## **ALL CLASSES**

	-My Party	0.1	
Lvl	Title	Cost	Classes
4	Situational Awareness	4 pts	FTR
5	<b>Coordinate Group Initiative</b>	8 pts	FTR
5	Repair Weapons/Armor	8 pts	FTR
6	1000 Yard Stare March	8 pts	FTR-ROG
10	Honing Melee Weapon	12 pts	FTR

ed Reality		
1100		Classes
Beauty Contestant - 2nd Priz	1070 111070	TRO
Pie Fight!	20% Max	TRO
2 Rope Image	10% Max	TRO
Gathering The Darkness	4 pts	DOK
Ribbon Goblin Lookout	8 pts	ORX
Annie's Slow Alteration	8 pts	EOL
Image of Nae'Em Rogue	12 pts	EOL
Illusional Bear	12 pts	SYL
Personal Decoy	12 pts	EOL
Illusional Condor	16 pts	SYL
Illusional Dolphin	16 pts	SYL
	C+	Classes
		ROG
		FTR
,		DOK
		FTR
		ROG
• '		FTR
	•	
Last Ditch Effort	12 pts	FTR
	Title  Beauty Contestant - 2nd Priz Pie Fight!  2 Rope Image Gathering The Darkness Ribbon Goblin Lookout Annie's Slow Alteration Image of Nae'Em Rogue Illusional Bear Personal Decoy Illusional Condor	Beauty Contestant - 2nd Priz 15% Max Pie Fight! 20% Max 2 Rope Image 10% Max Gathering The Darkness 4 pts Ribbon Goblin Lookout 8 pts Annie's Slow Alteration 8 pts Image of Nae'Em Rogue 12 pts Illusional Bear 12 pts Illusional Decoy 12 pts Illusional Condor 16 pts Illusional Dolphin 16 pts  e-Actions Title Cost Blunder Reroll 4 pts Converge On The Enemy 8 pts Fire Starter 8 pts Critical Roll Additions 8 pts Blunder Change Up 8 pts Critical Hit - 2nd Choice 12 pts

E		e-Defense		
	Lvl 1	Avoid An AoO	Cost 4 pts	Classes ROC
	•			EOL
	1	Protect vs Ranged and Thro	4 pts	FTF
	1	Set for Charge	4 pts	FTF
	1	Shield Dancing	4 pts	SYI
	1	Tornado Wall	4 pts	FTF
	2	Defend - No attacks	4 pts	FTF
	3	Disengage	4 pts	STN
	3	Protect Fighter vs Ranged/T	4 pts	SYI
	3	Tornado Wall For Nae'Em Hu	4 pts	FTF
	4	Assist Another To Disengag	4 pts	
	4	Shield Block	4 pts	FTF
	5	Provide Protection	8 pts	FTF ROO
	6	Bob and Weave	8 pts	
	6	Brace for Onslaught	8 pts	FTF
	•	Evade Missiles	8 pts	DE\
	7	Half Wall of Force	8 pts	OR>
	-	Circle of Protection vs Undea	8 pts	STN
	8	Mundane Fire Immunity	8 pts	DOŁ
	8	Pull Aggro	8 pts	FTF
	. •	Astral Mental Shield	12 pts	STM
	10	Charged Fencing - Two Side	12 pts	STN
	10	Magical Fire Protection	12 pts	DOŁ
	. •	Minor Defense Bubble	12 pts	OR)
	10	Wind Wall	12 pts	SYI
	11	Catch Small Incoming	12 pts	DE
	12	Circle of Animal Protection	12 pts	SYI
	12	Circle of Containment	12 pts	DOK-SYL-STM-EOL-ORX
	12	Circle of Langstrom Expulsio	12 pts	OR
	13	Circle of Astral Expulsion	16 pts	STN

