

# Fogon Inventory Management System (IMS) – User Manual:

<https://github.com/Landy2233/Fogon-Inventory-Management-System.git>

## 1. Introduction

The Fogon Inventory Management System (IMS) is a mobile application designed to help restaurant staff efficiently manage inventory, submit item requests, and approve or deny stock movements. The system supports two user roles:

- **Manager** – Full CRUD access, approval/denial of requests.
- **Cook/Employee** – Can request items and view request status.

This user manual guides you through installation, setup, and usage of the application.

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## 2. System Requirements

### For Development & Running the App

- **Git**
  - **Python 3.10+**
  - **Node.js + npm + npx**
  - **Expo CLI**
  - **Xcode (Mac only, for iOS emulator)**
  - **Expo Go App (mobile)**
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## 3. Installation Instructions

### 3.1 Install Required Tools (First Time Only)

Follow the installation and version-check steps for Git, Python, Node.js, npm, npx, Expo, and Xcode (macOS). Install Expo Go on your mobile phone.

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## 4. Downloading the Project

git clone <https://github.com/Landy2233/Fogon-Inventory-Management-System.git>

cd Fogon-Inventory-Management-System

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## 5. Backend Setup

### 5.1 Create Virtual Environment

**macOS/Linux:**

```
python3 -m venv venv  
source venv/bin/activate
```

**Windows:**

```
python -m venv venv  
venv\bin\activate
```

### 5.2 Install Dependencies

```
pip install --upgrade pip  
pip install -r requirements.txt
```

### 5.3 Initialize the Database (First Time Only)

```
flask --app app init-db
```

### 5.4 Run the Backend

```
python app.py
```

Backend runs at:

- <http://localhost:5001>
- `http://YOUR_WIFI_IP:5001` (required for mobile access)

Keep this terminal running.

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## 6. Start the Mobile App (Expo)

Open a **new terminal window**.

### 6.1 Install Mobile Dependencies

```
cd Fogon-Inventory-Management-System/FogonIMSMobile  
npm install
```

## 6.2 Configure Backend URL

Open:

[FogonIMSMobile/src/api/client.ts](#)

Set your Wi-Fi IP:

```
const DEV_LAN = "http://YOUR_WIFI_IP:5001/api";
```

Find your IP:

- **Windows:** [ipconfig](#)
- **macOS:** [ifconfig](#)

## 6.3 Start Expo

```
npx expo start
```

## 6.4 Open the App

- **iOS Simulator (Mac)** → Press **i**
- **Expo Go App (iPhone/Android)** → Scan QR code

Ensure phone and laptop are on the **same WiFi network**.

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# 7. Using the App

## 7.1 Logging In

You will be prompted to:

- **Log in**, or
- **Create an account**

Demo users (manager & cook) are included for testing. You may also create your own manager or cooker account.

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## 8. User Roles & Functionality

### Cook/Employee

- Submit inventory requests
- View request status (pending/approved/denied)
- View available items

### Manager

- View all inventory items
  - Create, edit, and delete stock items
  - View item request list
  - Approve or deny requests
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## 9. Common Workflows

### Cook Requests an Item

1. Log in as Cook
2. Select the item from the inventory
3. Submit a request for quantity needed
4. Wait for approval/denial

### Manager Approves or Denies Requests

1. Log in as Manager
2. Open the "Requests" tab
3. Review pending requests
4. Select **Approve** or **Deny**
5. Inventory updates automatically when approved

### Manager CRUD Operations

- Add new items to stock
- Update item details (quantity, name, category)
- Remove items from stock

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## 10. Troubleshooting

### App won't connect to backend

- Ensure the backend is running at [http://YOUR\\_WIFI\\_IP:5001](http://YOUR_WIFI_IP:5001).
- Ensure both devices are on the same WiFi.
- Recheck [client.ts](#) DEV\_LAN URL.

### Expo Go app stuck loading

- Close Expo Go > reopen > rescan QR.
- Restart Expo: [ctrl + c](#) → [npx expo start](#).

### Database issues

Reinitialize:

```
flask --app app init-db
```

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## 11. Filing a Bug Report

To report a bug:

1. Go to the GitHub repository.
2. Open the **Issues** tab.
3. Click **New Issue**.
4. Include:
  - Clear description of the bug
  - Steps to reproduce
  - Expected vs actual behavior
  - Screenshots (if helpful)
  - Your device/platform & OS

This ensures maintainers can replicate and resolve the problem efficiently.

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