

Project Title: Boats Company Management System

Course code: CPS2232

Course Name: DATA STRUCTURE

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Abstract

This project focuses on the development of a boat management system for the fictional "Wenzhou-Kean University Fisher Boat Management Company" in the city of Wenzhou. The aim is to address the decentralized operations of local fishermen and facilitate efficient collaboration among them. Additionally, the system aims to boost the tourism industry by leasing idle boats to tourists. The boat management system offers comprehensive functions for both company employees and customers. Employees can import boat information from a CSV file and query it for clients. Customers can register accounts, browse available boats based on various attributes, and make purchases or lease agreements. The system records transaction details and provides waiting lists for boats in use. Technical implementation involves the use of data structures such as ArrayList and TreeMap to optimize boat storage and retrieval. Filtering methods are created using the computeIfAbsent function, improving efficiency. Challenges related to boat storage, lookup optimization, and user recommendation system design are addressed. The anticipated results include efficient collaboration among fishermen, improved resource utilization, and a boost to the tourism industry in Wenzhou. The boat management system aims to enhance the user experience by providing a user-friendly interface and convenient features. Further refinement may be required, but the successful implementation of this project will demonstrate the importance of leveraging technology for optimizing resource utilization and fostering collaboration within industries.

I. Introduction

1. Introduction

In the city of Wenzhou, a pivotal industry is fisheries; however, the operations of local fishermen are highly decentralized. Establishing a comprehensive boat management system would facilitate efficient collaboration among fishermen, allowing them to collectively utilize boats. Additionally, leasing idle boats to tourists has the potential to boost the tourism industry. Therefore, we have developed a project for the fictional "Wenzhou Kean University Fisher Boat Management Company," aimed at effectively recording and managing the company's specialized assets - boats.

2. Overview of Functions

For company employees, the system allows the import of information for all boats from a CSV file, which can be queried by clients. Users can view customer registration information and transaction records based on exported logs. For customers, various operations are available through the login menu. Users can register an account with a unique username, password, and email. User registration information is stored in a CSV file for program retrieval and employee queries. Upon logging into their registered accounts, users can choose to purchase, lease, or return boats.

Boats possess multiple attributes such as make, variant, length, region, price, year, owner, and user. When purchasing or leasing, users can filter boats based on these attributes. For each attribute filtered, the program will display all boats meeting the criteria along with their attributes. Users can continue to filter based on other attributes. After selecting a suitable boat, users confirm the purchase or lease and make the respective payment or deposit.

If a purchase is made, the boat's owner becomes the customer, removing it from consideration for other clients. If leased, the user is recorded as the boat's temporary user, and it is temporarily unavailable for rent. The system records the rental and return times, and users pay the rent upon return, calculated based on the boat's price and duration of lease. After returning, the user's association with the boat is cleared. User transaction records are logged for employee review.

Moreover, if a boat is currently in use, users wishing to lease it will be added to its waiting list. Upon the boat's return, the program sends email notifications to users on the waiting list.

3. Innovation and Contribution

During the programming process, we encountered three main challenges. Here are our approaches to addressing them for the benefit of others:

1. Efficient Boat Storage:

- Challenge: Handling a large number of boats posed a significant challenge in designing an efficient data structure. Balancing storage efficiency with fast retrieval speed was crucial.

- Solution: Initially, we considered using a double map structure with HashMaps of HashMaps to store boat information. The outer map's key was the boat name, and its value was an inner map. However, this structure faced challenges in data transfer between classes and conversion into ordered data for user filtering. After a team discussion, we opted for an `ArrayList` with objects representing each boat. We successfully transferred data between classes by exporting information from the memory stack to a file.

2. Boat Lookup Optimization:

- Challenge: Switching to an `ArrayList` introduced concerns about the reduced speed of

traversal and lookup operations.

- Solution: In the 'Database' file, we pre-created several sorters commonly used by clients and stored their results in a new 'TreeMap'. During filtering, these pre-sorted data were automatically accessed, significantly speeding up the lookup process. Additionally, we used the 'computeIfAbsent' function to create various filtering methods, extracting objects meeting specific conditions from the input 'ArrayList' and storing them in a new 'ArrayList'. This function accelerated the filtering process. Notably, we transformed boolean filtering using extensive research to leverage the 'computeIfAbsent' function.

3. User Recommendation System Design:

- Challenge: The extensive options available to users resulted in a complex menu system, leading to code clutter.

- Solution: We stacked multiple 'while' loops, 'switch' functions, and other control structures for boat filtering and the recommendation system. However, this resulted in confusion regarding the use of the 'Scanner'. Then we find use 'Scanner' as parameter can settle. Further research is needed to refine the design and resolve this issue.

4. Details for lambda expression:

- When we use foreach, we find that lambda is not suitable for implementing variable traversal.

- Solution: After consulting the information, we found that when using Lambda expressions and forEach loops, if you try to modify externally defined variables inside the Lambda expression, a compilation error will occur. This is because the variables referenced inside the lambda expression must be final or effectively final. After searching, we know that we can use a java custom method AtomicInteger to solve this problem.

II. Related Works

In his work, Zheng M discusses the low risk of removal associated with the computeIfAbsent method. He explores the impact of different APIs on the removal of lambda expressions and finds that lambdas passed to APIs such as Map#computeIfAbsent and Optional#ifPresent are more likely to be removed compared to those passed to other APIs. On the other hand, lambdas used in Stream#map and Stream#filter methods are less likely to be removed.

Long et al. emphasizes in his work, "Java Concurrency Guidelines," that using atomic types like AtomicBoolean ensures visibility of write operations to other threads. This guarantees thread safety and prevents race conditions or inconsistencies when accessing or modifying the flag in a concurrent environment.

Bajracharya's review on Java HashMap and TreeMap explains that HashMap, based on hashing, enables fast retrieval of elements by keys. TreeMap, based on a Red-Black tree, provides efficient sorting and ordered traversal. HashMap is recommended for fast key-based retrieval, while TreeMap is suitable for scenarios requiring sorting or maintaining specific order. By leveraging the appropriate collection based on specific requirements, developers can enhance performance and create efficient and robust solutions.

Gil, J also mentions a fused hashing encoding method for HashMap and HashSet, which significantly reduces memory overhead by 20% to 45% on a 32-bit environment and 45% to 65% on a 64-bit environment. Regardless of key distribution within hash buckets, these figures serve as lower bounds. It is important to address potential performance bottlenecks in Java caused by containers like HashMap and HashSet.

According to Jacobson et al., with the release of Java 5.0, the ArrayList structure has become superior to arrays in representing contiguous lists both conceptually and in implementation. This shift can lead to more efficient and effective programming practices in

the long run.

III. Methodology

The entire program comprises four major systems: 1. Boat Reading System, 2. Filtering System, 3. Menu System, and 4. Waiting List. Around these systems, various auxiliary functions are implemented as well. We will present all the details in the order of their implementation:

	A	B	C	D	E	F	G
1	Make	Variant	Length	Region	Country	Price	Year
2	Alubat	Ovni 395	41	Europe	France	\$267,233	2005
3	Bavaria	38 Cruiser	38	Europe	Croatia	\$75,178	2005
4	Bavaria	38 Cruiser	38	Europe	Croatia	\$66,825	2005
5	Bavaria	38 Cruiser	38	Europe	Croatia	\$54,661	2005
6	Bavaria	38 Cruiser	38	Europe	Croatia	\$53,447	2005
7	Bavaria	38 Cruiser	38	Europe	Greece	\$91,101	2005
8	Bavaria	39 Cruiser	39	Europe	Greece	\$66,748	2005
9	Bavaria	42 Match	41	Europe	Croatia	\$78,945	2005
10	Bavaria	42 Match	41	Europe	Croatia	\$58,297	2005
11	Bavaria	42 Cruiser	42	Europe	Croatia	\$112,906	2005

Table 1 Sample Data

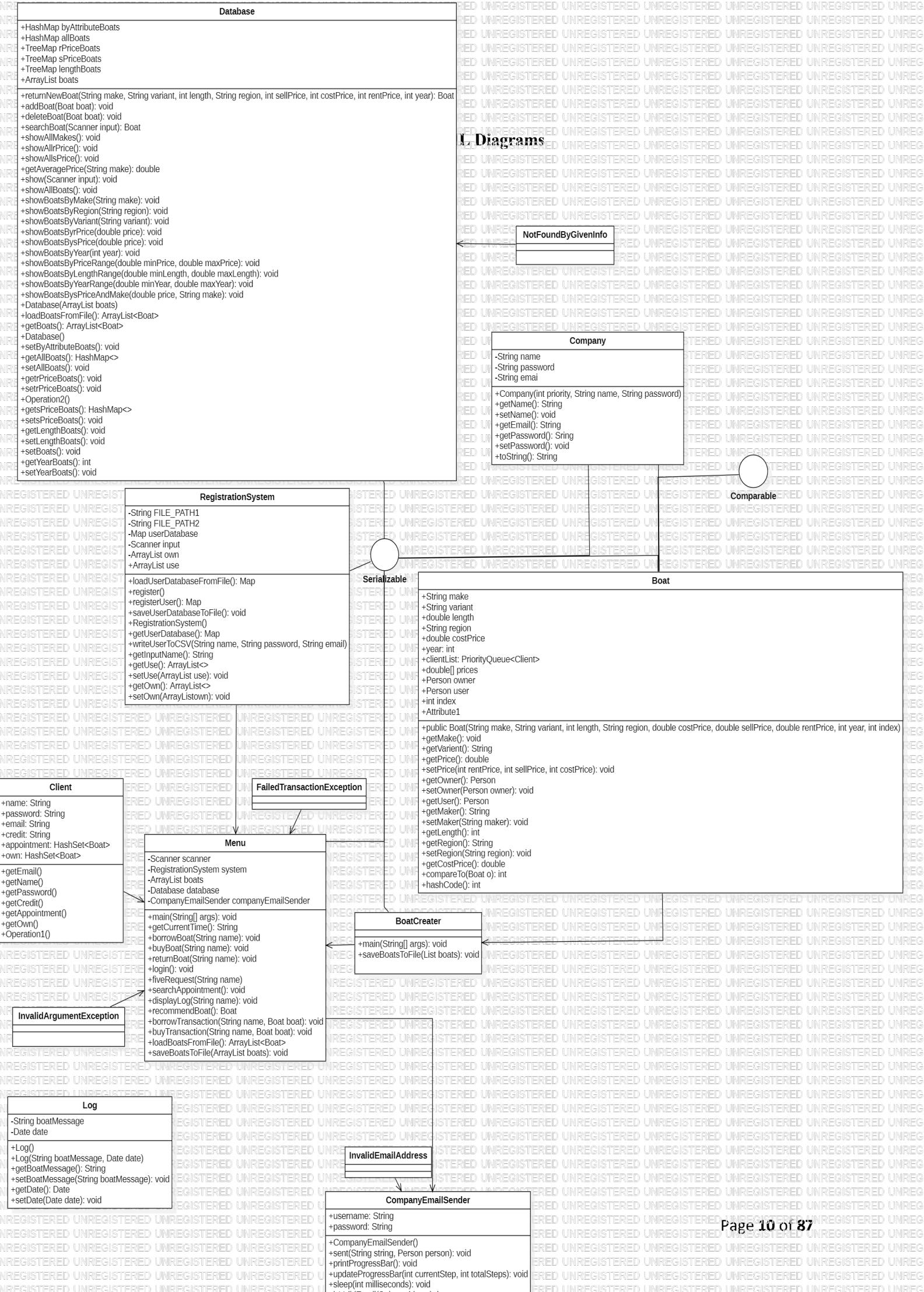
1. Boat Data Source: Boat data is stored in a CSV table, with each row representing a boat and each column representing a specific attribute. Above is a snippet example of a dataset sourced from the 2022 MCM competition problem, containing over 3000 boats, making it a substantial dataset. In real-life scenarios, employees of the company would collect and input boat information into this table.
2. Boat Class: A new class, 'Boat', is abstracted based on common attributes shared by boats. Data fields include characteristic properties of boats, along with owner, user, and waiting list.
3. Reading and Recording Boat Information: An 'ArrayList<Boat>' is established to store all boat data. Using a 'FileReader', data is read line by line from the CSV file. For each line read, a new 'Boat' object is created and added to the ArrayList. After reading all

information, the details of each object in the ArrayList are retrieved from the stack using the `saveBoatsToFile` method. This information is then stored in a "boats" file, allowing data circulation between different classes.

4. Data Sorting: For numerical attributes (length, sellPrice, rentPrice, year), multiple `TreeMap` sorters are created, and their results are stored in a new `TreeMap`.
5. Data Filtering: For character attributes (make, variant, etc.), multiple filters are created using Java's built-in `computeIfAbsent` function. Results are stored in a new `ArrayList`. For numerical attributes, the TreeMap sorting results are used to limit values within specified upper and lower bounds for filtering.
6. Client Class: Data fields include username, password, email, using boat and owning boat.
7. User Registration System: This system accepts user input for username, password, and email, storing the user's information in a `HashMap` where the key is the username, and the value is a `Client` object. If a duplicate username is detected, the user is prompted to input a new username.
8. User Menu and Exception Handling: The `Menu.java` file is designed for user interaction. It facilitates user registration and login, rejecting access if the username does not exist or the password is incorrect. In the logged-in state, it employs multiple `while` loops and a `switch` function to call filtering methods for corresponding attributes in the `Database` class based on case numbers. Invalid inputs trigger error messages, prompting users to re-enter information. It then calls relevant functions to assist users with payment, boat return, and other operations.
9. Operating system of company's terminal: add, delete, modify and check the ships in the warehouse, and company terminal can also manage and view user information.
10. Email notification: When a user logs into the system, the company's mailbox can receive emails. When the log reaches 20 entries, the company mailbox will receive logs from all users. This can display the company's current transaction records with all users without

generating too many emails. When users log in to the system and the transaction is successful, they can also receive email reminders. Users can also receive email reminders when log reach 20.

