

AAA-My Party		
Lvl	Cost	Title
4	4 pts	Situational Awareness
5	8 pts	Coordinate Group Initiative
5	8 pts	Repair Weapons/Armor
6	8 pts	1000 Yard Stare March
10	12 pts	Honing Melee Weapon

Ae'Em-Animal		
Lvl	Cost	Title
1	4 pts	Invoke Personal Pet
4	4 pts	Invoke Domestic Beasts Of Burden
4	4 pts	Speak to Domesticated Animals
6	8 pts	Animal Friendship / Calming
7	8 pts	Speak With Wild Animals
8	8 pts	Call Hunting Pack
8	8 pts	Invoke Animal Mount
8	8 pts	Invoke Imp Assistant
13	16 pts	Call Flock of Birds
13	16 pts	Call School of Fish
14	16 pts	Call Woodland Animal

Battle-Actions		
Lvl	Cost	Title
1	4 pts	Ember Flash
3	4 pts	Blunder Reroll
5	8 pts	Converge On The Enemy
6	8 pts	Critical Roll Additions
7	8 pts	Blunder Change Up
9	12 pts	COUNTER: Remove Shelter
9	12 pts	Critical Hit - 2nd Choice
10	12 pts	COUNTER: Block Healing
10	12 pts	COUNTER: Remove Magic Defense
10	12 pts	Last Ditch Effort
11	12 pts	COUNTER: Disrupt Images
12	12 pts	COUNTER: End Ongoing Damage

Battle-Defense		
Lvl	Cost	Title
1	4 pts	COUNTER: Avoid An AoO
1	4 pts	COUNTER: Set for Charge
1	4 pts	Protect vs Ranged and Thrown
1	4 pts	Shield Dancing
1	4 pts	Tornado Wall
2	4 pts	Defend - No attacks
3	4 pts	Disengage
3	4 pts	Protect Fighter vs Ranged/Thrown

3	4 pts	Tornado Wall For Hunter
4	4 pts	Assist Another To Disengage
4	4 pts	COUNTER: Shield Block
4	4 pts	Mundane Fire Protection
5	8 pts	Limit Flank Attacks
5	8 pts	Provide Protection
6	8 pts	Bob and Weave
6	8 pts	Brace for Onslaught
6	8 pts	Evade Missiles
7	8 pts	Half Wall of Force
8	8 pts	Circle of Protection vs Undead
8	8 pts	Pull Aggro
10	12 pts	Astral Mental Shield
10	12 pts	Charged Fence - Two Sides
10	12 pts	Minor Defense Bubble
10	12 pts	Wind Wall
11	12 pts	Catch Small Incoming
11	12 pts	Magical Fire Protection
12	12 pts	Circle of Animal Protection
12	12 pts	Circle of Astral Expulsion
12	12 pts	Circle of Containment
12	12 pts	Circle of Langstrom Expulsion

Battle-Offense		
Lvl	Cost	Title
1	4 pts	Acid Mist
1	4 pts	Acid Rash w/ Ongoing Fragility
1	4 pts	AoO on Enter or Exit
1	4 pts	Cause Illness
1	4 pts	Force Pinch
1	4 pts	Heat Wave Wall
1	4 pts	Massive Bludgeoning Attacks
1	4 pts	Rose Thorns
2	4 pts	Backstab - Melee
2	4 pts	Barbed Sparks
2	4 pts	Electric Zap
2	4 pts	Fighters Charge
2	0% Ma	Fire Crack!
2	4 pts	Flame Bolt
2	4 pts	Force Push
2	4 pts	Hail Attack
2	0% Ma	Spell Interference
3	4 pts	Charge - Rogue
3	4 pts	Distraction
3	4 pts	Heat Metal
3	4 pts	Scorching Skin

