





-Eolas



Battle-Actions

LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
569-1			12 pts	20 Squares	1 Spell	Instant	Instant	SKL 3	99
9 COUNTER: Remove Shelter									
		COUNTER: Ends Magical shelters. Ends shelter spells prematurely. Destroys active magical shelter spells, Dumps creatures out unharmed unless there is a drop between shelter and ground. Has no effect on any mundane shelters, even if it is magically assisted.							0 0
									ENHANCEMENT(S) COUNTER(S)
LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
567-1			12 pts	20 Squares	1 Spell	Instant	Instant	SKL 3	99
10 COUNTER: Block Healing									
		Blue and orange ribbons streak out to the target spell. COUNTER SPELL. Blocks non-automatic healing spells. Saving throw blocks a person using a healing spell.							0 0
									ENHANCEMENT(S) COUNTER(S)
LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
571-1			12 pts	20 Squares	1 Spell	Instant	Instant	SKL 3	99
10 COUNTER: Remove Magic Defense									
		Blue and orange ribbons streak out to the target spell. COUNTER: Ends a currently active defensive spell. Does work on currently active spells. Does NOT have any effect on caster's own spells, - Caster should use "Caster Ends Spell".							0 0
									ENHANCEMENT(S) COUNTER(S)
LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
570-1			12 pts	20 Squares	1 Spell	Instant	Instant	SKL 2	99
11 COUNTER: Disrupt Images									
		Blue and orange ribbons streak out to the target spell. COUNTER SPELL. Can dispell unreal visages with a Save. Does work on currently active magical illusions and visual spells. Does NOT affect anything that is physical. Does NOT affect a Rogues disguising, since that is a mundane effort.							0 0
									ENHANCEMENT(S) COUNTER(S)
LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
564-1			12 pts	10 Squares	1 Spell	Instant	Instant	SKL 4	99
12 COUNTER: End Ongoing Damage									
		Counters ongoing damage that is damage over time. COUNTER SPELL. Ends a currently active battle spell. Damage that is scheduled to re-occur can be cancelled. A final round of damage may happen once the spell has been cast. Does NOT have any effect with ongoing damage from non-spells.							0 0
									ENHANCEMENT(S) COUNTER(S)

Battle-Defense

LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
258-1			4 pts	Self	1 Battle	3 days	1 Minute	none	1
1 Protect vs Ranged and Thrown									
		Redish blue sparks dance around the caster. Dodging (+2 AC) vs Ranged and Thrown attacks. Does not protect vs Melee							4 1
									ENHANCEMENT(S) COUNTER(S)
LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
454-1			12 pts	Touch	3 Sq Rad Circle	4 Hours	10 Minutes	BRU 3	99
12 Circle of Containment									
		Barely visible blue streams of light form a cage inside the circle. Drawn circle that stops creatures from exiting its area. Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" Must Save to Exit.							 6" Crystal Orb BRU:>95 4 1
									ENHANCEMENT(S) COUNTER(S)

Battle-Offense

LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
263-1			4 pts	6 Squares	1 Square	3 Rounds	Initiative	none	2
1 Acid Mist									
		A green cloud emits from the caster's hands and gathers over the target square. Damage of 2d4 + ACU for 2 rds on 1 square. Leave area to avoid. No ToHIT is required. Effects all creatures in the square regardless of armor/clothing. Does NOT cause any structural damage or damage to the armor.							9 1
									ENHANCEMENT(S) COUNTER(S)
LEVEL			COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
332-1			4 pts	3 Squares	1 Square	until Healed	Initiative	HTH 1	99
1 Acid Rash w/ Ongoing Fragility									
		The caster throws green acid at the target in an arc. This is lobbable. Damage of 2d4 + ACU Bonus for 3 rds. Targets Save to avoid sickness I. Does put upon the enemy an advancement of fragility (Starting at Sickness I) Can't go beyond the given fragility during the battle, May go beyond the given fragility during start of day from this point forward							6 0
									ENHANCEMENT(S) COUNTER(S)

