-Tiro

Battle-Offense Battle-Offense	Battle-Defer	nse								
Battle-Offense	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
Separation Sep	1	25% Max	Tiro Mess To Block Skill	Save to block a magic spell (one sq only)	8 Squares	1 Square	Instant	Instant	SKL:3	
2 30% Map Spell Interference Save to disrupt spell. No ToHT. Metal armor requires Save. 6 Squares 1 Target Instant Institive RM 1 99 2 30% Map Spell Interference Save to disrupt spell. No ToHT. Metal armor = 1 Col. 8 Squares 1 Spell Instant Instant RM 1 99 3 30% Map Col. Flash Fire ToHT needed. 1d12 Dmg. Save for 1/2. 12 Squares 1 Target Instant Instant Instant RM 1 99 3 30% Map Col. Flash Fire Description AC becomes 16. Bright, sparkly magic armor around Caster. Self Self 4 Hours 1 Minutes none 99 3 30% Map Armor of Light AC becomes 16. Bright, sparkly magic armor around Caster. Self Self 4 Hours 1 Minutes none 99 3 30% Map Armor of Light AC becomes 16. Bright, sparkly magic armor around Caster. Self Self 4 Hours 1 Minutes none 99 3 30% Map Armor of Light Accidence	Battle-Offer	nse								
2 JON Maj Spell Interference Save to disrupt spell. No ToHIT. Metal armor = -1 Col. 8 Squares 1 Spell Instant Instant RM 1 99 4 JON Maj Quick Flash Fire TOHIT needed. 1d12 Dmg. Save for 1/2. 12 Squares 1 Target Instant Instant Instant RM 1 99 Battle-Prep Lot Cost Title Description AC becomes 16. Bright, sparkly magic armor around Caster. Self Self 4 Hours 1 Minutes none 99 Becarage of the Instant Instant RM 1 99 Action Resilvor Range Action Resilvor Range Action Resilvor Range Action Resilvor Resilvor Resilvor Range Action Resilvor Resilvor RM 1 99 Becarage of the Instant Instant RM 1 99 Battle-Prep Lot Cost Title Description Resilvor Range Action Resilvor Resilvor RM 1 99 Becarage of the Instant Instant Instant RM 1 99 Battle-Prep Lot Cost Title Description Resilvor Range Action Duration Resilvor RM 1 99 Becarage Range Action Resilvor RM 1 99 Becarage Range Action Duration Resilvor RM 1 99 Becarage Range Action Resilvor RM 1 99 Battle-Prep Lot Cost Title Description Resilvor Range Action Resilvor Range Action Resilvor RM 1 99 Becarage Range Action Resilvor RM 1 99 Battle-Prep Lot Cost Title Range Range Range Action Resilvor Range Action Resilvor Range Instant Range Action Resilvor Range Recipient Permanent Instant Range Range Range Recipient Permanent Instant Range Range Range Range Recipient Permanent Instant Range Range Range Range Range Ra	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
2 10% Max Spell Inferference Save to disrupt spell. No ToHIT. Metal armor = -1 Col. 8 Squares 1 Spell Instant Instant RM 1 99 Battle-Prev Save Col Target Instant Instant Instant Instant RM 1 99 Battle-Prev Save Col Stack 3 50% Max Amor of Light Description AC becomes 16. Bright, sparkly magic armor around Caster. Self Self 4 Hours 1 Minutes none 99 Call-Summon May Cost Table Description Magic travel to the item and snatches it. Mgc armor; -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99 Communication: Light Cost Table Description Magic travel to the item and snatches it. Mgc armor; -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99 Communication: Light Cost Table Description Description Magic travel to the item and snatches it. Mgc armor; -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99 Communication: Light Cost Table Description Description Magic travel to the item and snatches it. Mgc armor; -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99 Communication: Light Cost Table Description Description Acct Stack Save Col Stack Save Col Stack Save Col Stack Save C	2	20% Max	Fire Crack!	ToHit required. 1d3 Dmg. Metal armor requires Save.	6 Squares	1 Target	Instant	Inititive	RM 1	99