atti	e-Offense		
	Title	Cost	Classes
1	Acid Mist	4 pts	EOI
1	Acid Rash w/ Ongoing Fragili	4 pts	EO
1	AoO on Enter or Exit	4 pts	FTF
1	Cause Illness	4 pts	STM
1	Flash Of Fire!	4 pts	DO
1	Force Pinch	4 pts	OR
1	Heat Wave Wall	4 pts	DO
1	Massive Bludgeoning Attack	4 pts	FT
1	Rose Thorns	4 pts	SY
2	Backstab - Melee	4 pts	ROO
2	Barbed Sparks	4 pts	STI
2	Electric Zap	4 pts	STI
2	Fighters Charge	4 pts	FT
2	Fire Crack!	20% Max	TRO
2	Flame Bolt	4 pts	DO
2	Force Push	4 pts	OR
2	Hail Attack	4 pts	SY
2	Scorching Skin	4 pts	DO
2	TIRO Spell Interference	30% Max	TR
3	Charge - Rogue	4 pts	RO
3	Distraction	4 pts	RO
3	Heat Metal Armor	4 pts	DO
3	Shield Bash (Odd rounds)	4 pts	FT
3	Surprise Throw	4 pts	RO
4	Accurate Ranged Shots	4 pts	HN
4	Conjure Native Beetles	4 pts	SYL-ORX-STM-EOL-DO
4	Hunters Charge	4 pts	HN
4	Quick Flash Fire	30% Max	TRI
5	COUNTER: Disruptive Factor	8 pts	FTR-HNT-RO
5	Instant Ranged Shots	8 pts	HN
5	Long Distance Crossbow Sh	8 pts	HN
5	Penetrating Ranged Shots	8 pts	HN
5	Step and Shoot	8 pts	HN
6	AoO on Melee Entry	4 pts	RO
6	Create Arcane Beetles	8 pts	DOK-EO
6	Half and Half	8 pts	RO
6	Held Shot - Single Target	8 pts	HN
		8 pts	RO
6	Held Throw - Single Target		HN
6	Shoot Thru Party to Target	8 pts	FT
7	AoO on Kill	8 pts	FT
7	Brutal Push Forward	8 pts	EO
8	Acid Rain	8 pts	FTI
8	Desperation Attack	8 pts	
8	Flame Strike	8 pts	DOI

### **ALL CLASSES**

8	Force Clap	8 pts	ORX
8	Hail Stones	8 pts	SYL
8	Portal To Nae'Em	8 pts	DOK-SYL-STM-EOL-ORX
8	Static Bolt	8 pts	STM
8	Whirling Mordra - Rogue	8 pts	ROG
9	Adrenalin Rush	12 pts	ALL
9	Curved Throw	12 pts	ROG
9	Mounted Melee Attack	12 pts	FTR-HNT-ROG
10	Blunted Bow Shots (Bow Onl	12 pts	HNT
11	Wake To Battle	12 pts	FTR
12	Circle - Dimensional Expulsi	12 pts	DOK
12	Class Power Attack	12 pts	DOK-SYL-STM-EOL-ORX
12	Class Power Attack (FIRE)	12 pts	DOK-SYL-STM-EOL-ORX
12	Targeting A Moving Target	12 pts	HNT
12	Whirling Mordra	12 pts	FTR
13	Fire Bombardment	16 pts	DOK
13	Ice Spear	16 pts	SYL
14	Acid Blobs	16 pts	EOL
14	Ranged Sucker Shot(s)	16 pts	HNT
14	Surprise Death Blow	16 pts	FTR
15	Dokour Flame Attack	16 pts	DOK
15	Moving And Shooting	16 pts	HNT
16	Water Blast	16 pts	SYL

Battl	e-Prep		
Lvl	Title	Cost	Classes
1	Camp Perimeter Shock	4 pts	STM
2	Triggered Forced Healing	4 pts	ORX-SYL-STM-EOL
3	Armor of Light	30% Max	TRO
3	Improve Resist & Skill Saves	4 pts	ORX
4	Focused Thrown Attacks	4 pts	ROG
4	Watchful Approach	4 pts	ROG
4	Weapon Speed Charm	4 pts	ORX
5	Entangle	8 pts	SYL
5	Point 80 ft Ahead	8 pts	HNT
7	Profiled In Fire	8 pts	DOK
8	Circle of Protection vs Magic	8 pts	ORX
8	Critical Ranged Shot (Pre-Ba	8 pts	HNT
8	Raise Nae'Em Fighter Str +1	8 pts	STM
9	<b>Dimensional Containment</b>	12 pts	DOK
9	Triggered Shield vs 1	12 pts	ORX
13	Enchantment of Returning	32 pts	EOL
14	Magma Perimeter	16 pts	DOK
16 End	Quick Ranged Shot (Pre-Batt	16 pts	HNT

