













-Eolas






Battle-Actions


| | | | | | | | | | | | | |
|---|---|---|--------|------------|----------------|----------|---|----------|---|--------------|---|-------|
| LEVEL | 569-1 |  | COST | RANGE | AREA OF EFFECT | DURATION |  | ROLL OUT |  | SAVING THROW |  | STACK |
| 9 COUNTER: Remove Shelter | | | 12 pts | 20 Squares | 1 Spell | Instant | | Instant | | SKL | 3 | 99 |
|  | COUNTER: Ends Magical shelters. Ends shelter spells prematurely. Destroys active magical shelter spells, Dumps creatures out unharmed unless there is a drop between shelter and ground. Has no effect on any mundane shelters, even if it is magically assisted. | | | | | | | | | | | |
| | | | | | | | | | | 0 | ENHANCEMENT(S) | |
| | | | | | | | | | | 0 | COUNTER(S) | |





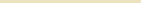

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|---|---|--|--------|------------|----------------|----------|----------|------------------|----|-------|
| LEVEL | 567-1 | | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | GM | STACK |
| 10 COUNTER: Block Healing | | | 12 pts | 20 Squares | 1 Spell | Instant | Instant | SKL | 3 | 99 |
|  | Blue and orange ribbons streak out to the target spell. COUNTER SPELL. Blocks non-automatic healing spells. Saving throw blocks a person using a healing spell. | | | | | | | | | |
| | | | | | | | | 0 ENHANCEMENT(S) | | |
| | | | | | | | | 0 COUNTER(S) | | |

| LEVEL | 571-1 | | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|---|--------|------------|----------------|----------|----------|--------------|---|
| 10 COUNTER: | Remove Magic Defense |  | 12 pts | 20 Squares | 1 Spell | Instant | Instant | SKL | 3 |
|  | <p>Blue and orange ribbons streak out to the target spell.</p> <p>COUNTER: Ends a currently active defensive spell.</p> <p>Does work on currently active spells.</p> <p>Does NOT have any effect on caster's own spells,</p> <ul style="list-style-type: none"> - Caster should use "Caster Ends Spell". | | | | | | | | <div>0 ENHANCEMENT(S)</div> <div>0 COUNTER(S)</div> |




| | | | | | | | | | | |
|--|--|---|--------|------------|----------------|--|--|--------------|----|---|
| LEVEL | 570-1 |  | COST | RANGE | AREA OF EFFECT | DURATION  | ROLL OUT  | SAVING THROW | GM | STACK |
| 11 COUNTER: Disrupt Images | | | 12 pts | 20 Squares | 1 Spell | Instant | Instant | SKL | 2 | 99 |
|  | <p>Blue and orange ribbons streak out to the target spell.</p> <p>COUNTER SPELL. Can dispell unreal visages with a Save.</p> <p>Does work on currently active magical illusions and visual spells.</p> <p>Does NOT affect anything that is physical.</p> <p>Does NOT affect a Rogues disguising, since that is a mundane effort.</p> | | | | | | | | | <p>0 ENHANCEMENT(S)</p> <p>0 COUNTER(S)</p> |

| LEVEL | 564-1 |  | COST | RANGE | AREA OF EFFECT | DURATION  | ROLL OUT  | SAVING THROW  | STACK | |
|---|---|---|--------|------------|----------------|--|--|--|------------|----------------|
| 12 COUNTER: End Ongoing Damage | | | 12 pts | 10 Squares | 1 Spell | Instant | Instant | SKL | 4 | 99 |
|  | <p>Counters ongoing damage that is damage over time.</p> <p>COUNTER SPELL. Ends a currently active battle spell.</p> <p>Damage that is scheduled to re-occur can be cancelled.</p> <p>A final round of damage may happen once the spell has been cast.</p> <p>Does NOT have any effect with ongoing damage from non-spells.</p> | | | | | | | | 0 | ENHANCEMENT(S) |
| | | | | | | | | 0 | COUNTER(S) | |

| LEVEL | 258-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|-------|-------|----------------|----------|----------|--------------|----------------------------------|
| 1 | Protect vs Ranged and Thrown | 4 pts | Self | 1 Battle | 3 days | 1 Minute | none | 1 |
|  | Redish blue sparks dance around the caster. Dodging (+2 AC) vs Ranged and Thrown attacks. Does not protect vs Melee | | | | | | | 4 ENHANCEMENT(S) 1 COUNTER(S) |

| | | | | | | | | | | |
|--|---|---|--------|-------|-----------------|--|--|--|---|----|
| LEVEL | 454-1 |  | COST | RANGE | AREA OF EFFECT | DURATION  | ROLL OUT  | SAVING THROW  | STACK | |
| 12 Circle of Containment | | | 12 pts | Touch | 3 Sq Rad Circle | 4 Hours | 10 Minutes | BRU | 3 | 99 |
|  | <p>Barely visible blue streams of light form a cage inside the circle. Drawn circle that stops creatures from exiting its area. Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" Must Save to Exit.</p> | | | | | | | |  6" Crystal Orb BRU:>95 4 ENHANCEMENT(S) 1 COUNTER(S) | |

