Final Project Proposals

Invasion of _____

This is a game similar to **Balloon Tower Defense**. The player will be facing waves of attacks from enemies and has to defend his/her base by creating and upgrading his/her machines.

Insert hierarchy here

Insert features here

1. different levels

2. different defenses

3. ability to upgrade defenses

4. special powers

Concepts used

1. recursion? (such as in the 8 queens or knight's tour problem)

2. linked lists?

3. stacks and/or queues for machine creation

4. trees?

Insert to-dos here

Insert timeline here

Space Invaders

This is a game based off of and extends **Space Invaders (1978)**. There will be **what levels; what is the story**?

Insert hierarchy here

Insert features here

Concepts used

1. recursion (such as in the 8 queens or knight's tour problem)

2. linked lists

3. stacks

4. queues

5. trees

Insert to-dos here

Insert timeline here