

Concept of the Visual Novel:

Nexirium

Im Modul Visual Novel

Wise 23/24, Lehrbeauftragte: Riem Yasin

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1. Summary:

The story of “Nexirium” begins on the moon. The protagonist awakes inside a research base and cannot remember anything. They find a small robot named Buddy made by the Robotics Mega Corporation “NexirTech”. Together they continue the search for answers. The protagonist wants to find out who they are and why they are the only human in the research base. The two find out about a war between humans and robots that happened on earth after robot became sentient and demanded their own rights. NexirTechs attempts to eliminate all the robots at once brought great chaos to the entire planet and many humans died due to the methods of elimination also affecting humans with cyber implants. The protagonist also finds out about their family and becomes determined to find them. Together, the robot Buddy and the protagonist start their journey to earth in a spaceship. However, they have to stop at a space station, where they meet “Mother”, the board computer of the space station, who reveals the truth to the protagonist: They were playing the role of the hero in Mothers play the entire time and have been through the same challenges over a hundred times before and their family is only imaginary. Depending on the player’s choices, the ending will be different. In the Good Ending, Mother will reveal the entire truth to the protagonist and sets them free, in the Bad Ending, she ends the play by giving the protagonist their fake happy ending with their imaginary family.

2. Characters:

a. Protagonist/ Main Character:

Visual Design: A person wearing a grey spacesuit. They never take it off

Archetype: Explorer (has to find information about themselves and the world and goes on an adventure to explore), Hero (wants to find and protect their family)

Skills: persistent, determined

Weakness: easily irritable



First Concept Sketch



Final Design

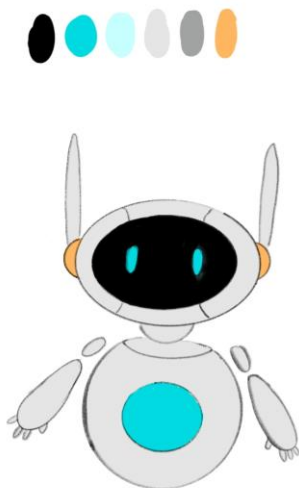
b. Buddy:

Visual Design: A small robot with a round body with which he floats (no legs), arms with visible joints, display for a face and two antennae on his head

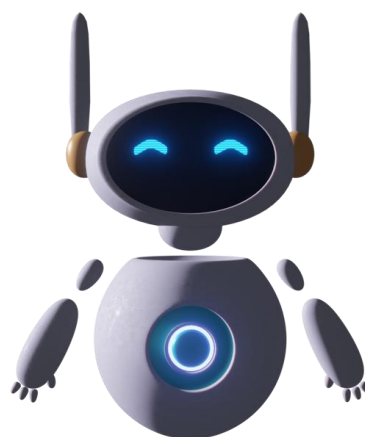
Archetype: The Caregiver (as a service robot, he tends to put the ones he serves before himself) The Innocent (seeks friendship with the Protagonist and gets sad when they are rude to him, does not like the way the Protagonist gets treated in the experiment)

Skills: fast analyzing, connection to networks provides fast access to information

Weakness: speech impediment due to an error in his language module, does not stand up for himself



First Concept Sketch



Final Design

c. “Mother”:

Visual Design: A female robot face that is connected to a room in the space station with a bunch of cables, she is basically part of the space station, her eyes glow blue

Archetype: The Creator (wants to “recreate” free will in the Protagonists human brain), The Magician (loves theater plays and creates an entire play and programs fake memories into the Protagonists mind, also creates an artificial dream world for the Protagonist should the experiment fail)

Skills: made for managing a lot of things at the same time

Weakness: physically bound to one place



First Concept Sketch



Final Design

3. Note on own creations:

The story, dialogues etc. were all created by me.

The inventory items and texts were all created by me.

All 2D graphics were created by me.

All background scenes were built by me in 3D in Blender.

The character models for both Buddy as well as the Protagonist were created by me in 3D in Blender.

In the 3D Scenes I used both my own models as well as some free models from Sketchfab. Detailed credits below.

The music and sound effects are taken from the Youtube Audio Library. Detailed credits below.

4. Credits:

Characters:

Buddy by Lara Müller

- All model parts and poses by Lara Müller

Backgrounds:

Moonbase Room by Lara Müller

- All models created by Lara Müller

Mirror Scene by Lara Müller

- Boots: "Boot For Ray II" (<https://skfb.ly/6TA7q>) by ChamberSu1996 is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).
- All other models created by Lara Müller

Robot in the Corner by Lara Müller

- All models created by Lara Müller

Storage Corner With Energy Core by Lara Müller

- All models created by Lara Müller

Moonbase Hallway by Lara Müller

- All models created by Lara Müller

Infirmary created by Lara Müller

- Monitors: created by Lara Müller
- Blood bags: "Blood Bag 2.0" (<https://skfb.ly/oFvYQ>) by BarnusModels is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).
- Room: "Sci-Fi Interior Room" (<https://skfb.ly/oHYUI>) by Van_Twinkle is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>). (model has been modified)

- Sci fi lab machine: "Sci-Fi Lab Machine" (<https://skfb.ly/oHILC>) by bossdeff is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).
- Fridge: "Food shop showcase" (<https://skfb.ly/6UHZU>) by bretzel44 is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).

Alpha-7 Communications Center by Lara Müller

- Room: Lara Müller
- Big Monitors: Lara Müller
- Control panel: "Command center - Control panel (low poly)" (<https://skfb.ly/oPoD7>) by Andrey 3D is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).

Earth from moon scene by Lara Müller

- All models by Lara Müller

Spaceship "Parking Lot" by Lara Müller

- Spaceship: "SPACESHIP - CB1" (<https://skfb.ly/ol8UU>) by Kerem Kavalci is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).
- Everything else: Lara Müller

Spaceship Cockpit by Lara Müller

- Cockpit Model: "Spacefighter Cockpit (Wasp Interdictor)" (<https://skfb.ly/NsXn>) by Comrade1280 is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).
- Spacestation: "Space Station" (<https://skfb.ly/ozA6l>) by re1monsen is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).
- Earth: Lara Müller

Final Room with "Mother" by Lara Müller

- Face: "Soulless" (<https://skfb.ly/6Y9SA>) by Ali Rahimi is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).
- Everything else (room, cables etc.): Lara Müller

Other 2D Graphics (items, UI):

- *Energy Core* by Lara Müller
- *Name Background* by Lara Müller
- *Speech Text Background* by Lara Müller
- *Manual Novel Page* by Lara Müller
- *Infirmary Notes Novel Page* by Lara Müller

- *Malfunction Notice* Novel Page by Lara Müller
- *Attacks Notice* Novel Page by Lara Müller
- *Petition* Novel Page by Lara Müller
- *Shutdown Notice* Novel Page by Lara Müller
- *Data Wipe Notice* Novel Page by Lara Müller
- *Diary 1* Novel Page by Lara Müller
- *Diary 2* Novel Page by Lara Müller
- *Diary 3* Novel Page by Lara Müller

Music and Sound:

- *Alarm Sound Effect*: “Spaceship Alarm” from the Youtube Audio Library
- *Music*: “The Six Realms” by I Think I Can Help You from the Youtube Audio Library

5. Links:

Github Repository Link:

<https://github.com/LaraMMue/VisualNovelWPM>

Github Pages Link to the Visual Novel:

<https://larammue.github.io/VisualNovelWPM/Template/Template.html>

6. Decision-Tree-Diagrams:

