ALL CLASSES

AAA	My Party			
	Title	Cost	Classes	
4	Situational Awareness	4 pts	FTR	698
5	Coordinate Group Initiative	8 pts	FTR	802
5	Repair Weapons/Armor	8 pts	FTR	658
6	1000 Yard Stare March	8 pts	FTR-ROG	701
10	Honing Melee Weapon	12 pts	FTR	702
Alter	ed Reality			
	Title	Cost	Classes	
	TIRO: Beauty Contestant:2nd I		TRO	422
0.1	TIRO: Pie Fight!	20% Max	TRO	410
0.3	TIRO: 2 Rope Image	10% Max	TRO	417
5	Ribbon Goblin Lookout	8 pts	ORX	336
7	Annie's Slow Alteration	8 pts	EOL	315
9	Image of Nae'Em Rogue	12 pts	EOL	500
11	Illusional Bear	12 pts	SYL	390
11	Personal Decoy	12 pts	EOL	506
13	Illusional Condor	16 pts	SYL	590
13	Illusional Dolphin	16 pts	SYL	591
20	Mirror A Person	20 pts	EOL	525
	e-Actions	C+	Classes	
3	Title Blunder Reroll	Cost 4 pts	Classes	647
5	Converge On The Enemy	8 pts	FTR	683
5	Fire Starter	8 pts	DOK	361
6	Critical Roll Additions			
•		8 pts	FTR	694
7	Blunder Change Up	8 pts	ROG	828
9	Critical Hit - 2nd Choice	12 pts	FTR	692
10	Last Ditch Effort	12 pts	FTR	699

E		e-Defense			
		Title	Cost	Classes	
	1	Avoid An AoO	4 pts	ROG	800
	1	Protect vs Ranged and Thrown	4 pts	EOL	258
	1	Set for Charge	4 pts	FTR	799
	1	Shield Dancing	4 pts	FTR	68
	1	Wind Wall	4 pts	SYL	254
	2	Defend - No attacks	4 pts	FTR	677
	3	Disengage	4 pts	FTR	679
	3	Protect Fighter vs Ranged/Thrown	4 pts	STM	286
	3	Wind Wall For Nae'Em Hunter	4 pts	SYL	285
	4	Assist Another To Disengage	4 pts	FTR	798
	4	Shield Block	4 pts	FTR	682
	5	Provide Protection	8 pts	FTR	680
	6	Bob and Weave	8 pts	ROG	650
	6	Brace for Onslaught	8 pts	FTR	678
	6	Evade Missiles	8 pts	DEY	65
	7	Half Wall of Force	8 pts	ORX	358
	8	Circle of Protection vs Undead	8 pts	STM	436
	8	Mundane Fire Immunity	8 pts	DOK	656
	8	Pull Aggro	8 pts	FTR	69
	10	Astral Mental Shield	12 pts	STM	449
	10	Charged Fencing - Two Sides	12 pts	STM	448
	10	Magical Fire Protection	12 pts	DOK	87
	10	Minor Defense Bubble	12 pts	ORX	482
	10	Tornado Wall	12 pts	SYL	386
	11	Catch Small Incoming	12 pts	DEY	650
	12	Circle of Animal Protection	12 pts	SYL	394
	12	Circle of Langstrom Expulsion	12 pts	ORX	487
		Circle of Astral Expulsion	16 pts	STM	450
		•			

