$\underset{\mathrm{version}\ 0.1}{\mathrm{LangLang}}\ \underset{\mathrm{Specification}}{\mathrm{Specification}}$

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1 Introduction

This document is intended as a specification for implementers to write implementations against. For language design and rationalle see [1] and [2].

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- 4 Semantics
- 4.1 Definitions
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Issue 1.1 – Should nested contexts overide parent contexts or only add information?

Status: Open

Discussion (2010-02-06): Suppose 2 nested contexts, a and b are defined with a simple relation x in each as illustrated bellow.

```
\begin{array}{l} a \to \left[ \begin{array}{c} x \to 4 \\ b \to [x \to 5] \end{array} \right] \\ a:b:x:5 \quad \{ \text{ This will always be true. } \} \\ a:b:x:4 \quad \{ \text{ But does x inherrit the relation in } a:x \text{ as well? } \} \end{array}
```

Example 1: Nested domains with similar variables

A user may expect nesting to override values defined in a parent context, however it seems desirable to have the ability to extend sets from parent contexts.

Futhermore, consider cases in which we expect a relation to be inherited from a parent context.

```
\begin{bmatrix} a \to \begin{bmatrix} x \to 4 \\ b \to [x] \end{bmatrix} \\ a:b:x:4 \quad \{ \text{ True? } \} \end{bmatrix}
```

Example 2: Automatic implication inheritance

This becomes more complicated in a case such as this.

```
a \to \begin{bmatrix} x \to 4 \\ b \to \begin{bmatrix} x \to 5 \\ c \to x \end{bmatrix} \end{bmatrix}
a:b:c:x:5 \quad \{ \text{ True? } \}
a:b:c:x:4 \quad \{ \text{ True? } \}
```

Example 3: Automatic implication inheritance

Resolved (2010-02-06 to 2010-02-07): Let us go back to the logical background of contexts. If we say that the symbol \to means 'implies' then $x \to 4$ and $b \Longrightarrow x$ in the same context will tell us denotationally that $b \to 4$. (Furthermore the type system will tell us that b implies that a is implied by a. I.e. $b \to a \to 4$.) Now, suppose one additional rule $a \to b$ is added to the same context. Then a implies that a implies 5. Does a imply both a and a in the context of a?

Consider a query definition $i \to b.x$. Translated into english i implies whatever is implied by the predicate b.x (I.e. "x exists in b"). Because if x did not exist in b then we would not expect i to hold the value 4. The fact that we select x from b seems to imply that we are only looking for the specific x that satisfies the type $b \to x$. Once the selection returns $b \to x$ we can look up the symbol's codomain lazily if any exists. In order to select all x we could construct i as $i \to [x \ b.x]$, hence this method is still general.

However, suppose that we selected x from yet another definition in the contex: $d \to x$. Now the query $j \to d.x$ gives us the typed result $_{d\to}x$. However this symbol has no codomains. Our definition of an arrow (the symbol \to) is based on boxing and unboxing. An arrow defines a labeled box which is automatically unboxed by the compiler in a lazy manner. Hence if no arrow exists, then the compiler will look up one in a parent context. Thus, $_{d\to}x$ inherits the relations of x in the parent context and y: d: x: 4 holds. To create a boxed 'empty set' that does not inherit from a parent context we simply use the notation $x \to []$.

Discussion (2010-02-07): How can we extend a symbol in the parent context with additional relations in the child context?

(See "Unboxing is Evaluation")

Resolved (2010-02-07): Perhaps it is possible to use the same 'preceding domain' syntax for parent selection as we use for recursion. Take the example below.

Example 4: Explicit inheritance

Issue 1.2 - Perhaps define operators .. and :: as 'deep' selection?

Status: Open

References: Issue 1.1

Discussion (2010-??-??):

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- [1] Rehno Lindeque. A foundation for programming. 20??
- [2] Rehno Lindeque. Rationalle for the programming language, langlang. 20??