11. User transaction and log: User can search boats the company have by searching main characteristic such as make, variant, year and length. After searching a boat, user can determine buy, return or borrow boat. After buy transaction, boat can be stored in client's field ArrayList<Boat>, and the boat will change the user from company to client. One thing should be notice is that the data structure storage boat will note remove the choosing boat, we just set user and owner to get to know whether client can choose this boat. This step can let company manage boats efficiently.



b)

c) UML Code Generation

J Asset.java 1 J Boat.java 9+ X ⚙ Settings

D: > 谱本 > CPS 2232 > project > 114514 > Model > J Boat.java > ...

```
1 import java.util.*;
2
3 /**
4  * 
5  */
6 public class Boat implements Serializable, Asset, Comparable {
7
8     /**
9      * Default constructor
10     */
11    public Boat() {
12    }
13
14    /**
15     * 
16     */
17    public void String make;
18
19    /**
20     * 
21     */
22    public void String variant;
23
24    /**
25     * 
26     */
27    public void double length;
28
29    /**
30     * 
31     */
32    public void String region;
33
34    /**
35     * 
36     */
37    public void double costPrice;
38
39    /**
40     * 
41     */
42    public int year;
43
44    /**
45     * 
46     */
47    public PriorityQueue<Client> clientList;
48
49    /**
50     * 
51     */
52    public void double[] prices;
53
54    /**
55     */
```

```

57     /**
58     public void Person owner;
59
60     /**
61     *
62     */
63     public void Person user;
64
65     /**
66     *
67     */
68     public void int index;
69
70     /**
71     *
72     */
73     public void Attribute1;
74
75     /**
76     * @param String make
77     * @param String variant
78     * @param int length
79     * @param String region
80     * @param double costPrice
81     * @param double sellPrice
82     * @param double rentPrice
83     * @param int year
84     * @param int index
85     */
86     public void public Boat(void String make, void String variant,
87     void int length, void String region, void double costPrice,
88     void double sellPrice, void double rentPrice, void int year, void int index) {
89         // TODO implement here
90     }
91
92     /**
93     * @return
94     */
95     public void getMake() {
96         // TODO implement here
97         return null;
98     }
99
100    /**
101     * @return
102     */
103    public String getVarient() {
104        // TODO implement here
105        return "";
106    }
107
108    /**
109     * @return
110     */
111    public double getPrice() {
112        // TODO implement here

```



```
113
114     /**
115      * @param int rentPrice
116      * @param int sellPrice
117      * @param int costPrice
118      * @return
119      */
120     public void setPrice(void int rentPrice, void int sellPrice, void int costPrice) {
121         // TODO implement here
122         return null;
123     }
124
125     /**
126      * @return
127      */
128     public Person getOwner() {
129         // TODO implement here
130         return null;
131     }
132
133     /**
134      * @param Person owner
135      * @return
136      */
137     public void setOwner(void Person owner) {
138         // TODO implement here
139         return null;
140     }
141
142     /**
143      * @return
144      */
145     public Person getUser() {
146         // TODO implement here
147         return null;
148     }
149
150     /**
151      * @return
152      */
153     public String getMaker() {
154         // TODO implement here
155         return "";
156     }
157
158     /**
159      * @param String maker
160      * @return
161      */
162     public void setMaker(void String maker) {
163         // TODO implement here
164         return null;
165     }
166
167     /**
168      * @return
169      */
```

```
165     }
166
167     /**
168      * @return
169      */
170     public int getLength() {
171         // TODO implement here
172         return 0;
173     }
174
175     /**
176      * @return
177      */
178     public String getRegion() {
179         // TODO implement here
180         return "";
181     }
182
183     /**
184      * @param String region
185      * @return
186      */
187     public void setRegion(void String region) {
188         // TODO implement here
189         return null;
190     }
191
192     /**
193      * @return
194      */
195     public double getCostPrice() {
196         // TODO implement here
197         return 0.0d;
198     }
199
200     /**
201      * @param Boat o
202      * @return
203      */
204     public int compareTo(void Boat o) {
205         // TODO implement here
206         return 0;
207     }
208
209     /**
210      * @return
211      */
212     public int hashCode() {
213         // TODO implement here
214         return 0;
215     }
216
217 }
```

J Asset.java 1 J Boat.java 9+ J BoatCreater.java 9+ X ≡ Settings

D: > 萝本 > CPS 2232 > project > 114514 > Model > J BoatCreater.java > ...

```
1 import java.util.*;
2
3
4 /**
5  *
6  */
7 public class BoatCreater implements Serializable {
8
9     /**
10      * Default constructor
11      */
12     public BoatCreater() {
13
14     }
15
16     /**
17      * @param String[] args
18      * @return
19      */
20     public void main(void String[] args) {
21         // TODO implement here
22         return null;
23     }
24
25     /**
26      * @param List boats
27      * @return
28      */
29     public void saveBoatsToFile(void List boats) {
30         // TODO implement here
31         return null;
32     }
33 }
```

J Asset.java 1 J Boat.java 9+ J BoatCreater.java 9+ J BoatReader.java 1 X

D: > 萝本 > CPS 2232 > project > 114514 > Model > J BoatReader.java > ...

```
1 import java.util.*;
2
3
4 /**
5  *
6  */
7 public class BoatReader {
8
9     /**
10      * Default constructor
11      */
12     public BoatReader() {
13
14     }
15 }
```

J Asset.java 1 J Boat.java 9+ J BoatCreater.java

D: > 课本 > CPS 2232 > project > 114514 > Model > J Client

```
1  import java.util.*;
2
3
4  /**
5   *
6   */
7  public class Client {
8
9      /**
10      * Default constructor
11      */
12     public Client() {
13     }
14
15     /**
16     *
17     */
18     public String name;
19
20     /**
21     *
22     */
23     public String password;
24
25     /**
26     *
27     */
28     public String email;
29
30     /**
31     *
32     */
33     public String credit;
34
35     /**
36     *
37     */
38     public HashSet<Boat> appointment;
39
40     /**
41     *
42     */
43     public HashSet<Boat> own;
44
45     /**
46     *
47     */
48     public void getEmail() {
49         // TODO implement here
50     }
51
52     /**
53     *
54     */
55     public void getName() {
56         // TODO implement here
57     }
}
```

J Asset.java 1 J Boat.java 9+ J BoatCreater.java 9+ J BoatReader.java 1 J Client.java 1 X Settings

D: > 考本 > CPS 2232 > project > 114514 > Model > J Client.java > ...

```
71     }
72
73     /**
74      *
75      */
76     public void getAppointment() {
77         // TODO implement here
78     }
79
80     /**
81      *
82      */
83     public void getOwn() {
84         // TODO implement here
85     }
86
87     /**
88      *
89      */
90     public void operation1() {
91         // TODO implement here
92     }
93
94 }
```

J Company.java 9+ X Settings

D: > 考本 > CPS 2232 > project > 114514 > Model > J Company.java > ...

```
1 import java.util.*;
2
3 /**
4  *
5  */
6
7 public class Company implements Serializable {
8
9     /**
10      * Default constructor
11      */
12     public Company() {
13     }
14
15     /**
16      *
17      */
18     private String name;
19
20     /**
21      *
22      */
23     private String password;
24
25     /**
26      *
27      */
28     private String email;
29
30     /**
31      * @param int priority
32      * @param String name
33      * @param String password
34      */
```

J Company.java 9+ X ⚙ Settings

D: > 课本 > CPS 2232 > project > 114514 > Model > J Company.java > ...

```
34     /*
35      public void Company(void int priority, void String name, void String password) {
36          // TODO implement here
37      }
38
39      /**
40      * @return
41      */
42      public String getName() {
43          // TODO implement here
44          return "";
45      }
46
47      /**
48      * @return
49      */
50      public void setName() {
51          // TODO implement here
52          return null;
53      }
54
55      /**
56      * @return
57      */
58      public String getEmail() {
59          // TODO implement here
60          return "";
61      }
62
63      /**
64      * @return
65      */
66      public String getPassword() {
67          // TODO implement here
68          return null;
69      }
70
71      /**
72      * @return
73      */
74      public void setPassword() {
75          // TODO implement here
76          return null;
77      }
78
79      /**
80      * @return
81      */
82      public String tostring() {
83          // TODO implement here
84          return "";
85      }
86
87 }
```

J Company.java 9+ × J CompanyEmailSender.java 9+ × ⚙ Settings

D: > 软件工程 > CPS 2232 > project > 114514 > Model > J CompanyEmailSender.java > ...

```
1 import java.util.*;
2
3 /**
4  * 
5  */
6 public class CompanyEmailSender {
7
8     /**
9      * Default constructor
10     */
11    public CompanyEmailSender() {
12    }
13
14    /**
15     * 
16     */
17    public String username;
18
19    /**
20     * 
21     */
22    public String password;
23
24    /**
25     * 
26     */
27    public void CompanyEmailSender() {
28        // TODO implement here
29    }
30
31    /**
32     * @param String string
33     * @param Person person
34     * @return
35     */
36    public void sent(void String string, void Person person) {
37        // TODO implement here
38        return null;
39    }
40
41    /**
42     * @return
43     */
44    public void printProgressBar() {
45        // TODO implement here
46        return null;
47    }
48
49    /**
50     * @param int currentStep
51     * @param int totalSteps
52     * @return
53     */
54    public void updateProgressBar(void int currentStep, void int totalSteps) {
55        // TODO implement here
56    }
57}
```

J Company.java 9+ J CompanyEmailSender.java 9+ X ⚙ Settings

D: > 課本 > CPS 2232 > project > 114514 > Model > J CompanyEmailSender.java > ...

```
53     * @return
54     */
55     public void updateProgressBar(void int currentStep, void int totalSteps) {
56         // TODO implement here
57         return null;
58     }
59
60     /**
61      * @param int milliseconds
62      * @return
63      */
64     public void sleep(void int milliseconds) {
65         // TODO implement here
66         return null;
67     }
68
69     /**
70      * @param String address
71      * @return
72      */
73     public int isValidEmail(void String address) {
74         // TODO implement here
75         return 0;
76     }
77
78 }
```

J Comparable.java 1 X ⚙ Settings

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```
1 import java.util.*;
2
3 /**
4  *
5  */
6 public interface Comparable {
7 }
8
9 }
```

J Asset.java 1 X

D: > 課本 > CPS 2232 > project > 114514 > Model > J Asset.java > ...

```
1 import java.util.*;
2
3 /**
4  *
5  */
6 public interface Asset {
7 }
8
9 }
```

J Database.java 9+ X Settings

D: > 课本 > CPS 2232 > project > 114514 > Model > J Database.java > ...

```
1 import java.util.*;
2
3 /**
4  * 
5  */
6 public class Database implements Serializable {
7
8     /**
9      * Default constructor
10     */
11    public Database() {
12    }
13
14
15    /**
16     * 
17     */
18    public void HashMap byAttributeBoats;
19
20    /**
21     * 
22     */
23    public void HashMap allBoats;
24
25    /**
26     * 
27     */
28    public void TreeMap rPriceBoats;
29
30    /**
31     * 
32     */
33    public void TreeMap sPriceBoats;
34
35    /**
36     * 
37     */
38    public void TreeMap lengthBoats;
39
40    /**
41     * 
42     */
43    public void ArrayList boats;
44
45    /**
46     * 
47     */
48    public void Attribute1;
49
50    /**
51     * 
52     */
53    public void Attribute2;
54
55    /**
56     * @param String make
57     * @param String variant
```

```
52
53     /**
54      * @param String make
55      * @param String variant
56      * @param int length
57      * @param String region
58      * @param int sellPrice
59      * @param int costPrice
60      * @param int rentPrice
61      * @param int year
62      * @return
63      */
64
65     public Boat returnNewBoat(void String make,
66                               void String variant, void int length,
67                               void String region, void int sellPrice,
68                               void int costPrice, void int rentPrice, void int year) {
69         // TODO implement here
70         return null;
71     }
72
73
74     /**
75      * @param Boat boat
76      * @return
77      */
78     public void addBoat(void Boat boat) {
79         // TODO implement here
80         return null;
81     }
82
83     /**
84      * @param Boat boat
85      * @return
86      */
87     public void deleteBoat(void Boat boat) {
88         // TODO implement here
89         return null;
90     }
91
92     /**
93      * @param Scanner input
94      * @return
95      */
96     public Boat searchBoat(void Scanner input) {
97         // TODO implement here
98         return null;
99     }
100
101    /**
102     * @return
103     */
104    public void showAllMakes() {
105        // TODO implement here
106        return null;
107    }
108
```

J Database.java 9+ X ⌂ Settings

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```
109     /**
110      * @return
111      */
112     public void showAllrPrice() {
113         // TODO implement here
114         return null;
115     }
116
117     /**
118      * @return
119      */
120     public void showAllsPrice() {
121         // TODO implement here
122         return null;
123     }
124
125     /**
126      * @param String make
127      * @return
128      */
129     public double getAveragePrice(void String make) {
130         // TODO implement here
131         return 0.0d;
132     }
133
134     /**
135      * @param Scanner input
136      * @return
137      */
138     public void show(void Scanner input) {
139         // TODO implement here
140         return null;
141     }
142
143     /**
144      * @return
145      */
146     public void showAllBoats() {
147         // TODO implement here
148         return null;
149     }
150
151     /**
152      * @param String make
153      * @return
154      */
155     public void showBoatsByMake(void String make) {
156         // TODO implement here
157         return null;
158     }
159
160     /**
161      * @param String region
162      * @return
163      */
164     public void showBoatsByRegion(void String region) {
```

J Database.java 9+ X ⌂ Settings

D: > 課本 > CPS 2232 > project > 114514 > Model > J Database.java > ↗ Database > ⚙ returnNewBoat()

```
160  /**
161   * @param String region
162   * @return
163   */
164  public void showBoatsByRegion(void String region) {
165      // TODO implement here
166      return null;
167  }
168
169  /**
170   * @param String variant
171   * @return
172   */
173  public void showBoatsByVariant(void String variant) {
174      // TODO implement here
175      return null;
176  }
177
178  /**
179   * @param double price
180   * @return
181   */
182  public void showBoatsByrPrice(void double price) {
183      // TODO implement here
184      return null;
185  }
186
187  /**
188   * @param double price
189   * @return
190   */
191  public void showBoatsBysPrice(void double price) {
192      // TODO implement here
193      return null;
194  }
195
196  /**
197   * @param int year
198   * @return
199   */
200  public void showBoatsByYear(void int year) {
201      // TODO implement here
202      return null;
203  }
204
205  /**
206   * @param double minPrice
207   * @param double maxPrice
208   * @return
209   */
210  public void showBoatsByPriceRange(void double minPrice, void double maxPrice) {
211      // TODO implement here
212      return null;
213  }
214
215  /**
216   * @param double minLength
```

