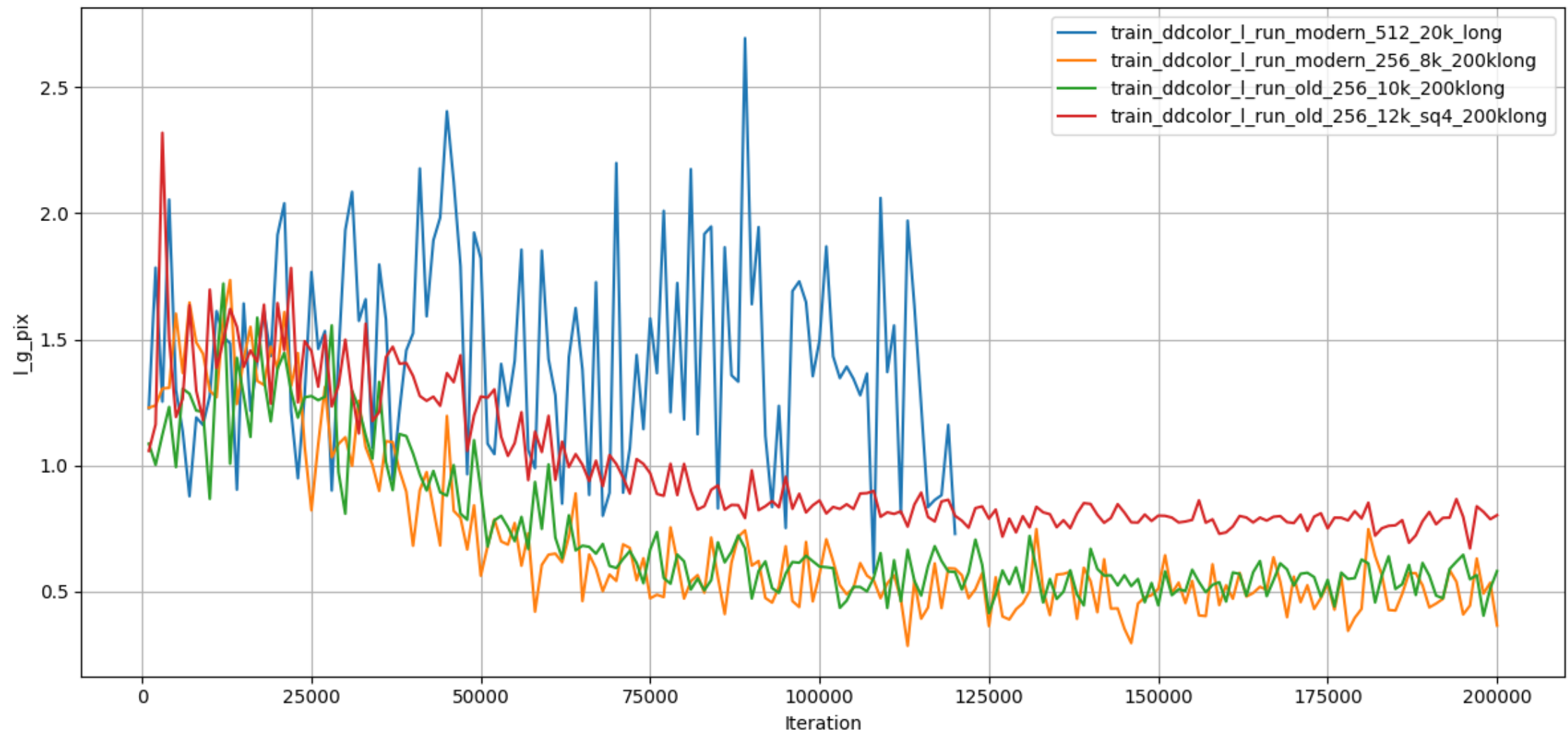
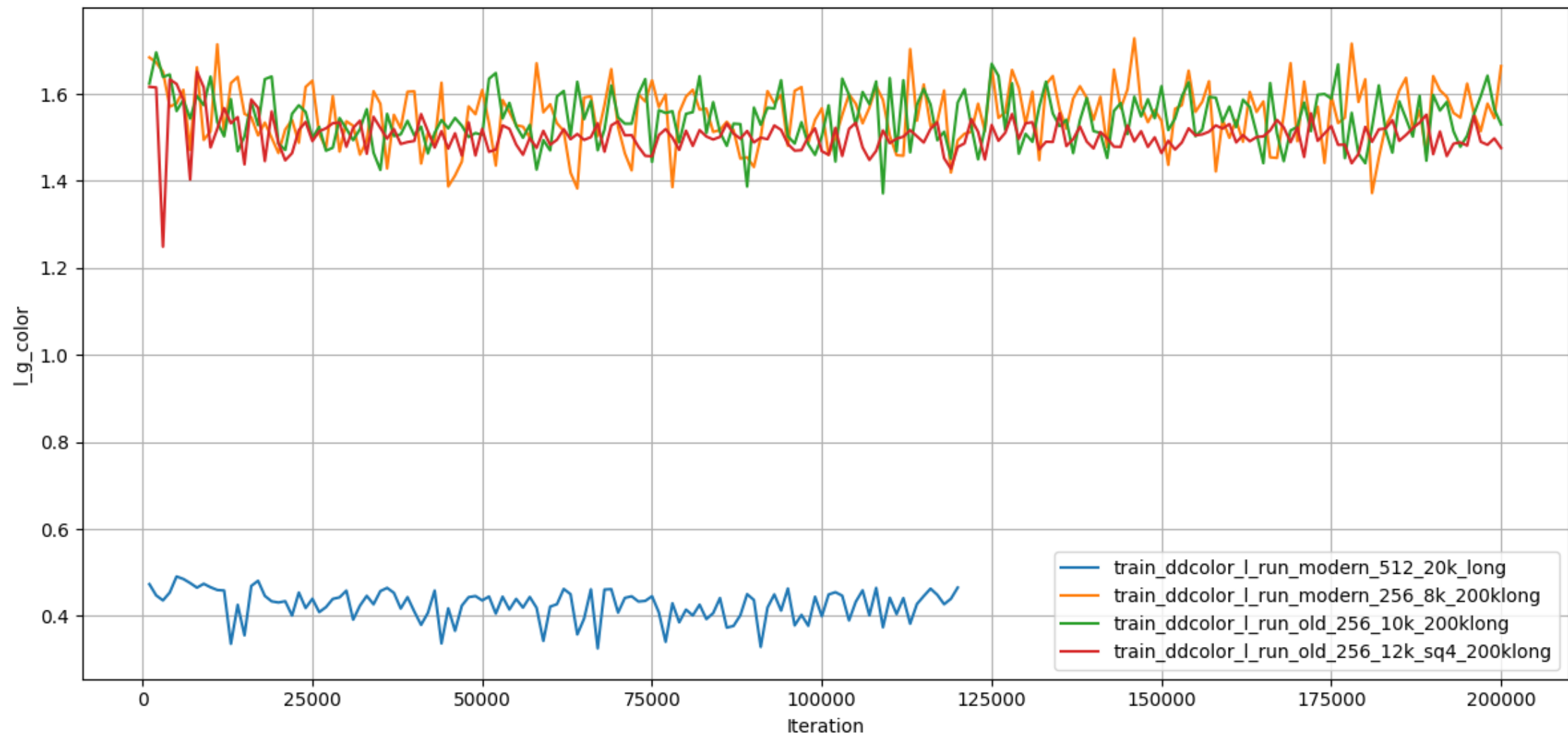