-Eolas

LEVEL		295-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Conjure Native Beetles			4 pts	4 Squares	1 Mark	2 Rounds	Initiative	SKL	2
			Arcane swarm appears in a square adjacent to the target. Conjures a swarm to attack nearest creature to the caster for 1d8 Dmg. Will attack any living target. Even if the target is friendly to the caster. Save to conjure.					 6" Crystal Orb Dmg set at 5 pts	
								7	ENHANCEMENT(S)
								2	COUNTER(S)

LEVEL		282-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6 Conjure Arcane Beetles			8 pts	8 Squares	1 Square	3 Rounds	Initiative	SKL	2
			Save to conjure. Recommend sequentail casting due to multiple round Duration. Attacks nearest enemy in 8 Sq Range for 1d8 Damage per attack(x2x2). This spell continues through Duration even if caster is not aware. The beetles attack non-enemies if no enemies are in range. Battle stats: HP:30, AC:15, Init+6, ToHIT+6 # of Attacks:x2x2, Dmg: 1d8					 6" Crystal Orb SKL:>05	
								9	ENHANCEMENT(S)
								1	COUNTER(S)

LEVEL		429-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Acid Rain			8 pts	8 Squares	1 Square	2 Rounds	Initiative	none	99
			Caster draws their hands downward while fluttering their fingers. Damage of 3d6+ACU for 2 rds from above the target. Leave to avoid. Caster draws their hands downward while fluttering their fingers. (No ToHIT) Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)"					 6" Crystal Orb +2 HP Damage	
								9	ENHANCEMENT(S)
								1	COUNTER(S)

LEVEL		566-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
11 COUNTER: Disrupt Perimeter			12 pts	20 Squares	1 Spell	Instant	Initiative	SKL	3
			Blue and orange power streaks out to perimeter. COUNTER SPELL. Ends a currently active circle of power. Blue and orange power streaks out to perimeter.						
								0	ENHANCEMENT(S)
								0	COUNTER(S)

LEVEL		675-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
12 Class Power Attack			12 pts	8 Squares	1 Target	1 Round	Initiative	RM	3
			Bolt of power: Dmg 4d10+ACU Bonus. Save for 1/2 dmg IF same class. SYL:Ice, DOK:Fire, STM:Elect, ORX:Force, EOL:Acid The power surges outward impacting the enemy. No ToHIT required.					 6" Crystal Orb Knockback w/ RM:3	
								2	ENHANCEMENT(S)
								0	COUNTER(S)

LEVEL		520-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
14 Acid Blobs			16 pts	12 Squares	2x2 Squares	3 Rounds	Initiative	none	99
			Sickly green Acid blobs begin to fall in the AoE. (Scroll of Acid Blobs) Damage 3d6+ACU for 3 rds on 2x2 squares from above. Leave to avoid. Sickly green Acid blobs begin to fall in the AoE. Scroll of Acid Blobs (No ToHIT) Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)"					 6" Crystal Orb 3x3 AoE.	
								6	ENHANCEMENT(S)
								1	COUNTER(S)

Battle-Prep									
LEVEL		249-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Portal Blocking			4 pts	4 Squares	1 Target Spell	Instant	10 Minutes	SKL	3
			Glowing blue-white perimeter blocks portals from forming. Prevents portals from forming. Does NOT interfere with other castings. Does allow other casters to try Save. - pass = the target portal is interrupted - fail = this spell has no effect on the target portal					 6" Crystal Orb SKL:1	
								4	ENHANCEMENT(S)
								1	COUNTER(S)

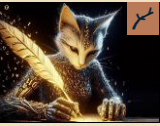
LEVEL		471-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Triggered Forced Healing			4 pts	Self	Caster	3 Days	1 Hour	none	1
			Damage triggers 2d8 rolled. Damage first, then 2x Healing. CAN CREATE: Triggered Forced Healing Potion: Buy:12 GP. - 2d6 rolled. Damage then 2x in Healing. - Bear Bones, Quicksilver, Dried Thistle. - Requires campfire. Creation SP:x3 Spell.					 6" Crystal Orb Stack+1	
								4	ENHANCEMENT(S)
								1	COUNTER(S)

LEVEL	NAE'EM	510-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
13 Enchantment of Returning			32 pts	Touch	1 Small Wpn	1 Battle	5 Minutes	none	1
			Creates a Dagger of Returning. Make a small weapon or ammo into 'Returning' Dagger is returned to the person that threw it.					 6" Crystal Orb	
								6	ENHANCEMENT(S)
								0	COUNTER(S)

-Eolas

Communication-

LEVEL	NAE'EM	582-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Arcane Interpretation - 1 Page	8 pts	Touch	200 Char	20 Minutes	Initiative	RM	2	99



Barely visible olive weave drifts to the text and lightly rebounds back to the caster. Interaction with living text. Writing materials required. Only 3 attempts allowed. Save vs interpretation. Each attempt requires a recasting of this spell.
2nd attempt at 3rd column.
3rd attempt at 4th column.

