-Folas **Battle-Actions** ROLL OUT SAVING THROW STACK COST RANGE AREA OF EFFECT DURATION 🚧 9 COUNTER: Remove Shelter 12 pts 20 Squares 1 Spell Instant Instant SKL 3 COUNTER: Ends Magical shelters. Ends shelter spells prematurely. Destroys active magical shelter spells, O ENHANCEMENT(S) Dumps creatures out unharmed unless there is a drop between shelter and ground. COUNTER(S) Ω Has no effect on any mundane shelters, even if it is magically assisted SAVING THROW GM COST RANGE AREA OF FEFECT DURATION STACK **ROLL OUT** 10 COUNTER: Block Healing 12 pts 20 Squares 1 Spell Instant Instant SKL Blue and orange ribbons streak out to the target spell. COUNTER SPELL. Blocks non-automatic healing spells. Saving throw blocks a person using a healing spell.

ENHANCEMENT(S)

3

2

4

99

STACK

99

1

STACK

99

COUNTER(S) SAVING THROW

10 COUNTER: Remove Magic Defense

12 nts 20 Squares Blue and orange ribbons streak out to the target spell. COUNTER: Ends a currently active defensive spell.

RANGE

RANGE

20 Squares

RANGE

10 Squares

AREA OF FEFECT

1 Spell

AREA OF EFFECT

1 Spell

AREA OF EFFECT

1 Snell

AREA OF FEFECT

1 Rattle

AREA OF EFFECT

3 Sq Rad Circle

AREA OF EFFECT

1 Square

DURATION

Instant

DURATION

Instant

DURATION

DURATION (D)

3 days

DURATION

4 Hours

DURATION &

until Healed

Instant

ROLL OUT

Instant

ROLL OUT

Instant

ROLL OUT

Instant

ROLL OUT

1 Minute

ROLL OUT

10 Minutes

ROLL OUT

Initiative

COST

COST

12 pts

Does work on currently active spells.

Does NOT have any effect on caster's own spells, Caster should use "Caster Ends Spell"

O ENHANCEMENT(S)

SKI

COUNTER(S)

SKL

SAVING THROW GM

11 COUNTER: Disrupt Images

Blue and orange ribbons streak out to the target spell. COUNTER SPELL. Can dispell unreal visages with a Save.

Does work on currently active magical illusions and visual spells.

Does NOT affect anything that is physical.

Does NOT affect a Rogues disguising, since that is a mundane effort

12 nts

0 ENHANCEMENT(S)

0 COUNTER(S) SAVING THROW

SKI

12 COUNTER: **End Ongoing Damage**

> Counters ongoing damage that is damage over time. COUNTER SPELL. Ends a currently active battle spell. Damage that is scheduled to re-occur can be cancelled.

564-1

258-1

454-1

A final round of damage may happen once the spell has been cast.

Does NOT have any effect with ongoing damage from non-spells.

ENHANCEMENT(S) COUNTER(S)

SAVING THROW

none

Battle-Defense

Protect vs Ranged and Thrown

COST DANGE 4 pts Self



LEVEL

Redish blue sparks dance around the caster. Dodging (+2 AC) vs Ranged and Thrown attacks. Does not protect vs Melee

ENHANCEMENT(S)

3

COUNTER(S) SAVING THROW

BRU

12 Circle of Containment

Touch Barely visible blue streams of light form a cage inside the circle. Drawn circle that stops creatures from exiting its area.

RANGE

Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" Must Save to Exit.

COST

12 pts

6" Crystal Orb BRIJ:>95

4 ENHANCEMENT(S)

COUNTER(S)

Battle-Offense

DURATION & COST RANGE AREA OF EFFECT ROLL OUT SAVING THROW STACK Initiative Acid Mist 4 pts 6 Squares 1 Square 3 Rounds none 2



A green cloud emits from the caster's hands and gathers over the target square. Damage of 2d4 + ACU for 2 rds on 1 square. Leave area to avoid. No ToHIT is required.

Effects all creatures in the square regardless of armor/clothing.

Does NOT cause any structural damage or damage to the armor.

ENHANCEMENT(S) COUNTER(S) SAVING THROW

HTH

1 Acid Rash w/ Ongoing Fragility

The caster throws green acid at the target in an arc. This is lobbable.

