-Eolas Battle-Defense DURATION (C) AREA OF EFFECT ROLL OUT SAVING THROW STACK COST Self 1 Battle 3 days 1 Minute 4 pts none 1 Protect vs Ranged and Thrown 1 Redish blue sparks dance around the caster. Dodging (+2 AC) vs Ranged and Thrown attacks. Does not protect vs Melee 4 ENHANCEMENT(S) 1 COUNTER(S) Battle-Offense 263-1 DURATION & ROLL OUT SAVING THROW COST RANGE AREA OF FEFECT STACK Acid Mist 4 pts 6 Squares 3 Rounds Initiative 2 1 Square none A green cloud emits from the caster's hands and gathers over the target square. Damage of 2d4 + ACU for 2 rds on 1 square. Leave area to avoid. No ToHIT is required. Effects all creatures in the square regardless of armor/clothing. 9 ENHANCEMENT(S) 1 COUNTER(S) Does NOT cause any structural damage or damage to the armor. DURATION & SAVING THROW (COST RANGE AREA OF EFFECT ROLL OUT STACK

3 Squares

RANGE

4 Squares

4 Squares

RANGE

Self

Creation SP:x3 Spell

RANGE

4 Squares

RANGE

15 Squares

Dried Thistle.

Damage then 2x in Healing.

1 Square

AREA OF FEFECT

1 Mark

AREA OF EFFECT

1 Target Spell

AREA OF FEFECT

Caster

AREA OF EFFECT

1 Item

AREA OF EFFECT

1 Sign Post

until Healed

DURATION 💥

DURATION NOW

DURATION (D)

DURATION 1

DURATION (D)

2 Days

End Of Year

3 Days

Instant

2 Rounds

Initiative

ROLL OUT Initiative

ROLL OUT

10 Minutes

ROLL OUT

1 Hour

ROLL OUT

10 Minutes

ROLL OUT

1 Minute

HTH

6 ENHANCEMENT(S)

SAVING THROW STACK

SAVING THROW STACK

4 ENHANCEMENT(S)

4 ENHANCEMENT(S)

1 COUNTER(S)

SAVING THROW

none

6" Crystal Orb

11 ENHANCEMENT(S)

0 COUNTER(S)

SAVING THROW

none

6" Crystal Orb

Reveals 5 posts 6 ENHANCEMENT(S) 1 COUNTER(S)

AoE X2

STACK

1

9

STACK

1

1 COUNTER(S)

SAVING THROW

none

6" Crystal Orb

Stack+1

2

0 COUNTER(S)

SKL

6" Crystal Orb

Dmg set at 5 pts ENHANCEMENT(S)

SKL

6" Crystal Orb

SKL:1

2 COUNTER(S)

4 pts

The caster throws green acid at the target in an arc. This is lobbable. Damage of 2d4 + ACU Bonus for 3 rds. Targets Save to avoid sickness I. Does put upon the enemy an advancement of fragility (Starting at Sickness I)

COST

4 pts

🖪 Will attack any living target. Even if the target is friendly to the caster.

4 pts

Prevents portals from forming. Does NOT interfere with other castings.

COST

4 pts

2 pts

COST

4 pts

Barely visible seafoam colored weave travel the area and reveal sign posts.

Ingredients: Peppermint Oil, Pine Tar, Wine. Effect Dur: EOY Save Again.

SKL:3 to make scroll.

When cast a bright blue glow surrounds a non-magic item, then fades. Make an item appear magical. Trap? Lock? Weapon? Rock? Rope?

Once scroll is read the first item touched glows with magic.

Conjures a swarm to attack nearest creature to the caster for 1d8 Dmg.

May go beyond the given fragility during start of day from this point forward

Can't go beyond the given fragility during the battle,

Arcane swarm appears in a square adjacent to the target.

Glowing blue-white perimeter blocks portals from forming.

fail = this spell has no effect on the target portal 471-1

Damage triggers 2d8 rolled. Damage first, then 2x Healing. CAN CREATE: Triggered Forced Healing Potion: Buy:12 GP.