Battle-Offense

| | | | | | | | | | | |
|--|---|-------|-----------|----------------|----------|---|------------|---|--------------|---|
| LEVEL | 263-1 | COST | RANGE | AREA OF EFFECT | DURATION |  | ROLL OUT |  | SAVING THROW | STACK |
| 1 Acid Mist | | 4 pts | 6 Squares | 1 Square | 3 Rounds | | Initiative | | none | 2 |
|  | <p>A green cloud emits from the caster's hands and gathers over the target square. Damage of 2d4 + ACU for 2 rds on 1 square. Leave area to avoid. No ToHIT is required. Effects all creatures in the square regardless of armor/clothing. Does NOT cause any structural damage or damage to the armor.</p> | | | | | | | | | <p>9 ENHANCEMENT(S)</p> <p>1 COUNTER(S)</p> |

LEVEL

332-1

COST

RANGE

AREA OF EFFECT

DURATION

ROLL OUT

SAVING THROW

STACK

1 Acid Rash w/ Ongoing Fragility

4 pts

3 Squares

1 Square


until Healed

Initiative

HTH

1

99



The caster throws green acid at the target in an arc. This is lobbable.

Damage of 2d4 + ACU Bonus for 3 rds. Targets Save to avoid sickness I.

Does put upon the enemy an advancement of fragility (Starting at Sickness I)

Can't go beyond the given fragility during the battle,

May go beyond the given fragility during start of day from this point forward

6 ENHANCEMENT(S)

0 COUNTER(S)

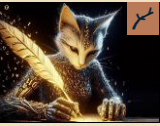
-Eolas

| LEVEL | | 295-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|--|-------|--------|------------|----------------|----------|------------|-------------------------------------|----------------------------------|
| 4 | Conjure Native Beetles | | 4 pts | 4 Squares | 1 Mark | 2 Rounds | Initiative | SKL | 2 |
|  | Arcane swarm appears in a square adjacent to the target. Conjures a swarm to attack nearest creature to the caster for 1d8 Dmg. Will attack any living target. Even if the target is friendly to the caster. Save to conjure. | | | | | | | 6" Crystal Orb Dmg set at 5 pts | 7 ENHANCEMENT(S) 2 COUNTER(S) |
| 6 | Conjure Arcane Beetles | | 8 pts | 8 Squares | 1 Square | 3 Rounds | Initiative | SKL | 2 |
|  | Save to conjure. Recommend sequentail casting due to multiple round Duration. Attacks nearest enemy in 8 Sq Range for 1d8 Damage per attack(x2x2). This spell continues through Duration even if caster is not aware. The beetles attack non-enemies if no enemies are in range. Battle stats: HP:30, AC:15, Init+6, ToHIT+6 # of Attacks:x2x2, Dmg: 1d8 | | | | | | | 6" Crystal Orb SKL:>05 | 9 ENHANCEMENT(S) 1 COUNTER(S) |
| 8 | Acid Rain | | 8 pts | 8 Squares | 1 Square | 2 Rounds | Initiative | none | 99 |
|  | Caster draws their hands downward while fluttering their fingers. Damage of 3d6+ACU for 2 rds from above the target. Leave to avoid. Caster draws their hands downward while fluttering their fingers. (No ToHIT) Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" | | | | | | | 6" Crystal Orb +2 HP Damage | 9 ENHANCEMENT(S) 1 COUNTER(S) |
| 11 | COUNTER: Disrupt Perimeter | | 12 pts | 20 Squares | 1 Spell | Instant | Initiative | SKL | 99 |
|  | Blue and orange power streaks out to perimeter. COUNTER SPELL. Ends a currently active circle of power. Blue and orange power streaks out to perimeter. | | | | | | | 0 ENHANCEMENT(S) 0 COUNTER(S) | |
| 12 | Class Power Attack | | 12 pts | 8 Squares | 1 Target | 1 Round | Initiative | RM | 99 |
|  | Bolt of power: Dmg 4d10+ACU Bonus. Save for 1/2 dmg IF same class. SYL:Ice, DOK:Fire, STM:Elect, ORX:Force, EOL:Acid The power surges outward impacting the enemy. No ToHIT required. | | | | | | | 6" Crystal Orb Knockback w/ RM:3 | 2 ENHANCEMENT(S) 0 COUNTER(S) |
| 14 | Acid Blobs | | 16 pts | 12 Squares | 2x2 Squares | 3 Rounds | Initiative | none | 99 |
|  | Sickly green Acid blobs begin to fall in the AoE. (Scroll of Acid Blobs) Damage 3d6+ACU for 3 rds on 2x2 squares from above. Leave to avoid. Sickly green Acid blobs begin to fall in the AoE. Scroll of Acid Blobs (No ToHIT) Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" | | | | | | | 6" Crystal Orb 3x3 AoE. | 6 ENHANCEMENT(S) 1 COUNTER(S) |
| Battle-Prep | | | | | | | | | |
| 2 | Portal Blocking | | 4 pts | 4 Squares | 1 Target Spell | Instant | 10 Minutes | SKL | 99 |
|  | Glowing blue-white perimeter blocks portals from forming. Prevents portals from forming. Does NOT interfere with other castings. Does allow other casters to try Save. - pass = the target portal is interrupted - fail = this spell has no effect on the target portal | | | | | | | 6" Crystal Orb SKL:1 | 4 ENHANCEMENT(S) 1 COUNTER(S) |
| 2 | Triggered Forced Healing | | 4 pts | Self | Caster | 3 Days | 1 Hour | none | 1 |
|  | Damage triggers 2d8 rolled. Damage first, then 2x Healing. CAN CREATE: Triggered Forced Healing Potion: Buy:12 GP. - 2d6 rolled. Damage then 2x in Healing. - Bear Bones, Quicksilver, Dried Thistle. - Requires campfire. Creation SP:x3 Spell. | | | | | | | 6" Crystal Orb Stack+1 | 4 ENHANCEMENT(S) 1 COUNTER(S) |
| 13 | Enchantment of Returning | | 32 pts | Touch | 1 Small Wpn | 1 Battle | 5 Minutes | none | 1 |
|  | Creates a Dagger of Returning. Make a small weapon or ammo into 'Returning' Dagger is returned to the person that threw it. | | | | | | | 6 ENHANCEMENT(S) 0 COUNTER(S) | |

