

The Eloquent ORM included with Laravel provides a beautiful, simple ActiveRecord implementation for working with your database. Each database table has a corresponding "Model" which is used to interact with that table. Models allow you to query for data in your tables, as well as insert new records into the table.

Before getting started, be sure to configure a database connection in `config/database.php`.

To get started, let's create an eloquent model. Models typically live in the `app` directory, but you are free to place them anywhere that can be auto-loaded according to your `composer.json` file. All Eloquent models extend `Illuminate\Database\Eloquent\Model` class.

The easiest way to create a model instance is using the `make:model`

```
php artisan make:model Flight
```

If you would like to generate a database migration when you generate the model, you may use the `--migration` or `-m` option:

```
php artisan make:model Flight --migration
```

```
php artisan make:model Flight -m
```

Now, let's look at an example Flight model, which we will use to retrieve and store information from our flights database table:

```
<?php
namespace App;
use Illuminate\Database\Eloquent\Model;
class Flight extends Model
{
    //
}
```

Table Names

Eloquent which table to use for our `Flight` model. By convention, the "snake case", plural name of the class will be used as the table name unless another name is explicitly specified. So, in this case, Eloquent will assume the `Flight` model stores records in the `flights` table.

```
<?php
namespace App;
use Illuminate\Database\Eloquent\Model;
class Flight extends Model
```

```
{
    protected $table = 'my_flights';
}
```

Eloquent will also assume that each table has a primary key column named `id`.

You may define a protected `$primaryKey` property to override this convention:

```
<?php
namespace App;
use Illuminate\Database\Eloquent\Model;
class Flight extends Model
{
    protected $primaryKey = 'flight_id';
}
```

Eloquent assumes that the primary key is an incrementing integer value, which means that by default the primary key will automatically be cast to an `int`. If you wish to use a non-incrementing or a non-numeric primary key you must set the public `$incrementing` property on your model to `false`

```
<?php
class Flight extends Model
{
    public $incrementing = false;
}
```

If your primary key is not an integer, you should set the protected `$keyType` property on your model to `string`:

```
<?php
class Flight extends Model
{
    protected $keyType = 'string';
}
```

Eloquent expects `created_at` and `updated_at` columns to exist on your tables. If you do not wish to have these columns automatically managed by Eloquent, set the `$timestamps` property on your model to `false`:

```
public $timestamps = false;
```

If you need to customize the format of your timestamps, set the `$dateFormat` property on your model.

```
protected $dateFormat = 'U';
```

If you need to customize the names of the columns used to store the timestamps, you may set the `CREATED_AT` and `UPDATED_AT` constants in your model:

```
const CREATED_AT = 'creation_date';  
const UPDATED_AT = 'last_update';
```

Database Connection

By default, all Eloquent models will use the default database connection configured for your application. If you would like to specify a different connection for the model, use the `$connection` property

```
protected $connection = 'connection-name';
```

Default Attribute Values

If you would like to define the default values for some of your model's attributes, you may define an `$attributes` property on your model

```
protected $attributes = [  
    'delayed' => false,  
];
```

Retrieving Models

Think of each Eloquent model as a powerful query builder allowing you to fluently query the database table associated with the model.

```
$flights = App\Flight::all();  
foreach ($flights as $flight) {  
    echo $flight->name;  
}
```

The Eloquent `all` method will return all of the results in the model's table.

Use the `get` method to retrieve the results:

```
$flights = App\Flight::where('active', 1)  
    ->orderBy('name', 'desc')
```

```
->take(10)
->get();
```

Refreshing Models

- refresh() is a mutable operation: It will reload the current model instance from the database.
- fresh() is an immutable operation: It returns a new model instance from the database. It doesn't affect the current instance.

```
$flight = App\Flight::where('number', 'FR 900')->first();
freshFlight = $flight->fresh();
```

```
$flight = App\Flight::where('number', 'FR 900')->first();
$flight->number = 'FR 456';
$flight->refresh();
$flight->number; // "FR 900"
```

Subquery Selects

```
Destination::addSelect(['last_flight' => Flight::select('name')
->whereColumn('destination_id', 'destinations.id')
->orderBy('arrived_at', 'desc')
->limit(1)
])->get();
```

```
Destination::orderByDesc(['last_flight' => Flight::select('name')
->whereColumn('destination_id', 'destinations.id')
->orderBy('arrived_at', 'desc')
->limit(1)
])->get();
```