J Database.java 9+ ● ⚙ Settings

D: > 路径 > CPS 2232 > project > 114514 > Model > J Database.java > Database > String

```
212     return null;
213 }
214
215 /**
216 * @param double minLength
217 * @param double maxLength
218 * @return
219 */
220 public void showBoatsByLengthRange(void double minLength,
221 void double maxLength) {
222     // TODO implement here
223     return null;
224 }
225
226 /**
227 * @param double minYear
228 * @param double maxYear
229 * @return
230 */
231 public void showBoatsByYearRange(void double minYear,
232 void double maxYear) {
233     // TODO implement here
234     return null;
235 }
236
237 /**
238 * @param double price
239 * @param String make
240 * @return
241 */
242 public void showBoatsByPriceAndMake(void double price,
243 void String make) {
244     // TODO implement here
245     return null;
246 }
247
248 /**
249 * @param ArrayList boats
250 */
251 public void Database(void ArrayList boats) {
252     // TODO implement here
253 }
254
255 /**
256 * @return
257 */
258 public ArrayList<Boat> loadBoatsFromFile() {
259     // TODO implement here
260     return null;
261 }
262
263 /**
264 * @return
265 */
266 public ArrayList<Boat> getBoats() {
267     // TODO implement here
268 }
```

J Database.java 9+ X ⌂ Settings

D: > 课本 > CPS 2232 > project > 114514 > Model > J Database.java

```
263     /**
264      * @return
265      */
266     public ArrayList<Boat> getBoats() {
267         // TODO implement here
268         return null;
269     }
270
271     /**
272      *
273      */
274     public void Database() {
275         // TODO implement here
276     }
277
278     /**
279      * @return
280      */
281     public void setByAttributeBoats() {
282         // TODO implement here
283         return null;
284     }
285
286     /**
287      * @return
288      */
289     public HashMap<> getAllBoats() {
290         // TODO implement here
291         return null;
292     }
293
294     /**
295      * @return
296      */
297     public void setByAttributeBoats() {
298         // TODO implement here
299         return null;
300     }
301
302     /**
303      * @return
304      */
305     public void setAllBoats() {
306         // TODO implement here
307         return null;
308     }
309
310     /**
311      * @return
312      */
313     public HashMap<> getAllBoats() {
314         // TODO implement here
315         return null;
316     }
317
318     /**
319      * @return
```

J Database.java 9+ X Settings

D: > 课本 > CPS 2232 > project > 114514 > Model > Database.java

```
320     */
321     public void getrPriceBoats() {
322         // TODO implement here
323         return null;
324     }
325
326     /**
327     *
328     */
329     public void setAllBoats() {
330         // TODO implement here
331     }
332
333     /**
334     * @return
335     */
336     public void setrPriceBoats() {
337         // TODO implement here
338         return null;
339     }
340
341     /**
342     *
343     */
344     public void Operation2() {
345         // TODO implement here
346     }
347
348     /**
349     * @return
350     */
351     public HashMap<> getsPriceBoats() {
352         // TODO implement here
353         return null;
354     }
355
356     /**
357     * @return
358     */
359     public void setsPriceBoats() {
360         // TODO implement here
361         return null;
362     }
363
364     /**
365     * @return
366     */
367     public void getLengthBoats() {
368         // TODO implement here
369         return null;
370     }
371
372     /**
373     * @return
374     */
375     public void setLengthBoats() {
```

J Database.java 9+ X ⚙ Settings

D: > 课本 > CPS 2232 > project > 114514 > Model >

```
367     public void getLengthBoats() {
368         // TODO implement here
369         return null;
370     }
371
372     /**
373      * @return
374      */
375     public void setLengthBoats() {
376         // TODO implement here
377         return null;
378     }
379
380     /**
381      * @return
382      */
383     public void setBoats() {
384         // TODO implement here
385         return null;
386     }
387
388     /**
389      * @return
390      */
391     public int getYearBoats() {
392         // TODO implement here
393         return 0;
394     }
395
396     /**
397      * @return
398      */
399     public void setYearBoats() {
400         // TODO implement here
401         return null;
402     }
403
404     /**
405      *
406      */
407     public void Operation1() {
408         // TODO implement here
409     }
410
411 }
```

J FailedTransactionException.java 1 X Settings

D: > 谱本 > CPS 2232 > project > 114514 > Model > J Fa

```
1 import java.util.*;  
2  
3  
4 /**  
5 *  
6 */  
7 public class FailedTransactionException {  
8  
9     /**  
10      * Default constructor  
11      */  
12     public FailedTransactionException() {  
13     }  
14 }  
15 }
```

J ImportClient.java 1 X Settings

D: > 谱本 > CPS 2232 > project > 114514 >

```
1 import java.util.*;  
2  
3  
4 /**  
5 *  
6 */  
7 public class ImportClient {  
8  
9     /**  
10      * Default constructor  
11      */  
12     public Importclient() {  
13     }  
14 }  
15 }
```

J InvalidArgumentException.java 1 X Settings

D: > 谱本 > CPS 2232 > project > 114514 > Model > J

```
1 import java.util.*;  
2  
3  
4 /**  
5 *  
6 */  
7 public class InvalidArgumentException {  
8  
9     /**  
10      * Default constructor  
11      */  
12     public InvalidArgumentException() {  
13     }  
14 }  
15 }
```

The image shows two Java code editor windows side-by-side.

Top Window:

J InvalidEmailAddress.java 1 X \equiv Settings

D: > 课本 > CPS 2232 > project > 114514 > Model

```
1 import java.util.*;  
2  
3  
4 /**  
5 *  
6 */  
7 public class InvalidEmailAddress {  
8  
9     /**  
10      * Default constructor  
11      */  
12     public InvalidEmailAddress() {  
13     }  
14 }  
15 }
```

Bottom Window:

J Log.java 9+ X \equiv Settings

D: > 课本 > CPS 2232 > project > 114514 > Model > J Log.java > ...

```
1 import java.util.*;  
2  
3  
4 /**  
5 *  
6 */  
7 public class Log {  
8  
9     /**  
10      * Default constructor  
11      */  
12     public Log() {  
13     }  
14  
15     /**  
16      *  
17      */  
18     private void String boatMessage;  
19  
20     /**  
21      *  
22      */  
23     private void Date date;  
24  
25     /**  
26      *  
27      */  
28     public void Attribute1;  
29  
30     /**  
31      *  
32      */  
33     public void Log() {  
34         // TODO implement here  
35     }  
36 }
```

D: > 课本 > CPS 2232 > project > 114514 > Model > J Log.java > ...

```
29     /**
30      *
31      */
32     public void Log() {
33         // TODO implement here
34     }
35
36     /**
37      * @param String boatMessage
38      * @param Date date
39      */
40     public void Log(void String boatMessage, void Date date) {
41         // TODO implement here
42     }
43
44     /**
45      * @return
46      */
47     public String getBoatMessage() {
48         // TODO implement here
49         return "";
50     }
51
52     /**
53      * @param String boatMessage
54      * @return
55      */
56     public void setBoatMessage(void String boatMessage) {
57         // TODO implement here
58         return null;
59     }
60
61     /**
62      * @return
63      */
64     public Date getDate() {
65         // TODO implement here
66         return null;
67     }
68
69     /**
70      * @param Date date
71      * @return
72      */
73     public void setDate(void Date date) {
74         // TODO implement here
75         return null;
76     }
77 }
78 }
```

J Menu.java 9+ X Settings

D: > 课本 > CPS 2232 > project > 114514 > Model > J Menu.java > ...

```
1 import java.util.*;
2
3
4 /**
5  *
6  */
7 public class Menu implements Serializable {
8
9     /**
10      * Default constructor
11      */
12     public Menu() {
13
14     }
15
16     /**
17      *
18      */
19     private void Scanner scanner;
20
21     /**
22      *
23      */
24     private void RegistrationSystem system;
25
26     /**
27      *
28      */
29     private void ArrayList boats;
30
31     /**
32      *
33      */
34     private void Database database;
35
36     /**
37      *
38      */
39     public void ArrayList boats;
40
41     /**
42      *
43      */
44     private void CompanyEmailSender companyEmailSender;
45
46     /**
47      *
48      */
49     public void Attribute2;
50
51     /**
52      * @param String[] args
53      * @return
54      */
55     public void main(void String[] args) {
56         // TODO implement here
57         return null;
58     }
59 }
```

J Menu.java 9+ X Settings

```
D: > 课本 > CPS 2232 > project > 114514 > Model > J Menu.java
71     public void borrowBoat(void String name) {
72         // TODO implement here
73         return null;
74     }
75
76     /**
77      * @param String name
78      * @return
79      */
80     public void buyBoat(void String name) {
81         // TODO implement here
82         return null;
83     }
84
85     /**
86      * @param String name
87      * @return
88      */
89     public void returnBoat(void String name) {
90         // TODO implement here
91         return null;
92     }
93
94     /**
95      * @return
96      */
97     public void login() {
98         // TODO implement here
99         return null;
100    }
101
102    /**
103     * @param String name
104     */
105    public void fiveRequest(void String name) {
106        // TODO implement here
107    }
108
109    /**
110     * @return
111     */
112    public void searchAppointment() {
113        // TODO implement here
114        return null;
115    }
116
117    /**
118     * @param String name
119     * @return
120     */
121    public void displayLog(void String name) {
122        // TODO implement here
123        return null;
124    }
125
126    /**
127     * @return
```

J Menu.java 9+ X ⌂ Settings

D: > 課本 > CPS 2232 > project > 114514 > Model > J Menu.java > ...

```
123     return null;
124 }
125
126 /**
127 * @return
128 */
129 public Boat recommendBoat() {
130     // TODO implement here
131     return null;
132 }
133
134 /**
135 * @param String name
136 * @param Boat boat
137 * @return
138 */
139 public void borrowTransaction(void String name, void Boat boat)
140     // TODO implement here
141     return null;
142 }
143
144 /**
145 * @param String name
146 * @param Boat boat
147 * @return
148 */
149 public void buyTransaction(void String name, void Boat boat)
150     // TODO implement here
151     return null;
152 }
153
154 /**
155 * @return
156 */
157 public ArrayList<Boat> loadBoatsFromFile() {
158     // TODO implement here
159     return null;
160 }
161
162 /**
163 * @param ArrayList boats
164 * @return
165 */
166 public void saveBoatsToFile(void ArrayList boats) {
167     // TODO implement here
168     return null;
169 }
170
171 }
```

The image shows three Java code editors side-by-side, each with a title bar, a code editor area, and a settings button.

- NotFoundByGivenInfo.java**:
D: > 課本 > CPS 2232 > project > 114514 > Model > **J** NotFoundByGivenInfo.java 1 X
1 import java.util.*;
2
3
4 /**
5 *
6 */
7 public class NotFoundByGivenInfo {
8
9 /**
10 * Default constructor
11 */
12 public NotFoundByGivenInfo() {
13 }
14 }
15 }
- Operations.java**:
D: > 課本 > CPS 2232 > project > 114514 > Model > **J** Operations.java 1 X
1 import java.util.*;
2
3
4 /**
5 *
6 */
7 public class Operations {
8
9 /**
10 * Default constructor
11 */
12 public Operations() {
13 }
14 }
15 }
- RegistrationSystem.java**:
D: > 課本 > CPS 2232 > project > 114514 > Model > **J** RegistrationSystem.java 9+ X
1 import java.util.*;
2
3
4 /**
5 *
6 */
7 public class RegistrationSystem implements Serializable {
8
9 /**
10 * Default constructor
11 */
12 public RegistrationSystem() {
13 }
14
15 /**
16 *
17 */
18 private void String FILE_PATH1;
19
20 /**
21 *

```
J RegistrationSystem.java 9+ X Ξ Settings
D: > 課本 > CPS 2232 > project > 114514 > Model > J RegistrationSystem.java
20     /**
21      *
22      */
23     private void String FILE_PATH2;
24
25     /**
26      *
27      */
28     private void Map userDatabase;
29
30     /**
31      *
32      */
33     private void Scanner input;
34
35     /**
36      *
37      */
38     private void ArrayList own;
39
40     /**
41      *
42      */
43     public void ArrayList use;
44
45     /**
46      * @return
47      */
48     public Map loadUserDatabaseFromFile() {
49         // TODO implement here
50         return null;
51     }
52
53     /**
54      *
55      */
56     public void register() {
57         // TODO implement here
58     }
59
60     /**
61      * @return
62      */
63     public Map registerUser() {
64         // TODO implement here
65         return null;
66     }
67
68     /**
69      * @return
70      */
71     public void saveUserDatabaseToFile() {
72         // TODO implement here
73         return null;
74     }
75 }
```

J RegistrationSystem.java 9+ ● ⚒ Settings

D: > 谱本 > CPS 2232 > project > 114514 > Model > J RegistrationS

```
76  /**
77   *
78   */
79  public void RegistrationSystem() {
80      // TODO implement here
81  }
82
83  /**
84   * @return
85   */
86  public Map getUserDatabase() {
87      // TODO implement here
88      return null;
89  }
90
91  /**
92   * @param String name
93   * @param String password
94   * @param String email
95   */
96  public void writeUserToCSV(void String name,
97  void String password, void String email) {
98      // TODO implement here
99  }
100
101 /**
102  * @return
103  */
104  public String getInputName() {
105      // TODO implement here
106      return "";
107  }
108
109 /**
110  * @return
111  */
112  public ArrayList<> getUse() {
113      // TODO implement here
114      return null;
115  }
116
117 /**
118  * @param ArrayList use
119  * @return
120  */
121  public void setUse(void ArrayList use) {
122      // TODO implement here
123      return null;
124  }
125
126 /**
127  * @return
128  */
129  public ArrayList<> getOwn() {
130      // TODO implement here
131      return null;
132 }
```

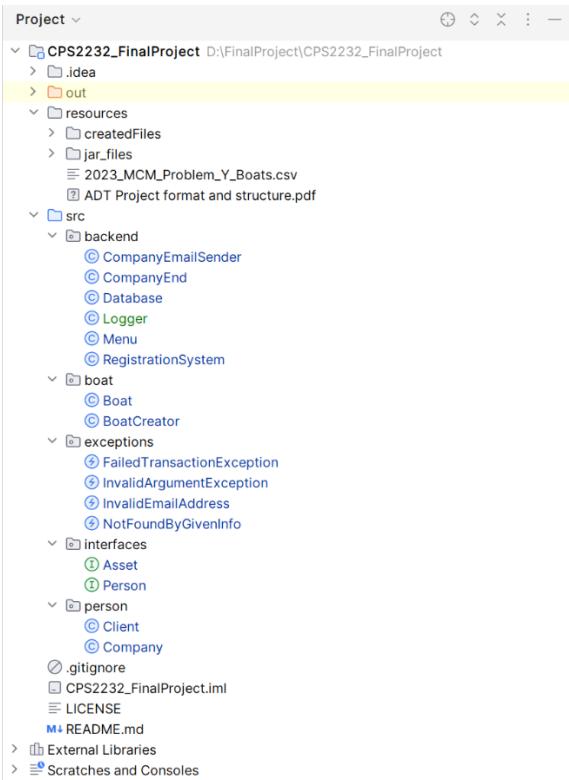
```
126     /**
127      * @return
128      */
129     public ArrayList<> getTown() {
130         // TODO implement here
131         return null;
132     }
133
134     /**
135      * @param ArrayListown
136      * @return
137      */
138     public void setTown(void ArrayListown) {
139         // TODO implement here
140         return null;
141     }
142 }
143 }
```