-Eolas

Communication-

| LEVEL | NAE'EM | 582-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|--------------------------------|-------|-------|----------|----------------|------------|----------|--------------|-------|
| 5 | Arcane Interpretation - 1 Page | 8 pts | Touch | 200 Char | 20 Minutes | Initiative | RM | 2 | 99 |



Barely visible olive weave drifts to the text and lightly rebounds back to the caster. Interaction with living text. Writing materials required. Only 3 attempts allowed. Save vs interpretation. Each attempt requires a recasting of this spell.
2nd attempt at 3rd column.
3rd attempt at 4th column.

6" Crystal Orb
Random Enhancement
6 ENHANCEMENT(S)
1 COUNTER(S)

| LEVEL | 367-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|---------------------------|-------|-----------|----------------|----------|-----------|--------------|-------|
| 6 | Overhear the Conversation | 8 pts | 8 Squares | 1 Conversation | 1 Hour | 5 Minutes | none | 99 |



Within sight & Range can hear as if within 1 Sq. Conversations can be heard, but if in a very loud crowd won't be as effective. Example: In the middle of a crowd celebrating and singing. If you would normally have to lean into someone's personal space this won't work.

6" Crystal Orb
Use in combat
4 ENHANCEMENT(S)
1 COUNTER(S)

| LEVEL | | NAE'EM | | 376-1 | | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|--|---------------------------------|--|-------|---------|----------|---------|----------------|----------|----------|--------------|-------|
| 6 | | Read/Write Recipient's Language | | 8 pts | 1 Sqare | 1 Person | 4 Hours | 30 Minutes | none | 99 | | |



Barely visible green weave in the shape of letters surrounds the person. Common & Ancient Languages. (Can create a scroll with this spell).
Allows the caster to read and write the recipient's language. Text appears to the caster in their own language. Transform what the caster writes into the recipient's language.

4 ENHANCEMENT(S)
1 COUNTER(S)

| LEVEL | 503-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|----------------|--------|-------|----------------|----------|-----------|--------------|-------|
| 10 | Speak Language | 12 pts | Touch | a person | 1 Day | 3 Minutes | None | 99 |



The caster touches a person who speaks the language. Allows speaking of a current language. The caster touches a person who speaks the language. Can create Scroll of Speak Languages with this spell.

6" Crystal Orb
Proficiency
7 ENHANCEMENT(S)
0 COUNTER(S)

| LEVEL | 523-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|--------------------|--------|-------|----------------|----------|------------|--------------|-------|
| 16 | Cultural Immersion | 16 pts | Touch | 1 Recipient | 2 Days | 10 Minutes | none | 3 |



Barely visible jade colored weave surrounds the recipient. Makes a willing recipient fit in. This is NOT passive. Caster must pay attention. Non verbal & cultural naunces are learned upon 1st occurance. Once an action has been demonstrated by a NPC the GM ensures the character interprets the significance right away.

6" Crystal Orb
change clothing
8 ENHANCEMENT(S)
0 COUNTER(S)

Creation-Meta

| LEVEL | 372-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|--------------------------|-------|-----------|----------------|-------------|------------|--------------|-------|
| 3 | Eolas False Magical Glow | 2 pts | 4 Squares | 1 Item | End Of Year | 10 Minutes | none | 9 |



When cast a bright blue glow surrounds a non-magic item, then fades. Make an item appear magical. Trap? Lock? Weapon? Rock? Rope?
- Once scroll is read the first item touched glows with magic.
- Ingredients: Peppermint Oil, Pine Tar, Wine. Effect Dur: EOY Save Again.
- Creation SP: x3 spell cost. SKL:3 to make scroll.

6" Crystal Orb
AoE X2
11 ENHANCEMENT(S)
0 COUNTER(S)

| LEVEL | 279-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|-------------------|-------|------------|----------------|----------|----------|--------------|-------|
| 3 | Reveal Sign Posts | 4 pts | 15 Squares | 1 Sign Post | 2 Days | 1 Minute | none | 1 |



Barely visible seafoam colored weave travel the area and reveal sign posts. Sign posts from teleports become visible. Make signposts visible (or not).