	Summon		
LvI	Title	Cost	Classes
3	I Have Your Item!	30% Max	TRO
3	Invoke Temporary Imp	4 pts	DOK
3	<b>Summon Astral Beast of Bur</b>	4 pts	STM
5	Invoke Imp Partner (Year Ion	8 pts	DOK
6	Summon Nisse	8 pts	STM
13	<b>Summon Strumos Creations</b>	16 pts	STM

01:	L		
Clim	<b>0-</b> Title	Cost	Classes
1	Climbing	4 pts	ROG
5	Freehand Climbing @ 1/2 Mo	8 pts	ROG
9	2nd Attempt To Grab	12 pts	ROG
	·		
	munication- Title	Cost	Classes
1	Rogue To Rogue Signals	4 pts	ROG
1	Speak/Read/Write Common	4 pts	ALL
2	Amplify Own Speech	20% Max	TRO
2	Convincing Another (or Lie)	4 pts	ROG
2	Hot Conversations	4 pts	DOK
2	Ventriloquism	4 pts	ROG
3	Colored Signal Flare	15% Max	TRO
4	Arcane Translation - 1 Page	4 pts	ORX
4	Sloppy Spying	25% Max	TRO
4	Triggered Announcements	4 pts	ORX
5	Arcane Interpretation - 1 Pag	8 pts	EOL
6	Overhear the Conversation	8 pts	EOL
6	Read/Write Language	8 pts	EOL
6	Release Arcane Script	8 pts	ORX
6	Speak with Dead	8 pts	DOK-STM
7	High Flares	8 pts	ORX
7	Speak To Dokour Target	8 pts	DOK
8	Constrain Arcane Script	8 pts	ORX
9	Speak With The Resting Dea	12 pts	STM
10	Speak Language	12 pts	EOL
	Add Signs to Signpost	12 pts	ORX
	Triggered Announcement	12 pts	ORX
16	Cultural Immersion	16 pts	EOL

	tion-Meta	6	Cl
1	Water From A Plant	Cost 20% Max	Classes
	Call Bonded Person	4 pts	ORX
-	Eolas False Magical Glow	2 pts	EOL
_	Orix False Glow	4 pts	ORX
-	Reveal Sign Posts	4 pts	EOL
3	Visible Sign Posts	4 pts	ORX
6	Make/Repair Arrows	8 pts	HNT
_	Create Leather Golem	16 pts	ORX
End	Create Leather Golem	10 pts	Olot
	tions-		
	Title	Cost	Classes
1	Create Singer's Salve	4 pts	HNT
1	Create Sunrise Potion	4 pts	HNT
2	Apply A Field Bandage	1 pt	HNT
-	Create Revive Salve	8 pts	HNT
	Create Health Poultice	8 pts	HNT
7	Create Repellent Oil	8 pts	HNT
	Create Clear Mind Inhalent	12 pts	HNT
	Create Java Meal Spice	12 pts	
12	Create Calming Tea	12 pts	HNT
Disa	uise-		
	Title	Cost	Classes
2	Disguise	4 pts	ROG
12	Impersonate	12 pts	ROG
13	Feign Death	16 pts	ROG
Envi	ron-Nature		
	Title	Cost	Classes
2	Plant Healthy Growth	4 pts	SYL
2	Remove Plant Disease	4 pts	SYL
4	Predict Weather	4 pts	SYL
6	Create Permanent Ae'Em	12 pts	SYL
		40 4	01/1