6" Crystal Orb
Random Enhancement
6 ENHANCEMENT(S)
1 COUNTER(S)

LEVEL	367-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6	Overhear the Conversation	8 pts	8 Squares	1 Conversation	1 Hour	5 Minutes	none	99



Within sight & Range can hear as if within 1 Sq. Conversations can be heard, but if in a very loud crowd won't be as effective. Example: In the middle of a crowd celebrating and singing. If you would normally have to lean into someone's personal space this won't work.

6" Crystal Orb
Use in combat
4 ENHANCEMENT(S)
1 COUNTER(S)

LEVEL		NAE'EM		376-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6		Read/Write Recipient's Language		8 pts	1 Sqare	1 Person	4 Hours	30 Minutes	none	99		



Barely visible green weave in the shape of letters surrounds the person. Common & Ancient Languages. (Can create a scroll with this spell).
Allows the caster to read and write the recipient's language. Text appears to the caster in their own language. Transform what the caster writes into the recipient's language.

4 ENHANCEMENT(S)
1 COUNTER(S)

LEVEL	503-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
10	Speak Language	12 pts	Touch	a person	1 Day	3 Minutes	None	99



The caster touches a person who speaks the language. Allows speaking of a current language. The caster touches a person who speaks the language. Can create Scroll of Speak Languages with this spell.

6" Crystal Orb
Proficiency
7 ENHANCEMENT(S)
0 COUNTER(S)

LEVEL	523-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
16	Cultural Immersion	16 pts	Touch	1 Recipient	2 Days	10 Minutes	none	3



Barely visible jade colored weave surrounds the recipient. Makes a willing recipient fit in. This is NOT passive. Caster must pay attention. Non verbal & cultural naunces are learned upon 1st occurance. Once an action has been demonstrated by a NPC the GM ensures the character interprets the significance right away.

6" Crystal Orb
change clothing
8 ENHANCEMENT(S)
0 COUNTER(S)

Creation-Meta

LEVEL	372-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3	Eolas False Magical Glow	2 pts	4 Squares	1 Item	End Of Year	10 Minutes	none	9



When cast a bright blue glow surrounds a non-magic item, then fades. Make an item appear magical. Trap? Lock? Weapon? Rock? Rope?
- Once scroll is read the first item touched glows with magic.
- Ingredients: Peppermint Oil, Pine Tar, Wine. Effect Dur: EOY Save Again.
- Creation SP: x3 spell cost. SKL:3 to make scroll.

6" Crystal Orb
AoE X2
11 ENHANCEMENT(S)
0 COUNTER(S)

LEVEL	279-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3	Reveal Sign Posts	4 pts	15 Squares	1 Sign Post	2 Days	1 Minute	none	1



Barely visible seafoam colored weave travel the area and reveal sign posts. Sign posts from teleports become visible. Make signposts visible (or not).

6" Crystal Orb
Reveals 5 posts
6 ENHANCEMENT(S)
1 COUNTER(S)

Find-Hide-Reveal

LEVEL	892-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1	Detect Magic & Number of Aspects	4 pts	2 Squares	1x1x1 Square	Instant	5 Minutes	RM	2



Caster attempts to find out if an item/object is magical Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind(Save vs Blind.) Everyone in 20 sqs must Save if the item is powerful. Failing blinds 2d4 rds. Detection will not enact powers/magic. Does give a count of Aspects within the item. Does not reveal the kind of magic.

6" Crystal Orb
No blinding.
7 ENHANCEMENT(S)
1 COUNTER(S)










LEVEL	275-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2	Crack in the Wall	4 pts	2 Squares	Caster+Guest	3 Rounds	Initiative	none	1



Caster must find a visible crack in the wall. Caster uses a crack to create the extra dimensional Ethereal space. Caster can include another person. Caster must enter and use the space for the spell to be used. Caster and other person are either in or out. Cannot straddle.


