-Orix

			-Orix						
Battle-Action	ons								
LEVEL	569-1	COST	RANGE	AREA OF EFFECT	DURATION 🞾	ROLL OUT	SAVING THROW	STACK	
9 COUNTER:	Remove Shelter	12 pts	20 Squares	1 Spell	Instant	Instant	SKL 3	99	
	COUNTER: Ends Magical shelters. Ends shelter spells prematurely. Destroys active magical shelter s Dumps creatures out unharmed unle Has no effect on any mundane shel	ss there					0 ENHANCEMENT 0 COUNTER(S)		
LEVEL	567-1	COST	RANGE	AREA OF EFFECT	DURATION HOW	ROLL OUT HOW	SAVING THROW G	M STACK	
10 COUNTER:	Block Healing	12 pts	20 Squares	1 Spell	Instant	Instant	SKL 3	99	
	Blue and orange ribbons streak ou COUNTER SPELL. Blocks non-automat Saving throw blocks a person usin	0 ENHANCEMENT(S) 0 COUNTER(S)							
LEVEL	571-1	COST	RANGE	AREA OF EFFECT	DURATION HOW	ROLL OUT		STACK	
10 COUNTER:	Remove Magic Defense	12 pts	20 Squares	1 Spell	Instant	Instant	SKL 3	99	
	0 ENHANCEMENT(S) 0 COUNTER(S)								
LEVEL	570-1	COST	RANGE	AREA OF EFFECT	DURATION HOW	ROLL OUT HOW	SAVING THROW G		
11 COUNTER:	Disrupt Images	12 pts	20 Squares	1 Spell	Instant	Instant	SKL 2	99	
LEVEL	Blue and orange ribbons streak out to the target spell. COUNTER SPELL. Can dispell unreal visages with a Save. Does work on currently active magical illusions and visual spells. Does NOT affect anything that is physical. Does NOT affect a Rogues disguising, since that is a mundane effort. 564-1 COST RANGE AREA OF EFFECT DURATION ROLLOUT SAME								
	End Ongoing Damage	12 pts	10 Squares	1 Spell	Instant	Instant	SAVING THROW SKL 4	STACK 99	
12 COUNTER: End Ongoing Damage 12 pts									
LEVEL	355-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
7 Half Wall	. of Force	8 pts	Touch	4 Sqs Long	20 Minutes	20 Minutes	none	6	
Barely visible burgundy coils follow the caster's hand outlining the wall. 1/2 Sq high and 1 to 4 Sq long. Each Sq has HP:30 AC:15 Non-moveable nearly invisible wall (1 ft / 30 cm thick). May have 1 corner if desired. 7 ENHANC 1 COUNTE									
LEVEL	482-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
10 Minor Def	ense Bubble	12 pts	Touch	Self	1 Battle	Initiative	RM 2	2	
Lavender coils loop around the caster in a ribboned chain-linked bubble. Attacks are slowed, thus the impact lessens the damage. Lavender coils loop around the caster in a ribboned chain-linked bubble. 7 ENHANCEMENT(S) 1 COUNTER(S)									
LEVEL	454-1	COST	RANGE	AREA OF EFFECT	DURATION 🕙	ROLL OUT	SAVING THROW	STACK	
	- Containment	12 pts	Touch	3 Sq Rad Circle	4 Hours	10 Minutes	BRU 3	99	
	Barely visible blue streams of li Drawn circle that stops creatures Can be used in/as a trap with the Must Save to Exit.	from ex	iting its are	ea.	elease (TRAP)"	<i>,</i> •	Amulet w/Crystal BRU:>95 4 ENHANCEMENT 1 COUNTER(S)	Γ(S)	
LEVEL	487-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
12 Circle of	Langstrom Expulsion	12 pts	Touch	3x3 Squares	4 Hours	10 Minutes	SKL 2	1	
	Solid purple coils settle to the Returns Langstrom creatures. The Solid purple coils settle to the	caster r	olls a MGC:2	save.			Amulet w/Crystal AOE: 4 Sq Radius	T(C)	
							6 ENHANCEMENT 1 COUNTER(S)	(5)	

-Orix Battle-Offense AREA OF EFFECT DURATION ROLL OUT SAVING THROW COST RANGE STACK Intiative RM 99 4 pts 8 Squares 1 Square Instant 2 1 Force Pinch Barely visible blue coils waft out to the target and pinches a sentive spot. Caster must be Damage of 1d4 + ACU. Target Save Lose Attack/Action. Barely visible blue coils waft out to the target and pinches a sentive spot. Caster must be