- Bear Bones, Quicksilver,

Requires campfire.

Does allow other casters to try Save.

pass = the target portal is interrupted

- 2d6 rolled.

Creation SP: x3 spell cost.

Make signposts visible (or not).

Sign posts from teleports become visible.

1 Acid Rash w/ Ongoing Fragility

Save to conure.

4 Conjure Native Beetles

2 Triggered Forced Healing

Eolas False Magical Glow

Battle-Prep

2 Portal Blocking

Creation-Meta

3 Reveal Sign Posts

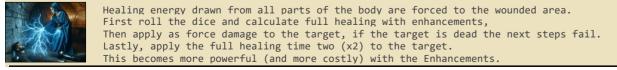
3

-Eolas Find-Hide-Reveal ROLL OUT DURATION HOW SAVING THROW O STACK COST AREA OF EFFECT RANGE 1x1x1 Square Instant 5 Minutes RM 1 Detect Magic & Number of Aspects 4 pts 2 Squares 2 Caster attempts to find out if an item/object is magical Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind(Save vs Blind.) 6" Crystal Orb No blinding. 🗮 Everyone in 20 sqs must Save if the item is powerful. Failing blinds 2d4 rds. 7 FNHANCEMENT(S) Detection will not enact powers/magic. Does give a count of Aspects within the item. 1 COUNTER(S) Does not reveal the kind of magic. DURATION E RANGE AREA OF EFFECT ROLL OUT SAVING THROW STACK Crack in the Wall 2 Squares Caster+Guest 3 Rounds Initiative 4 pts none 1 Caster must find a visible crack in the wall. Caster uses a crack to create the extra dimensional Ethereal space. 6" Crystal Orb Can cast from hiding. Caster can include another person. 6 ENHANCEMENT(S) Caster must enter and use the space for the spell to be used. 0 COUNTER(S) Caster and other person are either in or out. Cannot straddle. COST RANGE AREA OF FEFECT SAVING THROW IEVEL ΝΔΕ'ΕΜ DURATION ROLL OUT STACK **Know Your Name** 4 nts 20 Squares 1 Target Instant Initiative none 1 No standard casting movements as the caster mumbles. Learn the name target goes by for the situation. Locally known name of the person 4 FNHANCEMENT(S) COUNTER(S) 512-1 DURATION 🔀 SAVING THROW COST RANGE AREA OF EFFECT ROLL OUT 4 pts 30 Minutes RM 2 4 Aspects Counted By Type 1 Square 1 Item Permanent Barely visible lime colored weave leave the caster's hand and surround the item. 6" Crystal Orb Get an accurate count of Aspects. SAVE required. Also get a count of the type of aspects: read 1st aspect 4 ENHANCEMENT(S) Informational, Battle Effects, Spell Effects (non-Battle), 1 COUNTER(S) Intelligence Within, or Diety Touched 581-1 DURATION (ROLL OUT SAVING THROW COST AREA OF EFFECT LEVEL NAE'EM RANGE STACK PMP 1 Nae'Fm 1 Month 2 Hours 99 4 pts none Direction to Ionic Marker Barely visible lime colored weave surrounds the marker. Identifies the markers location. (N,NE,E,SE,S,SW,W,NW) 6" Crystal Orb Must be on the current PMP. reveals plane 4 ENHANCEMENT(S) 0 COUNTER(S) RANGE AREA OF EFFECT DURATION 🔀 ROLL OUT SAVING THROW 1 Item Permanent 30 Minutes 4 Identify Aspects (1/Tier) 4 pts 1 Square none 99 Learn magical properties and other information imbedded into an item. CAN CREATE A SCROLL: Scroll Of Identify One Aspect. BUY:150 GP. 6" Crystal Orb - Identify 1 Aspect. Rollout is 10 Min. One scroll per item. 5 ENHANCEMENT(S) - Cinderroot, Wild Garlic, A Small Piece Of Steel. 1 COUNTER(S) - Kitchen/Lab. Creation SP: x3 spell cost. Food-Water 246-1 COST RANGE AREA OF EFFECT DURATION 🔀 ROLL OUT SAVING THROW STACK Touch 2 Skins/Tier Permanent 5 Minutes 99 4 pts none Draw Up Ground Water Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. Pull water from ground. 2 skins per Tier. 1 skin in dry areas. 6" Crystal Orb +2 Skins extra Blue and Orange ribbons burrow into the ground. 2 ENHANCEMENT(S)