6" Crystal Orb
Can cast from hiding.
6 ENHANCEMENT(S)
0 COUNTER(S)

-Eolas



LEVEL	NAE'EM	280-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Know Your Name			4 pts	20 Squares	1 Target	Instant	Initiative	none	1
			No standard casting movements as the caster mumbles. Learn the name target goes by for the situation. Locally known name of the person						
							4	ENHANCEMENT(S)	
							0	COUNTER(S)	
LEVEL		512-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Aspects Counted By Type			4 pts	1 Square	1 Item	Permanent	30 Minutes	RM	2
			Barely visible lime colored weave leave the caster's hand and surround the item. Get an accurate count of Aspects. SAVE required. Also get a count of the type of aspects: Informational, Battle Effects, Spell Effects (non-Battle), Intelligence Within, or Diety Touched						
							6"	Crystal Orb	
							read 1st aspect		
							4	ENHANCEMENT(S)	
							1	COUNTER(S)	
LEVEL	NAE'EM	581-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Direction to Ionic Marker			4 pts	PMP	1 Nae'Em	1 Month	2 Hours	none	99
			Barely visible lime colored weave surrounds the marker. Identifies the markers location. (N,NE,E,SE,S,SW,W,NW) Must be on the current PMP.						
							6"	Crystal Orb	
							reveals plane		
							4	ENHANCEMENT(S)	
							0	COUNTER(S)	
LEVEL		303-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Identify Aspects (1/Tier)			4 pts	1 Square	1 Item	Permanent	30 Minutes	none	99
			Learn magical properties and other information imbedded into an item. CAN CREATE A SCROLL: Scroll Of Identify One Aspect. BUY:150 GP. - Identify 1 Aspect. One scroll per item. - Cinderroot, Wild Garlic, A Small Piece Of Steel. - Kitchen/Lab. Creation SP: x3 spell cost.						
							6"	Crystal Orb	
							Rollout is 10 Min.		
							5	ENHANCEMENT(S)	
							1	COUNTER(S)	
LEVEL	NAE'EM	542-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5 Create Ionic Marker (Nae'Em)			48 pts	Touch	Caster	Permanent	1 Day	none	9
			From common unworked non-magic item creates a trackable marker as a Tae'Em. Ionic Marker. Cannot be purchased. - Trackable common place item w/ no other magic on it. - Beetleroot, Cinderroot, Oak/Pine/Palm wood or - Beetleroot, Cinderroot, common stone.						
							5	ENHANCEMENT(S)	
							0	COUNTER(S)	
LEVEL	NAE'EM	885-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5 Know About You			8 pts	8 Squares	1 Creature	Instant	1 Minute	SKL	1
			Spend short amount of time and learn about the subject. Name, Job (Class and Tier), Postion title (Wagon master, Prince, Tavern owner...), general heal Learn the following: Locally known name of the person, Job (Class and Tier), Postion title (Wagon master, Prince, Tavern owner...), general health. Block Scrying counters this.						
							6	ENHANCEMENT(S)	
							1	COUNTER(S)	
LEVEL	NAE'EM	884-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7 Sphere Of Privacy			8 pts	8 Squares	3x3 Squares	2 hrs / Tier	4 Minutes	RM	2
			Circle of white perimeter. Those within can talk without fear of being overheard. Blocks Nae'Ems for duration. Afterwards Nae'Ems are no longer blocked. GM rolls Save to see if caster is aware of any current scrys. If Save passes then any current scrying within AoE fails. GM usually does NOT report pass or failure.						
							6"	Crystal Orb	
							Aoe: 5x5 Sqaures		
							8	ENHANCEMENT(S)	
							0	COUNTER(S)	
LEVEL		922-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
9 Detect 'Ems (All Types)			36 pts	4 Squares	1 Square	Instant	2 Hours	RM	2
			Bright Orange ribbons float to the object/person and fade as they surround them. Caster attempts to reveal the existence and nature of a Nae'Em. This will create a separate glow for each Nae'Em, Ae'Em, Vae'Em, Tae'Em, and Cae'Em. But only 1 can be reviewed.						
							6"	Crystal Orb	
							Rollout Halved.		
							4	ENHANCEMENT(S)	
							0	COUNTER(S)	
LEVEL	NAE'EM	504-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
11 Sight of the Statue			12 pts	1 Mark per Tier	1 Object	4 Hours	30 Minutes	SNS	2
			Barely visible seafoam colored weave travels from the caster's hand to the statue. Used on art/sculptures with eyes. Caster to see through the eyes of a statue. Does NOT allow the caster to hear or feel by bonding with the statue.						
							2	ENHANCEMENT(S)	
							0	COUNTER(S)	


