

Altered Reality

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	11	12 pts	Illusional Bear	False of a bear.	16 Squares	1 Image	1 Hour	1 Minute	none	1
End	13	16 pts	Illusional Condor	x	8 Squares	1 Image	2 Hours	1 Minute	none	1
	13	16 pts	Illusional Dolphin	x	8 Squares	1 Image	2 Hours	1 Minute	none	1

Battle-Defense

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Tornado Wall	Pass the Save	Self	1 Square	4 Rounds	Initiative	SKL 2	1
	3	4 pts	Tornado Wall For Nae'Em Hunter	Wind storm gives AC+2 vs Ranged/Thrown. (Not Melee)	4 Sqs / Tier	1 Recipient	4 Rounds	Initiative	none	1
	10	12 pts	Wind Wall	x	Self	1 Square	10 Minutes	2 Rounds	SKL: 2	1
End	12	12 pts	Circle of Animal Protection	x	Touch	2x2x2 Sq Sphere	1 Hour	2 Minutes	SKL 2	1
	12	12 pts	Circle of Containment	Creatures from exiting its area. Must Save to Exit.	Touch	3 Sq Rad Circle	4 Hours	10 Minutes	BRU 3	99

Battle-Offense

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Rose Thorns	ToHIT+4, 2d6+ACU Dmg, Blunders=Only missed, No Counters.	10 Squares	1 Target	Instant	Initiative	none	99
End	2	4 pts	Hail Attack	x	8 Squares	1 Square	Instant	Initiative	RM 2	1
	4	4 pts	Conjure Native Beetles	Swarm. HP:15, AC:12, Init+4, ToHIT+4, Attacks:x1x1, Dmg: 1d	4 Squares	1 Mark	2 Rounds	Initiative	SKL 2	2
End	8	8 pts	Hail Stones	Damage of 3d6 + ACU Bonus. Saves for 1/2 Damage.	8 Squares	2x2 Squares	Instant	Initiative	RM 2	1
	12	12 pts	Class Power Attack	Class Bolt Dmg 4d10+ACU. Save for 1/2 dmg IF same class.	8 Squares	1 Target	1 Round	Initiative	RM 3	99
End	13	16 pts	Ice Spear	x	10 Squares	1 Target	Instant	Initiative	AGL 2	1
	16	16 pts	Water Blast	x	8 Squares	1 Square	3 Rounds	Initiative	AGL 2	3

Battle-Prep

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	2	4 pts	Triggered Forced Healing	Dmg triggers 2d8 rolled. Dmg first, then 2x Healing.	Self	Caster	3 Days	1 Hour	none	1
End	5	8 pts	Entangle	Anyone within the AoE must Save to move a square until out.	Touch	2x2 Squares	4 Hours	1 Minute	BRU 2	3

Environ-Nature

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	2	4 pts	Plant Healthy Growth	x	Self	4x4 Sqs	Permanent	1 Hour	none	0
End	2	4 pts	Remove Plant Disease	x	4 Squares	4x4 Squares	Permanent	10 Minutes	SKL 2	0
	4	4 pts	Predict Weather	x	Self	Up to 5 Marks	1 Week	1 Hour	none	1
End	6	12 pts	Create Permanent Ae'Em	Willing animal & caster connect. Save required.	Touch	1 Recipient	Permanent	4 Days	SKL 2	5
	11	12 pts	Control Wind Sphere	x	18 Squares	5x20 Sq Area	12 Hours	10 Minutes	SKL 3	1
End	17	20 pts	Control Water	x	Self	4x4x4 Sqs	4 Hours	10 Minutes	SKL 3	1

Find-Hide-Reveal

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	3	4 pts	Shadow of the Magi	Darkness centered just above caster.	Self	3 Sq Dia Sphere	Conc +4 Rds	Initiative	none	99
End	5	8 pts	Detect Magic	Mgc=Candle. Mundane=None. Epic=Blinding, Save vs Blind.	2 Squares	1 item	Instant	5 Minutes	RM 2	1
	9	12 pts	Hide in a Plant	x	Touch	1 Plant	2 Hours	10 Minutes	none	1
End	9	12 pts	Search for Arcane Focus Item	Detects focus item within range. Vibration/Audible/Visual.	Self	1 Mark	4 Hours	1 Day	SKL 2	1
	16	64 pts	Reveal True Name	This uses all the clues to find the True Name.	1 Square	1 Square	Permanent	12 Hours	none	99

