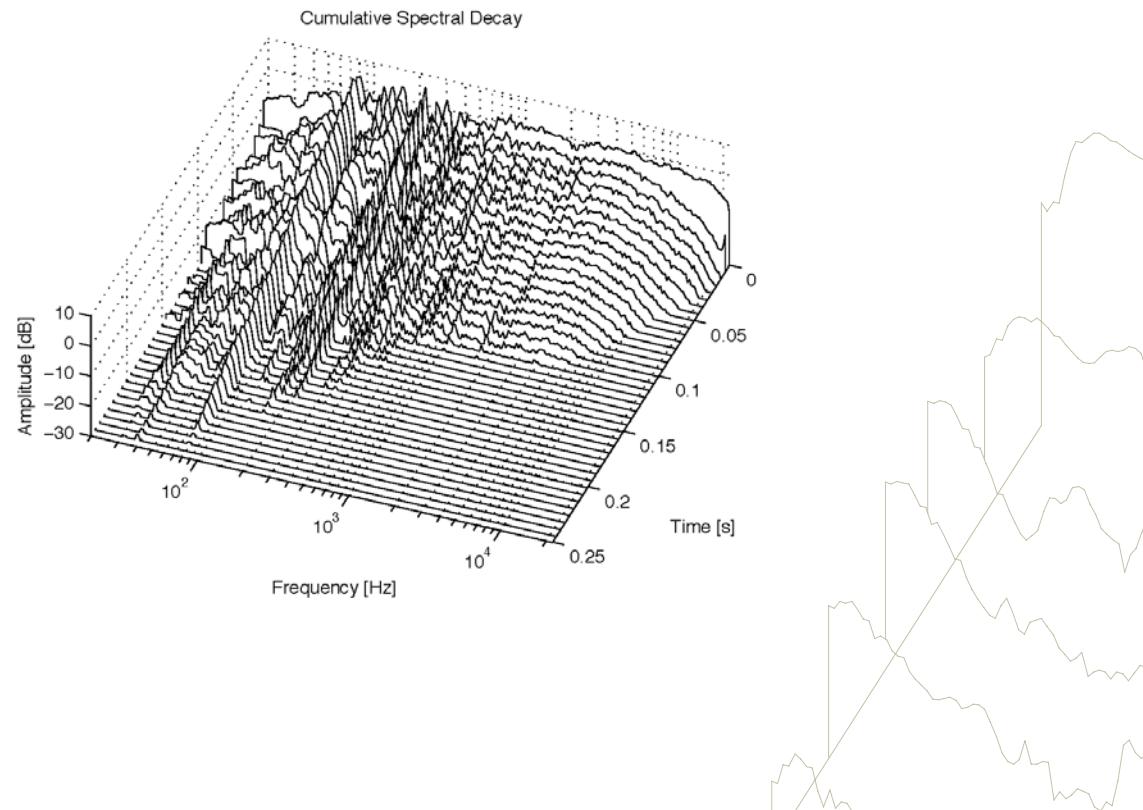


Left front speaker, compensated with Dirac Unison, 5.1 setup (4 speakers and 1 subwoofer are used as support).



