## **ALL CLASSES**

AAA	-My Party		
Lvl	Title	Cost	Classes
4	Situational Awareness	4 pts	FTR
5	<b>Coordinate Group Initiative</b>	8 pts	FTR
5	Repair Weapons/Armor	8 pts	FTR
6	1000 Yard Stare March	8 pts	FTR-ROG
10	Honing Melee Weapon	12 pts	FTR

	ed Reality		
	Title	Cost	Classes
1	Beauty Contestant - 2nd Priz	15% Max	
1	Pie Fight!	20% Max	TRO
3	2 Rope Image	10% Max	TRO
4	Gathering The Darkness	4 pts	DOK
5	Ribbon Goblin Lookout	8 pts	ORX
7	Annie's Slow Alteration	8 pts	EOL
9	Image of Nae'Em Rogue	12 pts	EOL
11	Illusional Bear	12 pts	SYL
11	Personal Decoy	12 pts	EOL
attle	e-Actions		
	Title	Cost	Classes
3	Blunder Reroll	4 pts	ROG
5	Converge On The Enemy	8 pts	FTR
5	Fire Starter	8 pts	DOK
6	Critical Roll Additions	8 pts	FTR
7	Blunder Change Up	8 pts	ROG
9	Critical Hit - 2nd Choice	12 pts	FTR
10	Last Ditch Effort	12 pts	FTR

	e-Defense Title	Cost	Classes
1	Avoid An AoO	4 pts	ROG
1	Protect vs Ranged and Thro	4 pts	EOL
1	Set for Charge	4 pts	FTR
1	Shield Dancing	4 pts	FTR
1	Tornado Wall	4 pts	SYL
2	Defend - No attacks	4 pts	FTR
3	Disengage	4 pts	FTR
3	Protect Fighter vs Ranged/T	4 pts	STM
3	Tornado Wall For Nae'Em Hu	4 pts	SYL
4	Assist Another To Disengag	4 pts	FTR
4	Shield Block	4 pts	FTR
5	Provide Protection	8 pts	FTR
6	Bob and Weave	8 pts	ROG
6	Brace for Onslaught	8 pts	FTR
6	Evade Missiles	8 pts	DEY
7	Half Wall of Force	8 pts	ORX
8	Circle of Protection vs Undea	8 pts	STM
8	Mundane Fire Immunity	8 pts	DOK
8	Pull Aggro	8 pts	FTR
10	Astral Mental Shield	12 pts	STM
10	Charged Fencing - Two Side	12 pts	STM
10	Magical Fire Protection	12 pts	DOK
10	Minor Defense Bubble	12 pts	ORX
10	Wind Wall	12 pts	SYL
11	Catch Small Incoming	12 pts	DEY
12	Circle of Animal Protection	12 pts	SYL
12	Circle of Containment	12 pts	DOK-SYL-STM-EOL-ORX
12	Circle of Langstrom Expulsio	12 pts	ORX

	<b>e-Offense</b> Title	Cost	Classe
1	Acid Mist	4 pts	EO
1	Acid Rash w/ Ongoing Fragili	4 pts	EO
1	AoO on Enter or Exit	4 pts	FTF
1	Cause Illness	4 pts	STM
1	Flash Of Fire!	4 pts	DO
1	Force Pinch	4 pts	OR
1	Heat Wave Wall	4 pts	DOI
1	Massive Bludgeoning Attack	4 pts	FTI
1	Rose Thorns	4 pts	SY
2	Backstab - Melee	4 pts	ROO
2	Barbed Sparks	4 pts	STI
2	Electric Zap	4 pts	STI
2	Fighters Charge	4 pts	FTI
2	Fire Crack!	20% Max	TRO
2	Flame Bolt	4 pts	DO
2	Force Push	4 pts	OR
2	Hail Attack	4 pts	SY
2	Scorching Skin	4 pts	DO
2	TIRO Spell Interference	30% Max	TR
3	Charge - Rogue	4 pts	RO
3	Distraction	4 pts	RO
3	Heat Metal Armor	4 pts	DO
3	Shield Bash (Odd rounds)	4 pts	FTI
3	Surprise Throw	4 pts	RO
4	Accurate Ranged Shots	4 pts	HN
4	Conjure Native Beetles	4 pts	SYL-ORX-STM-EOL-DO
4	Hunters Charge	4 pts	HN
4	Quick Flash Fire	30% Max	TRI
5	COUNTER: Disruptive Factor	8 pts	FTR-HNT-RO
5	Instant Ranged Shots	8 pts	HN
5	Long Distance Crossbow Sh	8 pts	HN
5	Penetrating Ranged Shots	8 pts	HN
5	Step and Shoot	8 pts	HN
6	AoO on Melee Entry	4 pts	ROO
6	Create Arcane Beetles	8 pts	DOK-EO
6	Half and Half	8 pts	RO
6	Held Shot - Single Target	8 pts	HN
6	Held Throw - Single Target	8 pts	ROO
6	Shoot Thru Party to Target	8 pts	HN
7	AoO on Kill	8 pts	FTI
7	Brutal Push Forward	8 pts	FTI
8	Acid Rain	8 pts	EO
8	Desperation Attack	8 pts	FTI
	Flame Strike		DOI
8	riaille Strike	8 pts	DO

