




# -Eolas



## Battle-Defense



LEVEL	258-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>1 Protect vs Ranged and Thrown</b>		4 pts	Self	1 Battle	3 days	1 Minute	none	1
	Redish blue sparks dance around the caster. Dodging (+2 AC) vs Ranged and Thrown attacks. Does not protect vs Melee							4 ENHANCEMENT(S) 1 COUNTER(S)



## Battle-Offense

LEVEL	263-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>1 Acid Mist</b>		4 pts	6 Squares	1 Square	3 Rounds	Initiative	none	2
	A green cloud emits from the caster's hands and gathers over the target square. Damage of 2d4 + ACU for 2 rds on 1 square. Leave area to avoid. No ToHIT is required. Effects all creatures in the square regardless of armor/clothing. Does NOT cause any structural damage or damage to the armor.							9 ENHANCEMENT(S) 1 COUNTER(S)



LEVEL	332-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>1 Acid Rash w/ Ongoing Fragility</b>		4 pts	3 Squares	1 Square	until Healed	Initiative	HTH	99
	The caster throws green acid at the target in an arc. This is lobbable. Damage of 2d4 + ACU Bonus for 3 rds. Targets Save to avoid sickness I. Does put upon the enemy an advancement of fragility (Starting at Sickness I) Can't go beyond the given fragility during the battle, May go beyond the given fragility during start of day from this point forward							6 ENHANCEMENT(S) 0 COUNTER(S)



LEVEL	295-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>4 Conjure Native Beetles</b>		4 pts	4 Squares	1 Mark	2 Rounds	Initiative	SKL	2
	Arcane swarm appears in a square adjacent to the target. Conjures a swarm to attack nearest creature to the caster for 1d8 Dmg. Will attack any living target. Even if the target is friendly to the caster. Save to conure.							 6" Crystal Orb Dmg set at 5 pts 7 ENHANCEMENT(S) 2 COUNTER(S)

LEVEL	282-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>6 Conjure Arcane Beetles</b>		8 pts	8 Squares	1 Square	3 Rounds	Initiative	SKL	3
	Save to conjure. Recommend sequentail casting due to multiple round Duration. Attacks nearest enemy in 8 Sq Range for 1d8 Damage per attack(x2x2). This spell continues through Duration even if caster is not aware. The beetles attack non-enemies if no enemies are in range. Battle stats: HP:30, AC:15, Init+6, ToHIT+6 # of Attacks:x2x2, Dmg: 1d8							 6" Crystal Orb SKL:>05 9 ENHANCEMENT(S) 1 COUNTER(S)

LEVEL	429-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>8 Acid Rain</b>		8 pts	8 Squares	1 Square	2 Rounds	Initiative	none	99
	Caster draws their hands downward while fluttering their fingers. Damage of 3d6+ACU for 2 rds from above the target. Leave to avoid. Caster draws their hands downward while fluttering their fingers. (No ToHIT) Can be used in/as a trap with the Rogues skill "Set Up Eolas Spell Release (TRAP)"							 6" Crystal Orb +2 HP Damage 9 ENHANCEMENT(S) 1 COUNTER(S)



## Battle-Prep



LEVEL	249-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>2 Portal Blocking</b>		4 pts	4 Squares	1 Target Spell	Instant	10 Minutes	SKL	99
	Glowing blue-white perimeter blocks portals from forming. Prevents portals from forming. Does NOT interfere with other castings. Does allow other casters to try Save. - pass = the target portal is interrupted - fail = this spell has no effect on the target portal							 6" Crystal Orb SKL:1 4 ENHANCEMENT(S) 1 COUNTER(S)




LEVEL	471-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>2 Triggered Forced Healing</b>		4 pts	Self	Caster	3 Days	1 Hour	none	1
	Damage triggers 2d8 rolled. Damage first, then 2x Healing. CAN CREATE: Triggered Forced Healing Potion: Buy:12 GP. - 2d6 rolled. Damage then 2x in Healing. - Bear Bones, Quicksilver, Dried Thistle. - Requires campfire. Creation SP:x3 Spell.							 6" Crystal Orb Stack+1 4 ENHANCEMENT(S) 1 COUNTER(S)