	~ ~ ~ ~	able to see the target. (No	ToHIT)					0 COUNTER(S)	. ,
	LEVEL	262-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
	2 Force Pu	sh	4 pts	10 Squares	2 Squares	Instant	Initiative	RM	2 1
		Solid lavender coils extend from Direct damage of 1d6 + ACU. Solid lavender coils extend from target. (No ToHIT)	Targe	et(s) Save or p	ushed back			Amulet w/Crystal Save Col +1 5 ENHANCEME 0 COUNTER(S)	ENT(S)
	LEVEL	295-1	COST	RANGE	AREA OF EFFECT	DURATION 🎉	ROLL OUT	SAVING THROW	STACK
4 Conjure Native Beetles			4 pts	4 Squares	1 Mark	2 Rounds	Initiative	SKL	2 2
	Amulet w/Crystal Dmg set at 5 pts 7 ENHANCEME 2 COUNTER(S)	ENT(S)							
	LEVEL	433-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
	8 Force Cla	ар	8 pts	12 Squares	2 Squares	Instant	Initiative	RM	2 99
		A force wall pushes directly from Damage of 2d6+ACU. Target Save A force wall pushes directly from be dazed and/or take damage.	es or Da	aze 1d2 rds. aster to the ta			-	Amulet w/Crystal Save Col +1	

11 COUNTER: Disrupt Perimeter

Blue and orange power streaks out to perimeter. COUNTER SPELL. Ends a currently active circle of power. Blue and orange power streaks out to perimeter.

566-1

- ENHANCEMENT(S)
 - COUNTER(S)

0 COUNTER(S)

SKI

SAVING THROW

STACK

99

1

COST RANGE AREA OF EFFECT DURATION X ROLL OUT SAVING THROW (©) 1 Target 12 pts 8 Squares 1 Round Initiative RM 12 Class Power Attack

RANGE

20 Squares

AREA OF EFFECT

1 Spell

2 Squares

AREA OF EFFECT

Caster



LEVEL

Bolt of power: Dmg 4d10+ACU Bonus. Save for 1/2 dmg IF same class. SYL:Ice, DOK:Fire, STM:Elect, ORX:Force, EOL:Acid The power surges outward impacting the enemy.

20 pts

(No ToHIT)

COST

12 pts

Amulet w/Crystal Knockback w/ RM:3

2 ENHANCEMENT(S)

No ToHIT required. 489-1 COST RANGE AREA OF EFFECT DURATION

0 COUNTER(S)

ROLL OUT

Initiative

ROLL OUT

1 Hour

ROLL OUT

Initiative

SAVING THROW STACK 99 RM

17 Hammering Force

A giant floating hammer moves directly to the target. Force pushes and causes 1/2 damage to Damage of 3d8 + ACU in 2 sqs. Target(s) Save or Stunned 1d3 rds. A giant floating hammer moves directly to the target. Force pushes and causes 1/2 damage to

RANGE

Self

12 Squares

Amulet w/Crystal Save Col +1

5 ENHANCEMENT(S)

0 COUNTER(S)

SAVING THROW

none

Battle-Prep

Damage triggers 2d8 rolled. Damage first, then 2x Healing. CAN CREATE:

creatures/items in the way.

Amulet w/Crystal Stack+1

Triggered Forced Healing Potion: Buy:12 GP.

- 2d6 rolled. Damage then 2x in Healing. - Bear Bones, Quicksilver, Dried Thistle.

4 pts

ENHANCEMENT(S) COLINTER(S)

Requires campfire. Creation SP:x3 Spell.

Triggered Forced Healing

RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW

Improve Resist & Skill Saves

COST STACK 4 pts Self Caster 2 Hours 5 Minutes none 1

DURATION \$

Instant

Instant

DURATION (D)

3 Days



Violet coils encircles the caster, flashes, then fades away. -5% to Resist Magic and Skill Saves for this ORIX. Violet coils encircles the caster, flashes, then fades away.