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Food-Water

LEVEL	246-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Draw Up Ground Water		4 pts	Touch	2 Skins/Tier	Permanent	5 Minutes	none	99
	Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. De Pull water from ground. 2 skins per Tier. 1 skin in dry areas. Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. Deserts mean 2 per day.							6" Crystal Orb +2 Skins extra 2 ENHANCEMENT(S) 0 COUNTER(S)


Health-Life-Death



LEVEL	NAE'EM	310-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Forced Heal 1d6 HP (+more)			4 pts	1 Square	1 Target	Permanent	Initiative	none	1
			Healing energy drawn from all parts of the body are forced to the wounded area. First roll the dice and calculate full healing with enhancements, Then apply as force damage to the target, if the target is dead the next steps fail. Lastly, apply the full healing time two (x2) to the target. This becomes more powerful (and more costly) with the Enhancements.					 6" Crystal Orb Fragility Save - 1 Column 8 ENHANCEMENT(S) 1 COUNTER(S)	


LEVEL	502-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
10 End Current Dmg Over Time		12 pts	8 Squares	1 Target	Permanent	Initiative	none	99
	Stops current Damage Over Time (DoT) upon 1 target. Enacted in next round on casters initiative Does NOT heal or cure the target of any diseases.							6" Crystal Orb d6 healing 5 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	397-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
12 Ranged Forced Healing 2d8+2 HP		12 pts	6 Squares	1 Target	Permanent	Initiative	none	99
	Barely visible Blue sparks and Orange ribbons wind around the recipient. Energy from throughout the body is force to an injury. Roll dice and use the result to apply damage, the use double the same result and apply healing.							6 ENHANCEMENT(S) 0 COUNTER(S)

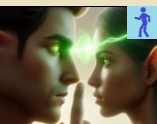
Illusion-Reality

LEVEL	315-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7 Annie's Slow Alteration		8 pts	Self	Self	4 Hours	4 Rounds	none	1
	Take 4 rounds to slowly morph. Move from young FTR elf & exit as older commoner elf. Enter a crowd as a young armored elf and exit as an older unarmored elf. Can change their age, clothing, carried items, hair, eyes, and facial hair. They normally cannot change their race, height, weight, and gender. Safest to do when surround (in a crowd) by 10 or more people.							6" Crystal Orb Change Race, Ht, Wt, Gender 4 ENHANCEMENT(S) 1 COUNTER(S)


LEVEL		NAE'EM		500-1		COST		RANGE		AREA OF EFFECT		DURATION		ROLL OUT		SAVING THROW		STACK	
9		Image of Nae'Em Rogue		12 pts		Self		Self		2 Hours		3 Minutes		none		99			
				<p>This image may be more useful after the rogue dons a disguise. Creates an illusion making the caster look like the Rogue. Caster must have a current conversation with the rogue to start and keep this going. This uses the rogues current image. Therefore will copy a disguise as well.</p>												<div> 6" Crystal Orb speak like rogue</div> <div><div>7</div>ENHANCEMENT(S)</div> <div><div>1</div>COUNTER(S)</div>			



LEVEL	506-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
11 Personal Decoy		12 pts	25 Squares	25 Sq Radius	20 Minutes	2 Rounds	none	5
	Barely visible seafoam colored weave surround an area where the duplicate appears. Creates an image of the caster. But must stay in range and moves at 1/2 rate. If casters image changes within duration the image changes as well.							6" Crystal Orb Image +10 HP. 6 ENHANCEMENT(S) 1 COUNTER(S)