# -Eolas



## Communication-

LEVEL	NAE'EM	582-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Arcane Interpretation - 1 Page	8 pts	Touch	200 Char	20 Minutes	Initiative	RM	2	99
	Barely visible olive weave drifts to the text and lightly rebounds back to the caster. Interaction with living text. Writing materials required. Only 3 attempts allowed. Save vs interpretation. Each attempt requires a recasting of this spell. 2nd attempt at 3rd column. 3rd attempt at 4th column.								 6" Crystal Orb Random Enhancement 6 ENHANCEMENT(S) 1 COUNTER(S)

LEVEL		367-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6		Overhear the Conversation		8 pts	8 Squares	1 Conversation	1 Hour	5 Minutes	none	99
		<p>Within sight &amp; Range can hear as if within 1 Sq. Conversations can be heard, but if in a very loud crowd won't be as effective. Example: In the middle of a crowd celebrating and singing. If you would normally have to lean into someone's personal space this won't work.</p>								<div> 6" Crystal Orb Use in combat 4 ENHANCEMENT(S) 1 COUNTER(S)</div>

LEVEL	NAE'EM	376-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
6	Read/Write Recipient's Language	8 pts	1 Sqare	1 Person	4 Hours	30 Minutes	none		99
	<p>Barely visible green weave in the shape of letters surrounds the person. Common &amp; Ancient Languages. (Can create a scroll with this spell). Allows the caster to read and write the recipient's language.</p> <p> Text appears to the caster in their own language.</p> <p> Transform what the caster writes into the recipient's language.</p>								4 ENHANCEMENT(S) 1 COUNTER(S)

## Creation-Meta

LEVEL		372-1		COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3		Eolas False Magical Glow		2 pts	4 Squares	1 Item	End Of Year	10 Minutes	none	9
		<p>When cast a bright blue glow surrounds a non-magic item, then fades. Make an item appear magical. Trap? Lock? Weapon? Rock? Rope?</p> <p>- Once scroll is read the first item touched glows with magic.</p> <p>- Ingredients: Peppermint Oil, Pine Tar, Wine. Effect Dur: EOY Save Again.</p> <p>- Creation SP: x3 spell cost. SKL:3 to make scroll.</p>							 <p>6" Crystal Orb</p> <p>AoE X2</p> <p>11 ENHANCEMENT(S)</p> <p>0 COUNTER(S)</p>	

LEVEL

279-1

COST

RANGE

AREA OF EFFECT

DURATION

ROLL OUT

SAVING THROW

STACK

3

Reveal Sign Posts

4 pts

15 Squares

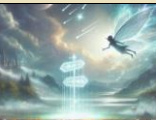
1 Sign Post

2 Days

1 Minute

none


1



Barely visible seafoam colored weave travel the area and reveal sign posts.

Sign posts from teleports become visible.

Make signposts visible (or not).





6" Crystal Orb



Reveals 5 posts


6 ENHANCEMENT(S)

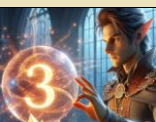

1 COUNTER(S)

## Find-Hide-Reveal






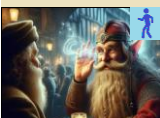
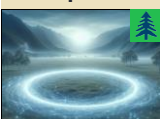







LEVEL	892-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
1	Detect Magic & Number of Aspects	4 pts	2 Squares	1x1x1 Square	Instant	5 Minutes	RM	2	1
	<p>Caster attempts to find out if an item/object is magical Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind(Save vs Blind.) Everyone in 20 sqs must Save if the item is powerful. Failing blinds 2d4 rds. Detection will not enact powers/magic. Does give a count of Aspects within the item. Does not reveal the kind of magic.</p>							<div> 6" Crystal Orb No blinding. 7 ENHANCEMENT(S) 1 COUNTER(S)</div>	

LEVEL	275-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2	Crack in the Wall	4 pts	2 Squares	Caster+Guest	3 Rounds	Initiative	none	1
	<p>Caster must find a visible crack in the wall.</p> <p>Caster uses a crack to create the extra dimensional Ethereal space.</p> <p>Caster can include another person.</p> <p>Caster must enter and use the space for the spell to be used.</p> <p>Caster and other person are either in or out. Cannot straddle.</p>							<div> 6" Crystal Orb</div> <div>Can cast from hiding.</div> <div>6 ENHANCEMENT(S)</div> <div>0 COUNTER(S)</div>

