




-Orix


Battle-Defense


LEVEL	355-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7 Half Wall of Force		8 pts	Touch	4 Sqs Long	20 Minutes	20 Minutes	none	6
	Barely visible burgundy coils follow the caster's hand outlining the wall. 1/2 Sq high and 1 to 4 Sq long. Each Sq has HP:30 AC:15 Non-moveable nearly invisible wall (1 ft / 30 cm thick). May have 1 corner if desired.							Amulet w/Crystal + another corner. 7 ENHANCEMENT(S) 1 COUNTER(S)

Battle-Offense


LEVEL	331-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Force Pinch		4 pts	8 Squares	1 Square	Instant	Initiative	RM 2	99
	Barely visible blue coils waft out to the target and pinches a sentive spot. Caster must be Damage of 1d4 + ACU. Target Save Lose Attack/Action. Barely visible blue coils waft out to the target and pinches a sentive spot. Caster must be able to see the target. (No ToHIT)							8 ENHANCEMENT(S) 0 COUNTER(S)


LEVEL	262-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Force Push		4 pts	10 Squares	2 Squares	Instant	Initiative	RM 2	1
	Solid lavender coils extend from caster's hand to push directly from the caster to the target Direct damage of 1d6 + ACU. Target(s) Save or pushed back Solid lavender coils extend from caster's hand to push directly from the caster to the target. (No ToHIT)							Amulet w/Crystal Save Col +1 5 ENHANCEMENT(S) 0 COUNTER(S)


LEVEL	295-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Conjure Native Beetles		4 pts	4 Squares	1 Mark	2 Rounds	Initiative	SKL 2	2
	Arcane swarm appears in a square adjacent to the target. Conjures a swarm to attack nearest creature to the caster for 1d8 Dmg. Will attack any living target. Even if the target is friendly to the caster. Save to conure.							Amulet w/Crystal Dmg set at 5 pts 7 ENHANCEMENT(S) 2 COUNTER(S)


LEVEL	433-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Force Clap		8 pts	12 Squares	2 Squares	Instant	Initiative	RM 2	99
	A force wall pushes directly from the caster to the target but only the target will usually b Damage of 2d6+ACU. Target Saves or Daze 1d2 rds. A force wall pushes directly from the caster to the target but only the target will usually be dazed and/or take damage. (No ToHIT)							Amulet w/Crystal Save Col +1 6 ENHANCEMENT(S) 0 COUNTER(S)

Battle-Prep


LEVEL	471-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Triggered Forced Healing		4 pts	Self	Caster	3 Days	1 Hour	none	1
	Damage triggers 2d8 rolled. Damage first, then 2x Healing. CAN CREATE: Triggered Forced Healing Potion: Buy:12 GP. - 2d6 rolled. Damage then 2x in Healing. - Bear Bones, Quicksilver, Dried Thistle. - Requires campfire. Creation SP:x3 Spell.							Amulet w/Crystal Stack+1 4 ENHANCEMENT(S) 1 COUNTER(S)

LEVEL	474-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3 Improve Resist & Skill Saves		4 pts	Self	Caster	2 Hours	5 Minutes	none	1
	Violet coils encircles the caster, flashes, then fades away. -5% to Resist Magic and Skill Saves for this ORIX. Violet coils encircles the caster, flashes, then fades away.							Amulet w/Crystal Total= 10% adjust 8 ENHANCEMENT(S) 0 COUNTER(S)


LEVEL	302-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Weapon Speed Charm		4 pts	Touch	1 Weapon	1 Battle	30 Minutes	SKL x	1
	Bright plum colored coils encircle the weapon. (A pink oil) Weapon +1 Init, poss +2 or +3. Each + is a separate spell. Bright plum colored coils encircle the weapon. (A pink oil)							Amulet w/Crystal Column -1 4 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	479-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Circle of Protection vs Magic		8 pts	Self	3x3 Squares	10 Minutes	8 Minutes	RM 2	1
	Magenta coils ripple from caster's hand to the edge of AOE. (Chalky magenta powder) Challenges to the circle equals MGC:? Save Magenta coils ripple from caster's hand to the edge of AOE. (Chalky magenta powder)							Amulet w/Crystal COL +/- 1 10 ENHANCEMENT(S) 1 COUNTER(S)


-Orix


LEVEL	472-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Mend Item/Weapon		8 pts	Touch	1 Item	Permanent	10 Minutes	none	3
	Magenta coils wind around the item and flare brightly. (Violet flash powder)							
	Prep item BEFORE damage done. Then use to repair.							Amulet w/Crystal Cleans item.
	Magenta coils wind around the item and flare brightly. (Violet flash powder)							7 ENHANCEMENT(S) 0 COUNTER(S)