Nae'Em-People

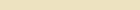
LEVEL	NAE'EM	894-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW		STACK	
1	Create a Temporary Nae'Em		4 pts	2 Squares	1 Civ Creature	1 Week	2 Hours	SKL	2	99	
			Short term bonding with a willing civilized creature. Short term bonding with a willing civilized creature.							3 ENHANCEMENT(S) 0 COUNTER(S)	

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LEVEL	NA'E'EM	271-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2	Rogue's Right Place, Right Time		4 pts	Touch	1 Rogue	1 Hour	5 Minutes	none	1
	Barely visible spruce colored weave shines around the rogue, then dissipates. Assists the Rogue to be unnoticed.							6" Crystal Orb COL+1	
	Barely visible spruce colored weave shines around the rogue, then dissipates.							6 ENHANCEMENT(S) 0 COUNTER(S)	

LEVEL	NAE'EM		309-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Create Permanent Nae'Em			8 pts	Touch	1 Recipient	Permanent	3 Days	SKL 1	3
	Bright yellow ribbons encircle the recipient. The spell encircles the caster and another. All conversations must be mutual. Either person can choose to not engage the conversation.							 6" Crystal Orb SKL:>05	1 ENHANCEMENT(S) 0 COUNTER(S)	

LEVEL	NAE'EM	875-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Eavesdrop on Nae'Em Convo (Eolas)		8 pts	8x8 Squares	1 Convo	5 Min/Tier	10 Min	SKL 2	1
 <p>Listen in on a private conversation. But do NOT give up the ability to see. Creates a temporary Nae'Em when a conversation is within range. But blocks the vision of the caster while they listen to a Nae'Em conversation. The owners of the Nae'Em communication will not be aware. Can be used as a True Name clue.</p>								6	ENHANCEMENT(S)
								1	COUNTER(S)

LEVEL	NAE'EM	496-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8	Create Bond With Rogue		8 pts	PMP	1 Rogue	Permanent	3 Minutes	none	99
 <p>Barely visible jade colored weave surrounds the caster and the Rogue. Quickly create a Nae'Em with a rogue This quick spell can be used to connect with rogues since the rogues are a partner class to Eolas casters.</p>			<div>5 ENHANCEMENT(S)</div> <div>0 COUNTER(S)</div>						

LEVEL

NAE/EM

627-3

COST

RANGE

AREA OF EFFECT

DURATION

ROLL OUT

SAVING THROW

STACK

11

Connect To An Arcane Focus Item

36 pts

Touch

1 Item

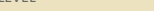
Permanent

3 Days

RM

3

99




Multi Colored lights engulfs both the caster and the Arcane Focus Item for the entire Rollout.

Creates a connection between the caster and the Arcane Focus Item.

Require the item to be of the highest quality.

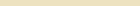
Caster must currently not have a Focus Item.

 6" Crystal Orb



No current Focus Item.

5 ENHANCEMENT(S)

1 COUNTER(S)

LEVEL	NAE'EM	626-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
11 Disconnect An Arcane Focus Item		36 pts	Touch	Current Item	Permanent	20 Minutes	SKL	2	99
 <p>A weave engulfs both the caster and the Arcane Focus Item. Removes the connection between all creatures and the focus item. A creature that is currently connected will know when the disconnection happens. Caster must be holding the focus item during the entire rollout.</p>									
								2	ENHANCEMENT(S)
								1	COUNTER(S)

LEVEL	Nae'Em		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
12	Portal To Nae'Em		12 pts	Self	PMP & 2 Uses	2 Min	30 Minutes	None	1
		portal can't be opened/created unless Nae'Em agrees to the portal. portal can't be opened/created unless Nae'Em agrees to the portal. First to pass through must be either the Nae'Em or the caster. Nae'Em/caster and one other person can pass through.							6 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	NAE'EM	631-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STOCK
16	Reveal True Name		64 pts	1 Square	1 Square	Permanent	12 Hours	none	99
		This uses all the clues the caster has gathered attempt to find the True Name. Use clues gathered to attempt to find the True Name. Caster states aloud all the clues during the rollout. Resulting in the direction and distance in marks if the Save is passed. The knowledge is NOT announced out loud.						 6" Crystal Orb Rollout 8 Hrs	6 ENHANCEMENT(S) 1 COUNTER(S)

Shelter-Rest-Protection

LEVEL

427-1

COST

RANGE

AREA OF EFFECT

DURATION

ROLL OUT

SAVING THROW

STACK

7

Circle of Protection vs Acid

8 pts

9 Squares

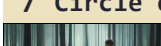
3 Sq Radius

1 Hour


5 Minutes

none

99



Caster draws a magical circle in green weave that protects against acid.
The green weave becomes bubbling acid.
Those within the circle reduce acid damage by 3 points (min 1).
Passing in or out (crossing the edge) CAUSES 1d6 points of acid damage.