8	Force Clap	8 pts	ORX
8	Hail Stones	8 pts	SYL
8	Portal To Nae'Em	8 pts	DOK-SYL-STM-EOL-ORX
8	Static Bolt	8 pts	STM
8	Whirling Mordra - Rogue	8 pts	ROG
9	Adrenalin Rush	12 pts	ALL
9	Curved Throw	12 pts	ROG
9	<b>Mounted Melee Attack</b>	12 pts	FTR-HNT-ROG
10	Blunted Bow Shots (Bow Onl	12 pts	HNT
11	Wake To Battle	12 pts	FTR
12	Circle - Dimensional Expulsi	12 pts	DOK
12	Class Power Attack	12 pts	DOK-SYL-STM-EOL-ORX
12	Class Power Attack (FIRE)	12 pts	DOK-SYL-STM-EOL-ORX
12	<b>Targeting A Moving Target</b>	12 pts	HNT
12	Whirling Mordra	12 pts	FTR

**ALL CLASSES** 

3 I Have Your Item!

6 Summon Nisse

3 Invoke Temporary Imp

3 Summon Astral Beast of Bur

5 Invoke Imp Partner (Year Ion

	_		
	e-Prep		Cl
Lvl 1	Camp Perimeter Shock	Cost 4 pts	Classes
			ORX-SYL-STM-EOL
2	Triggered Forced Healing	4 pts	
3	Armor of Light	30% Max	TRO
3	Improve Resist & Skill Saves	4 pts	ORX
4	Focused Thrown Attacks	4 pts	ROG
4	Watchful Approach	4 pts	ROG
4	Weapon Speed Charm	4 pts	ORX
5	Entangle	8 pts	SYL
5	Point 80 ft Ahead	8 pts	HNT
7	Profiled In Fire	8 pts	DOK
8	Circle of Protection vs Magic	8 pts	ORX
8	Critical Ranged Shot (Pre-Ba	8 pts	HNT
8	Raise Nae'Em Fighter Str +1	8 pts	STM
9	<b>Dimensional Containment</b>	12 pts	DOK
9	Triggered Shield vs 1	12 pts	ORX
0.000	Summon		
Lvl	Title	Cost	Classes

30% Max

4 pts

4 pts

8 pts

8 pts

DOK	
EOL-ORX	
EOL-ORX	
HNT	
FTR	
Classes	
STM	
-STM-EOL	
TRO	
ORX	
ROG	
ROG	
ORX	
SYL	
HNT	
DOK	
ORX	
HNT	
STM	
DOK	
ORX	
Classes	
TRO	
DOK	
STM	
DOK	
STM	

Climb-Lvl Title

1 Climbing

Communication-

5 Freehand Climbing @ 1/2 Mo

9 2nd Attempt To Grab

1 Rogue To Rogue Signals

2 Amplify Own Speech

2 Hot Conversations

3 Colored Signal Flare

2 Ventriloquism

4 Sloppy Spying

1 Speak/Read/Write Common

2 Convincing Another (or Lie)

4 Arcane Translation - 1 Page

4 Triggered Announcements

6 Overhear the Conversation

6 Read/Write Language

6 Release Arcane Script

7 Speak To Dokour Target

8 Constrain Arcane Script

6 Speak with Dead

7 High Flares

5 Arcane Interpretation - 1 Pag

O Constrain Arcane Ocript	o pio	0.00
9 Speak With The Resting Dea	12 pts	STM
10 Speak Language	12 pts	EOL
11 Add Signs to Signpost	12 pts	ORX
11 Triggered Announcement	12 pts	ORX
Creation-Meta		
Lvl Title	Cost	Classes
1 Water From A Plant	20% Max	TRO
3 Call Bonded Person	4 pts	ORX
3 Eolas False Magical Glow	2 pts	EOL
3 Orix False Glow	4 pts	ORX
3 Reveal Sign Posts	4 pts	EOL
3 Visible Sign Posts	4 pts	ORX
6 Make/Repair Arrows	8 pts	HNT
End		