	e-Offense Title	Cost	Classes	
	TIRO: Fire Crack!	20% Max	TRO	412
	TIRO: Quick Flash Fire	30% Max	TRO	424
1	Acid Mist	4 pts	EOL	263
1	Acid Rash w/ Ongoing Fragility	4 pts	EOL	332
1	AoO on Enter or Exit	4 pts	FTR	693
1	Cause Illness	4 pts	STM	330
1	Flash Of Fire!	4 pts	DOK	329
1	Force Pinch	4 pts	ORX	331
1	Heat Wave Wall	4 pts	DOK	882
1	Massive Bludgeoning Attacks	4 pts	FTR	684
1	Rose Thorns	4 pts	SYL	328
2	Backstab - Melee	4 pts	ROG	667
2	Barbed Sparks	4 pts	STM	269
2	Electric Zap	4 pts	STM	261
2	Fighters Charge	4 pts	FTR	686
2	Flame Bolt	4 pts	DOK	260
2	Force Push	4 pts	ORX	262
2	Hail Attack	4 pts	SYL	259
2	Scorching Skin	4 pts	DOK	371
3	Charge - Rogue	4 pts	ROG	735
3	Distraction	4 pts	ROG	661
3	Heat Metal Armor	4 pts	DOK	300
3	Shield Bash (Odd rounds)	4 pts	FTR	687
3	Surprise Throw	4 pts	ROG	673
4	Accurate Ranged Shots	4 pts	HNT	724
4	Conjure Native Beetles	4 pts	YL-ORX-STM-EOL-DO	295
4	Hunters Charge	4 pts	HNT	723
5	COUNTER: Disruptive Factor	8 pts	FTR-HNT-ROG	801
5	Instant Ranged Shots	8 pts	HNT	718
5	Long Distance Crossbow Shots	8 pts	HNT	905
5	Penetrating Ranged Shots	8 pts	HNT	767
5	Step and Shoot	8 pts	HNT	605
6	AoO on Melee Entry	4 pts	ROG	665
6	Create Arcane Beetles	8 pts	DOK-EOL	282
6	Half and Half	8 pts	ROG	649
6	Held Shot - Single Target	8 pts	HNT	731
6	Held Throw - Single Target	8 pts	ROG	818
6	Shoot Thru Party to Target	8 pts	HNT	732
7	AoO on Kill	8 pts	FTR	797
7	Brutal Push Forward	8 pts	FTR	688
8	Acid Rain	8 pts	EOL	429
8	Desperation Attack	8 pts	FTR	690
8	Flame Strike	8 pts	DOK	441
8	Force Clap	8 pts	ORX	433

ALL CLASSES

41	L CLASSES			
8	Hail Stones	8 pts	SYL	38
8	Portal To Nae'Em	8 pts	OK-SYL-STM-EOL-OR	89
8	Static Bolt	8 pts	STM	43
8	Whirling Mordra - Rogue	8 pts	ROG	73
9	Adrenalin Rush	12 pts	ALL	68
9	Curved Throw	12 pts	ROG	8
9	Mounted Melee Attack	12 pts	FTR-HNT-ROG	8
10	Blunted Bow Shots (Bow Only)	12 pts	HNT	7
11	Wake To Battle	12 pts	FTR	6
12	Circle - Dimensional Expulsion	12 pts	DOK	5
	Class Power Attack	12 pts	OK-SYL-STM-EOL-OR	6
12	Class Power Attack (FIRE)	12 pts	OK-SYL-STM-EOL-OR	9
12	Targeting A Moving Target	12 pts	HNT	7
	Whirling Mordra	12 pts	FTR	6
	Fire Bombardment	16 pts	DOK	5
13	Ice Spear	16 pts	SYL	4
	Acid Blobs	16 pts	EOL	5
14	Ranged Sucker Shot(s)	16 pts	HNT	7
	Surprise Death Blow	16 pts	FTR	6
15	Dokour Flame Attack	16 pts	DOK	7
15	Moving And Shooting	16 pts	HNT	7
	Water Blast	16 pts	SYL	4
17	Hammering Force	20 pts	ORX	4
17	Lightening Bolt	20 pts	STM	8
Battle	e-Prep			
	Title	Cost	Classes	
	TIRO: Armor of Light	30% Max	TRO	6
1	Camp Perimeter Shock	4 pts	STM	2
2	Triggered Forced Healing	4 pts	ORX-SYL-STM-EOL	4
3	Improve Resist & Skill Saves	4 pts	ORX	4
4	Focused Thrown Attacks	4 pts	ROG	6
4	Watchful Approach	4 pts	ROG	7
4	Weapon Speed Charm	4 pts	ORX	3
	Entangle	8 pts	SYL	8
5	Point 80 ft Ahead	8 pts	HNT	7.
7	Profiled In Fire	8 pts	DOK	4
8	Circle of Protection vs Magic	8 pts	ORX	4
8	Critical Ranged Shot (Pre-Battle)	8 pts	HNT	7
8	Raise Nae'Em Fighter Str +1	8 pts	STM	4
	Dimensional Containment	12 pts	DOK	5
	Triggered Shield vs 1	12 pts	ORX	2
	Circle of Containment	12 pts	OK-SYL-STM-EOL-OR	4
	Enchantment of Returning	32 pts	EOL	5
14	Magma Perimeter	16 pts	DOK	54