3	4 pts	Shield Bash (Odd rounds)
3	4 pts	Surprise Throw
4	4 pts	Accurate Ranged Shots
4	4 pts	Conjure Native Beetles
4	4 pts	Hunters Charge
4	0% Ma	Quick Flash Fire
5	8 pts	COUNTER: Disruptive Factor
5	8 pts	Instant Ranged Shots
5	8 pts	Long Distance Crossbow Shots
5	8 pts	Penetrating Ranged Shots
5	8 pts	Step and Shoot
6	4 pts	AoO on Melee Entry
6	8 pts	Conjure Arcane Beetles
6	8 pts	Half and Half
6	8 pts	Held Shot - Single Target
6	8 pts	Held Throw - Single Target
6	8 pts	Shoot Thru Party to Target
7	8 pts	AoO on Kill
7	8 pts	Brutal Push Forward
8	8 pts	Acid Rain
8	8 pts	Desperation Attack
8	8 pts	Flame Strike
8	8 pts	Force Clap
8	8 pts	Hail Stones
8	8 pts	Portal To Nae'Em
8	8 pts	Static Bolt
8	8 pts	Whirling Mordra - Rogue
9	12 pts	Adrenalin Rush
9	12 pts	Curved Throw
9	12 pts	Mounted Melee Attack
10	12 pts	Blunted Bow Shots (Bow Only)
11	12 pts	COUNTER: Disrupt Perimeter
11	12 pts	Wake To Battle
12	12 pts	Circle - Dimensional Expulsion
12	12 pts	Class Power Attack
12	12 pts	Targeting A Moving Target
12	12 pts	Whirling Mordra
13	16 pts	Fire Bombardment
13	16 pts	Ice Spear
14	16 pts	Acid Blobs
14	16 pts	Ranged Sucker Shot(s)
14	16 pts	Surprise Death Blow
15	16 pts	Dokour Flame Attack
15	16 pts	Moving And Shooting
16	16 pts	Water Blast
17	20 pts	Hammering Force

End	17	20 pts	Lightening Bolt
Battle-Prep			
	Lvl	Cost	Title
	1	4 pts	Camp Perimeter Shock
End	2	4 pts	Portal Blocking
	2	4 pts	Triggered Forced Healing
End	3	0% Mana	Armor of Light
	3	4 pts	Improve Resist & Skill Saves
	4	4 pts	Focused Thrown Attacks
	4	4 pts	Watchful Approach
	4	4 pts	Weapon Speed Charm
	5	8 pts	Entangle
End	5	8 pts	Point 80 ft Ahead
	8	8 pts	Circle of Protection vs Magic
End	8	8 pts	Critical Ranged Shot (Pre-Battle)
	8	8 pts	Hunter's Boost
End	8	8 pts	Mend Item/Weapon
	8	8 pts	Raise Nae'Em Fighter Str +1
End	9	12 pts	Triggered Shield vs 1
	13	32 pts	Enchantment of Returning
End	13	16 pts	Magma Perimeter
	16	16 pts	Quick Ranged Shot (Pre-Battle)
Cae'Em-Construct			
	Lvl	Cost	Title
	7	16 pts	Invoke Skeleton/Drifter
End	8	20 pts	Create Zombie/Skeleton
	10	24 pts	Create Plague Bearer/Drifter
End	20	50 pts	Invoke Wraith/Ghoul
Call-Summon			
	Lvl	Cost	Title
	3	0% Mana	I Have Your Item!
End	5	8 pts	Call/Return Nae'Em Item
	17	20 pts	Force Cage
End			
Climb-			
	Lvl	Cost	Title
	1	4 pts	Climbing
End	5	8 pts	Freehand Climbing @ 1/2 Movement
	9	12 pts	2nd Attempt To Grab
Communication-			
	Lvl	Cost	Title
	1	4 pts	Rogue To Rogue Signals
End	1	4 pts	Speak/Read/Write Common