// Retrieve a model by its primary key...

```
$flight = App\Flight::find(1);
```

// Retrieve the first model matching the query constraints...

```
$flight = App\Flight::where('active', 1)->first();
```

// Shorthand for retrieving the first model matching the query constraints...

```
$flight = App\Flight::firstWhere('active', 1);
```

You may also call the `find` method with an array of primary keys, which will return a collection of the matching records:

```
$flights = App\Flight::find([1, 2, 3]);
```

If the exception is not caught, a `404` HTTP response is automatically sent back to the user. It is not necessary to write explicit checks to return `404` responses when using these methods:

```
Route::get('/api/flights/{id}', function ($id) {  
    return App\Flight::findOrFail($id);  
});
```

Aggregates

```
$count = App\Flight::where('active', 1)->count();  
$max = App\Flight::where('active', 1)->max('price');
```

To create a new record in the database, create a new model instance, set attributes on the model, then call the `save` method:

```
$flight = new Flight;  
$flight->name = $request->name;  
$flight->save();
```

The `created_at` and `updated_at` timestamps will automatically be set when the `save` method is called, so there is no need to set them manually.

Update:

```
$flight = App\Flight::find(1);  
$flight->name = 'New Flight Name';  
$flight->save();
```

Updates can also be performed against any number of models that match a given query.

```
App\Flight::where('active', 1)  
    ->where('destination', 'San Diego')  
    ->update(['delayed' => 1]);
```

The `update` method expects an array of column and value pairs representing the columns that should be updated.

Examining Attribute Changes

The `isDirty` method determines if any attributes have been changed since the model was loaded. You may pass a specific attribute name to determine if a particular attribute is dirty. The `isClean` method is the opposite of `isDirty` and also accepts an optional attribute argument:

```
$user = User::create([
    'first_name' => 'Taylor',
    'last_name' => 'Otwell',
    'title' => 'Developer',
]);

$user->title = 'Painter';

$user->isDirty(); // true
$user->isDirty('title'); // true
$user->isDirty('first_name'); // false

$user->isClean(); // false
$user->isClean('title'); // false
$user->isClean('first_name'); // true

$user->save();

$user->isDirty(); // false
$user->isClean(); // true
```

The `wasChanged` method determines if any attributes were changed when the model was last saved within the current request cycle.

```
$user = User::create([
    'first_name' => 'Taylor',
    'last_name' => 'Otwell',
    'title' => 'Developer',
]);

$user->title = 'Painter';
$user->save();

$user->wasChanged(); // true
$user->wasChanged('title'); // true
```

```
$user->wasChanged('first_name'); // false
```

The `getOriginal` method returns an array containing the original attributes of the model regardless of any changes since the model was loaded.

```
$user = User::find(1);

$user->name; // John
$user->email; // john@example.com

$user->name = "Jack";
$user->name; // Jack

$user->getOriginal('name'); // John
$user->getOriginal(); // Array of original attributes...
```

Mass Assignment

So, to get started, you should define which model attributes you want to make mass assignable. You may do this using the `$fillable` property on the model.

```
protected $fillable = ['name']; // Model

$flight = App\Flight::create(['name' => 'Flight 10']);

$flight->fill(['name' => 'Flight 22']);
```

While `$fillable` serves as a "allow list" of attributes that should be mass assignable, you may also choose to use `$guarded`. The `$guarded` property should contain an array of attributes that you do not want to be mass assignable.

So, `$guarded` functions like a "deny list"

```
protected $guarded = ['price'];
protected $guarded = [];
```

There are two other methods you may use to create models by mass assigning attributes: `firstOrCreate` and `firstOrCreate`.

The `firstOrCreate` method will attempt to locate a database record using the given column / value pairs. If the model cannot be found in the database, a record will be inserted with the attributes from the first parameter, along with those in the optional second parameter.