16 Quick Ranged Shot (Pre-Battle)

16 pts

	Summon			
	Title	Cost	Classes	
	TIRO: I Have Your Item!	30% Max	TRO	419
3	Invoke Temporary Imp	4 pts	DOK	901
3	Summon Astral Beast of Burden	4 pts	STM	461
-	Invoke Imp Partner (Year long)	8 pts	DOK	870
6	Summon Nisse	8 pts	STM	435
	Summon Strumos Creations (Tae'E		STM	455
17	Force Cage	20 pts	ORX	550
Clim)-			
	Title	Cost	Classes	
1	Climbing	4 pts	ROG	829
5	Freehand Climbing @ 1/2 Moveme	8 pts	ROG	781
9	2nd Attempt To Grab	12 pts	ROG	652
End				
	munication- Title	Cost	Classes	
	TIRO: Amplify Own Speech	20% Max	TRO	416
	TIRO: Colored Signal Flare	15% Max	TRO	425
	TIRO: Sloppy Spying	25% Max	TRO	415
1	Rogue To Rogue Signals	4 pts	ROG	645
1	Speak/Read/Write Common	4 pts	ALL	638
2	Convincing Another (or Lie)	4 pts	ROG	646
	Hot Conversations	4 pts	DOK	552
2	Ventriloguism	4 pts	ROG	615
4	Arcane Translation - 1 Page	4 pts	ORX	292
4	Triggered Announcements	4 pts	ORX	476
5	Arcane Interpretation - 1 Page	8 pts	EOL	582
6	Overhear the Conversation	8 pts	EOL	367
6	Read/Write Language	8 pts	EOL	376
6	Release Arcane Script	8 pts	ORX	468
6	Speak with Dead	8 pts	DOK-STM	291
7	High Flares	8 pts	ORX	467
7	Speak To Dokour Target	8 pts	DOK	890
8	Constrain Arcane Script	8 pts	ORX	375
9	Speak With The Resting Dead	12 pts	STM	370
10	Speak Language	12 pts	EOL	503
	Add Signs to Signpost	12 pts	ORX	484
	Triggered Announcement	12 pts	ORX	485
	Cultural Immersion	16 pts	EOL	523
	Dead Spirit Conversation Circle	20 pts	STM-DOK	462

	tion-Meta Title	Cost	Classes	
	TIRO: Water From A Plant	20% Max	Classes	409
2	Dispel Magic	8 pts	EOL-ORX	963
3	Call Bonded Person	4 pts	ORX	373
3	Eolas False Magical Glow	2 pts	EOL	372
3	Orix False Glow	4 pts	ORX	579
3	Reveal Sign Posts	4 pts	EOL	279
3	Visible Sign Posts	4 pts	ORX	580
6	Dispel Magic	8 pts	SYL-STM	962
6	Make/Repair Arrows	8 pts	HNT	722
8	Dispel Magic DOK	8 pts	DOK	964
16	Create Leather Golem	16 pts	ORX	491
17	Place An Arcane Aspect	20 pts	ORX	492
18	Create Wood Golem	20 pts	ORX	493
19	Create Stone Golem	20 pts	ORX	633
End				
	tions- Title	Cost	Classes	
1	Create Singer's Salve	4 pts	HNT	709
1	Create Sunrise Potion	4 pts	HNT	710
2	Apply A Field Bandage	0 pts	HNT	715
5	Create Revive Salve	8 pts	HNT	727
7	Create Health Poultice	8 pts	HNT	754
7	Create Repellent Oil	8 pts	HNT	734
11	Create Clear Mind Inhalent	12 pts	HNT	768
11	Create Java Meal Spice	12 pts	HNT	769
12	Create Calming Tea	12 pts	HNT	771
Disg	uise- Title	Cost	Classes	
2	Disguise	4 pts	ROG	811
12	Impersonate	12 pts	ROG	787
13	Feign Death	16 pts	ROG	786
	•			
	ron-Nature Title	Cost	Classes	
2	Plant Healthy Growth	4 pts	SYL	264
	Remove Plant Disease	4 pts	SYL	265
_	Predict Weather	4 pts	SYL	299
6	Animal Connection (Ae'Em)	12 pts	SYL	609
	Control Wind Sphere	12 pts	SYL	392
	Control Water	20 pts	SYL	393