12 pts

11 Control Wind Sphere

SYL

### **ALL CLASSES**

	-Hide-Reveal Title	Cost	Classe
1	Detect Magic & Number of A	4 pts	EOL-OR)
1	Find Entry Gate	4 pts	ROC
1	Hide	pts	ALI
1		4 pts	DOŁ
	Crack in the Wall	4 pts	EOI
2	Know Your Name	4 pts	EOI
2	Orix View Sign Posts	4 pts	OR
3	Reveal Value	4 pts	ROC
3	Shadow of the Magi	4 pts	DOK-SYL-STM-EOL-OR
4	Aspects Counted By Type	4 pts	EOI
4	Direction to Ionic Marker	4 pts	EOI
4	Find Hidden Accesses	4 pts	ROC
4	Identify Aspects (1/Tier)	4 pts	EOI
5	Create Ionic Marker	8 pts	OR)
5	Create Ionic Marker (Nae'Em)	48 pts	EOI
5	Detect Magic	8 pts	STM-SYL-DO
5	Know About You	8 pts	EOI
5	Locate Ionic Marker	8 pts	OR)
6	Attention Avoidance	8 pts	DO
6	Wander and Pass Unnoticed	8 pts	ROC
7	<b>Direction To Dokour Target</b>	8 pts	DO
7	Sphere Of Privacy	8 pts	EOI
7	View Dimension	8 pts	DO
8	Dimension Personal Hideaw	8 pts	DO
8	Scry on Imp Spy	8 pts	DO
9	Detect 'Ems (All Types)	36 pts	EOL-OR)
9	Hide in a Plant	12 pts	SYI
9	Search for Arcane Focus Ite	12 pts	DOK-SYL-STM-EOL-ORX
11	Astral Plane Projection	12 pts	STN
11	Sight of the Statue	12 pts	EOI
13	Find Nearest Langstrom Port	16 pts	OR)
16	Reveal True Name	64 pts	DOK-SYL-STM-EOL-OR
Flora	ı-Fauna-Nature		
	Title	Cost	Classe
1	Skinning A Hide	4 pts	HN <sup>-</sup>
2	Benign Approach	4 pts	HN'
3	Calm Animal	4 pts	HN <sup>-</sup>

	<b>l-Water</b> Title	Cost	Classes
1	Draw Up Ground Water	4 pts	DOK-SYL-STM-EOL-OR
3	Hunt/Fish/Gather	4 pts	HN
4	Improve Food	4 pts	SYL-STM
4	Increase Food	4 pts	SYI
5	Bring Out Rain Water	8 pts	SYI
5	Divining Water	8 pts	SYI
6	Destroy Harmful Substance	8 pts	OR
8	Imbue an Item with	8 pts	OR>
9	Coastal Net Fishing	12 pts	HN
9	Food Times Three	12 pts	OR
15	Create Food For A Family	16 pts	STN
	·		
	th-Life-Death Title	Cost	Classes
1	Basic Healing	4 pts	STN
1	Field Binding	4 pts	RULE
1	Forced Heal 1d6 HP (+more)	4 pts	SYL-EOL-STM-OR
1	Healing Bolus	30% Max	TRO
1	Reduce Fire Damage	4 pts	DOF
1	Sylvan Forced Healing 1d6 H	4 pts	SYI
2	Heal Sickness	4 pts	STM
2	Healing Flames 1d4 HP per T	4 pts	DOF
3	Repair Undead/Living Dead	-2 pts	DOF
4	Delayed Healing 2d6	4 pts	STM
4	Final Rites	4 pts	DOF
4	Slow Healing	4 pts	STN
5	Assist Another's Healing	8 pts	OR
5	Repair A Dead Body	8 pts	STM
6	Animal Healing	-4 pts	SYI
6	Cleansing Fire	8 pts	DOF
6	Common Healing	8 pts	STN
7	<b>Electrifying Sickness Cleans</b>	8 pts	STN
8	Extra Healing	8 pts	STN
9	Cure Disease	12 pts	STN
10	<b>End Current Dmg Over Time</b>	12 pts	EOI
11	Heal 5d6+2 HP	12 pts	STN
11	Revive Life With A ZAP!	48 pts	STN
12	Heal 5d6+6 HP	12 pts	STN
	Ranged Forced Healng 2d8+	12 pts	SYL-STM-EOL-OR
	Consecration of Corpse	16 pts	STM
	Healing Bolt	16 pts	STN
15	Held Stasis	16 pts	OR