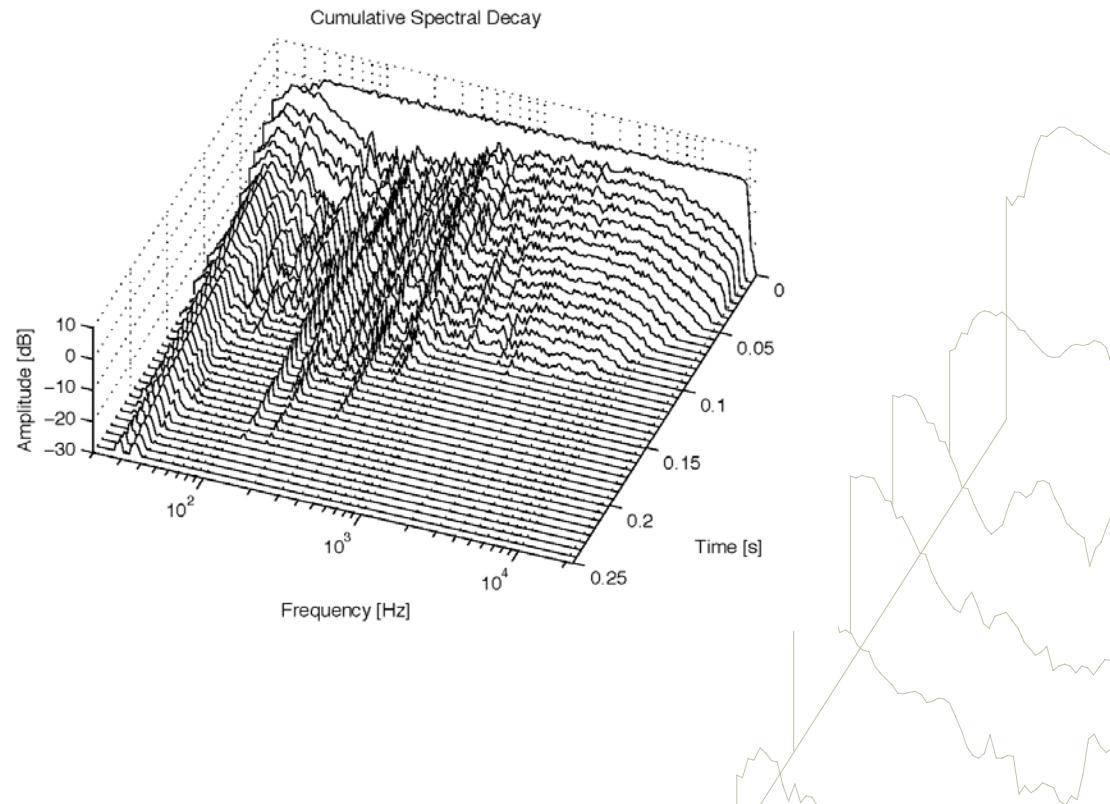
Dirac Unison Performance: Time Domain (Waterfall)

Left front speaker,
original measurements.



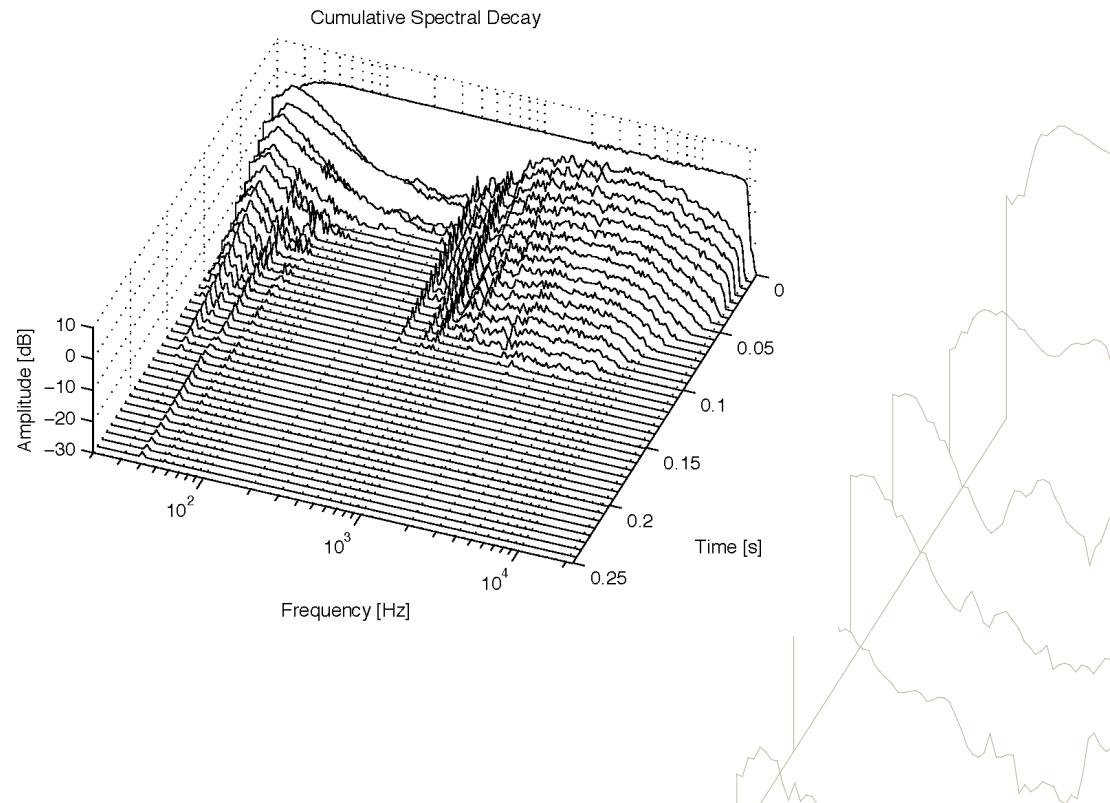
Dirac Unison Performance: Time Domain (Waterfall)