ALL CLASSES

	-Hide-Reveal Title	Cost	Classes	
1	Detect Magic & Number of Aspects	4 pts	EOL-ORX	89
1	Find Entry Gate	4 pts	ROG	73
1	Hide	0 pts	ALL	81
1	Shadow Cover	4 pts	DOK	35
2	Crack in the Wall	4 pts	EOL	27
2	Know Your Name	4 pts	EOL	28
2	Orix View Sign Posts	4 pts	ORX	58
3	Reveal Value	4 pts	ROG	74
4	Aspects Counted By Type	4 pts	EOL	51
4	Direction to Ionic Marker	4 pts	EOL	58
4	Find Hidden Accesses	4 pts	ROG	89
4	Identify Aspects (1/Tier)	4 pts	EOL	30
5	Create Ionic Marker	8 pts	ORX	54
5	Create Ionic Marker (Nae'Em)	48 pts	EOL	54
5	Detect Magic	8 pts	STM-SYL-DOK	89
5	Know About You	8 pts	EOL	88
5	Locate Ionic Marker	8 pts	ORX	58
6	Attention Avoidance	8 pts	DOK	36
6	Wander and Pass Unnoticed	8 pts	ROG	74
7	Direction To Dokour Target	8 pts	DOK	90
7	Sphere Of Privacy	8 pts	EOL	88
7	View Dimension	8 pts	DOK	51
	Dimension Personal Hideaway	8 pts	DOK	51
	Scry on Imp Spy	8 pts	DOK	88
9	Detect 'Ems (All Types)	36 pts	EOL-ORX	92
-	Hide in a Plant	12 pts	SYL	38
9	Search for Arcane Focus Item	12 pts	OK-SYL-STM-EOL-OR	26
	Astral Plane Projection	12 pts	STM	45
	Sight of the Statue	12 pts	EOL	50
	Find Nearest Langstrom Portal	16 pts	ORX	48
	Reveal True Name	64 pts	OK-SYL-STM-EOL-OR	63
I O	Identify All Aspects	30 pts	EOL	52
	-Fauna-Nature			
	Title	Cost	Classes	
1	Skinning A Hide	4 pts	HNT	71
2	Benign Approach Calm Animal	4 pts	HNT	71
3	Califi Affilial	4 pts	HNT	72

