

Battle-Defense			
	Lvl	Cost	Title
	3	4 pts	Protect Fighter vs Ranged/Thrown
End	8	8 pts	Circle of Protection vs Undead
	10	12 pts	Astral Mental Shield
End	10	12 pts	Charged Fencing - Two Sides
	12	12 pts	Circle of Containment
End	13	16 pts	Circle of Astral Expulsion

Battle-Offense			
Lvl	Cost	Title	
1	4 pts	Cause Illness	
End	2	4 pts	Barbed Sparks
2	4 pts	Electric Zap	
End	4	4 pts	Conjure Native Beetles
8	8 pts	Static Bolt	
End	12	12 pts	Class Power Attack
17	20 pts	Lightening Bolt	
End			

Battle-Prep			
	Lvl	Cost	Title
	1	4 pts	Camp Perimeter Shock
End	2	4 pts	Triggered Forced Healing
	8	8 pts	Raise Nae'Em Fighter Str +1

Call-Summon			
	Lvl	Cost	Title
	3	4 pts	Summon Astral Beast of Burden
End	6	8 pts	Summon Nisse
	13	16 pts	Summon Strumos Creations (Tae'Em)
End			

Communication-			
	Lvl	Cost	Title
	6	8 pts	Speak with Dead
End	9	12 pts	Speak With The Resting Dead
	19	20 pts	Dead Spirit Conversation Circle

Find-Hide-Reveal			
	Lvl	Cost	Title
	3	4 pts	Shadow of the Magi
End	5	8 pts	Detect Magic
	9	12 pts	Search for Arcane Focus Item
End	11	12 pts	Astral Plane Projection
	16	64 pts	Reveal True Name
End			

Food-Water		
Lvl	Cost	Title
1	4 pts	Draw Up Ground Water

4	4 pts	Improve Food
15	16 pts	Create Food For A Family

Health-Life-Death			
	Lvl	Cost	Title
	1	4 pts	Basic Healing
End	1	4 pts	Forced Heal 1d6 HP (+more)
	2	4 pts	Heal Sickness
End	4	4 pts	Delayed Healing 2d6
	4	4 pts	Slow Healing
End	5	8 pts	Repair A Dead Body
	6	8 pts	Common Healing
End	7	8 pts	Electrifying Sickness Cleanse
	8	8 pts	Extra Healing
End	9	12 pts	Cure Disease
	11	12 pts	Heal 5d6+2 HP
End	11	48 pts	Revive Life With A ZAP!
	12	12 pts	Heal 5d6+6 HP
End	12	12 pts	Ranged Forced Healing 2d8+2 HP
	14	16 pts	Consecration of Corpse
End	14	16 pts	Healing Bolt
	18	20 pts	Group Heal
End	20	20 pts	Raise The Dead
End			

Personal-Connections			
	Lvl	Cost	Title
	2	4 pts	Connect With A Fighter
End	3	4 pts	Connect To A House
	6	8 pts	Create a Vae'Em Location.
End	7	12 pts	Create Permanent Nae'Em
	9	24 pts	Find Clues To True Name
End	11	36 pts	Connect To An Arcane Focus Item
	11	36 pts	Disconnect An Arcane Focus Item

Shelter-Rest-Protection			
	Lvl	Cost	Title
	2	4 pts	Feather Bed
End	2	4 pts	Sleep
	5	8 pts	Quarantine Isolation
End	7	8 pts	Deep Doze
	7	8 pts	Strumos Waystation
End	13	16 pts	Astral Shed
End			

Travel-Planes			
Lvl	Cost	Title	
7	8 pts	Astral Portal To Known Location	
End	10	12 pts	PMP Projection

Travel-PMP			
	Lvl	Cost	Title
	3	4 pts	Strumos Run
End	6	8 pts	Increase Nae'Em Fighter Movement
End			
Utility-			
	Lvl	Cost	Title
	1	4 pts	Arcane Light with Class Hue
End	5	8 pts	Arlo's Astral Storage