

Version: 1.0 Updated: 2025-01-01

Section 1

Introduction and Background

1.0.1 Program Workflow

Starting Point

input:

$$\mathbf{f} = \Phi^n \quad \mathbf{u}_f = u_f^{n+\frac{1}{2}}$$

\mathbf{flux} (empty) $dt = \Delta t$

$$\mathbf{src} = \mathbf{g}^n$$

gradient:

$$\mathbf{g} = \nabla \mathbf{f} = \nabla \Phi$$

```
void tracer_fluxes (scalar f,
                     face vector uf,
                     face vector flux,
                     double dt,
                     (const) scalar src)

vector g[];
gradients ({f}, {g});
```



Fluxes Compute

Traversal each elements in $\mathbf{tracers}$ (if $\mathbf{tracers}$ is vector, then this step traversal component on every direction)

computation:

$$\mathbf{flux} = \Phi_f^{n+\frac{1}{2}} u_f^{n+\frac{1}{2}}$$

```
struct Advection {
    scalar * tracers;
```

```
face vector u;
double dt;
scalar * src; // optional
};

void advection (struct Advection p)
{
    scalar * lsrc = p.src;
    if (!lsrc)
        for (scalar s in p.tracers)
            lsrc = list_append (lsrc, zeroc);
    assert (list_len(p.tracers) == list_len(lsrc));
```