3 Squares

Damage of 2d4 + ACU Bonus for 3 rds. Targets Save to avoid sickness I. Does put upon the enemy an advancement of fragility (Starting at Sickness I) Can't go beyond the given fragility during the battle,

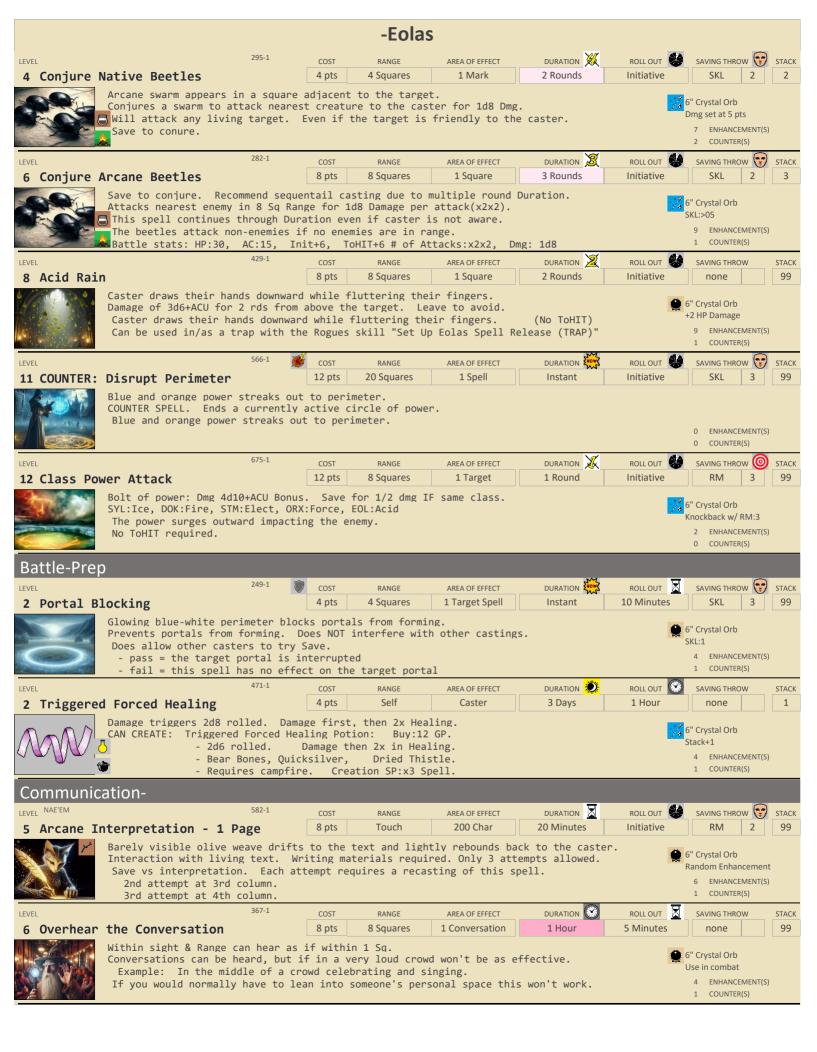
COST

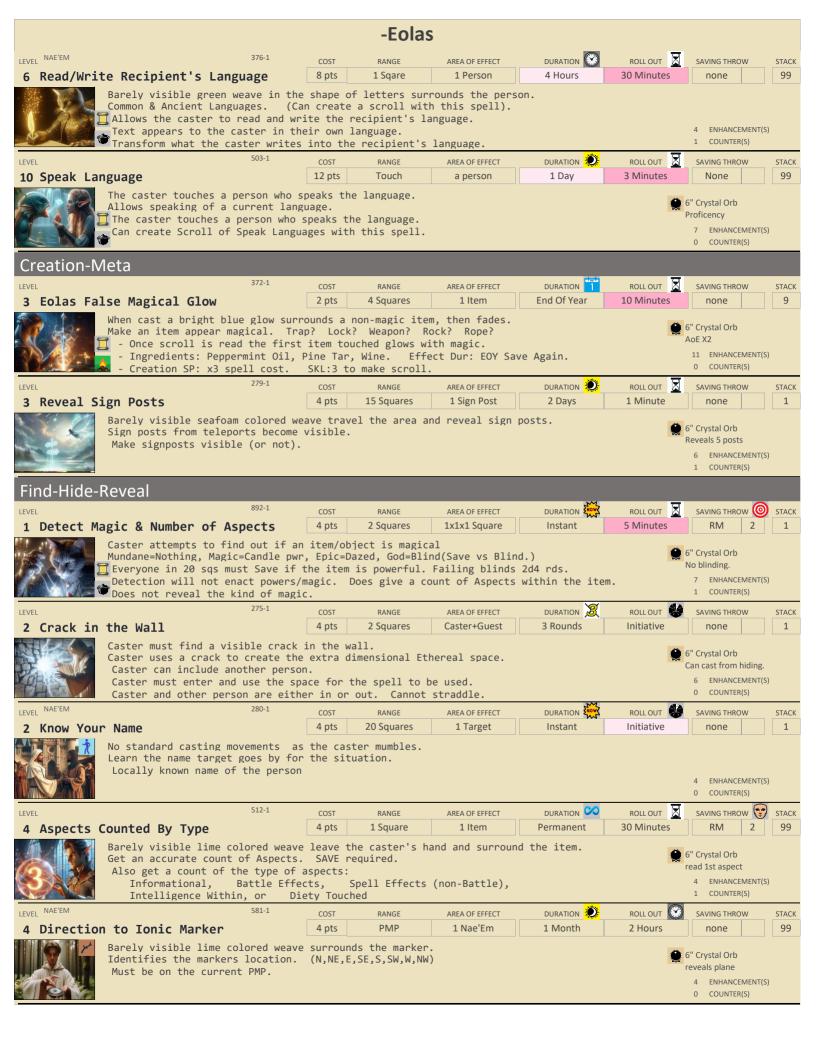
4 pts

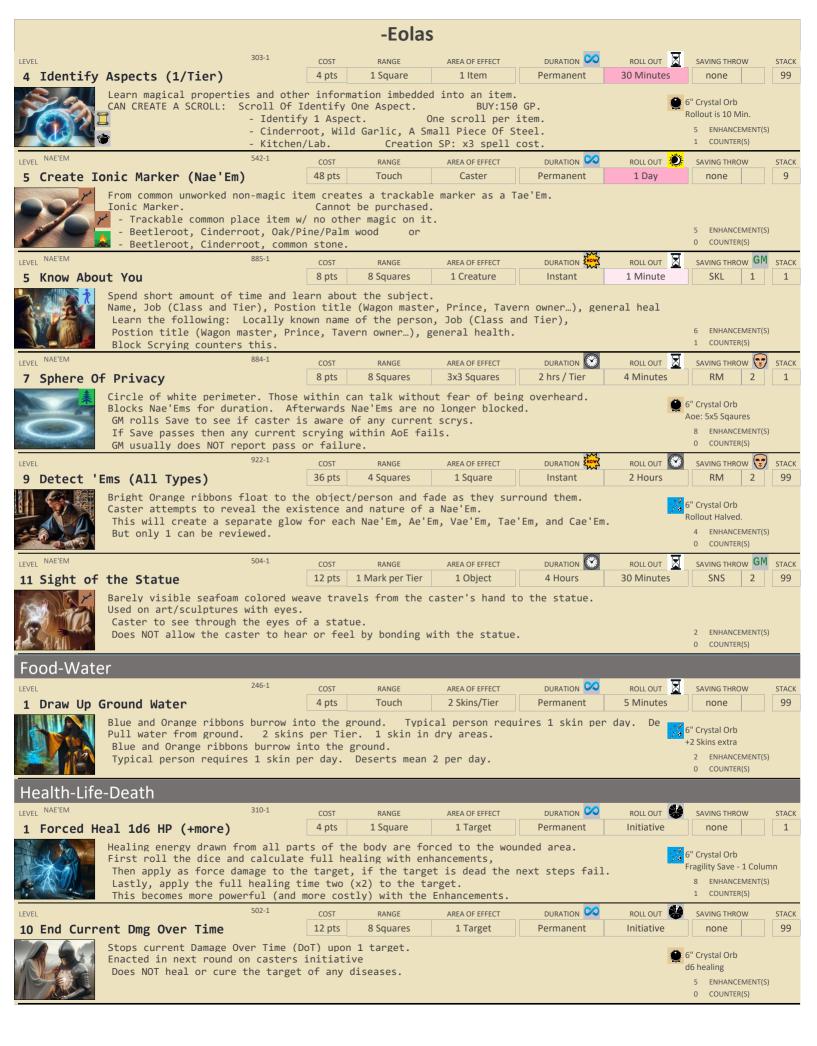
May go beyond the given fragility during start of day from this point forward