J Serializable.java 1 X Settings

D: > 课本 > CPS 2232 > project > 114514 > N

```
1
2 import java.util.*;
3
4 /**
5  *
6  */
7 public interface Serializable {
8
9 }
```

d) Full Code Implementation (& Screenshots)



```
1 package backend;
2
3 import exceptions.InvalidEmailAddress;
4 import interfaces.Person;
5 import person.Client;
6 import javax.mail.*;
7 import javax.mail.internet.InternetAddress;
8 import javax.mail.internet.MimeMessage;
9 import java.io.Serializable;
10 import java.util.Properties;
11
12 /**
13 * Purpose: This class is used to send email to the client or company administrator
14 * @version 1.0
15 * @since 2023-12-17
16 */
17
18 4 usages ± Albert Zhao *
19 public class CompanyEmailSender implements Serializable {
20     2 usages
21         final String username = "seacraft2018@outlook.com";
22         1 usage
23         final String password ="cps2232finalproject";
24
25         2 usages ± Albert Zhao
26         public CompanyEmailSender() throws MessagingException {
27             }
28
29         /**
30             * This method is used to send email to the client or company administrator
31             * @param string the content of the email
32             * @param person the person who will receive the email
33             * @throws InvalidEmailAddress if the email address is invalid
34             */
35
36 8 usages ± Albert Zhao
```

```

32 @
33     public void sent(String string, Person person) throws InvalidEmailAddress {
34         if (isValidEmail(person.getEmail()) == -1) {
35             throw new InvalidEmailAddress("Invalid email address");
36         }
37         printProgressBar();
38         // Get the default Session object.
39         Properties props = new Properties();
40         props.put("mail.smtp.host", "smtp.office365.com");
41         props.put("mail.smtp.port", "587");
42         props.put("mail.smtp.auth", "true");
43         props.put("mail.smtp.starttls.enable", "true");
44         Session session = Session.getInstance(props, getPasswordAuthentication() → {
45             return new PasswordAuthentication(username, password);
46         });
47
48     try {
49         // Create a default MimeMessage object.
50         Message message = new MimeMessage(session);
51
52         // Set From: header field of the header.
53         message.setFrom(new InternetAddress(username));
54
55         // Set To: header field of the header.
56         message.setRecipients(Message.RecipientType.TO, InternetAddress.parse(person.getEmail()));
57         if (person instanceof Client) {
58             // Set Subject: header field
59             message.setSubject("Notification from SeaCraft Company");
60
61             // Now set the actual message
62             message.setText(string);
63
64             // Send message
65             Transport.send(message);
66         }
67         else {
68             message.setSubject("SeaCraft Company management logs");
69
70             // Now set the actual message
71             message.setText(string);
72
73             // Send message
74             Transport.send(message);
75         }
76         System.out.println(".....100% Task completed!");
77         System.out.println("Email sent successfully!");
78     }
79
80     }
81     catch (MessagingException e) {
82         throw new RuntimeException(e);
83     }
84 }
85
86 //fake progress bar to show the process of the program, stop at one point when finish print 100%
87 1 usage  ± Albert Zhao
88 public static void printProgressBar() {
89     for (int i = 0; i <= 45; i++) {
90         updateProgressBar(i, totalSteps: 45);
91         sleep(milliseconds: 10);
92     }
93 }
94 //progress bar in the console, it is a fake progress bar, just for relax the user
95 1 usage  ± Albert Zhao
96 public static void updateProgressBar(int currentStep, int totalSteps) {
97     int barLength = 66;
98     int progress = (int) ((double) currentStep / totalSteps * barLength);
99
100    StringBuilder progressBar = new StringBuilder("[");
101    for (int i = 0; i < barLength; i++) {
102        if (i < progress) {
103            progressBar.append("=");
104        } else {
105            progressBar.append(" ");
106        }
107    }
108    progressBar.append("]");
109    System.out.print(progressBar);
110    System.out.flush();
111 }

```

```

104     }
105   }
106   progressBar.append("] ");
107
108   int percent = (int) (((double) currentStep / totalSteps) * 100);
109   if (percent > 95) {
110     return;
111   }
112   progressBar.append(percent).append("%");
113
114   System.out.print("\r" + progressBar);
115   System.out.flush();
116 }
117
118 //used for progress bar
119 1usage ± Albert Zhao
120 private static void sleep(int milliseconds) {
121   try {
122     Thread.sleep(milliseconds);
123   } catch (InterruptedException e) {
124     e.printStackTrace();
125   }
126 }
127
128 /**
129 * This method is used to check whether the email address is valid
130 * @param address the email address
131 * @return -1 if the email address is invalid, 1 if the email address is valid
132 */
133 2 usages ± Albert Zhao
134 public static int isValidEmail(String address) {
135   int returnValue = 1;//this is for end output
136   //idea: if invalid then give return value -1 else valid.
137
138   //first:find out the place of "@"
139   int placeOfAt = address.indexOf('@');
140   if (placeOfAt == -1)
141     return -1;//return -1 if invalid
142   int lengthOfAddress = address.length();
143
144   //substring 2 part
145   String part1 = address.substring(0, placeOfAt);
146   String part2 = address.substring(beginIndex: placeOfAt + 1);
147
148   //judgement one: @ and '.' can't be begin or end
149   //pickout 1st and end character check whether @or.
150   char beginning = address.charAt(0);
151   char ending = address.charAt(lengthOfAddress - 1);
152   if (beginning == '.' || ending == '.' || beginning == '@' || ending == '@')
153     return -1;
154
155
156   //judgment two:all characters in part1/2 are digit,letter or '.'.
157   //using for loop to check if the each are matched
158   int lengthOfPart1 = part1.length();
159   for (int begNum = 0; begNum < lengthOfPart1; begNum++) {
160     char eachCharacter = part1.charAt(begNum);
161     boolean digitJudge = Character.isDigit(eachCharacter);
162     boolean letterJudge = Character.isLetter(eachCharacter);
163     boolean dotJudge = (int) eachCharacter == 46;
164     if (digitJudge && letterJudge && dotJudge == false) {
165       begNum = lengthOfPart1 + 1;
166       returnValue = -1;
167     }
168   }
169
170   int lengthOfPart2 = part2.length();
171   for (int begNum = 0; begNum < lengthOfPart2; begNum++) {
172     char eachCharacter = part2.charAt(begNum);
173     boolean digitJudge = Character.isDigit(eachCharacter);

```

```

        }

        int lengthOfPart2 = part2.length();
        for (int begNum = 0; begNum < lengthOfPart2; begNum++) {
            char eachCharacter = part2.charAt(begNum);
            boolean digitJudge = Character.isDigit(eachCharacter);
            boolean letterJudge = Character.isLetter(eachCharacter);
            boolean dotJudge = (int) eachCharacter == 46;
            if (digitJudge && letterJudge && dotJudge == false) {
                begNum = lengthOfPart1 + 1;
                returnValue = -1;
            }
        }
    }

    //judgement three: . cannot beside @
    //end of part1/begin of part2 not '.'
    char endOfPart1 = part1.charAt(lengthOfPart1 - 1);
    char beginOfPart2 = part2.charAt(0);

    if (endOfPart1 == '.' || beginOfPart2 == '.') {
        returnValue = -1;
    }

    if (returnValue == -1)
        return returnValue;//return -1 if invalid

    return returnValue;
}

```

```

1 package backend;
2
3
4 > import ...
14
15 /**
16 * Purpose: This class is used to provide the functions for the company end
17 * @version 1.0
18 * @since 2023-12-17
19 */
20
21 2 usages  ± Albert Zhao
22 public class CompanyEnd {
23     6 usages
24     Database database;
25     1 usage
26     Company company = new Company( priority: 1, name: "Seacraft 2018 Boat Company", password: "cps");
27     1 usage
28     RegistrationSystem registrationSystem = new RegistrationSystem();
29     1 usage
30     Map<String, Client> userInfo = registrationSystem.loadUserDatabaseFromFile();
31
32     1 usage  ± Albert Zhao
33     public CompanyEnd(Database database) { this.database = database; }
34
35     4 usages  ± Albert Zhao
36     public void ui(Scanner input) throws NotFoundByGivenInfo {
37         System.out.println("Verify your identity:");
38         System.out.println("Please choose the function you want to use:");
39         System.out.println("1 Login");
40         System.out.println("2 Exit");
41         System.out.print("Your choice: ");
42         int choice = input.nextInt();
43         switch (choice) {
44             case 1:
45                 System.out.print("Please input the company unified password: ");

```

```

41     String password = input.next();
42     if (company.getPassword().equals(password)) {
43         System.out.println("Login successfully.");
44         this.menu(input);
45     } else {
46         System.out.println("Wrong password. Please try again.");
47         ui(input);
48     }
49     break;
50 case 2:
51     System.out.println("Thank you for using the WKU Boat Company!");
52     System.exit( status: 0 );
53     break;
54 default:
55     System.out.println("Invalid input. Please try again.");
56     ui(input);
57 }
58 }
59
8 usages  ± Albert Zhao *
60 @
public void menu(Scanner input) throws NotFoundByGivenInfo {
61     String s = null;
62     System.out.println("Please choose the function you want to use:");
63     System.out.println("1 Add a new boat");
64     System.out.println("2 Delete a boat");
65     System.out.println("3 Modify a boat");
66     System.out.println("4 Search a boat");
67     System.out.println("5 show user information");
68     System.out.println("6 show boats information");
69     System.out.print("Enter Your choice please: ");
70
71     int choice = input.nextInt();
72
73     switch (choice) {
74         case 1:
75             System.out.println("Please input the information of the boat you want to add:");

```

```

76             System.out.println("Please input the make of the boat:");
77             String make = input.next();
78             System.out.println("Please input the variant of the boat:");
79             String variant = input.next();
80             System.out.println("Please input the length of the boat:");
81             int length = input.nextInt();
82             System.out.println("Please input the region of the boat:");
83             String region = input.next();
84             System.out.println("Please input the year of the boat:");
85             int year = input.nextInt();
86             System.out.println("Please input the cost price of the boat:");
87             double costPrice = input.nextDouble();
88             System.out.println("Please input the sell price of the boat:");
89             double sellPrice = input.nextDouble();
90             System.out.println("Please input the rent price of the boat:");
91             double rentPrice = input.nextDouble();
92             Boat boat = new Boat(make, variant, length, region, costPrice, sellPrice, rentPrice, year, index: allBoats.size()-1);
93             database.addBoat(boat);
94             System.out.println("continue?\ny/n");
95             s = input.next();
96             if(s.equals("y")){
97                 menu(input);
98             }
99             else{
100                 System.out.println("Thank you for using the WKU Boat Company!");
101                 System.exit( status: 0 );
102             }
103
104             break;
105 case 2:
106             database.deleteBoat(askBoatInfo(input, action: "delete"));
107             System.out.println("continue?\ny/n");
108             s = input.next();
109             if(s.equals("y")){
110                 menu(input);
111             }

```

```

112
113     else{
114         System.out.println("Thank you for using Company End System!");
115         System.exit( status: 0);
116     }
117     break;
118 case 3:
119     database.modifyBoat(input,askBoatInfo(input, action: "modify"));
120     System.out.println("continue?\ny/n");
121     s = input.next();
122     if(s.equals("y")){
123         menu(input);
124     }
125     else{
126         System.out.println("Thank you for using the Seacraft2018 Boat Company!");
127         System.exit( status: 0);
128     }
129     break;
130 case 4:try {
131     searchBoat(input);
132
133     System.out.println("continue?\ny/n");
134     s = input.next();
135     if(s.equals("y")){
136         menu(input);
137     }
138     else{
139         System.out.println("Thank you for using the Seacraft2018 Boat Company!");
140         System.exit( status: 0);
141     }
142 }catch (NotFoundByGivenInfo e){
143     System.out.println(e.getMessage());
144 }
145     break;
146 case 5:
147     System.out.println("user information:");
148     UserInformation userInformation = new UserInformation();
149     userInformation.setFirstName("John");
150     userInformation.setLastName("Doe");
151     userInformation.setPassword("password123");
152     userInformation.setEmail("john.doe@example.com");
153     System.out.printf("[name:%-10s password:%10s email:%20s]\n",k,v.getPassword(),v.getEmail());
154 }
155     System.out.println("continue?\ny/n");
156     s=input.next();
157     if(s.equals("y")){
158         menu(input);
159     }
160     break;
161 case 6:
162     database.show(input);
163     System.out.println("continue?\ny/n");
164     s = input.next();
165     if(s.equals("y")){
166         menu(input);
167     }
168     else{
169         System.out.println("Thank you for using the Seacraft2018 Boat Company!");
170         System.exit( status: 0);
171     }
172     break;
173 default:
174     System.out.println("Invalid input. Please try again.");
175     menu(input);
176 }
177
178 /**
179 * This method is used to ask the user to input the information of the boat.
180 * @param input
181 * @param action
182 * @return Boat
183 */

```

```

1 package backend;
2
3 > import ...
9
10 /**
11 * This class is to store all the boats and offer methods to search the boats by different attributes
12 * @version 1.0
13 * @since 2023-12-17
14 */
15
16 8 usages ± Albert Zhao *
17 public class Database implements Serializable {
18     16 usages
19     HashMap<String,ArrayList<Boat>> byAttributeBoats = new HashMap<>();
20     17 usages
21     static HashMap<Boat,Boat> allBoats = new HashMap<>();
22     9 usages
23     TreeMap<Double,ArrayList<Boat>> rPriceBoats = new TreeMap<>();
24     9 usages
25     TreeMap<Double,ArrayList<Boat>> sPriceBoats = new TreeMap<>();
26     6 usages
27     TreeMap<Integer,ArrayList<Boat>> lengthBoats = new TreeMap<>();
28     11 usages
29     ArrayList<Boat> boats = loadBoatsFromFile();
30     7 usages
31     TreeMap<Integer,ArrayList<Boat>> yearBoats = new TreeMap<>();
32
33     6 usages new *
34     public Database(){
35
36     }
37
38     7 usages new *
39     public Database(ArrayList<Boat> boats) {...}
40
41     1 usage ± Albert Zhao
42
43
44
45
46
47
48
49
50
51
52
53
54
55
56
57
58
59
60
61
62
63