6" Crystal Orb
Reveals 5 posts
6 ENHANCEMENT(S)
1 COUNTER(S)

Find-Hide-Reveal

| LEVEL | 892-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|----------------------------------|-------|-----------|----------------|----------|-----------|--------------|-------|
| 1 | Detect Magic & Number of Aspects | 4 pts | 2 Squares | 1x1x1 Square | Instant | 5 Minutes | RM | 2 |



Caster attempts to find out if an item/object is magical Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind(Save vs Blind.) Everyone in 20 sqs must Save if the item is powerful. Failing blinds 2d4 rds. Detection will not enact powers/magic. Does give a count of Aspects within the item. Does not reveal the kind of magic.

6" Crystal Orb
No blinding.
7 ENHANCEMENT(S)
1 COUNTER(S)







| LEVEL | 275-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|-------|-------------------|-------|-----------|----------------|----------|------------|--------------|-------|
| 2 | Crack in the Wall | 4 pts | 2 Squares | Caster+Guest | 3 Rounds | Initiative | none | 1 |




Caster must find a visible crack in the wall. Caster uses a crack to create the extra dimensional Ethereal space. Caster can include another person. Caster must enter and use the space for the spell to be used. Caster and other person are either in or out. Cannot straddle.

6" Crystal Orb
Can cast from hiding.
6 ENHANCEMENT(S)
0 COUNTER(S)



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| | | | | | | | | | |
|--|--------|-------|--|-----------------|----------------|--------------|------------|--------------|-------|
| LEVEL | NAE'EM | 280-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 2 Know Your Name | | | 4 pts | 20 Squares | 1 Target | Instant | Initiative | none | 1 |
|  | | | No standard casting movements as the caster mumbles. Learn the name target goes by for the situation. Locally known name of the person | | | | | | |
| | | | 4 ENHANCEMENT(S) 0 COUNTER(S) | | | | | | |
| LEVEL | | 512-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 4 Aspects Counted By Type | | | 4 pts | 1 Square | 1 Item | Permanent | 30 Minutes | RM | 2 99 |
|  | | | Barely visible lime colored weave leave the caster's hand and surround the item. Get an accurate count of Aspects. SAVE required. Also get a count of the type of aspects: Informational, Battle Effects, Spell Effects (non-Battle), Intelligence Within, or Diety Touched | | | | | | |
| | | | 6" Crystal Orb read 1st aspect 4 ENHANCEMENT(S) 1 COUNTER(S) | | | | | | |
| LEVEL | NAE'EM | 581-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 4 Direction to Ionic Marker | | | 4 pts | PMP | 1 Nae'Em | 1 Month | 2 Hours | none | 99 |
|  | | | Barely visible lime colored weave surrounds the marker. Identifies the markers location. (N,NE,E,SE,S,SW,W,NW) Must be on the current PMP. | | | | | | |
| | | | 6" Crystal Orb reveals plane 4 ENHANCEMENT(S) 0 COUNTER(S) | | | | | | |
| LEVEL | | 303-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 4 Identify Aspects (1/Tier) | | | 4 pts | 1 Square | 1 Item | Permanent | 30 Minutes | none | 99 |
|  | | | Learn magical properties and other information imbedded into an item. CAN CREATE A SCROLL: Scroll Of Identify One Aspect. BUY:150 GP. - Identify 1 Aspect. One scroll per item. - Cinderroot, Wild Garlic, A Small Piece Of Steel. - Kitchen/Lab. Creation SP: x3 spell cost. | | | | | | |
| | | | 6" Crystal Orb Rollout is 10 Min. 5 ENHANCEMENT(S) 1 COUNTER(S) | | | | | | |
| LEVEL | NAE'EM | 542-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 5 Create Ionic Marker (Nae'Em) | | | 48 pts | Touch | Caster | Permanent | 1 Day | none | 9 |
|  | | | From common unworked non-magic item creates a trackable marker as a Tae'Em. Ionic Marker. Cannot be purchased. - Trackable common place item w/ no other magic on it. - Beetleroot, Cinderroot, Oak/Pine/Palm wood or - Beetleroot, Cinderroot, common stone. | | | | | | |
| | | | 5 ENHANCEMENT(S) 0 COUNTER(S) | | | | | | |
| LEVEL | NAE'EM | 885-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 5 Know About You | | | 8 pts | 8 Squares | 1 Creature | Instant | 1 Minute | SKL | 1 1 |
|  | | | Spend short amount of time and learn about the subject. Name, Job (Class and Tier), Postion title (Wagon master, Prince, Tavern owner...), general heal Learn the following: Locally known name of the person, Job (Class and Tier), Postion title (Wagon master, Prince, Tavern owner...), general health. Block Scrying counters this. | | | | | | |
| | | | 6 ENHANCEMENT(S) 1 COUNTER(S) | | | | | | |
| LEVEL | NAE'EM | 884-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 7 Sphere Of Privacy | | | 8 pts | 8 Squares | 3x3 Squares | 2 hrs / Tier | 4 Minutes | RM | 2 1 |
|  | | | Circle of white perimeter. Those within can talk without fear of being overheard. Blocks Nae'Ems for duration. Afterwards Nae'Ems are no longer blocked. GM rolls Save to see if caster is aware of any current scrys. If Save passes then any current scrying within AoE fails. GM usually does NOT report pass or failure. | | | | | | |
| | | | 6" Crystal Orb Aoe: 5x5 Sqaures 8 ENHANCEMENT(S) 0 COUNTER(S) | | | | | | |
| LEVEL | | 922-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 9 Detect 'Ems (All Types) | | | 36 pts | 4 Squares | 1 Square | Instant | 2 Hours | RM | 2 99 |
|  | | | Bright Orange ribbons float to the object/person and fade as they surround them. Caster attempts to reveal the existence and nature of a Nae'Em. This will create a separate glow for each Nae'Em, Ae'Em, Vae'Em, Tae'Em, and Cae'Em. But only 1 can be reviewed. | | | | | | |
| | | | 6" Crystal Orb Rollout Halved. 4 ENHANCEMENT(S) 0 COUNTER(S) | | | | | | |
| LEVEL | NAE'EM | 504-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 11 Sight of the Statue | | | 12 pts | 1 Mark per Tier | 1 Object | 4 Hours | 30 Minutes | SNS | 2 99 |
|  | | | Barely visible seafoam colored weave travels from the caster's hand to the statue. Used on art/sculptures with eyes. Caster to see through the eyes of a statue. Does NOT allow the caster to hear or feel by bonding with the statue. | | | | | | |
| | | | 2 ENHANCEMENT(S) 0 COUNTER(S) | | | | | | |



