Job Posting:165438 - Position: S25 Intern - Software Engineer 165438 E2

Co-op Work Term Posted:	2025 - Summer
App Deadline	03/07/2025 09:00 AM
Application Method:	Through Employer Website
Posting Goes Live:	02/14/2025 11:32 AM
Job Posting Status:	Approved

ORGANIZATION INFORMATION

Organization	Adobe Systems Inc.
Country	Canada

JOB POSTING INFORMATION

Placement Term	2025 - Summer
<b> Job Title <b>	S25 Intern - Software Engineer 165438 E2
Position Type	Co-op Position
Job Location	Multiple Locations
Country	USA
Duration	4 months
Work Mode	Hybrid
Salary Currency	US
Salary	38.0 per hour for 0 Major List
Salary Range $	$38.00 -- $51.00 hourly.
Job Description	

Job Title: 2025 Intern - Software Engineer
Job ID: R147746
Location: San Jose, California | Austin, Texas | San Francisco, California | Lehi, Utah | Seattle, Washington | New York, New York

Our Company
Changing the world through digital experiences is what Adobe's all about. We give everyone-from emerging artists to global brands-everything they need to design and deliver exceptional digital experiences! We're passionate about empowering people to create beautiful and powerful images, videos, and apps, and transform how companies interact with customers across every screen.

We're on a mission to hire the very best and are committed to creating exceptional employee experiences where everyone is respected and has access to equal opportunity. We realize that new ideas can come from everywhere in the organization, and we know the next big idea could be yours!

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The Opportunity
Adobe is seeking talented and passionate Software Engineer interns across all organizations to help plan, design, develop, and test software systems or applications for software enhancements and new products used in local, networked, cloud-based or Internet-related computer programs and products.

Adobe software engineer interns can work directly on products for our Creative Cloud, Document Cloud, or Experience Cloud teams, or they can be immersed in the world of our cloud-based platform - diving into components of our infrastructure or solving problems with big data. We have openings for all interests - web developers, mobile developers, data engineers, frontend development, back-end development, full stack development - the opportunities are endless!

All 2025 Adobe interns will be co-located hybrid. This means that interns will work between their assigned office and home. Interns will be based in the office where their manager and/or team are located, where they will get the most support to ensure collaboration and the best employee experience. Managers and their organization will determine the frequency they need to go into the office to meet priorities.

What You'll Do
• Develop high-performance, reliable, testable and maintainable code.
• Participating in all aspects of software development activities, including design, coding, code review, testing, bug fixing, and code/API documentation.
• Collaborate with engineers and participate in daily or weekly stand ups and meetings.
• Grow with the support of your team and help others on the team grow by providing thoughtful feedback and uplifting those around you.
• Work both independently and collaboratively within a fast-paced development team, with clear, positive, and constructive communication.
• Additional responsibilities as needed based on specific role or team

Our compensation reflects the cost of labor across several? U.S. geographic markets, and we pay differently based on those defined markets. The U.S. pay range for this position?is $38.00 -- $51.00 hourly. Your recruiter can share more about the specific pay rate for your job location during the hiring process.

Job Requirements

What You Need to Succeed
• Currently enrolled full time and pursuing a Bachelor's or Master's in Computer Science, Computer Engineering, Electrical Engineering, or equivalent experience required with an expected graduation date of December 2025 - June 2026
• Strong technical background with analytical and problem-solving skills
• Previous related experience in software engineering (applicable coursework, projects, internships, etc.)
• Proficiency and experience with at least one or more of the following: Java, C++, JavaScript, Python
• Familiar with the software development lifecycle - designing, developing, deploying, and maintaining web and mobile apps
• Results-oriented, with ability and interest in learning new technologies and adapting quickly to new requirements and environments
• Excellent verbal and written communication skills; can effectively articulate complex ideas and influence others through well-reasoned explanations.
• Ability to participate in a full-time internship between May-September

Citizenship Requirement   N/A

APPLICATION INFORMATION

Application Procedure   Through Employer Website
Cover Letter Required?   Optional
Address Cover Letter to   Hiring Manager

Special Application Instructions

Application Link:

https://careers.adobe.com/us/en/job/ADOBUSR147746EXTERNALENUS/2025-Intern-Software-Engineer

Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.

Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received. Students should submit their applications as soon as they are ready.