Call-Summon


LEVEL	NAE'EM	587-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Call/Return Nae'Em Item		8 pts	PMP	1 Item	Instant	Initiative	none	1
	Purple coils spin around the casters hand until an item appears.								
	Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg.							Amulet w/Crystal	
	Purple coils spin around the casters hand until an item appears.							30 lbs / 13.6 Kg	
								3	ENHANCEMENT(S)
								0	COUNTER(S)


Communication-

LEVEL	292-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW		STACK
4 Arcane Translation - 1 Page			4 pts	Touch	200 Characters	20 Minutes	20 Minutes	RM	2	0
	Plum colored coils drift to the text and lightly rebounds back to the caster.									
	Interaction with living text. Very involved spell.									
	Plum colored coils drift to the text and lightly rebounds back to the caster.									
Amulet w/Crystal										
Random Enhancement										
6 ENHANCEMENT(S)										
1 COUNTER(S)										


LEVEL	476-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Triggered Announcements			4 pts	Touch	2x1 Sqs (Wall)	Till Triggered	30 Minutes	None	3
	Redish blue smoke moves from the casters hands to the center spot on the stone.								
	Motion activated. 30 words or less.								Amulet w/Crystal
	Redish blue smoke moves from the casters hands to the center spot on the stone.								Facail movements.
									5 ENHANCEMENT(S)
									1 COUNTER(S)


LEVEL	468-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6 Release Arcane Script		8 pts	Touch	200 Characters	1 Hour	10 Minutes	SKL 1	3
	Purple smoke gathers around the script.							
	For moving letter script (Cursed?)							
	Purple smoke gathers around the script.							ENHANCEMENT(S) COUNTER(S)

LEVEL	467-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7 High Flares			8 pts	In Sight	16 Sq Sphere	20 Minutes	10 Minutes	none	3
	Brilliant violet smoke issues from the casters hand and quickly turn into the flares the cast								
	Red, Brown, Yellow, Purple, or Green arranged as a d6 (1 to 6)								Amulet w/Crystal
	Brilliant violet smoke issues from the casters hand and quickly turn into the flares the								Delayed 5 Minutes.
caster needs. (Purple candles)								6 ENHANCEMENT(S)	
								0 COUNTER(S)	


LEVEL	375-3		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Constrain Arcane Script			8 pts	Touch	200 Characters	Permanent	1 Hour	SKL 3	1
	Smokey magenta coils swirl around the script.								
	Write in Arcane								
	Smokey magenta coils swirl around the script.								
									ENHANCEMENT(S) COUNTER(S)

Creation-Meta

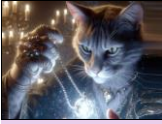

LEVEL	NAE'EM	373-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3	Call Bonded Person		4 pts	PMP	1 Recipient	Instant	30 Minutes	none	1
	Thick violet coils create a portal.								
	Teleport a preselected person to the casters side.							Amulet w/Crystal	
	Thick violet coils create a portal.							AOE +1	
							4 ENHANCEMENT(S)		
							0 COUNTER(S)		


LEVEL	579-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW		STACK
3 Orix False Glow		4 pts	4 Squares	1 Item	15 Minutes	2 Minutes	none		1
	Barely visible violet coils weave a bright blue glow which surrounds a non-magic item then fa								
	Reveal of Magic will show a false positive.								Amulet w/Crystal
	Barely visible violet coils weave a bright blue glow which surrounds a non-magic item then fades.								Visible to all
							10	ENHANCEMENT(S)	
							1	COUNTER(S)	


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LEVEL	580-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3 Visible Sign Posts		4 pts	5 Squares	1 Sign Post	2 Hours	1 Minute	none	1
	Smokey violet coils Move Outward To Reveal Any Posts. Sign posts from teleports become visible. [ORX] Smokey violet coils Move Outward To Reveal Any Posts.							7 ENHANCEMENT(S) 1 COUNTER(S)

Find-Hide-Reveal



LEVEL	892-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Detect Magic & Number of Aspects		4 pts	2 Squares	1x1x1 Square	Instant	5 Minutes	RM 2	1
	Caster attempts to find out if an item/object is magical Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind(Save vs Blind.) Everyone in 20 sqs must Save if the item is powerful. Failing blinds 2d4 rds. Detection will not enact powers/magic. Does give a count of Aspects within the item. Does not reveal the kind of magic.							 Amulet w/Crystal No blinding. 7 ENHANCEMENT(S) 1 COUNTER(S)