Total= 10% adjust 8 ENHANCEMENT(S)

Amulet w/Crystal

0 COUNTER(S)

		-Ori	X				
LEVEL 302-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Weapon Speed Charm	4 pts	Touch	1 Weapon	1 Battle	30 Minutes	SKL x	1
Bright plum colored coils encir Weapon +1 Init, poss +2 or +3. Bright plum colored coils encir	Each +	is a separa	te spell.			Amulet w/Crystal Column -1 4 ENHANCEMENT(S) 0 COUNTER(S)	
IFVFI 479-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Circle of Protection vs Magic	8 pts	Self	3x3 Squares	10 Minutes	8 Minutes	RM 2	1
Magenta coils ripple from caste Challenges to the circle equals Magenta coils ripple from caste	MGC:? Sa	ve				Amulet w/Crystal COL +/- 1 10 ENHANCEMENT(S) 1 COUNTER(S)	
LEVEL 472-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Mend Item/Weapon Magenta coils wind around the imprepitem BEFORE damage done. Magenta coils wind around the impreciate wind ar	Then use to	o repair.			10 Minutes	Amulet w/Crystal Cleans item. 7 ENHANCEMENT(S) 0 COUNTER(S)	3
LEVEL 257-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
9 Triggered Shield vs 1	12 pts	Self	1 Battle	3 Days	1 Minutes	SNS 2	1
Redish blue sparks dance around -1 ToHIT vs caster if a single Redish blue sparks dance around	attacker :	SNS:2 Save f	ails.			Amulet w/Crystal -1 ToHIT 6 ENHANCEMENT(S) 1 COUNTER(S)	
Call-Summon							
587-1 S Call/Return Nae'Em Item	COST 8 pts	RANGE PMP	AREA OF EFFECT 1 Item	DURATION	ROLL OUT Initiative	saving throw none	STACK 1
Purple coils spin around the ca Unbound light weight Nae'Em car Purple coils spin around the ca	n be calle asters han	d. Limit of d until an i	10 lbs / 4.5 Kg tem appears.			Amulet w/Crystal 30 lbs / 13.6 Kg 3 ENHANCEMENT(S) 0 COUNTER(S)	
LEVEL	COST 20 pts	RANGE 8 Squares	AREA OF EFFECT 3x3 Squares	DURATION 3 Rounds	ROLL OUT 10 Minutes	SAVING THROW SKL 2	STACK
Smokey purple strands weave and May be over a circle of contain Smokey purple strands weave and	d become a	cage for al d6 damage to	l but Dokour. touch.	3 Rounds	10 Williates	Amulet w/Crystal Cage HP = 398 7 ENHANCEMENT(S) 1 COUNTER(S)	33
Communication-							
LEVEL 292-1	COST 4 pts	RANGE	AREA OF EFFECT	DURATION 20 Minutos	ROLL OUT	SAVING THROW	STACK
Plum colored coils drift to the Interaction with living text. Plum colored coils drift to the	Very invo	lved spell.			20 Minutes	RM 2 Amulet w/Crystal Random Enhancement 6 ENHANCEMENT(S) 1 COUNTER(S)	0
LEVEL 476-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Triggered Announcements	4 pts	Touch	2x1 Sqs (Wall)	Till Triggered	30 Minutes	None	3
Redish blue smoke moves from the Motion activated. 30 words or Redish blue smoke moves from the Red	less.					Amulet w/Crystal Facail movements. 5 ENHANCEMENT(S) 1 COUNTER(S)	
LEVEL 468-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6 Release Arcane Script	8 pts	Touch	200 Characters	1 Hour	10 Minutes	SKL 1	3
Purple smoke gathers around the For moving letter script (Curse Purple smoke gathers around the	ed?)					ENHANCEMENT(S)	

COUNTER(S)