	2	0% Ma	Amplify Own Speech
	2	4 pts	Convincing Another (or Lie)
	2	4 pts	Ventriloquism
End	3	5% Ma	Colored Signal Flare
	4	4 pts	Arcane Translation - 1 Page
End	4	5% Ma	Sloppy Spying
	4	4 pts	Triggered Announcements
End	5	8 pts	Arcane Interpretation - 1 Page
	6	8 pts	Overhear the Conversation
	6	8 pts	Read/Write Recipient's Language
	6	8 pts	Release Arcane Script
	7	8 pts	High Flares
	8	8 pts	Constrain Arcane Script
End	10	12 pts	Speak Language
	11	12 pts	Add Signs to Signpost
End	11	12 pts	Triggered Announcement
	16	16 pts	Cultural Immersion
End			
Creation-Meta			
	Lvl	Cost	Title
	1	0% Ma	Water From A Plant
End	3	4 pts	Call Bonded Person
	3	2 pts	Eolas False Magical Glow
	3	4 pts	Orix False Glow
	3	4 pts	Reveal Sign Posts
End	3	4 pts	Visible Sign Posts
	6	8 pts	Make/Repair Arrows
End	16	16 pts	Create Leather Golem
	17	20 pts	Coax Arcane Aspect
End	18	20 pts	Create Wood Golem
	19	20 pts	Create Stone Golem
Creations-			
	Lvl	Cost	Title
	1	4 pts	Create Singer's Salve
End	1	4 pts	Create Sunrise Potion
	2	1 pt	Apply A Field Bandage
End	5	8 pts	Create Revive Salve
	7	8 pts	Create Health Poultice
End	7	8 pts	Create Repellent Oil
	11	12 pts	Create Clear Mind Inhalent
End	11	12 pts	Create Java Meal Spice
	12	12 pts	Create Calming Tea
End			
Disguise-			
	Lvl	Cost	Title
	2	4 pts	Disguise

	12	12 pts	Impersonate
	13	16 pts	Feign Death
Environ-Nature			
	Lvl	Cost	Title
	2	4 pts	Plant Healthy Growth
End	2	4 pts	Remove Plant Disease
	4	4 pts	Predict Weather
End	7	8 pts	Plant Canopy
	11	12 pts	Control Wind Sphere
	17	20 pts	Control Water
Find-Hide-Reveal			
	Lvl	Cost	Title
	1	4 pts	Detect Magic & Number of Aspects
End	1	4 pts	Find Entry Gate
	1	pts	Hide
End	2	4 pts	Crack in the Wall
	2	4 pts	Know Your Name
End	2	4 pts	Orix View Sign Posts
	3	4 pts	Reveal Value
End	4	4 pts	Aspects Counted By Type
	4	4 pts	Direction to Ionic Marker
End	4	4 pts	Find Hidden Accesses
	4	4 pts	Identify Aspects (1/Tier)
End	5	8 pts	Create Ionic Marker
	5	48 pts	Create Ionic Marker (Nae'Em)
End	5	8 pts	Detect Magic
	5	8 pts	Know About You
End	5	8 pts	Locate Ionic Marker
	6	8 pts	Attention Avoidance
End	6	8 pts	Shadow Cover
	6	8 pts	Wander and Pass Unnoticed
End	7	8 pts	Sphere Of Privacy
	9	36 pts	Detect 'Ems (All Types)
End	9	12 pts	Hide in a Plant
	10	12 pts	Counter: Block Scrying
End	11	12 pts	Sight of the Statue
	13	16 pts	Find Nearest Langstrom Portal
End	18	30 pts	Identify All Aspects
Flora-Fauna-Nature			
	Lvl	Cost	Title
	1	4 pts	Skinning A Hide
End	2	4 pts	Benign Approach
	3	4 pts	Calm Animal
End			

Food-Water		
Lvl	Cost	Title
1	4 pts	Draw Up Ground Water
End 3	4 pts	Hunt/Fish/Gather
4	4 pts	Improve Food
End 4	4 pts	Increase Food
5	8 pts	Create Rain Water
End 5	8 pts	Divining Water
6	8 pts	Destroy Harmful Substance
End 8	8 pts	Imbue an Item with
9	12 pts	Coastal Net Fishing
End 9	12 pts	Food Times Three
15	16 pts	Create Food For A Family
Health-Life-Death		
Lvl	Cost	Title
1	4 pts	Basic Healing
End 1	4 pts	Field Binding
1	4 pts	Forced Heal 1d6 HP (+more)
End 1	0% Ma	Healing Bolus
1	4 pts	Sylvan Forced Healing 1d6 HP
End 2	4 pts	Heal Sickness
2	4 pts	Healing Flames 1d4 HP per Tier
End 3	4 pts	Reduce Fire Damage
4	4 pts	Delayed Healing 2d6
End 4	4 pts	Final Rites
4	4 pts	Repair A Dead Body
End 4	4 pts	Slow Healing
5	8 pts	Assist Another's Healing
End 5	8 pts	Cleansing Fire
5	-2 pts	Repair Undead/Living Dead
End 6	-4 pts	Animal Healing
6	8 pts	Common Healing
End 7	8 pts	Electrifying Sickness Cleanse
8	8 pts	Extra Healing
End 9	12 pts	Heal Disease
10	12 pts	End Current Dmg Over Time
End 11	12 pts	Heal 5d6+2 HP
11	48 pts	Life Zap
End 12	12 pts	Heal 5d6+6 HP
12	12 pts	Ranged Forced Healing 2d8+2 HP
End 14	16 pts	Healing Bolt
15	16 pts	Focused Stasis
End 16	16 pts	Consecration of Corpse
17	20 pts	Group Heal
End 19	60 pts	Arcane Removal (2 of 3)