LEVEL	583-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Orix View Sign Posts		4 pts	8 Squares	1x1 Sq Sphere	30 Minutes	2 Minutes	none	3
	Lavender coils orbit the casters head. View Sign Posts Lavender coils orbit the casters head.							9 ENHANCEMENT(S) 0 COUNTER(S)


LEVEL	NAE'EM	543-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5 Create Ionic Marker			8 pts	Touch	1 Object	Permanent	1 Day	none	3
			Thick purple coils surrounds the item and fades into it. Creates permanent marker Thick purple coils surrounds the item and fades into it.					6 ENHANCEMENT(S) 0 COUNTER(S)	

LEVEL	NAE'EM	584-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW		STACK
5 Locate Ionic Marker				8 pts	PMP	1 Marker	Instant	1 Hour	SKL	2	99
				Purple coils whirl around the caster then point the direction of the marker. Caster able to identify the markers location. (N,NE,E,SE,S,SW,W,NW) Purple coils whirl around the caster then point the direction of the marker.					Amulet w/Crystal SKL:1 7 ENHANCEMENT(S) 0 COUNTER(S)		



Food-Water

LEVEL	246-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Draw Up Ground Water		4 pts	Touch	2 Skins/Tier	Permanent	5 Minutes	none	99
	Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. De Pull water from ground. 2 skins per Tier. 1 skin in dry areas. Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. Deserts mean 2 per day.							 Amulet w/Crystal +2 Skins extra 2 ENHANCEMENT(S) 0 COUNTER(S)


LEVEL	481-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6 Destroy Harmful Substance		8 pts	6 Squares	1 Square	Permanent	10 Minutes	none	99
	Bright wine colored coils drift about in the AOE then fades. Material decays if rotten/poisoned. Bright wine colored coils drift about in the AOE then fades.							9 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	270-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 Imbue an Item with		8 pts	Touch	1 Item	5 Years	3 Days	none	99
	Lasts 5 years if within 8 Sqs of caster.							6 ENHANCEMENT(S) 0 COUNTER(S)


Health-Life-Death

LEVEL	NAE'EM	310-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1	Forced Heal 1d6 HP (+more)		4 pts	1 Square	1 Target	Permanent	Initiative	none	1
	<p>Healing energy drawn from all parts of the body are forced to the wounded area. First roll the dice and calculate full healing with enhancements, Then apply as force damage to the target, if the target is dead the next steps fail. Lastly, apply the full healing time two (x2) to the target. This becomes more powerful (and more costly) with the Enhancements.</p>							 Amulet w/Crystal Fragility Save - 1 Column 8 ENHANCEMENT(S) 1 COUNTER(S)	


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LEVEL	NAE'EM	477-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Assist Another's Healing		8 pts	4 Squares	1 Heal Spell	Instant	10 Minutes	none	1
			Barely visible purple coils reach out to join the efforts of the other healing spell. Other caster: Heal x2 then +4 Barely visible purple coils reach out to join the efforts of the other healing spell.						10 ENHANCEMENT(S) 0 COUNTER(S)


Illusion-Reality

LEVEL	NAE'EM	336-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Ribbon Goblin Lookout		8 pts	1/4 Mark	1 Ribbon Crtr	8 Hours	30 Minutes	none	3
			Vivid purple coils wend around to create the shape of a halfling sized ribbon creature. LVL:2 HP:2 Attk:sx0x1 Init:0 ToHIT:0 Dmg:2 Move:6 Sqs. Vivid purple coils wend around to create the shape of a halfling sized ribbon creature.						Amulet w/Crystal Telepathic Convo 8 ENHANCEMENT(S) 0 COUNTER(S)


Light-

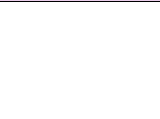
LEVEL		465-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4	Capture/Release Normal Light		4 pts	Self	12 Sqs Radius	2 Hours	2 Minutes	none	1
			Vaporous plum colored coils swirl around the casters fingers. (Plum colored quarrel pointed a 1 light source per Tier. Light must be less than bonfire brightness. Vaporous plum colored coils swirl around the casters fingers. (Plum colored quarrel pointed absorbs a light)						Amulet w/Crystal Item emits a light 4 ENHANCEMENT(S) 0 COUNTER(S)