Food-Water

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
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End	1	4 pts	Draw Up Ground Water	Pull water from ground. 2 skins/Tier. Dry areas 1 skin.	Touch	2 Skins/Tier	Permanent	5 Minutes	none	99
	4	4 pts	Improve Food	Food becomes nutritional.	1 Square	4 Meals	1 Hour	10 Minutes	none	99
End	4	4 pts	Increase Food	x	2 Squares	1-21 Meals	Permanent	10 Minutes	none	3
	5	8 pts	Bring Out Rain Water	Desert & hot environments limit this spell.	Caster	1 Square	Permanent	1 Minute	none	99
End	5	8 pts	Divining Water	x	1/4 Mark	6-15 Sqs Deep	Permanent	30 Minutes	SKL 4	1

Health-Life-Death

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Forced Heal 1d6 HP (+more)	Roll dice. Apply as force damage. Apply x2 as healing.	1 Square	1 Target	Permanent	Initiative	none	1
	1	4 pts	Sylvan Forced Healing 1d6 HP	x	Touch	1 Creature	Permanent	Initiative	none	99
	6	-4 pts	Animal Healing	Heal 2d8+4 to domestic/wild woodland animals.	4 Sqs	1 Animal	Permanent	1 Minute	none	99
End	12	12 pts	Ranged Forced Healing 2d8+2 HP	Roll 2d8+2. Dmg x1 then Heal x2	6 Squares	1 Target	Permanent	Initiative	none	99

N Ae'Em-Animal

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Invoke Pet	Timid Pet. HP:6. AC:12/12. Init:+6. HIT:-4. Dmg:1d3.	Self	2 Marks	1 Week / Tier	1 Hour	SKL 2	1 Pe
End	4	4 pts	Speak to Domesticated Animals	Speak and understand domesticated animals, large and small.	Touch	1 Animal	4 Hours	5 Minutes	none	7
	6	8 pts	Befriend An Animal	Connect with animals that aren't enraged or frenzied.	10 Squares	1 Animal	8 Hours	1 Minute	SKL >05	99
End	7	8 pts	Speak With Wild Animals	x	12 Squares	1 Animal	1 Hour	1 Minute	SKL 2	2
	7	8 pts	View An Animal (Ae'Em)	Top down view from 1 sq above. Moves with animal.	PMP	1 Ae'Em, 1 sq above	1 Hour	5 Minutes	none	1
End	8	16 pts	Call A Kindred Spirit Animal	AC:12/12, Attk 1x1/Init+6/HIT+6/Dmg:1d6/HP:20/Move=8	1 Square	1 Sq Area	Permanent	7 Days	SKL 2	1
	8	8 pts	Call Hunting Pack	Pack animals urged to respond. Casters call projected.	Self	1/2 Mark / Tier	Instant	5 Minutes	SKL 2	1
End	8	8 pts	Convoke Animal Mount	Can choose from chart (no rolling)	2 Marks	1 Mount	1 Day	1 Hour	SKL 2	1
	13	16 pts	Call Flock of Birds	Calls a flock of birds within range.	1 Mark	1 School	2 Hours	20 Minutes	SKL 2	1
End	13	16 pts	Call School of Fish	Calls a school of fish that is within range.	1 Mark	1 School	2 Hours	20 Minutes	SKL 3	1
	14	16 pts	Call Woodland Animal		Self	1 Mark	4 Hours	5 Minutes	SKL 2	3

N Nae'Em-People

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	8	8 pts	Protect Nae'Em Hunter vs Missiles	+2 to AC vs Missiles and Thrown attacks.	12 Squares	1 Target	8 Hours	2 Minutes	none	1