 6" Crystal Orb
Acid 1d6 dmg at edge

8


ENHANCEMENT(S)


1


COUNTER(S)


-Eolas

Tae'Em-Thing



LEVEL	NAE'EM	398-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4	Call/Return Nae'Em Item		4 pts	PMP	1 Item	Instant	Initiative	none	1
	Lime colored weave spins around the caster's hand until the item appears. Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg. Lime colored weave spins around the caster's hand until the item appears.							6" Crystal Orb 30 lbs / 13.6 Kg 3 ENHANCEMENT(S) 0 COUNTER(S)	

LEVEL	NAE'EM	511-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Summon From Home Library		8 pts						
	Green weave surrounds the caster's hand and a book appears. Summons books the caster has read. Green weave surrounds the caster's hand and a book appears.							6" Crystal Orb Reading light 10 ENHANCEMENT(S) 0 COUNTER(S)	



LEVEL	NAE'EM	267-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
9	Search for Arcane Focus Item		12 pts	Self	1 Mark	4 Hours	1 Day	SKL	2
	Caster places their Focus Item within a circle of power then begins the chanting. Caster must have their own Focus Item to find a like Focus Item. Caster places their Focus Item within a circle of power then begins the chanting.							6" Crystal Orb none 7 ENHANCEMENT(S) 0 COUNTER(S)	



LEVEL	NAE'EM	544-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
14	Curse Ionic Marker		16 pts	PMP	PMP	1 Day	10 Minutes	none	99
	Barely visible green weave surrounds the marker. Only works when another casters marker is found. Barely visible green weave surrounds the marker.							6" Crystal Orb activate manually 6 ENHANCEMENT(S) 0 COUNTER(S)	



Travel-Planes


LEVEL		358-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6		Decrease Movement		8 pts	4 Squares	4x4 squares	4 Rounds	Initiative	none	3
		Inhibits movement by 4 squares. (by 5 sqs with Focus) THIS SPELL CAN CREATE: Scroll of Grabbing Roots. BUY:10 GP. - Inhibits Movement. Move-2. AGL:2 for full movment. - Cinderroot, Oak Sap, Palm Root. - Campfire. Creation SP: x3 spell cost.							 6" Crystal Orb Move -1 again 5 ENHANCEMENT(S) 0 COUNTER(S)	

Utility-

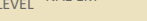

LEVEL		806-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
1		Arcane Light		4 pts	Self	Varies	4 Hours	Initiative	none	99
		<p>With a twirling of the fingers the caster brings about light!</p> <p>No Focus = Candle power. With Focus caster can set power as per Tier.</p> <p>With a twirling of the fingers the caster brings about light!</p> <p>Eolas can use as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)"</p> <p>Default Light: Candle light</p>							 <p>6" Crystal Orb</p> <p>Brighter by Tier</p> <p>7 ENHANCEMENT(S)</p> <p>1 COUNTER(S)</p>	

LEVEL		911-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3 Shadow of the Magi		4 pts	Self	Varies	Conc +4	Initiative	none		99	
		<p>With a twirling of the fingers the caster brings about a blanket of darkness. Bag of Dust of Darkness. If purchased: BUY @ 20 GP.</p> <ul style="list-style-type: none">- Creates a dark shade for 20 minutes.- Ginger Oil, Grave Dirt. Sand, Fine Grit.- Kitchen/Lab. Creation SP: x3 spell cost.							 <p>6" Crystal Orb Brighter by Tier</p> <p>7 ENHANCEMENT(S) 0 COUNTER(S)</p>	