Battle-Preparation	End 2	30% Max	Spell Interference				Instant	Instant	RM 1	99
Livi Cost Title Description Range AcE Duration RollOut Save Col Stack 3 30% Max Armor of Light AC becomes 16. Bright, sparkly magic armor around Caster. Self Self 4 Hours 1 Minutes none 99 Call-Summor Will Cost Title Description Range AcE Duration RollOut Save Col Stack 3 30% Max Have Your Item! Magic travel to the item and snatches it. Mgc armor: -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99 Communication- Livi Cost Title Description Range AcE Duration RollOut Save Col Stack Colored Signal Flare Pandiffer Save Col Stack Range AcE Duration RollOut Range			•	·	•	·				
Livi Cost Title Description Range AcE Duration RollOut Save Col Stack 3 30% Max Armor of Light AC becomes 16. Bright, sparkly magic armor around Caster. Self Self 4 Hours 1 Minutes none 99 Call-Summor Vi Cost Title Description Range AcE Duration RollOut Save Col Stack 3 30% Max Have Your Item! Magic travel to the item and snatches it. Mgc armor: -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99 Communication- Livi Cost Title Description Range AcE Duration RollOut Save Col Stack Amplify Com Speech Amplifies caster's voice to range of 1d20+4 Squares. Self 3x3x3 Sq 5 Minutes Initiative none 99 2 20% Max Amplify Com Speech Amplifies caster's voice to range of 1d20+4 Squares. Self 3x3x3 Sq 5 Minutes Initiative none 99 2 25% Max Sloppy Spying 1d5 for Taste, Smell, Hearing, Sight, or Touch to spy. 12 Squares 3x3x3 Sq 5 Minutes Initiative none 99 Creation-Meta Livi Cost Title Description Range AcE Duration RollOut Save Col Stack 1 20% Max Mater From A Plant The caster enchants a plant to pour water. 1/2 skin. 1 Square 1 Plant 10 Minutes Initiative none 99 Health-Life-Death Livi Cost Title Description Range AcE Duration RollOut Save Col Stack 1 20% Max Max Permanent Initiative none 99 Hustion-Reality Livi Cost Title Description Range AcE Duration RollOut Save Col Stack 1 20% Max Max Permanent Initiative none 99 Hustion-Reality Livi Cost Title Description Range AcE Duration RollOut Save Col Stack 1 20% Max Max Permanent Initiative None 99 Hustion-Reality Livi Cost Title Description Range AcE Duration RollOut Save Col Stack 1 20% Max None 1 20% Max 2 2 2 2 2 2 2 2 2	End									
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Call-Summon Lot Cost Title Description Magic travel to the item and snatches it. Mgc armor; -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99				·						
Cost Title Description Magic travel to the item and snatches it. Mgc armor: -1 Col. 4 Sqs 1 Item 1 Round Initiative RM 1 99	3	30% IVIAX	Armor of Light	AC becomes 16. Bright, sparkly magic armor around Caster.	Self	Self	4 Hours	1 Minutes	none	99
Communication— Livi Cost Title Description Range AoE Duration RollOut Save Col Stack 2 1 1 1 1 2 1 1 1 1 1 1 1 1 1 1 1 1 1	Call-Summo	on								
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LIVI Cost Title Description Range AoE Duration RollOut Save Col Stack 2 10% Max Amplify Own Speech Amplifies caster's voice to range of 1d20+4 Squares. Self 3x3x3 Sq 5 Minutes Initiative none 99 3 15% Max Colored Signal Flare Random flare between Red, Blue, Yellow, and Green. 20 Squares 1 Flare 1 Minute Initiative none 0 4 25% Max Sloppy Spying 1d5 for Taste, Smell, Hearing, Sight, or Touch to spy. 12 Squares 3x3x3 Sqs 5 Minutes Initiative none 99 3 2 2 5% Max Sloppy Spying 1d5 for Taste, Smell, Hearing, Sight, or Touch to spy. 12 Squares 3x3x3 Sqs 5 Minutes Initiative none 99 3 2 2 3 2 3 2 3 2 3 2 3 2 3 2 3 2 3	3	30% Max	I Have Your Item!	Magic travel to the item and snatches it. Mgc armor: -1 Col.	4 Sqs	1 Item	1 Round	Initiative	RM 1	99