```

```

29 @
30     public Database(ArrayList<Boat> boats) {
31         this.boats = boats;
32         //use different attribute to file the database
33
34         for (Boat boat : boats
35         ) {
36             byAttributeBoats.computeIfAbsent(boat.getMake(), k -> new ArrayList<>()).add(boat); //by MAKE
37         }
38         for (Boat boat : boats
39         ) {
40             byAttributeBoats.computeIfAbsent(boat.getRegion(), k -> new ArrayList<>()).add(boat); //by REGION
41         }
42         for (Boat boat : boats
43         ) {
44             byAttributeBoats.computeIfAbsent(boat.getVarient(), k -> new ArrayList<>()).add(boat); //by VARIANT
45         }
46         for (Boat boat : boats
47         ) {
48             rPriceBoats.computeIfAbsent(boat.getPrice()[0], k -> new ArrayList<>()).add(boat); //by PRICE
49             sPriceBoats.computeIfAbsent(boat.getPrice()[1], k -> new ArrayList<>()).add(boat); //by PRICE
50         }
51         for (Boat boat : boats
52         ) {
53             yearBoats.computeIfAbsent(boat.getYear(), k -> new ArrayList<>()).add(boat); //by PRICE
54         }
55         for (Boat boat : boats
56         ) {
57             allBoats.put(boat,boat);
58         }
59         for (Boat boat : boats
60         ) {
61             lengthBoats.computeIfAbsent( boat.getLength(), k -> new ArrayList<>()).add(boat); //by PRICE
62         }
63     }

```

```

64     public Boat returnNewBoat(String make, String variant, int length, String region, double sellPrice, double costPrice
65             int year){
66         return new Boat(make,variant,length,region,sellPrice,costPrice,rentPrice,year, index: boats.size()-1);
67     }
68
69     3 usages ± Albert Zhao
70     private static void saveBoatsToFile(List<Boat> boats) {
71         String filePath = "resources/createdFiles/allboats";
72
73         try (ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream(filePath))) {
74             oos.writeObject(boats);
75             System.out.println("Boats list has been saved to file: " + filePath);
76         } catch (IOException e) {
77             e.printStackTrace();
78         }
79
80     2 usages ± Albert Zhao
81     public void addBoat(Boat boat){
82         allBoats.put(boat,boat);
83         byAttributeBoats.computeIfAbsent(boat.getMake(), k -> new ArrayList<>()).add(boat); //by MAKE
84         byAttributeBoats.computeIfAbsent(boat.getRegion(), k -> new ArrayList<>()).add(boat); //by REGION
85         byAttributeBoats.computeIfAbsent(boat.getVariant(), k -> new ArrayList<>()).add(boat); //by VARIANT
86         rPriceBoats.computeIfAbsent(boat.getPrice()[0], k -> new ArrayList<>()).add(boat); //by PRICE
87         sPriceBoats.computeIfAbsent(boat.getPrice()[1], k -> new ArrayList<>()).add(boat); //by PRICE
88         yearBoats.computeIfAbsent(boat.getYear(), k -> new ArrayList<>()).add(boat); //by PRICE
89         lengthBoats.computeIfAbsent(boat.getLength(), k -> new ArrayList<>()).add(boat); //by PRICE
90         boats.add(boat);
91         saveBoatsToFile(boats);
92     }
93
94     2 usages ± Albert Zhao
95     public void deleteBoat(Boat boat){
96         allBoats.remove(boat);
97         byAttributeBoats.get(boat.getMake()).remove(boat);
98         byAttributeBoats.get(boat.getRegion()).remove(boat);
99
100    }
101
102    /**
103     * This method is used to ask the user to input the information of the boat.
104     * @param input
105     * @param action
106     * @return Boat
107     * @throws NotFoundByGivenInfo
108     */
109
110    2 usages ± Albert Zhao
111    public Boat askBoatInfo(Scanner input, String action) throws NotFoundByGivenInfo {
112        System.out.println("Please input the information of the boat you want to" + action +":");
113        Boat boat = database.searchBoat(input);
114        return boat;
115    }
116
117
118
119
120
121
122
123
124
125
126
127
128
129
130
131
132
133
134
135
136
137
138
139
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141
142
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148
149
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151
152
153
154
155
156
157
158
159
160
161
162
163
164
165
166
167
168        System.out.println("Thank you for using the Seacraft2018 Boat Company!");
169        System.exit( status: 0 );
170    }
171    break;
172    default:
173        System.out.println("Invalid input. Please try again.");
174        menu(input);
175    }
176
177}
178
179
180
181
182
183
184
185
186
187
188
189
190
191
192
193
194
195
196
197

```

```

167     allBoats.forEach((k,v)->{
168         if (k.getLength() == Double.parseDouble(infos[0])){
169             result.add(k);
170         }
171     });
172     break;
173 case '3':
174     infos[0] = infos[0].substring( beginIndex: 2);
175     allBoats.forEach((k,v)->{
176         if (k.getRegion().equals(infos[0])){
177             result.add(k);
178         }
179     });
180     break;
181 case '4':
182     infos[0] = infos[0].substring( beginIndex: 2);
183     allBoats.forEach((k,v)->{
184         if (k.getPrice()[0] == Double.parseDouble(infos[0])){
185             result.add(k);
186         }
187     });
188     break;
189 case '5':
190     infos[0] = infos[0].substring( beginIndex: 2);
191     allBoats.forEach((k,v)->{
192         if (k.getPrice()[1] == Double.parseDouble(infos[0])){
193             result.add(k);
194         }
195     });
196     break;
197 case '6':
198     infos[0] = infos[0].substring( beginIndex: 2);
199     allBoats.forEach((k,v)->{
200         if (k.getPrice()[2] == Double.parseDouble(infos[0])){
201             result.add(k);
202         }
203     });
204     break;
205 case '7':
206     infos[0] = infos[0].substring( beginIndex: 2);
207     allBoats.forEach((k,v)->{
208         if (k.getYear() == Integer.parseInt(infos[0])){
209             result.add(k);
210         }
211     });
212     break;
213 }

214
215
216 //delete boats that do not match the second condition
217 Iterator<Boat> it = result.iterator();
218 for (int i = 1; i < infos.length; i++) {
219     switch (infos[i].charAt(0)) {
220         case '0':
221             infos[i] = infos[i].substring( beginIndex: 2);
222             while (it.hasNext())
223             {
224                 Boat boat = it.next();
225                 if (!boat.getMake().equals(infos[i])) {
226                     it.remove();
227                 }
228             }
229             break;
230         case '1':
231             infos[i] = infos[i].substring( beginIndex: 2);
232             while (it.hasNext())
233             {
234                 Boat boat = it.next();
235                 if (!boat.getVarient().equals(infos[i])) {
236                     it.remove();
237                 }
238             }
239     }
240 }

```

```

239         break;
240     case '2':
241         infos[i] = infos[i].substring( beginIndex: 2);
242         while (it.hasNext())
243     {
244             Boat boat = it.next();
245             if (boat.getLength() != Double.parseDouble(infos[i])) {
246                 it.remove();
247             }
248         }
249         break;
250     case '3':
251         infos[i] = infos[i].substring( beginIndex: 2);
252         while (it.hasNext())
253     {
254             Boat boat = it.next();
255             if (!boat.getRegion().equals(infos[i])) {
256                 it.remove();
257             }
258         }
259         break;
260     case '4':
261         infos[i] = infos[i].substring( beginIndex: 2);
262         while (it.hasNext())
263     {
264             Boat boat = it.next();
265             if (boat.getPrice()[0] != Double.parseDouble(infos[i])) {
266                 it.remove();
267             }
268         }
269         break;
270     case '5':
271         infos[i] = infos[i].substring( beginIndex: 2);
272         while (it.hasNext())
273     {
274             Boat boat = it.next();
275             if (boat.getPrice()[1] != Double.parseDouble(infos[i])) {
276                 it.remove();
277             }
278         }
279         break;
280     case '6':
281         infos[i] = infos[i].substring( beginIndex: 2);
282         while (it.hasNext())
283     {
284             Boat boat = it.next();
285             if (boat.getPrice()[2] != Double.parseDouble(infos[i])) {
286                 it.remove();
287             }
288         }
289         break;
290     case '7':
291         infos[i] = infos[i].substring( beginIndex: 2);
292         while (it.hasNext())
293     {
294             Boat boat = it.next();
295             if (boat.getYear() != Integer.parseInt(infos[i])) {
296                 it.remove();
297             }
298         }
299         break;
300     }
301
302     if (result.size()==0){
303         throw new NotFoundByGivenInfo("No such boats by given information");
304     }
305     if (result.size()==1){
306         System.out.println(result.get(0));
307         return result.get(0);
308     }
309     else {
310

```

```

311     System.out.println("We find more than one boat by your given information, please choose one of them");
312     for (int i = 0; i < result.size(); i++) {
313         System.out.printf(i +": "+ "%-30s%-40s%-15s%-20s%-15.2f%-15.2f%-10d%n",result.get(i).getMake(),
314                           result.get(i).getVariant(),result.get(i).getLength(),result.get(i).getRegion(),
315                           result.get(i).getPrice()[1],result.get(i).getPrice()[2],result.get(i).getYear());
316     }
317     System.out.println("Please enter your choice:");
318     int choice = Integer.parseInt(input.nextLine());
319     return result.get(choice);
320 }
321
322 }
323
324
no usages ± Albert Zhao
325 public void showAllMakes(){
326     Set<Boat> makes = allBoats.keySet();
327     int count = 0;
328     HashMap<String, Integer> makeCount = new HashMap<>();
329
330     for (Boat make : makes)
331     ) {
332         if (!makeCount.containsKey(make.getMake())){
333             makeCount.put(make.getMake(),1); //count the number of each make
334         }
335         else {
336             makeCount.put(make.getMake(),makeCount.get(make.getMake())+1);
337         }
338     }
339     for (String make : makeCount.keySet())
340     ) {
341         count++;
342         System.out.print("|" + makeCount.get(make) + " items for " + make + "| ");
343         if (count%5==0){
344             System.out.println();
345         }
346     }
347 }
348
349
//show rent price
no usages ± Albert Zhao
350 public void showAllrPrice(){
351     TreeMap <Double,ArrayList<Boat>> rPrice = rPriceBoats;
352     int count = 0;
353     HashMap<String, Integer> makeCount = new HashMap<>();
354     rPrice.forEach((k,v)->{
355         int sum = v.size();
356         System.out.print("| " +sum +" items at " + k +" $ each | ");
357     });
358 }
359
360
//show sell price
no usages ± Albert Zhao
361 public void showAllsPrice(){
362     TreeMap <Double,ArrayList<Boat>> sPrice = sPriceBoats;
363     int count = 0;
364     HashMap<String, Integer> makeCount = new HashMap<>();
365     sPrice.forEach((k,v)->{
366         int sum = v.size();
367         System.out.print("| " +sum +" items at " + k +" $ each | ");
368     });
369 }
370
371
372
//get average sell price by make
no usages ± Albert Zhao
373 public double getAveragePrice(String make){
374     ArrayList<Boat> boats = byAttributeBoats.get(make);
375     double sum = 0;
376     for (Boat boat : boats
377     ) {
378         sum += boat.getPrice()[1];

```

```

384 public void show(Scanner input) {
385
386     System.out.println("If you want to show all the boats, please enter 1");
387     System.out.println("If you want to show the boats by make, please enter 2");
388     System.out.println("If you want to show the boats by region, please enter 3");
389     System.out.println("If you want to show the boats by variant, please enter 4");
390     System.out.println("If you want to show the boats by rent price, please enter 5");
391     System.out.println("If you want to show the boats by sell price, please enter 6");
392     System.out.println("If you want to show the boats by year, please enter 7");
393     System.out.println("If you want to show the boats by price range, please enter 8");
394     System.out.println("If you want to show the boats by length range, please enter 9");
395     System.out.println("If you want to show the boats by year range, please enter 10");
396     System.out.println("If you want to show the boats by make with a largest cost please enter 11");
397     System.out.println("If you want to exit, please enter 0");
398     System.out.println("Please enter your choice:");
399     boolean valid = false;
400     do {
401         try{
402             int i = Integer.parseInt(input.nextLine());
403             switch (i) {
404                 case 1:
405                     showAllBoats();
406                     break;
407                 case 2:
408                     System.out.println("Please enter the make:");
409                     String make = input.nextLine();
410                     showBoatsByMake(make);
411                     break;
412                 case 3:
413                     System.out.println("Please enter the region:");
414                     String region = input.nextLine();
415                     showBoatsByRegion(region);
416                     break;
417                 case 4:
418                     System.out.println("Please enter the variant:");
419                     String variant = input.nextLine();
420                     break;
421                 case 5:
422                     System.out.println("Please enter the min price:");
423                     double minPrice = Double.parseDouble(input.nextLine());
424                     showBoatsByPrice(minPrice);
425                     break;
426                 case 6:
427                     System.out.println("Please enter the max price:");
428                     double maxPrice = Double.parseDouble(input.nextLine());
429                     showBoatsByPrice(maxPrice);
430                     break;
431                 case 7:
432                     System.out.println("Please enter the min year:");
433                     int minYear = Integer.parseInt(input.nextLine());
434                     showBoatsByYear(minYear);
435                     break;
436                 case 8:
437                     System.out.println("Please enter the max year:");
438                     int maxYear = Integer.parseInt(input.nextLine());
439                     showBoatsByYear(maxYear);
440                     break;
441                 case 9:
442                     System.out.println("Please enter the min length:");
443                     double minLength = Double.parseDouble(input.nextLine());
444                     System.out.println("Please enter the max length:");
445                     double maxLength = Double.parseDouble(input.nextLine());
446                     showBoatsByLengthRange(minLength, maxLength);
447                     break;
448                 case 10:
449                     System.out.println("Please enter the min rent price:");
450                     double minRentPrice = Double.parseDouble(input.nextLine());
451                     System.out.println("Please enter the max rent price:");
452                     double maxRentPrice = Double.parseDouble(input.nextLine());
453                     showBoatsByRentPrice(minRentPrice, maxRentPrice);
454                     break;
455                 case 11:
456                     System.out.println("Please enter the min sell price:");
457                     double minSellPrice = Double.parseDouble(input.nextLine());
458                     System.out.println("Please enter the max sell price:");
459                     double maxSellPrice = Double.parseDouble(input.nextLine());
460                     showBoatsBySellPrice(minSellPrice, maxSellPrice);
461                     break;
462             }
463         }
464     }
465 }