Illusion-Reality		
Lvl	Cost	Title
1	5% Ma	Beauty Contestant - 2nd Prize
End 1	0% Ma	Pie Fight!
3	0% Ma	2 Rope Image
End 4	4 pts	Gathering The Darkness
5	8 pts	Ribbon Goblin Lookout
End 6	8 pts	Alter Self - Medium Sized Dog/Cat
7	8 pts	Annie's Slow Alteration
End 9	12 pts	Image of Nae'Em Rogue
9	12 pts	Young Helper
End 11	12 pts	Illusional Bear
11	12 pts	Personal Decoy
End 13	16 pts	Illusional Condor
13	16 pts	Illusional Dolphin
End 14	16 pts	Alter Self - Porpoise
15	16 pts	Alter Self - Hawk
End 15	16 pts	Alter Self - Wolf
17	20 pts	Alter Self - Condor
End 18	20 pts	Alter Self - Bear
18	20 pts	Alter Self - Stingray
End 19	20 pts	Circle of Thorns (15 ft x 5 ft)
20	20 pts	Mirror A Person
Light-		
Lvl	Cost	Title
4	0% Ma	Aural Spark
End 4	4 pts	Capture/Release Normal Light
Locks-		
Lvl	Cost	Title
1	4 pts	Set Or Open Padlock
End 4	4pts	Set Or Open Door Lock
6	8pts	Set Or Open Chest Lock
End 9	12pts	Set Or Open Wall Lock / Mechanism
Movement-		
Lvl	Cost	Title
2	4 pts	Walk Quietly
End 3	4 pts	Take Point
Nae'Em-People		
Lvl	Cost	Title
1	4 pts	Create a Temporary Nae'Em
End 2	4 pts	Rogue's Right Place, Right Time
3	4 pts	Create Temp Nae'Em w/ Acolyte

End 6	8 pts	Speak with Dead
6	8 pts	Speak With The Resting Dead
End 7	8 pts	Create Permanent Nae'Em
7	8 pts	Direction To A Dokour Target
End 7	8 pts	Eavesdrop on Nae'Em Convo (Eolas)
7	8 pts	Speak To Dokour Target
End 11	36 pts	Connect To An Arcane Focus Item
11	36 pts	Disconnect An Arcane Focus Item
End 12	12 pts	Eavesdrop on Nae'Em Convo
12	12 pts	Portal To Nae'Em
End 13	16 pts	Summon Nae'Em
16	64 pts	Reveal True Name
End 19	20 pts	Dead Spirit Conversation Circle
20	20 pts	Bring Back The Dead
Personal-Connections		
Lvl	Cost	Title
2	4 pts	Hunter Nae'Em Connection
End 2	0% Ma	Random Friendship
4	4 pts	Hunter Marks
End 7	8 pts	Create a Temporary Nae'Em
7	8 pts	Hold Civilized Creature
End 12	12 pts	Langstrom Servant: Pucoe Gree
Shelter-Rest-Protection		
Lvl	Cost	Title
2	4 pts	Dozing or Heavy Sleep
End 2	4 pts	Feather Bed
2	0% Ma	Garish Pup Tent
End 2	4 pts	Hunters Hut (10 ppl)
2	4 pts	Perimeter Safety
End 3	4 pts	Assist Hunter's Lean-To
3	4 pts	Create Temporary Shelter (3 ppl)
End 5	8 pts	Quarantine Isolation
7	8 pts	Circle of Protection vs Acid
End 7	8 pts	Deep Doze
7	8 pts	Hunters Hidden Shelter (4 ppl)
End 7	8 pts	Strumos Waystation
10	12 pts	Walls of Force (4 to 6)
End 11	12 pts	Force Wall
13	16 pts	Astral Shed
End 14	16 pts	Tree House
Tae'Em-Thing		
Lvl	Cost	Title
2	4 pts	Ribbon Horse
End 4	4 pts	Call/Return Nae'Em Item