I-Water	Cost	Classes	
			246
·		HNT	725
		SYL-STM	306
•		SYL	305
		SYL	253
•		SYL	351
•		ORX	481
•		ORX	270
	12 pts	HNT	774
· · ·	12 pts	ORX	304
	16 pts	STM	458
•	·		
th-Life-Death	Cost	Classes	
			408
			252
		RULE	635
•		SYL-EOL-STM-ORX	310
` '	4 pts	DOK	311
•	4 pts	SYL	585
Heal Sickness	4 pts	STM	277
Healing Flames 1d4 HP per Tier	4 pts	DOK	251
Repair Undead/Living Dead	-2 pts	DOK	879
Delayed Healing 2d6	4 pts	STM	301
Final Rites	4 pts	DOK	822
Slow Healing	4 pts	STM	374
Assist Another's Healing	8 pts	ORX	477
Repair A Dead Body	8 pts	STM	876
Animal Healing	-4 pts	SYL	359
Cleansing Fire	8 pts	DOK	445
Common Healing	8 pts	STM	365
Electrifying Sickness Cleanse	8 pts	STM	794
Extra Healing	8 pts	STM	312
Cure Disease	12 pts	STM	278
End Current Dmg Over Time	12 pts	EOL	502
Heal 5d6+2 HP	12 pts	STM	451
Revive Life With A ZAP!	48 pts	STM	447
Heal 5d6+6 HP	12 pts	STM	398
Ranged Forced Healng 2d8+2 HP	12 pts	SYL-STM-EOL-ORX	397
Consecration of Corpse	16 pts	STM	459
Healing Bolt	16 pts	STM	457
Held Stasis	16 pts	ORX	490
Group Heal	20 pts	STM	460
Raise The Dead	20 pts	STM	463
	Draw Up Ground Water Hunt/Fish/Gather Improve Food Increase Food Bring Out Rain Water Destroy Harmful Substance Imbue an Item with Coastal Net Fishing Food Times Three Create Food For A Family th-Life-Death Title TIRO: Healing Bolus Basic Healing Forced Heal 1d6 HP (+more) Reduce Fire Damage Sylvan Forced Healing 1d6 HP Heal Sickness Healing Flames 1d4 HP per Tier Repair Undead/Living Dead Delayed Healing Assist Another's Healing Repair A Dead Body Animal Healing Cleansing Fire Common Healing Electrifying Sickness Cleanse Extra Healing Cure Disease End Current Dmg Over Time Heal 5d6+6 HP Ranged Forced Healng 2d8+2 HP Consecration of Corpse Healing Bolt Held Stasis Group Heal	Draw Up Ground Water 4 pts Hunt/Fish/Gather 4 pts Improve Food 4 pts Increase Food 4 pts Bring Out Rain Water 8 pts Divining Water 8 pts Destroy Harmful Substance 8 pts Imbue an Item with 8 pts Coastal Net Fishing 12 pts Food Times Three 12 pts Create Food For A Family 16 pts th-Life-Death Title Cost TIRO: Healing Bolus 30% Max Basic Healing 4 pts Forced Heal 1d6 HP (+more) 4 pts Reduce Fire Damage 4 pts Sylvan Forced Healing 1d6 HP 4 pts Heal Sickness 4 pts Healing Flames 1d4 HP per Tier 4 pts Repair Undead/Living Dead 2 pts Delayed Healing 2d6 4 pts Final Rites 4 pts Slow Healing Assist Another's Healing 8 pts Repair A Dead Body 8 pts Animal Healing 4 pts Electrifying Sickness Cleanse 8 pts Extra Healing Cure Disease 12 pts Revive Life With A ZAP! 48 pts Ranged Forced Healing 2d8+2 HP 12 pts Renair Bolt Held Stasis 16 pts Held Stasis 16 pts Group Heal 16 pts	Title Cost Classes Draw Up Ground Water 4 pts OKSYL-STIMEOLOR Hunt/Fish/Gather 4 pts SYL-STIM Improve Food 4 pts SYL-STIM Increase Food 4 pts SYL-STIM Divining Water 8 pts SYL- Divining Water 8 pts ORX Destroy Harmful Substance 8 pts ORX Imbue an Item with 8 pts ORX Coastal Net Fishing 12 pts HINT Food Times Three 12 pts ORX Create Food For A Family 16 pts STIM TITLE COST Classes TIRO: Healing Bolus 30% Max TRO Basic Healing 4 pts STIM Field Binding 4 pts SYL-EOL-STIM-ORX Reduce Fire Damage 4 pts SYL-EOL-STIM-ORX Reduce Fire Damage 4 pts SYL-EOL-STIM-ORX Reduce Fire Damage 4 pts SYL-EOL-STIM-ORX Repair Undead/Living Dead 2-2 pts DOK Delayed Healing 2d6 4 pts STIM Final Rites 4 pts DOK Slow Healing A Dead Body 8 pts STIM Assist Another's Healing 8 pts STIM Cleansing Fire 8 pts STIM Cure Disease 12 pts STIM Cure Disease 12 pts STIM Revive Life With A ZAP! 48 pts STIM Revive Life With A ZAP! 48 pts STIM Regore Forced Healing 2d8+2 HP 12 pts STIM Regored Forced Healing 2d8+2 HP 12 pts STIM Consecration of Corpse 16 pts STIM Held Stasis 16 pts STIM Held Stasis 6 orx