LEVEL	NAE'EM	280-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2	Know Your Name		4 pts	20 Squares	1 Target	Instant	Initiative	none	1
		No standard casting movements as the caster mumbles. Learn the name target goes by for the situation. Locally known name of the person							4 ENHANCEMENT(S) 0 COUNTER(S)


LEVEL	512-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK	
4	Aspects Counted By Type	4 pts	1 Square	1 Item	Permanent	30 Minutes	RM	2	99
	<p>Barely visible lime colored weave leave the caster's hand and surround the item. Get an accurate count of Aspects. SAVE required.</p> <p>Also get a count of the type of aspects:</p> <p>Informational, Battle Effects, Spell Effects (non-Battle), Intelligence Within, or Diety Touched</p>								<div> 6" Crystal Orb</div> <div>read 1st aspect</div> <div>4 ENHANCEMENT(S)</div> <div>1 COUNTER(S)</div>


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LEVEL	NAE'EM	581-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Direction to Ionic Marker			4 pts	PMP	1 Nae'Em	1 Month	2 Hours	none	99
			Barely visible lime colored weave surrounds the marker. Identifies the markers location. (N,NE,E,SE,S,SW,W,NW) Must be on the current PMP.						 6" Crystal Orb reveals plane 4 ENHANCEMENT(S) 0 COUNTER(S)
LEVEL		303-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4 Identify Aspects (1/Tier)			4 pts	1 Square	1 Item	Permanent	30 Minutes	none	99
			Learn magical properties and other information imbedded into an item. CAN CREATE A SCROLL: Scroll Of Identify One Aspect. BUY:150 GP. - Identify 1 Aspect. One scroll per item. - Cinderroot, Wild Garlic, A Small Piece Of Steel. - Kitchen/Lab. Creation SP: x3 spell cost.						 6" Crystal Orb Rollout is 10 Min. 5 ENHANCEMENT(S) 1 COUNTER(S)
LEVEL	NAE'EM	542-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5 Create Ionic Marker (Nae'Em)			48 pts	Touch	Caster	Permanent	1 Day	none	9
			From common unworked non-magic item creates a trackable marker as a Tae'Em. Ionic Marker. Cannot be purchased. - Trackable common place item w/ no other magic on it. - Beetleroot, Cinderroot, Oak/Pine/Palm wood or - Beetleroot, Cinderroot, common stone.						5 ENHANCEMENT(S) 0 COUNTER(S)
LEVEL	NAE'EM	885-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5 Know About You			8 pts	8 Squares	1 Creature	Instant	1 Minute	SKL	1
			Spend short amount of time and learn about the subject. Name, Job (Class and Tier), Postion title (Wagon master, Prince, Tavern owner...), general heal Learn the following: Locally known name of the person, Job (Class and Tier), Postion title (Wagon master, Prince, Tavern owner...), general health. Block Scrying counters this.						6 ENHANCEMENT(S) 1 COUNTER(S)
LEVEL	NAE'EM	884-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7 Sphere Of Privacy			8 pts	8 Squares	3x3 Squares	2 hrs / Tier	4 Minutes	RM	1
			Circle of white perimeter. Those within can talk without fear of being overheard. Blocks Nae'Ems for duration. Afterwards Nae'Ems are no longer blocked. GM rolls Save to see if caster is aware of any current scrys. If Save passes then any current scrying within AoE fails. GM usually does NOT report pass or failure.						 6" Crystal Orb Aoe: 5x5 Sqaures 8 ENHANCEMENT(S) 0 COUNTER(S)
Food-Water									
LEVEL		246-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Draw Up Ground Water			4 pts	Touch	2 Skins/Tier	Permanent	5 Minutes	none	99
			Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. De Pull water from ground. 2 skins per Tier. 1 skin in dry areas. Blue and Orange ribbons burrow into the ground. Typical person requires 1 skin per day. Deserts mean 2 per day.						 6" Crystal Orb +2 Skins extra 2 ENHANCEMENT(S) 0 COUNTER(S)
Health-Life-Death									
LEVEL	NAE'EM	310-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Forced Heal 1d6 HP (+more)			4 pts	1 Square	1 Target	Permanent	Initiative	none	1
			Healing energy drawn from all parts of the body are forced to the wounded area. First roll the dice and calculate full healing with enhancements, Then apply as force damage to the target, if the target is dead the next steps fail. Lastly, apply the full healing time two (x2) to the target. This becomes more powerful (and more costly) with the Enhancements.						 6" Crystal Orb Fragility Save - 1 Column 8 ENHANCEMENT(S) 1 COUNTER(S)
Illusion-Reality									
LEVEL		315-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7 Annie's Slow Alteration			8 pts	Self	Self	4 Hours	4 Rounds	none	1
			Take 4 rounds to slowly morph. Move from young FTR elf & exit as older commoner elf. Enter a crowd as a young armored elf and exit as an older unarmored elf. Can change their age, clothing, carried items, hair, eyes, and facial hair. They normally cannot change their race, height, weight, and gender. Safest to do when surround (in a crowd) by 10 or more people.						 6" Crystal Orb Change Race, Ht, Wt, Gender 4 ENHANCEMENT(S) 1 COUNTER(S)