ENHANCEMENT(S) COUNTER(S)

1







-Folas

397-1 DURATION 🗀 COST AREA OF EFFECT ROLL OUT SAVING THROW STACK Permanent Initiative 99 12 pts 6 Squares 1 Target 12 Ranged Forced Healng 2d8+2 HP none



Barely visible Blue sparks and Orange ribbons wind around the recipient. Energy from throughout the body is force to an injury. Roll dice and use the result to apply damage,

the use double the same result and apply healing. 6 ENHANCEMENT(S)

DURATION

1 Week

DURATION

1 Hour

DURATION

Permanent

DURATION

5 Min/Tier

DURATION

Permanent

COUNTER(S)

STACK

1

STACK

99

STACK

5

STACK

99

STACK

1

STACK

3

STACK

1

STACK

99

Illusion-Reality

6" Crystal Orb Change Race, Ht, Wt, Gender

none

4 ENHANCEMENT(S)

COUNTER(S)

none

6" Crystal Orb speak like rogue

7 ENHANCEMENT(S)

COUNTER(S)

11 Personal Decov

If casters image changes within duration the image changes as well.

COST

6" Crystal Orb Image +10 HP.

ROLL OUT

2 Hours

ROLL OUT

5 Minutes

ROLL OUT

3 Days

ROLL OUT

10 Min

ROLL OUT

3 Minutes

6 ENHANCEMENT(S)

1 COUNTER(S)

SAVING THROW

SKI

Nae'Em-People

LEVEL NAE'EM Create a Temporary Nae'Em

4 pts 2 Squares Short term bonding with a willing civilized creature.

RANGE

RANGE

Touch

RANGE

Touch

RANGE

8x8 Squares

RANGE

PMP

AREA OF EFFECT

1 Civ Creature

AREA OF EFFECT

1 Rogue

AREA OF EFFECT

1 Recipient

AREA OF EFFECT

1 Convo

AREA OF EFFECT

1 Rogue

3 ENHANCEMENT(S) COUNTER(S)

none

SAVING THROW

2 Rogue's Right Place, Right Time

4 pts Barely visible spruce colored weave shines around the rogue, then dissipates.

COST

8 pts

COST

Assists the Rogue to be unnoticed.

Barely visible spruce colored weave shines around the rogue, then dissipates.

6" Crystal Orb COL+1

6 ENHANCEMENT(S)

0 COLINTER(S) SAVING THROW

Create Permanent Nae'Em

NAE'EM

NAE'EM

Bright yellow ribbons encircle the recipient. The spell encircles the caster and another.

All conversations must be mutual.

Either person can choose to not engage the conversation.

309-3

Short term bonding with a willing civilized creature.

6" Crystal Orb SKI ·>05

SKL

1 ENHANCEMENT(S)

0 COUNTER(S)

SAVING THROW

SKL

Eavesdrop on Nae'Em Convo (Eolas)

Listen in on a private conversation. But do NOT give up the ability to see.

COST

8 pts

Creates a temporary Nae'Em when a conversation is within range.

But blocks the vision of the caster while they listen to a Nae'Em conversation.

The owners of the Nae'Em communication will not be aware.

Can be used as a True Name clue.

ENHANCEMENT(S)

COUNTER(S) SAVING THROW

none

Create Bond With Rogue

Barely visible jade colored weave surrounds the caster and the Rogue.

Quickly create a Nae'Em with a rogue

This quick spell can be used to connect with rogues since the rogues are a partner class to Eolas casters.