Cost

4 pts

8 pts

12 pts

Cost

4 pts

4 pts

20% Max

4 pts

4 pts

4 pts

15% Max

4 pts

25% Max

4 pts

8 pts

Classes ROG

ROG

ROG

Classes

ROG

ALL

TRO ROG

DOK

ROG TRO

ORX TRO

ORX

EOL

EOL

EOL

ORX

ORX

DOK

ORX

DOK-STM

2 Remove Plant Disease

6 Create Permanent Ae'Em

11 Control Wind Sphere

4 Predict Weather

Creations-		
Lvl Title	Cost	Classes
1 Create Singer's Salve	4 pts	HNT
1 Create Sunrise Potion	4 pts	HNT
2 Apply A Field Bandage	1 pt	HNT
5 Create Revive Salve	8 pts	HNT
7 Create Health Poultice	8 pts	HNT
7 Create Repellent Oil	8 pts	HNT
11 Create Clear Mind Inhalent	12 pts	HNT
11 Create Java Meal Spice	12 pts	HNT
12 Create Calming Tea	12 pts	HNT
Disguise-		
Lvl Title	Cost	Classes
2 Disguise	4 pts	
12 Impersonate	12 pts	ROG
Environ-Nature		
Lvl Title	Cost	Classes
2 Plant Healthy Growth	4 pts	SYL

4 pts

4 pts

12 pts

12 pts

SYL

SYL

SYL

SYL

# **ALL CLASSES**

	-Hide-Reveal Title	Cost	Classes
1	Detect Magic & Number of A	4 pts	EOL-ORX
1	Find Entry Gate	4 pts	ROG
1	Hide	pts	ALL
1	Shadow Cover	4 pts	DOK
2	Crack in the Wall	4 pts	EOL
2	Know Your Name	4 pts	EOL
2	Orix View Sign Posts	4 pts	ORX
3	Reveal Value	4 pts	ROG
3	Shadow of the Magi	4 pts	DOK-SYL-STM-EOL-ORX
4	Aspects Counted By Type	4 pts	EOL
4	Direction to Ionic Marker	4 pts	EOL
4	Find Hidden Accesses	4 pts	ROG
4	Identify Aspects (1/Tier)	4 pts	EOL
5	Create Ionic Marker	8 pts	ORX
5	Create Ionic Marker (Nae'Em)	48 pts	EOL
5	Detect Magic	8 pts	STM-SYL-DOK
5	Know About You	8 pts	EOL
5	Locate Ionic Marker	8 pts	ORX
6	Attention Avoidance	8 pts	DOK
6	Wander and Pass Unnoticed	8 pts	ROG
7	<b>Direction To Dokour Target</b>	8 pts	DOK
7	Sphere Of Privacy	8 pts	EOL
7	View Dimension	8 pts	DOK
8	<b>Dimension Personal Hideaw</b>	8 pts	DOK
8	Scry on Imp Spy	8 pts	DOK
9	Detect 'Ems (All Types)	36 pts	EOL-ORX
9	Hide in a Plant	12 pts	SYL
9	Search for Arcane Focus Ite	12 pts	DOK-SYL-STM-EOL-ORX
11	Astral Plane Projection	12 pts	STM
11	Sight of the Statue	12 pts	EOL
	ı-Fauna-Nature		
	Title Skinning A Hido	Cost	Classes HNT
1	Skinning A Hide	4 pts	HNT
2	Benign Approach	4 pts	HNT
3	Calm Animal	4 pts	ПІЛІ

