# Job Posting:166930 - Position: S25 Software Engineer - Co-op 166930

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| **Co-op Work Term Posted:** | 2025 - Summer |
| **App Deadline** | 02/18/2025 09:00 AM |
| **Application Method:** | Through UBC Science Co-op |
| **Posting Goes Live:** | 02/26/2025 06:19 PM |
| **Job Posting Status:** | Expired |

## ORGANIZATION INFORMATION

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| **Organization** | DarkVision Technologies Inc. |
| **Address Line 1** | 40 Gostick Place |
| **City** | North Vancouver |
| **Postal Code / Zip Code** | V7M 3G3 |
| **Province / State** | British Columbia |
| **Country** | Canada |

## JOB POSTING INFORMATION

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|---|---|
| **Placement Term** | 2025 - Summer |
| **<b> Job Title <b>** | S25 Software Engineer - Co-op 166930 |
| **Position Type** | Co-op Position |
| **Job Location** | North Vancouver, BC |
| **Country** | Canada |
| **Duration** | 4 or 8 months |
| **Salary Currency** | CAD |
| **Salary** | 4500.0 per month for 40 Major List |
| **Salary Range $** | $4500-5500/month |
| **Job Description** | |

**About DarkVision**

DarkVision Technologies Inc. is a BC-based tech company that has been disrupting the industrial imaging market since 2013. We have created the world's most advanced acoustic-based imaging platform and are packaging it into multiple new product lines, revolutionizing how our clients quantify and visualize the integrity of their critical assets.

We provide employees the opportunity to work on cutting-edge technologies that blend science with real-world applications and invite you to join our team for the exciting journey ahead as we become the global leader in industrial imaging.

**Job Description**

We are seeking to recruit a talented software engineering co-op student to help develop our embedded, desktop and cloud applications. The right candidate loves modern C++ and wants to learn how to write high-performance data processing, rendering and image processing code.

The candidate will work with our software and hardware engineers and do complete "full stack" development. From embedded systems to data processing to 3D rendering to cloud services.

This position is available for both a 4 month or and 8 month work term depending on the circumstances of the candidate.

**Job Requirements**

**Qualifications:**

• Student enrolled in a Bachelor of Computer Engineering, Software Engineering, Electrical Engineering, or Computer Science.

•2+ work terms of Co-op experience ideally.

**Bonus Qualifications:**

• C++ 11/14 programming experience

•Image Processing, or Graphics programming experience

•Web Services and Database development experience

•Amazon Web Services experience

•Comfortable with Linux and Windows development

**Citizenship Requirement**        N/A


## APPLICATION INFORMATION

**Application Procedure**        Through UBC Science Co-op

**Cover Letter Required?**        Yes

**Address Cover Letter to**        Mr. Kyle Sivertsen