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| LEVEL | 524-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|--|--------|-------|----------------|-----------|----------|--------------|----------------------------------|
| 18 Identify All Aspects | | 30 pts | Touch | 1 Object | Permanent | 6 Hours | none | 99 |
|  | Barely visible spruce colored weave surrounds an item. Fully Identify a magical item Reveals what every aspect is. | | | | | | | 5 ENHANCEMENT(S) 1 COUNTER(S) |


Food-Water

| LEVEL | 246-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|--|-------|-------|----------------|-----------|-----------|--------------|--|
| 1 Draw Up Ground Water | | 4 pts | Touch | 2 Skins/Tier | Permanent | 5 Minutes | none | 99 |
|  | Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. De Pull water from ground. 2 skins per Tier. 1 skin in dry areas. Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. Deserts mean 2 per day. | | | | | | |  6" Crystal Orb +2 Skins extra 2 ENHANCEMENT(S) 0 COUNTER(S) |



Health-Life-Death

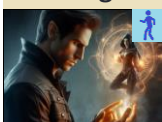

| LEVEL | NAE'EM | 310-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|--|-------|-------|----------|----------------|-----------|------------|---|-------|
| 1 | Forced Heal 1d6 HP (+more) | | 4 pts | 1 Square | 1 Target | Permanent | Initiative | none | 1 |
|  | Healing energy drawn from all parts of the body are forced to the wounded area. First roll the dice and calculate full healing with enhancements, Then apply as force damage to the target, if the target is dead the next steps fail. Lastly, apply the full healing time two (x2) to the target. This becomes more powerful (and more costly) with the Enhancements. | | | | | | |  6" Crystal Orb Fragility Save - 1 Column 8 ENHANCEMENT(S) 1 COUNTER(S) | |



| LEVEL | 502-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|--------|-----------|----------------|-----------|------------|--------------|--|
| 10 End Current Dmg Over Time | | 12 pts | 8 Squares | 1 Target | Permanent | Initiative | none | 99 |
|  | Stops current Damage Over Time (DoT) upon 1 target. Enacted in next round on casters initiative Does NOT heal or cure the target of any diseases. | | | | | | |  6" Crystal Orb d6 healing 5 ENHANCEMENT(S) 0 COUNTER(S) |



| LEVEL | 397-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|--|--------|-----------|----------------|-----------|------------|--------------|----------------------------------|
| 12 Ranged Forced Healing 2d8+2 HP | | 12 pts | 6 Squares | 1 Target | Permanent | Initiative | none | 99 |
|  | Barely visible Blue sparks and Orange ribbons wind around the recipient. Energy from throughout the body is force to an injury. Roll dice and use the result to apply damage, the use double the same result and apply healing. | | | | | | | 6 ENHANCEMENT(S) 0 COUNTER(S) |

Illusion-Reality

| LEVEL | 315-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|-------|-------|----------------|----------|----------|--------------|---|
| 7 Annie's Slow Alteration | | 8 pts | Self | Self | 4 Hours | 4 Rounds | none | 1 |
|  | Take 4 rounds to slowly morph. Move from young FTR elf & exit as older commoner elf. Enter a crowd as a young armored elf and exit as an older unarmored elf. Can change their age, clothing, carried items, hair, eyes, and facial hair. They normally cannot change their race, height, weight, and gender. Safest to do when surround (in a crowd) by 10 or more people. | | | | | | |  6" Crystal Orb Change Race, Ht, Wt, Gender 4 ENHANCEMENT(S) 1 COUNTER(S) |


| LEVEL | NAE'EM | 500-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|-------|--------|-------|----------------|----------|-----------|---|-------|
| 9 | Image of Nae'Em Rogue | | 12 pts | Self | Self | 2 Hours | 3 Minutes | none | 99 |
|  | <p>This image may be more useful after the rogue dons a disguise. Creates an illusion making the caster look like the Rogue. Caster must have a current conversation with the rogue to start and keep this going. This uses the rogues current image. Therefore will copy a disguise as well.</p> | | | | | | | <div> 6" Crystal Orb speak like rogue</div> <div>7 ENHANCEMENT(S) 1 COUNTER(S)</div> | |