ight.	- Title	Cost	Classes	
	TIRO: Aural Spark	10% Max	TRO	418
	Capture/Release Normal Light	4 pts	ORX	465
nd	oupturo/itorouso itorinur Eigin	.	0.01	100
.ock				
	Title	Cost	Classes	
1	Set Or Open Padlock	4 pts	ROG	807
4	Set Or Open Door Lock	4pts	ROG	831
	Set Or Open Chest Lock	8 pts	ROG	904
9	Set Or Open Wall Lock / Mechanis	12pts	ROG	832
love	ement-			
	Title	Cost	Classes	
2	Walk Quietly	4 pts	ROG	790
3	Take Point	4 pts	ROG	746
nd				
	'Em-Animal Title	Cost	Classes	
1	Invoke Pet	4 pts	SYL	877
4	Speak to Domesticated Animals	4 pts	SYL	290
6	Befriend An Animal	8 pts	SYL	281
7	Speak With A Wild Animal	8 pts	SYL	368
7	View An Animal (Ae'Em)	8 pts	SYL	380
8	Call A Kindred Spirit Animal	16 pts	SYL	284
8	Call Hunting Pack	8 pts	SYL	382
8		8 pts	SYL	387
13	Call Flock of Birds	16 pts	SYL	589
13	Call School of Fish	16 pts	SYL	395
14	Call Woodland Animal	16 pts	SYL	377
		·		
	e'Em-People			
Lvl 1	Create a Temperary Nee'Em	Cost 4 pts	Classes	004
2	Create a Temporary Nae'Em	4 pts	EOL	894
	Rogue's Right Place, Right Time		EOL	271
7	Eavesdrop on Nae'Em Convo (Eola	8 pts 8 pts	EOL	875
8	Protect Nae'Em Hunter vs Missiles	12 pts	SYL	383
	Eavesdrop on Nae'Em Convo Portal To Nae'Em		EOL-ORX	630
12	FOILAL TO NAME EITH	12 pts	EOL	896