-Orix 467-1 COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 7 High Flares 8 pts 20 Minutes 10 Minutes 3 In Sight 16 Sa Sphere none Brilliant violet smoke issues from the casters hand and quickly turn into the flares the cast Amulet w/Crystal Red, Brown, Yellow, Purple, or Green arranged as a d6 (1 to 6) Delayed 5 Minutes. Brilliant violet smoke issues from the casters hand and quickly turn into the flares the 6 ENHANCEMENT(S) caster needs. (Purple candles) COUNTER(S) 375-3 RANGE DURATION ROLL OUT SAVING THROW 200 Characters 3 8 Constrain Arcane Script 8 pts Touch Permanent 1 Hour SKL 1 Smokey magenta coils swirl around the script. Write in Arcane Smokey magenta coils swirl around the script. ENHANCEMENT(S) COUNTER(S) 484-1 LEVEL COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 12 pts 3 Days 10 Minutes 99 11 Add Signs to Signpost Touch 1 Signpost none Violet coils attach to the signpost and become a sign. Amulet w/Crystal 20 chars on each Sign. Up to 3 Signs. Visible Sign & Post Violet coils attach to the signpost and become a sign. 9 ENHANCEMENT(S) COUNTER(S) AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 12 pts Touch 2 Squares Permanent 3 Days 3 11 Triggered Announcement none Violet coils move to the target then fade into the targeted area. Amulet w/Crystal Motion activated. 30 words or less. Permanent. Speaks if a face Violet coils move to the target then fade into the targeted area. 6 ENHANCEMENT(S) COUNTER(S) Creation-Meta LEVEL NAE'EM 373-1 COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK PMP 30 Minutes 4 pts 1 Recipient Instant 3 Call Bonded Person none 1 Thick violet coils create a portal. Amulet w/Crystal Teleport a preselected person to the casters side. AOF +1 Thick violet coils create a portal. 4 ENHANCEMENT(S) 0 COUNTER(S) 579-1 RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW 4 Squares 15 Minutes 3 Orix False Glow 4 pts 1 Item 2 Minutes none 1 Barely visible violet coils weave a bright blue glow which surrounds a non-magic item then fa Amulet w/Crystal Reveal of Magic will show a false positive. Visible to all Barely visible violet coils weave a bright blue glow which surrounds a non-magic item then 10 ENHANCEMENT(S) fades. 1 COUNTER(S) 580-1 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVING THROW STACK Visible Sign Posts 4 pts 5 Squares 1 Sign Post 2 Hours 1 Minute none 1 Smokey violet coils Move Outward To Reveal Any Posts. Sign posts from teleports become visible. [ORX] Smokey violet coils Move Outward To Reveal Any Posts. ENHANCEMENT(S) COUNTER(S) COST AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 16 Create Leather Golem 16 pts Touch 1 Contstruct 1 Day 6 Hours none 3 wrap the leather into a humaniod shape. Amulet w/Crystal 1x1 Init-2 ToHIT+2 2d10 Dmg. AC:16/10, Move 6. Damage +4 wrap the leather into a humaniod shape. 9 ENHANCEMENT(S) 1 COUNTER(S) 492-2 COST RANGE AREA OF EFFECT DURATION **ROLL OUT** SAVING THROW STACK 20 pts Touch 1 Item Permanent 3 Days none 99 17 Coax Arcane Aspect Embeds an aspect permanently **ENHANCEMENT(S)** COUNTER(S)

		-Orix					
LEVEL 493-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
18 Create Wood Golem	20 pts	Touch	1 Construct	1 Day	8 Hours	SKL 2	1
Bright lavender coils bind the w SKL:2 to create. AC:19/13, Move Bright lavender coils bind the w	8. 1x1	Init+0 ToHIT	+4 3d8 Dmg. HP:	160		Amulet w/Crystal Damage +6 8 ENHANCEMENT	(S)
633.4						1 COUNTER(S)	
LEVEL 633-1	COST	RANGE	AREA OF EFFECT	DURATION 1 Month	ROLL OUT	SAVING THROW	STACK
19 Create Stone Golem	20 pts	Touch	2x2 Squares	1 Month	8 Hours	SKL 4	1
Vivid violet coils surround the SKL:4 to create. AC:22/19, Move Vivid violet coils surround the	10. 1x1	Init+0 ToHIT+8	3 3d10 Dmg. HP:	200		Amulet w/Crystal Damage +10 9 ENHANCEMENT 1 COUNTER(S)	(S)
Find-Hide-Reveal							
LEVEL 892-1	COST	RANGE	AREA OF EFFECT	DURATION HOW	ROLL OUT	SAVING THROW	STACK
1 Detect Magic & Number of Aspects	4 pts	2 Squares	1x1x1 Square	Instant	5 Minutes	RM 2	1
Caster attempts to find out if a Mundane=Nothing, Magic=Candle pw Everyone in 20 sqs must Save if Detection will not enact powers/Does not reveal the kind of magi	r, Epic= the iten magic.	Dazed, God=Bl:	ind(Save vs Bli Failing blinds	2d4 rds.	_ rer	Amulet w/Crystal No blinding. Renhancement Counter(s)	(S)
LEVEL 583-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Orix View Sign Posts	4 pts	8 Squares	1x1 Sq Sphere	30 Minutes	2 Minutes	none	3
Lavender coils orbit the casters LEVEL NAE'EM 543-1 5 Create Ionic Marker	cost 8 pts	RANGE Touch	AREA OF EFFECT 1 Object	DURATION Permanent	ROLL OUT 1 Day	9 ENHANCEMENT 0 COUNTER(S) SAVING THROW none	STACK
Thick purple coils surrounds the Creates permanent marker Thick purple coils surrounds the						6 ENHANCEMENT	(S)
LEVEL NAE'EM 584-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5 Locate Ionic Marker	8 pts	PMP	1 Marker	Instant	1 Hour	SKL 2	99
Purple coils whirl around the ca Caster able to identify the mark Purple coils whirl around the ca	ers loca	ntion. (N,NE,E,	,SE,S,SW,W,NW)	marker.		Amulet w/Crystal SKL:1 7 ENHANCEMENT 0 COUNTER(S)	
Potost 'Ems (All Types)	COST 36 pts	RANGE 4 Squares	AREA OF EFFECT 1 Square	DURATION (No.	ROLL OUT 2 Hours	SAVING THROW RM 2	STACK 99
9 Detect 'Ems (All Types) Bright Orange ribbons float to t Caster attempts to reveal the ex This will create a separate glow But only 1 can be reviewed.	he objectistence	t/person and tand nature of	fade as they su a Nae'Em.	'Em, and Cae'Em.		Amulet w/Crystal Rollout Halved. 4 ENHANCEMENT 0 COUNTER(S)	
LEVEL 588-1	COST	RANGE	AREA OF EFFECT	DURATION 🕙	ROLL OUT		STACK
10 Counter: Block Scrying	12 pts	Touch	4 x 4 Squares	1 Hour	Initiative	SKL 2	11
Blue and orange weaves surround Require the caster to place the GM rolls Save. If Save passes then any current GM usually does NOT report pass	spell ir scrying	n a single loca within AoE fai		Touch)		0 ENHANCEMENT 0 COUNTER(S)	(S)
LEVEL NAE'EM 504-1	COST	RANGE	AREA OF EFFECT	DURATION 🕥	ROLL OUT	SAVING THROW G	STACK
11 Sight of the Statue	12 pts	1 Mark per Tier	1 Object	4 Hours	30 Minutes	SNS 2	99
Barely visible seafoam colored w Used on art/sculptures with eyes Caster to see through the eyes of Does NOT allow the caster to hea	f a stat	cue.				2 ENHANCEMENT 0 COUNTER(S)	(S)