| LEVEL | 506-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|--------|------------|----------------|------------|----------|--------------|---|
| 11 Personal Decoy | | 12 pts | 25 Squares | 25 Sq Radius | 20 Minutes | 2 Rounds | none | 5 |
|  | Barely visible seafoam colored weave surround an area where the duplicate appears. Creates an image of the caster. But must stay in range and moves at 1/2 rate. If casters image changes within duration the image changes as well. | | | | | | |  6" Crystal Orb Image +10 HP. 6 ENHANCEMENT(S) 1 COUNTER(S) |

| LEVEL | 525-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|--------|------------------|----------------|----------|----------|--------------|--|
| 20 Mirror A Person | | 20 pts | 15 Square Radius | 1 Person | 1 Hour | 2 Rounds | none | 1 |
|  | Caster creates the image of a person within range. The image can speak in their own voice, move and say what the caster commands it to. No effect unless the caster can also use those skills/spells and attacks. Stats= HP:20 (Focus Item=35), AC:10/10, Battle x1x1 Init+2 ToHit+2 Dmg+2 | | | | | | |  6" Crystal Orb see and hear 6 ENHANCEMENT(S) 1 COUNTER(S) |



-Eolas

Nae'Em-People


| LEVEL | NAE'EM | 894-2 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|--|-------|--------|-------------|----------------|------------|------------|--------------|--|
| 1 | Create a Temporary Nae'Em | | 4 pts | 2 Squares | 1 Civ Creature | 1 Week | 2 Hours | SKL 2 | 99 |
|  | Short term bonding with a willing civilized creature. Short term bonding with a willing civilized creature. | | | | | | | | 3 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 271-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 2 | Rogue's Right Place, Right Time | | 4 pts | Touch | 1 Rogue | 1 Hour | 5 Minutes | none | 1 |
|  | Barely visible spruce colored weave shines around the rogue, then dissipates. Assists the Rogue to be unnoticed. Barely visible spruce colored weave shines around the rogue, then dissipates. | | | | | | | | 6" Crystal Orb COL+1 6 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 309-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 7 | Create Permanent Nae'Em | | 8 pts | Touch | 1 Recipient | Permanent | 3 Days | SKL 1 | 3 |
|  | Bright yellow ribbons encircle the recipient. The spell encircles the caster and another. All conversations must be mutual. Either person can choose to not engage the conversation. | | | | | | | |  6" Crystal Orb SKL:>05 1 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 875-2 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 7 | Eavesdrop on Nae'Em Convo (Eolas) | | 8 pts | 8x8 Squares | 1 Convo | 5 Min/Tier | 10 Min | SKL 2 | 1 |
|  | Listen in on a private conversation. But do NOT give up the ability to see. Creates a temporary Nae'Em when a conversation is within range. But blocks the vision of the caster while they listen to a Nae'Em conversation. The owners of the Nae'Em communication will not be aware. Can be used as a True Name clue. | | | | | | | | 6 ENHANCEMENT(S) 1 COUNTER(S) |
| LEVEL | NAE'EM | 496-2 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 8 | Create Bond With Rogue | | 8 pts | PMP | 1 Rogue | Permanent | 3 Minutes | none | 99 |
|  | Barely visible jade colored weave surrounds the caster and the Rogue. Quickly create a Nae'Em with a rogue This quick spell can be used to connect with rogues since the rogues are a partner class to Eolas casters. | | | | | | | | 5 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 627-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 11 | Connect To An Arcane Focus Item | | 36 pts | Touch | 1 Item | Permanent | 3 Days | RM 3 | 99 |
|  | Multi Colored lights engulfs both the caster and the Arcane Focus Item for the entire Rollout Creates a connection between the caster and the Arcane Focus Item. Require the item to be of the highest quality. Caster must currently not have a Focus Item. | | | | | | | |  6" Crystal Orb No current Focus Item. 5 ENHANCEMENT(S) 1 COUNTER(S) |
| LEVEL | NAE'EM | 626-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 11 | Disconnect An Arcane Focus Item | | 36 pts | Touch | Current Item | Permanent | 20 Minutes | SKL 2 | 99 |
|  | A weave engulfs both the caster and the Arcane Focus Item. Removes the connection between all creatures and the focus item. A creature that is currently connected will know when the disconnection happens. Caster must be holding the focus item during the entire rollout. | | | | | | | | 2 ENHANCEMENT(S) 1 COUNTER(S) |
| LEVEL | NAE'EM | 896-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 12 | Portal To Nae'Em | | 12 pts | Self | PMP & 2 Uses | 2 Min | 30 Minutes | None | 1 |
|  | portal can't be opened/created unless Nae'Em agrees to the portal. portal can't be opened/created unless Nae'Em agrees to the portal. First to pass through must be either the Nae'Em or the caster. Nae'Em/caster and one other person can pass through. | | | | | | | | 6 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 631-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 16 | Reveal True Name | | 64 pts | 1 Square | 1 Square | Permanent | 12 Hours | none | 99 |
|  | This uses all the clues the caster has gathered attempt to find the True Name. Use clues gathered to attempt to find the True Name. Caster states aloud all the clues during the rollout. Resulting in the direction and distance in marks if the Save is passed. The knowledge is NOT announced out loud. | | | | | | | |  6" Crystal Orb Rollout 8 Hrs 6 ENHANCEMENT(S) 1 COUNTER(S) |