N Tae'Em-Thing

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	2	4 pts	Ribbon Horse	Self w/carried items.	1 Square	1 Creation	8 Hours	5 Minutes	none	Tier
End	5	8 pts	Seaweed Dolphin	Stats: HP:2 AC:15/10 Move:12 Sqs swim 24 sqs race	3 Marks	1 Dolphin	2 Hours	10 Minutes	none	1
	6	8 pts	Ribbon Bat	Bat - HP:2 AC:18/12 Move: 15 Sqs flight	Self	Self	2 Hours	10 Minutes	none	1
End	7	8 pts	Vine Wolf	Wolf - HP:12 AC:16/12 Move: 12 Sqs walk/run	Self	Self	2 Hours	10 Minutes	none	1

N Vae'Em-Venue Site

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	20	20 pts	Nae'Em Natural Landmark	x	PMP	1 Landmark	Permanent	2 Hours	none	99

Personal-Connections

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	2	4 pts	Connect With A Hunter	4 Days casting creates a permanent bond. Same Plane.	PMP	1 Recipient	Permanent	2 Days	none	2
End	7	12 pts	Create Permanent Nae'Em	Willing person & caster connect. Save required.	Touch	1 Recipient	Permanent	4 Days	none	3
	9	24 pts	Find Clues To True Name	Use of this spell will reveal clues about a True Name.	4 Squares	1 Item	Permanent	2 Hours	RM 2	99
End	11	36 pts	Connect To An Arcane Focus Item	Creates connection between caster and a Arcane Focus Item.	Touch	1 Item	Permanent	3 Days	RM 3	99

11	36 pts	Disconnect An Arcane Focus Item	Removes connection between all creatures and focus item.	Touch	Current Item	Permanent	20 Minutes	SKL 2	99	
Shape Change										
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Small Domestic Pet Form	x	Touch	Self	4 Hours	5 Rounds	none	1
	6	8 pts	Alter Self - Medium Sized Dog/Cat	x	Self	Self	8 Hours	1 Round	none	1
	14	16 pts	Alter Self - Porpoise	x	Self	Self	3 Hours	10 Minutes	none	1
End	15	16 pts	Alter Self - Hawk	x	Self	Self	4 Hours	10 Minutes	none	1
	15	16 pts	Alter Self - Wolf	x	Self	Self	4 Hours	20 Minutes	none	1
End	17	20 pts	Alter Self - Condor	x	Self	Self	2 Hours	5 Minutes	none	99
	18	20 pts	Alter Self - Bear	x	Self	Self	2 Hours	5 Minutes	none	1
End	18	20 pts	Alter Self - Stingray	x	Self	Self	2 Hours	5 Minutes	none	1
End										
Shelter-Rest-Protection										
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	3	4 pts	Assist Hunter's Lean-To	x	Touch	1 Lean-To	2 Hours	10 Minutes	none	1
End	7	8 pts	Grow A Plant Canopy	Plant Canopy covers 1 to 4 people. Save vs High winds.	12 Squares	3x3 Sq Area	12 Hours	5 Minutes	none	3
	14	16 pts	Tree House	Tree: 60 HP with ladder/stairs.	8 Squares	4 Sq High Tree	12 Hours	30 Minutes	none	3
End	19	20 pts	Circle of Thorns (3 sq x 3 sq)	xx	12 Squares	10x10 squares	12 Hours	30 Minutes	SKL 2	1
Travel-Mundane										
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	6	8 pts	Attach Wings To Animal	Attk:x0x1, Init & ToHit+6, Dmg:1d10, AC 22/12, 1 Mark/Day	Touch	1 Creature	12 Hours	30 Minutes	none	7
End	12	12 pts	Personal Wings Of Flying	Attk:x0x1, Init & ToHit+8, Dmg:1d12, AC:22/12, Fly:2 Mks	Self	Self	4 Hours	10 Minutes	none	5
End										
Utility-										
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Arcane Light with Class Hue	Default Light: Candle light	Self	Varies	4 Hours	Initiative	none	99