-Orix ROLL OUT COST RANGE AREA OF EFFECT DURATION SAVING THROW STACK 6 Days 16 pts Self 10 Marks 1 Hour 1 13 Find Nearest Langstrom Portal none Bright purple coils arrange into 1 to 2 letters indicating the compass direction. Amulet w/Crystal Returns a direction of N, NE, E, SE, S, SW, W, NW to the caster. Distance in Marks Bright purple coils arrange into 1 to 2 letters indicating the compass direction. 7 ENHANCEMENT(S) COUNTER(S) Food-Water 246-1 DURATION 🔀 RANGE AREA OF EFFECT ROLL OUT SAVING THROW COST STACK Touch 2 Skins/Tier Permanent 5 Minutes 99 1 Draw Up Ground Water 4 pts Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. De Amulet w/Crvstal Pull water from ground. 2 skins per Tier. 1 skin in dry areas. +2 Skins extra Blue and Orange ribbons burrow into the ground. ENHANCEMENT(S) Typical person requires 1 skin per day. Deserts mean 2 per day. COUNTER(S) Ω RANGE AREA OF EFFECT SAVING THROW COST DURATION ROLL OUT STACK Permanent 10 Minutes 99 8 nts 6 Squares 1 Square none Destroy Harmful Substance Bright wine colored coils drift about in the AOE then fades. Material decays if rotten/poisoned. Bright wine colored coils drift about in the AOE then fades. 9 ENHANCEMENT(S) COUNTER(S) 270-3 COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK Touch 5 Years 3 Days 99 8 Imbue an Item with 8 pts 1 Item Lasts 5 years if within 8 Sgs of caster. 6 ENHANCEMENT(S) 0 COUNTER(S) 304-1 COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW LEVEL STACK 2x2 Squares 12 pts 3 Squares Permanent 1 Day 1 Food Times Three none Teal coils roil outward and settles on the AOE. (Teal Powder increases Yield) Amulet w/Crvsta Increases amount of food by 3. Max of 63 meals affected per spell. Tastier Teal coils roil outward and settles on the AOE. (Teal Powder increases Yield) 8 ENHANCEMENT(S) COUNTER(S) Health-Life-Death LEVEL NAE'EM 310-1 DURATION 🔀 COST RANGE AREA OF EFFECT ROLL OUT SAVING THROW STACK 4 pts 1 Square 1 Target Permanent Initiative 1 1 Forced Heal 1d6 HP (+more) none Healing energy drawn from all parts of the body are forced to the wounded area. Amulet w/Crystal First roll the dice and calculate full healing with enhancements, Fragility Save - 1 Column Then apply as force damage to the target, if the target is dead the next steps fail. 8 ENHANCEMENT(S) Lastly, apply the full healing time two (x2) to the target. 1 COUNTER(S) This becomes more powerful (and more costly) with the Enhancements. LEVEL NAE'EM ROLL OUT AREA OF EFFECT DURATION SAVING THROW STACK 10 Minutes 8 pts 4 Squares 1 Heal Spell Instant 1 Assist Another's Healing none Barely visible purple coils reach out to join the efforts of the other healing spell. Other caster: Heal x2 then +4 Barely visible purple coils reach out to join the efforts of the other healing spell. 10 ENHANCEMENT(S) 0 COUNTER(S) DURATION 🔀 COST RANGE AREA OF EFFECT ROLL OUT SAVING THROW STACK 12 pts 6 Squares Permanent Initiative 99 12 Ranged Forced Healng 2d8+2 HP 1 Target Barely visible Blue sparks and Orange ribbons wind around the recipient. Energy from throughout the body is force to an injury. Roll dice and use the result to apply damage, ENHANCEMENT(S) the use double the same result and apply healing. COLINTER(S) 490-1 COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 15 Focused Stasis 16 pts Touch 1 Target 1 Month 1 Minute RM 1