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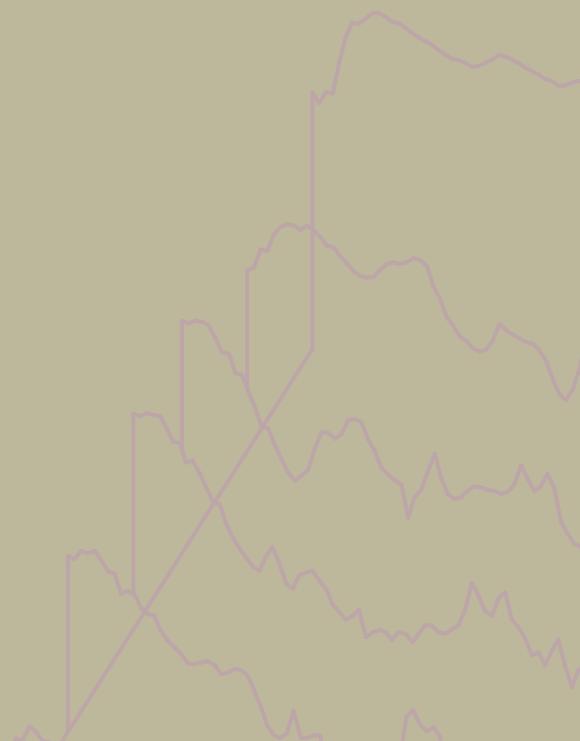


Dirac Unison Performance: Time Domain (Waterfall)

Left front speaker, compensated
with Dirac Unison, 14.2 setup (13 speakers
and 2 subwoofers are used as support.



Conclusion



- Standard room correction can improve the average response, but not variations across space.
 - Time-domain problems can be reduced only by careful mixed-phase design.
 - Most systems use minimum phase filters, thus neglecting the time-domain behavior.
- With Dirac Unison, additional speakers are used in synchronization with the main speaker to also remove the variations and further reduce the time-domain problems.
- Common pitfalls and challenges that haunt many attempts at room correction include
 - Spatial variability: Single-point measurements are insufficient for characterizing the room.
 - Target curve: A proper in-room target needs to consider the direct-to-reverberant ratio.
 - Time domain correction:
 - ✓ Equal time-domain responses from all speakers are crucial for good imaging and staging (inter-aural correlations, etc, are key to human perception of localization).
 - ✓ Mixed-phase correction is required, but causes audible pre-ringings unless carefully designed.
 - ✓ Good time-domain correction focuses on the direct wave, very early parts of the impulse response and low frequencies. Late high-frequency parts can typically only be improved by passive room treatments.



Thank you!

Dirac's room correction software is available at:

www.dirac.com/online-store