Light	†- Title	Cost	Classes
4	Aural Spark	10% Max	TRO
4		4 pts	ORX
		·	
Lock			
Lvl 1	Title Set Or Open Bedlock	Cost 4 pts	Classes ROG
4	Set Or Open Padlock Set Or Open Door Lock	4 pts	ROG
6	Set Or Open Chest Lock	8pts	ROG
9	Set Or Open Wall Lock / Mec	12pts	ROG
9	Set Or Open wall Lock / wec	12015	1100
Move	ement-		
	Title	Cost	Classes
	Walk Quietly	4 pts	ROG
3	Take Point	4 pts	ROG
NI A o	'Em-Animal		
	Title	Cost	Classes
1	Invoke Pet	4 pts	SYL
4	Speak to Domesticated Anim	4 pts	SYL
6	Befriend An Animal	8 pts	SYL
7	Speak With Wild Animals	8 pts	SYL
7	View An Animal (Ae'Em)	8 pts	SYL
8	Call A Kindred Spirit Animal	16 pts	EOL
8	Call Hunting Pack	8 pts	SYL
8	<b>Convoke Animal Mount</b>	8 pts	SYL
13	Call Flock of Birds	16 pts	SYL
13	Call School of Fish	16 pts	SYL
14	<b>Call Woodland Animal</b>	16 pts	SYL
	<b>e'Em-People</b> Title	Cost	Classes
1	Create a Temporary Nae'Em	4 pts	EOL
2	Rogue's Right Place, Right Ti	4 pts	EOL
7	Eavesdrop on Nae'Em Convo	8 pts	EOL
8	Protect Nae'Em Hunter vs Mi	8 pts	SYL
-	Eavesdrop on Nae'Em Convo	12 pts	EOL-ORX
	Portal To Nae'Em	12 pts	EOL
End		·- p ·-	

# **ALL CLASSES**

N Tae	Em-Thing		
Lvl	Title	Cost	Classes
2	Ribbon Horse	4 pts	SYL
4	Call/Return Nae'Em Item	4 pts	EOL
5	Call/Return Nae'Em Item	8 pts	ORX
5	Seaweed Dolphin	8 pts	SYL
6	Ribbon Bat	8 pts	SYL
7	Call/Send From Home Librar	8 pts	EOL
7	Vine Wolf	8 pts	SYL
14	Curse Ionic Marker	16 pts	EOL

N Vae'Em-Venue Site		
Lvl Title	Cost	Classes
3 Ethereal Return Portal	4 pts	EOL
5 Scry Open areas - 5 Marks	8 pts	EOL
5 Scry to a Nae'Em	8 pts	EOL-ORX
6 Create Ethereal Home Pad	8 pts	EOL
8 Scry - Dense Populations	8 pts	EOL
9 Scry To A Vae'Em (Place)	12 pts	EOL

erso	onal-Connections		
Lvl	Title	Cost	Classes
2	Connect With A Fighter	4 pts	STM
2	Connect With A Hunter	4 pts	SYL
2	Random Friendship	40% Max	TRO
3	Connect To A House	4 pts	STM
4	Hunter Marks	4 pts	HNT
6	Create a Vae'Em Location.	8 pts	STM
7	Create Permanent Nae'Em	12 pts	EOL-SYL-STM
7	<b>Hold Civilized Creature</b>	8 pts	ORX
9	Find Clues To True Name	24 pts	DOK-SYL-STM-EOL-ORX
11	Connect To An Arcane Focu	36 pts	DOK-SYL-STM-EOL-ORX
11	<b>Disconnect An Arcane Focus</b>	36 pts	DOK-SYL-STM-EOL-ORX
12	Langstrom Servant: Pucoe G	12 pts	ORX

