

# -Fighter

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AAA-My Party		
Lvl	Cost	Title
4	4 pts	Situational Awareness
End 5	8 pts	Coordinate Group Initiative
5	8 pts	Repair Weapons/Armor
End 6	8 pts	1000 Yard Stare March
10	12 pts	Honing Melee Weapon

Battle-Actions		
Lvl	Cost	Title
5	8 pts	Converge On The Enemy
End 6	8 pts	Critical Roll Additions
9	12 pts	Critical Hit - 2nd Choice
End 10	12 pts	Last Ditch Effort
End		

Battle-Defense		
Lvl	Cost	Title
1	4 pts	Set for Charge
End 2	4 pts	Defend - No attacks
3	4 pts	Disengage
End 4	4 pts	Assist Another To Disengage
4	4 pts	Shield Block
End 5	8 pts	Provide Protection
6	8 pts	Brace for Onslaught
End 8	8 pts	Pull Aggro

Battle-Offense		
Lvl	Cost	Title
1	4 pts	AoO on Enter or Exit
End 1	4 pts	Massive Bludgeoning Attacks
2	4 pts	Fighters Charge
End 3	4 pts	Shield Bash (Odd rounds)
5	8 pts	COUNTER: Disruptive Factor
End 7	8 pts	AoO on Kill
7	8 pts	Brutal Push Forward
End 8	8 pts	Desperation Attack
9	12 pts	Adrenalin Rush
End 9	12 pts	Mounted Melee Attack
11	12 pts	Wake To Battle
End 12	12 pts	Whirling Mordra
14	16 pts	Surprise Death Blow
End		

Utility-		
Lvl	Cost	Title
2	4 pts	Mental Alarm Clock