Burgundy coils wrap around the target then orbit the target until the end of duration. Places a non-combatant into a Coma like state.

Burgundy coils wrap around the target then orbit the target until the end of duration.

Amulet w/Crvstal Duration +6 Months

8 ENHANCEMENT(S)

1 COUNTER(S)

-Orix Illusion-Reality LEVEL NAE'EM AREA OF EFFECT DURATION ROLL OUT SAVING THROW COST RANGE STACK 1/4 Mark 30 Minutes 5 Ribbon Goblin Lookout 8 pts 1 Ribbon Crtr 8 Hours none 3 Vivid purple coils wend around to create the shape of a halfling sized ribbon creature. Amulet w/Crystal HP:2 Attks:x0x1 Init:0 ToHIT:0 Dmg:2 Move:6 Sqs. Telepathic Convo Vivid purple coils wend around to create the shape of a halfling sized ribbon creature. 8 ENHANCEMENT(S) 0 COUNTER(S) Light-465-1 LEVEL COST RANGE AREA OF FEFECT DURATION ROLL OUT SAVING THROW STACK Self 2 Minutes 4 Capture/Release Normal Light 4 pts 12 Sqs Radius 2 Hours none 1 Vaporous plum colored coils swirl around the casters fingers. (Plum colored quarrel pointed a Amulet w/Crvstal 1 light source per Tier. Light must be less than bonfire brightness. Item emits a light Vaporous plum colored coils swirl around the casters fingers. (Plum colored quarrel pointed 4 ENHANCEMENT(S) absorbs a light) COUNTER(S) Nae'Em-People DURATION 🔀 ROLL OUT SAVING THROW STACK AREA OF EFFECT 36 pts Touch 1 Item Permanent 3 Days RM 11 Connect To An Arcane Focus Item Multi Colored lights engulfs both the caster and the Arcane Focus Item for the entire Rollou Amulet w/Crystal Creates a connection between the caster and the Arcane Focus Item. No current Focus Item Require the item to be of the highest quality. 5 ENHANCEMENT(S) Caster must currently not have a Focus Item. COUNTER(S) 626-3 I EV/EI NAE'EM RANGE DURATION 🔀 COST ROLL OUT SAVING THROW AREA OF FEFECT STACK 36 pts Touch Current Item Permanent 20 Minutes SKL 99 11 Disconnect An Arcane Focus Item A weave engulfs both the caster and the Arcane Focus Item. Removes the connection between all creatures and the focus item. A creature that is currently connected will know when the disconnection happens. Caster must be holding the focus item during the entire rollout. 2 ENHANCEMENT(S) COUNTER(S) 630-1 COST RANGE AREA OF EFFECT DURATION 💆 ROLL OUT SAVING THROW 12 pts 20 Sq Radius 1 Convo 5 Min/Tier 5 rounds SKL 12 Eavesdrop on Nae'Em Convo Listen in on a private conversation. But give up the ability to see. Creates a temporary Nae'Em when a conversation is within range. But blocks the vision of the caster while they listen to a Nae'Em conversation. 6 ENHANCEMENT(S) The owners of the Nae'Em communication will not be aware. 0 COUNTER(S) Can be used as a True Name clue. LEVEL NAE'EM ROLL OUT DURATION 🔀 SAVING THROW COST RANGE AREA OF FEFECT STACK 12 Hours 16 Reveal True Name 64 pts 1 Square 1 Square Permanent none elle This uses all the clues the caster has gathered attempt to find the True Name. Amulet w/Crystal Use clues gathered to attempt to find the True Name. Rollout 8 Hrs Caster states aloud all the clues during the rollout. ENHANCEMENT(S) Resulting in the direction and distance in marks if the Save is passed. COUNTER(S) The knowledge is NOT announced out loud. Personal-Connections 577-1 RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW

