

LARA POTJEWYD

Designer/ Front End Developer

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SUMMARY

As a creative the ability to craft new design experiences is exciting and a driving force that pushes me forward. During my full stack development studies I was thoroughly in "the zone" when creating the interface and user experience, so I knew this was a direction I had to follow.

STRENGTHS

Visual Design
Figma & Illustrator
Empathy
Javascript
React
CSS & Styled Components
HTML
Version Control

EXPERIENCE

Impossible Bureau, Intern Web Developer, April - September 2019

Completed a variety of challenges, some with imminent deadlines. Solved front end problems in React Boilerplate using Sagas, Selectors, Redux, GSAP and Styled Components. Replicated pixel perfect designs.

PROJECTS

Cat Chase cat-chase.herokuapp.com

As a group we created this 2D collision detection game, using Javascript for all game logic. I handled all the design and styling, wrote the logic for the movement of the cat, generation of the fish, and assisted with the movements of the dog you must evade!

Fridge-Raiders fridge-raiders.herokuapp.com

Worked as part of a group to create an inspiration site for the amateur cook. Users enter the contents of their kitchen to see a list of recipes. My main tasks were prototyping, and implementing the design and animations in code to be responsive across different device sizes. I created a color scheme and logo for our 'Fridge-Raiders' identity using Figma.

EDUCATION

V School, SLC, January - April 2019

Scholarship for the immersive full stack web development program awarded by Adobe.

DevMountain, Provo, June - December 2018

Accelerated learning program for full stack web development.

University of Wolverhampton, UK, 2006 - 2009

Bachelor of Arts in Interior Design