	-Water		
LVI	Draw Up Ground Water	Cost 4 pts	Classes DOK-SYL-STM-EOL-ORX
3	Hunt/Fish/Gather	4 pts	HNT
4	Improve Food	4 pts	SYL-STM
4	Increase Food	4 pts	SYL
5	Bring Out Rain Water	8 pts	SYL
5	Divining Water	8 pts	SYL
6	Destroy Harmful Substance	8 pts	ORX
8	Imbue an Item with	8 pts	ORX
9	Coastal Net Fishing	12 pts	HNT
9	Food Times Three	12 pts	ORX
End	1 Ood Tillies Tillee	12 pto	
	h-Life-Death		
	Title	Cost	Classes STM
1	Basic Healing	4 pts	RULE
1	Field Binding	4 pts	SYL-EOL-STM-ORX
1	Forced Heal 1d6 HP (+more)	4 pts	TRO
1	Healing Bolus	30% Max	DOK
1	Reduce Fire Damage	4 pts	SYL
1	Sylvan Forced Healing 1d6 H	4 pts	STM
2	Heal Sickness	4 pts	DOK
2	Healing Flames 1d4 HP per T	4 pts	DOK
3	Repair Undead/Living Dead	-2 pts	
4	Delayed Healing 2d6	4 pts	STM
4	Final Rites	4 pts	DOK STM
4	Slow Healing	4 pts	
5	Assist Another's Healing	8 pts	ORX
5	Repair A Dead Body	8 pts	STM
6	Animal Healing	-4 pts	SYL
	Cleansing Fire	8 pts	DOK
6	Common Healing	8 pts	STM
7	Electrifying Sickness Cleans	8 pts	STM
	Extra Healing	8 pts	STM
9	Cure Disease	12 pts	STM
	End Current Dmg Over Time	12 pts	EOL
	Heal 5d6+2 HP	12 pts	STM
	Revive Life With A ZAP!	48 pts	STM
	Heal 5d6+6 HP	12 pts	STM
12	Ranged Forced Healng 2d8+	12 pts	SYL-STM-EOL-ORX

Light		Cost	Classes
4	Aural Spark	10% Max	TRO
4	Capture/Release Normal Lig	4 pts	ORX
nd .	oupturo/itorouoo itoriiiui 2.ig		
.ock	—		
Lvl 1	Set Or Open Padlock	Cost 4 pts	Classes ROG
4	Set Or Open Door Lock	4pts	ROG
6	Set Or Open Chest Lock	8pts	ROG
9	Set Or Open Wall Lock / Mec	12pts	ROG
J	Set of Open Wall Lock / Mec	1200	1.00
love	ement-		
	Title	Cost	Classes ROG
	Walk Quietly	4 pts	ROG
3	Take Point	4 pts	ROG
l Ae	'Em-Animal		
	Title	Cost	Classes
1	Invoke Pet	4 pts	SYL
4	Speak to Domesticated Anim	4 pts	SYL
6	Befriend An Animal	8 pts	SYL
7	Speak With Wild Animals	8 pts	SYL
	View An Animal (Ae'Em)	8 pts	SYL
8	Call A Kindred Spirit Animal	16 pts	EOL
	Call Hunting Pack	8 pts	SYL
8	Convoke Animal Mount	8 pts	SYL
	<b>e'Em-People</b> Title	Cost	Classes
1	Create a Temporary Nae'Em	4 pts	EOL
2	Rogue's Right Place, Right Ti	4 pts	EOL
7	Eavesdrop on Nae'Em Convo	8 pts	EOL
8	Protect Nae'Em Hunter vs Mi	8 pts	SYL
12	Eavesdrop on Nae'Em Convo	12 pts	EOL-ORX
	Portal To Nae'Em	12 pts	EOL

### **ALL CLASSES**

N Ta	e'Em-Thing		
Lvl	Title	Cost	Classes
2	Ribbon Horse	4 pts	SYL
4	Call/Return Nae'Em Item	4 pts	EOL
5	Call/Return Nae'Em Item	8 pts	ORX
5	Seaweed Dolphin	8 pts	SYL
6	Ribbon Bat	8 pts	SYL
7	Call/Send From Home Librar	8 pts	EOL
7	Vine Wolf	8 pts	SYL

	e'Em-Venue Site		
Lvl	Title	Cost	Classes
3	Ethereal Return Portal	4 pts	EOL
5	Scry Open areas - 5 Marks	8 pts	EOL
5	Scry to a Nae'Em	8 pts	EOL-ORX
6	Create Ethereal Home Pad	8 pts	EOL
8	Scry - Dense Populations	8 pts	EOL
9 End	Scry To A Vae'Em (Place)	12 pts	EOL
	onal-Connections	Cost	Classes
2	Connect With A Fighter	4 pts	STM
2	Connect With A Hunter	4 pts	SYL
2	Random Friendship	40% Max	TRO
3	Connect To A House	4 pts	STM
4	Hunter Marks	4 pts	HNT
6	Create a Vae'Em Location.	8 pts	STM