ALL CLASSES

e'Em-Thing	Cost	Classes	
Ribbon Horse		SYL	243
Call/Return Nae'Em Item		EOL	298
Call/Return Nae'Em Item	8 pts	ORX	587
Seaweed Dolphin	8 pts	SYL	333
Ribbon Bat	8 pts	SYL	592
Call/Send From Home Library	8 pts	EOL	511
•	8 pts	SYL	593
Curse Ionic Marker	16 pts	EOL	544
	Cost	Classes	
			250
		EOL	887
v 1	•	FOL-ORX	895
-		EOL	34
	8 pts	EOL	88
		EOL	872
• • •	20 pts	EOL	602
Nae'Em Natural Landmark	20 pts	SYL	406
	Cost	Classes	
Arcane Removal (2 of 3)	60 pts	DOK	53
onal-Connections			
	C+	Classes	
Title	Cost 40% Max	Classes	A1:
Title TIRO: Random Friendship	40% Max	TRO	
Title TIRO: Random Friendship Connect With A Fighter	40% Max 4 pts	TRO STM	335
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter	40% Max 4 pts 4 pts	TRO	338
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter Connect To A House	40% Max 4 pts 4 pts 4 pts	TRO STM SYL	338 287 287
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter	40% Max 4 pts 4 pts	TRO STM SYL STM	335 287 283 902
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter Connect To A House Hunter Marks	40% Max 4 pts 4 pts 4 pts 4 pts 4 pts	TRO STM SYL STM HNT	287 287 283 902 957
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter Connect To A House Hunter Marks Create a Vae'Em Location.	40% Max 4 pts 4 pts 4 pts 4 pts 4 pts 8 pts	TRO STM SYL STM HNT STM	28° 28° 90° 95° 30°
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter Connect To A House Hunter Marks Create a Vae'Em Location. Create Permanent Nae'Em	40% Max 4 pts 4 pts 4 pts 4 pts 4 pts 8 pts 12 pts	TRO STM SYL STM HNT STM EOL-SYL-STM	338 287 283 902 957 309 577
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter Connect To A House Hunter Marks Create a Vae'Em Location. Create Permanent Nae'Em Hold Civilized Creature	40% Max 4 pts 4 pts 4 pts 4 pts 4 pts 8 pts 12 pts 8 pts	TRO STM SYL STM HNT STM EOL-SYL-STM ORX	335 283 283 902 957 309 577 629
Title TIRO: Random Friendship Connect With A Fighter Connect With A Hunter Connect To A House Hunter Marks Create a Vae'Em Location. Create Permanent Nae'Em Hold Civilized Creature Find Clues To True Name	40% Max 4 pts 4 pts 4 pts 4 pts 4 pts 8 pts 12 pts 8 pts 24 pts	TRO STM SYL STM HNT STM EOL-SYL-STM ORX OK-SYL-STM-EOL-OR	4111 335 287 283 902 957 308 577 629 627 486
	Ribbon Horse Call/Return Nae'Em Item Call/Return Nae'Em Item Seaweed Dolphin Ribbon Bat Call/Send From Home Library Vine Wolf Curse Ionic Marker e'Em-Venue Site Title Ethereal Return Portal Scry Open areas - 5 Marks Scry to a Nae'Em Create Ethereal Home Pad Scry - Dense Populations Scry To A Vae'Em (Place) Permanent Portal Nae'Em Natural Landmark er-Enhancement Title Arcane Removal (2 of 3)	Ribbon Horse 4 pts Call/Return Nae'Em Item 4 pts Call/Return Nae'Em Item 8 pts Seaweed Dolphin 8 pts Ribbon Bat 8 pts Call/Send From Home Library 8 pts Vine Wolf 8 pts Curse Ionic Marker 16 pts e'Em-Venue Site Title Cost Ethereal Return Portal 4 pts Scry Open areas - 5 Marks 8 pts Scry to a Nae'Em 8 pts Create Ethereal Home Pad 8 pts Scry - Dense Populations 8 pts Scry To A Vae'Em (Place) 12 pts Permanent Portal 20 pts Nae'Em Natural Landmark 20 pts er-Enhancement Title Cost Arcane Removal (2 of 3) 60 pts	Ribbon Horse 4 pts syl. Call/Return Nae'Em Item 4 pts EoL Call/Return Nae'Em Item 8 pts ORX Seaweed Dolphin 8 pts Syl. Ribbon Bat 8 pts Syl. Call/Send From Home Library 8 pts EoL Vine Wolf 8 pts Syl. Curse Ionic Marker 16 pts EoL e'Em-Venue Site Title Cost Classes Ethereal Return Portal 4 pts EoL Scry Open areas - 5 Marks 8 pts EoL Scry to a Nae'Em 8 pts EoL Scry - Dense Populations 8 pts EoL Scry To A Vae'Em (Place) 12 pts EoL Permanent Portal 20 pts Syl. Nae'Em Natural Landmark 20 pts Syl. Er-Enhancement Title Cost Classes

	e Change	Cost	Classes	
1	Small Domestic Pet Form	Cost 4 pts	SYL	827
6	Alter Self - Medium Sized Dog/Cat	8 pts	SYL	389
	Alter Self - Porpoise	16 pts	SYL	561
	Alter Self - Hawk	16 pts	SYL	560
	Alter Self - Wolf	16 pts	SYL	402
	Alter Self - Condor	20 pts	SYL	558
	Alter Self - Bear	20 pts	SYL	404
18	Alter Self - Stingray	20 pts	SYL	559
	,			
	er-Rest-Protection Title	Cost	Classes	
	TIRO: Garish Pup Tent	20% Max	TRO	414
2	Feather Bed	4 pts	STM	273
2	Hunters Hut (10 ppl)	4 pts	HNT	713
2	Perimeter Safety	4 pts	HNT	717
2	Sleep	4 pts	STM	268
3	Assist Hunter's Lean-To	4 pts	SYL	266
3	Create Temporary Shelter (3 ppl)	4 pts	HNT	721
5	Quarantine Isolation	8 pts	STM	557
7	Circle of Protection vs Acid	8 pts	EOL	427
7	Deep Doze	8 pts	STM	517
7	Grow A Plant Canopy	8 pts	SYL	379
7	Hunters Hidden Shelter (4 ppl)	8 pts	HNT	755
7	Strumos Waystation	8 pts	STM	431
10	Walls of Force (4 to 6)	12 pts	ORX	480
11	Force Wall	12 pts	ORX	466
13	Astral Shed	16 pts	STM	456
14	Tree House	16 pts	SYL	400
19	Fort of Thorns	20 pts	SYL	405
End	rin a			
Track Lvl	Title	Cost	Classes	
0.4	TIRO: Tracking	30% Max	TRO	674
1	Find North	4 pts	HNT	711
9	Cover Trail	12 pts	HNT	759
9	Urban Tracking	12 pts	ROG	788
10	Lose A Tail	12 pts	ROG	817
12	Find/Follow Trail	12 pts	HNT	765
Trans				
Traps	5- Title	Cost	Classes	
1	Message -Create/Find/Remove	4 pts	ROG	867
2	Impedance Trap-Create/Find/Remo	6 pts	ROG	644
5	Damage Trap -Create/Find/Remove	12 pts	ROG	858
5	Set Up Eolas Spell Release (Trap)	8 pts	ROG	868
13	Magical Trap Assistance	16 pts	ROG	747