-Eolas



Shelter-Rest-Protection


| LEVEL | 427-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|--|---|-------|-----------|----------------|----------|-----------|--|-------|
| 7 | Circle of Protection vs Acid | 8 pts | 9 Squares | 3 Sq Radius | 1 Hour | 5 Minutes | none | 99 |
|  | Caster draws a magical circle in green weave that protects against acid. The green weave becomes bubbling acid. Those within the circle reduce acid damage by 3 points (min 1). Passing in or out (crossing the edge) CAUSES 1d6 points of acid damage. | | | | | |  6" Crystal Orb Acid 1d6 dmg at edge | |
| | | | | | | | | 8 |

Tae'Em-Thing





| | | | | | | | | | | | | | | |
|----------------------------------|--------|-------|---|-------|----------------|----------|------------|---|--|--------------|--|--|--|--|
| LEVEL | NAE'EM | 298-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK | | | | |
| | | | 4 pts | PMP | 1 Item | Instant | Initiative | none | | 1 | | | | |
| 4 Call/Return Nae'Em Item | | | <div></div> <div>Lime colored weave spins around the caster's hand until the item appears.</div> <div>Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg.</div> <div>Lime colored weave spins around the caster's hand until the item appears.</div> | | | | | <div>6" Crystal Orb</div> <div>30 lbs / 13.6 Kg</div> | | | | | | |
| | | | | | | | | 3 ENHANCEMENT(S) | | 0 COUNTER(S) | | | | |

| LEVEL | NAE'EM | 511-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK | |
|--|--------|-------|--|-------|----------------|----------|----------|--------------|-----------------------------------|--|
| 7 Summon From Home Library | | | 8 pts | | | | | | | |
|  | | | Green weave surrounds the caster's hand and a book appears. Summons books the caster has read. Green weave surrounds the caster's hand and a book appears. | | | | | | 6" Crystal Orb Reading light | |
| | | | | | | | | | 10 ENHANCEMENT(S) 0 COUNTER(S) | |




| | | | | | | | | | | |
|--|--------|-------|--|-------|----------------|----------|----------|----------------------------------|---|-------|
| LEVEL | NAE'EM | 267-2 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW |  | STACK |
| 9 Search for Arcane Focus Item | | | 12 pts | Self | 1 Mark | 4 Hours | 1 Day | SKL | 2 | 1 |
|  | | | Caster places their Focus Item within a circle of power then begins the chanting. Caster must have their own Focus Item to find a like Focus Item. Caster places their Focus Item within a circle of power then begins the chanting. | | | | | 6" Crystal Orb | | |
| | | | | | | | | none | | |
| | | | | | | | | 7 ENHANCEMENT(S) 0 COUNTER(S) | | |




| LEVEL | | NAE'EM | 544-3 | | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK | |
|--|--|--------|--|------------|--------|-------|----------------|----------|------------|--------------|--|-------------------|--|
| 14 | | Curse | Ionic | Marker | 16 pts | PMP | PMP | 1 Day | 10 Minutes | none | | 99 | |
|  | | | Barely visible green weave surrounds the marker. Only works when another casters marker is found. Barely visible green weave surrounds the marker. | | | | | | | | | 6" Crystal Orb | |
| | | | | | | | | | | | | activate manually | |
| | | | | | 6 | | ENHANCEMENT(S) | | | | | | |
| | | 0 | | COUNTER(S) | | | | | | | | | |

Travel-Planes

| | | | | | | | | |
|--|--|-------|-----------|----------------|----------|------------|---|-------|
| LEVEL | 358-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 6 Decrease Movement | | 8 pts | 4 Squares | 4x4 squares | 4 Rounds | Initiative | none | 3 |
|  | Inhibits movement by 4 squares. (by 5 sqs with Focus) THIS SPELL CAN CREATE: Scroll of Grabbing Roots. BUY:10 GP. - Inhibits Movement. Move-2. AGL:2 for full movment. - Cinderroot, Oak Sap, Palm Root. - Campfire. Creation SP: x3 spell cost. | | | | | |  6" Crystal Orb Move -1 again | |
|   | | | | | | | | |

Utility-

| LEVEL | | 806-1 | | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
|---|--|---|------|--------|---------|----------------|----------|----------|--|-------|
| 1 Arcane Light | | 4 pts | Self | Varies | 4 Hours | Initiative | none | | 99 | |
|  | | With a twirling of the fingers the caster brings about light! No Focus = Candle power. With Focus caster can set power as per Tier. With a twirling of the fingers the caster brings about light! Eolas can use as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" Default light: Candle light | | | | | | |  6" Crystal Orb Brighter by Tier | |
|  | | | | | | | | | | |

| | | | | | | | | |
|---|--|-------|-------|----------------|----------|------------|--|-------|
| LEVEL | 911-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | STACK |
| 3 Shadow of the Magi | | 4 pts | Self | Varies | Conc +4 | Initiative | none | 99 |
|  | With a twirling of the fingers the caster brings about a blanket of darkness. Bag of Dust of Darkness. If purchased: BUY @ 20 GP. - Creates a dark shade for 20 minutes. - Ginger Oil, Grave Dirt. Sand, Fine Grit. - Kitchen/Lab. Creation SP: x3 spell cost. | | | | | |  6" Crystal Orb Brighter by Tier | |
|  | | | | | | | 7 ENHANCEMENT(S) 0 COUNTER(S) | |