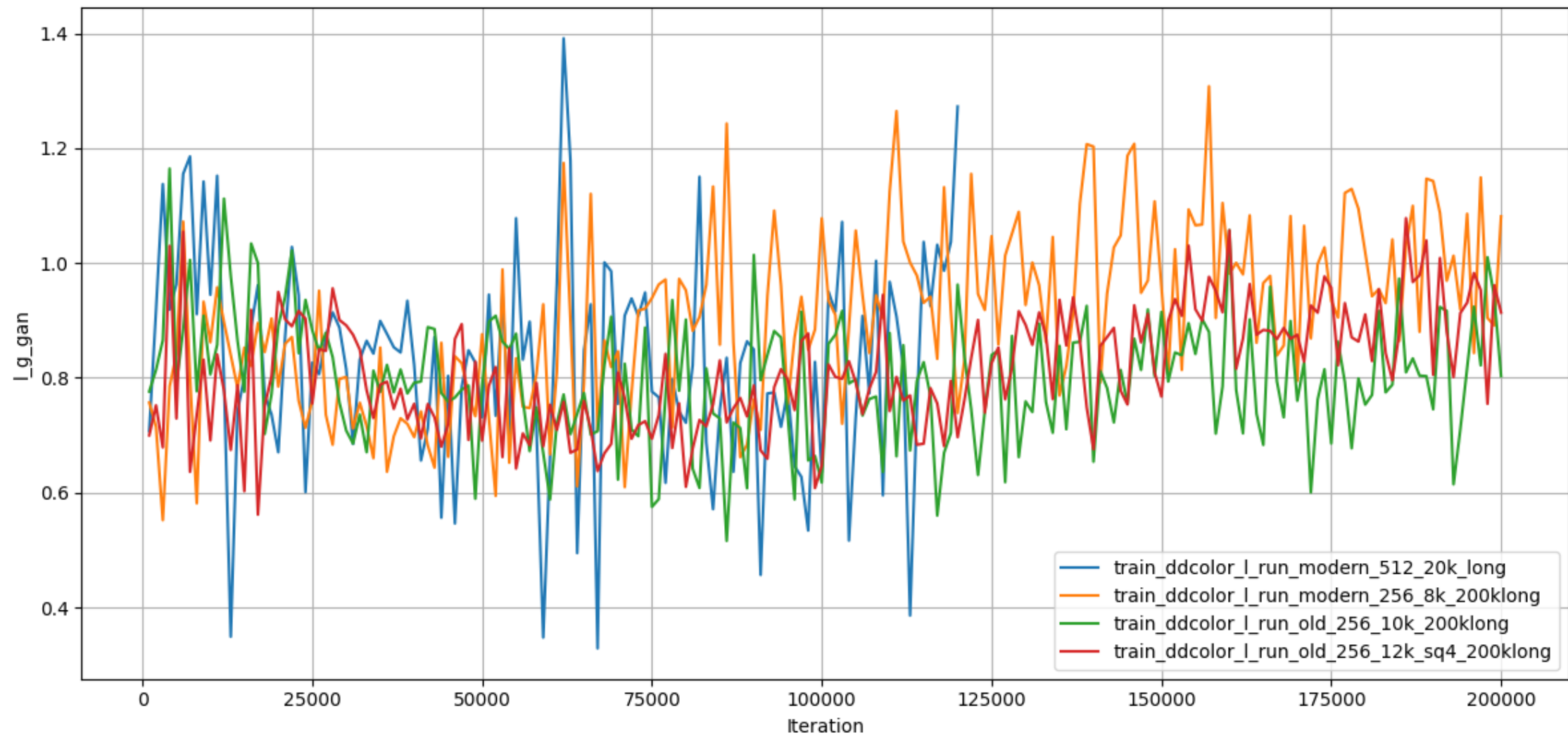
Pixel Loss (low = better)



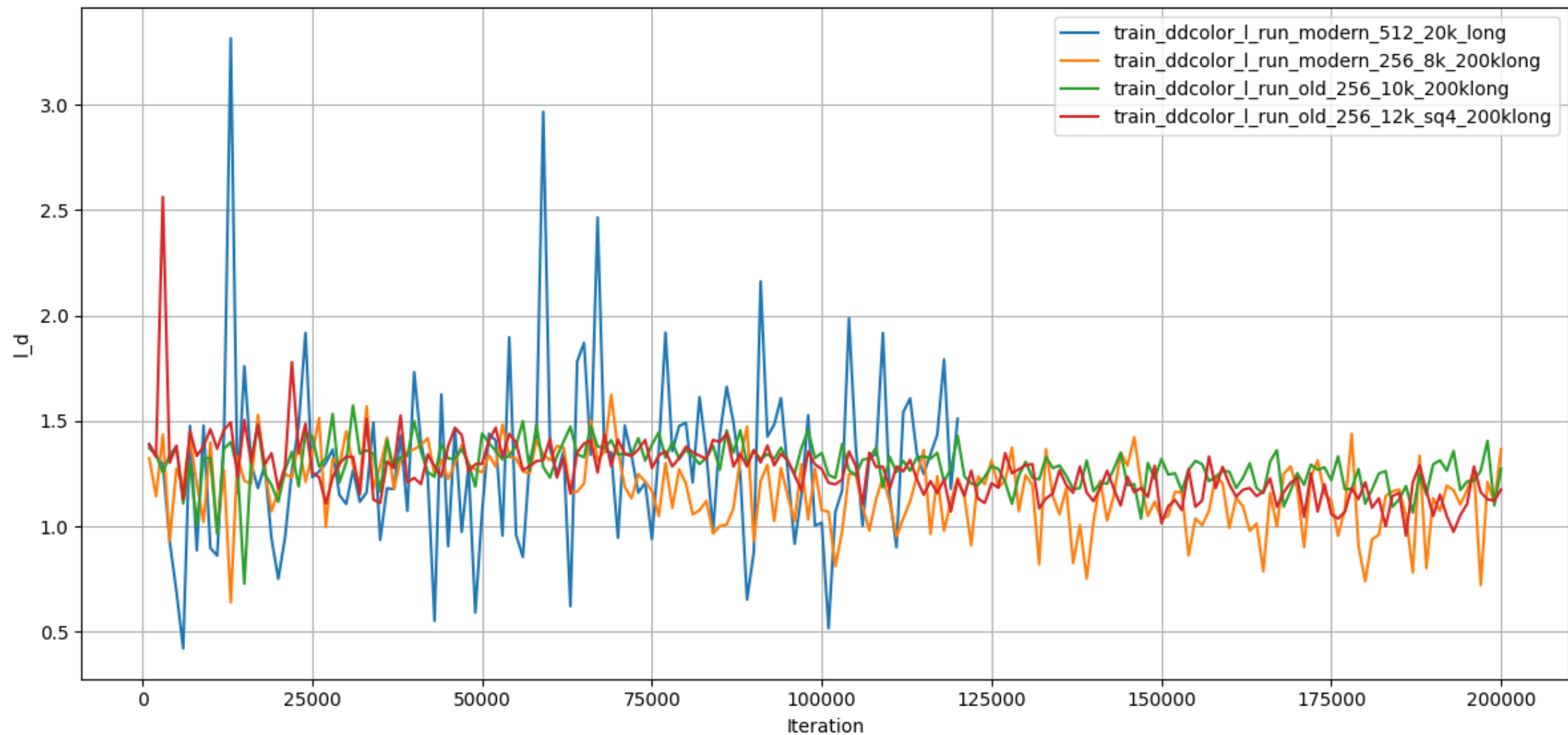