	el-Mundane	Coot	Classes	
6	Attach Wings To Animal	Cost 8 pts	Classes	340
•	Personal Wings Of Flying	12 pts	SYL	388
12	reisonal wings Of Flying	12 pts	SYL	388
Trave	el-Planes			
	Title	Cost	Classes	
0	Langstrom Location (Vae'Em)	4 pts	ORX	478
	Tirto: Quiok builip	20% Max	TRO	407
0.3	TIRO: Quick Push!	40% Max	TRO	420
1	Riding (horses and other)	0 pts	ALL	636
1	Send Item to A Nae'Em Location	4 pts	ORX	470
1	Swimming - Beginning	0 pts	ALL	637
5	Dimension Quick Portal for 2	8 pts	DOK	898
6	Decrease Movement	8 pts	EOL	358
6	Langstrom Rupture	8 pts	ORX	366
7	Astral Portal To Known Location	8 pts	STM	343
8	Hunters Stare (1-4 days)	8 pts	HNT	756
9	PMP To/From Dimension Portal	12 pts	DOK	341
10	Ladders & Stairs	12 pts	ORX	483
10	PMP Projection	12 pts	STM	608
13	Faster Path	16 pts	HNT	773
15	Create Permanent Location Tae'Em	16 pts	OK-SYL-STM-EOL-OR	347
Trave	el-PMP			
	Title	Cost	Classes	
	Strumos Run	4 pts	STM	248
6	Increase Nae'Em Fighter Movement	•	STM	352
6	Travel Shadow to Shadow	8 pts	DOK	247
Trick	S- Title	Cost	Classes	
4	Call Item (in Sight)	4 pts	ORX	297
4	Sleight of Hand	4 pts	ROG	750
	-			

ALL CLASSES

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Utility-				
Lvl Title		Cost	Classes	
0.4 TIRO: Tasty Cum	nber Meals	25% Max	TRO	643
1 Arcane Light wit	h Class Hue	4 pts	SYL-STM-EOL-ORX	806
1 Cooking - Basic		0 pts	ALL	666
1 Graduate Tiro Ri	tual	100% Max	ALL	640
2 Langstrom Cloal	k Pockets	4 pts	ORX	274
2 Make Fire with S	ticks	4 pts	HNT	716
2 Mental Alarm Clo	ock	4 pts	FTR-HNT	703
3 Animate Cats Ey	e Marble	4 pts	ORX	473
4 Gathering The D	arkness	4 pts	DOK	515
4 Mimic Soft Natur	e Sounds	4 pts	HNT	726
4 Shadow of the M	lagi	4 pts	OK-SYL-STM-EOL-OR	911
5 Arlo's Astral Sto	rage	8 pts	STM	338
6 Force Platform		8 pts	ORX	362
6 Pause Magical L	ock	8 pts	EOL	834
8 Increase Nae'Em	Rogues Grace	8 pts	EOL	499
15 Surprise Killing	Blow	16 pts	DEY	776
17 Impersonate Per	son	20 pts	ROG	812