LEVEL	834-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6	Pause Magical Lock	8 pts	2 Squares	Lock	Rollout	10 Minutes	RM	3
	<p>Freezes all magic within a specific trap for the duration.</p> <p>helps rogue with magical locks</p> <p>Must target a specific magical trap.</p> <p>Freezes all magic within the trap for the duration with Save passed.</p> <p>If duration ends then magic may be enacted.</p>						<div> 6" Crystal Orb</div> <p>Range = 12 Squares</p> <div><div>1</div>ENHANCEMENT(S)</div> <div><div>0</div>COUNTER(S)</div>	

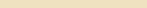
LEVEL	NAE'EM	629-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8	Find Clues To True Name		16 pts	4 Squares	1 Item	Permanent	2 Hours	RM	2
	Bright Orange ribbons float to the object/person and fade as they surround them. Caster attempts to locate clues to find a True Name.							6" Crystal Orb Rollout Halved. 6 ENHANCEMENT(S) 0 COUNTER(S)	

-Eolas

LEVEL	NAE'EM	499-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8	Increase Nae'Em Rogues Grace		8 pts	Touch	1 Rogue	2 Hours	3 Minutes	none	1
	<p>Barely visible jade colored weave surrounds the targeted Rogue. Increase Grace of a Nae'Em Rogue by 2. Does NOT increase any other stats. CAN CREATE SCROLL: - Snake scales, Swamp grass, Beetleroot - Requires Campfire. - 4 Hrs creates 2 scrolls of Grace (Duration 1 Hour)</p>								 6" Crystal Orb 12 Sq Range 7 ENHANCEMENT(S) 0 COUNTER(S)

Vae'Em-Venue Site

LEVEL	NAE'EM		250-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3	Ethereal Return Portal			4 pts	PMP	Caster	Instant	30 Minutes	none	99
		Solid mint colored weave create a portal. Returns to Home Pad. Default = casters school pad. Solid mint colored weave create a portal.							6" Crystal Orb Extra item	
									4 ENHANCEMENT(S) 0 COUNTER(S)	


LEVEL	NAE'EM	887-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Scry Open areas - 5 Marks		8 pts	5 Marks	15x15 Squares	30 Min / Tier	5 Minutes	none	1
	<p>Able to view an area's that have smaller or no populations. (villages, open land, open sea) View is from a maximum of 5 squares above. View is always from above. Must Save to view inside buildings. +1 col for each level below grnd. Can hear Nae'Em from above IF using the Focus Item.</p>							<p>6" Crystal Orb Includes Audio.</p> <p>4 ENHANCEMENT(S) 1 COUNTER(S)</p>	

LEVEL

NAE'EM

895-3

COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
8 pts	8 Marks	1 Nae'Em	1 Week	20 Minutes	SKL	2	3




Caster is able to view one of their Nae'Ems from above.
View from 4 squares above, but will lower the view if needed.


7


ENHANCEMENT(S)

0

COUNTER(S)

LEVEL	NAE'EM	346-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6	Create Ethereal Home Pad		8 pts	1 Square	1x1 Square	1 Hour	1 Hour	none	1
		Barely visible green weave surrounds a 1x1 square area and forms the pad.							6" Crystal Orb
		A return spot for Ethereal Portals.							change location
		Barely visible green weave surrounds a 1x1 square area and forms the pad.							6 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	NAE'EM	886-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8	Scry - Dense Populations		8 pts	Community	4x4 Squares	10 Min / Tier	5 Minutes	none	1
 <p>Able to view an area's that have larger populations. (Towns and Cities). View is from a maximum of 5 squares above. View is always from above. Must Save to view inside buildings. +1 col for each level below grnd. Can hear Nae'Em from above IF using the Focus Item.</p>									6" Crystal Orb Includes Audio. 2 ENHANCEMENT(S) 1 COUNTER(S)

LEVEL	NAE'EM	872-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
9	Scry To A Vae'Em (Place)		12 pts	Current Plane	Nae'Em 4x4 Sqs	1 Hour / Tier	5 Minutes	none	1
	<p>With Save able to view a Nae'Em. View is from a maximum of 5 squares above. View is always from above. Can hear Nae'Em from above IF using the Focus Item. Does NOT require acceptance from, or notice to, the Tae'Em, since it is a place.</p>							<p>6" Crystal Orb Includes Audio.</p> <p>2 ENHANCEMENT(S) 1 COUNTER(S)</p>	