# -Eolas


## Nae'Em-People

LEVEL	NAE'EM	894-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1	Create a Temporary Nae'Em		4 pts	2 Squares	1 Civ Creature	1 Week	2 Hours	SKL 2	99
 Short term bonding with a willing civilized creature. Short term bonding with a willing civilized creature.									3 ENHANCEMENT(S) 0 COUNTER(S)



LEVEL	NAE'EM	271-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
2	Rogue's Right Place, Right Time		4 pts	Touch	1 Rogue	1 Hour	5 Minutes	none	1
 Barely visible spruce colored weave shines around the rogue, then dissipates. Assists the Rogue to be unnoticed. Barely visible spruce colored weave shines around the rogue, then dissipates.									6" Crystal Orb COL+1 6 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	NAE'EM	309-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Create Permanent Nae'Em		8 pts	Touch	1 Recipient	Permanent	3 Days	SKL 1	3
 Bright yellow ribbons encircle the recipient. The spell encircles the caster and another. All conversations must be mutual. Either person can choose to not engage the conversation.									 6" Crystal Orb SKL:>05 1 ENHANCEMENT(S) 0 COUNTER(S)


LEVEL	NAE'EM	875-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Eavesdrop on Nae'Em Convo (Eolas)		8 pts	8x8 Squares	1 Convo	5 Min/Tier	10 Min	SKL 2	1
 Listen in on a private conversation. But do NOT give up the ability to see. Creates a temporary Nae'Em when a conversation is within range. But blocks the vision of the caster while they listen to a Nae'Em conversation. The owners of the Nae'Em communication will not be aware. Can be used as a True Name clue.									6 ENHANCEMENT(S) 1 COUNTER(S)


LEVEL	NAE'EM	496-2	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8	Create Bond With Rogue		8 pts	PMP	1 Rogue	Permanent	3 Minutes	none	99
 Barely visible jade colored weave surrounds the caster and the Rogue. Quickly create a Nae'Em with a rogue This quick spell can be used to connect with rogues since the rogues are a partner class to Eolas casters.									5 ENHANCEMENT(S) 0 COUNTER(S)

## Shelter-Rest-Protection

LEVEL	NAE'EM	427-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Circle of Protection vs Acid		8 pts	9 Squares	3 Sq Radius	1 Hour	5 Minutes	none	99
 Caster draws a magical circle in green weave that protects against acid. The green weave becomes bubbling acid. Those within the circle reduce acid damage by 3 points (min 1). Passing in or out (crossing the edge) CAUSES 1d6 points of acid damage.									 6" Crystal Orb Acid 1d6 dmg at edge 8 ENHANCEMENT(S) 1 COUNTER(S)

## Tae'Em-Thing

LEVEL	NAE'EM	298-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
4	Call/Return Nae'Em Item		4 pts	PMP	1 Item	Instant	Initiative	none	1
 Lime colored weave spins around the caster's hand until the item appears. Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg. Lime colored weave spins around the caster's hand until the item appears.									6" Crystal Orb 30 lbs / 13.6 Kg 3 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	NAE'EM	511-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
7	Summon From Home Library		8 pts						
 Green weave surrounds the caster's hand and a book appears. Summons books the caster has read. Green weave surrounds the caster's hand and a book appears.									6" Crystal Orb Reading light 10 ENHANCEMENT(S) 0 COUNTER(S)






## -Eolas

## Travel-Planes

LEVEL

358-1


COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8 pts	4 Squares	4x4 squares	4 Rounds	Initiative	none	3




Inhibits movement by 4 squares. (by 5 sqs with Focus)

THIS SPELL CAN CREATE:

- Scroll of Grabbing Roots.
- Inhibits Movement. Move-2.
- Cinderroot, Oak Sap, Palm Root.
- Campfire.