Personal-Connections

LEVEL		577-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Hold Civilized Creature		8 pts	8 Squares	1 Target	5 Rounds	1 Round		
			Barely visible burgundy coils streak out from the casters pointed finger and winds around the Must be in sight. Target unable to cast, fight, or talk. Barely visible burgundy coils streak out from the casters pointed finger and winds around the recipient.						Amulet w/Crystal target can talk. 8 ENHANCEMENT(S) 1 COUNTER(S)


Travel-Planes

LEVEL		470-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1	Send Item to A Nae'Em Location		4 pts	PMP	1 Mid Item	Instant	20 Minutes	none	99
			Solid blue coils flashes as a portal opens and swallows the covered object. Item fits into 1 Sq blanket and not living. Solid blue coils flashes as a portal opens and swallows the covered object.						Amulet w/Crystal Add Ionic Marker 4 ENHANCEMENT(S) 1 COUNTER(S)





LEVEL	NAE'EM	478-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Langstrom Location		8 pts						
			creates a 'known' location in the Langstrom.						2 ENHANCEMENT(S) COUNTER(S)


LEVEL		366-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6	Langstrom Rupture		8 pts	8 Squares	1x1 Sq Portal	1 Minute	30 Minutes	none	1
			Barely visible wine colored coils swirl and to become a lime green portal. To random spot in Langstrom. More use = Danger. Barely visible wine colored coils swirl and to become a lime green portal.						Amulet w/Crystal Partial gets SKL:1 8 ENHANCEMENT(S) 1 COUNTER(S)


Tricks-

LEVEL		297-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4	Call Item (in Sight)		4 pts	6 Squares	1 Item	Instant	Initiative	AGL	1
			Barely visible plum colored coils extend from casters hand to the item. Unbound & light (10 lbs / 4.5 Kg) within sight. Grab attempt possible. Barely visible plum colored coils extend from casters hand to the item.						Amulet w/Crystal 20 lbs / 4.5 Kg 6 ENHANCEMENT(S) 0 COUNTER(S)


-Orix



LEVEL	80G-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Arcane Light		4 pts	Self	Varies	4 Hours	Initiative	none	99
	<p>With a twirling of the fingers the caster brings about light!</p> <p>No Focus = Candle power. With Focus caster can set power as per Tier.</p> <p> With a twirling of the fingers the caster brings about light!</p> <p>Eolas can use as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)"</p> <p> Default Light: Candle light</p>							
		Amulet w/Crystal Brighter by Tier						
		7	ENHANCEMENT(S)					
		1	COUNTER(S)					

LEVEL	274-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2 Langstrom Cloak Pockets		4 pts	Touch	1 Worn Garment	1 Week	1 Minute	none	3
	Barely visible lavender wisps spiral around the caster. Pocket within current cloak/robe Barely visible lavender wisps spiral around the caster.						Amulet w/Crystal Hides magic 5 ENHANCEMENT(S) 1 COUNTER(S)	


LEVEL	NAE'EM	473-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3 Animate Cats Eye Marble			4 pts	Self	Caster	2 Hours	1 Minute	none	1
	Solid violet coils orbit above the caster's head then fades. Caster sees through the marble which can be part of an item. Solid violet coils orbit above the caster's head then fades.								Amulet w/Crystal Multi-Vision 7 ENHANCEMENT(S) 0 COUNTER(S)

[illegible]

LEVEL		362-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW		STACK
6 Force Platform		8 pts	16 Squares	2x2 Sq Platform	10 Minutes	2 Minutes	none		3		
		Shining wine colored coils Outline the platform. Levitating platform. HP:60 AC:14 Move:2 Shining wine colored coils Outline the platform.									Amulet w/Crystal Half Wall 9 ENHANCEMENT(S) 2 COUNTER(S)

LEVEL		NAE'EM	629-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
8		Find Clues To True Name		16 pts	4 Squares	1 Item	Permanent	2 Hours	RM	2	99	
		<p>Bright Orange ribbons float to the object/person and fade as they surround them. Caster attempts to locate clues to find a True Name.</p>								 Amulet w/Crystal Rollout Halved. 6 ENHANCEMENT(S)		

YaelFis - Various Sites

Nae'Em-Venue Site									
LEVEL	NAE'EM	895-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Scry to a Nae'Em		8 pts	8 Marks	1 Nae'Em	1 Week	20 Minutes	SKL 2	3
 <p>Caster is able to view one of their Nae'Em's from above. View from 4 squares above, but will lower the view if needed.</p>									
								7	ENHANCEMENT(S)
								0	COUNTER(S)