Typical person requires 1 skin per day. Deserts mean 2 per day.

0 COUNTER(S)

Health-Life-Death DURATION 🗀 STACK COST RANGE AREA OF EFFECT ROLL OUT SAVING THROW Initiative Forced Heal 1d6 HP (+more) 4 pts 1 Square 1 Target Permanent none 1



6" Crystal Orb Fragility Save - 1 Column 8 ENHANCEMENT(S) 1 COUNTER(S)

-Eolas Nae'Em-People LEVEL NAE'EM COST AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK RANGE 2 Squares 1 Civ Creature 1 Week 2 Hours SKL 99 4 pts 2 1 Create a Temporary Nae'Em Short term bonding with a willing civilized creature. Short term bonding with a willing civilized creature. 3 ENHANCEMENT(S) 0 COUNTER(S) LEVEL NAE'EM COST RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK 2 Rogue's Right Place, Right Time 4 pts Touch 1 Rogue 1 Hour 5 Minutes 1 Barely visible spruce colored weave shines around the rogue, then dissipates. Assists the Rogue to be unnoticed. 6" Crystal Orb COL+1 Barely visible spruce colored weave shines around the rogue, then dissipates. 6 ENHANCEMENT(S) 0 COUNTER(S) Tae'Em-Thing RANGE AREA OF EFFECT DURATION ROLL OUT SAVING THROW STACK COST 4 pts PMP 1 Item Instant Initiative 4 Call/Return Nae'Em Item none 1 Lime colored weave spins around the caster's hand until the item appears. Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg. 6" Crystal Orb Lime colored weave spins around the caster's hand until the item appears. 30 lbs / 13.6 Kg 3 ENHANCEMENT(S) 0 COUNTER(S) Utility-806-1 I FVFI DURATION X ROLL OUT COST RANGE SAVING THROW AREA OF FEFECT STACK 4 pts Self Varies 4 Hours Initiative 99 **Arcane Light** none With a twirling of the fingers the caster brings about light! No Focus = Candle power. With Focus caster can set power as per Tier. 6" Crystal Orb With a twirling of the fingers the caster brings about light! Brighter by Tier Eolas can use as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)" 7 ENHANCEMENT(S) 1 COUNTER(S) Default Light: Candle light RANGE AREA OF EFFECT DURATION Z ROLL OUT SAVING THROW Initiative 4 pts Self Varies Conc +4 none

3 Shadow of the Magi

With a twirling of the fingers the caster brings about a blanket of darkness.

Bag of Dust of Darkness. If purchased: BUY @ 20 GP. - Creates a dark shade for 20 minutes.

Ginger Oil, Grave Dirt. Sand, Fine Grit.

Kitchen/Lab. Creation SP: x3 spell cost.

6" Crystal Orb Brighter by Tier

7 ENHANCEMENT(S) 0 COUNTER(S)

Vae'Em-Venue Site 250-3 LEVEL NAE'EM COST RANGE ROLL OUT AREA OF EFFECT DURATION SAVING THROW STACK 4 pts PMP Caster Instant 30 Minutes 99 Ethereal Return Portal none



Solid mint colored weave create a portal. Returns to Home Pad. Default = casters school pad. Solid mint colored weave create a portal.

6" Crystal Orb Extra item

4 ENHANCEMENT(S)

0 COUNTER(S)