

Fractions are focussed on red wins/losses v blue. To find blue wins/losses v red, flip fraction.							
RDM	Greedy H1	Greedy H1+3 / a-B Minimax H2					
R wins / losses	RDM	Greedy H1	Greedy a-B	Performance	Total		
RDM	50/50	51/49	84/16	135/65	185/115	Rdm @ agent.a_rdm; [Rdm: R 50/50, B 50/50], 'Greedy: R 49/51, B 49/51', 'Gr-aβ: R 27/73, B 16/84']	
Greedy H1	49/51	48/52	74/26	123/77	171/129	Greedy @ agent.a_greedy; [Rdm: R 51/49, B 51/49], 'Greedy: R 48/52, B 52/48', 'Gr-aβ: R 40/60, B 26/74']	
Greedy a-B	27/73	40/60	47/53	67/133	114/186	Gr-aβ @ agent.a_grab; [Rdm: R 84/16, B 73/27]', 'Greedy: R 74/26, B 60/40', 'Gr-aβ: R 47/53, B 53/47']	
Performance	76/124	91/109	158/42	325/275			
Total	126/174	139/161	205/95		470/430		
R wins / losses	RDM	Greedy H1	Greedy a-B	Performance	Total		
RDM	72/78	81/69	123/27	204/106	276/174	Rdm @ agent.a_rdm; [Rdm: R 22/28, B 28/22]', 'Greedy: R 21/29, B 20/30', 'Gr-aβ: R 10/40, B 11/39']	
Greedy H1	70/80	79/71	107/43	177/123	256/194	Greedy @ agent.a_greedy; [Rdm: R 30/20, B 29/21]', 'Greedy: R 31/19, B 19/31', 'Gr-aβ: R 12/38, B 17/33']	
Greedy a-B	37/113	52/98	75/74	89/211	164/285	Gr-aβ @ agent.a_grab; [Rdm: R 39/11, B 40/10', 'Greedy: R 33/17, B 38/12', 'Gr-aβ: R 28/21, B 21/28']	
Performance	107/193	133/167	230/70	470/430			
Total	179/271	212/238	305/144		696/653		
RDM	Greedy H3	Greedy H1+3 / a-B Minimax H2					
R wins / losses	RDM	Greedy H3	Greedy a-B	a-B	MCTS	Performance	Total
RDM	23/27	32/18	37/13	40/10	22/28	131/69	154/96
Greedy H3	13/37	25/25	31/19	32/18	18/32	94/106	119/131
Greedy a-B	8/42	20/30	19/31	29/21	4/46	61/139	80/170
a-B	9/41	19/31	28/22	24/26	6/44	62/138	86/164
MCTS	34/16	43/7	37/13	44/6	15/35	158/42	173/77
Performance	64/136	114/86	133/67	145/55	50/150	506/494	
Total	87/163	139/111	152/98	169/81	65/185		612/638