Shape Change		
Lvl Title	Cost	Classes
1 Small Domestic Pet Form	4 pts	SYL
6 Alter Self - Medium Sized Do	8 pts	SYL
14 Alter Self - Porpoise	16 pts	SYL
15 Alter Self - Hawk	16 pts	SYL
15 Alter Self - Wolf	16 pts	SYL

	ter-Rest-Protection	_	
Lvl	Title	Cost	Classes
2	Feather Bed	4 pts	STN
2	Garish Pup Tent	20% Max	TRO
2	Hunters Hut (10 ppl)	4 pts	HN <sup>-</sup>
2	Perimeter Safety	4 pts	HN <sup>-</sup>
2	Sleep	4 pts	STM
3	Assist Hunter's Lean-To	4 pts	SY
3	Create Temporary Shelter (3	4 pts	HN
5	Quarantine Isolation	8 pts	STN
7	Circle of Protection vs Acid	8 pts	EO
7	Deep Doze	8 pts	STN
7	<b>Grow A Plant Canopy</b>	8 pts	SYI
7	Hunters Hidden Shelter (4 pp	8 pts	HN <sup>-</sup>
7	Strumos Waystation	8 pts	STN
10	Walls of Force (4 to 6)	12 pts	OR)
11	Force Wall	12 pts	OR
13	Astral Shed	16 pts	STN
14	Tree House	16 pts	SYI

Trac	king-		
Lvl	Title	Cost	Classes
1	Find North	4 pts	HNT
4	Tiro Tracking	30% Max	TRO
9	Cover Trail	12 pts	HNT
9	Urban Tracking	12 pts	ROG
10	Lose A Tail	12 pts	ROG
12	Find/Follow Trail	12 pts	HNT
End	e.		
Lvl	Title	Cost	Classes
1	Message -Create/Find/Remov	4 pts	ROG
2	Impedance Trap-Create/Find/	6 pts	ROG
5	Damage Trap -Create/Find/R	12 pts	ROG
5	Set Up Eolas Spell Release (	8 pts	ROG
13	Magical Trap Assistance	16 pts	ROG

Travel-Mundane			
Lvl Title	Cost	Classes	
6 Attach Wings To Animal	8 pts	SYL	
12 Personal Wings Of Flying	12 pts	SYL	

	el-Planes		
Lvl	Title	Cost	Classes
1	Quick Jump	20% Max	TRO
1	Riding (horses and other)	pts	ALL
1	Send Item to A Nae'Em Locat	4 pts	ORX
1	Swimming - Beginning	pts	ALL
3	Quick Push!	40% Max	TRO
5	Dimension Quick Portal for 2	8 pts	DOK
6	<b>Decrease Movement</b>	8 pts	EOL
6	Langstrom Rupture	8 pts	ORX
7	Astral Portal To Known Loca	8 pts	STM
8	Hunters Stare (1-4 days)	8 pts	HNT
9	PMP To/From Dimension Por	12 pts	DOK
10	Ladders & Stairs	12 pts	ORX
10	PMP Projection	12 pts	STM
13	Faster Path	16 pts	HNT
15	<b>Create Permanent Location T</b>	16 pts	DOK-SYL-STM-EOL-ORX

Travel-PMP				
Lvl Title	Cost	Classes		
3 Strumos Run	4 pts	STM		
6 Increase Nae'Em Fighter Mov	8 pts	STM		
6 Travel Shadow to Shadow	8 pts	DOK		
Tricks-				
Lvl Title	Cost	Classes		
4 Call Item (in Sight)	4 pts	ORX		
4 Sleight of Hand	4 pts	ROG		

# **ALL CLASSES**

### 3/24/2024 5:27:13 PM

Utility-				
Lvl	Title	Cost	Classes	
1	Arcane Light with Class Hue	4 pts	SYL-STM-EOL-ORX	
1	Cooking - Basic	pts	ALL	
1	<b>Graduate Tiro Ritual</b>	100% Max	ALL	
2	Langstrom Cloak Pockets	4 pts	ORX	
2	Make Fire with Sticks	4 pts	HNT	
2	Mental Alarm Clock	4 pts	FTR-HNT	
3	<b>Animate Cats Eye Marble</b>	4 pts	ORX	
4	Mimic Soft Nature Sounds	4 pts	HNT	
4	Tiro Tasty Cumber Meals	25% Max	TRO	
5	Arlo's Astral Storage	8 pts	STM	
6	Force Platform	8 pts	ORX	
6	Pause Magical Lock	8 pts	EOL	
8	Increase Nae'Em Rogues Gra	8 pts	EOL	
15 End	Surprise Killing Blow	16 pts	DEY	