8 pts

COST

12 pts

Lime green colored swirls create a small humaniodish creature. (2 ft / 60 cm high)

Lime green colored swirls create a small humaniodish creature. (2 ft / 60 cm high)

Must be in sight. Target unable to cast, fight, or talk.

486-2

Vaguely humanoid gray servant from Langstrom

8 Squares

Barely visible burgundy coils streak out from the casters pointed finger and winds around the

RANGE

1 Square

Barely visible burgundy coils streak out from the casters pointed finger and winds around

1 Target

AREA OF EFFECT

1 Creature

5 Rounds

DURATION

8 Hours

1 Round

ROLL OUT

10 Minutes

Amulet w/Crystal

1 COUNTER(S)

SAVING THROW

none

Amulet w/Crystal

11 ENHANCEMENT(S)
0 COUNTER(S)

Protect caster

8 ENHANCEMENT(S)

STACK

3

target can talk

7 Hold Civilized Creature

LEVEL NAE'EM

the recipient.

12 Langstrom Servant: Pucoe Gree

-Orix Shelter-Rest-Protection COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 12 pts 12 Squares 4 Hours 5 Min / Wall See Description none 3 10 Walls of Force (4 to 6) Solid lavender coils follow the caster's hand outlining the walls. Amulet w/Crystal 2 Sqs High. Length up to 6 Sqs per wall. Door Included. Solid lavender coils follow the caster's hand outlining the walls. 5 ENHANCEMENT(S) 1 COUNTER(S) 466-1 STACK LEVEL COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW 12 pts Touch 6 Sqs Long 1 Hour 20 Minutes 3 11 Force Wall none Bright violet coils Outline the wall then fade away. Amulet w/Crvstal 2 Sqs High. Length up to 6 Square and 1 corner. HP:80 AC:16 Bright violet coils Outline the wall then fade away. ENHANCEMENT(S) COLINTER(S) Tae'Em-Thing LEVEL NAE'EM SAVING THROW COST RANGE AREA OF EFFECT DURATION ROLL OUT STACK 12 pts Self 1 Mark 4 Hours 1 Day SKL 9 Search for Arcane Focus Item Caster places their Focus Item within a circle of power then begins the chanting. Amulet w/Crystal Caster must have their own Focus Item to find a like Focus Item. Caster places their Focus Item within a circle of power then begins the chanting. 7 ENHANCEMENT(S) 0 COUNTER(S) Travel-Planes 470-1 LEVEL RANGE ROLL OUT SAVING THROW COST AREA OF FEFECT DURATION STACK 4 pts РМР 1 Mid Item Instant 20 Minutes 99 1 Send Item to A Nae'Em Location none Solid blue coils flashes as a portal opens and swallows the covered object. Amulet w/Crvstal Item fits into 1 Sq blanket and not living. Add Ionic Marker Solid blue coils flashes as a portal opens and swallows the covered object. 4 ENHANCEMENT(S) 1 COUNTER(S) 478-2 AREA OF EFFECT DURATION COST RANGE ROLL OUT SAVING THROW STACK 8 pts 5 Langstrom Location creates a 'known' location in the Langstrom. ENHANCEMENT(S) COUNTER(S) 366-1 SAVING THROW I FVFI COST RANGE AREA OF FEFECT DURATION ROLL OUT STACK 1x1 Sq Portal 30 Minutes 6 Langstrom Rupture 8 pts 8 Squares 1 Minute none 1 Barely visible wine colored coils swirl and to become a lime green portal. Amulet w/Crystal To random spot in Langstrom. More use = Danger. Partial gets SKL:1 Barely visible wine colored coils swirl and to become a lime green portal. ENHANCEMENT(S) 1 COUNTER(S) 483-1 DURATION (C COST RANGE AREA OF EFFECT ROLL OUT SAVING THROW 10 Ladders & Stairs 12 pts 12 Squares 1 Square 1 Hour 5 Rounds none 99 Can be cast/created in any plane Amulet w/Crystal ITEM TO CREATE: Ladders And Ladders Breakable. BUY:60 GP. Hand rails Stairs:6 sqs x 6 sqs. - Ladder:1-12 sqs x 1 sq. 10 ENHANCEMENT(S) - Obsidian Shard, Stagnant Sea Water, Marigold Wine.