	5	8 pts	Seaweed Dolphin
End	6	8 pts	Ribbon Bat
	7	8 pts	Ribbon Wolf
End	7	8 pts	Summon From Home Library
	8	8 pts	Invoke Imp Spy
End	8	8 pts	Scry on Imp Spy
	9	12 pts	Search for Arcane Focus Item
End	14	16 pts	Curse Ionic Marker
	18	20 pts	Summon Astral Beast of Burden
End			

Tracking-			
	Lvl	Cost	Title
	1	4 pts	Find North
End	4	0% M	Tiro Tracking
	9	12 pts	Cover Trail
End	9	12 pts	Urban Tracking
	10	12 pts	Find/Follow Trail
End	10	12 pts	Lose A Tail

Traps-			
	Lvl	Cost	Title
	1	4 pts	Message -Create/Find/Remove
End	2	6 pts	Impedance Trap-Create/Find/Remove
	5	12 pts	Damage Trap -Create/Find/Remove
End	5	8 pts	Set Up Eolas Spell Release (Trap)
	13	16 pts	Magical Trap Assistance
End			

Travel-Planes			
	Lvl	Cost	Title
	1	0% M	Quick Jump
End	1	pts	Riding (horses and other)
	1	4 pts	Send Item to A Nae'Em Location
End	1	pts	Swimming - Beginning
	3	0% M	Quick Push!
End	3	4 pts	Strumos Run
	5	8 pts	Langstrom Location
End	6	8 pts	Attach Wings To Animal
	6	8 pts	Decrease Movement
End	6	8 pts	Increase Nae'Em Fighter Movement
	6	8 pts	Langstrom Rupture
End	6	8 pts	Travel Shadow to Shadow
	8	8 pts	Dimension Personal Hideaway
End	8	8 pts	Hunters Stare (1-4 days)
	10	12 pts	Ladders & Stairs
End	10	12 pts	PMP Projection
	11	12 pts	Astral Plane Projection
End	11	12 pts	Border of Dimension Containment

	12	12 pts	Personal Wings Of Flying
End	13	16 pts	Faster Path
	15	16 pts	Create Permanent Location Tae'Em

Tricks-			
	Lvl	Cost	Title
	4	4 pts	Call Item (in Sight)
End	4	4 pts	Sleight of Hand
End			

Utility-			
	Lvl	Cost	Title
	1	4 pts	Arcane Light
End	1	pts	Cooking - Basic
	1	0% M	Graduate Tiro Ritual
End	1	4 pts	Small Domestic Pet Form
	2	4 pts	Langstrom Cloak Pockets
End	2	4 pts	Make Fire with Sticks
	2	4 pts	Mental Alarm Clock
End	3	4 pts	Animate Cats Eye Marble
	3	4 pts	Shadow of the Magi
End	4	4 pts	Mimic Soft Nature Sounds
	4	5% M	Tiro Tasty Cumber Meals
End	5	8 pts	Arlo's Astral Storage
	5	8 pts	Fire Starter
End	6	8 pts	Force Platform
	6	8 pts	Pause Magical Lock
End	7	8 pts	Profiled In Fire
	8	16 pts	Find Clues To True Name
End	8	8 pts	Increase Nae'Em Rogues Grace
	15	16 pts	Surprise Killing Blow
End	17	20 pts	Impersonate Person

Vae'Em-Venue Site			
	Lvl	Cost	Title
	2	4 pts	Hot Conversations
End	3	4 pts	Ethereal Return Portal
	5	8 pts	Scry Open areas - 5 Marks
End	5	8 pts	Scry to a Nae'Em
	6	8 pts	Create Ethereal Home Pad
End	7	8 pts	Astral Portal
	7	8 pts	View Dimension Vae'Em
End	8	8 pts	Scry - Dense Populations
	8	8 pts	Summon Nisse Vae'Em
End	9	12 pts	Scry To A Vae'Em (Place)
	10	12 pts	Portal to Dimension
End	19	20 pts	Natural Landmark Nae'Em
	20	20 pts	Nae'Em Natural Landmark

End