BUY:10 GP.



6" Crystal Orb

Move -1 again

5 ENHANCEMENT(S)

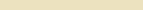

0 COUNTER(S)

AGL:2 for full movment.

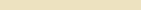

Creation SP: x3 spell cost.

LEVEL	806-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
1 Arcane Light		4 pts	Self	Varies	4 Hours	Initiative	none	99

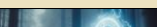
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LEVEL	834-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	GM	STACK
6	Pause Magical Lock	8 pts	2 Squares	Lock	Rollout	10 Minutes	RM	3	99
	<p>Freezes all magic within a specific trap for the duration.</p> <p>helps rogue with magical locks</p> <p>Must target a specific magical trap.</p> <p>Freezes all magic within the trap for the duration with Save passed.</p> <p>If duration ends then magic may be enacted.</p>								 6" Crystal Orb Range = 12 Squares 1 ENHANCEMENT(S) 0 COUNTER(S)

LEVEL	NAE'EM	629-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
8	Find Clues To True Name		16 pts	4 Squares	1 Item	Permanent	2 Hours	RM	2

LEVEL	NAE'EM	499-1	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
<b>8</b>	<b>Increase Nae'Em Rogues Grace</b>		8 pts	Touch	1 Rogue	2 Hours	3 Minutes	none	1
	<p>Barely visible jade colored weave surrounds the targeted Rogue.            Increase Grace of a Nae'Em Rogue by 2. Does NOT increase any other stats.</p> <p>CAN CREATE SCROLL: - Snake scales, Swamp grass, Beetleroot            - Requires Campfire.            - 4 Hrs creates 2 scrolls of Grace (Duration 1 Hour)</p>								 6" Crystal Orb 12 Sq Range 7 ENHANCEMENT(S) 0 COUNTER(S)


## Vae'Em-Venue Site

LEVEL	NAE'EM	250-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
3	Ethereal Return Portal		4 pts	PMP	Caster	Instant	30 Minutes	none	99
 <p>Solid mint colored weave create a portal. Returns to Home Pad. Default = casters school pad. Solid mint colored weave create a portal.</p>		<p>6" Crystal Orb</p> <p>Extra item</p> <p>4 ENHANCEMENT(S)</p> <p>0 COUNTER(S)</p>							



LEVEL	NAE'EM	887-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Scry Open areas - 5 Marks		8 pts	5 Marks	15x15 Squares	30 Min / Tier	5 Minutes	none	1
		<p>Able to view an area's that have smaller or no populations. (villages, open land, open sea)            View is from a maximum of 5 squares above.            View is always from above. Must Save to view inside buildings. +1 col for each level below grnd.            Can hear Nae'Em from above IF using the Focus Item.</p>							6" Crystal Orb Includes Audio. 4 ENHANCEMENT(S) 1 COUNTER(S)

LEVEL	NAE'EM	895-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW	STACK
5	Scry to a Nae'Em		8 pts	8 Marks	1 Nae'Em	1 Week	20 Minutes	SKL 2	3

Caster is able to view one of their Nae'Ems from above.  
View from 4 squares above, but will lower the view if needed.



7 ENHANCEMENT(S)  
0 COUNTER(S)

-Eolas										
LEVEL	NAE'EM	346-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW		STACK
6	Create Ethereal Home Pad		8 pts	1 Square	1x1 Square	1 Hour	1 Hour	none		1
		Barely visible green weave surrounds a 1x1 square area and forms the pad. A return spot for Ethereal Portals. Barely visible green weave surrounds a 1x1 square area and forms the pad.						6" Crystal Orb change location 6    ENHANCEMENT(S) 0    COUNTER(S)		
LEVEL	NAE'EM	886-3	COST	RANGE	AREA OF EFFECT	DURATION	ROLL OUT	SAVING THROW		STACK
8	Scry - Dense Populations		8 pts	Community	4x4 Squares	10 Min / Tier	5 Minutes	none		1
		Able to view an area's that have larger populations. (Towns and Cities). View is from a maximum of 5 squares above. View is always from above. Must Save to view inside buildings. +1 col for each level below grnd. Can hear Nae'Em from above IF using the Focus Item.						6" Crystal Orb Includes Audio. 2    ENHANCEMENT(S) 1    COUNTER(S)		