-Eolas

| | | | | | | | | | | |
|-------------------|--|--|--------|---------------|----------------|---------------|------------|--------------|----|---|
| LEVEL | | 834-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | GM | STACK |
| | 6 Pause Magical Lock | | 8 pts | 2 Squares | Lock | Rollout | 10 Minutes | RM | 3 | 99 |
| |  | Freezes all magic within a specific trap for the duration. helps rogue with magical locks Must target a specific magical trap. Freezes all magic within the trap for the duration with Save passed. If duration ends then magic may be enacted. | | | | | | | |  Range = 12 Squares 1 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 629-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 8 Find Clues To True Name | | 16 pts | 4 Squares | 1 Item | Permanent | 2 Hours | RM | 2 | 99 |
| |  | Bright Orange ribbons float to the object/person and fade as they surround them. Caster attempts to locate clues to find a True Name. | | | | | | | |  Rollout Halved. 6 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 499-1 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 8 Increase Nae'Em Rogues Grace | | 8 pts | Touch | 1 Rogue | 2 Hours | 3 Minutes | none | | 1 |
| |  | Barely visible jade colored weave surrounds the targeted Rogue. Increase Grace of a Nae'Em Rogue by 2. Does NOT increase any other stats. CAN CREATE SCROLL: - Snake scales, Swamp grass, Beetleroot - Requires Campfire. - 4 Hrs creates 2 scrolls of Grace (Duration 1 Hour) | | | | | | | |  12 Sq Range 7 ENHANCEMENT(S) 0 COUNTER(S) |
| Vae'Em-Venue Site | | | | | | | | | | |
| LEVEL | NAE'EM | 250-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 3 Ethereal Return Portal | | 4 pts | PMP | Caster | Instant | 30 Minutes | none | | 99 |
| |  | Solid mint colored weave create a portal. Returns to Home Pad. Default = casters school pad. Solid mint colored weave create a portal. | | | | | | | | 6" Crystal Orb Extra item 4 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 887-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 5 Scry Open areas - 5 Marks | | 8 pts | 5 Marks | 15x15 Squares | 30 Min / Tier | 5 Minutes | none | | 1 |
| |  | Able to view an area's that have smaller or no populations. (villages, open land, open sea) View is from a maximum of 5 squares above. View is always from above. Must Save to view inside buildings. +1 col for each level below grnd. Can hear Nae'Em from above IF using the Focus Item. | | | | | | | | 6" Crystal Orb Includes Audio. 4 ENHANCEMENT(S) 1 COUNTER(S) |
| LEVEL | NAE'EM | 895-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 5 Scry to a Nae'Em | | 8 pts | 8 Marks | 1 Nae'Em | 1 Week | 20 Minutes | SKL | 2 | 3 |
| |  | Caster is able to view one of their Nae'Em's from above. View from 4 squares above, but will lower the view if needed. | | | | | | | | 7 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 346-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 6 Create Ethereal Home Pad | | 8 pts | 1 Square | 1x1 Square | 1 Hour | 1 Hour | none | | 1 |
| |  | Barely visible green weave surrounds a 1x1 square area and forms the pad. A return spot for Ethereal Portals. Barely visible green weave surrounds a 1x1 square area and forms the pad. | | | | | | | | 6" Crystal Orb change location 6 ENHANCEMENT(S) 0 COUNTER(S) |
| LEVEL | NAE'EM | 886-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 8 Scry - Dense Populations | | 8 pts | Community | 4x4 Squares | 10 Min / Tier | 5 Minutes | none | | 1 |
| |  | Able to view an area's that have larger populations. (Towns and Cities). View is from a maximum of 5 squares above. View is always from above. Must Save to view inside buildings. +1 col for each level below grnd. Can hear Nae'Em from above IF using the Focus Item. | | | | | | | | 6" Crystal Orb Includes Audio. 2 ENHANCEMENT(S) 1 COUNTER(S) |
| LEVEL | NAE'EM | 872-3 | COST | RANGE | AREA OF EFFECT | DURATION | ROLL OUT | SAVING THROW | | STACK |
| | 9 Scry To A Vae'Em (Place) | | 12 pts | Current Plane | Nae'Em 4x4 Sqs | 1 Hour / Tier | 5 Minutes | none | | 1 |
| |  | With Save able to view a Nae'Em. View is from a maximum of 5 squares above. View is always from above. Can hear Nae'Em from above IF using the Focus Item. Does NOT require acceptance from, or notice to, the Tae'Em, since it is a place. | | | | | | | | 6" Crystal Orb Includes Audio. 2 ENHANCEMENT(S) 1 COUNTER(S) |

-Eolas

| LEVEL | NAE'EM |
|-------|--------|
|-------|--------|

602-3

COST

RANGE

AREA OF EFFECT

DURATION

ROLL OUT

SAVING THROW

STACK

19 Natural Landmark Nae'Em

20 pts

PMP

1 Landmark

Permanent

2 Hours

none

99



Barely visible seafoam colored weave envelopes the landmark
Find Natural Landmark and the image of it becomes a Nae'Em
Barely visible seafoam colored weave envelopes the landmark

6" Crystal Orb
Closer

3 ENHANCEMENT(S)
0 COUNTER(S)