Color Loss (low = better)



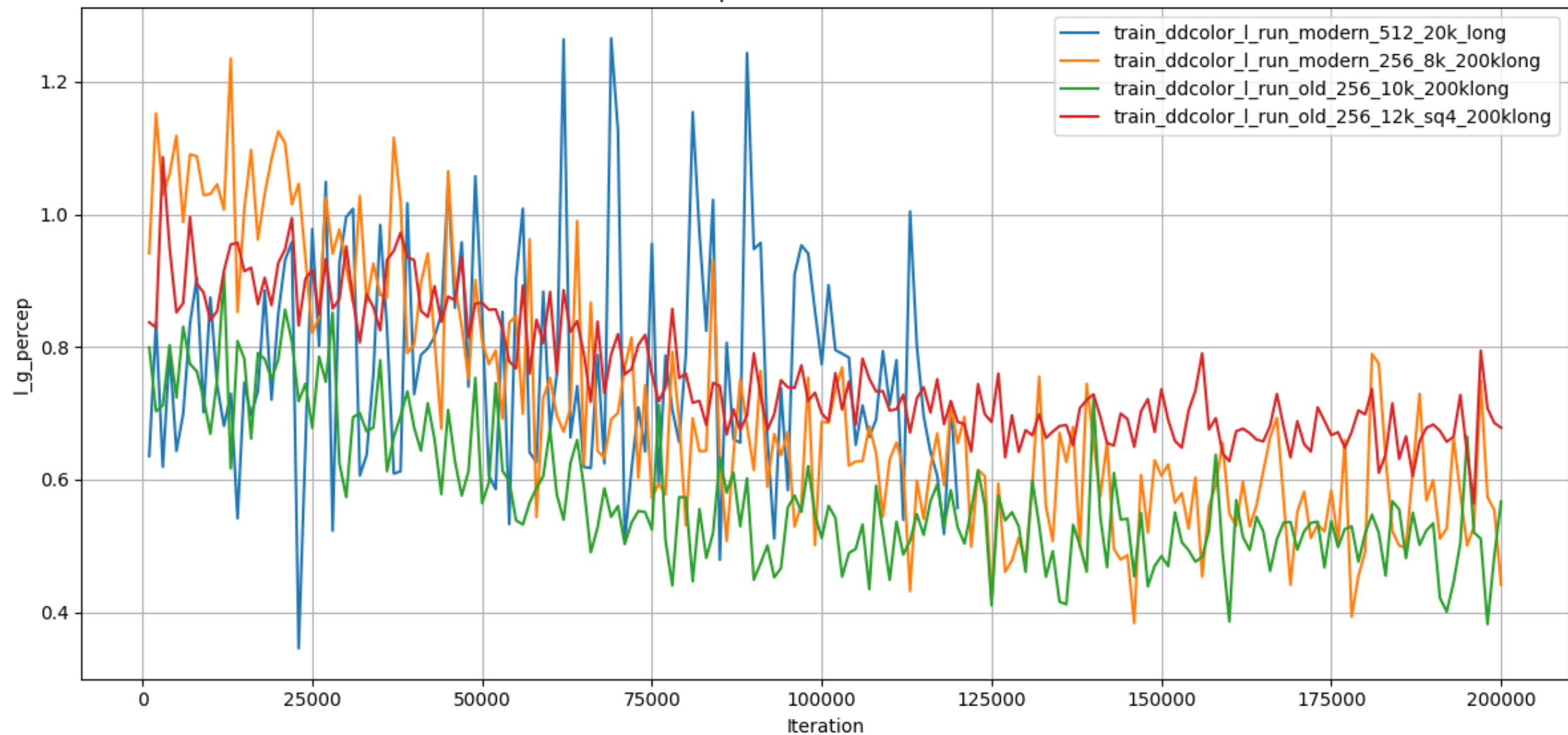
GAN Loss (low = better)