LIVI Cost Title Description Range AoE Duration RollOut Save Col Stack 2 10% Max Amplify Own Speech Amplifies caster's voice to range of 1d20+4 Squares. Self 3x3x3 Sq 5 Minutes Initiative none 99 3 15% Max Colored Signal Flare Random flare between Red, Blue, Yellow, and Green. 20 Squares 1 Flare 1 Minute Initiative none 0 4 25% Max Sloppy Spying 1d5 for Taste, Smell, Hearing, Sight, or Touch to spy. 12 Squares 3x3x3 Sqs 5 Minutes Initiative none 99 3 2 2 5% Max Sloppy Spying 1d5 for Taste, Smell, Hearing, Sight, or Touch to spy. 12 Squares 3x3x3 Sqs 5 Minutes Initiative none 99 3 2 2 3 2 3 2 3 2 3 2 3 2 3 2 3 2 3	End									
Amplifies caster's voice to range of 1d20+4 Squares. Self 3x3x3 Sq 5 Minutes Initiative none 99 3 15% Ma) Colored Signal Flare Random flare between Red, Blue, Yellow, and Green. 2 55% Ma) Sloppy Spying 1d5 for Taste, Smell, Hearing, Sight, or Touch to spy. 12 Squares 3x3x3 Sqs 5 Minutes Initiative none 99 Creation-Meta Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack 1 20% Ma) Water From A Plant The caster enchants a plant to pour water. 1/2 skin. 1 Square 1 Plant 10 Minutes Initiative none 3 Health-Life-Death Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack 1 1 20% Ma) Healing Bolus 1 d12 HP healing. 1 Square Recipient Permanent Initiative none 99 Illusion-Reality Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack 1 20% Ma) Healing Bolus 1 d12 HP healing. 1 Square Recipient Permanent Initiative none 99 Illusion-Reality Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack 1 55% Ma) Beauty Contestant - 2nd Prize Recipient becomes more attractive by their race's standards. Self Self 12 Hours 5 Minutes none 99 Illusion-Reality Pie Fight! Blocks vision with Save. 4 Squares 1 Target 1 Round Initiative RM 1 99 3 10% Ma) 2 Rope Image Roll Save to create illusion of a cut rope now 1 rope. 1 Rope 1 Rope 2 Hours 1 Minute SKL 1 1					_					
3 5% Max Colored Signal Flare Random flare between Red, Blue, Yellow, and Green. 20 Squares 1 Flare 1 Minute Initiative none 0 1 d5 for Taste, Smell, Hearing, Sight, or Touch to spy. 12 Squares 3x3x3 Sqs 5 Minutes Initiative none 99 Creation-Meta				·						
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Health-Life-Death Livi Cost Title Death Description Description Save Col Stack 1 Square 1 Square 1 Square 1 Plant 10 Minutes Initiative none 3 Number Save Col Stack Save Col Stack	Creation-Me	eta								
Health-Life-Death Lvl Cost Title Description RollOut Save Col Stack 1 30% Max Healing Bolus 1d12 HP healing. 1 Square Recipient Permanent Initiative none 99 Illusion-Reality Lvl Cost Title Description RollOut Save Col Stack none 99 Illusion-Reality Lvl Cost Title Description RollOut Save Col Stack None 99 1 5% Max Beauty Contestant - 2nd Prize Recipient becomes more attractive by their race's standards. Self Self 12 Hours 5 Minutes none 99 1 20% Max Pie Fight! Blocks vision with Save. 4 Squares 1 Target 1 Round Initiative RM 1 99 3 10% Max 2 Rope Image Roll Save to create illusion of a cut rope now 1 rope. 1 Rope 1 Rope 2 Hours 1 Minute SKL 1 1	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
LvI Cost Title Description 1d12 HP healing. Title Range Recipient Permanent Initiative none 99 Illusion-Reality Cost Title Description Title Description Range Range Recipient Recipient Permanent Initiative Range Permanent Range Ran	1	20% Max	Water From A Plant	The caster enchants a plant to pour water. 1/2 skin.	1 Square	1 Plant	10 Minutes	Initiative	none	3
