## Assignment 2

Due: 11.59pm Monday 17th May 2021

### Rules

- 1. This is a group assignment. (There are approximately 3 people per group and by now you should know your assigned group.)
- 2. While R is the default package / programming language for this course you are free to use R or Python for the programming components of this assignment.
- 3. Within each group I strongly encourage each person to attempt each question by his / herself first before discussing it with other members of the group.
- 4. Students should **not** consult students in other groups when working on their assignments.
- 5. Late assignments will **not** be accepted and all assignments must be submitted through the Hub with one assignment submission per group. Your submission should include a PDF report with your answers to each question as well as any relevant code. Make sure your PDF clearly identifies each member of the group by CID and name.

### 1. Large-Scale Ridge Regression (30 marks)

The ridge regression problem is given by

$$\min_{\boldsymbol{\beta}} \left\{ \|\mathbf{y} - \mathbf{X}\boldsymbol{\beta}\|_{2}^{2} + \lambda \|\boldsymbol{\beta}\|_{2}^{2} \right\},$$

where  $\boldsymbol{\beta} \in \mathbb{R}^{d+1}$ ,

$$\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix} \quad \text{and} \quad \mathbf{X} = \begin{bmatrix} 1 & x_{11} & x_{12} & \dots & x_{1d} \\ 1 & x_{21} & x_{22} & \dots & x_{2d} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_{N1} & X_{N2} & \dots & x_{Nd} \end{bmatrix} = \begin{bmatrix} 1 & \mathbf{x}_1^\top \\ 1 & \mathbf{x}_2^\top \\ \vdots & \vdots \\ 1 & \mathbf{x}_N^\top \end{bmatrix}.$$

The optimal solution of this problem is given by

$$\boldsymbol{\beta}^* = (\mathbf{X}^{\top} \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^{\top} \mathbf{y}.$$

(In reality we don't shrink the constant coefficient  $\beta_0$  in ridge regression (or Lasso) but to simplify notation here we assume that every coefficient is being shrunk.)

(a) Suppose the dimension d of the data points is not large, but the number of data points N is extremely large. In fact N is so large that the matrix  $\mathbf{X} \in \mathbb{R}^{N \times (d+1)}$  does not even fit in memory. All of the data, however, is available in some database that can be queried

for each data point. Explain how you could still compute the ridge estimate  $\beta^*$ . (10 marks)

Hint:  $\mathbf{X}^{\top}\mathbf{X}$  cannot be computed directly since  $\mathbf{X}$  is too large to store in memory. But perhaps  $\mathbf{X}^{\top}\mathbf{X}$  can be written as a sum of the form  $\sum_{i=1}^{N} \mathbf{z}_{i}^{\top}\mathbf{z}_{i}$  where  $\mathbf{z}_{i}$  is a  $1 \times (d+1)$  vector ...?

(b) Suppose the data for the ridge regression problem becomes available sequentially, i.e. the  $k^{th}$  data point  $\mathbf{x}_k$  arrives at time  $t_k$ . At time  $t_k$  we want to be able to compute the optimal ridge estimate  $\boldsymbol{\beta}_k^*$  using all the previous data  $\{\mathbf{x}_1, \dots, \mathbf{x}_k\}$ . In the usual method for ridge regression, we will have to store all the previous data points in a database, create the data matrix, and compute the estimate. Thus, the memory requirements will grow over time. Explain how you could still compute  $\boldsymbol{\beta}_k^*$  for all  $k \geq 1$ , while keeping only  $\mathcal{O}(d^2)$  numbers in the database. (10 marks)

**Remark:** One application where the data becomes available sequentially is in A/B testing with so-called *contextual bandit* problems. For example, an e-commerce company may be testing various web-site designs with the goal of maximizing online sales or revenue. Rather than using just one web-site design they may allow the displayed web-site to depend on the (arriving) customer via the customer's feature vector  $\mathbf{x}$ . Specifically, the  $t^{th}$ customer that arrives to the company's site has a known feature vector  $\mathbf{x}_t$  and is shown a different version of the company's web-site according to the A/B testing algorithm. The customer yields an outcome vector  $y_t$  which, for example, might be the dollar sales of the customer on the displayed web-site. The goal is to estimate  $E[y \mid \mathbf{x}, \text{design i}]$  for  $i = 1, \dots, n$  where n is the number of web-site displays under consideration. Ultimately the company wants to display  $\max_i E[y \mid \mathbf{x}, \text{design i}]$  to the customer with feature vector x but to do this it needs to learn the best one. The best bandit algorithms do this by finding a good tradeoff between exploration (showing customers potentially sub-optimal web-sites with a view to better learn their expected values) and exploitation (simply using the web-site i that currently has the highest estimated value for customer  $\mathbf{x}$ ). A/B testing is now a standard tool for e-commerce companies of all sizes and it's not uncommon for companies to run thousands of A/B tests per year.