Creation SP: x3 spell cost.

AREA OF EFFECT

2x2 Sq Area

DURATION

Permanent

ROLL OUT

1 Day

- Focus Item.

COST

16 pts

RANGE

10 Squares

347-1

Orange ribbons encircle the area.

Orange ribbons encircle the area.

Location becomes a teleport destination.

LEVEL NAE'EM

15 Create Permanent Location Tae'Em

COUNTER(S)

STACK

1

SAVING THROW

none

Amulet w/Crystal

7 ENHANCEMENT(S) 0 COUNTER(S)

Casual

-Orix Tricks-AREA OF EFFECT DURATION ROLL OUT SAVING THROW COST RANGE STACK Initiative 4 pts 6 Squares 1 Item Instant AGL 4 Call Item (in Sight) 1 Barely visible plum colored coils extend from casters hand to the item. Amulet w/Crystal Unbound & light (10 lbs / 4.5 Kg) within sight. Grab attempt possible. 20 lbs / 4.5 Kg Barely visible plum colored coils extend from casters hand to the item. 6 ENHANCEMENT(S) 0 COUNTER(S) Utility-806-1 LEVEL DURATION X ROLL OUT COST RANGE AREA OF FEFECT SAVING THROW STACK 4 pts Self Initiative 99 1 Arcane Light Varies 4 Hours none With a twirling of the fingers the caster brings about light! Amulet w/Crystal No Focus = Candle power. With Focus caster can set power as per Tier. Brighter by Tier With a twirling of the fingers the caster brings about light! Eolas can use as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" 7 ENHANCEMENT(S) 1 COUNTER(S) Default Light: Candle light COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 4 pts Touch 1 Worn Garment 1 Week 1 Minute 2 Langstrom Cloak Pockets none 3 Barely visible lavender wisps spiral around the caster. Amulet w/Crystal Pocket within current cloak/robe Hides magic Barely visible lavender wisps spiral around the caster. 5 ENHANCEMENT(S) 1 COUNTER(S) LEVEL NAE'EM 473-1 COST RANGE AREA OF FEFECT DURATION ROLL OUT SAVING THROW STACK Animate Cats Eye Marble 4 pts Self Caster 2 Hours 1 Minute none 1 Solid violet coils orbit above the caster's head then fades. Amulet w/Crystal Caster sees through the marble which can be part of an item. Multi-Vision Solid violet coils orbit above the caster's head then fades. ENHANCEMENT(S) 0 COUNTER(S) 911-1 COST RANGE AREA OF EFFECT DURATION 🔏 ROLL OUT SAVING THROW STACK 3 Shadow of the Magi Self Initiative 99 4 pts Varies Conc +4 none With a twirling of the fingers the caster brings about a blanket of darkness. Amulet w/Crystal Bag of Dust of Darkness. If purchased: BUY @ 20 GP. Brighter by Tier - Creates a dark shade for 20 minutes. Ginger Oil, Grave Dirt. Sand, Fine Grit. 7 ENHANCEMENT(S) COUNTER(S) Kitchen/Lab. Creation SP: x3 spell cost. 362-1 COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 8 pts 16 Squares 2x2 Sq Platform 10 Minutes 2 Minutes 3 Force Platform none Shining wine colored coils Outline the platform. Amulet w/Crystal Levitating plaform. HP:60 AC:14 Move:2 Half Wall Shining wine colored coils Outline the platform. 9 ENHANCEMENT(S) 0 COLINTER(S) LEVEL NAE'EM 629-1 AREA OF EFFECT DURATION 🔀 ROLL OUT SAVING THROW COST RANGE STACK 16 pts 2 Hours RM 4 Squares 1 Item Permanent 2 99 Find Clues To True Name Bright Orange ribbons float to the object/person and fade as they surround them. Amulet w/Crystal Caster attempts to locate clues to find a True Name. Rollout Halved. 6 ENHANCEMENT(S) COUNTER(S) Vae'Em-Venue Site

LEVEL NAE'EM

Scry to a Nae'Em

895-3

Caster is able to view one of their Nae'Ems from above. View from 4 squares above, but will lower the view if needed.

COST

8 pts

RANGE

8 Marks

AREA OF EFFECT

1 Nae'Em

DURATION

1 Week

ROLL OUT

20 Minutes

SAVING THROW

7 ENHANCEMENT(S) 0 COUNTER(S)

2

SKL

STACK

3