

Trace Table

Boxes

n: number = 5

main

Nr	color string	x number	y number	i number	size string[]	Kommentar	Nr.	-color string	-x number	-y number	-size string	div HTML-Element	Kommentar
4		0					32	"#ff0000"	170	50	"big"		
5			0				33					createElement()	
7				0		i < n? → true	34					body.appendChild(div)	
8			50			(i==2)? → false y=y+50	35					classList.add("big")	
9		170					36					style.backgroundColor = "#ff0000"	
10				switch(0)		→ case 0	37					style.left = ? + "px"	
12	"#ff0000"						38					style.top = 50 + "px"	
24					"big"								
25						createBox	32	"#ff0000"	170	50	"medium"		
26						i==4? → false	33 + 34					(wie vorher ↑)	
24					"medium"		35					classList.add("medium")	
25						createBox	36 + 37 + 38					(wie vorher ↑)	
26						i==4? → false	32	"#ff0000"	170	50	"small"		
24					"small"		33 + 34					(wie vorher ↑)	
25						createBox	35					classList.add("small")	
26						i==4? → false	36 + 37 + 38					(wie vorher ↑)	

Nr	Color string	x number	y number	i number	size string[]	Kommentar	Nr.	-color string	-x number	-y number	-size string	div HTML-Element	Kommentar
7				1		i < n? → true	32	"#00ff00"	340	100	"big"		
8			100			i==2? → false → y = y + 50	33 + 34					(wie vorher ↑)	
9		340					35					classList.add("big")	
10				switch(1)		case 1 → case 4	36 + 37 + 38					(wie vorher ↑)	
16	"#00ff00"												
24					"big"		32	"#00ff00"	340	100	"medium"		
25						createBox	33 + 34					(wie vorher ↑)	
26						i==4? → false	35					classList.add("medium")	
24					"medium"		36 + 37 + 38					(wie vorher ↑)	

25						createBox	32	"#00ff00"	340	100	"small"	
26						i==4 → false	33 + 34					
24					"small"							(wie vorher ↑)
25						createBox	35					classList.add ("small")
26						i==4 → false	36 + 37 + 38					(wie vorher ↑)
7				2		i < n? → true						
8			120			j = 2 → true → y = y + 20						
9		110										
10					switch(2)							
21	"#0000ff"											

Nr	color string	x number	y number	i number	size string[]	Kommentar	Nr	-color string	-x number	-y number	-size string	div HTMLDivElement	Kommentar
24					"big"		32	"#0000ff"	110	120	"big"		
25						createBox	33 + 34						(wie vorher ↑)
26						i == 4? → false	35						classList.add ("big")
24					"medium"		36 + 37 + 38						(wie vorher ↑)
25						createBox	32	"#0000ff"	110	120	"medium"		
26						i == 4? → false	33 + 34						(wie vorher ↑)
24					"small"		35						classList.add ("medium")
25						createBox	36 + 37 + 38						(wie vorher ↑)
26						i == 4? → false	32	"#0000ff"	110	120	"small"		
							33 + 34						(wie vorher)
7				3		i < 5? → true	35						classList.add ("small")
8			170			i = 2? false → y = y + 50	36 + 37 + 38						(wie vorher)
9		280					32	"#00ff00"	50	220	"big"		
10					switch(3)	→ case 3 → continue	33 + 34						(wie vorher)
							35						classList.add ("big")
7				4		i < 5? → true	36 + 37 + 38						(wie vorher)
8			220			i = 2? → false → y = y + 50							

[illegible]