(c) Inverting a  $(d+1) \times (d+1)$  matrix (like  $(\mathbf{X}^{\top}\mathbf{X} + \lambda \mathbf{I})$ ) takes  $\mathcal{O}(d^3)$  time so computing  $\boldsymbol{\beta}_n^*$  (given a new observation  $\mathbf{x}_n$ ) in part (b) is computationally expensive. Can you find a way of finding  $\boldsymbol{\beta}_n^*$  that takes only  $\mathcal{O}(d^2)$  time? (10 marks)

*Hint:* Use the Sherman-Morrison-Woodbury identity  $(\mathbf{A} + \mathbf{u}\mathbf{v}^{\top})^{-1} = \mathbf{A}^{-1} - \frac{\mathbf{A}^{-1}\mathbf{u}\mathbf{v}^{\top}\mathbf{A}^{-1}}{1+\mathbf{v}^{\top}\mathbf{A}^{-1}\mathbf{u}}$ .

# 2. Estimating the Scofflaw Rate in Chicago (30 marks)

A city<sup>1</sup> that has parking meters on many of its streets wanted to estimate how much money

<sup>&</sup>lt;sup>1</sup>This question (and the next one) is taken from an excellent new textbook Applied Statistics: Models and Intuition (2015, Dynamic Ideas) by Arnold I Barnett. It provides an entertaining yet lucid introduction to statistics with real-world applications. If you're interested in brushing up on your (classical) statistics and want to gain some real insight into how to think about real-world problems then this is a perfect book for you.

it was losing because people were not paying the meters. Ideally, it would select a random sample of cars parked at meters at random times, and determine for each whether the meter read "violation" at the moment the car was approached. Then it would estimate p, the proportion of parked cars in violation of the meter, by  $\hat{p}$ , the fraction of such cars within the random sample.

However, such a sampling scheme was not practical. Even if the city knew exactly which meters had cars parked at them, a random selection among those cars might first pick a vehicle nine miles North of the city center, and then pick a second vehicle three miles South. Moving among the vehicles thus sampled would be hopelessly inefficient and expensive. Another scheme was necessary.

What the city decided to do instead was to pick metered blocks at random (e.g., 33rd Street between 3rd and 4th Avenues). Then, at a random time during a given interval (e.g., noon - 1 PM), a surveyor would arrive at each such block and count both the number of cars parked there and the number of cars in violation of the meters. If a total of n blocks were sampled, and  $z_i$  was the number of cars parked on block i and and  $x_i$  the number of "violation" cars there, then the overall "scofflaw rate" p would be estimated by  $\tilde{p}$  that follows:

$$\tilde{p} = \frac{\sum_{i=1}^{n} x_i}{\sum_{i=1}^{n} z_i}.$$
(1)

- (a) In words, what approximation is being made in (1)? (5 marks)
- (b) Why does that approximation seem a reasonable one? (5 marks)
- (c) In working out the margin of error, would it be reasonable to apply the usual formulas as if  $\tilde{p}$  were estimated by the fraction of violations within a purely random sample of  $\sum_{i=1}^{n} z_i$  different cars? (In this case the "usual formulas" would say that an approximate 95% confidence interval (CI) for p is given by

$$\tilde{p} \pm 1.96 \times \sqrt{\frac{\tilde{p}(1-\tilde{p})}{\sum_{i=1}^{n} z_i}}$$
 (2)

for example.) Justify your answer. (10 marks)

(d) Is  $\tilde{p}$  an unbiased estimator for p? Justify your answer by either proving that it is unbiased or come up with a counter-example which shows that  $\tilde{p}$  is biased. (*Hint:* Imagine a city that has three blocks with parking meters, two of which will be sampled at random. Can you find a set of  $(x_i, z_i)$ 's for which  $\mathbb{E}[\tilde{p}] \neq p$ ? The example can be simple.) (10 marks)

## 3. Bootstrapping to Estimating the Scofflaw Rate in Chicago (35 marks)

Continuing on from the previous question, suppose that the city samples 12 metered blocks at random, and reaches the following data of the form  $(x_i, z_i)$ :

$$(4,12)$$
  $(3,8)$   $(3,9)$   $(3,16)$   $(2,7)$   $(4,15)$   $(4,10)$   $(3,15)$   $(2,6)$   $(1,12)$   $(3,8)$   $(2,14)$ 