```

```

462     String make1 = input.nextLine();
463     showBoatsBysPriceAndMake(price, make1);
464     break;
465   case 0:
466     break;
467   }
468   valid = true;
469 }catch (NumberFormatException e){
470   System.out.println("Please enter a valid number");
471 }
472 catch (NullPointerException e){//it's not a good idea to use null pointer exception, but It works here
473   // cause nothing gonna cause null pointer exception here, and define a new exception is too much work
474   System.out.println("If you want to show all the boats, please enter 1");
475   System.out.println("If you want to show the boats by make, please enter 2");
476   System.out.println("If you want to show the boats by region, please enter 3");
477   System.out.println("If you want to show the boats by variant, please enter 4");
478   System.out.println("If you want to show the boats by rent price, please enter 5");
479   System.out.println("If you want to show the boats by sell price, please enter 6");
480   System.out.println("If you want to show the boats by year, please enter 7");
481   System.out.println("If you want to show the boats by price range, please enter 8");
482   System.out.println("If you want to show the boats by length range, please enter 9");
483   System.out.println("If you want to show the boats by year range, please enter 10");
484   System.out.println("If you want to show the boats by price and make, please enter 11");
485   System.out.println("If you want to exit, please enter 0");
486   System.out.println("Please enter your choice:");
487   System.out.println("We do not have this boat by your GIVEN INFORMATION,please enter 0 to exit or do the " +
488     "search again");
489 }
490 catch (NotFoundByGivenInfo e){
491   System.out.println(e+"\n\n\n");
492   System.out.println("If you want to show all the boats, please enter 1");
493   System.out.println("If you want to show the boats by make, please enter 2");
494   System.out.println("If you want to show the boats by region, please enter 3");
495   System.out.println("If you want to show the boats by variant, please enter 4");
496   System.out.println("If you want to show the boats by rent price, please enter 5");
497 }
498 System.out.println("If you want to show the boats by sell price, please enter 6");
499 System.out.println("If you want to show the boats by year, please enter 7");
500 System.out.println("If you want to show the boats by price range, please enter 8");
501 System.out.println("If you want to show the boats by length range, please enter 9");
502 System.out.println("If you want to show the boats by year range, please enter 10");
503 System.out.println("If you want to show the boats by price and make, please enter 11");
504 System.out.println("If you want to exit, please enter 0");
505 System.out.println("Please enter your choice:");
506 System.out.println("We do not have this boat by your GIVEN INFORMATION,please enter 0 to exit or do the " +
507     "search again");
508 }
509 }
510 while (!valid);
511 }
512 }
513 }
514 }
515 }
516 }
517 */
518 From now till the end of the blocks of methods, are the methods to show the boats by different attributes.
519 we offer a helper methods up here, so you do need to look at the methods below.
520 */
521 1 usage  ± Albert Zhao
522 public void showAllBoats(){
523   System.out.printf("%-30s%-35s%-30s%-30s%-15s%-15s%-10s%n", "Make",
524     "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
525   for (Boat boat : allBoats.keySet())
526   {
527     System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n",
528       boat.getMake(),
529       boat.getVariant(), boat.getLength(), boat.getRegion(),
530       boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
531   }
532   1 usage  ± Albert Zhao
533   public void showBoatsByMake(String make){

```

```

532     ArrayList<Boat> boats = byAttributeBoats.get(make);
533     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n", "Make",
534         "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
535     for (Boat boat : boats
536     ) {
537         System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n", boat.getMake(),
538             boat.getVarient(), boat.getLength(), boat.getRegion(),
539             boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
540     }
541 }
542 }

1 usage  ± Albert Zhao
543 public void showBoatsByRegion(String region){
544     ArrayList<Boat> boats = byAttributeBoats.get(region);
545     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n", "Make",
546         "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
547     for (Boat boat : boats
548     ) {
549         System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n", boat.getMake(),
550             boat.getVarient(), boat.getLength(), boat.getRegion(),
551             boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
552     }
553 }
554 }

1 usage  ± Albert Zhao
555 public void showBoatsByVariant(String variant){
556     ArrayList<Boat> boats = byAttributeBoats.get(variant);
557     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n", "Make",
558         "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
559     for (Boat boat : boats
560     ) {
561         System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n", boat.getMake(),
562             boat.getVarient(), boat.getLength(), boat.getRegion(),
563             boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
564     }
565 }

1 usage  ± Albert Zhao
566 public void showBoatsByRPrice(double price){
567     ArrayList<Boat> boats = rPriceBoats.get(price);
568     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n", "Make",
569         "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
570     for (Boat boat : boats
571     ) {
572         System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n", boat.getMake(),
573             boat.getVarient(), boat.getLength(), boat.getRegion(),
574             boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
575     }
576 }
577 }

1 usage  ± Albert Zhao
578 public void showBoatsBysPrice(double price){
579     ArrayList<Boat> boats = sPriceBoats.get(price);
580     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n", "Make",
581         "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
582     for (Boat boat : boats
583     ) {
584         System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n", boat.getMake(),
585             boat.getVarient(), boat.getLength(), boat.getRegion(),
586             boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
587     }
588 }
589 }

1 usage  ± Albert Zhao
590 public void showBoatsByYear(int year){
591     ArrayList<Boat> boats = yearBoats.get(year);
592     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n", "Make",
593         "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
594     for (Boat boat : boats
595     ) {
596         System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n", boat.getMake(),
597             boat.getVarient(), boat.getLength(), boat.getRegion(),
598             boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
599     }
600 }

```

```

1 usage  ± Albert Zhao
602 public void showBoatsByPriceRange(double minPrice, double maxPrice) throws NotFoundByGivenInfo {
603     TreeMap<Double,ArrayList<Boat>> boats = sPriceBoats;
604     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n","Make",
605                       "Variant","Length","Region","SellPrice","RentPrice","Year");
606     AtomicBoolean foundMatchingEntries = new AtomicBoolean( initialValue: false);
607     //why use atomic boolean? because we need to use it in the lambda expression
608     // and boolean is forbidden in lambda expression
609     Set<Map.Entry<Double, ArrayList<Boat>> > entries
610         = sPriceBoats.entrySet();
611     entries.forEach(entry -> {
612         if (entry.getKey()>=minPrice&&entry.getKey()<=maxPrice){
613             foundMatchingEntries.set(true);
614             ArrayList<Boat> boat = entry.getValue();
615
616             for (Boat b : boat
617                  ) {System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n",b.getMake(),
618                           b.getVariant(),b.getLength(),b.getRegion(),
619                           b.getPrice()[1],b.getPrice()[2],b.getYear());
620
621             }
622         });
623         if (!foundMatchingEntries.get()) {
624             throw new NotFoundByGivenInfo("No such boats by given information");
625         }
626     }
627 }
628
1 usage  ± Albert Zhao
629 public void showBoatsByLengthRange(double minLength, double maxLength) throws NotFoundByGivenInfo {
630     TreeMap<Integer, ArrayList<Boat>> lengthRange = lengthBoats;
631     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n","Make",
632                       "Variant","Length","Region","SellPrice","RentPrice","Year");
633     AtomicBoolean foundMatchingEntries = new AtomicBoolean( initialValue: false);
634     //why use atomic boolean? because we need to use it in the lambda expression
635     // and boolean is forbidden in lambda expression
636
637     Set<Map.Entry<Integer, ArrayList<Boat>>> entries
638         = lengthRange.entrySet();
639     entries.forEach(entry -> {
640         if (entry.getKey()>=minLength&&entry.getKey()<=maxLength){
641             ArrayList<Boat> boat = entry.getValue();
642             foundMatchingEntries.set(true);
643             for (Boat b : boat
644                  ) {
645                 System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n",b.getMake(),
646                               b.getVariant(),b.getLength(),b.getRegion(),
647                               b.getPrice()[1],b.getPrice()[2],b.getYear());
648             }
649         });
650         if (!foundMatchingEntries.get()) {
651             throw new NotFoundByGivenInfo("No such boats by given information");
652         }
653     }
654
1 usage  ± Albert Zhao
655 public void showBoatsByYearRange(double minYYear, double maxYYear) throws NotFoundByGivenInfo {
656     TreeMap<Integer,ArrayList<Boat>> boats = yearBoats;
657     System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n","Make",
658                       "Variant","Length","Region","SellPrice","RentPrice","Year");
659     AtomicBoolean foundMatchingEntries = new AtomicBoolean( initialValue: false);
660     //why use atomic boolean? because we need to use it in the lambda expression
661     // and boolean is forbidden in lambda expression
662     Set<Map.Entry<Integer, ArrayList<Boat>> > entries
663         = boats.entrySet();
664     entries.forEach(entry -> {
665         if (entry.getKey()>=minYYear&&entry.getKey()<=maxYYear) {
666             ArrayList<Boat> boat = entry.getValue();
667             foundMatchingEntries.set(true);
668             for (Boat b : boat
669                  ) {
670                 System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n",b.getMake(),
671                               b.getVariant(),b.getLength(),b.getRegion(),
672                               b.getPrice()[1],b.getPrice()[2],b.getYear());
673             }
674         });
675         if (!foundMatchingEntries.get()) {
676             throw new NotFoundByGivenInfo("No such boats by given information");
677         }
678     }

```

```

671         b.getVariant(), b.getLength(), b.getRegion(),
672         b.getPrice()[1], b.getPrice()[2], b.getYear());
673     }
674   }
675 }
676 );
677 if (!foundMatchingEntries.get()) {
678   throw new NotFoundByGivenInfo("No such boats by given information");
679 }
680 }
681 /**
682 * This method is to show the boats by make and find the price that is less than the condition
683 *
684 */
685
1usage  ± Albert Zhao
686 public void showBoatsByPriceAndMake(double price, String make) {
687   ArrayList<Boat> boats = byAttributeBoats.get(make);
688   ArrayList<Boat> result = new ArrayList<>();
689   for (Boat boat : boats
690 ) {
691     if (boat.getPrice()[1] <= price) {
692       result.add(boat);
693     }
694   }
695   System.out.printf("%-30s%-35s%-30s%-30s%-15s%-10s%n", "Make",
696                     "Variant", "Length", "Region", "SellPrice", "RentPrice", "Year");
697   for (Boat boat : result
698 ) {
699     System.out.printf("%-30s%-35s%-30s%-30s%-15.2f%-15.2f%-10d%n", boat.getMake(),
700                       boat.getVariant(), boat.getLength(), boat.getRegion(),
701                       boat.getPrice()[1], boat.getPrice()[2], boat.getYear());
702   }
703 }
704 //end of the blocks of methods to show the boats by different attributes.
705
706
707 /**
708 * This method is to load the boats from file
709 */
710
711 public static ArrayList<Boat> loadBoatsFromFile() {
712   String filePath = "resources/createdFiles/allboats";
713
714   try (ObjectInputStream ois = new ObjectInputStream(new FileInputStream(filePath))) {
715     return (ArrayList<Boat>) ois.readObject();
716   } catch (IOException | ClassNotFoundException e) {
717     e.printStackTrace();
718     return null;
719   }
720 }
721
1usage  ± Albert Zhao
722 public ArrayList<Boat> getBoats() { return boats; }
723
no usages  ± Albert Zhao
724 public HashMap<String, ArrayList<Boat>> getByAttributeBoats() { return byAttributeBoats; }
725
no usages  ± Albert Zhao
726 public void setByAttributeBoats(HashMap<String, ArrayList<Boat>> byAttributeBoats) {
727   this.byAttributeBoats = byAttributeBoats;
728 }
729
no usages  ± Albert Zhao
730 public static HashMap<Boat, Boat> getAllBoats() { return allBoats; }
731
no usages  ± Albert Zhao
732 public static void setAllBoats(HashMap<Boat, Boat> allBoats) { Database.allBoats = allBoats; }
733
no usages  ± Albert Zhao
734 public TreeMap<Double, ArrayList<Boat>> getrPriceBoats() { return rPriceBoats; }
735
736
737
738
739
740
741

```

iu.java X

C:\Users\larei\Desktop\CPS2232_FinalProject-main>src>backend> J Menu.java >

```
package backend;

import boat.Boat;
import exceptions.FailedTransactionException;
import exceptions.InvalidEmailAddress;
import exceptions.NotFoundByGivenInfo;
import person.Client;
import person.Company;

import javax.mail.MessagingException;
import java.io.*;
import java.time.LocalTime;
import java.util.ArrayList;
import java.util.InputMismatchException;
import java.util.Map;
import java.util.Scanner;

public class Menu implements Serializable {
    private static Scanner scanner = new Scanner(System.in);
    // !!!!!!!!!!!!!!! To read the database
    static RegistrationSystem system = new RegistrationSystem();
    static ArrayList<Boat> boats = loadBoatsFromFile();
    static Database database = new Database(boats);
    static CompanyEmailSender companyEmailSender;

    public static void main(String[] args) throws ClassNotFoundException, IOException {
        //Initializing
        System.out.println("We are sending your information to our server, |");

        LocalTime constructedTime = LocalTime.now();

        try {
            companyEmailSender = new CompanyEmailSender();
            companyEmailSender.sent("System is working at " + getCurrentTime());
        } catch (Exception e) {
            e.printStackTrace();
        }
    }
}
```

```

        companyEmailSender.send("System is working at " + getCurrentTime(), new
    } catch (MessagingException e) {
        e.printStackTrace();
    } catch (InvalidEmailAddress e) {
        System.out.println("Something badly happen in our server, email notification failed");
    }
}

//first, client log in their accounts
System.out.println("Welcome to our company!");
System.out.println("Time: " + getCurrentTime());

Boolean flag = true;
a:
do {

    System.out.println("You can choose 1. register 2. login 3. quit ");
    try{
        int log = scanner.nextInt();
        switch (log) {
            case 1:
                flag = true;
                // Use the register method in the RegistrationSystem class to register the user
                Map<String, Client> userDatabase = system.registerUser();
                system.saveUserDatabaseToFile(userDatabase);
                break;
            case 2:
                flag = true;
                system.loadUserDatabaseFromFile();
                login();
                saveBoatsToFile(boats);
                System.out.println(".....");
                break a;
            case 3:
                flag = true;
                System.out.println("Thank you for your visit!");
                flag = false;
                return;
        }
    }
}