LvI Cost Title Description 1d12 HP healing. Title Range Recipient Permanent Initiative none 99 Illusion-Reality Cost Title Description Title Description Range Range Recipient Recipient Permanent Initiative Range Permanent Range Ran	End	D th								
Healing Bolus 1d12 HP healing. 1 Square Recipient Permanent Initiative none 99 Square Recipient Permanent Initiative none 99 Squar			774			A 5		D 110 1	6 61	Ci. I
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1 5% Max Beauty Contestant - 2nd Prize Recipient becomes more attractive by their race's standards. Self Self 12 Hours 5 Minutes none 99 1 20% Max Pie Fight! Blocks vision with Save. 4 Squares 1 Target 1 Round Initiative RM 1 99 2 Rope Image Roll Save to create illusion of a cut rope now 1 rope. 1 Rope 2 Hours 1 Minute SKL 1 1	Illusion-Rea	ality								
1 20% Max Pie Fight! Blocks vision with Save. 4 Squares 1 Target 1 Round Initiative RM 1 99 3 0% Max 2 Rope Image Roll Save to create illusion of a cut rope now 1 rope. 1 Rope 2 Hours 1 Minute SKL 1 1	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
3 0% Max 2 Rope Image Roll Save to create illusion of a cut rope now 1 rope. 1 Rope 1 Rope 2 Hours 1 Minute SKL 1 1	1	15% Max	Beauty Contestant - 2nd Prize	Recipient becomes more attractive by their race's standards.	Self	Self	12 Hours	5 Minutes	none	99
3 0% Max 2 Rope Image Roll Save to create illusion of a cut rope now 1 rope. 1 Rope 1 Rope 2 Hours 1 Minute SKL 1 1	End 1	20% Max	Pie Fight!	Blocks vision with Save.	4 Squares	1 Target	1 Round	Initiative	RM 1	99
End Light-	3		•	Roll Save to create illusion of a cut rope now 1 rope.	•		2 Hours	1 Minute	SKL 1	1
	End Limbs									
Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack	•	Cost	Title	Description	Pango	AoE	Duration	PollOut	Save Col	Stack
4 0% Max Aural Spark random color of sparks for 1d20 minutes. 10 Squares 2x2 Sqs 1d20 Mins Initiative none 99				•						
			·	Talladili odlor or opanio for Tazo filinaco.	10 oquaroo	2/12 040	1020 111110	middivo	110110	00
Personal-Connections ————————————————————————————————————										
Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack					-					
2 0% Max Random Friendship Potentially makes someone more tolerant of the caster. 10 Squares 1 Target Special Initiative none 99	2 End	10% Max	Random Friendship	Potentially makes someone more tolerant of the caster.	10 Squares	1 Target	Special	Initiative	none	99
Shelter-Rest-Protection	Shelter-Res	st-Protectio	n							
Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack				Description	Range	AoE	Duration	RollOut	Save Col	Stack
2 20% Max Garish Pup Tent xThe Caster creates a colorful tent. 8 Squares 1x2 Squares 8 Hours 1 Minute none 99	2			xThe Caster creates a colorful tent.					none	

Tracking									
Lv	/l Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
End 4	30% Max	Tiro Tracking	Find and follow a trail while leaving an obvious trail.	Self	1 Trail	1 Hour	Initiative	none	99
Travel-PI	anes								
L	/l Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
1	20% Max	Quick Jump	1d6 squares in direction indicated. Distance rolled.	1d6 Squares	Self	Instant	Initiative	none 1	99
End 3	10% Max	Quick Push!	Caster moves an ally to a random spot 4 squares away.	4 Squares	1 Recipient	Instant	Initiative	none	99
Utility-									
L	/l Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
4	25% Max	Tiro Tasty Cumber Meals	1d12 meals appear at waist height in front of the Caster	Touch	Varies	1 Hour	1 Minute	none	99