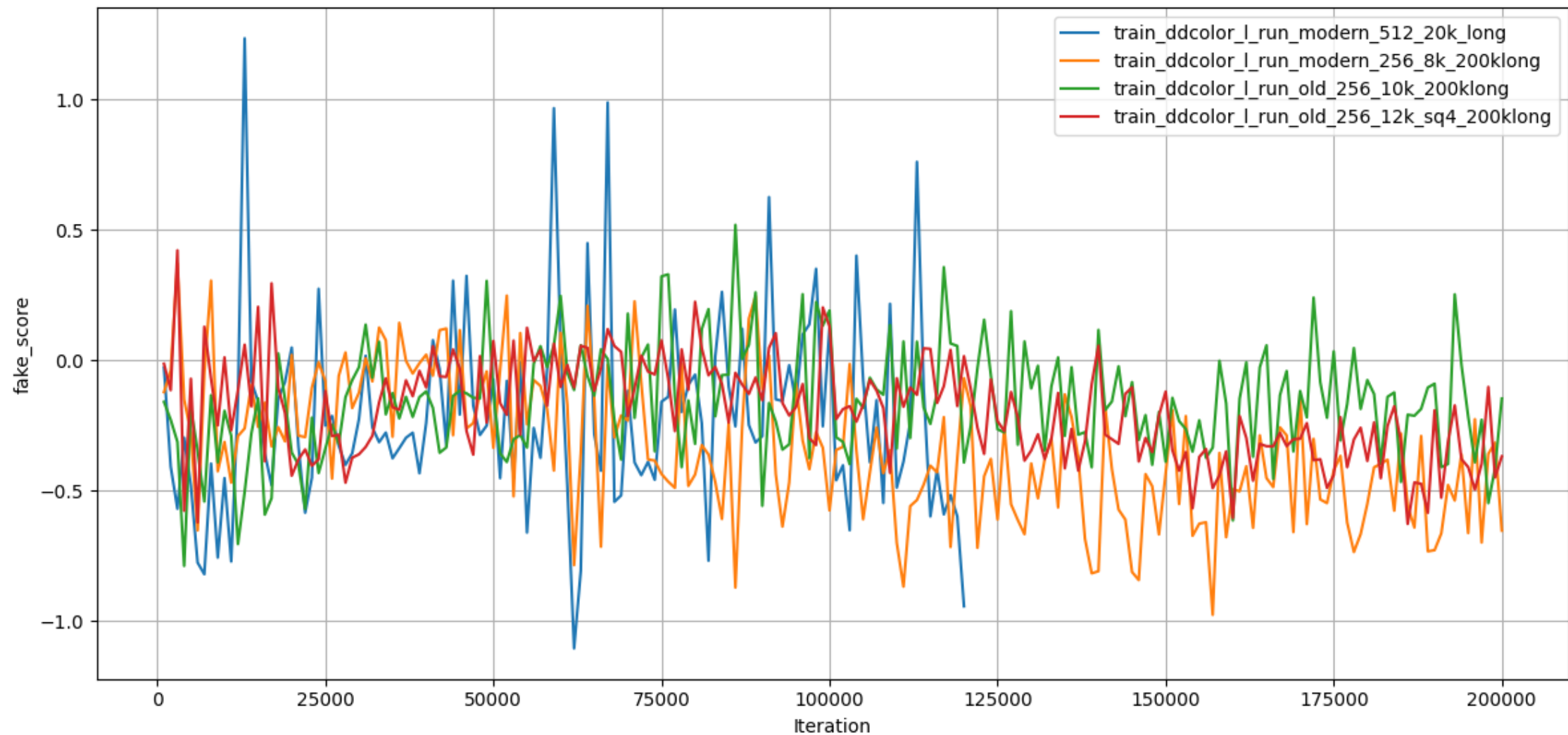
Discriminator Loss (lower = better)



Perceptual Loss (low = better)



Fake Score (to 0 = better)





Real Score (to 0 = better)