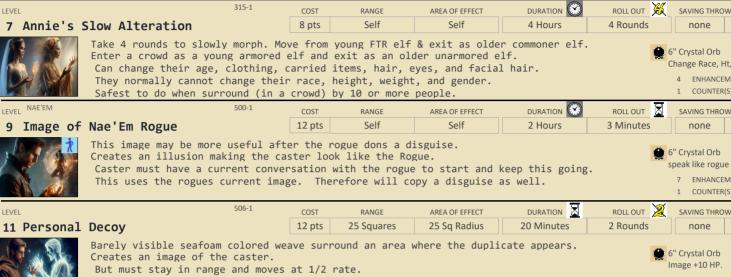
COST

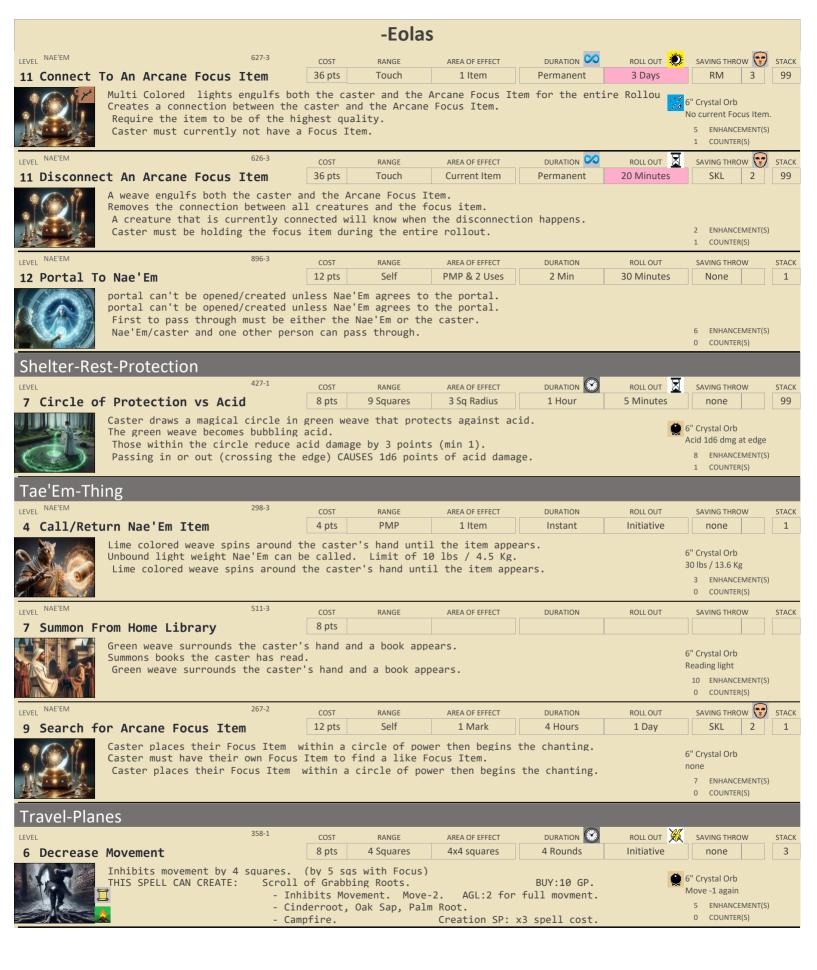
8 pts

ENHANCEMENT(S)

COUNTER(S)







-Eolas



-Eolas								
LEVEL NAE'EM	886-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Scry - Dense Populations		8 pts	Community	4x4 Squares	10 Min / Tier	5 Minutes	none	1
Able to view an area's that have larger populations. (Towns and Cities). View is from a maximum of 5 squares above. View is always from above. Must Save to view inside buildings. +1 col for each level below grnd. Can hear Nae'Em from above IF using the Focus Item. Counter(s)								5)
LEVEL NAE'EM	872-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
9 Scry To A Vac	e'Em (Place)	12 pts	Current Plane	Nae'Em 4x4 Sqs	1 Hour / Tier	5 Minutes	none	1
With	Save able to view a Nae'Em.							



View is from a maximum of 5 squares above.

View is always from above.

Can hear Nae'Em from above IF using the Focus Item.

Does NOT require acceptance from, or notice to, the Tae'Em, since it is a place.

6" Crystal Orb Includes Audio.

2 ENHANCEMENT(S)

1 COUNTER(S)