12 pts

8 pts

24 pts

36 pts

36 pts

EOL-SYL-STM

DOK-SYL-STM-EOL-ORX

DOK-SYL-STM-EOL-ORX

DOK-SYL-STM-EOL-ORX

ORX

ORX

7 Create Permanent Nae'Em

9 Find Clues To True Name

11 Connect To An Arcane Focu

11 Disconnect An Arcane Focus

12 Langstrom Servant: Pucoe G

7 Hold Civilized Creature

Shap	pe Change		
Lvl	Title	Cost	Classes
1	Small Domestic Pet Form	4 pts	SYL
6	Alter Self - Medium Sized Do	8 pts	SYL

	ter-Rest-Protection		
Lvl	Title	Cost	Classes
2	Feather Bed	4 pts	STM
2	Garish Pup Tent	20% Max	TRO
2	Hunters Hut (10 ppl)	4 pts	HNT
2	Perimeter Safety	4 pts	HNT
2	Sleep	4 pts	STM
3	Assist Hunter's Lean-To	4 pts	SYL
3	Create Temporary Shelter (3	4 pts	HN7
5	Quarantine Isolation	8 pts	STM
7	Circle of Protection vs Acid	8 pts	EOL
7	Deep Doze	8 pts	STM
7	<b>Grow A Plant Canopy</b>	8 pts	SYL
7	Hunters Hidden Shelter (4 pp	8 pts	HNT
7	Strumos Waystation	8 pts	STM
10	Walls of Force (4 to 6)	12 pts	ORX
11	Force Wall	12 pts	OR)

	Cost	Classes
th	4 pts	HNT
king	30% Max	TRO
ail	12 pts	HNT
acking	12 pts	ROG
ail	12 pts	ROG
low Trail	12 pts	HNT
	Cost	Classes
-Create/Find/Remov	4 pts	ROG
ce Trap-Create/Find/	6 pts	ROG
ce map-createn mur	o pto	
Trap -Create/Find/R	12 pts	ROG
	th cking rail racking fail low Trail	th 4 pts cking 30% Max rail 12 pts racking 12 pts racking 12 pts fail 12 pts low Trail 12 pts  - Cost 2 - Create/Find/Remov 4 pts

Travel-Mundane		
Lvl Title	Cost	Classes
6 Attach Wings To Animal	8 pts	SYL
12 Personal Wings Of Flying	12 pts	SYL

Travel-Planes				
Lvl	Title	Cost	Classes	
1	Quick Jump	20% Max	TRO	
1	Riding (horses and other)	pts	ALL	
1	Send Item to A Nae'Em Locat	4 pts	ORX	
1	Swimming - Beginning	pts	ALL	
3	Quick Push!	40% Max	TRO	
5	Dimension Quick Portal for 2	8 pts	DOK	
6	Decrease Movement	8 pts	EOL	
6	Langstrom Rupture	8 pts	ORX	
7	Astral Portal To Known Loca	8 pts	STM	
8	Hunters Stare (1-4 days)	8 pts	HNT	
9	PMP To/From Dimension Por	12 pts	DOK	
10	Ladders & Stairs	12 pts	ORX	
10	PMP Projection	12 pts	STM	

Travel-PMP  Lvl Title  3 Strumos Run  6 Increase Nae'Em Fighter Mov	Cost 4 pts 8 pts	Classes STM STM
6 Travel Shadow to Shadow	8 pts	DOK
Tricks- Lvl Title 4 Call Item (in Sight) 4 Sleight of Hand	Cost 4 pts 4 pts	Classes ORX ROG

Utility-				
Lvl	Title	Cost	Classes	
1	Arcane Light with Class Hue	4 pts	SYL-STM-EOL-ORX	
1	Cooking - Basic	pts	ALL	
1	Graduate Tiro Ritual	100% Max	ALL	
2	Langstrom Cloak Pockets	4 pts	ORX	
2	Make Fire with Sticks	4 pts	HNT	
2	Mental Alarm Clock	4 pts	FTR-HNT	
3	Animate Cats Eye Marble	4 pts	ORX	
4	Mimic Soft Nature Sounds	4 pts	HNT	
4	Tiro Tasty Cumber Meals	25% Max	TRO	
5	Arlo's Astral Storage	8 pts	STM	
6	Force Platform	8 pts	ORX	
6	Pause Magical Lock	8 pts	EOL	
8	Increase Nae'Em Rogues Gra	8 pts	EOL	