MARLIN COMPILATION REQUIREMENTS:

Apply the following modifications to the ABL build configs:

Configuration.h

* #define XY\_PROBE\_SPEED (150\*60)
* #define Z\_CLEARANCE\_DEPLOY\_PROBE 8
* #define Z\_CLEARANCE\_BETWEEN\_PROBES 3
* #define Z\_CLEARANCE\_MULTI\_PROBE 3
* #define Z\_PROBE\_LOW\_POINT -4
* #define X\_MIN\_POS -3
* #define Y\_MIN\_POS -2
* #define Y\_MAX\_POS Y\_BED\_SIZE + 8
* #define AUTO\_BED\_LEVELING\_UBL
* #define G26\_MESH\_VALIDATION
* #define MESH\_INSET 6
* #define GRID\_MAX\_POINTS\_X 15
* #define Z\_SAFE\_HOMING
* #define Z\_MIN\_PROBE\_REPEATABILITY\_TEST
* #define USE\_PROBE\_FOR\_Z\_HOMING
* #define SDCARD\_CONNECTION ONBOARD
* #define DEFAULT\_MAX\_FEEDRATE { 200, 200, 5, 75 }
* #define DEFAULT\_RETRACT\_ACCELERATION 600
* //#define ENDSTOP\_NOISE\_THRESHOLD 4
* #define NOZZLE\_TO\_PROBE\_OFFSET { -1.5, -34, -1.5 }
* #define PROBING\_MARGIN 4

Configuration\_adv.h

* #define BABYSTEP\_ZPROBE\_OFFSET
* #define E0\_CURRENT 1000
* #define DIRECT\_PIN\_CONTROL
* #define PINS\_DEBUGGING
* //#define BLTOUCH\_HS\_MODE