```

```

        }catch (InputMismatchException e){
            System.out.println("Wrong input, please enter 1 or 2 or 3");
            scanner.next();
        }
    }while (flag);
}

public static String getCurrentTime() {
    return java.time.LocalDateTime.now().toString();
}

public static void login() throws exceptions.NotFoundByGivenInfo, FailedTi
// to log in;
System.out.print("Please enter your user name:");
String name = scanner.nextLine();
scanner.nextLine();

Map<String, Client> userDatabase = system.loadUserDatabaseFromFile();
// Check if the username exists
if (!userDatabase.containsKey(name)) {
    System.out.println("Username not found. Please register first.");
    return;
}
System.out.print("Enter your password: ");
String enteredPassword = scanner.nextLine();
System.out.println("\n\nEnter any key to continue...");
scanner.nextLine();
// Get the user info for the entered username

String storedPassword = userDatabase.get(name).getPassword();

// Check if the entered password matches the stored password
while (true) {
    if (enteredPassword.equals(storedPassword)) {
        System.out.println("Login successfully!");
        System.out.println("We are sending your login information to ");
    }
}

```

```

        try {
            if (companyEmailSender.isValidEmail(userDatabase.get(name).getEmail()) == -1)
                System.out.println("Invalid email address, so we cannot send email to you")
            }
            companyEmailSender.send("Someone is trying to log in your account at \n" + ge
        } catch (InvalidEmailAddress e) {
            System.out.println("Invalid email address, so we cannot send email to you ple
        }
        System.out.println("Login Information has sent to your email");
        System.out.println("-----");

        // if login successful, then start to choose function
        fiveRequest(name);
        break;
        // Determine which module to enter based on the last input int
        // scanner.close();
    } else {
        // If the passwords don't match, display an error message
        System.out.println("Invalid password. Please try again.");
        enteredPassword = scanner.nextLine();
    }
}

// display basic function: choose borrow, buy or sell;
public static void fiveRequest(String name) throws exceptions.NotFoundByGivenInfo,
FailedTransactionException, InvalidEmailAddress {
    int input1;

    while (true) {

        System.out.println("What is your request?");
        System.out.println("1. borrow 2. buy 3. return 4. search appointment 5. display log");
        input1 = scanner.nextInt();
        switch (input1) {
            case 1:
                borrowBoat(name);
                break;
            case 2:
                buyBoat(name);
                break;
            case 3:
                returnBoat(name);
                break;
            case 4:
                searchAppointment();
                break;
            case 5:
                displayLog(name);
                break;
            case 6:
        }
    }
}

```

```

        default:
            System.out.println("Invalid input.");
            break;
        }
        if (input1 == 6) {
            break;
        }
    }
    scanner.nextLine();
}

public static void borrowBoat(String name) throws exceptions.NotFoundByGivenInfo, InvalidEmailAd
Map<String, Client> userDatabase = system.loadUserDatabaseFromFile();
Client currentClient = userDatabase.remove(name);
try {
    Boat boat = recommendBoat();
    borrowTransaction(name, boat);
} catch (FailedTransactionException e) {
    companyEmailSender.sent("Sorry, the dealing is failed, please try again later\n\n"+e.get
}
}

public static void buyBoat(String name) throws exceptions.NotFoundByGivenInfo, FailedTransaction
Map<String, Client> userDatabase = system.loadUserDatabaseFromFile();
Client currentClient = userDatabase.remove(name);
try {
    Boat boat = recommendBoat();
    buyTransaction(name, boat);
} catch (FailedTransactionException e) {
    companyEmailSender.sent("Sorry, the dealing is failed, please try again later\n\n"+e.get
}
}

public static void returnBoat(String name) {
    Map<String, Client> userDatabase = system.loadUserDatabaseFromFile();
    Client currentClient = userDatabase.get(name);
    System.out.println("user:" + currentClient.getName());
    if (currentClient.getUse().size() == 0 || currentClient.getUse() == null) {
        System.out.println("no boat can return");
    } else {
        int i;
        for (i = 0; i < currentClient.getUse().size(); i++) {
            System.out.println("Boat" + (i+1) + " " + currentClient.getUse().get(i));
        }
        System.out.print("Which boat do you want to return? input No.x");
        int deleted = scanner.nextInt();
        Boat deletedBoat = currentClient.getUse().get(deleted-1);
        currentClient.getUse().remove(deletedBoat);
        deletedBoat.setUser(new Company());
    }
    saveBoatsToFile(boats);
    system.saveUserDatabaseToFile(userDatabase);
}

```

```

        saveBoatsToFile(boats);
        system.saveUserDatabaseToFile(userDatabase);
    }

}

public static void searchAppointment() {

}

public static void displayLog(String name) {
    Map<String, Client> userDatabase = system.loadUserDatabaseFromFile();
    Client currentClient = userDatabase.get(name);
}

public static Boat recommendBoat() throws exceptions.NotFoundByGivenInfo, FailedTransactionException {
    System.out.println("Are there any requirements for the boat? ");
    System.out.println("You can select your boat's make, model, length, current docking area and");
    System.out.print("y/n : ");
    String input2;
    Boat borrowBoat = new Boat();
    while (true) {
        try {
            input2 = scanner.next();
            if (input2.equals("y") || input2.equals("n")) {
                break;
            }
            System.out.println("Please enter y or n ~");
        } catch (Exception e) {
            scanner.nextLine();
            System.out.println("Please enter y or n ~");
        }
    }
    if (input2.equals("y")){
        database.show(scanner);
        Boat currentBoat;
        try{
            currentBoat = Database.searchBoat(scanner);
        }
        catch (NotFoundByGivenInfo e){
            System.out.println("Sorry, we cannot find the boat you want, please try again later");
            return borrowBoat;
        }
        scanner.nextLine();

        return currentBoat;
    }
    if (input2.equals("n")) {
        int i = 0;
        System.out.println("I will recommend any boat to you. The following is information about");
        for (Map.Entry<Double, ArrayList<Boat>> entry : database.rPriceBoats.subMap(480000.0,500000.0).entrySet()){
            System.out.println("----> Price: " + entry.getKey());
        }
    }
}

```

```

        i++;
        System.out.println("boat " + i + " : " + boat);
    }
    System.out.println();
}
System.out.print("Choose one: ");
int count = scanner.nextInt();
int j = 0;
b:
for (Map.Entry<Double, ArrayList<Boat>> entry : database.rPriceBoats.subMap(480000.0,500000.0).entrySet()) {
    for (Boat boat : entry.getValue()) {
        j++;
        if(j == count)
            return boat;
    }
}
return borrowBoat;
}

public static void borrowTransaction(String name, Boat boat) throws FailedTransactionException {
    System.out.println("Dealing.....\nPlease Wait a moment");
    Map<String, Client> userDatabase = system.loadUserDatabaseFromFile();
    Client currentClient = userDatabase.get(name);
    if (!(boat.getOwner() instanceof Company))
        throw new FailedTransactionException("The boat is sold out");
    else if (boat.getUser() instanceof Client)
        throw new FailedTransactionException("The boat is rented");
    boat.setUser(currentClient);
    //Boat oldBoat=boats.get(boat.getIndex());
    currentClient.getUse().add(boat);
    System.out.println("Now, you can use: " + currentClient.getUse());
    userDatabase.put(name, currentClient);
    system.saveUserDatabaseToFile(userDatabase);
}

public static void buyTransaction(String name, Boat boat) throws FailedTransactionException {
    System.out.println("Dealing.....\nPlease Wait a moment");
    Map<String, Client> userDatabase = system.loadUserDatabaseFromFile();
    Client currentClient = userDatabase.get(name);
    if (!(boat.getOwner() instanceof Company))
        throw new FailedTransactionException("The boat is sold out");
    else if (boat.getUser() instanceof Client)
        throw new FailedTransactionException("The boat is rented");
    boat.setUser(currentClient);
    boat.setOwner(currentClient);
    //saveBoatsToFile(boats);
    ArrayList<Boat> set = currentClient.getOwn();
    set.add(boat);
    System.out.println("Now, you own : " + currentClient.getOwn());
    userDatabase.put(name, currentClient);
    system.saveUserDatabaseToFile(userDatabase);

    //currentClient.getTransaction().add(boat);
}

```

```
        system.saveUserDatabaseToFile(userDatabase);

    //currentClient.getTransaction().add(boat);
}

public static ArrayList<Boat> loadBoatsFromFile() {
    String filePath = "resources/createdFiles/allboats";

    try (ObjectInputStream ois = new ObjectInputStream(new FileInputStream(filePath))) {
        return (ArrayList<Boat>) ois.readObject();
    } catch (IOException | ClassNotFoundException e) {
        e.printStackTrace();
        return null;
    }
}

public static void saveBoatsToFile(ArrayList<Boat> boats) {
    String filePath = "resources/createdFiles/allboats";
    try (ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream(filePath))) {
        oos.writeObject(boats);
    } catch (IOException e) {
        e.printStackTrace();
    }
}
```

RegistrationSystem.java ×

> Users > larei > Desktop > CPS2232_FinalProject-main > src > backend > **J** RegistrationSystem.java

```
1 package backend;
2
3 import boat.Boat;
4 import person.Client;
5
6 import java.io.*;
7 import java.util.*;
8
9 public class RegistrationSystem implements Serializable {
10     // This class describes the registration system of the WKU Boat Company.
11
12     // Build a database to store the information of the clients.
13     private String FILE_PATH1 = "resources/createdFiles/clients.csv";
14     private String FILE_PATH2 = "resources/createdFiles/userData";
15     private Map<String, Client> userDatabase = loadUserDatabaseFromFile();
16     private Scanner input = new Scanner(System.in);
17     private ArrayList<Boat> own = new ArrayList<>();
18
19     public RegistrationSystem() {
20     }
21
22     public Map<String, Client> getUserDatabase() {
23         return userDatabase;
24     }
25
26     private ArrayList<Boat> use = new ArrayList<>();
27
28     public void saveUserDatabaseToFile(Map<String, Client> userDatabase) {
29         try (ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream(FILE_P));
30             oos.writeObject(userDatabase);
31             System.out.println("User database has been saved "));
32         } catch (IOException e) {
33             e.printStackTrace();
34         }
35     }
36
37     public Map<String, Client> loadUserDatabaseFromFile() {
38         try (ObjectInputStream ois = new ObjectInputStream(new FileInputStream(FILE_PATH));
39             return (Map<String, Client>) ois.readObject();
40         } catch (IOException | ClassNotFoundException | NullPointerException exception) {
41             return new HashMap<>();
42         }
43     }
44
45     // The method to register a new user.
46     public Map<String, Client> registerUser() {
47         String name = getUserName();
48
49         Client client = new Client(name);
50
51         userDatabase.put(name, client);
52
53         return userDatabase;
54     }
55
56     public ArrayList<Boat> getUse() {
57         return use;
58     }
59
60     public void setUse(ArrayList<Boat> use) {
61         this.use = use;
62     }
63
64     public ArrayList<Boat> getOwn() {
65         return own;
66     }
67
68     public void setOwn(ArrayList<Boat> own) {
69         this.own = own;
70     }
71 }
```

J Boat.java

C: > Users > larei > Desktop > CPS2232_FinalProject-main > src > boat > J Boat.java > Boat

```
1  package boat;
2
3  import interfaces.Asset;
4  import interfaces.Person;
5  import person.Company;
6
7  import java.io.Serializable;
8
9  public class Boat implements Asset, Comparable<Boat>, Serializable {
10     //
11     private String make;
12     private String variant;
13     private int length;
14     private String region;
15     private double costPrice;
16     private int year;
17     private double[] prices = new double[3];
18     private Person owner = new Company(0,"CPS","2232");
19     private Person user = new Company(0,"CPS","2232");
20     private int index;
21
22
23     public Boat(string make, string variant, int length, string region,
24                 double costPrice, double sellPrice, double rentPrice,
25                 int year,int index) {
26         this.make = make;
27         this.variant = variant;
28         this.length = length;
29         this.region = region;
30         this.year = year;
31         this.index=index;
32         prices[0] = costPrice;
33         prices[1] = sellPrice;
34         prices[2] = rentPrice;
35     }
36
37
38     public String getMake() {
39         return make;
40     }
41
42     public String getVariant() {
43         return variant;
44     }
45 }
```

```

    public String getMake() {
        return make;
    }

    public String getVariant() {
        return variant;
    }

    /**
     * @return
     */
    @Override
    public double[] getPrice() {
        return prices;
    }

    /**
     *
     */
    @Override
    public void setPrice(int rentPrice,int sellPrice,int costPrice) {

        this.costPrice = costPrice;

        prices[0] = rentPrice;
        prices[1] = sellPrice;
        prices[2] = costPrice;
    }

    /**
     * @return
     */
    @Override
    public Person getOwner() {
        return owner;
    }

    /**
     * @param owner
     */
    @Override
    public void setOwner(Person owner) {
        this.owner = owner;
    }

    /**

```

```
/**  
 * @return  
 */  
@Override  
public Person getUser() {  
    return user;  
}  
  
/**  
 * @param user  
 */  
@Override  
public void setUser(Person user) {  
    this.user = user;  
}  
  
public String getMaker() {  
    return make;  
}  
  
public void setMaker(String maker) {  
    this.make = maker;  
}  
  
public int getLength() {  
    return length;  
}  
  
public void setLength(int length) {  
    this.length = length;  
}  
  
public String getRegion() {  
    return region;  
}  
  
public void setRegion(String region) {  
    this.region = region;  
}  
  
public double getCostPrice() {  
    return prices[0];  
}  
  
public void setCostPrice(int costPrice) {  
    this.costPrice = costPrice;  
}
```

```

public void setCostPrice(int costPrice) {
    this.costPrice = costPrice;
}

public int getYear() {
    return year;
}

public void setYear(int year) {
    this.year = year;
}

/**
 * @param o the object to be compared.
 * @return
 */
@Override
public int compareTo(Boat o) {
    return (int) (this.getPrice()[1] - o.getPrice()[1]);
}

@Override
public int hashCode() {
    return (int) (this.getMake().hashCode() + this.getVariant().hashCode() + this.getLength()
    | | | | + this.getYear() + this.getPrice()[1]);
} */

public boolean equals(Object obj) {
    if (obj instanceof Boat) {
        Boat boat = (Boat) obj;
        return this.getMake().equals(boat.getMake()) && this.getVariant().equals(boat.getVariant())
        | | | && this.getLength() == boat.getLength() && this.getRegion().equals(boat.getRegion())
        && this.getYear() == boat.getYear() && this.getPrice()[1] == boat.getPrice()[1];
    }
    return false;
}

public double getSellPrice() {
    return costPrice * (30 + year * 20) / 30000;
}

@Override
public String toString() {
    return "Make: " + make + " Variant: " + variant + " Sell Price: " + prices[1] + " Rent Price: " + rentPrice;
}

public Boat(){};

public int getIndex() {
    return index;
}

