# MUSIC BOX

### Unique Selling Points

- Calming puzzle game.
- ☐ Accessible design: Simple controls and no time pressure or complex UI. . .
- Grab your best friend and enter the world of a dreamlike music box, brought to life with beautiful artwork, sound and music.

#### Target Market and Group

- 1. Target Group: Adults, age 30+ who ....
  - ... are casual gamers.
  - ... have not a lot of free time.
  - ... already entered their work life. •
  - ... like playing non-stressful games with their friends.
- 2. Target Group: Children, age 10+





Platform

PC (priority)

#### Genre

- Multiplayer Game
- Puzzle
- ☐ Music
- Cozy

## Team Info and Contact

Valentin Beda Then Bergh Game Design, Level Design phyvievantazy@gmail.com

Lara Maria Müller Game Design, Sound Design Project Lead, Project Management larammueller@outlook.de

Chunhui Luo Game Art luofede@gmail.com Pia Sophie Redeker Game Art ps.redeker@gmail.com

Julian Reiter Game Programming j.reiter022002@gmail.com

Yannik Weber
Music Production
Sound Design
yannik.web@gmail.com