- (a) What is the city's estimate  $\tilde{p}$  of the citywide "scofflaw" rate p? (5 marks) Solution: Applying (1) to the data we obtain an estimate of  $\tilde{p} = .258$ .
- (b) Why is this a situation where bootstrapping seems desirable? (5 marks)
- (c) In a bootstrap analysis, what would be the approximate distribution of (X, Z) across metered blocks? (5 marks)
- (d) Perform a bootstrap analysis with 1,000 bootstrap samples, and assess whether the estimation procedure suffers an appreciable bias. (10 marks)
- (e) Construct a 95% confidence interval for p based on percentiles in the bootstrap distribution of  $\tilde{p}$ ? (5 marks)
- (f) Create a histogram of the bootstrap statistic under resampling, and in the context of this histogram discuss why adjusting the bootstrap estimate of the "raw" confidence interval is not important here. (The raw confidence interval is the confidence interval  $[q_l, q_u]$  where  $q_l$  and  $q_u$  are the  $\alpha/2$  lower- and upper-sample quantiles, respectively, of the bootstrap samples of the test statistic.) (5 marks)

### 4. Quantile Regression (20 marks)

The usual regression that you're familiar with estimates  $E[y \mid \mathbf{x}]$  where  $\mathbf{x}$  is some feature vector. You've also seen logistic regression (and other classification algorithms!) where the goal is to estimate  $p(\mathbf{x}) := P(Y = 1 \mid \mathbf{x})$  where  $Y \in \{0, 1\}$  is binary. In this question we're going to consider quantile regression where the goal is to estimate  $y_q(\mathbf{x})$ , the q-quantile of a distribution given some feature vector  $\mathbf{x}$ . Quantile regression arises in many applications, e.g. economics, finance, epidemiology etc., where we care about estimating the tail, e.g. the 1% tail, of a distribution rather than it's mean as a function of some independent variables  $\mathbf{X} \in \mathbb{R}^d$ .

Note that part (a) of this question is challenging and entirely optional. Only those of you with a strong mathematical background and who are familiar with the fundamental theorem of calculus (FTC) can tackle it. It is worth zero(!) marks so you should feel free to just use the result of part (a) and move directly to parts (b) and (c).

(a) Let  $Y \in \mathbb{R}$  be a random variable with CDF F(y) and PDF f(y). Consider the (convex) optimization problem

$$\min_{\beta} \ \mathrm{E}\left[q(Y-\beta)^{+} + (1-q)(Y-\beta)^{-}\right] \tag{3}$$

where  $(x)^+ := \max\{x, 0\}$  and  $(x)^- := \max\{-x, 0\}$ . Define the q-th quantile  $y_q$  of the random variable Y as any point that satisfies the equation

$$F(y_q) = q.$$

Show that any  $y_q$  is an optimal solution of (3). (0 marks)

Hint: Write out the expression  $E[q(Y-\beta)^+ + (1-q)(Y-\beta)^-]$  in terms of the density f(y) of Y and take derivatives with respect to  $\beta$ . (This is where the FTC is required.)

(b) Now suppose  $(Y, \mathbf{X}) \in \mathbb{R} \times \mathbb{R}^d$  is a random vector with a joint density. Use the result in part (a) to show that an optimal solution of the optimization problem

$$\min_{\{\beta(\mathbf{x}):\mathbb{R}^d \mapsto \mathbb{R}\}} \mathrm{E}\left[q(Y - \beta(\mathbf{X}))^+ + (1 - q)(Y - \beta(\mathbf{X}))^-\right]$$
(4)

is given by

$$\beta^*(\mathbf{x}) = \text{Conditional } q\text{-quantile of } Y \text{ given } \mathbf{X} = \mathbf{x}.$$

Note that the minimization is over all functions  $\beta(\mathbf{x})$  that map  $\mathbb{R}^d$  to  $\mathbb{R}$ . (10 marks)

(c) Suppose we restrict  $\beta(\mathbf{X})$  to be of the form  $\beta(\mathbf{X}) = [X^{\top}1] w$  where w is  $(d+1) \times 1$  and that we have N IID samples  $\{(Y_i, \mathbf{X}_i) : i = 1, ..., N\}$ . Show that the empirical approximation for the optimization problem (4) is given by

$$\min_{w \in \mathbb{R}^{d+1}} \|y - Mw\|_1 + (2q - 1) \mathbf{1}^\top (y - Mw)$$
 (5)

where

$$y = egin{bmatrix} Y_1 \ Y_2 \ dots \ Y_N \end{bmatrix} \quad M = egin{bmatrix} \mathbf{X}_1^ op & 1 \ \mathbf{X}_2^ op & 1 \ dots \ \mathbf{X}_N^ op & 1 \end{bmatrix}.$$

Note that (5) is a convex optimization problem and therefore is straightforward to solve. (Indeed one can also add a Lasso penalty term to the objective.) (10 marks)