The `firstOrCreate` method, like `firstOrNew` will attempt to locate a record in the database matching the given attributes. However, if a model is not found, a new model instance will be returned. Note that the model returned by `firstOrNew` has not yet been persisted to the database. You will need to call `save` manually to persist it:

```
// Retrieve flight by name, or create it if it doesn't exist...
$flight = App\Flight::firstOrCreate(['name' => 'Flight 10']);

// Retrieve flight by name, or create it with the name, delayed, and arrival_time attributes...
$flight = App\Flight::firstOrCreate(
    ['name' => 'Flight 10'],
    ['delayed' => 1, 'arrival_time' => '11:30']
);

// Retrieve by name, or instantiate...
$flight = App\Flight::firstOrNew(['name' => 'Flight 10']);

// Retrieve by name, or instantiate with the name, delayed, and arrival_time attributes...
$flight = App\Flight::firstOrNew(
    ['name' => 'Flight 10'],
    ['delayed' => 1, 'arrival_time' => '11:30']
);
```

You may also come across situations where you want to update an existing model or create a new model if none exists. Laravel provides an `updateOrCreate` method to do this in one step. Like the `firstOrCreate` method, `updateOrCreate` persists the model, so there's no need to call `save()`:

```
// If there's a flight from Oakland to San Diego, set the price to $99.
// If no matching model exists, create one.
$flight = App\Flight::updateOrCreate(
    ['departure' => 'Oakland', 'destination' => 'San Diego'],
    ['price' => 99, 'discounted' => 1]
);
```

To delete a model, call the `delete` method on a model instance:

```
$flight = App\Flight::find(1);
$flight->delete();
```

In the example above, we are retrieving the model from the database before calling the `delete` method. However, if you know the primary key of the model, you may delete the model without explicitly retrieving it by calling

the **destroy** method. In addition to a single primary key as its argument, the **destroy** method will accept multiple primary keys.

```
App\Flight::destroy(1);
App\Flight::destroy(1, 2, 3);
App\Flight::destroy([1, 2, 3]);
App\Flight::destroy(collect([1, 2, 3]));
```

Deleting Models By Query

```
$deletedRows = App\Flight::where('active', 0)->delete();
```

Soft Deleting

When models are soft deleted, they are not actually removed from your database. Instead, a **deleted_at** attribute is set on the model and inserted into the database. If a model has a non-null **deleted_at** value, the model has been soft deleted.

```
<?php
```

```
namespace App;

use Illuminate\Database\Eloquent\Model;
use Illuminate\Database\Eloquent\SoftDeletes;

class Flight extends Model
{
    use SoftDeletes;
}
```

The **SoftDeletes** trait will automatically cast the **deleted_at** attribute to a **DateTime** / **Carbon** instance for you.

You should also add the **deleted_at** column to your database table.

```
Schema::table('flights', function (Blueprint $table) {
    $table->softDeletes();
});
```

Now, when you call the **delete** method on the model, the **deleted_at** column will be set to the current date and time.

As noted above, soft deleted models will automatically be excluded from query results. However, you may force soft deleted models to appear in a result set using the **withTrashed** method on the query:

```
$flights = App\Flight::withTrashed()
    ->where('account_id', 1)
    ->get();
$flight->history()->withTrashed()->get();
```

The `onlyTrashed` method will retrieve only soft deleted models:

```
$flights = App\Flight::onlyTrashed()
    ->where('airline_id', 1)
    ->get();
```

You may also use the `restore` method in a query to quickly restore multiple models. Again, like other "mass" operations, this will not fire any model events for the models that are restored:

```
App\Flight::withTrashed()

    ->where('airline_id', 1)

    ->restore();
```

Sometimes you may need to truly remove a model from your database. To permanently remove a soft deleted model from the database, use the `forceDelete` method:

```
// Force deleting a single model instance...
$flight->forceDelete();

// Force deleting all related models...
$flight->history()->forceDelete();
```

You may create an unsaved copy of a model instance using the `replicate` method. This is particularly useful when you have model instances that share many of the same attributes:

```
$shipping = App\Address::create([
    'type' => 'shipping',
    'line_1' => '123 Example Street',
    'city' => 'Victorville',
```

```
        'state' => 'CA',  
        'postcode' => '90001',  
    ];  
  
    $billing = $shipping->replicate()->fill([  
        'type' => 'billing'  
    ]);  
  
    $billing->save();
```

Global scopes allow you to add constraints to all queries for a given model. Laravel's own soft delete functionality utilizes global scopes to only pull "non-deleted" models from the database.