```

```

package boat;
import java.io.*;
import java.util.ArrayList;
import java.util.List;
//Create boat array

public class BoatCreator implements Serializable {
    public static void main(String[] args) {
        String csvFile = "resources/2023_MCM_Problem_Y_Boats.csv";
        String line;
        String csvSplitBy = ",";
        List<Boat> boats = new ArrayList<>();

        try (BufferedReader br = new BufferedReader(new FileReader(csvFile))) {
            br.readLine();
            br.readLine();

            while ((line = br.readLine()) != null) {
                line = line.replace("\\"", "");
                String[] data = line.split(csvSplitBy);
                String make = data[0];
                String variant = data[1];
                int length = Integer.parseInt(data[2]);
                String region = data[3];
                int year = Integer.parseInt(data[6]);
                String price = data[5].replaceAll("[^\\d.]", ""); // Remove non-numeric characters
                double costPrice = Double.parseDouble(price) * 100 ;
                double sellPrice = costPrice * (4-( 2030d - year )/10) ;
                double rentPrice = Double.parseDouble(price) ;
                // Create a new Boat object using the constructor
                Boat boat = new Boat(make, variant, length, region, costPrice, sellPrice, rentPrice);
                boats.add(boat);
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
        saveBoatsToFile(boats);
        System.out.println("Number of boats created: " + boats.size());
        System.out.println(boats.get(1000).getMake());
        System.out.println(boats.get(100).getYear());
        System.out.println(boats);
    }

    private static void saveBoatsToFile(List<Boat> boats) {
        String filePath = "resources/createdFiles/allboats";

        try (ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream(filePath))) {
            oos.writeObject(boats);
            System.out.println("Boats list has been saved to file: " + filePath);
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}

```

```
        saveBoatsToFile(boats);
        System.out.println("Number of boats created: " + boats.size());
        System.out.println(boats.get(1000).getMake());
        System.out.println(boats.get(100).getYear());
        System.out.println(boats);
    }

private static void saveBoatsToFile(List<Boat> boats) {
    String filePath = "resources/createdFiles/allboats";

    try (ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream(filePath))) {
        oos.writeObject(boats);
        System.out.println("Boats list has been saved to file: " + filePath);
    } catch (IOException e) {
        e.printStackTrace();
    }
}
```

J FailedTransactionException.java X

C: > Users > larei > Desktop > CPS2232_FinalProject-main > src > exception

```
1 package exceptions;
2
3 public class FailedTransactionException extends Exception{
4     private String message;
5     public FailedTransactionException(String message) {
6         super(message);
7         this.message = message;
8     }
9 }
10
```

J FailedTransactionException.java 1

J InvalidArgumentException.java X

C: > Users > larei > Desktop > CPS2232_FinalProject-main > src > exceptions >

```
1 package exceptions;
2 public class InvalidArgumentException extends Exception {
3     public InvalidArgumentException(String message) {
4         super(message);
5     }
6 }
7
8
```

```
package exceptions;

public class InvalidEmailAddress extends Exception {
    public InvalidEmailAddress(String message) {
        super(message);
    }
}
```

J NotFindByGivenInfo.java X

C: > Users > larei > Desktop > CPS2232_FinalProject-main > src > exception

```
1 package exceptions;
2
3 public class NotFindByGivenInfo extends Exception{
4     public NotFindByGivenInfo(String message) {
5         super(message);
6     }
7 }
8
```

J Person.java X

C: > Users > larei > Desktop > CPS2232_FinalProject-main > src > interfaces > J Person.java > {} interface

```
1 package interfaces;
2 /*
3     * This interface is used to define the methods that all clients must have.
4     * A client is a person who can borrow or buy a boat.
5     *
6 */
7
8
9 import java.io.Serializable;
10
11 public interface Person extends Serializable {
12     String getName();
13     void setName();
14     String getPassword();
15     void setPassword();
16     String getEmail();
17 }
18 }
```

Asset.java

```
> Users > larei > Desktop > CPS2232_FinalProject-main > src > interfaces > Asset.java
1 package interfaces;
2
3 /*
4  * This interface is used to define the methods that all assets must have
5  * This interface is implemented by the Boat class.
6  *
7  * An asset is anything that can be bought, sold or borrowed.
8  * its price, owner and user can be modified and got.
9  *
0 */
1
2 import java.io.Serializable;
3
4 public interface Asset extends Serializable {
5     //return an array to store the information of the
6     //asset, arr[0] is the rent price, arr[1] is the sell price,
7     // arr[2] is the cost price,
8     double[] getPrice();
9     void setPrice(int rentPrice,int sellPrice,int costPrice);
0     Person getOwner();
1     void setOwner(Person owner);
2     Person getUser();
3     void setUser(Person user);
4
5
6 }
7
```

Client.java 2 ×

```
> Users > larei > Desktop > CPS2232_FinalProject-main > src > person > J Client.java > {} person
  package person;
  ...
  import boat.Boat;
  import interfaces.Person;
  ...
  import java.io.Serializable;
  import java.util.ArrayList;
  import java.util.HashSet;
}
public class Client implements Person, Serializable {
    ...
    // This class describes the attributes and operations of clients.
    private String name;
    private String password;
    private String email;
    ...
    private ArrayList transaction;    // The credit of the client depends on the money tha
    private String log;
}
    ...
    // The appointment is the set of boats that the client has booked.
    private HashSet<Boat> appointment = new HashSet<Boat>();
    // The own is the set of boats that the client has bought.
    private ArrayList<Boat> own ;
    private ArrayList<Boat> use ;
    ...
    /* Comparator<Client> comparator = new Comparator<Client>() {
        ...
        @Override
        public int compare(Client c1, Client c2) {
            return c1.credit().compareTo(c2.credit());
        }
    };*/
    private String uniqueID;
    ...
    public Client(String name, String password, String email, ArrayList<Boat> use, ArrayList<
        this.name = name;
        this.password = password;
        this.email = email;
        this.use = use;
        this.own = own;
    }
    ...
    public String getUniqueID() {
        return uniqueID;
    }
    ...
    public String getName() {
        return name;
    }
    ...
}
```

```
public String getEmail() {
    return email;
}

/**
 *
 */
@Override
public void setName() {
    this.name = name;
}

public String getPassword() {
    return password;
}

/**
 *
 */
@Override
public void setPassword() {
    this.password = password;
}

@Override
public String toString() {
    return "Client{" +
        ", name='" + name + '\'' +
        ", password=" + password +
        '}';
}

public ArrayList<Transaction> getTransaction() {
    return transaction;
}

public void setTransaction(ArrayList<Transaction> transaction) {
    this.transaction = transaction;
}

public ArrayList<Boat> getOwn() {
    if(own == null){
        own = new ArrayList<Boat>();
    }
    return own;
}
```

```
public String toString() {
    return "Client{" +
        ", name='" + name + '\'' +
        ", password='" + password +
        '}';
}

public ArrayList<Boat> getTransaction() {
    return transaction;
}

public void setTransaction(ArrayList<Boat> transaction) {
    this.transaction = transaction;
}

public ArrayList<Boat> getOwn() {
    if(own == null){
        own = new ArrayList<>();
    }
    return own;
}

public void setOwn(ArrayList<Boat> own) {
    this.own = own;
}

public ArrayList<Boat> getUse() {
    if(use == null){
        use = new ArrayList<>();
    }
    return use;
}

public void setUse(ArrayList<Boat> use) {
    this.use = use;
}
}
```

J Client.java 2

J Company.java 2 X

C: > Users > larei > Desktop > CPS2232_FinalProject-main > src > person > J Company.java > {} person

```
1 package person;
2 import java.io.Serializable;
3 import interfaces.Person;
4
5 public class Company implements Person, Serializable {
6     private String name;
7     private String password;
8     String email = "zhaoq@kean.edu";
9
10    public Company(int priority, String name, String password) {
11        this.String password
12        this.password = password;
13    }
14
15
16    public String getName() {
17        return name;
18    }
19
20    /**
21     *
22     */
23    @Override
24    public void setName() {
25        this.name = name;
26    }
27
28    public String getEmail() {
29
30        return email;
31    }
32
33    public String getPassword() {
34        return password;
35    }
36
37    /**
38     *
39     */
40    @Override
41    public void setPassword() {
42        this.password = password;
43    }
44
45    @Override
46    public String toString() {
47        return "Sailor{" +
48            ", name='" + name + '\'' +
49            ", password='" + password +
50            '}';
51    }
52}
53
```

Reports and Analysis

a) Discussions

1. Data structure selection

In this project, we used three different data structures: TreeMap, PriorityQueue, ArrayList, HashMap.

Each data structure plays a role in different scenarios. The following is an analysis of their space complexity and time complexity, as well as their advantages and disadvantages.

a. TreeMap

Insertion operation: $O(\log n)$

Search operation: $O(\log n)$

Delete operation: $O(\log n)$

advantage:

Ordered storage: TreeMap is implemented based on red-black trees and maintains the orderliness of keys. In this project, we use price, length and other values as keys to show users our company's ship prices from high to low. The values stored in TreeMap do not need to be sorted by yourself, which is very convenient. Provides various useful methods, such as subMap and headMap, to facilitate range queries. In the recommendation link, we recommend affordable boats to customers, that is, using the subMap method.

shortcoming:

Compared with other data structures, insertion and deletion operations are slightly time-consuming. The space overhead is large.

b. PriorityQueue

Insertion operation: $O(\log n)$

Delete operation (get the minimum value): $O(1)$

advantage:

High-priority content can be output first. In the output log, we use PriorityQueue to output exception information first, and then output transaction success information.

shortcoming:

Does not support regular search and delete operations and is not ordered storage.

c. ArrayList

Insertion operation (insert at the end): O(1)

Search operation: O(n)

Delete operation: O(n)

advantage:

Supports fast random access. We can use ArrayList to quickly traverse the various attributes of the ship we have stored, and directly call out the ship to operate the ship.

shortcoming:

The performance of insert and delete operations varies with location and can be slow at worst.

2. Exception handling

In the project, we focused on handling some abnormal situations, including transaction failure and email sending failure. Through meticulous exception handling, the stability of the system and user experience are improved.

3. Optimization of real-life problems

a. The user entered incorrect content

By implementing an effective input validation mechanism, we can prevent users from entering incorrect content. This includes format validation, range checking, etc. to ensure that the data received by the system is valid and as expected.

b. Fast reading and operation of large amounts of data

By using binary file format

, we successfully optimized the reading and manipulation of large amounts of data. The format of binary files is more compact than text files, reducing storage and transmission overhead, and improving reading and writing speed. We directly write the data structure into the file as an object, which is more convenient.

4. Integration of email sending function

The email sending function was introduced in the project, which provides an effective way for timely

notification and alarm. By integrating the email function, we can respond to events that occur in the system in a timely manner, improving the real-time and monitorability of the system.

5. Introduction of company operations

In order to meet the company's internal needs, we introduced the company's operation terminal, through which the system can be more conveniently managed and monitored. This further improves the management efficiency and maintainability of the system.

6. Summary and outlook

Through reasonable selection of different data structures and optimization of real-world problems, we successfully designed a robust and efficient system. However, as an ongoing development project, we will continue to pay attention to user feedback, technical developments and business needs, and continuously improve and expand the functionality of the system to meet future challenges and opportunities.

IV. Conclusions

The boat management system that will be developed for the "Wenzhou Ken University Fisher Boat Management Company" is expected to address the challenges faced by local fishermen in Wenzhou. The system will provide comprehensive functions for both company employees and customers, streamlining the boat management process and enhancing collaboration among fishermen.

Through the implementation of the boat management system, several key achievements are anticipated:

1. Efficient Collaboration: The system will allow for the collective utilization of boats, enabling efficient collaboration among fishermen. By recording and managing boat information, fishermen will be able to easily access available boats and coordinate their operations effectively. This is expected to lead to improved productivity and resource utilization within the fishing industry in Wenzhou.
2. Boost to Tourism Industry: The boat management system will also have the potential to boost the tourism industry in Wenzhou. By leasing idle boats to tourists, the system will facilitate recreational activities such as boat tours and fishing trips. This will not only provide additional income opportunities for local fishermen but also attract tourists to explore the natural beauty of Wenzhou's waters.
3. Enhanced User Experience: For customers, the boat management system will offer a user-friendly interface and convenient features. Users will be able to easily register an account, browse available boats based on various attributes, and make purchases or lease agreements.

with just a few clicks. The system will also keep track of transaction records, ensuring transparency and accountability.

In terms of technical implementation, the development team will overcome challenges related to boat storage, lookup optimization, and user recommendation system design. By adopting an 'ArrayList' data structure for efficient boat storage and leveraging pre-sorted data using 'TreeMap' sorters, the system will achieve fast retrieval speed and optimize lookup operations. Furthermore, the team will utilize the 'computeIfAbsent' function to create various filtering methods, improving the efficiency of the filtering process.

Although there will be areas for further refinement, such as the user recommendation system design, it is expected that the boat management system will provide a valuable solution for the "Wenzhou Ken University Fisher Boat Management Company" and have the potential to bring significant benefits to the fishing industry and tourism sector in Wenzhou. The successful implementation of this project will showcase the importance of leveraging technology to optimize resource utilization and enhance collaboration within industries.

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Appendix:

Contribution of Group Members

Student Name: Zhao qinjian

Student Number: 1235624

Main Contribution:

1. Find and conceive of suitable data structures to store data
2. Mainly responsible for the realization of the Database class. Build various methods based on data structures such as "PriorityQueue" and "TreeMap". Greatly improved the speed of user accessing the data.
3. Realize the function of sending emails, logging in to the company end and displaying log.
4. Test code.
5. Report writing

Student Name: Jiao Luyao

Student Number: 1235723

Main Contribution:

1. Find and conceive of suitable data structures to store data
2. Mainly responsible for the realization and design of class Menu. Implement user-oriented methods such as buying and borrowing boats. Designed the logic loops of menu operations.
3. Greatly improved the login system.
4. Responsible for searching for data, importing data into files, and exporting data from files. Greatly improved the process of inputting and storing the data.
5. Test code. Improve the robustness of the code.
6. Report writing

Student Name: Zhang Lei

Student Number: 1235752

Main Contribution:

1. Literature review and find reference papers.
2. Choosing topic, conduct topic availability analysis. Proposed the boat dataset.
3. UML
4. Class relationship and early code framework design.
5. Build old version boat class and early version of boat creator, early version of the login system.
6. Trials to use some other data structures.
7. Test code.
8. Report writing.