HCI Studio

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Aufgabenstellung

- ► Think about 3 Ideas about alternative interaction konzepts regarding the steering wheel of a car.
- Touch the sound (Speak with the sound)
- ► Think reverse
- Tune your car
- Rat race

Touch the sound

- Interface:
 - ► Touch interface on the front side of the steering wheel



http://blog.audi.de/

Touch the sound

- ► Functionality:
 - Control and interact with the radio with different signs on the touch screen
 - For example letters or digits
- Speak with the sound:
 - Alternatively someone can also control the radio by simple voice control

Think reverse

- Interface:
 - ► Yoke like on a airplane



http://www.xboxaktuell.de/

Think reverse

Interface:

► Two pedals like in a car



http://www.consumerreports.org/

Think reverse

- Functionality:
 - Control the speed of the car by pushing and pulling the yoke
 - ightharpoonup push ightarrow accelerate
 - ▶ pull → slow down / break
 - Control the direction of the car by stepping on the left or right pedal
 - ightharpoonup left pedal ightharpoonup turn left
 - ▶ right pedal → turn right

Tune your car

- ► Interface:
 - ▶ Interface elements from a DJ console
 - buttons
 - ▶ slide-controls, ...



http://dejavu.am

Tune your car

- Functionality:
 - Control the speed of the car with a horizontal slide-control
 - ► Control the direction of the car with a vertical slide-control
 - Control a lot of other elements like turning lights and wipers by buttons and switches

Rat race

- Interface:
 - ▶ Idea: rat race wheel for hamsters



http://www.inboundsales.net/



Rat race

- Interface:
 - Solution: Walking Ball to be able to run in all possible directions



http://inflatable.china-direct-buy.com/

Rat race

- Functionality:
 - Control the speed by simply running faster
 - Control the direction by simply aiming to this direction
 - Drive backwards by running backwards
 - **.**..

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